

#### Getting Started with OpenFOAM: Fundamentals and Practical Coating Applications

# Session 1: Introduction to OpenFOAM and Simulation Fundamentals

#### J. Vidal and J. Miguel Nóbrega

jpovidal@gmail.com/mnobrega@dep.uminho.pt







### **Outline**

14:00 – 15:00	Session 1: Introduction to OpenFOAM and Simulation
	Fundamentals
15:00 – 15:30	Session 2a: Geometry, Mesh Generation, and Case Setup
	in OpenFOAM
15:30 – 16:00	Coffee-Break
16:00 – 16:30	Session 2: Geometry, Mesh Generation, and Case Setup in
	OpenFOAM
16:30 - 17:30	Session 3: Hands-On Coating Case Study



#### Notation

- Scalars plain characters e.g.  $p, \rho, \eta_P, \lambda$
- Tensors [], vectors {} or bold characters e.g. U, au
- Nabla (  $\nabla$  ) the following differential operator

$$\nabla = \left\{ \frac{\frac{\partial}{\partial x}}{\frac{\partial}{\partial y}} \right\}$$

$$\left\{ \frac{\frac{\partial}{\partial x}}{\frac{\partial}{\partial z}} \right\}$$



Continuity

#### **Governing Equations**

$$\frac{\partial \rho}{\partial t} + \nabla \bullet (\rho \mathbf{U}) = 0$$

Velocity magnitude distribution

Momentum

$$\frac{\partial(\rho \mathbf{U})}{\partial t} + \nabla \bullet (\rho \mathbf{U} \mathbf{U}) + \nabla \bullet (p \mathbf{I}) + \nabla \bullet \tau = 0$$

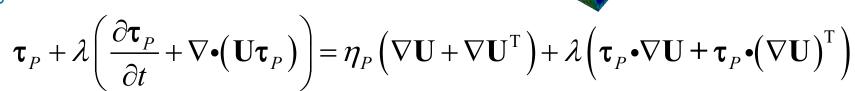
Constituive Model (Oldroyd-B)

$$\mathbf{\tau} = \mathbf{\tau}_S + \mathbf{\tau}_P$$

Solvent

$$\boldsymbol{\tau}_{S} = \boldsymbol{\eta}_{S} \left( \nabla \mathbf{U} + \left( \nabla \mathbf{U} \right)^{\mathrm{T}} \right)$$

**Polymeric** 





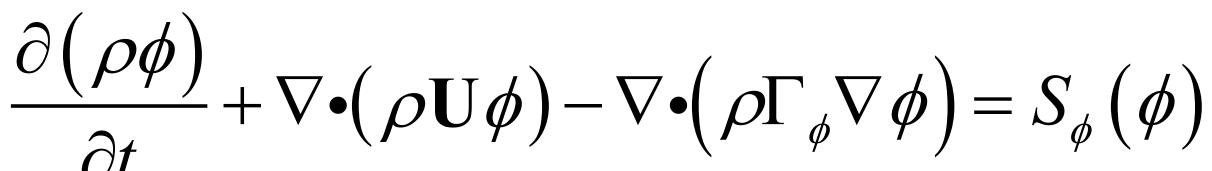
Continuity

#### **Governing Equations**

$$\frac{\partial \rho}{\partial t} + \nabla \bullet (\rho \mathbf{U}) = 0$$

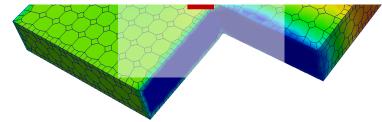
Velocity magnitude distribution

Momentum





$$\boldsymbol{\mathsf{\tau}}_{S} = \boldsymbol{\eta}_{S} \left( \nabla \mathbf{U} + \left( \nabla \mathbf{U} \right)^{\mathrm{T}} \right)$$



**Polymeric** 

$$\boldsymbol{\tau}_{P} + \lambda \left( \frac{\partial \boldsymbol{\tau}_{P}}{\partial t} + \nabla \cdot (\mathbf{U}\boldsymbol{\tau}_{P}) \right) = \eta_{P} \left( \nabla \mathbf{U} + \nabla \mathbf{U}^{\mathrm{T}} \right) + \lambda \left( \boldsymbol{\tau}_{P} \cdot \nabla \mathbf{U} + \boldsymbol{\tau}_{P} \cdot (\nabla \mathbf{U})^{\mathrm{T}} \right)$$







#### The Standard Governing Equation

$$\frac{\partial (\rho \phi)}{\partial t} + \underbrace{\nabla \cdot (\rho \mathbf{U} \phi)}_{\text{Advection}} - \underbrace{\nabla \cdot (\rho \Gamma_{\phi} \nabla \phi)}_{\text{Diffusion}} = S_{\phi}(\phi)$$
Time evolution

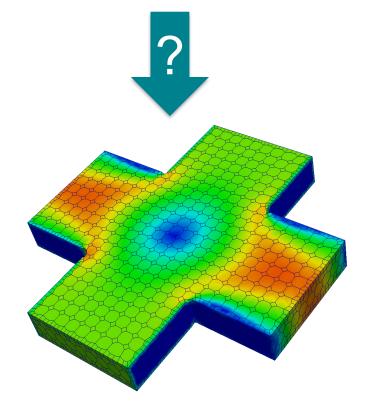


#### The Standard Governing Equation

$$\frac{\partial (\rho \phi)}{\partial t} + \nabla \cdot (\rho \mathbf{U} \phi) - \nabla \cdot (\rho \Gamma_{\phi} \nabla \phi) = S_{\phi}(\phi)$$
Time evolution

Source

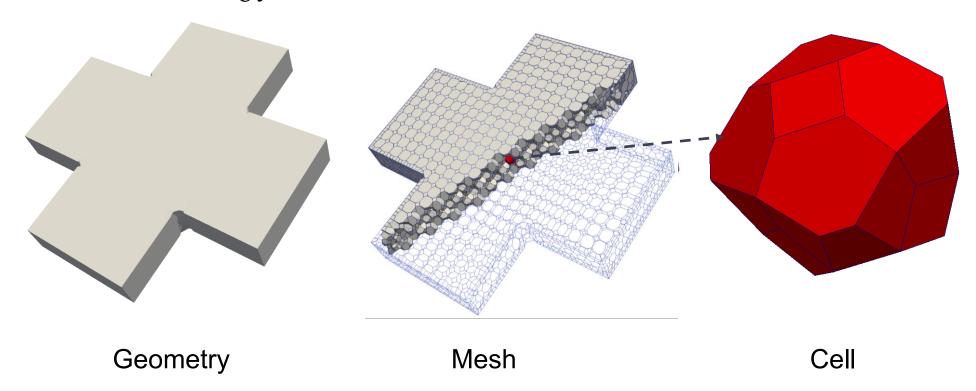
Time evolution





#### The Finite Volume Method

$$\frac{\partial(\rho\phi)}{\partial t} + \nabla \cdot (\rho \mathbf{U}\phi) - \nabla \cdot (\rho \Gamma_{\phi} \nabla \phi) = S_{\phi}(\phi)$$





#### The Finite Volume Method

$$\frac{\partial(\rho\phi)}{\partial t} + \nabla \cdot (\rho \mathbf{U}\phi) - \nabla \cdot (\rho \Gamma_{\phi} \nabla \phi) = S_{\phi}(\phi)$$

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \\ a_{21} & a_{21} & \dots & a_{21} \\ \dots & \dots & \dots \\ a_{N1} & a_{N2} & \dots & a_{NN} \end{bmatrix} \begin{bmatrix} \phi_{1} \\ \phi_{2} \\ \dots \\ \phi_{N} \end{bmatrix} = \begin{bmatrix} b_{1} \\ b_{2} \\ \dots \\ b_{N} \end{bmatrix}$$



#### The Finite Volume Method

$$\frac{\partial(\rho\phi)}{\partial t} + \nabla \cdot (\rho \mathbf{U}\phi) - \nabla \cdot (\rho \Gamma_{\phi} \nabla \phi) = S_{\phi}(\phi)$$

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \end{bmatrix} \begin{bmatrix} \phi_1 & b_1 \\ a_{21} & A \end{bmatrix} \begin{Bmatrix} \phi \end{Bmatrix} = \begin{Bmatrix} b \end{Bmatrix}$$

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \end{bmatrix} \begin{bmatrix} \phi_1 & b_1 \\ \phi_1 & b_2 \end{bmatrix}$$

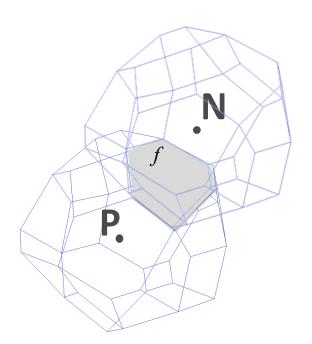
$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \end{bmatrix} \begin{bmatrix} \phi_1 & b_1 \\ \phi_1 & b_2 \end{bmatrix}$$

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1N} \end{bmatrix} \begin{bmatrix} \phi_1 & b_2 \\ \phi_1 & b_2 \end{bmatrix}$$

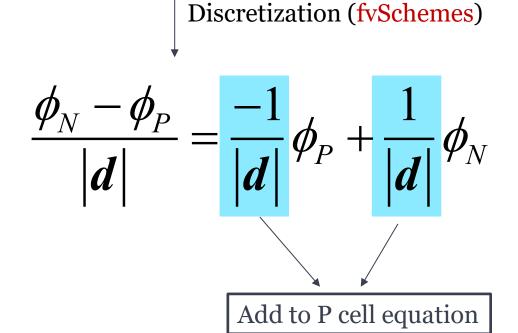


#### The Finite Volume Method

$$\frac{\partial(\rho\phi)}{\partial t} + \nabla \bullet (\rho \mathbf{U}\phi) - \nabla \bullet (\rho \Gamma_{\phi} \nabla \phi) = S_{\phi}(\phi)$$



Cell P and N share face f





#### System of Equations

Solve the system(s) of equations (fvSolution)

$$[A]\{\phi\} = \{b\}$$



#### System of Equations

Solve the system(s) of equations (fvSolution)

$$[A]\{\phi\} = \{b\}$$

- Direct Solvers
- Iterative Solvers



System of Equations – Iterative Solvers

$$[A]\{\phi\}-\{b\}=\{R\}$$

• |R| quantifies the error of the current solution

- Relative tolerance
- Absolute Tolerance



#### Linux/OpenFOAM - Memory Aid

#### <u>General</u>

- □ wsl ## Open Ubuntu Terminal
- ParaView ## open Paraview for post processing
- ☐ right mouse button ## paste clipboard contents in command line
- ☐ tab key ## complete commands
- Ctrl+R ## Repeat previous Commands
- □ Arrow up or down ## Browse by previous commands
- □ >> code . ## open VSCode in the current folder
- >> shopt -s direxpand #allow tab in WSL
- □ >> explorer . ## Open the current folder in windows explorer

#### **Linux**

- □ >> cd <name> ## Change to directory <name>
- >> cd .. ## Change to previous folder
- □ >> cd ## Change to home folder
- □ >> pwd ## print current (working) directory
- □ >> rm <file> ## remove file named <file>
- □ >> rm -rf <folder> ## remove folder named <folder>
- □ >> chmod +x <file> ## make the <file> executable
- □ >> touch x.foam ## create empty file named x.foam

#### **OpenFOAM**

- □ >> openfoam2506 ## load OpenFOAM variables
- □ \$FOAM\_TUTORIALS ## Folder for tutorial cases
- □ \$FOAM RUN ## folder to run cases
- □ >> tut ## change to tutorial folder
- □ >> run ## change to run folder
- □ >> <solverName> ## run solver named <solverName>
- >> <solverName> > log & ## run solver named
  <solverName> in background and send output to log file

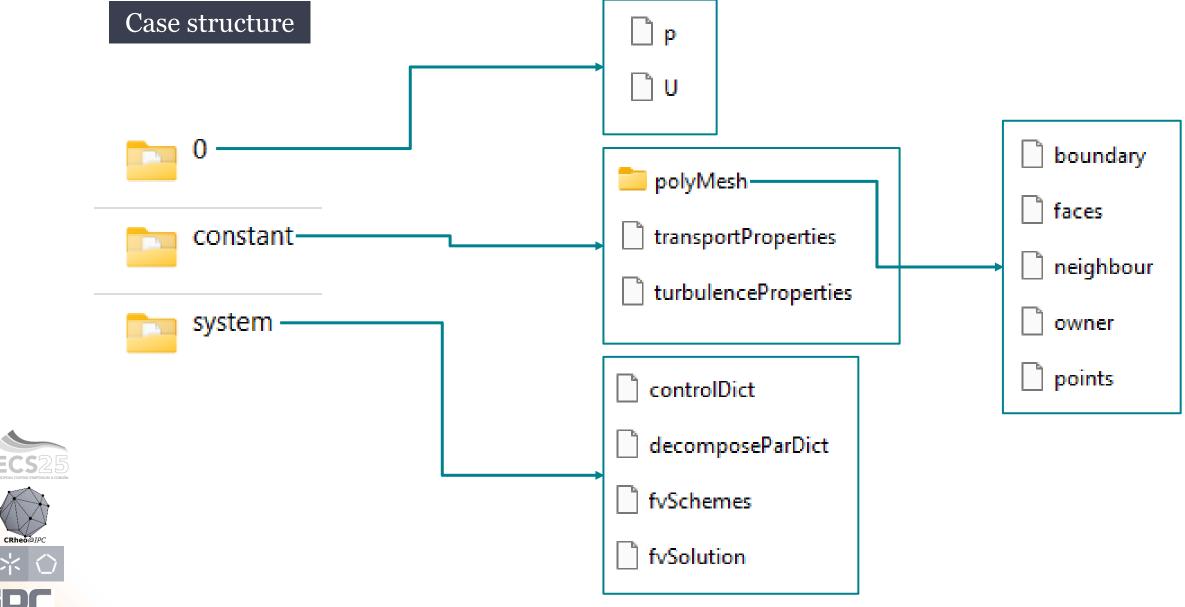


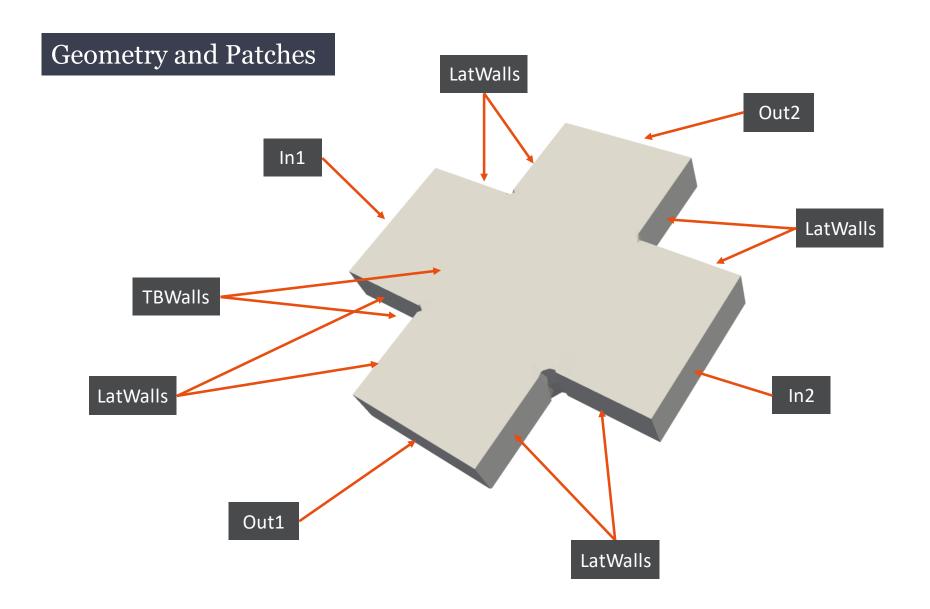




- Open WSL
- 2. Load OpenFOAM variables
- 3. >> run
- 4. >> wget https://github.com/Computational-Rheology/OpenFOAMCourse\_ECS25/raw/refs/heads/main/CaseFiles.zip
- 5. >> unzip CaseFiles.zip
- 6. >> cd case 1
- 7. >> code.
- 8. Check the case structure with the instructor, in folders 0, constant and system

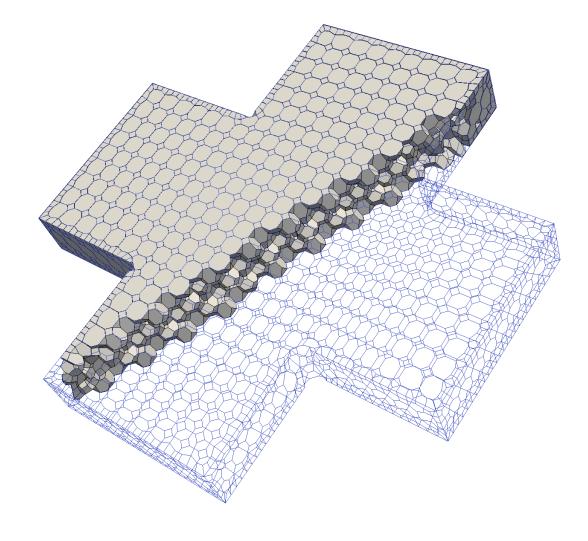








Mesh





#### File o/U

```
[0 1 -1 0 0 0 0];
dimensions
internalField uniform (0 0 0);
boundaryField
  In1
                fixedValue;
     type
     value
                 uniform (0.01 0 0);
  In2
                fixedValue;
     type
                 uniform (-0.01 0 0);
     value
  Out1
                zeroGradient;
     type
```

No.	Property
1	Mass
2	Length
3	Time
4	Temperature
5	Quantity
6	Current
7	Luminous intensity
·	·



File o/p

....

```
boundaryField
  In1
                zeroGradient;
    type
  In2
                zeroGradient;
    type
  Out1
                fixedValue;
    type
                 uniform 0;
    value
```



#### File constant/transportProperties

```
. . . .
```

transportModel Newtonian;

nu [0 2 -1 0 0 0 0] 1e-05;

. . . . . . .



#### File system/controlDict

```
application simpleFoam;
startFrom
             startTime;
startTime
             0;
stopAt
            endTime;
endTime
             1000;
deltaT
writeControl
             timeStep;
writeInterval 500;
purgeWrite
              0;
```



#### File system/fvSchemes

```
ddtSchemes
              steadyState;
  default
gradSchemes
              Gauss linear;
  default
divSchemes
  default
              none;
              bounded Gauss linearUpwind grad(U);
  div(phi,U)
  div((nuEff*dev2(T(grad(U))))) Gauss linear;
  div(nonlinearStress) Gauss linear;
laplacianSchemes
  default
              Gauss linear corrected;
```



#### File system/fvSolution

```
solvers
    solver
                GAMG;
                 1e-07;
    tolerance
    relTol
                0.1;
    smoother
                  GaussSeidel;
SIMPLE
  nNonOrthogonalCorrectors 2;
  consistent yes;
  residualControl
               1e-6;
               1e-6;
    "(k|epsilon|omega|f|v2)" 1e-6;
```



- 1. >> simpleFoam #run the solver and output screen
- 2. >> rm -rf 112 #remove the lastTime results folder
- 3. >> simpleFoam >log.simpleFoam #run the solver and output to log.simpleFoam file
- 4. >> rm -rf 112 #remove the lastTime results folder
- 5. >> simpleFoam >log.simpleFoam & #run the solver in background and output to log.simpleFoam file
- 6. Check the contents of the logfile with the instructor



- 1. >> touch x.foam
- 2. >> explorer.exe.
- 3. Open *x.foam* file with paraview
- 4. Visualize the results
  - a) Show/hide mesh
  - b) FV results or interpolated
  - c) Rescale color map
  - d) Show/hide interior cells and patches
  - e) Stream tracer (source line and point cloud)
  - f) Contour, clip, slice, threshold and glyph
- 5. Adapt the velocity boundary conditions
- 6. Visualize the results in paraview



- 1. Check the contents of the file system/decomposeParDict with the instructor
- 2. The banana trick
- 3. >> decomposePar
- 4. Use the scotch method to decompose
- 5. >> mpirun -np 4 simpleFoam -parallel > log.simpleFoamP
- 6. >> simpleFoam > log.simpleFoam
- 7. Compare the execution time of both runs



