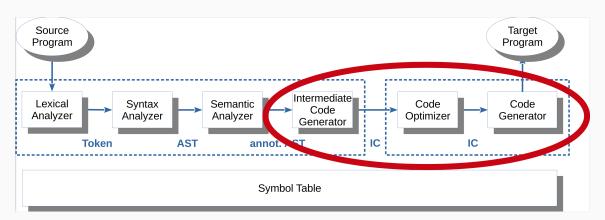
# Überblick Zwischencode

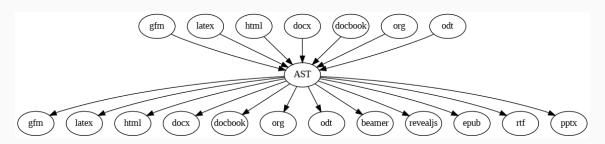
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## Einordnung



## **AST** als Zwischencode (Beispiel Pandoc)



Konsole: pandoc hello.md -s -t native

#### Zwischenformat: Drei-Adressen-Code

```
i = i+1;
if (a[i] >= v) {
   i = 0;
}
```

```
t1 = i + 1
i = t1
t2 = i * 8
t3 = a + t2
if t3 >= v goto L1
goto L2
L1: i = 0
L2: ...
```

#### **LLVM IR**

#### Low Level Virtual Machine

```
int main() {
    int x = 7;
    int y = x + 35;

    return 0;
}
```

```
define i32 @main() #0 {
 %1 = alloca i32, align 4
  %2 = alloca i32, align 4
  %3 = alloca i32, align 4
  store i32 0, i32* %1, align 4
  store i32 7, i32* %2, align 4
  %4 = load i32, i32* %2, align 4
  \%5 = add nsw i32 \%4, 35
  store i32 %5, i32* %3, align 4
 ret i32 0
```

## **Bytecode** (Beispiel Python)

$$x = 7$$
$$y = x + 35$$

```
1 0 LOAD_CONST 0 (7)
3 STORE_NAME 0 (x)

2 6 LOAD_NAME 0 (x)
9 LOAD_CONST 1 (35)
12 BINARY_ADD
13 STORE_NAME 1 (y)
16 LOAD_CONST 2 (None)
19 RETURN_VALUE
```

## Bytecode (Beispiel Java)

```
public class Hello {
    void wuppie() {
        int x = 7;
        int y = x + 35;
    }
}
```

```
Compiled from "Hello.java"
public class Hello {
  public Hello();
    Code:
       0: aload_0
       1: invokespecial #1 // Method java/lang/Object."<init>":()V
       4: return
  void wuppie();
    Code:
       0: bipush
       2: istore_1
       3: iload_1
       4: bipush
                        35
       6: iadd
       7: istore 2
       8: return
```

#### **Assembler**

```
int main() {
    int x = 7;
    int y = x + 35;
    return 0;
}
```

```
.file
           "hello.c"
    .text
    .globl
           main
           main, @function
    .type
main:
.LFB0:
    .cfi_startproc
   pushq %rbp
    .cfi_def_cfa_offset 16
    .cfi_offset 6, -16
   movq %rsp, %rbp
    .cfi_def_cfa_register 6
   movl $7, -8(%rbp)
   movl -8(%rbp), %eax
           $35, %eax
   addl
   movl %eax, -4(%rbp)
           $0, %eax
   movl
   popq
           %rbp
    .cfi_def_cfa 7, 8
   ret
    .cfi_endproc
.LFEO:
    .size
               main, .-main
               "GCC: (Ubuntu 7.3.0-27ubuntu1~18.04) 7.3.0"
    .ident
    .section
               .note.GNU-stack,"", @progbits
```

### Wrap-Up

- Compiler generieren aus AST Zwischencode ("IC" oder "IR")
- Kein allgemein definiertes Format, große Bandbreite:
  - AST als IR
  - LLVM IR
  - Drei-Adressen-Code
  - Diverse Arten von Bytecode
  - Assemblercode

### **LICENSE**



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