

University of Rome “La Sapienza”

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6. Linear models for classification

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Overview

- Linearly separable data
- Linear models
- Least squares
- Fisher's linear discriminant
- Perceptron
- Support Vector Machines

References

C. Bishop. Pattern Recognition and Machine Learning. Sect. 4.1, 7.1

T. Mitchell. Machine Learning. Section 4.4

Linear Models for Classification

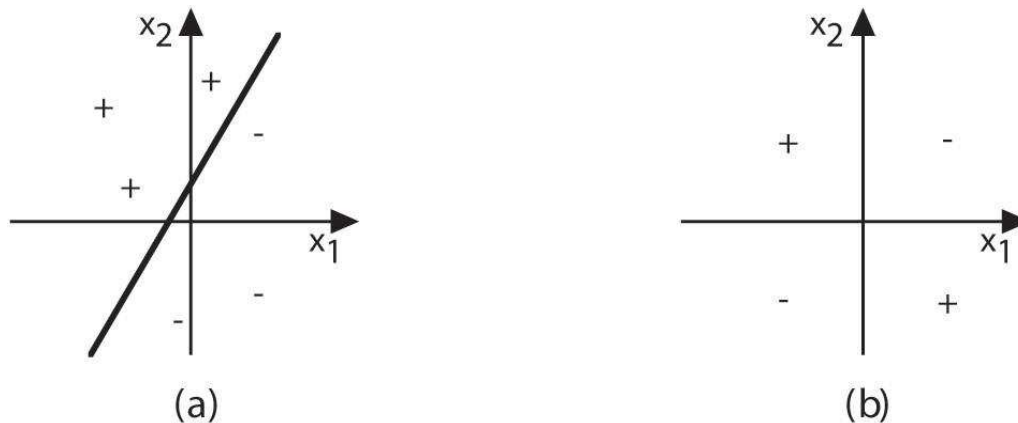
Learning a function $f : X \rightarrow Y$, with ...

- $X \subseteq \mathbb{R}^d$
- $Y = \{C_1, \dots, C_k\}$

assuming *linearly separable* data.

Linearly separable data

Instances in a data set are *linearly separable* iff it exists a hyperplane that divide the instance space into two regions such that differently classified instances are separated.



Linear discriminant functions

Linear discriminant function

$$y : X \rightarrow \{C_1, \dots, C_K\}$$

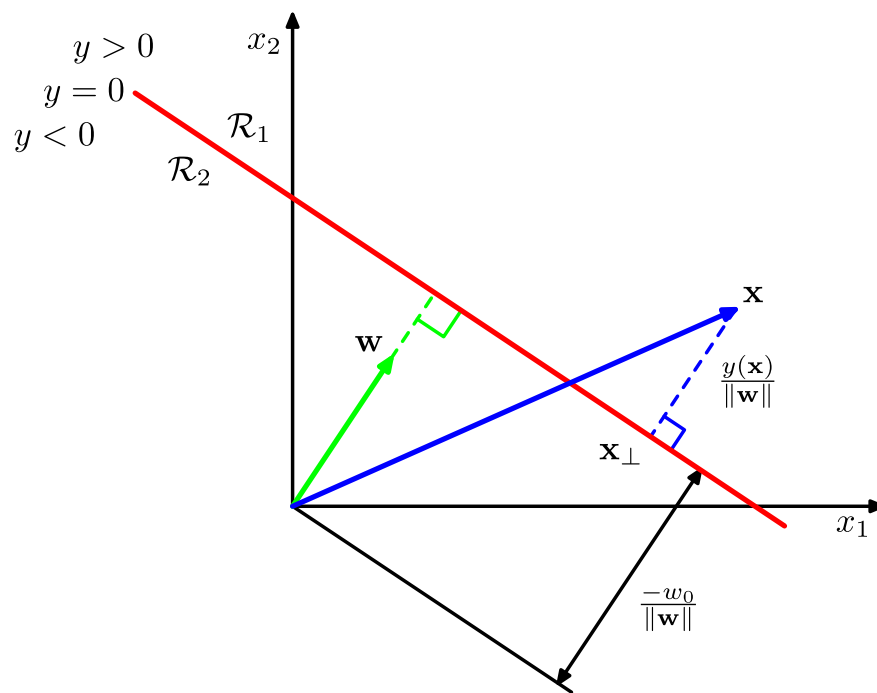
Two classes:

$$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$$

Multi classes:

$$y_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}$$

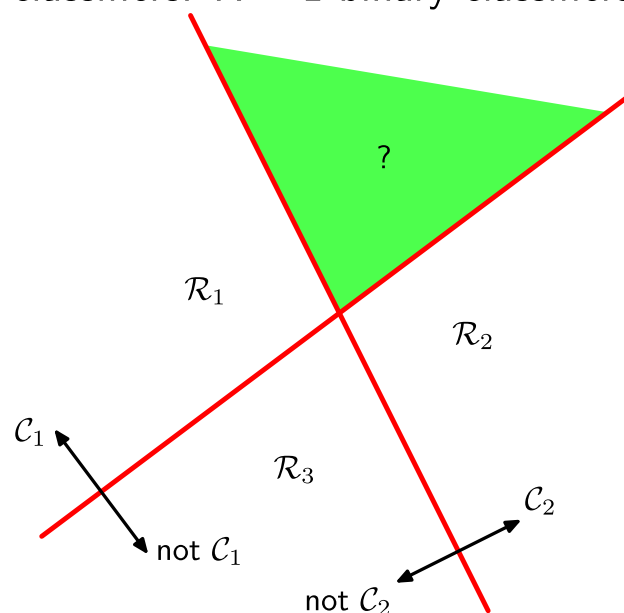
Linear discriminant functions



Multiple classes

Cannot use combinations of binary linear models.

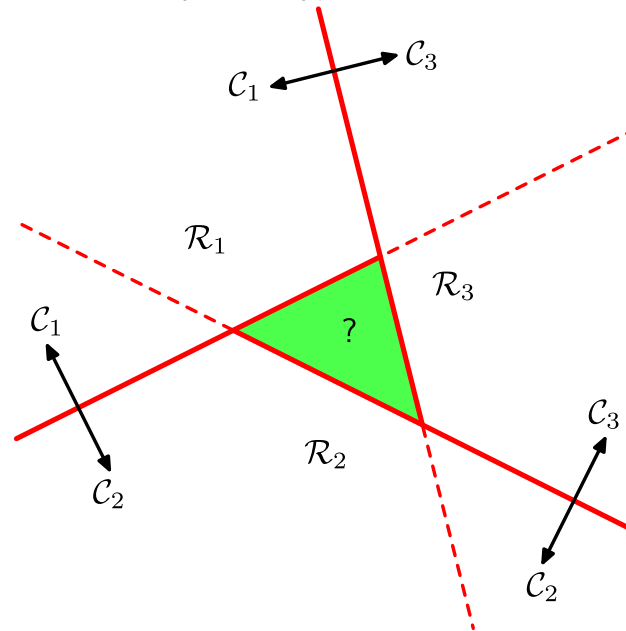
One-versus-the-rest classifiers: $K - 1$ binary classifiers: C_k vs. not- C_k



Multiple classes

Cannot use combinations of binary linear models.

One-versus-one classifiers: $K(K - 1)/2$ binary classifiers: C_k vs. C_j



Multiple classes

K -class discriminant comprising K linear functions

$$y_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}$$

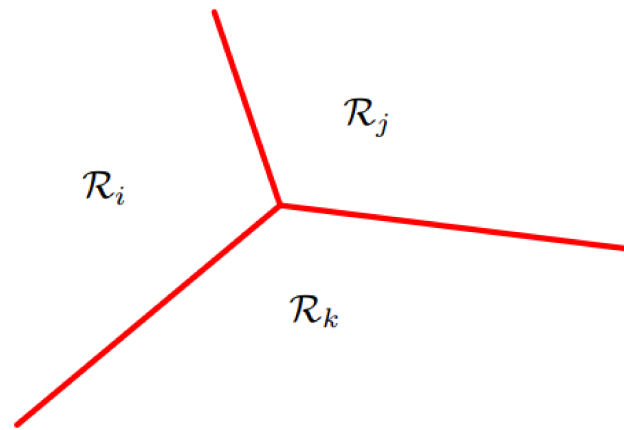
Assigning \mathbf{x} to C_k if $y_k(\mathbf{x}) > y_j(\mathbf{x})$ for all $j \neq k$

Decision boundary between C_k and C_j (hyperplane in \mathbb{R}^{D-1}):

$$(\mathbf{w}_k - \mathbf{w}_j)^T \mathbf{x} + (w_{k0} - w_{j0}) = 0$$

Multiple classes

Example of K -class discriminant



Compact notation for linear discriminants

$$y_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}, \quad \equiv \quad \mathbf{y}(\mathbf{x}) = \tilde{\mathbf{W}}^T \tilde{\mathbf{x}}$$

$$k = 1, \dots, K$$

with

$$\tilde{\mathbf{W}} = (\tilde{\mathbf{w}}_1 \cdots \tilde{\mathbf{w}}_K)$$

$$\tilde{\mathbf{w}}_k = \begin{pmatrix} w_{k0} \\ \mathbf{w}_k \end{pmatrix} \quad \tilde{\mathbf{x}} = \begin{pmatrix} 1 \\ \mathbf{x} \end{pmatrix}$$

Learning linear discriminants

Given a multi-class classification problem and data set D with linearly separable data,

determine $\tilde{\mathbf{W}}$ such that $\mathbf{y}(\mathbf{x}) = \tilde{\mathbf{W}}^T \tilde{\mathbf{x}}$ is the K -class discriminant.

Approaches to learn linear discriminants

- Least squares
- Fisher's linear discriminant
- Perceptron
- Support Vector Machines

Least squares

Given $D = \{(\mathbf{x}_n, \mathbf{t}_n)_{n=1}^N\}$, find the linear discriminant

$$\mathbf{y}(\mathbf{x}) = \tilde{\mathbf{W}}^T \tilde{\mathbf{x}}$$

- 1-of-K coding scheme for \mathbf{t} : $\mathbf{x} \in C_k \rightarrow t_k = 1, t_j = 0$ for all $j \neq k$.

E.g., $\mathbf{t}_n = (0, \dots, 1, \dots, 0)^T$

- $$\tilde{\mathbf{X}} = \begin{pmatrix} \tilde{\mathbf{x}}_1^T \\ \vdots \\ \tilde{\mathbf{x}}_N^T \end{pmatrix} \quad \mathbf{T} = \begin{pmatrix} \mathbf{t}_1^T \\ \vdots \\ \mathbf{t}_N^T \end{pmatrix}$$

Least squares

Minimize sum-of-squares error function

$$E(\tilde{\mathbf{W}}) = \frac{1}{2} \text{Tr} \left\{ (\tilde{\mathbf{X}}\tilde{\mathbf{W}} - \mathbf{T})^T (\tilde{\mathbf{X}}\tilde{\mathbf{W}} - \mathbf{T}) \right\}$$

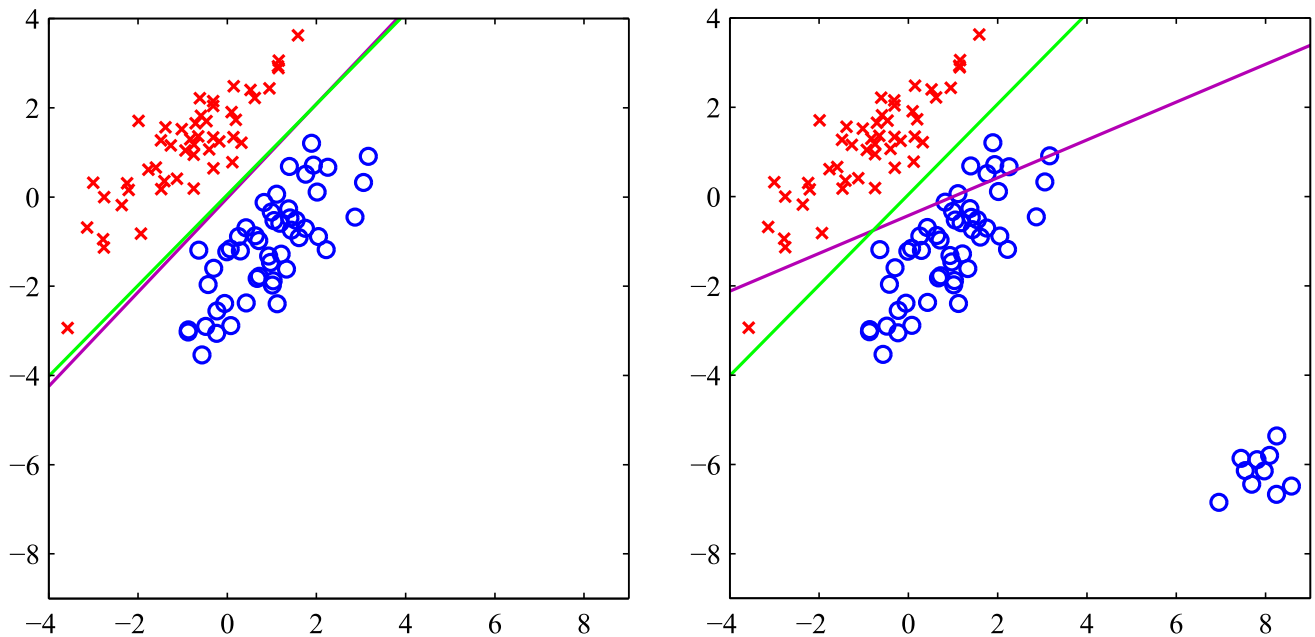
Closed-form solution:

$$\tilde{\mathbf{W}} = \underbrace{(\tilde{\mathbf{X}}^T \tilde{\mathbf{X}})^{-1} \tilde{\mathbf{X}}^T}_{\tilde{\mathbf{X}}^\dagger} \mathbf{T}$$

$$\mathbf{y}(\mathbf{x}) = \tilde{\mathbf{W}}^T \tilde{\mathbf{x}} = \mathbf{T}^T (\tilde{\mathbf{X}}^\dagger)^T \tilde{\mathbf{x}}$$

Issues with least squares

Assume Gaussian conditional distributions. Not robust to outliers!



Fisher's linear discriminant

Consider two classes case.

Determine $y = \mathbf{w}^T \mathbf{x}$

and classify $\mathbf{x} \in C_1$ if $y \geq -w_0$, $\mathbf{x} \in C_2$ otherwise.

Corresponding to the projection on a line determined by \mathbf{w} .

Fisher's linear discriminant

Adjusting \mathbf{w} to find a direction that maximizes class separation.

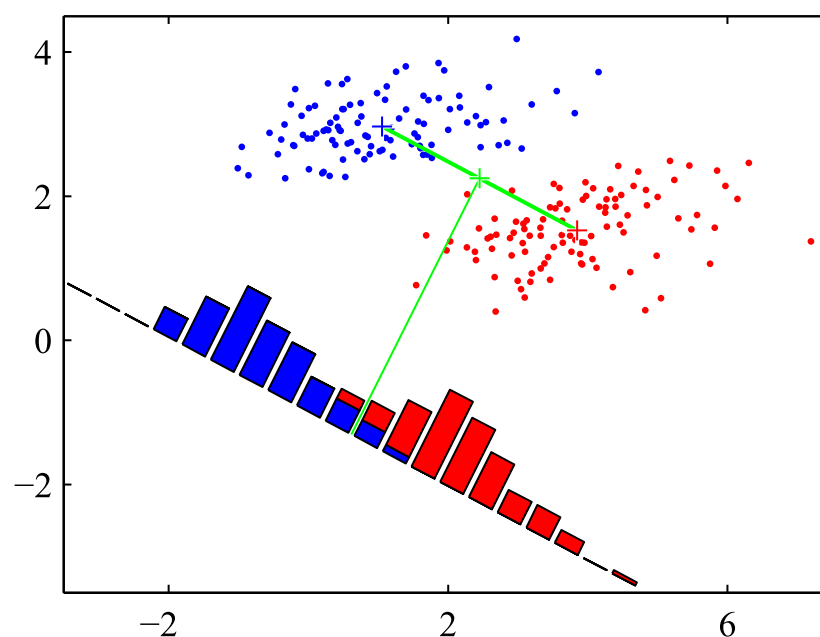
Consider a data set with N_1 points in C_1 and N_2 points in C_2

$$\mathbf{m}_1 = \frac{1}{N_1} \sum_{n \in C_1} \mathbf{x}_n \quad \mathbf{m}_2 = \frac{1}{N_2} \sum_{n \in C_2} \mathbf{x}_n$$

Choose \mathbf{w} that maximizes $J(\mathbf{w}) = \mathbf{w}^T(\mathbf{m}_2 - \mathbf{m}_1)$, subject to $\|\mathbf{w}\| = 1$.

Fisher's linear discriminant

$$\mathbf{w} \propto (\mathbf{m}_2 - \mathbf{m}_1)$$



Fisher's linear discriminant

Fisher criterion

$$J(\mathbf{w}) = \frac{\mathbf{w}^T \mathbf{S}_B \mathbf{w}}{\mathbf{w}^T \mathbf{S}_W \mathbf{w}}$$

with

$$\mathbf{S}_B = (\mathbf{m}_2 - \mathbf{m}_1)(\mathbf{m}_2 - \mathbf{m}_1)^T$$

Between class scatter

$$\mathbf{S}_W = \sum_{n \in C_1} (\mathbf{x}_n - \mathbf{m}_1)(\mathbf{x}_n - \mathbf{m}_1)^T + \sum_{n \in C_2} (\mathbf{x}_n - \mathbf{m}_2)(\mathbf{x}_n - \mathbf{m}_2)^T$$

Within class scatter

Choose \mathbf{w} that maximizes $J(\mathbf{w})$.

Fisher's linear discriminant

Find \mathbf{w} that maximizes

$$J(\mathbf{w}) = \frac{\mathbf{w}^T \mathbf{S}_B \mathbf{w}}{\mathbf{w}^T \mathbf{S}_W \mathbf{w}}$$

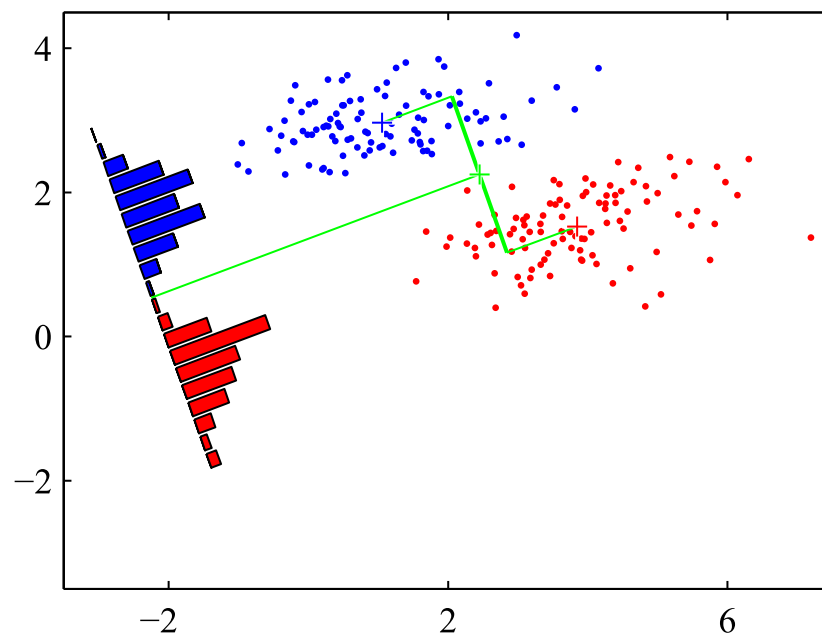
by solving

$$\frac{d}{d\mathbf{w}} J(\mathbf{w}) = 0$$

$$\Rightarrow \mathbf{w}^* \propto \mathbf{S}_W^{-1}(\mathbf{m}_2 - \mathbf{m}_1)$$

Fisher's linear discriminant

$$\mathbf{w} \propto \mathbf{S}_W^{-1}(\mathbf{m}_2 - \mathbf{m}_1)$$



Fisher's linear discriminant

Summarizing, given a two classes classification problem, Fisher's linear discriminant is given by the function $y = \mathbf{w}^T \mathbf{x}$ and the classification of new instances is given by $y \geq -w_0$ where

$$\mathbf{w} = \mathbf{S}_W^{-1}(\mathbf{m}_2 - \mathbf{m}_1)$$

$$w_0 = \mathbf{w}^T \mathbf{m}$$

\mathbf{m} is the global mean of all the data set.

Fisher's linear discriminant

Multiple classes.

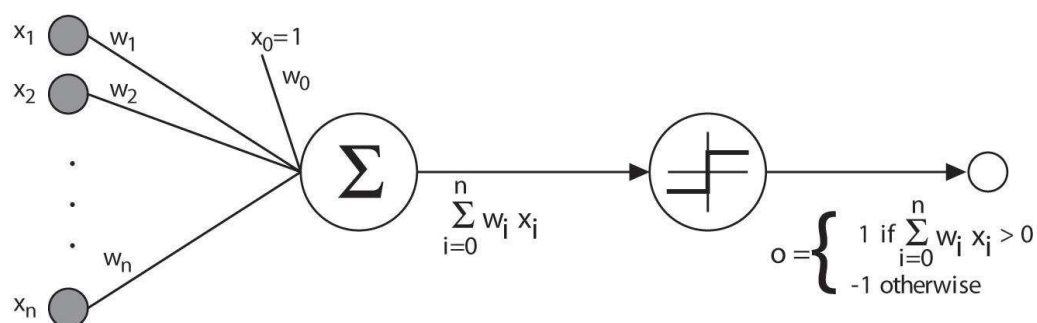
$$\mathbf{y} = \mathbf{W}^T \mathbf{x}$$

Maximizing

$$J(\mathbf{W}) = \text{Tr} \left\{ (\mathbf{W} \mathbf{S}_W \mathbf{W}^T)^{-1} (\mathbf{W} \mathbf{S}_B \mathbf{W}^T) \right\}$$

...

Perceptron



$$o(x_1, \dots, x_d) = \begin{cases} 1 & \text{if } w_0 + w_1 x_1 + \dots + w_d x_d > 0 \\ -1 & \text{otherwise.} \end{cases}$$

Sometimes we'll use simpler vector notation (adding $x_0 = 1$):

$$o(\mathbf{x}) = \begin{cases} 1 & \text{if } \mathbf{w}^T \mathbf{x} > 0 \\ -1 & \text{otherwise.} \end{cases} = \text{sign}(\mathbf{w}^T \mathbf{x})$$

Perceptron training rule

Consider the *unthresholded linear unit*, where

$$o = w_0 + w_1x_1 + \cdots + w_dx_d = \mathbf{w}^T \mathbf{x}$$

Let's learn w_i from training examples $D = \{(\mathbf{x}_n, t_n)_{n=1}^N\}$ that minimize the squared error (*loss function*)

$$E(\mathbf{w}) \equiv \frac{1}{2} \sum_{n=1}^N (t_n - o_n)^2 = \frac{1}{2} \sum_{n=1}^N (t_n - \mathbf{w}^T \mathbf{x}_n)^2$$

Perceptron training rule

$$\begin{aligned} \frac{\partial E}{\partial w_i} &= \frac{\partial}{\partial w_i} \frac{1}{2} \sum_{n=1}^N (t_n - \mathbf{w}^T \mathbf{x}_n)^2 = \frac{1}{2} \sum_{n=1}^N \frac{\partial}{\partial w_i} (t_n - \mathbf{w}^T \mathbf{x}_n)^2 \\ &= \frac{1}{2} \sum_{n=1}^N 2(t_n - \mathbf{w}^T \mathbf{x}_n) \frac{\partial}{\partial w_i} (t_n - \mathbf{w}^T \mathbf{x}_n) \\ &= \sum_{n=1}^N (t_n - \mathbf{w}^T \mathbf{x}_n) \frac{\partial}{\partial w_i} (t_n - \mathbf{w}^T \mathbf{x}_n) \\ &= \sum_{n=1}^N (t_n - \mathbf{w}^T \mathbf{x}_n) (-x_{i,n}) \end{aligned}$$

Perceptron training rule

Unthresholded unit:

Update of weights \mathbf{w}

$$w_i \leftarrow w_i + \Delta w_i$$

$$\Delta w_i = -\eta \frac{\partial E}{\partial w_i} = \eta \sum_{n=1}^N (t_n - \mathbf{w}^T \mathbf{x}_n) x_{i,n}$$

η is a small constant (e.g., 0.05) called *learning rate*

Perceptron training rule

Thresholded unit:

Update of weights \mathbf{w}

$$w_i \leftarrow w_i + \Delta w_i$$

$$\Delta w_i = -\eta \frac{\partial E}{\partial w_i} = \eta \sum_{n=1}^N (t_n - \text{sign}(\mathbf{w}^T \mathbf{x}_n)) x_{i,n}$$

Perceptron algorithm

Given perceptron model $o(\mathbf{x}) = \text{sign}(\mathbf{w}^T \mathbf{x})$ and data set D , determine weights \mathbf{w} .

- 1 Initialize $\hat{\mathbf{w}}$ (e.g. small random values)
- 2 Repeat until termination condition
 - $\hat{w}_i \leftarrow \hat{w}_i + \Delta w_i$
- 3 Output $\hat{\mathbf{w}}$

Perceptron algorithm

Batch mode: Consider all dataset D

$$\Delta w_i = \eta \sum_{(\mathbf{x}, t) \in D} (t - o(\mathbf{x})) x_i$$

Mini-Batch mode: Choose a small subset $S \subset D$

$$\Delta w_i = \eta \sum_{(\mathbf{x}, t) \in S} (t - o(\mathbf{x})) x_i$$

Incremental mode: Choose one sample $(\mathbf{x}, t) \in D$

$$\Delta w_i = \eta (t - o(\mathbf{x})) x_i$$

$o(\mathbf{x}) = \mathbf{w}^T \mathbf{x}$ for unthresholded, $o(\mathbf{x}) = \text{sign}(\mathbf{w}^T \mathbf{x})$ for thresholded
Incremental and mini-batch modes speed up convergence and are less sensitive to local minima.

Perceptron algorithm

Termination conditions

- Predefined number of iterations
- Threshold on changes in the loss function $E(\mathbf{w})$

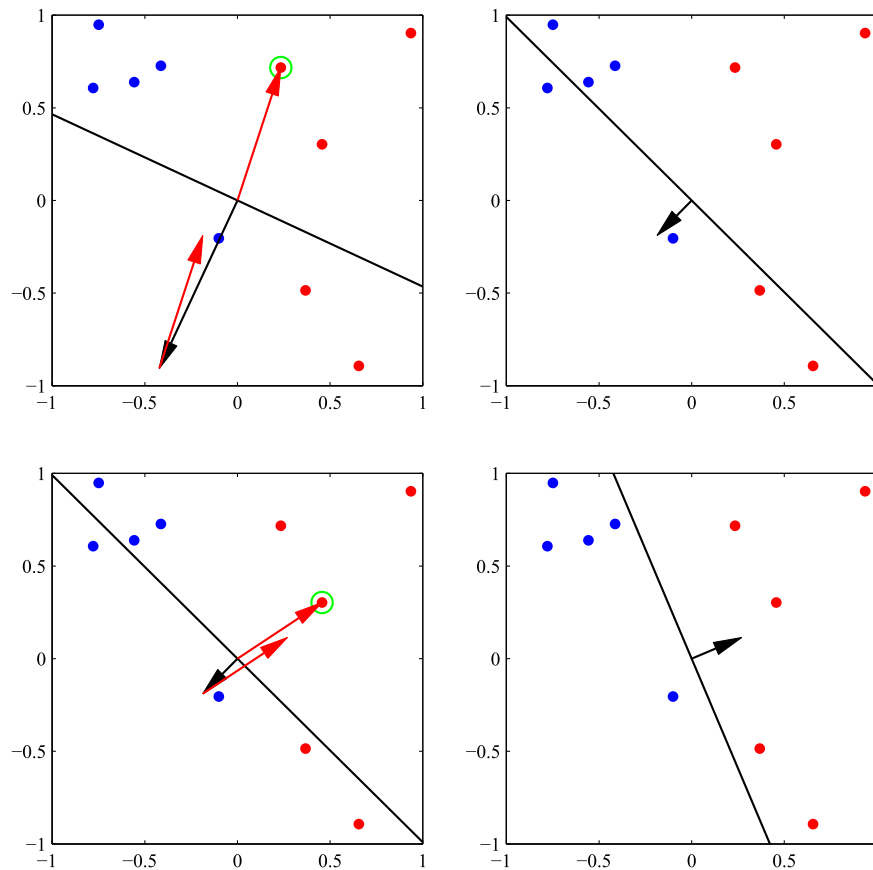
Perceptron training rule

Example:

$$\eta = 0.1, x_i = 0.8$$

- if $t = 1$ and $o = -1$ then $\Delta w_i = 0.16$
- if $t = -1$ and $o = 1$ then $\Delta w_i = -0.16$

Perceptron training rule



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6. Linear models for classification

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Perceptron training rule

Can prove it will converge:

- if training data is linearly separable
- and η sufficiently small

Small $\eta \rightarrow$ slow convergence.

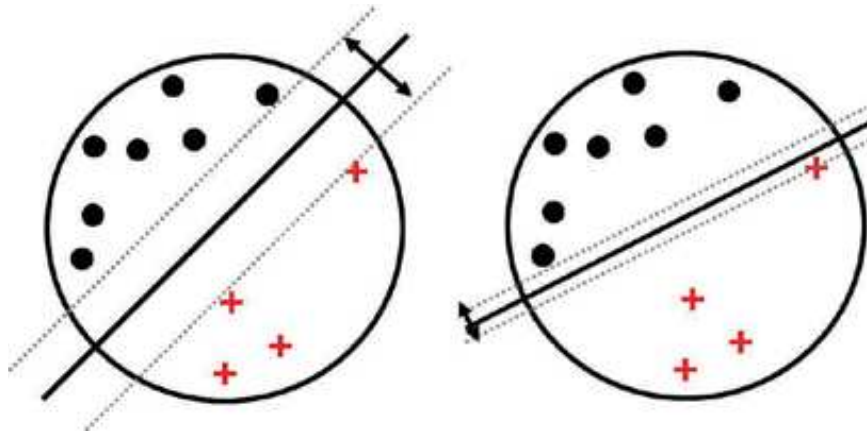
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6. Linear models for classification

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Support Vector Machines

Support Vector Machines (SVM) for Classification aims at maximum margin providing for better accuracy.



Support Vector Machines

Let's consider binary classification $y : X \rightarrow \{+1, -1\}$ with data set $D = \{(\mathbf{x}_n, t_n)_{n=1}^N\}$, $t_n \in \{+1, -1\}$ and a linear model

$$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$$

Assume D is linearly separable

$$\exists \mathbf{w}, w_0 \text{ s.t. } \begin{cases} y(\mathbf{x}_n) > 0, & \text{if } t_n = +1 \\ y(\mathbf{x}_n) < 0, & \text{if } t_n = -1 \end{cases}$$

$$t_n y(\mathbf{x}_n) > 0 \quad \forall n = 1, \dots, N$$

Support Vector Machines

Let \mathbf{x}_k be the closest point of the data set D to the hyperplane $\bar{h} : \bar{\mathbf{w}}^T \mathbf{x} + \bar{w}_0 = 0$

the *margin* (smallest distance between \mathbf{x}_k and \bar{h}) is $\frac{|y(\mathbf{x}_k)|}{\|\bar{\mathbf{w}}\|}$

Given data set D and hyperplane \bar{h} , the margin is computed as

$$\min_{n=1,\dots,N} \frac{|y(\mathbf{x}_n)|}{\|\bar{\mathbf{w}}\|} = \dots = \frac{1}{\|\bar{\mathbf{w}}\|} \min_{n=1,\dots,N} [t_n(\bar{\mathbf{w}}^T \mathbf{x}_n + \bar{w}_0)]$$

using the property $|y(\mathbf{x}_n)| = t_n y(\mathbf{x}_n)$

Support Vector Machines

Given data set D , the hyperplane $h^* : \mathbf{w}^{*T} \mathbf{x} + w_0^* = 0$ with maximum margin is computed as

$$\mathbf{w}^*, w_0^* = \operatorname{argmax}_{\mathbf{w}, w_0} \frac{1}{\|\mathbf{w}\|} \min_{n=1,\dots,N} [t_n(\mathbf{w}^T \mathbf{x}_n + w_0)]$$

Support Vector Machines

Rescaling all the points does not affect the solution.

Rescale in such a way that for the closet point \mathbf{x}_k we have

$$t_k(\mathbf{w}^T \mathbf{x}_k + w_0) = 1$$

Canonical representation:

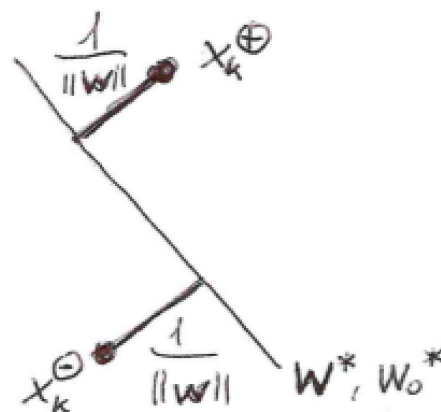
$$t_n(\mathbf{w}^T \mathbf{x}_n + w_0) \geq 1 \quad \forall n = 1, \dots, N$$

Support Vector Machines

When the maxim margin hyperplane \mathbf{w}^*, w_0^* is found, there will be at least 2 closest points \mathbf{x}_k^+ and \mathbf{x}_k^- (one for each class).

$$\mathbf{w}^{*T} \mathbf{x}_k^+ + w_0^* = +1$$

$$\mathbf{w}^{*T} \mathbf{x}_k^- + w_0^* = -1$$



Support Vector Machines

In the canonical representation of the problem the maxim margin hyperplane can be found by solving the optimization problem

$$\max \frac{1}{\|\mathbf{w}\|} = \min \frac{1}{2} \|\mathbf{w}\|^2$$

subject to

$$t_n(\mathbf{w}^T \mathbf{x}_n + w_0) \geq 1 \quad \forall n = 1, \dots, N$$

Quadratic programming problem solved with Lagrangian method.

Support Vector Machines

Solution

$$\mathbf{w}^* = \sum_{n=1}^N a_n t_n \mathbf{x}_n$$

a_i (Lagrange multipliers): results of the Lagrangian optimization problem

$$\tilde{L}(\mathbf{a}) = \sum_{n=1}^N a_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N a_n a_m t_n t_m \mathbf{x}_n^T \mathbf{x}_m$$

subject to

$$a_n \geq 0 \quad \forall n = 1, \dots, N$$

$$\sum_{n=1}^N a_n t_n = 0$$

Support Vector Machines

Karush-Kuhn-Tucker (KKT) condition:

for each $\mathbf{x}_n \in X_D$, either $a_n = 0$ or $t_n y(\mathbf{x}_n) = 1$

\mathbf{x}_n for which $a_n = 0$ do not contribute to the solution

Support vectors: \mathbf{x}_k such that $a_k \neq 0$ and $t_k y(\mathbf{x}_k) = 1$

$$SV \equiv \{\mathbf{x}_k \in X_D \mid t_k y(\mathbf{x}_k) = 1\}$$

Support Vector Machines

Hyperplanes expressed with support vectors

$$y(\mathbf{x}) = \sum_{\mathbf{x}_j \in SV} a_j t_j \mathbf{x}^T \mathbf{x}_j + w_0 = 0$$

Note: other vectors $\mathbf{x}_n \notin SV$ do not contribute ($a_n = 0$)

Support Vector Machines

To compute w_0 :

Support vector $\mathbf{x}_k \in SV$ satisfies $t_k y(\mathbf{x}_k) = 1$

$$t_k \left(\sum_{\mathbf{x}_j \in SV} a_j t_j \mathbf{x}_k^T \mathbf{x}_j + w_0 \right) = 1$$

Multiplying by t_k and using $t_k^2 = 1$

$$w_0 = t_k - \sum_{\mathbf{x}_j \in SV} a_j t_j \mathbf{x}_k^T \mathbf{x}_j$$

Support Vector Machines

Instead of using one particular support vector \mathbf{x}_k to determine w_0

$$w_0 = t_k - \sum_{\mathbf{x}_j \in SV} a_j t_j \mathbf{x}_k^T \mathbf{x}_j$$

a more stable solution is obtained by averaging over all the support vectors

$$w_0 = \frac{1}{|SV|} \sum_{\mathbf{x}_k \in SV} \left(t_k - \sum_{\mathbf{x}_j \in S} a_j t_j \mathbf{x}_k^T \mathbf{x}_j \right)$$

Support Vector Machines

Given the maximum margin hyperplane determined by a_k^* , w_0^*

Classification of a new instance \mathbf{x}'

$$\text{sign}(y(\mathbf{x}')) = \text{sign} \left(\sum_{\mathbf{x}_k \in SV} a_k^* t_k \mathbf{x}'^T \mathbf{x}_k + w_0^* \right)$$

Support Vector Machines

Optimization problem for determining \mathbf{w} (dimension $|X|$) transformed in an optimization problem for determining \mathbf{a} (dimension $|D|$)

Efficient when $|X| < |D|$ (most of a_i will be zero).

Very useful when $|X|$ is large or infinite.

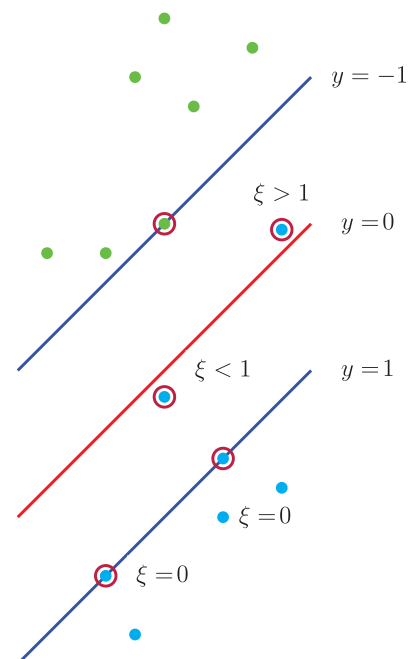
Support Vector Machines with soft margin constraints

What if data are “almost” linearly separable (e.g., a few points are on the “wrong side”)

Let us introduce *slack variables* $\xi_n \geq 0$ $n = 1, \dots, N$

Support Vector Machines with soft margin constraints

- $\xi_n = 0$ if point on or inside the correct margin boundary
- $0 < \xi_n \leq 1$ if point inside the margin but correct side
- $\xi_n > 1$ if point on wrong side of boundary



when $\xi_n = 1$, the sample lies on the decision boundary $y(\mathbf{x}_n) = 0$

when $\xi_n > 1$, the sample will be mis-classified

Support Vector Machines with soft margin constraints

Soft margin constraint

$$t_n y(\mathbf{x}_n) \geq 1 - \xi_n, \quad n = 1, \dots, N$$

Optimization problem with soft margin constraints

$$\min \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \xi_n$$

subject to

$$t_n y(\mathbf{x}_n) \geq 1 - \xi_n, \quad n = 1, \dots, N$$

$$\xi_n \geq 0, \quad n = 1, \dots, N$$

C is a constant (inverse of a regularization coefficient)

Support Vector Machines with soft margin constraints

Solution similar to the case of linearly separable data.

$$\mathbf{w}^* = \sum_{n=1}^N a_n t_n \mathbf{x}_n$$

$$w_0^* = \dots$$

with a_n computed as solution of a Lagrangian optimization problem.

Basis functions

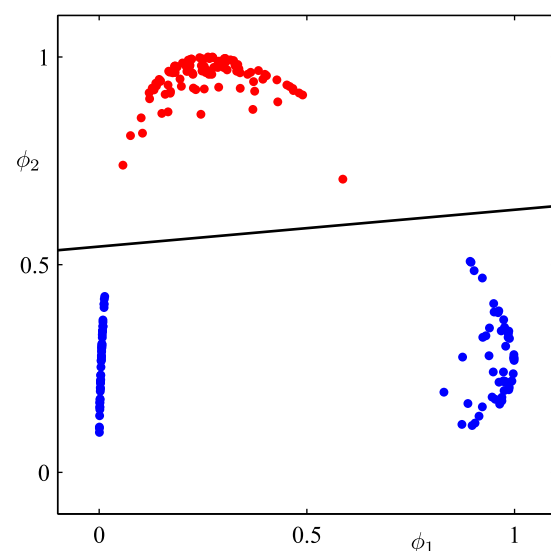
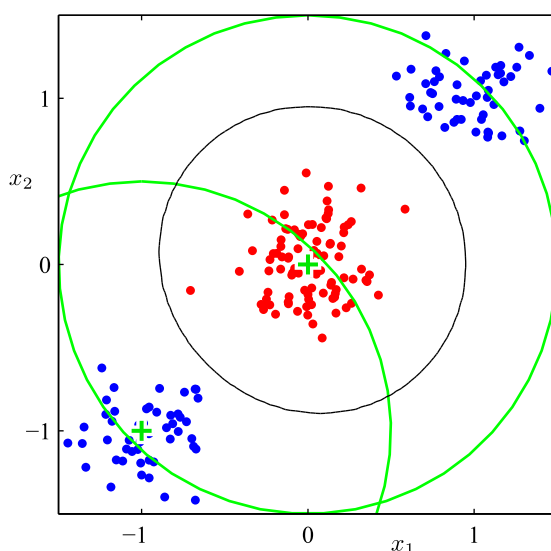
So far we considered models working directly on \mathbf{x} .

All the results hold if we consider a non-linear transformation of the inputs $\phi(\mathbf{x})$ (*basis functions*).

Decision boundaries will be linear in the feature space ϕ and non-linear in the original space \mathbf{x}

Classes that are linearly separable in the feature space ϕ may not be separable in the input space \mathbf{x} .

Basis functions example



Basis functions examples

- Linear
- Polynomial
- Radial Basis Function (RBF)
- Sigmoid
- ...

Linear models for non-linear functions

Learning non-linear function

$$y : X \rightarrow \{C_1, \dots, C_K\}$$

from data set D non-linearly separable.

Find a non-linear transformation ϕ and learn a linear model

$$y(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x}) + w_0 \text{ (two classes)}$$

$$y_k(\mathbf{x}) = \mathbf{w}_k^T \phi(\mathbf{x}) + w_{k0} \text{ (multiple classes)}$$

Summary

- Basic methods for learning linear classification functions
- Based on solution of an optimization problem
- Closed form vs. iterative solutions
- Sensitivity to outliers
- Learning non-linear functions with linear models using basis functions
- Further developed as kernel methods