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Hands-on Engineering Manager, Team Builder, Problem Solver

I am open to opportunities that scare me.

Experience	<div>Engineering Manager</div> <div>GfK; May 2023 - Present</div> <div>Team building, maturing and enabling</div> <div><ul style="list-style-type: none"><li>Hands on with code everyday, writing, reviewing, pairing, mobbing</li><li>Building a culture of prototyping and scaling</li><li>Managing stakeholder expectations and forming effective teams</li><li>Hiring new teams in remote locations</li><li>Continually finding and acting on opportunities for improvement</li></ul></div>
	<div>Principal Quality Engineer</div> <div>Flipdish; October 2022 - April 2023</div> <div>Driving Quality Initiatives across Flipdish</div> <div><ul style="list-style-type: none"><li>Shifting ownership and accountability of quality to development teams</li><li>Identifying cross-cutting quality initiatives, designing and building solutions</li></ul></div>
	<div>Quality Engineering Manager</div> <div>Auth0; July 2021 - October 2022</div> <div>Leading the E2E functional testing across multiple teams within the Auth0 product line</div> <div><ul style="list-style-type: none"><li>Scaling Quality Engineering teams and tools to grow with the Auth0 business</li><li>Collaborating across multiple product and platform teams to align priorities and roadmaps</li><li>Coaching all Quality Engineers from interns to seniors</li><li>Hands on development work, designing and building sustainable test frameworks and tools</li><li>Defining and building quality metric instrumentation to ensure continuous improvement</li></ul></div>
	<div>Data Science Platform Lead</div> <div>GfK; April 2020 - July 2021</div> <div>Building tools and processes for mature data science and machine learning lifecycles</div> <div><ul style="list-style-type: none"><li>Requirements engineering: turning a known problem "it takes too long to research new insights" into user needs and wants</li><li>Build PoCs for data catalogs, feature stores, MLOps pipelines and monitoring tools</li><li>Building a team of data engineers, machine learning engineers and software engineers</li><li>Building a machine learning validation framework</li><li>Creating libraries in python to simplify data interaction tasks</li><li>Heavy use of Google Cloud Platform</li></ul></div>
	<div>Delivery Lead</div> <div>GfK; August 2019 - April 2020</div> <div>Accountable for feature release cadence, risk management, removing blockers and fixing processes</div> <div><ul style="list-style-type: none"><li>Continuous evaluation of work streams, people and team allocation</li><li>Pairing / Mobbing with Devs, QAs, DevOps to unblock and enable engineers</li><li>Enabling UI/UX, product owners, scrum masters to work with developers and solve the right problems for our clients</li><li>Remove processes that add no value</li><li>Create problem solving environments and remove unnecessary noise</li><li>Increase collaboration by breaking silos, often by physically moving people and working through problems together</li></ul></div>
	<div>Principal Quality Engineer</div> <div>GfK; July 2018 - August 2019</div> <div>Creating and delivering on the quality vision for GfK's flagship Market Research product</div> <div><ul style="list-style-type: none"><li>Hired new quality engineers as the project scaled</li><li>Lead by example, working within one or more development squads. Delivered products that our customers love</li><li>Built clean, reusable frameworks and enabled developers to own the quality of their deliverables</li><li>Paired with Developers, all day, everyday</li><li>Crafted generic component and system CI/CD pipelines</li><li>Ran local and global communities of practice</li><li>Coached other quality engineers</li></ul></div>
	<div>Senior Developer in Test</div> <div>DAZN; May 2017 - July 2019</div> <div>Delivering highly scalable streaming solutions for sports fans</div> <div><ul style="list-style-type: none"><li>Built future proof frameworks from scratch (mocked component, system, consumer contract testing, performance/stress)</li><li>Paired and mobbed with developers and devops engineers</li><li>Hired new SDETs</li><li>Ran the quality community of practice</li></ul></div>
	<div>Senior Developer in Test</div> <div>Camelot Global; April 2015 - May 2017</div> <div>Building and delivering commercial lottery games for global clients</div> <div><ul style="list-style-type: none"><li>Successfully delivered scope to commercial deadlines</li><li>Built, from scratch, component and system test frameworks</li><li>Re-built deployment/packaging for 30+ microservices, moving from RPMs to Docker/K8s environments</li><li>Built test utilities and test microservices to enable regulatory mandated UAT teams</li><li>Built test frameworks to meet randomness regulatory requirements</li><li>Built performance test frameworks and dashboards for customer demos</li></ul></div>
	<div>Developer in Test</div> <div>Trayport; April 2014 - April 2015</div> <div>Reducing lead time and increasing quality of energy market trading screens and execution platforms</div> <div><ul style="list-style-type: none"><li>Built the first subsystem tests to left shift huge legacy manual regression test suites</li><li>Built easy to use test tools for exploratory testers</li><li>Introduced code workshops for exploratory testers</li></ul></div>
	<div>Developer in Test</div> <div>Thales e-Security; November 2011 - April 2014</div> <div>Working within teams to build, test and manufacture software and hardware network security products</div> <div><ul style="list-style-type: none"><li>Learned to work in development teams</li><li>Learned how to build stuff and ask for help</li><li>Learned how to separate testing concerns and automate where possible</li></ul></div>
Education	<div>University of Portsmouth - UK</div> <div>BSc (Hons) Mathematics, 2:1</div>
References	Available on request