MISSION 🚀 REPORT

SECTION: Identify which Unit and Lesson is addressed for this task.

TEAM MEMBERS:
Recognize the members of your team. Jane Doe, John Smith, Name3, Name4

MISSION OBJECTIVE:
Clearly state the goal or end result of this task. At this point, you do not have a solution. You only know what you want to accomplish.

PLAN:
Determine what roles are assigned for each team member. You may have Jane look up calculations, and have John research details based on requirements, etc. This is your pre-research meeting where a clear understanding of expectations should be established.

RESEARCH:
Determine layouts, calculations, or structure types. Any research that can help you with this project should be shown here. While you are in this phase, be sure to catalog your resources in the section provided below. Each individual should note their contribution(s).

BRAINSTORMING:
Generate ideas and narrow down possibilities. Anything goes in this phase, wild ideas welcome! Once you have exhausted your thoughts, narrow down to ideas that you can make happen within the required time limit. Everyone must agree on one idea.

MODEL:
Create a blueprint, flowchart, or diagram as a guide. You will reference this while you are working on your design solution. It will be important to follow this in your final design.

SOLUTION:
Provide a link to your final executable solution. This link will be used by our webmasters to add to their web pages for the MARS website.

PROBLEMS:
List any issues that arise causing a delay in production. You will need to fill out this section if the report is late. If the report is on time, you can enter "N/A" for this section.

SUMMARY:
Discuss team success and what has been learned. Include things that might have changed due to failures, and the process you went through to get the issue corrected.

RESOURCES:
Provide links to websites you used during research:
 1) Resource
2) Resource