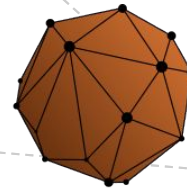


# Leveraging Function Objects

A Comprehensive Guide to OpenFOAM's functionObjects

*Gabriel Magalhães / Sacha Mould*



Computational  
**Rheology**  
@IPC



University of Minho  
School of Engineering



INSTITUTE FOR  
POLYMERS AND COMPOSITES

# Disclaimer

This offering is not approved or endorsed by OpenCFD Limited, the producer of the OpenFOAM software and owner of the OPENFOAM® and OpenCFD® trademarks.



# Contents

1

## **Introduction to functionObjects**

Definition and purpose

2

## **Commonly Used functionObjects**

Description and application

3

## **Advanced functionObjects**

Overview and application

4

## **Examples of use**

CLI and run time data processing

5

## **Custom functionObjects**

Implementing and using

1

# Introduction to functionObjects

**Definition and purpose of functionObjects**



- Function objects are **OpenFOAM utilities** to ease workflow configurations and enhance workflows by producing **additional user-requested data**;
- It can be used both during **runtime and postprocessing calculations**;
- Typically the results are showing in the form of **additional logging** to the screen, or **generating text, image and field files**.

<https://doc.openfoam.com/2306/tools/post-processing/function-objects/>

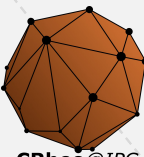
- **Function objects** eliminate the need to store all runtime generated data, hence **saving considerable resources**;
- Function objects are readily **applied to batch-driven processes**, improving reliability by standardising the sequence of operations and **reducing the amount of manual interaction**;
- The **output** of most function objects are **stored on the mesh database** to enable retrieval and chaining to other function objects and applications.

<https://doc.openfoam.com/2306/tools/post-processing/function-objects/>

# 1

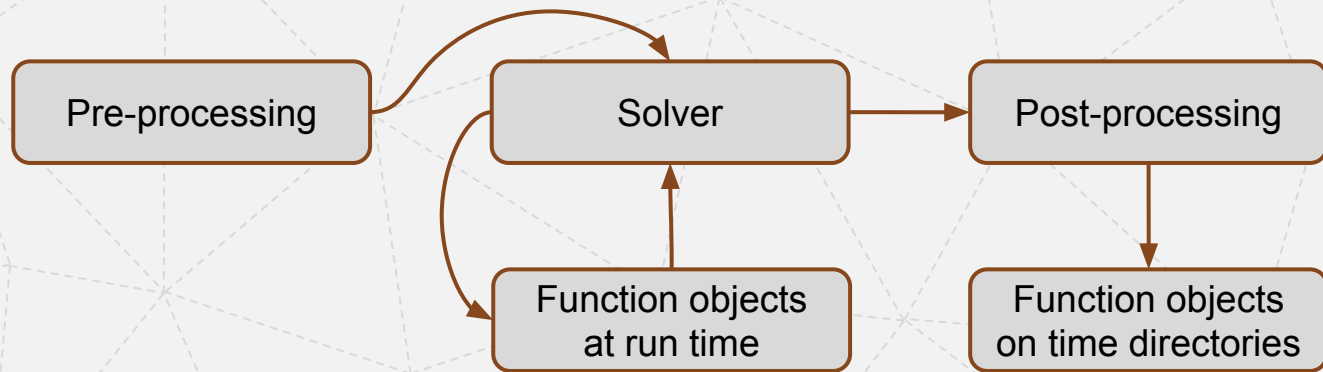
## Introduction to functionObjects

**How functionObjects fit into the OpenFOAM workflow**



The function objects can be used in the OpenFOAM workflow using **two methods**:

- At **run-time**: via the functions sub-dictionary in the **controlDict** file;
- As **post-processing functions** on **time directories**.



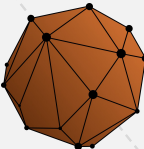
<https://doc.openfoam.com/2306/tools/post-processing/function-objects/>



1

# Introduction to functionObjects

## Types of functionObjects



➤ The function objects are separated by **categories** according with the **type of operation** that it performs:

- Field
- Graphics
- Lagrangian
- Random Processes
- Utilities
- Forces
- Initialisation
- Phase Systems
- Solvers



1

# Introduction to functionObjects

**Documentation**



- **User Guide** of OpenFOAM v23.06 ([here](#));
- **Source codes** locally or [online](#);
- **Annotated dictionaries** locally or [online](#);
- **Examples:**
  - [Vorticity](#);
  - [Continuity error](#).



# 2

## Commonly used functionObjects

**probes functionObject**



- **Definition and application:** Probes allows for the monitoring of specific points or regions in the domain during simulation.
- **Importance in data extraction:** provides critical data for validation, analysis, and further processing.
- **Example Scenario:** Simulating a flow with particles in a pipe it is possible to evaluate the velocity profile in a section using probes and compare the data with experimental results.



# 2

## Commonly used functionObjects

**turbulenceField functionObject**



- **Definition and application:** The `turbulenceFields` function object computes various turbulence-related quantities that are not typically output during calculations.
- **Importance in data extraction:** Some of these properties play a crucial role in post-processing, helping to understand better critical points of the flow.
- **Example Scenario:** CFD analysis of a car's aerodynamics: analysis of the impact of the chosen turbulence model in the effective viscosity or analysis of turbulence intensity along the wake.

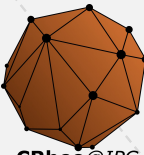




3

# Advanced functionObjects

**coded functionObjects**



- When we are working on a **specific analysis** the existing function objects may not meet some demands in terms of post-processing or run-time analysis;
- The coded function objects can be seen as **on demand function objects** or **dynamic function objects**;
- Coded function objects can be valuable in many scenarios but it **requires** some domain of **C++ language and OpenFOAM architecture**.



Some key characteristics of coded functionObjects:

- **On-the-Fly Configuration:** coded functionObjects can be configured and initiated at runtime, enabling users to adapt their data extraction and processing needs during the simulation.
- **Adaptive Data Extraction:** They allow for the monitoring and analysis of specific data points or regions that may change over time or based on simulation conditions.
- **Flexible and Responsive:** coded functionObjects are highly flexible and responsive to changing simulation conditions, making them useful in scenarios where the areas of interest evolve or where specific data points need to be tracked dynamically.



Some key characteristics of `coded functionObjects`:

- **Range of Applications:** They are particularly valuable in simulations with evolving geometries, multi-phase flows, or complex boundary conditions where the regions of interest change over time.
- **Dynamic Data Processing:** `coded functionObjects` can perform computations and data processing operations that depend on evolving simulation conditions.
- **Efficient Resource Utilization:** They allow for more efficient use of computational resources by enabling the selective activation of `functionObjects` only when needed.



- The [coded function object](#) provides a general interface to enable **dynamic code compilation**;
- We have good examples of coded function objects working to:
  - **Pre process** using CLI ([link](#));
  - **Change property** during the execution ([link](#));
  - Generate and write **additional fields** ([link](#));
  - **Compare** a field with an **analytical solution** ([link](#));
  - **Post process**;



- The entries are:
- **codeInclude**: include files;
  - **codeOptions**: include paths; inserted into EXE\_INC in Make/options;
  - **codeLibs**: link line; inserted into LIB\_LIBS in Make/options;
  - **codeData**: C++; local member data (null constructed);
  - **localCode**: C++; local static functions;
  - **codeRead**: C++; upon functionObject::read();
  - **codeExecute**: C++; upon functionObject::execute();
  - **codeWrite**: C++; upon functionObject::write();
  - **codeEnd**: C++; upon functionObject::end();
  - **codeContext**: additional dictionary context for the code.

[https://develop.openfoam.com/Development/openfoam/-/blob/master/src/functionObjects/utilities/codedFunctionObject/codedFunctionObject.H?ref\\_type=heads](https://develop.openfoam.com/Development/openfoam/-/blob/master/src/functionObjects/utilities/codedFunctionObject/codedFunctionObject.H?ref_type=heads)



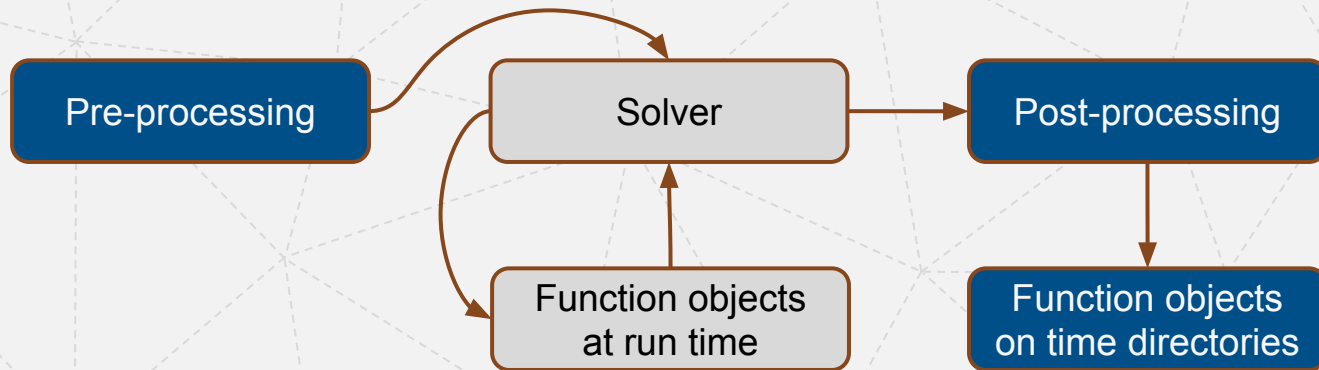
# 4

## Examples of use

**CLI (Command Line Interface)**



- The Command Line Interface (CLI) is the first and **simplest way** to use the existing function objects;
- The CLI is used mainly in **pre and post processing** operations **before or after to run** the simulation;



- It consists in use **commands on the terminal** to apply pre or post processing functions. Commonly used for **fast analysis**;
- postProcess utility works in the way of **re-reading the result folders**.



- The built-in post-processing **utilities** can be **listed** by:

```
$ postProcess -list
```

- The **dictionary examples** are located in

```
$FOAM_ETC/caseDicts/postProcessing
```

- The **source codes** of the **functionObjects** are located in

```
$FOAM_SRC/functionObjects
```



- Get a copy of the function object in the case folder

```
$ foamGetDict probes
```

- On the **header** we have a **description** of the function object:

```
/*----- C++ -----*/
=====
\\      F ield      | OpenFOAM: The Open Source CFD Toolbox
\\      O peration   | Version: v2306
\\      A nd         | Website: www.openfoam.com
\\      M anipulation
=====
Description
  Writes out values of fields from cells nearest to specified locations.
/*-----*/

#includeEtc "caseDicts/postProcessing/probes/probes.cfg"

fields (p U);
probeLocations
(
    (0 0 0)
);

// ***** //
```



- **Options** for postProcess by CLI

```
$ postProcess -help-full
```

- **Calling** a functionObject by CLI:

```
$ postProcess -func "fieldMinMax(p)" [OPTIONS]
```

- **Calling multiple** functionObjects by CLI:

```
$ postProcess -funcs "(fieldMinMax(p) Q)" [OPTIONS]
```



## Examples of use

## Example (go to a case)

- Inside an example case we will get the probe dictionary

```
$ foamGetDict probes
```

- We need to check the configurations on the included file:

```
$ vim $FOAM_ETC/caseDicts/postProcessing/probes/probes.cfg
```

- Edit the file in system folder:

```
$ vim system/probes
```

- Execute the inline call:

```
$ postProcess -func probes
```

- The folder postProcessing/probes is created and the data is written.



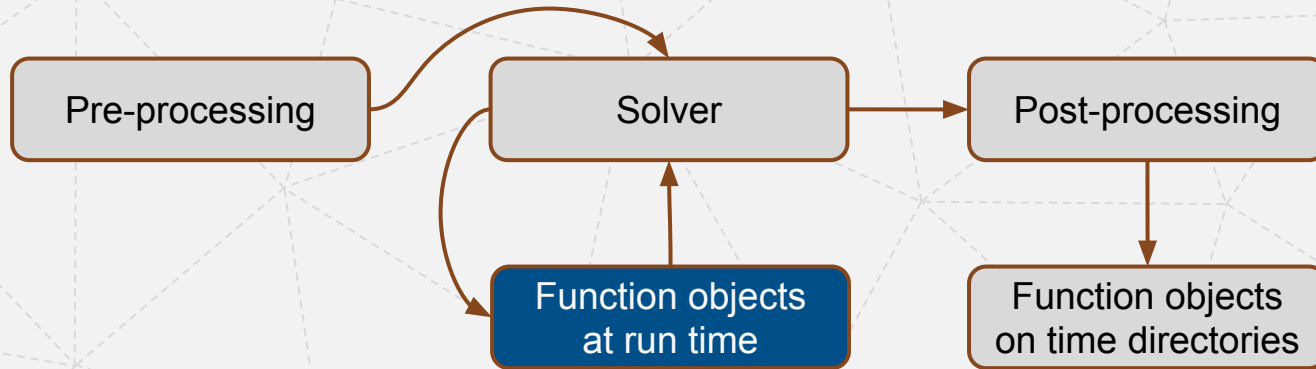
# 4

## Examples of use

**Function objects at run time**



- The other way to use the function objects can be named **run time data process**;
- The defined function objects will be executed in run time. It means that we can **control the functions by time step**, for example.



When applied at **run-time**, the objects are **controlled** according to the optional **two time-based** entries:

- **executeControl**: when the object is updated (for updating calculations or for management tasks),
- **writeControl**: when the object output is written (for writing the calculated data to disk);

If **neither entries** are present the **object will execute and write every time step** which can create much more data than intended!

<https://doc.openfoam.com/2306/tools/post-processing/function-objects/>



Option	Description
none	Trigger is disabled
timeStep	Trigger every 'Interval' time-steps, e.g. every x time steps
writeTime	Trigger every 'Interval' output times, i.e. alongside standard field output
runTime	Trigger every 'Interval' run time period, e.g. every x seconds of calculation time
adjustableRunTime	Currently identical to "runTime"
clockTime	Trigger every 'Interval' clock time period
cpuTime	Trigger every 'Interval' CPU time period
onEnd	Trigger on end of simulation run

<https://doc.openfoam.com/2306/tools/post-processing/function-objects/>





- To perform the **run time data processing** we need to put the **functions into system/controlDict** on the sub-dictionary functions;
- We can **write** the functions **directly** or **include other files** on system folder using:

```
#includeFunc [FileName]
```

or

```
#include [FileName]
```



- To perform the **run time data processing** we need to put the **functions into system/controlDict** on the dictionary functions;
- We can **write** the functions **directly** or **include other files** on system folder using:

```
#includeFunc [FileName]
```

or

```
#include [FileName]
```

What is the difference?



## Examples of use

## Run time data process

- The use of `#includeFunc [FileName];`
- Example in tutorial case [backwardFaceStep2D](#) in `simpleFoam`;

```
39 writeCompression off;
40
41 timeFormat      general;
42
43 timePrecision   6;
44
45 runTimeModifiable true;
46
47 functions
48 {
49     #includeFunc "stressComponents"
50     #includeFunc "pressureCoefficient"
51     #includeFunc "sample"
52     #includeFunc "sampleCp"
53     #includeFunc "writeCellCentres"
54     #includeFunc "wallShearStress"
55 }
56
57
58 // *****
59
```

```
1  type      patchProbes;
2  libs      (sampling);
3  writeControl writeTime;
4
5  patch      lowerWall;
6  probeLocations ();
7  fields     (cp);
```



## Examples of use

- The use of `#include [FileName];`
- Example in tutorial case [motorBike](#) in `interFoam`;

```
41 timeFormat    general;
42
43 timePrecision  6;
44
45 runTimeModifiable yes;
46
47 adjustTimeStep yes;
48
49 maxCo           0.5;
50
51 maxAlphaCo      0.5;
52
53 maxDeltaT       1;
54
55 functions
56 {
57     #include "minMax"
58 }
59
60
61 // *****
```

## Run time data process

```
1  /*-----*----- C++ *-----*/
2  |=====|
3  |  \ \  /  F i e l d      | OpenFOAM: The Open Source CFD Toolbox
4  |  \ \  /  O peration    | Version:  v2306
5  |  \ \  /  A nd          | Website:  www.openfoam.com
6  |  \ \  /  M anipulation  |
7  |-----*-----*/
8  FoamFile
9  {
10     version      2.0;
11     format       ascii;
12     class        dictionary;
13     object       minMax;
14 }
15 // *****
16
17 minMax
18 {
19     // Type of functionObject
20     type         fieldMinMax;
21
22     // Where to load it from (if not already in solver)
23     libs         (fieldFunctionObjects);
24
25     // Log to output (default: false)
26     log          true;
27
28     // Fields to be monitored - runTime modifiable
29     fields
30     (
31         U
32         p
33     );
34 }
35
36 // *****
```

## Examples of use

- Composed use;
- Example in tutorial case

electrostaticDeposition in interFoam;

```
47 adjustTimeStep yes;
48 maxCo 10;
49
50 maxAlphaCo 20;
51
52 maxDeltaT 0.05;
53
54 functions
55 {
56     #include "F0electricPotential"
57     fieldMinMax1
58     {
59         type fieldMinMax;
60         libs (fieldFunctionObjects);
61         fields ("electricPotential:V");
62     }
63 }
64
65 // *****
66
67
```

## Run time data process

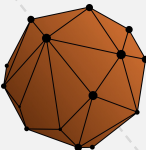
```
1  /*-----* C++ *-----*/
2  // =====
3  // \ / / Field      OpenFOAM: The Open Source CFD Toolbox
4  // \ / / Operation   Version: v2306
5  // \ / / And         Website: www.openfoam.com
6  // \ / / Manipulation
7  /*-----*/
8  FoamFile
9  {
10     version 2.0;
11     format  ascii;
12     class   dictionary;
13     object  F0electricPotential;
14 }
15 // *****
16 electricPotential
17 {
18     // Mandatory entries
19     type      electricPotential;
20     libs      (solverFunctionObjects);
21     phases
22     {
23         alpha.air
24         {
25             epsilon 1.12940996737;
26             sigma    1e-10;
27         }
28         alpha.water
29         {
30             epsilon 3.38822720212;
31             sigma    0.14;
32         }
33     }
34
35     // Optional entries
36     nCorr 1;
37     writeDerivedFields true;
38
39     // Inherited entries
40     region region0;
41     enabled true;
42     log true;
43     timeStart 0;
44     timeEnd 100;
45     executeControl timeStep;
46     executeInterval 1;
47     writeControl writeTime;
48     writeInterval -1;
49 }
```



# 5

## Custom functionObjects

**coded: Implementing and using**



- Generating a **new field** for the **non-dimensional velocity**  $U^*$

$$U^* = \frac{||U||}{||U_{inlet}||}$$

- We will use the [airFoil2D](#) tutorial as the base, a 2D flow around an airfoil;
- Just to **check** in the implementing code, the inlet velocity is

$$U_{inlet} = (25.75, 3.62, 0) \text{ m/s}$$

which leads to a **magnitude** of

$$||U_{inlet}|| \approx 26 \text{ m/s}$$



```
turbulenceProperties:epsilon
```

```
Using dynamicCode for functionObject Ustar at line 100 in "/home/gmarcos/Documents/foamIberia/foCourse/airFoil2D/system/controlDict.functions.Ustar"  
Could not load "/home/gmarcos/Documents/foamIberia/foCourse/airFoil2D/dynamicCode/platforms/linux64GccDPInt32Opt/lib/libUstar_7c3e079f2355efb344ddaafc66cd7456da0815b6.so"  
/home/gmarcos/Documents/foamIberia/foCourse/airFoil2D/dynamicCode/platforms/linux64GccDPInt32Opt/lib/libUstar_7c3e079f2355efb344ddaafc66cd7456da0815b6.so: cannot open shared object file: No such file or directory  
Creating new library in "dynamicCode/Ustar/platforms/linux64GccDPInt32Opt/lib/libUstar_7c3e079f2355efb344ddaafc66cd7456da0815b6.so"  
Invoking wmake libso /home/gmarcos/Documents/foamIberia/foCourse/airFoil2D/dynamicCode/Ustar  
wmake libso /home/gmarcos/Documents/foamIberia/foCourse/airFoil2D/dynamicCode/Ustar  
ln: ./lnInclude  
dep: functionObjectTemplate.C  
Ctoo: functionObjectTemplate.C  
link: /home/gmarcos/Documents/foamIberia/foCourse/airFoil2D/dynamicCode/Ustar/./platforms/linux64GccDPInt32Opt/lib/libUstar_7c3e079f2355efb344ddaafc66cd7456da0815b6.so
```

```
Time = 1
```

```
smoothSolver: Solving for Ux, Initial residual = 1, Final residual = 0.0010401, No Iterations 2  
smoothSolver: Solving for Uy, Initial residual = 1, Final residual = 0.00104017, No Iterations 2  
GAMG: Solving for p, Initial residual = 1, Final residual = 0.0924376, No Iterations 6  
time step continuity errors : sum local = 0.000538058, global = 4.06251e-05, cumulative = 4.06251e-05  
smoothSolver: Solving for nuTilda, Initial residual = 1, Final residual = 0.0493018, No Iterations 4  
ExecutionTime = 0.08 s ClockTime = 5 s
```

**Compilation of the coded function object at the begin. If it doesn't compile successfully, the solver will not be executed.**





```
Ustar
{
    name    Ustar;
    type    coded;
    libs    (utilityFunctionObjects);

    executeControl    writeTime;
    writeControl    writeTime;

    codeExecute
    #{
        // Name of the patch with inlet velocity
        word inletPatch = "inlet";
        // Lookup U
        Info<< "\n\tLooking up field U" << endl;
        const auto& U = mesh().lookupObject<volVectorField>("U");

        Info<< "\tReading inlet velocity uInlet" << endl;

        // Get the label of the patch within inlet velocity
        label inletI = mesh().boundaryMesh().findPatchID(inletPatch);
        // Get velocity in patch inletI (just in the processor)
        const auto& Uinlet = U.boundaryField()[inletI];
        // Get the magnitude of inlet velocity as it is uniform
        scalar magUinlet = 0.0;
        if (fvp.size())
        {
            magUinlet = mag(fvp[0]);
        }

        // Get the maximum value through the processors
        // OBS: this operation is extremely importante because in some cases
        // we don't have cells for inlet patch at processor 0
        reduce(magUinlet, maxOp<scalar>());

        // Creates a dimensional scalar to make possible the operation with U
        dimensionedScalar uIn("uIn", dimVelocity, magUinlet);

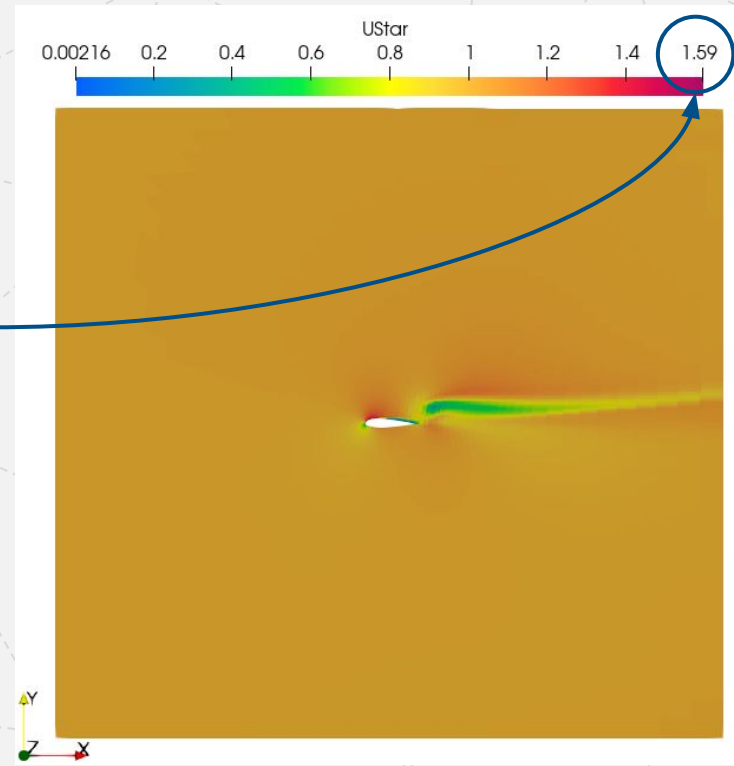
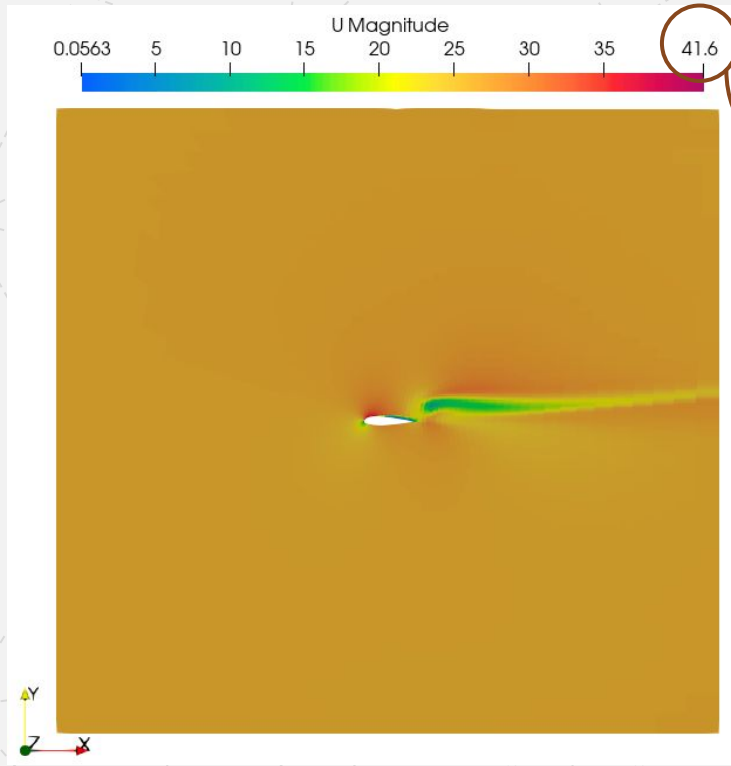
        Info<< "\tMagnitude of U at inlet = " << uIn.value() << " m/s" << endl;

        // Create a volScalar field for the non-dimensional velocity
        // U* = mag(U)/mag(Uin)
        volScalarField Ustar
        (
            IOobject
            (
                "Ustar",
                mesh().time().timeName(),
                mesh(),
                IOobject::NO_READ,
                IOobject::AUTO_WRITE
            ),
            mag(U)/uIn
        );

        // Writing of Ustar
        Info<< "\n\tfunctionObjects::coded Ustar writing field: Ustar\n" << endl;
        Ustar.write();
    };
}
```

# Custom functionObjects

## coded - Example



$$U^* = \frac{||U||}{||U_{inlet}||}$$

$$||U_{inlet}|| \approx 26 \text{ m/s}$$

Leveraging Function Objects

# Acknowledgment

This work has been part of the exaFOAM Project (<https://www.exafoam.eu>), which has received funding from the European High-Performance Computing Joint Undertaking (JU) under grant agreement No. 956416. The JU receives support from the European Unions Horizon 2020 research and innovation programme and France, Germany, Italy, Croatia, Spain, Greece, and Portugal. The authors acknowledge the support of the Portuguese National Funds through FCT - Portuguese Foundation for Science and Technology, in the framework of projects UID/CTM/50025/2019 and UIDB/04436/2020.



# END

**[gabrielmarcosmag@gmail.com](mailto:gabrielmarcosmag@gmail.com) (Gabriel)**  
**[d4224@dep.uminho.pt](mailto:d4224@dep.uminho.pt) (Sacha)**

