

Implement boundary conditions in OpenFOAM

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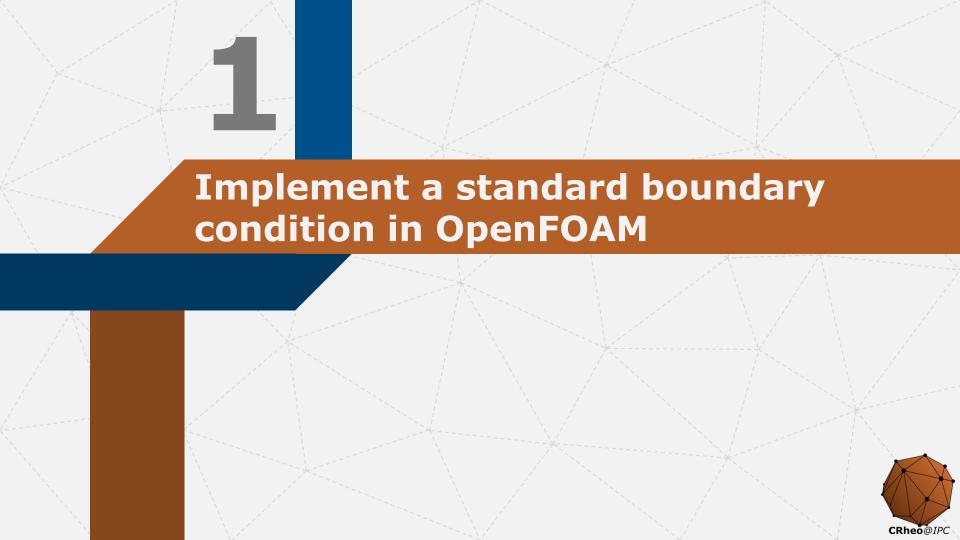


POLYMERS AND COMPOSITES

Outline

- Implement a standard boundary condition in OpenFOAM
 - Objectives
 - > Procedure
 - Useful commands/functions
- Implement a coded boundary condition in OpenFOAM
 - Objectives
 - > Procedure
- Conclusions

Acknowledgments



Objectives

Implement a standard boundary condition in which the temperature of the represented red patch varies according the mean temperature (T) of all domain cells.

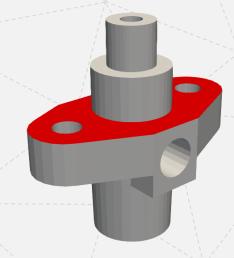
If the mean temperature of all domain cells is lower than a switch value (TSwitch):

THeating is applied

else

TCooling is applied

> THeating, TCooling and TSwitch must be read from the dictionary T (boundary field for temperature).



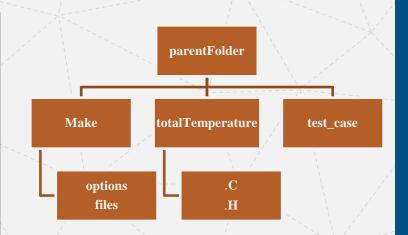
Geometry retrieved from flange tutorial of laplacianFoam solver



Based on: Basic OpenFOAM Programming Tutorial: Writing a Custom Boundary Condition – Vuko Vukcevic

Steps to follow

- 1) Copy a boundary condition from *OpenFOAM/OpenFOAM-vxxxx/src/finiteVolume/fields/fvPatchFields/...* (do not change original boundary conditions!). If possible, choose a boundary condition with similarities to what you want to do;
- 2) Place the BC inside a folder with a custom name;
- 3) Copy also the Make folder from *OpenFOAM/OpenFOAM-vxxxx/src/finiteVolume/Make*;





Steps to follow

- 4) Adapt BC folder name and ".C" and ".H" file names in order to be suggestive;
- 5) Open ".C" and ".H" files and replace all instances of the old names by the new ones (using Ctrl+H may be helpful);
- 6) Adapt "files" and "options" inside Make folder;

```
make newTemperature test_case

options
files

newTemperatureFvPatchScalarField.C
newTemperatureFvPatchScalarField.H
```

```
35. // * * * * * * * * Constructors * * * * * * * * * //
36. Foam::newTemperatureFvPatchScalarField::newTemperatureFv
37. PatchScalarFied
38. (
39. const fvPatch& p,
40. const DimensionedField<scalar, volMesh>& iF
41. )
42. :
```

```
1. newTemperature/newTemperatureFvPatchScalarField.C
2.
3. LIB = $(FOAM_USER_LIBBIN)/libMyBoundaryConditions
```

```
1. EXE_INC = \
2. -I$(LIB_SRC)/fileFormats/lnInclude \
3. -I$(LIB_SRC)/surfMesh/lnInclude \
4. -I$(LIB_SRC)/meshTools/lnInclude \
5. -I$(LIB_SRC)/dynamicMesh/lnInclude \
6. -I$(LIB_SRC)/finiteVolume/lnInclude
7. LIB_LIBS = \
8. -lOpenFOAM \
9. -lfiniteVolume
```



Steps to follow

Adapt our .H file, including:

- 7) Add the private members we are going to need to our class;
- 8) Add member functions to access those private members;

```
77. class newTemperatureFvPatchScalarField
78. :
79. public fixedValueFvPatchScalarField
80. {
81. // Private data
83. //Switch value of T
84. scalar TSwitch_;
86. //Cooling temperature
87. scalar TCooling_;
89. //Heating temperature
90. scalar THeating_;
...
```

```
// Member functions
162.
        // Access
        //- Return switch temperature
        scalar TSwitch() const
166.
          return TSwitch_;
168.
        //- Return Cooling temperature
        scalar TCooling() const
172.
          return TCooling;
174.
         //- Return Heating temperature
177.
        scalar THeating() const
178.
          return THeating_;
```



Steps to follow

Adapt our .C file, including:

- 9) Adapt constructors of the class; 10) Adapt member functions;

```
* * * * * * Constructors * * * * * * * * * //
Foam::newTemperatureFvPatchScalarField::newTemperatureFvPatchScalarField
const fvPatch& p,
const DimensionedField<scalar, volMesh>& iF
fixedValueFvPatchScalarField(p, iF),
TSwitch_(450),
TCooling_(300),
THeating_(600)
```



Useful commands/functions

Steps to follow

Adapt our .C file, including: 10) **Adapt member functions**

Let's explore some useful commands/functions!



Steps to follow

Adapt our .C file, including:

- 9) Adapt constructors of the class;
- 10) Adapt member functions In this case, we are dealing with a fixedValue type boundary condition, and we only need to take care about updateCoeffs() and write() functions.

```
171. void Foam::newTemperatureFvPatchScalarField::write(Ostream& os) const
172. {
173. fvPatchScalarField::write(os);
174. os.writeKeyword("TSwitch") << TSwitch_ << token::END_STATEMENT << nl;
175. os.writeKeyword("TCooling") << TCooling_ << token::END_STATEMENT << nl;
176. os.writeKeyword("THeating") << THeating_ << token::END_STATEMENT << nl;
177. writeEntry("value", os);
178. }
```

```
void Foam::newTemperatureFvPatchScalarField::updateCoeffs()
141.
142.
           if (updated())
143.
144.
             return;
145.
146.
        //Acess the dimensioned internalField
147.
           const DimensionedField<scalar, volMesh>& tInt =
                    this->internalField();
148.
149.
        //Calculate cell volume weighted average of the field
150.
           const dimensionedScalar tAverage =
151.
                    tInt.weightedAverage(patch().boundaryMesh().mesh().V());
152.
        //set the fixed value boundary condition according specified switch value
        //and calculated average value
153.
           if(tAverage.value() < TSwitch_)</pre>
154.
155.
              operator == (THeating );
156.
157.
158.
           else
159.
              operator == (TCooling );
160.
161.
162.
           fixedValueFvPatchScalarField::updateCoeffs();
163.
```



Steps to follow

- 11) Compile the boundary condition;
- 12) Add the new library to the test case controlDict;
- 13) Adapt temperature BC and run the case!!

11) Command: wmake libso

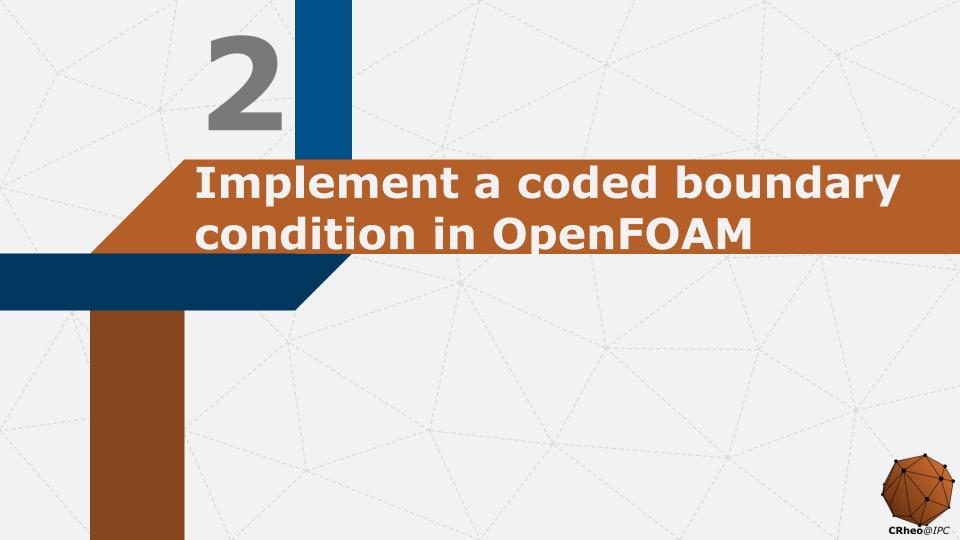
12) libs ("libMyBoundaryConditions.so");

13) type newTemperature; value uniform 350;

TSwitch 400; TCooling 350; THeating 650;

Let's check the results on paraview!





Objectives

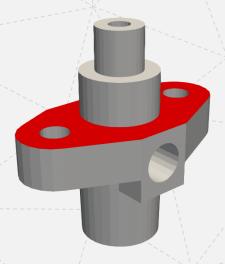
Implement a coded boundary condition for the same problem and compare results!

If the mean temperature of all domain cells is lower than a switch value (TSwitch):

THeating is applied

else

TCooling is applied



Geometry retrieved from flange tutorial of laplacianFoam solver



Steps to follow

- 1 All code must be generated inside "T" file, namely:
- Get mean value of temperature in all domain cells;
- Create variables: TSwitch, TCooling and THeating;
- Create a conditional statement in which we decide if we should heat or cool our domain.

```
patch2
                            codedFixedValue;
29.
           type
           value uniform
                            newTemperature coded;
           name
           code
33.
34.
        //Access the dimensioned internalField
35.
           const DimensionedField<scalar, volMesh>& tInt =
36.
                    this->internalField();
37.
        //Calculate cell volume weighted average of the field
38.
           const dimensionedScalar tAverage =
                    tInt.weightedAverage(patch().boundaryMesh().mesh().V());
39.
40.
        //set the fixed value boundary condition
41.
           scalar TSwitch (400);
           scalar TCooling_(350);
           scalar THeating_(650);
           if (tAverage.value() < TSwitch )</pre>
                  operator == (THeating );
47.
           else
49.
                 operator == (TCooling_);
51.
           #};
53.
```



Conclusions

Why don't we always proceed with coded boundary conditions?

They are not available in foamExtend

Which standard BC should we copy before adapt?

A similar BC to what we want to do

In which functions can we make our calculations?

updateCoeffs() and evaluate()



Acknowledgments

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