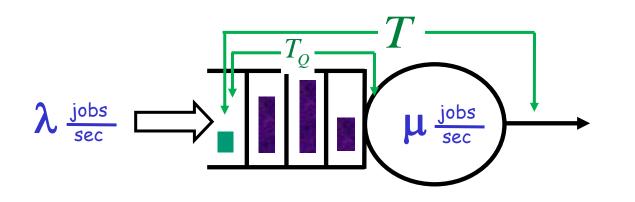
## Variability in service time



S: job size

$$E[S] = \frac{1}{\mu}$$

$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$

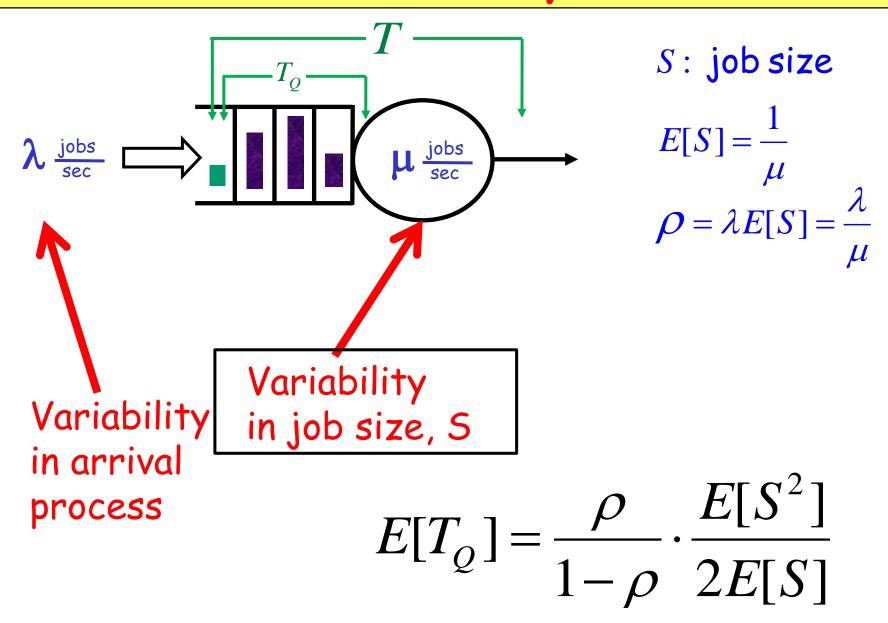
T = response time

 $T_{o}$  = queueing time (waiting time)

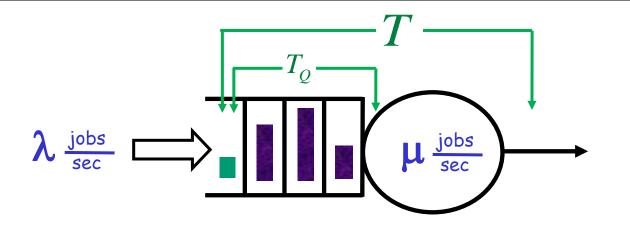
Q: Given that  $\lambda < \mu$ , what causes wait?

A: Variability in the arrival process & service requirements

### Variability



#### M/G/1



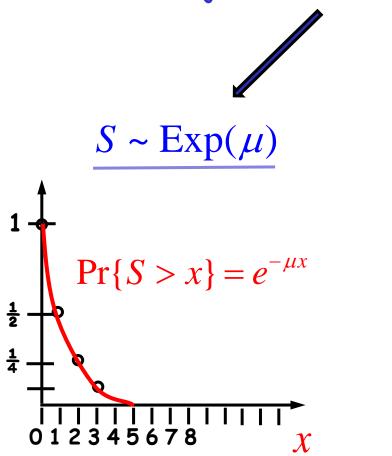
$$E[S] = \frac{1}{\mu}$$

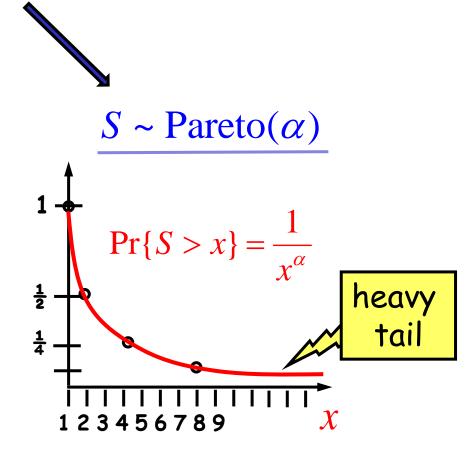
$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$

$$E[T_Q] = \frac{\rho}{1 - \rho} \cdot \frac{E[S^2]}{2E[S]}$$

#### Job Size Distributions

"Most jobs are small; few jobs are large"



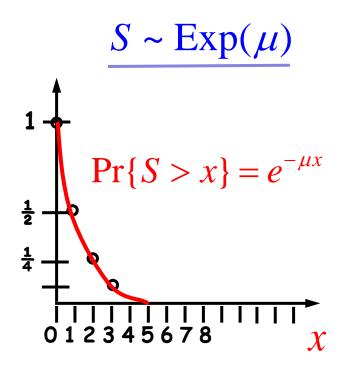


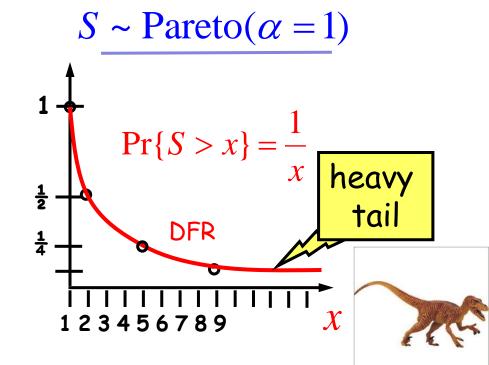
#### Job Size Distributions

QUESTION: Which best represents UNIX process lifetimes?

QUESTION: For which do top 1% of jobs comprise 50% of load?

QUESTION: Which distribution fits the saying, "the longer a job has run so far, the longer it is expected to continue to run."





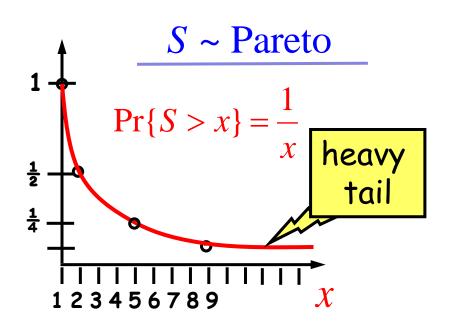
#### Pareto Job Size Distribution

#### Pareto job sizes are ubiquitous in CS:

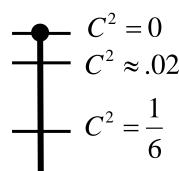
- ☐ CPU lifetimes of UNIX jobs [Harchol-Balter, Downey 96]
- □ Supercomputing job sizes [Schroeder, Harchol-Balter 00]
- ☐ Web file sizes [Crovella, Bestavros 98], [Barford, Crovella 98]
- ☐ IP flow durations [Shaikh, Rexford, Shin 99]
- ☐ Wireless call durations [Blinn, Henderson, Kotz 05]

#### Also ubiquitous in nature:

- ☐ Forest fire damage
- ☐ Earthquake damage
- ☐ Human wealth[Vilfredo Pareto '65]



# Variability in Job Sizes



Deterministic

Human IQs

Uniform(0,b) - for any b

Exponential distribution

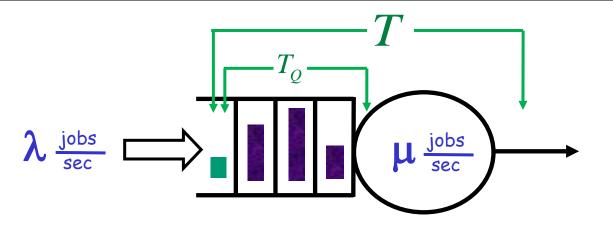
Squared Coefficient of Variation

$$\mathbf{C}^2 = \frac{Var(S)}{E[S]^2}$$

$$C^2 = 50 - 100$$
 Unix process lifetimes

$$C^2 = \infty$$

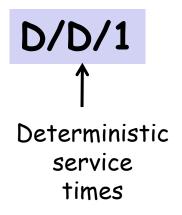
Pareto distribution

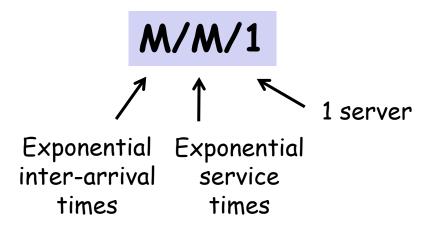


S: job size

$$E[S] = \frac{1}{\mu}$$

$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$

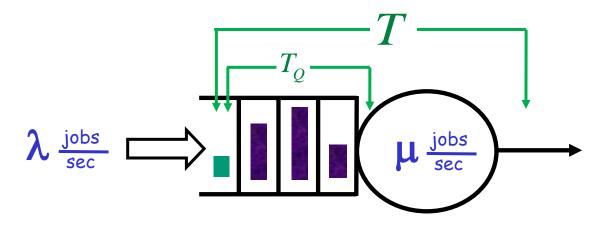




**M/G/1**↑

General service times

M="memoryless"="Markovian"



S: job size

$$E[S] = \frac{1}{\mu}$$

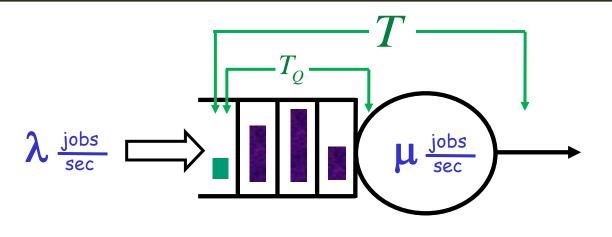
$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$

D/D/1

M/M/1

M/G/1

Q: Does low  $\rho \rightarrow low E[T_Q]$ ?



S: job size

$$E[S] = \frac{1}{\mu}$$

$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$

D/D/1

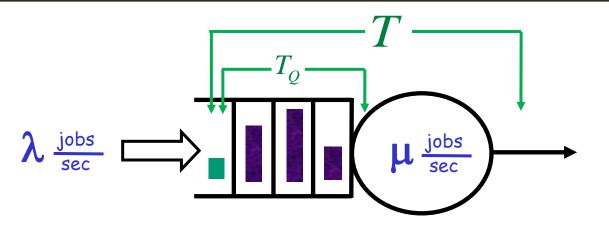
$$E[T_O] = 0$$

M/M/1

$$E[T_Q] = \frac{\rho}{1-\rho} \cdot E[S]$$

M/G/1

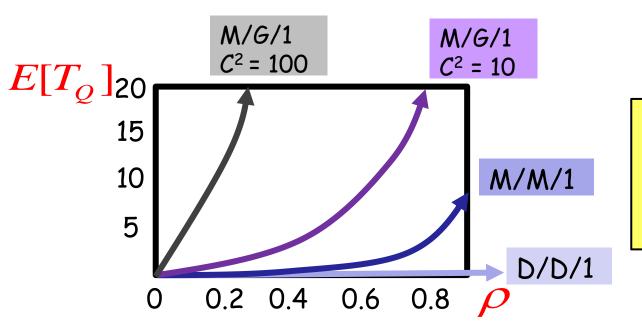
$$E[T_Q] = \frac{\rho}{1 - \rho} \cdot \frac{E[S^2]}{2E[S]}$$
related to
$$C^2: \text{ variability}$$
job size



S: job size

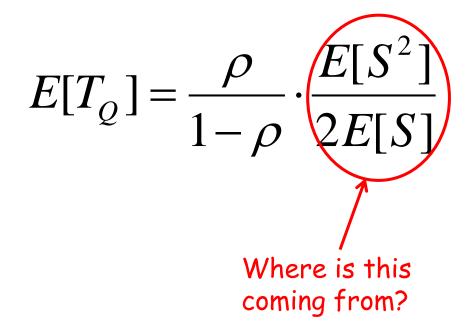
$$E[S] = \frac{1}{\mu}$$

$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$



low load does NOT imply low wait

#### M/G/1



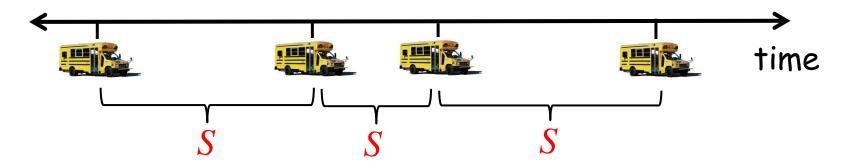
# Waiting for the bus



## Waiting for the bus

#### S: time between buses

$$E[S] = 10 \min$$



#### **QUESTION:**

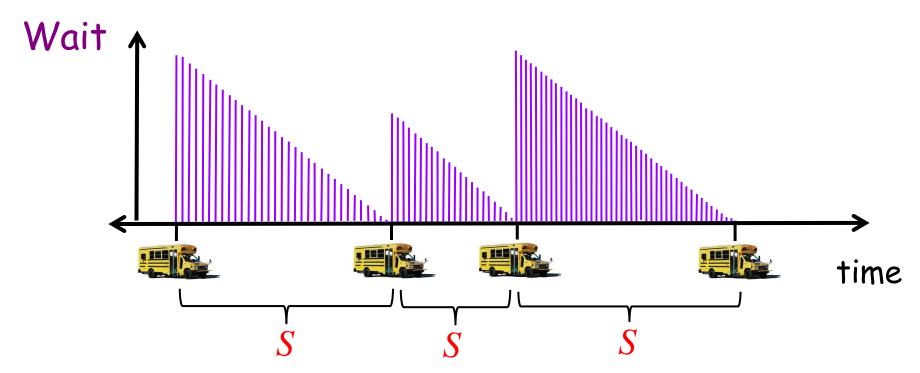
On average, how long do I have to wait for a bus?

- (a) < 5 min
- (b) 5 min
- (c) 10 min
- (d) >10 min



# Waiting for the bus

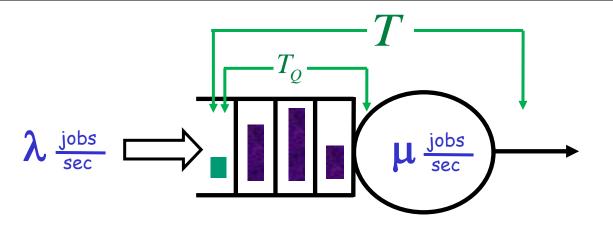
"It is higher the probability to arrive when there is longer interarrival time"



S: time between buses

$$E[\text{Wait}] = \frac{E[S^2]}{2E[S]} >> E[S]$$

## Back to Single-Server Queue



S: job size

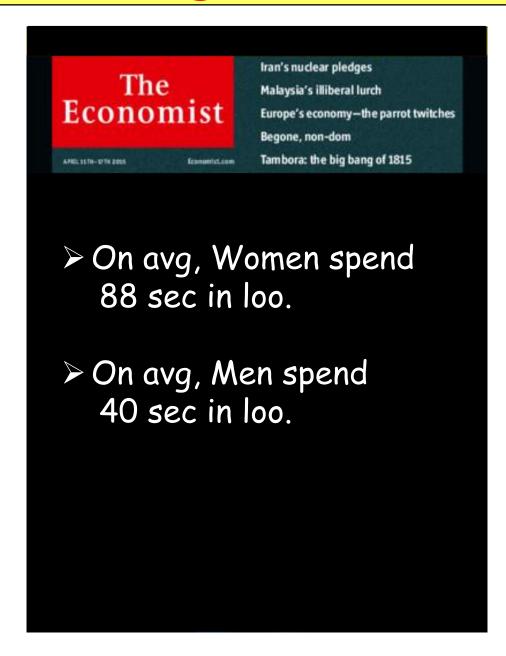
$$E[S] = \frac{1}{\mu}$$

$$\rho = \lambda E[S] = \frac{\lambda}{\mu}$$

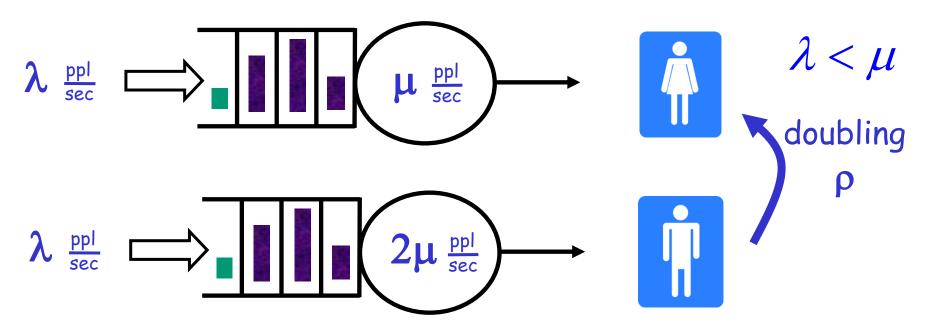
$$E[T_Q]^{M/G/1} = \frac{\rho}{1 - \rho} \cdot \frac{E[S^2]}{2E[S]}$$



Check out the line for the men's room ...



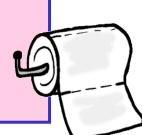
#### M/M/1 model



#### **QUESTION:**

Women take 2X as long. What's the difference in their wait?

- (a) factor < 2
- (b) factor 2
- (c) factor 4
- (d) factor > 4



M/M/1

$$E[T_Q] = \frac{\rho}{1 - \rho} \cdot E[S]$$

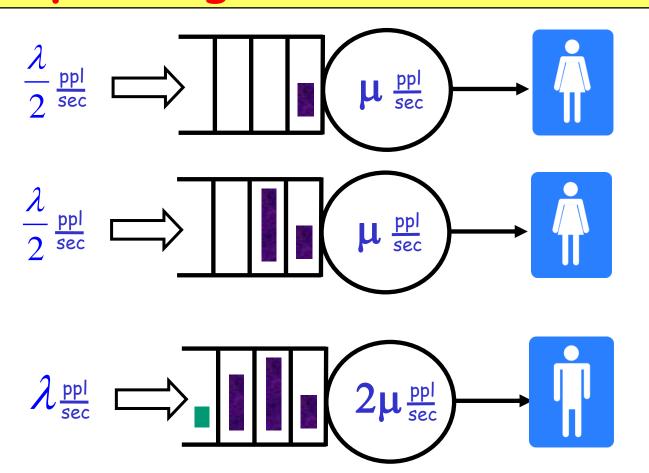
M/G/1

$$E[T_Q] = \frac{\rho}{1-\rho} \cdot \frac{E[S^2]}{2E[S]}$$

Doubling  $\rho$  can increase  $E[T_Q]$  to  $\infty$ 



## Equalizing the wait for men & women



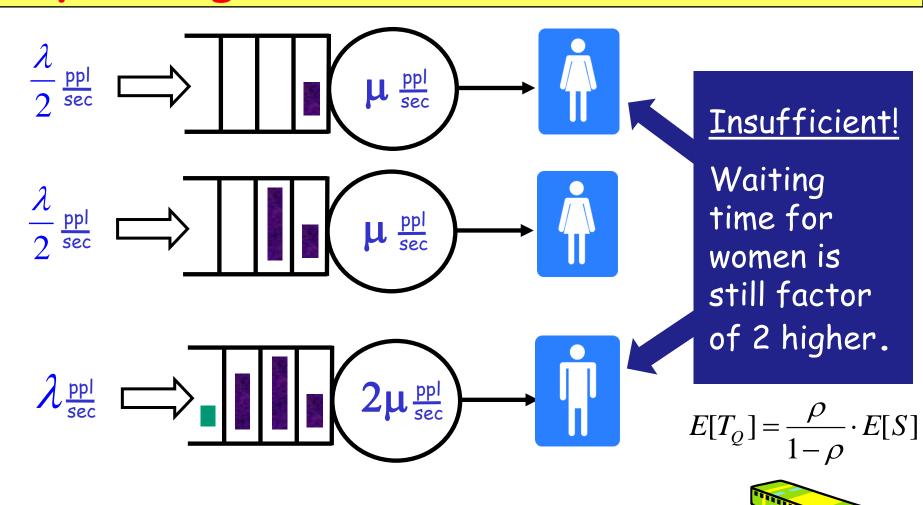


#### QUESTION:

Is this (a) insufficient (b) overkill (c) just right



## Equalizing the wait for men & women



Also true under M/G/1 model.

#### M/G/1

$$E[T_Q] = \frac{\rho}{1-\rho} \cdot \frac{E[S^2]}{2E[S]}$$
 High load leads to high wait High wait

To drop load, we can increase server speed.

Q: What can we do to combat job size variability?

A: Smarter scheduling!

# Scheduling in M/G/1



#### QUESTION:

Which scheduling policy is best for minimizing E[T]?

FCFS (First-Come-First-Served, non-preemptive)

PS (Processor-Sharing, preemptive)

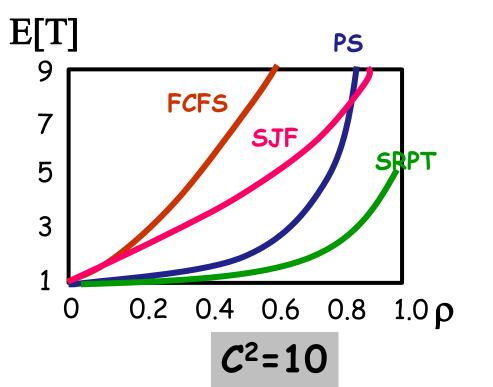
SJF (Shortest-Job-First, non-preemptive)

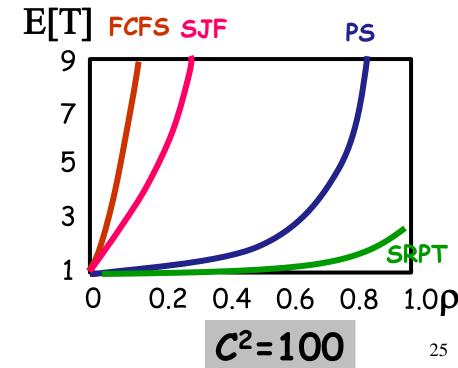
SRPT (Shortest-Remaining-Processing-Time, preemptive)



# Scheduling in M/G/1

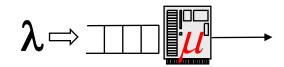




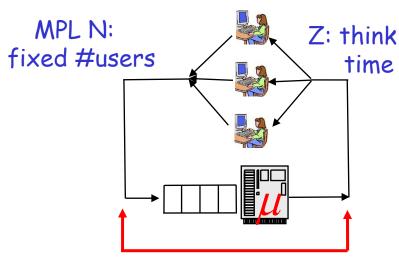


# Caution: Open versus Closed

#### <u>Open</u>



#### Closed



Response Time: T

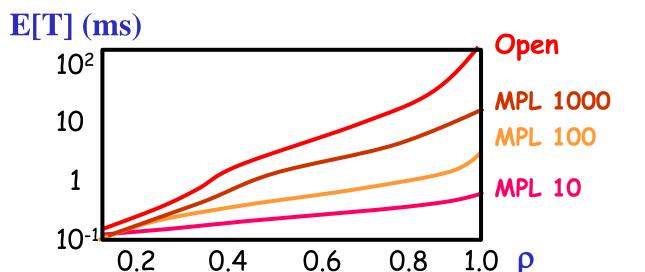
**QUESTION:** When run with same load  $\rho$ , which has higher E[T]?

- (a) Open
- (b) Closed
- (c) Same

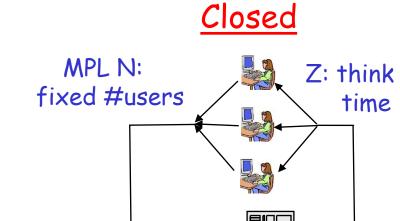


## Caution: Open versus Closed

# <u>Open</u> λ⇒ → ↓ ↓ ↓ ↓ ↓



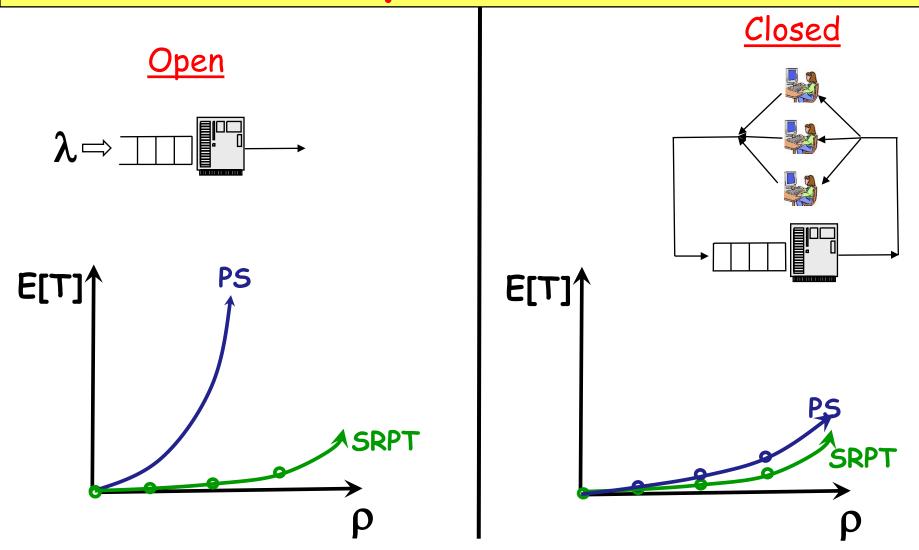
Performance of Auction Site
[Schroeder, Wierman, Harchol-Balter NSDI 2006]



Response Time: T

E[T] much
lower for
closed system
w/ same ρ

## Caution: Open versus Closed



Closed & open systems run w/ same job size distribution and same load.

[Schroeder, Wierman, Harchol-Balter, NSDI 06]