

# Computational Phonology Workshop

## Introduction & Tutorial

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# Outline

- 1 The Subregular Enterprise
- 2 (Tier-Based) Strictly Local Phonotactics
- 3 Subregular Mappings for Phonology
- 4 (Tier-Based) Strictly Local Syntax

# Computational View of Language

In formal language theory, string sets are classified according to their formal complexity.

regular < context-free < mildly context-sensitive < ...

Phonology

Morphology

Syntax

This allows predictions for

- ▶ typology
- ▶ learning
- ▶ cognitive architecture

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**Morphology**

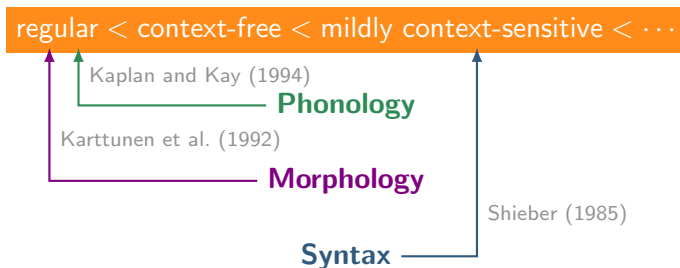
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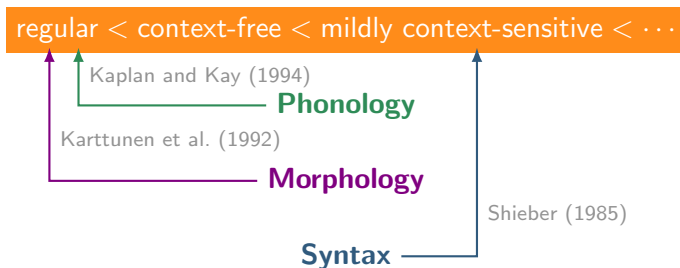


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# Too Many Patterns are Regular

## ► Problem

- All phonological and morphological patterns are regular.
- But not all regular patterns occur in phonology.
- Regularity is **too loose an upper bound**.

## Example

- First-last consonant harmony
- Every word with a plosive contains an open syllable
- Word with at least 3 suffixes must have exactly 5 prefixes



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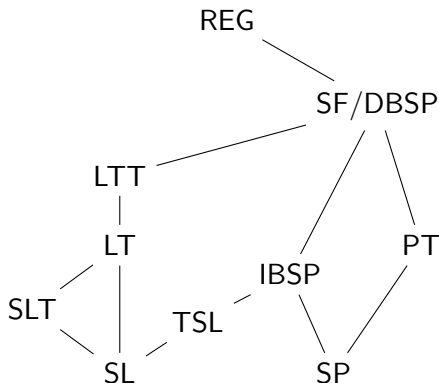
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## Subregular Languages

Often forgotten: hierarchy of **subregular languages**

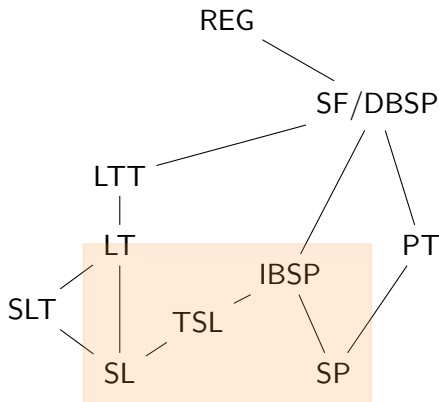
(McNaughton and Papert 1971; Rogers et al. 2010; Ruiz et al. 1998; Rogers and Pullum 2011; Heinz et al. 2011; Graf 2016)



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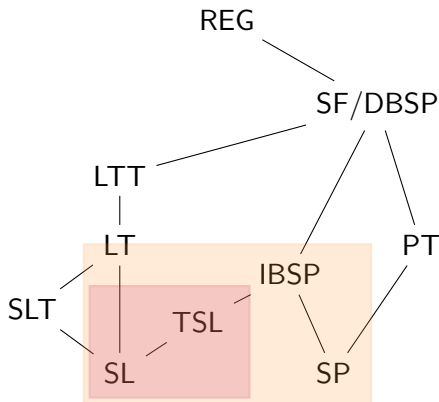
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# SL: Strictly Local

- ▶ SL formalizes **local dependencies**.
- ▶ SL grammars are collections of markedness constraints that are
  - ▶ hard/non-violable,
  - ▶ locally bounded.

## Strictly Local Grammars & Languages

$SL_n$  grammar finite set of forbidden  $n$ -grams

$SL_n$  language all strings except those with forbidden  $n$ -grams

# Example: SL Constraints

Process	Constraint	Forbidden <i>n</i> -grams
Word-final devoicing	* <b>[+voice]</b> ×	<b>z</b> ×, <b>v</b> ×, ...
Intervocalic voicing	* <b>V</b> <b>[-voice]</b> <b>V</b>	<b>asa</b> , <b>asi</b> , ..., <b>isa</b> , <b>isi</b> , ..., <b>afa</b> , <b>afi</b> , ..., <b>ifa</b> , <b>ifi</b> , ...
CV template	* × <b>V</b> * <b>CC</b> * <b>VV</b> * <b>C</b> ×	× <b>a</b> , × <b>i</b> , ... <b>pp</b> , <b>pb</b> , ... <b>bp</b> , <b>bb</b> , ... <b>aa</b> , <b>ai</b> , ..., <b>ia</b> , <b>ii</b> , ... <b>p</b> ×, <b>b</b> ×, ...

# SL is Too Weak

- ▶ SL grammars only handle unbounded dependencies.
- ▶ But some processes in phonology are unbounded.

Samala Sibilant Harmony (Heinz 2015:16)

ʃtojonowonowɐʃ

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## Samala Sibilant Harmony (Heinz 2015:16)

ʃtojonowonowaf

\*stojonowonowaf

\*ʃtojonowonowas



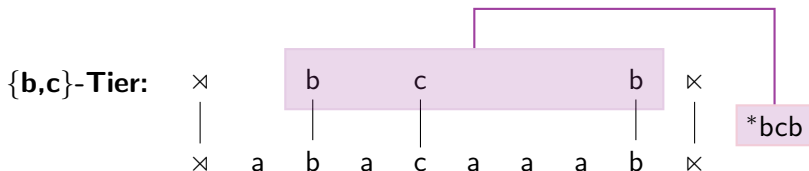
# TSL: Tier-Based Strictly Local

We can make Samala SL-like if we **create new locality domains**.

## Tier-Based Strictly Local Grammars & Languages

$\text{TSL}_n$  grammar finite set of forbidden  $n$ -grams + tier alphabet

$\text{TSL}_n$  language all strings except those with forbidden  $n$ -grams  
over tier



# Example: Sibilant Harmony

## Constraint

\*[ $\alpha$  ant] ... [ $-\alpha$  ant]

## Forbidden $n$ -grams on sibilant tier

ʃs, sʃ

**Tier:**

×      ʃ      s      ×  
|      |      |      |

**Base:**

×   e   ʃ   i   s   i   ×

**Tier:**

×      ʃ      ʃ      ×  
|      |      |      |

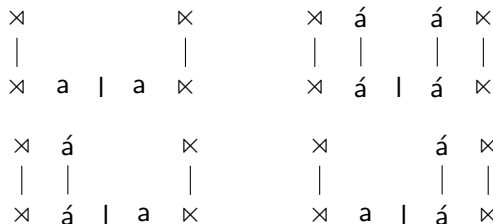
**Base:**

×   e   ʃ   i   ʃ   i   ×

# Example: Stress Assignment

**Culminativity** every word has exactly one primary stress

**Tier** contains segments with primary stress  
*n*-grams **ś** and **×**



# What TSL Cannot do

# Attested Patterns Beyond TSL?

A few other patterns may go beyond TSL.

- ▶ **Non-Final RHOL** [Baek's talk]
- ▶ **Multiple Harmony** [Aksënova's talk]

# Complexity of Phonology

- ▶ All local phonological constraints are SL.
- ▶ All segmental long-distance constraints are TSL.
- ▶ Suprasegmental constraints (tone, stress) may go beyond TSL.  
(Graf 2010a,b; Jardine 2015)

# Cognitive Implications

- ▶ SL and TSL languages are **learnable** from positive data.  
(Heinz et al. 2012; Jardine and Heinz 2016)
  - ▶ UG: specifies upper bound on size of  $n$ -grams
  - ▶ memorize which sequences have not been seen so far
  - ▶ induce tier (more complex)
  - ▶ learning input can be relatively small
- ▶ What cognitive resources are required?
  - ▶ Only memorization of the last  $n$  segments of a specific type
  - ▶ For most processes  $n \leq 3$ , and for all  $n \leq 7$
  - ▶ Fits **within bounds of human working memory**

# Interim Summary: Phonotactics

- ▶ Natural languages have **TSL phonotactics**.
- ▶ gives tighter bound on typology
- ▶ solves poverty of stimulus by greatly simplifying learning
- ▶ reduces cognitive resource requirements

## Next

- ▶ phonological mappings
- ▶ SL & TSL syntax



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# Phonological Mappings

- ▶ So far we have only considered phonotactics.
- ▶ But mappings from underlying representations to surface forms can be studied, too.
- ▶ Regular mappings are enough.  
(Kaplan and Kay 1994)
- ▶ What about subregular mappings?

# Input Strictly Local Mappings

## Input Strictly Local (ISL)

- ▶ Move through string from left to right.
- ▶ Rewrite  $x$  as  $y$  based on previous  $n$  symbols in input string.
- ▶ Output is **not considered!**

# A Note on TSL

Every  $\text{TSL}_n$  grammar can be decomposed into

- 1 an **ISL<sub>1</sub>** function (the tier projection), and
- 2 an  $\text{SL}_n$  grammar.

## An Interesting Puzzle

- ▶ What happens if we use an  $\text{ISL}_k$  function for tier projection?
- ▶ Addressed in **Aniello De Santo's** talk

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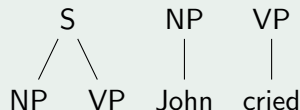
- ▶ What happens if we use an  $\text{ISL}_k$  function for tier projection?
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# (Tier-Based) Strictly Local Syntax

- ▶ SL tree grammars are common in computational linguistics:  
**context-free grammars**
- ▶ By adding tier projection, we get TSL tree grammars.

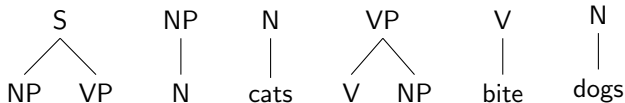
## Example: CFGs as $SL_2$ Tree Grammars

S → NP VP  
NP → John  
VP → cried

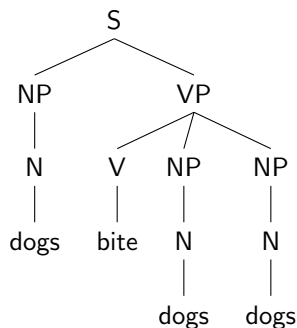


# Example: An Illicit Tree

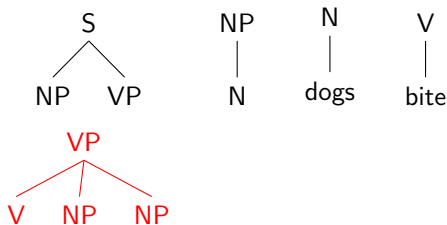
## SL<sub>2</sub> Tree Grammar



## Example Tree

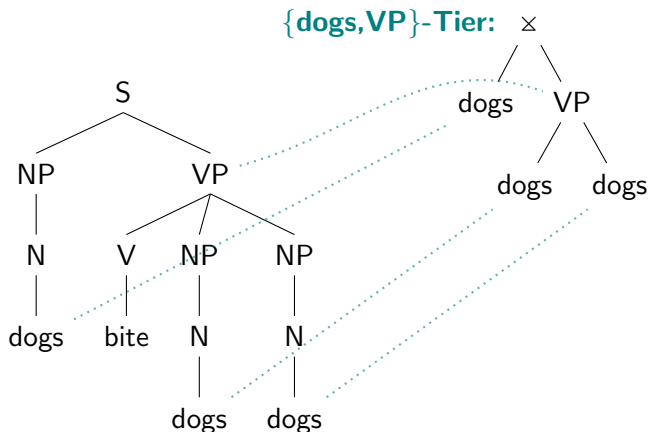


## Tree Bigrams of Example Tree



# Tier Projection for Trees

Just as for strings, we can project tiers for trees.  
(Graf and Heinz 2016)





# Towards TSL-Syntax

While TSL-Syntax is still young, it holds promise:

- ▶ movement dependencies are TSL (Graf and Heinz 2016)
- ▶ Mandarin negation in **Hongchen Wu's talk**
- ▶ scope ambiguities in **Lei Liu's blitz talk**

# Conclusion

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