

Computational Phonology Workshop

Introduction & Tutorial

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Outline

- 1 The Subregular Enterprise
- 2 (Tier-Based) Strictly Local Phonotactics
- 3 Subregular Mappings for Phonology
- 4 (Tier-Based) Strictly Local Syntax

Computational View of Language

In formal language theory, string sets are classified according to their formal complexity.

regular < context-free < mildly context-sensitive < ...

Phonology

Morphology

Syntax

This allows predictions for

- ▶ typology (e.g. no center embedding in phonology)
- ▶ learning (required input, what must be in UG)
- ▶ cognitive architecture (type of memory, structural inference rules)

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Morphology

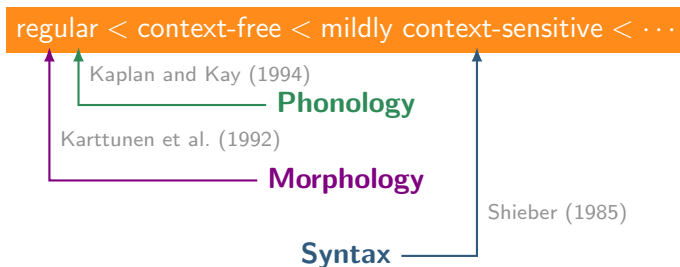
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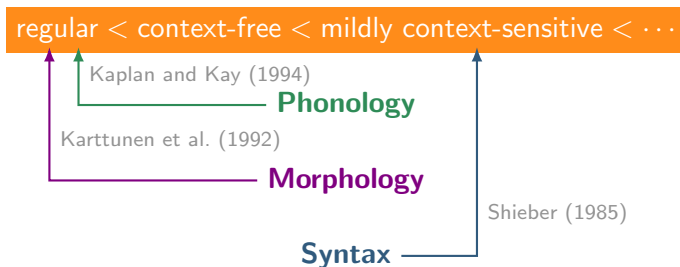


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Too Many Patterns are Regular

► Problem

- All phonological and morphological patterns are regular.
- But not all regular patterns occur in phonology.
- Regularity is **too loose an upper bound**.

Examples of Regular yet Unattested Patterns

- First-last consonant harmony
- Every word with a plosive contains an open syllable.
- Words with at least 3 suffixes must have exactly 5 prefixes.

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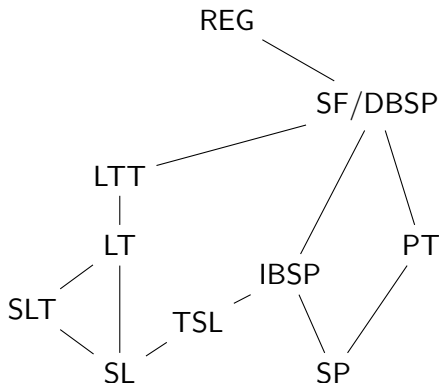
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Subregular Languages

Often forgotten: hierarchy of **subregular languages**

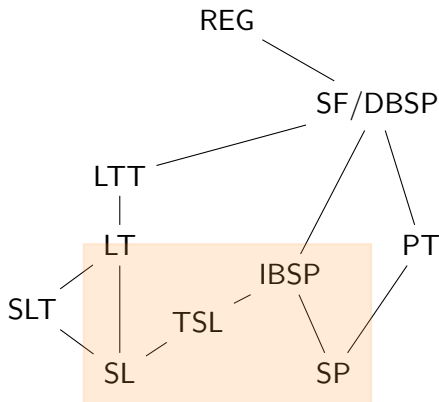
(McNaughton and Papert 1971; Rogers et al. 2010; Ruiz et al. 1998; Rogers and Pullum 2011; Heinz et al. 2011; Graf 2016)



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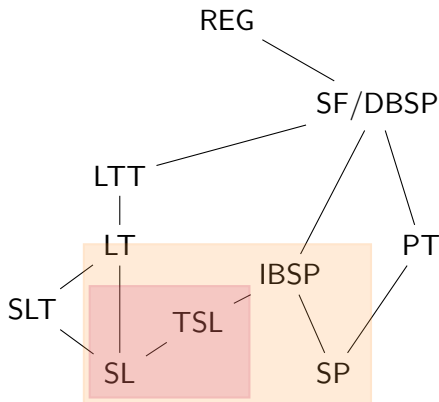
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SL: Strictly Local

- ▶ SL formalizes **local dependencies**.
- ▶ SL grammars are collections of markedness constraints that are
 - ▶ hard/non-violable,
 - ▶ locally bounded.

Strictly Local Grammars & Languages

SL_n grammar finite set of forbidden n -grams

SL_n language all strings except those with forbidden n -grams

Example: SL Constraints

| Process | Constraint | Forbidden <i>n</i> -grams |
|----------------------|-----------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Word-final devoicing | * [+voice] ⌘ | z ⌘, v ⌘, ... |
| Intervocalic voicing | * V[-voice] V | asa , asi , ..., isa , isi , ..., afa , afi , ..., ifa , ifi , ... |
| CV template | *⌘ V * CC * VV * C ⌘ | ⌘ a , ⌘ i , ... pp , pb , ... bp , bb , ... aa , ai , ..., ia , ii , ... p ⌘, b ⌘, ... |

SL is Too Weak

- ▶ SL grammars only handle locally bounded dependencies.
- ▶ But some processes in phonology are unbounded.

Samala Sibilant Harmony (Heinz 2015:16)

ʃtojonowonowaf

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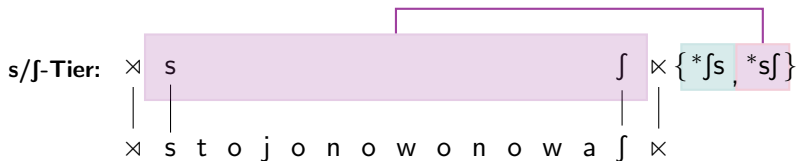
TSL: Tier-Based Strictly Local

We can make Samala SL-like if we **create new locality domains**.

Tier-Based Strictly Local Grammars & Languages

TSL_n grammar finite set of forbidden n -grams + tier alphabet

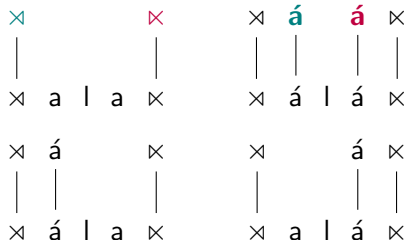
TSL_n language all strings except those with forbidden n -grams over tier



Example: Stress Assignment

Culminativity every word has exactly one primary stress

Tier contains segments with primary stress
***n*-grams** ×× and śś



What TSL Cannot do

- ▶ **First-Last Harmony**

because first/last is not a segmental property

- ▶ **Plosive implies open syllable**

cannot enforce Boolean conditionals

- ▶ **Mix local and non-local dependencies**

e.g. sibilant harmony does not apply to sibilants followed by a nasal

Attested Patterns Beyond TSL?

- ▶ **Tone Plateauing** (but IBSP; Graf 2016)

- ▶ **Non-Final RHOL** [Baek's talk]

- ▶ **Multiple Harmony** [Aksënova's talk]

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Complexity of Phonology

- ▶ All local phonological constraints are SL.
- ▶ All segmental long-distance constraints are TSL.
- ▶ Suprasegmental constraints (tone, stress) may go beyond TSL.
(Graf 2010a,b; Jardine 2015)

Cognitive Implications

- ▶ SL and TSL languages are **learnable** from positive data.
(Heinz et al. 2012; Jardine and Heinz 2016)
 - ▶ UG: specifies upper bound on size of n -grams
 - ▶ memorize which sequences have not been seen so far
 - ▶ induce tier (more complex)
 - ▶ learning input can be relatively small
- ▶ What cognitive resources are required?
 - ▶ Only memorization of the last n segments of a specific type
 - ▶ For most processes $n \leq 3$, and for all $n \leq 7$
 - ▶ Fits **within bounds of human working memory**

Interim Summary: Phonotactics

- ▶ Natural languages have **TSL phonotactics**.
- ▶ gives tighter bound on typology
- ▶ solves poverty of stimulus by greatly simplifying learning
- ▶ reduces cognitive resource requirements

Next

- ▶ phonological mappings
- ▶ SL & TSL syntax

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- ▶ SL & TSL syntax

Phonological Mappings

- ▶ So far we have only considered phonotactics.
- ▶ But mappings from underlying representations to surface forms can be studied, too.
- ▶ Regular mappings are enough.
(Kaplan and Kay 1994)
- ▶ What about **subregular mappings**?

Strictly Local Mappings

Strictly Local (SL)

- ▶ Move through string from left to right.
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 - input string: input strictly local (**ISL**)
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Example

SL₃-mapping: $V \rightarrow C \mid VC_$
Input string: CVCVCVCV

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 - output string: output strictly local (**OSL**)
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Example

SL₃-mapping: $V \rightarrow C \mid VC_$
Input string: CVCVCVCV

ISL Output
 CVCVCVCV
 CVCCCCCC

OSL Output
 CVCV**C**VCV
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Example

| | ISL Output | OSL Output |
|------------------------------------------------------------|-------------------|-------------------|
| SL₃-mapping: $V \rightarrow C \mid VC_$ | CVCVCVCV | CVCVCVCV |
| Input string: CVCVCVCV | CVCCCCCC | CVCCCVC |

Strictly Local Mappings

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Example

| | ISL Output | OSL Output |
|------------------------------------------------------------|-------------------|-------------------|
| SL₃-mapping: $V \rightarrow C \mid VC_$ | CVCVCVCV | CVCVCVCV |
| Input string: CVCVCVCV | CVCCCCCC | CVCCCCVC |

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| | ISL Output | OSL Output |
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| SL₃-mapping: $V \rightarrow C \mid VC_$ | CVCVCVCV | CVCVCVCV |
| Input string: CVCVCVCV | CVCCCCCC | CVCCCCVCC |

How Many Processes are SL?

- ▶ All locally bounded processes
assimilation, dissimilation, vowel harmony, even metathesis
- ▶ **But:** mappings where local processes interact may not be SL
multiple metathesis **[Takahasi's talk]**
- ▶ Some processes are not locally bounded and thus not SL.
sibilant harmony, tone plateauing, sour grapes harmony

A Note on TSL

Every TSL_n grammar can be decomposed into

- 1 an **ISL₁** function (the tier projection), and
- 2 an SL_n grammar.

An Interesting Puzzle

- ▶ What happens if we use an ISL_k function for tier projection?
- ▶ Addressed in **Aniello De Santo's** talk

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An Interesting Puzzle

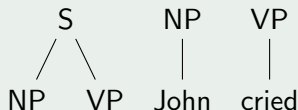
- ▶ What happens if we use an ISL_k function for tier projection?
- ▶ Addressed in **Aniello De Santo's** talk

(Tier-Based) Strictly Local Syntax

- ▶ SL tree grammars are common in computational linguistics:
context-free grammars
- ▶ By adding tier projection, we get TSL tree grammars.

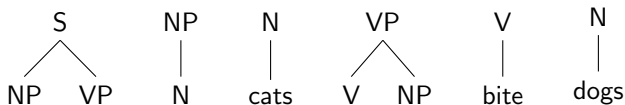
Example: CFGs as SL_2 Tree Grammars

S → NP VP
NP → John
VP → cried

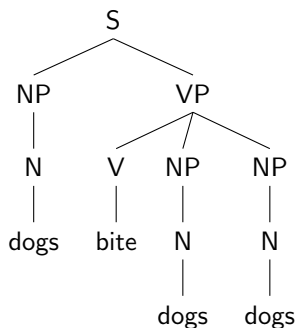


Example: An Illicit Tree

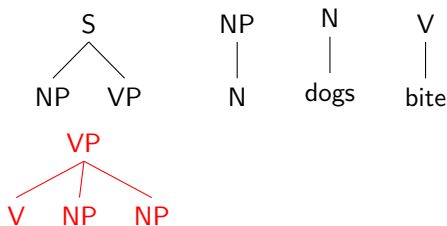
SL₂ Tree Grammar



Example Tree

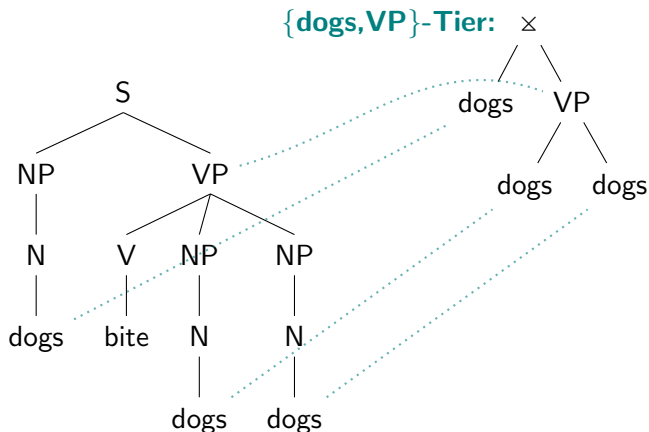


Tree Bigrams of Example Tree



Tier Projection for Trees

Just as for strings, we can project tiers for trees.
(Graf and Heinz 2016)



Towards TSL-Syntax

While TSL-Syntax is still young, it holds promise:

- ▶ movement dependencies are TSL (Graf and Heinz 2016)
- ▶ Mandarin negation in **Hongchen Wu's talk**
- ▶ scope ambiguities in **Lei Liu's blitz talk**

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