PWDFT.jl Developer's Note

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1 Describing an atomic system

All atomic systems are assumed to be periodic.

The definition of type Atoms is given below.

```
mutable struct Atoms
   Natoms::Int64
   Nspecies::Int64
   positions::Array{Float64,2}
   atm2species::Array{Int64,1}
   atsymbs::Array{String,1}
   SpeciesSymbols::Array{String,1}
   LatVecs::Array{Float64,2}
   Zvals::Array{Float64,1}
end
```

Information about LatVecs and Zvals are also available from PWGrid and PsPots. They are included to reduce number of required arguments to several functions.

Currently, the following functions are provided to initialize an Atoms:

```
atoms = Atoms() # dummy constructor
atoms = init_atoms_xyz(filexyz; in_bohr=false, verbose=false)
atoms = init_atoms_xyz_string(filexyz; in_bohr=false, verbose=false)
Note that, LatVecs must be set manually by:
atoms.LatVecs = 16*eye(3) # for example
Zvals is set when constructing PWHamiltonian.
Equation
\alpha
```

$$\frac{\alpha}{\beta}$$
 (1)

2 k-points (Bloch wave vectors)

Monkhorst-Pack grid (used for Brillouin-zone integration)

$$\sum_{i=1,2,3} \frac{2n_i - N_i - 1}{2N_i} \mathbf{b}_i \tag{2}$$

where $n_i = 1, 2, ..., N_i$ size = (N_1, N_2, N_3) and the \mathbf{b}_i 's are reciprocal lattice vectors.

Please see file kpoint_grid.f90 in PW/src.