

FYS 5419/9419, FEB 27, 2023

$$H = H_0 + H_I$$

Computational basis

$$|00\rangle = |0\rangle_A \otimes |0\rangle_B = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$|01\rangle = |0\rangle_A \otimes |1\rangle_B = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$|10\rangle = |1\rangle_A \otimes |0\rangle_B = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$|11\rangle = |1\rangle_A \otimes |1\rangle_B = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\text{ONB} : \{ |00\rangle, |01\rangle, |10\rangle, |11\rangle \}$$

$$H_0 |00\rangle = E_0 |00\rangle = E_0 |0\rangle$$

$$H_0 |01\rangle = E_1 |01\rangle = E_1 |1\rangle$$

$$H_0 |10\rangle = E_2 |10\rangle = E_2 |2\rangle$$

$$H_0 |11\rangle = E_3 |11\rangle = E_3 |3\rangle$$

Eigenstates of $H = H_0 + H_1$

$$|\psi_0\rangle = \alpha_0 |00\rangle + \alpha_1 |01\rangle + \alpha_2 |10\rangle + \alpha_3 |11\rangle$$

$$H = \begin{bmatrix} E_0 + \lambda H_1(00) & \lambda H_1(01) & \lambda H_1(10) & \lambda H_1(11) \\ \lambda H_1(10) & - & - & - \\ \lambda H_1(20) & - & - & - \\ \lambda H_1(30) & - & - & E_3 + \lambda H_1(33) \end{bmatrix}$$

$$H = H(\lambda) = H_0 + \lambda H_1$$
$$\lambda \in [0, 1]$$

$$\lambda H_1 = \lambda (\nabla_x \otimes \nabla_x) + \lambda (\nabla_z \otimes \nabla_z)$$

$$\nabla_x = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \nabla_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$|\psi_0\rangle \rightarrow |\psi_0(\lambda)\rangle$$

$$= \alpha_0(\lambda) |00\rangle + \alpha_1(\lambda) |01\rangle + \alpha_2(\lambda) |10\rangle + \alpha_3(\lambda) |11\rangle$$

$$H\psi_0 = E_0 \psi_0$$

$$H\psi_1 = E_1\psi_1, H\psi_2 = E_2\psi_2$$

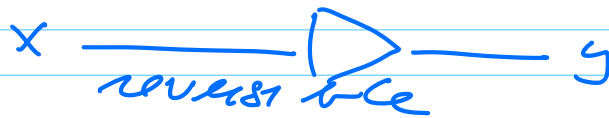
$$H\psi_3 = E_3\psi_3$$

$$\rho_0 = |\psi_0\rangle\langle\psi_0| = |\psi_0\rangle_{AB}\langle\psi_0|$$

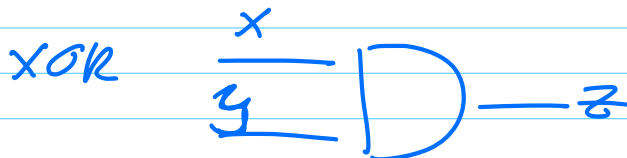
$$\rho_A = \text{Tr}_B(\rho_0) = \rho_B = \text{Tr}_A(\rho_0)$$

CLASSICAL (logic) gates & circuits

NOT GATE

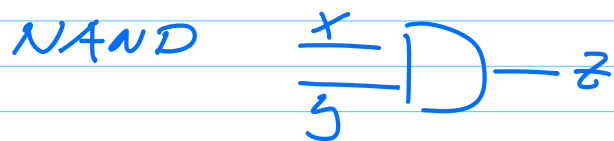


x	y
0	1
1	0



irreversible or
non-invertible

x	y	z
0	0	0
0	1	1
1	0	1
1	1	0



non-invertible

(NOR, OR, AND)

x	y	z
0	0	1
0	1	1
1	0	1
1	1	0

Quantum computing gates

- input & output are n -qubit states
- Two-qubit is $|\varphi\rangle_A \otimes |\varphi\rangle_B$
- The ONBS for the analysis
 - 1) one-qubit gates $|0\rangle$ and $|1\rangle$
 - 2) two-qubit gates, $|00\rangle, |01\rangle, |10\rangle$ and $|11\rangle$ (four ONBS)
 - 3) three-qubit gates, eight vectors
 $|000\rangle = |0\rangle_A \otimes |0\rangle_B \otimes |0\rangle_C$
 $|001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |110\rangle$ and $|111\rangle$

initial state $|\varphi\rangle$
output state $|\varphi\rangle$

$$|\varphi\rangle = \hat{G}|\varphi\rangle$$

- one-qubit gates \hat{G}
- two-qubit gates - CNOT
- three-qubit gates, Fredkin and Toffoli.

- One qubit gates

initial state $| \psi \rangle = \alpha_0 | 0 \rangle$

$$+ \alpha_1 | 1 \rangle$$

output state $| \psi \rangle = \alpha'_0 | 0 \rangle$

$$+ \alpha'_1 | 1 \rangle$$

$$\hat{G} = \begin{bmatrix} g_{00} & g_{01} \\ g_{10} & g_{11} \end{bmatrix}$$

$$\hat{G}^\dagger \hat{G} = \mathbb{I} = \hat{G} \hat{G}^\dagger$$

$$| \psi \rangle = \hat{G} | \psi \rangle$$

$$\begin{bmatrix} \alpha'_0 \\ \alpha'_1 \end{bmatrix} = \begin{bmatrix} g_{00} & g_{01} \\ g_{10} & g_{11} \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$$

$$\alpha'_0 = g_{00} \alpha_0 + g_{01} \alpha_1$$

$$\alpha'_1 = g_{10} \alpha_0 + g_{11} \alpha_1$$

1) Identity gate $\mathbb{I} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

2) X or NOT gate, σ_x

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \text{(classical NOT gate)}$$

3) Y

$$Y = \sigma_y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

4) Z gate (changes the phase of a qubit, flip the sign)

$$Z = \sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

5) Hadamard gate

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

Simple algo: Random numbers

$$H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

on measurement the state will collapse to $|0\rangle$ or $|1\rangle$, with the same probability, 50%.

$$\begin{aligned} H \times H &= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \\ &= \frac{1}{2} \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} = \mathbb{1} \end{aligned}$$

$$\begin{aligned} |\varphi\rangle &= H \times H |\varphi\rangle = \mathbb{1} |\varphi\rangle \\ &= |\varphi\rangle \end{aligned}$$

$$\begin{aligned}
 |\psi\rangle &= H \times H \dots H |\psi\rangle = H^{2k} |\psi\rangle \\
 &= (H^2)^k |\psi\rangle = I^k |\psi\rangle \\
 &= |\psi\rangle
 \end{aligned}$$

$$n = 2k+1, \quad H|\psi\rangle$$

$$|\psi\rangle = (H)^{2k+1} |\psi\rangle = H|\psi\rangle$$

Two-qubit gate CNOT

$$|00\rangle, |01\rangle, |10\rangle, |11\rangle$$

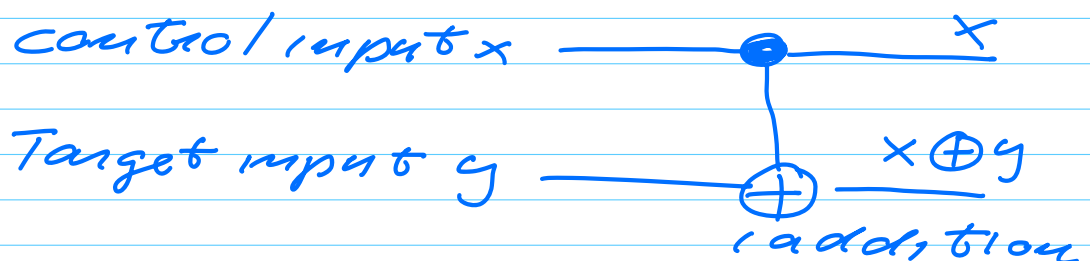
$$\text{input state } |\psi\rangle \otimes |\psi\rangle$$

$$= \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} \otimes \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}$$

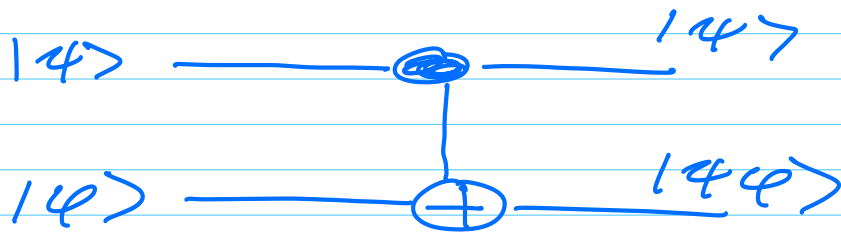
$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

$$|\psi\rangle = \beta_0 |0\rangle + \beta_1 |1\rangle$$

$$\begin{bmatrix} \alpha_0 \beta_0 \\ \alpha_0 \beta_1 \\ \alpha_1 \beta_0 \\ \alpha_1 \beta_1 \end{bmatrix} = |\psi\rangle \otimes |\psi\rangle$$



modulo 2



The components of the input vector

$$|00\rangle \rightarrow |00\rangle$$

$$|01\rangle \rightarrow |01\rangle$$

$$|10\rangle \rightarrow |11\rangle$$

$$|11\rangle \rightarrow |10\rangle$$

classical equivalent is the XOR gate

x	y	z
0	0	0
0	1	1
1	0	1
1	1	0

The CNOT gate

$$G_{\text{CNOT}} = |00\rangle\langle 00| + |01\rangle\langle 01| + |11\rangle\langle 10| + |10\rangle\langle 11|$$

$$= \begin{bmatrix} 1 & 0 & 0 & c \\ c & 1 & c & c \\ c & c & c & 1 \\ c & 0 & 1 & 0 \end{bmatrix}$$