
COMPILANDO CONOCIMIENTO

Refence

COMPETITIVE PROGRAMMING

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Part I

Number Theory

Chapter 1

Primes

1.1 Sieve of Eratosthenes

1.1.1 Get the Boolean Version

```
1  std::vector<bool> isPrime(n + 1, true);           //Ok, first , allocate space
2  isPrime[0] = isPrime[1] = false;                 //Now, 0 & 1(maybe) are not prime
3
4  for (T i = 4; i <= n; i += 2) isPrime[i] = false; //Eliminate all the evens numbers
5
6  for (T i = 3; i * i <= n; i += 2)                //For every odd number < n
7      if (isPrime[i])                               //If we found a prime :0
8          for (T j = i * i; j <= n; j += 2 * i)     //ForEach multiple we have'nt check
9              isPrime[j] = false;                  //Each multiple is not prime
10
11  return isPrime;                                  //Return the complete sieve
12 }
13
14 // ***** ERATOSTHENES SIEVE / VECTOR OF PRIMES *****
```

1.1.2 Get the Vector of Primes

```
1  std::vector<T> EratosthenesSievePrimes(T n) {     //Return a vector of only primes
2      std::vector<bool> isPrime(n + 1, true);       //Create the origianl Sieve
3      std::vector<T> Primes{2};                     //2 is a prime, dahhhhhh!
4
5      //isPrime[0] = isPrime[1] = false;            //Uncomment if you want bool version
6      //for (T i = 4; i <= n; i += 2) isPrime[i] = false; //Uncomment if you want bool version
7
8      for (T i = 3; i <= n; i += 2) {                //For every odd number < n
9          if (isPrime[i]) {                           //If we still believe it's a prime
10              Primes.push_back(i);                    //Add it to the vector, it's a prime
11
12              if (i * i <= n)                           //It make sense to delete multiples?
13                  for (T j = i * i; j <= n; j += 2 * i) //ForEach multiple we have'nt check
14                      isPrime[j] = false;              //Each multiple is not prime
15          }
16      }
17
18      return Primes;                                  //Return the vector of only primes
19 }
```