

`f i t r`

Abraham Nunes

October 30, 2018

Contents

1	Overview & Foundations	4
2	Tutorials	5
	Getting Started	5
	Installation	5
	Simulating and Fitting a Two-Armed Bandit	5
	Simulating and Fitting Data from a Random Contextual Bandit Task	6
I	API	8
3	Environments	9
	fitr.environments	9
	Graph	9
	TwoArmedBandit	13
	OrthogonalGoNoGo	17
	DawTwoStep	20
	KoolTwoStep	24
	MouthTask	27
	IGT	30
	RandomContextualBandit	34
4	Agents	38
	fitr.agents	38
	SoftmaxPolicy	38
	StickySoftmaxPolicy	39
	EpsilonGreedyPolicy	41
	ValueFunction	42
	DummyLearner	45
	InstrumentalRescorlaWagnerLearner	49
	QLearner	53
	SARSA Learner	57
	Agent	61
	BanditAgent	62
	MDP Agent	64
	RandomBanditAgent	65
	RandomMDP Agent	67
	Notes	67

SARSA Softmax Agent	68
SARSA Sticky Softmax Agent	74
QLearning Softmax Agent	76
RW Softmax Agent	78
RW Sticky Softmax Agent	81
RW Softmax Agent Reward Sensitivity	84
5 Data	87
fitr.data	87
BehaviouralData	87
merge_behavioural_data	89
6 Inference	90
fitr.inference	90
OptimizationResult	90
mlepar	91
l_bfgs_b	91
bms	92
7 Criticism	94
fitr.criticism	94
actual_estimate	94
8 Statistics	95
fitr.stats	95
bic	95
lme	95
pearson_rho	96
spearman_rho	97
linear_regression	97
Hypothesis testing on the model	97
Hypothesis testing on the coefficients	98
kruskal_wallis	98
conover	98
9 Hierarchical Convolutional Logistic Regression	100
fitr.hclr	100
HCLR	100
Notes	101
10 Utilities	102
fitr.utils	102
batch_softmax	102
batch_transform	102
I	103
log_loss	103
logsumexp	103
rank_data	104
rank_grouped_data	104
reduce_then_tile	104

relu 105

scale_data 105

sigmoid 106

softmax 106

stable_exp 106

transform 107

Chapter 1

Overview & Foundations

Chapter 2

Tutorials

Getting Started

Installation

```
pip install git+https://github.com/abrahamnunes/fitr.git
```

Simulating and Fitting a Two-Armed Bandit

```
import numpy as np
import matplotlib.pyplot as plt
from fitr import generate_behavioural_data
from fitr.environments import TwoArmedBandit
from fitr.agents import RWSoftmaxAgent
from fitr.inference import mlepar
from fitr.utils import sigmoid
from fitr.utils import relu
from fitr.criticism.plotting import actual_estimate

N = 50 # number of subjects
T = 200 # number of trials

# Generate synthetic data
data = generate_behavioural_data(TwoArmedBandit, RWSoftmaxAgent, N, T)

# Create log-likelihood function
def log_prob(w, D):
    lr = sigmoid(w[0], a_min=-6, a_max=6)
    ist = relu(w[1], a_max=10)
    agent = RWSoftmaxAgent(TwoArmedBandit(), lr, ist)
    L = 0
    for t in range(D.shape[0]):
        x=D[t,:3]; u=D[t,3:5]; r=D[t,5]; x_=D[t,6:]
```

```

        L += u@agent.log_prob(x)
        agent.learning(x, u, r, x_, None)
    return L

# Fit model
res = mlepar(log_prob, data.tensor, nparams=2, maxstarts=5)
X = res.transform_xmin([sigmoid, relu])

# Criticism: Actual vs. Estimate Plots
lr_fig = actual_estimate(data.params[:,1], X[:,0]); plt.show()
ist_fig = actual_estimate(data.params[:,2], X[:,1]); plt.show()

```

Simulating and Fitting Data from a Random Contextual Bandit Task

```

import numpy as np
import matplotlib.pyplot as plt
from fitr import generate_behavioural_data
from fitr.agents import RWSoftmaxAgent
from fitr.environments import RandomContextualBandit
from fitr.criticism.plotting import actual_estimate
from fitr.inference import mlepar
from fitr.utils import sigmoid, relu

class MyBanditTask(RandomContextualBandit):
    def __init__(self):
        super().__init__(nactions=4,
                         noutcomes=3,
                         nstates=4,
                         min_actions_per_context=None,
                         alpha=0.1,
                         alpha_start=1.,
                         shift_flip='shift',
                         reward_lb=-1,
                         reward_ub=1,
                         reward_drift='on',
                         drift_mu=np.zeros(3),
                         drift_sd=1.)

data = generate_behavioural_data(MyBanditTask, RWSoftmaxAgent, 20, 200)

def log_prob(w, D):
    agent = RWSoftmaxAgent(task=MyBanditTask(),
                           learning_rate=w[0],
                           inverse_softmax_temp=w[1])

    L=0
    for t in range(D.shape[0]):
        x=D[t,:7]; u=D[t,7:11]; r=D[t,11]; x_=D[t,12:]

```

```
L += u@agent.log_prob(x)
agent.learning(x, u, r, x_, None)
return L

res = mlepar(log_prob, data.tensor, 2, maxstarts=5)
X = res.transform_xmin([sigmoid, relu])

# Criticism: Actual vs. Estimate Plots
lr_fig = actual_estimate(data.params[:,1], X[:,0]); plt.show()
ist_fig = actual_estimate(data.params[:,2], X[:,1]); plt.show()
```


Part I

API

Chapter 3

Environments

`fitr.environments`

Functions to synthesize data from behavioural tasks.

Graph

`fitr.environments.graph.Graph()`

Base object that defines a reinforcement learning task.

Definitions

- $\mathbf{x} \in \mathcal{X}$ be a one-hot state vector, where $|\mathcal{X}| = n_x$
- $\mathbf{u} \in \mathcal{U}$ be a one-hot action vector, where $|\mathcal{U}| = n_u$
- $\mathbf{T} = p(\mathbf{x}_{t+1}|\mathbf{x}_t, \mathbf{u}_t)$ be a transition tensor
- $p(\mathbf{x})$ be a distribution over starting states
- $\mathcal{J} : \mathcal{X} \rightarrow \mathcal{R}$, where $\mathcal{R} \subseteq \mathbb{R}$ be a reward function

Arguments:

- **T**: Transition tensor
- **R**: Vector of rewards for each state such that scalar reward $r_t = \mathbf{r}^o p \mathbf{x}$
- **end_states**: A vector $\{0, 1\}^{n_x}$ identifying which states terminate a trial (aka episode)
- **p_start**: Initial state distribution
- **label**: A string identifying a name for the task
- **state_labels**: A list or array of strings labeling the different states (for plotting purposes)
- **action_labels**: A list or array of strings labeling the different actions (for plotting purposes)
- **rng**: `np.random.RandomState` object
- **f_reward**: A function whose first argument is a vector of rewards for each state, and whose second argument is a state vector, and whose output is a scalar reward
- **cmap**: Matplotlib colormap for plotting.

Notes

There are two critical methods for the Graph class: `observation()` and `step`. All instances of a Graph must be able to call these functions. Let's say you have some bandit task `MyBanditTask` that inherits from `Graph`. To run such a task would look something like this:

```
env = MyBanditTask()           # Instantiate your environment object
agent = MyAgent()              # Some agent object (arbitrary, really)
for t in range(ntrials):
    x = env.observation()       # Samples initial state
    u = agent.action(x)         # Choose some action
    x_, r, done = agent.step(u) # Transition based on action
```

What differentiates tasks are the transition tensor T , starting state distribution $p(\mathbf{x})$ and reward function \mathcal{J} (which here would include the reward vector \mathbf{r}).

Graph.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

Graph.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from `START` (pre-initial state) to `END` (which absorbs trial from all terminal states), minus 2 to account for the `START`->node & node->`END` transitions.

Returns:

An int identifying the depth of the current graph for a single trial of the task

Graph.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

Graph.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

Graph.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

Graph.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

Graph.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the `DiGraph` to undirected and computes some stats

Graph.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

Graph.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfile=None)
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

Graph.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20, arrowcolor='black')
```

Plots the directed graph of the task

Graph.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, order=None)
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

Graph.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

Graph.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed**: `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

Graph.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

`action` : A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

TwoArmedBandit

```
fitr.environments.twoarmedbandit.TwoArmedBandit()
```

A simple 2-armed bandit task

TwoArmedBandit.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

TwoArmedBandit.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from *START* (pre-initial state) to *END* (which absorbs trial from all terminal states), minus 2 to account for the *START*->node & node->*END* transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

TwoArmedBandit.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

TwoArmedBandit.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

TwoArmedBandit.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

TwoArmedBandit.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

TwoArmedBandit.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the DiGraph to undirected and computes some stats

TwoArmedBandit.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

TwoArmedBandit.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfile=None)
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

TwoArmedBandit.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20, outfile=None)
```

Plots the directed graph of the task

TwoArmedBandit.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, outdir=None)
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

TwoArmedBandit.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

TwoArmedBandit.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed:** `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

TwoArmedBandit.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

action: A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

OrthogonalGoNoGo

```
fitr.environments.orthogonal_gonogo.OrthogonalGoNoGo()
```

The Orthogonal GoNogo task from Guitart-Masip et al. (2012)

OrthogonalGoNoGo.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

OrthogonalGoNoGo.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from *START* (pre-initial state) to *END* (which absorbs trial from all terminal states), minus 2 to account for the *START*->node & node->*END* transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

OrthogonalGoNoGo.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

OrthogonalGoNoGo.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

OrthogonalGoNoGo.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

OrthogonalGoNoGo.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

OrthogonalGoNoGo.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the `DiGraph` to undirected and computes some stats

OrthogonalGoNoGo.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

OrthogonalGoNoGo.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfil
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

OrthogonalGoNoGo.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20,
```

Plots the directed graph of the task

OrthogonalGoNoGo.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, o
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

OrthogonalGoNoGo.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

OrthogonalGoNoGo.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed:** `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

OrthogonalGoNoGo.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

`action` : A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

DawTwoStep

```
fitr.environments.dawtwostep.DawTwoStep()
```

An implementation of the Two-Step Task from Daw et al. (2011).

Arguments:

- `mu`: float identifying the drift of the reward-determining Gaussian random walks
 - `sd`: float identifying the standard deviation of the reward-determining Gaussian random walks
-

DawTwoStep.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

DawTwoStep.f_reward

```
fitr.environments.dawtwostep.f_reward(self, R, x)
```

DawTwoStep.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from `START` (pre-initial state) to `END` (which absorbs trial from all terminal states), minus 2 to account for the `START->node` & `node->END` transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

DawTwoStep.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

DawTwoStep.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

DawTwoStep.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

DawTwoStep.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

DawTwoStep.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the `DiGraph` to undirected and computes some stats

DawTwoStep.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

DawTwoStep.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfile=None)
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

DawTwoStep.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20, arrowcolor='black')
```

Plots the directed graph of the task

DawTwoStep.plot_reward_paths

```
fitr.environments.dawtwostep.plot_reward_paths(self, outfile=None, outfiletype='pdf')
```

DawTwoStep.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, outdir=None)
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

DawTwoStep.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

DawTwoStep.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed:** `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

DawTwoStep.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

action: A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

KoolTwoStep

```
fitr.environments.kooltwostep.KoolTwoStep()
```

From Kool & Gershman 2016.

KoolTwoStep.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

KoolTwoStep.f_reward

```
fitr.environments.kooltwostep.f_reward(self, R, x)
```

KoolTwoStep.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from *START* (pre-initial state) to *END* (which absorbs trial from all terminal states), minus 2 to account for the *START*->node & node->*END* transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

KoolTwoStep.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

KoolTwoStep.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

KoolTwoStep.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

KoolTwoStep.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

KoolTwoStep.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the `DiGraph` to undirected and computes some stats

KoolTwoStep.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

KoolTwoStep.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfil
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

KoolTwoStep.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20,
```

Plots the directed graph of the task

KoolTwoStep.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, o
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

KoolTwoStep.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

KoolTwoStep.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed:** `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

KoolTwoStep.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

action : A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

MouthTask

```
fitr.environments.mouthtask.MouthTask()
```

The Pizzagalli reward sensitivity signal-detection task

MouthTask.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

MouthTask.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from `START` (pre-initial state) to `END` (which absorbs trial from all terminal states), minus 2 to account for the `START->node` & `node->END` transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

MouthTask.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

MouthTask.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

MouthTask.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

MouthTask.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

MouthTask.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the `DiGraph` to undirected and computes some stats

MouthTask.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

MouthTask.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfile=None)
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

MouthTask.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20, arrowcolor='black')
```

Plots the directed graph of the task

MouthTask.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, outdir=None)
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

MouthTask.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

MouthTask.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed**: `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

MouthTask.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

`action` : A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

IGT

```
fitr.environments.igt.IGT()
```

Iowa Gambling Task

IGT.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

IGT.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from *START* (pre-initial state) to *END* (which absorbs trial from all terminal states), minus 2 to account for the *START*->node & node->*END* transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

IGT.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

IGT.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

IGT.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

IGT.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

IGT.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the DiGraph to undirected and computes some stats

IGT.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

IGT.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfile=None)
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

IGT.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20, outfile=None)
```

Plots the directed graph of the task

IGT.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, outdir=None)
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

IGT.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

IGT.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed:** `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

IGT.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

action: A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

RandomContextualBandit

```
fitr.environments.randombandit.RandomContextualBandit()
```

Generates a random bandit task

Arguments:

- **nactions**: Number of actions
 - **noutcomes**: Number of outcomes
 - **nstates**: Number of contexts
 - **min_actions_per_context**: Different contexts may have more or fewer actions than others (never more than `nactions`). This variable describes the minimum number of actions allowed in a context.
 - **alpha**:
 - **alpha_start**:
 - **shift_flip**:
 - **reward_lb**: Lower bound for drifting rewards
 - **reward_ub**: Upper bound for drifting rewards
 - **reward_drift**: Values (`on` or `off`) determining whether rewards are allowed to drift
 - **drift_mu**: Mean of the Gaussian random walk determining reward
 - **drift_sd**: Standard deviation of Gaussian random walk determining reward
-

RandomContextualBandit.adjacency_matrix_decomposition

```
fitr.environments.graph.adjacency_matrix_decomposition(self)
```

Singular value decomposition of the graph adjacency matrix

RandomContextualBandit.f_reward

```
fitr.environments.randombandit.f_reward(self, R, x)
```

RandomContextualBandit.get_graph_depth

```
fitr.environments.graph.get_graph_depth(self)
```

Returns the depth of the task graph.

Calculated as the depth from `START` (pre-initial state) to `END` (which absorbs trial from all terminal states), minus 2 to account for the `START->node` & `node->END` transitions.

Returns:

An `int` identifying the depth of the current graph for a single trial of the task

RandomContextualBandit.laplacian_matrix_decomposition

```
fitr.environments.graph.laplacian_matrix_decomposition(self)
```

Singular value decomposition of the graph Laplacian

RandomContextualBandit.make_action_labels

```
fitr.environments.graph.make_action_labels(self)
```

Creates labels for the actions (for plotting) if none provided

RandomContextualBandit.make_digraph

```
fitr.environments.graph.make_digraph(self)
```

Creates a `networkx DiGraph` object from the transition tensor for the purpose of plotting and some other analyses.

RandomContextualBandit.make_state_labels

```
fitr.environments.graph.make_state_labels(self)
```

Creates labels for the states (for plotting) if none provided

RandomContextualBandit.make_undirected_graph

```
fitr.environments.graph.make_undirected_graph(self)
```

Converts the `DiGraph` to undirected and computes some stats

RandomContextualBandit.observation

```
fitr.environments.graph.observation(self)
```

Samples an initial state from the start-state distribution $p(\mathbf{x})$

$$\mathbf{x}_0 \sim p(\mathbf{x})$$

Returns:

A one-hot vector `ndarray((nstates,))` indicating the starting state.

Examples:

```
x = env.observation()
```

RandomContextualBandit.plot_action_outcome_probabilities

```
fitr.environments.graph.plot_action_outcome_probabilities(self, figsize=None, outfile=None)
```

Plots the probabilities of different outcomes given actions.

Each plot is a heatmap for a starting state showing the transition probabilities for each action-outcome pair within that state.

RandomContextualBandit.plot_graph

```
fitr.environments.graph.plot_graph(self, figsize=None, node_size=2000, arrowsize=20, arrowcolor='black')
```

Plots the directed graph of the task

RandomContextualBandit.plot_spectral_properties

```
fitr.environments.graph.plot_spectral_properties(self, figsize=None, outfile=None, save_fig=True)
```

Creates a set of subplots depicting the graph Laplacian and its spectral decomposition.

RandomContextualBandit.random_action

```
fitr.environments.graph.random_action(self)
```

Samples a random one-hot action vector uniformly over the action space.

Useful for testing that your environment works, without having to create an agent.

$$\mathbf{u} \sim \text{Multinomial}\left(1, \mathbf{p} = \{p_i = \frac{1}{|\mathcal{U}|}\}_{i=1}^{|\mathcal{U}|}\right)$$

Returns:

A one-hot action vector of type `ndarray((nactions,))`

Examples:

```
u = env.random_action()
```

RandomContextualBandit.set_seed

```
fitr.environments.graph.set_seed(self, seed=None)
```

Allows user to specify a seed for the pseudorandom number generator.

Arguments:

- **seed**: `int`. Seed value. Default is `None`, which results in a default random state object. If user enters a non-integer value, the default random state object will still be used and no error will be thrown!
-

RandomContextualBandit.step

```
fitr.environments.graph.step(self, action)
```

Executes a state transition in the environment.

Arguments:

`action` : A one-hot vector of type `ndarray((naction,))` indicating the action selected at the current state.

Returns:

A 3-tuple representing the next state (`ndarray((noutcomes,))`), scalar reward, and whether the current step terminates a trial (`bool`).

Raises:

`RuntimeError` if `env.observation()` not called after a previous `env.step(...)` call yielded a terminal state.

Chapter 4

Agents

`fitr.agents`

A modular way to build and test reinforcement learning agents.

There are three main submodules:

- `fitr.agents.policies`: which describe a class of functions essentially representing $f : \mathcal{X} \rightarrow \mathcal{U}$
- `fitr.agents.value_functions`: which describe a class of functions essentially representing $\mathcal{V} : \mathcal{X} \rightarrow \mathbb{R}$ and/or $\mathcal{Q} : \mathcal{Q} \times \mathcal{U} \rightarrow \mathbb{R}$
- `fitr.agents.agents`: classes of agents that are combinations of policies and value functions, along with some convenience functions for generating data from `fitr.environments.Graph environments`.

SoftmaxPolicy

`fitr.agents.policies.SoftmaxPolicy()`

Action selection by sampling from a multinomial whose parameters are given by a softmax.

Action sampling is

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \zeta(\mathbf{v})).$$

Parameters of that distribution are

$$p(\mathbf{u}|\mathbf{v}) = \zeta(\mathbf{v}) = \frac{e^{\beta \mathbf{v}}}{\sum_i e^{\beta v_i}}.$$

Arguments:

- **inverse_softmax_temp**: Inverse softmax temperature β
- **rng**: `np.random.RandomState` object

SoftmaxPolicy.action_prob

```
fitr.agents.policies.action_prob(self, x)
```

Computes the softmax

SoftmaxPolicy.log_prob

```
fitr.agents.policies.log_prob(self, x)
```

Computes the log-probability of an action \mathbf{u} , in addition to computing derivatives up to second order

$$\log p(\mathbf{u}|\mathbf{v}) = \beta \mathbf{v} - \log \sum_{v_i} e^{\beta \mathbf{v}_i}$$

Arguments:

- \mathbf{x} : State vector of type `ndarray((nstates,))`

Returns:

Scalar log-probability

SoftmaxPolicy.sample

```
fitr.agents.policies.sample(self, x)
```

Samples from the action distribution

StickySoftmaxPolicy

```
fitr.agents.policies.StickySoftmaxPolicy()
```

Action selection by sampling from a multinomial whose parameters are given by a softmax, but with accounting for the tendency to persevere (i.e. choosing the previously used action without considering its value).

Let $\mathbf{u}_{t-1} = (u_{t-1}^{(i)})_{i=1}^{|\mathcal{U}|}$ be a one hot vector representing the action taken at the last step, and β^ρ be an inverse softmax temperature for the influence of this last action.

Action sampling is thus:

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v}, \mathbf{u}_{t-1})).$$

Parameters of that distribution are

$$p(\mathbf{u}|\mathbf{v}, \mathbf{u}_{t-1}) = \varsigma(\mathbf{v}, \mathbf{u}_{t-1}) = \frac{e^{\beta\mathbf{v} + \beta\rho\mathbf{u}_{t-1}}}{\sum_i e^{\beta v_i + \beta\rho u_{t-1}^{(i)}}}.$$

Arguments:

- **inverse_softmax_temp**: Inverse softmax temperature β
 - **perseveration**: Inverse softmax temperature $\beta\rho$ capturing the tendency to repeat the last action taken.
 - **rng**: `np.random.RandomState` object
-

StickySoftmaxPolicy.action_prob

```
fitr.agents.policies.action_prob(self, x)
```

Computes the softmax

Arguments:

- **x**: `ndarray((nactions,))` action value vector

Returns:

`ndarray((nactions,))` vector of action probabilities

StickySoftmaxPolicy.log_prob

```
fitr.agents.policies.log_prob(self, x)
```

Computes the log-probability of an action \mathbf{u}

$$\log p(\mathbf{u}|\mathbf{v}, \mathbf{u}_{t-1}) = (\beta\mathbf{v} + \beta\rho\mathbf{u}_{t-1}) - \log \sum_{v_i} e^{\beta v_i + \beta\rho u_{t-1}^{(i)}}$$

Arguments:

- **x**: State vector of type `ndarray((nactions,))`

Returns:

Scalar log-probability

StickySoftmaxPolicy.sample

```
fitr.agents.policies.sample(self, x)
```

Samples from the action distribution

Arguments:

- **x**: `ndarray((nactions,))` action value vector

Returns:

`ndarray((nactions,))` one-hot action vector

EpsilonGreedyPolicy

`fitr.agents.policies.EpsilonGreedyPolicy()`

A policy that takes the maximally valued action with probability $1 - \epsilon$, otherwise chooses randomlyself.

Arguments:

- **epsilon**: Probability of not taking the action with highest value
 - **rng**: `numpy.random.RandomState` object
-

EpsilonGreedyPolicy.action_prob

`fitr.agents.policies.action_prob(self, x)`

Creates vector of action probabilities for e-greedy policy

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nstates,))` vector of action probabilities

EpsilonGreedyPolicy.sample

`fitr.agents.policies.sample(self, x)`

Samples from the action distribution

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nstates,))` one-hot action vector

ValueFunction

```
fitr.agents.value_functions.ValueFunction()
```

A general value function object.

A value function here is task specific and consists of several attributes:

- `nstates`: The number of states in the task, $|\mathcal{X}|$
- `nactions`: Number of actions in the task, $|\mathcal{U}|$
- `V`: State value function $\mathbf{v} = \mathcal{V}(\mathbf{x})$
- `Q`: State-action value function $\mathbf{Q} = \mathcal{Q}(\mathbf{x}, \mathbf{u})$
- `rpe`: Reward prediction error history
- `etrace`: An eligibility trace (optional)
- `dV`: A dictionary storing gradients with respect to parameters (named keys)
- `dQ`: A dictionary storing gradients with respect to parameters (named keys)

Note that in general we rely on matrix-vector notation for value functions, rather than function notation. Vectors in the mathematical typesetting are by default column vectors.

Arguments:

- `env`: A `fitr.environments.Graph`
-

ValueFunction.Qmax

```
fitr.agents.value_functions.Qmax(self, x)
```

Return maximal action value for given state

$$\max_{u_i} Q(\mathbf{x}, u_i) = \max_{\mathbf{u}'} \mathbf{u}'^T \mathbf{Q} \mathbf{x}$$

Arguments:

- `x`: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

ValueFunction.Qmean

```
fitr.agents.value_functions.Qmean(self, x)
```

Return mean action value for given state

$$\text{Mean}(Q(\mathbf{x}, :)) = \frac{1}{|\mathcal{U}|} \mathbf{1}^T \mathbf{Q} \mathbf{x}$$

Arguments:

- `x: ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

ValueFunction.Qx

`fitr.agents.value_functions.Qx(self, x)`

Compute action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x}$$

Arguments:

- `x: ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

ValueFunction.Vx

`fitr.agents.value_functions.Vx(self, x)`

Compute value of state `x`

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x}$$

Arguments:

- `x: ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state `x`

ValueFunction.grad_Qx

`fitr.agents.value_functions.grad_Qx(self, x)`

Compute gradient of action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x},$$

where the gradient is defined as

$$\frac{\partial}{\partial \mathbf{Q}} Q(\mathbf{x}, :) = \mathbf{1} \mathbf{x}^\top,$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

ValueFunction.grad_Vx

`fitr.agents.value_functions.grad_Vx(self, x)`

Compute the gradient of state value function with respect to parameters \mathbf{v}

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x},$$

where the gradient is defined as

$$\nabla_{\mathbf{v}} \mathcal{V}(\mathbf{x}) = \mathbf{x}$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state \mathbf{x}

ValueFunction.grad_uQx

`fitr.agents.value_functions.grad_uQx(self, u, x)`

Compute derivative of value of taking action \mathbf{u} in state \mathbf{x} with respect to value function parameters \mathbf{Q}

$$Q(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x},$$

where the derivative is defined as

$$\frac{\partial}{\partial \mathbf{Q}} Q(\mathbf{x}, \mathbf{u}) = \mathbf{u} \mathbf{x}^\top,$$

Arguments:

- **u**: `ndarray((nactions,))` one-hot action vector
- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action **u** in state **x**

ValueFunction.uQx

```
fitr.agents.value_functions.uQx(self, u, x)
```

Compute value of taking action **u** in state **x**

$$Q(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **u**: `ndarray((nactions,))` one-hot action vector
- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action **u** in state **x**

ValueFunction.update

```
fitr.agents.value_functions.update(self, x, u, r, x_, u_)
```

Updates the value function

In the context of the base `ValueFunction` class, this is merely a placeholder. The specific update rule will depend on the specific value function desired.

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector
 - **u**: `ndarray((nactions,))` one-hot action vector
 - **r**: Scalar reward
 - **x_**: `ndarray((nstates,))` one-hot next-state vector
 - **u_**: `ndarray((nactions,))` one-hot next-action vector
-

DummyLearner

```
fitr.agents.value_functions.DummyLearner()
```

A critic/value function for the random learner

This class actually contributes nothing except identifying that a value function has been chosen for an Agent object

Arguments:

- **env:** A `fitr.environments.Graph`
-

DummyLearner.Qmax

`fitr.agents.value_functions.Qmax(self, x)`

Return maximal action value for given state

$$\max_{u_i} Q(\mathbf{x}, u_i) = \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **x:** `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

DummyLearner.Qmean

`fitr.agents.value_functions.Qmean(self, x)`

Return mean action value for given state

$$Mean(Q(\mathbf{x}, :)) = \frac{1}{|\mathcal{U}|} \mathbf{1}^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **x:** `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

DummyLearner.Qx

`fitr.agents.value_functions.Qx(self, x)`

Compute action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x}$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

DummyLearner.Vx

`fitr.agents.value_functions.Vx(self, x)`

Compute value of state \mathbf{x}

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x}$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state \mathbf{x}

DummyLearner.grad_Qx

`fitr.agents.value_functions.grad_Qx(self, x)`

Compute gradient of action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x},$$

where the gradient is defined as

$$\frac{\partial}{\partial \mathbf{Q}} Q(\mathbf{x}, :) = \mathbf{1}\mathbf{x}^\top,$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

DummyLearner.grad_Vx

```
fitr.agents.value_functions.grad_Vx(self, x)
```

Compute the gradient of state value function with respect to parameters \mathbf{v}

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x},$$

where the gradient is defined as

$$\nabla_{\mathbf{v}} \mathcal{V}(\mathbf{x}) = \mathbf{x}$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state \mathbf{x}

DummyLearner.grad_uQx

```
fitr.agents.value_functions.grad_uQx(self, u, x)
```

Compute derivative of value of taking action \mathbf{u} in state \mathbf{x} with respect to value function parameters \mathbf{Q}

$$\mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x},$$

where the derivative is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u} \mathbf{x}^\top,$$

Arguments:

- \mathbf{u} : `ndarray((nactions,))` one-hot action vector
- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action \mathbf{u} in state \mathbf{x}

DummyLerner.uQx

```
fitr.agents.value_functions.uQx(self, u, x)
```

Compute value of taking action **u** in state **x**

$$Q(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q}\mathbf{x}$$

Arguments:

- **u**: ndarray((nactions,)) one-hot action vector
- **x**: ndarray((nstates,)) one-hot state vector

Returns:

Scalar value of action **u** in state **x**

DummyLerner.update

```
fitr.agents.value_functions.update(self, x, u, r, x_, u_)
```

Updates the value function

In the context of the base `ValueFunction` class, this is merely a placeholder. The specific update rule will depend on the specific value function desired.

Arguments:

- **x**: ndarray((nstates,)) one-hot state vector
 - **u**: ndarray((nactions,)) one-hot action vector
 - **r**: Scalar reward
 - **x_**: ndarray((nstates,)) one-hot next-state vector
 - **u_**: ndarray((nactions,)) one-hot next-action vector
-

InstrumentalRescorlaWagnerLerner

```
fitr.agents.value_functions.InstrumentalRescorlaWagnerLerner()
```

Learns an instrumental control policy through one-step error-driven updates of the state-action value function

The instrumental Rescorla-Wagner rule is as follows:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r - \mathbf{u}^\top \mathbf{Q}\mathbf{x})\mathbf{u}\mathbf{x}^\top,$$

where $0 < \alpha < 1$ is the learning rate, and where the reward prediction error (RPE) is $\delta = (r - \mathbf{u}^\top \mathbf{Q}\mathbf{x})$.

\$\$

Arguments:

- **env**: A `fitr.environments.Graph`
 - **learning_rate**: Learning rate α
-

InstrumentalRescorlaWagnerLearner.Qmax

`fitr.agents.value_functions.Qmax(self, x)`

Return maximal action value for given state

$$\max_{u_i} Q(\mathbf{x}, u_i) = \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q}\mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

InstrumentalRescorlaWagnerLearner.Qmean

`fitr.agents.value_functions.Qmean(self, x)`

Return mean action value for given state

$$Mean(Q(\mathbf{x}, :)) = \frac{1}{|\mathcal{U}|} \mathbf{1}^\top \mathbf{Q}\mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

InstrumentalRescorlaWagnerLearner.Qx

`fitr.agents.value_functions.Qx(self, x)`

Compute action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x}$$

Arguments:

- `x`: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

InstrumentalRescorlaWagnerLearner.Vx

`fitr.agents.value_functions.Vx(self, x)`

Compute value of state `x`

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x}$$

Arguments:

- `x`: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state `x`

InstrumentalRescorlaWagnerLearner.grad_Qx

`fitr.agents.value_functions.grad_Qx(self, x)`

Compute gradient of action values for a given state

$$\mathcal{Q}(\mathbf{x}, :) = \mathbf{Q}\mathbf{x},$$

where the gradient is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, :) = \mathbf{1}\mathbf{x}^\top,$$

Arguments:

- `x`: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

InstrumentalRescorlaWagnerLearner.grad_Vx

```
fitr.agents.value_functions.grad_Vx(self, x)
```

Compute the gradient of state value function with respect to parameters \mathbf{v}

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x},$$

where the gradient is defined as

$$\nabla_{\mathbf{v}} \mathcal{V}(\mathbf{x}) = \mathbf{x}$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state \mathbf{x}

InstrumentalRescorlaWagnerLearner.grad_uQx

```
fitr.agents.value_functions.grad_uQx(self, u, x)
```

Compute derivative of value of taking action \mathbf{u} in state \mathbf{x} with respect to value function parameters \mathbf{Q}

$$\mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x},$$

where the derivative is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u} \mathbf{x}^\top,$$

Arguments:

- \mathbf{u} : `ndarray((nactions,))` one-hot action vector
- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action \mathbf{u} in state \mathbf{x}

InstrumentalRescorlaWagnerLerner.uQx

```
fitr.agents.value_functions.uQx(self, u, x)
```

Compute value of taking action **u** in state **x**

$$Q(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q}\mathbf{x}$$

Arguments:

- **u**: ndarray((nactions,)) one-hot action vector
- **x**: ndarray((nstates,)) one-hot state vector

Returns:

Scalar value of action **u** in state **x**

InstrumentalRescorlaWagnerLerner.update

```
fitr.agents.value_functions.update(self, x, u, r, x_, u_)
```

Computes the value function update of the instrumental Rescorla-Wagner learning rule and computes derivative with respect to the learning rate.

This derivative is defined as

$$\frac{\partial}{\partial \alpha} Q(\mathbf{x}, \mathbf{u}; \alpha) = \delta \mathbf{u} \mathbf{x}^\top + \frac{\partial}{\partial \alpha} Q(\mathbf{x}, \mathbf{u}; \alpha) (1 - \alpha \mathbf{u} \mathbf{x}^\top)$$

and the second order derivative with respect to learning rate is

$$\frac{\partial^2}{\partial \alpha^2} Q(\mathbf{x}, \mathbf{u}; \alpha) = -2 \mathbf{u} \mathbf{x}^\top \frac{\partial}{\partial \alpha} Q(\mathbf{x}, \mathbf{u}; \alpha) + \frac{\partial^2}{\partial \alpha^2} Q(\mathbf{x}, \mathbf{u}; \alpha) (1 - \alpha \mathbf{u} \mathbf{x}^\top)$$

Arguments:

- **x**: ndarray((nstates,)). State vector
 - **u**: ndarray((nactions,)). Action vector
 - **r**: float. Reward received
 - **x_**: ndarray((nstates,)). For compatibility
 - **u_**: ndarray((nactions,)). For compatibility
-

QLearner

```
fitr.agents.value_functions.QLearner()
```

Learns an instrumental control policy through Q-learning

The Q-learning rule is as follows:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r + \gamma \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{z},$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r + \gamma \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$. We have also included an eligibility trace \mathbf{z} defined as

$$\mathbf{z} = \mathbf{u} \mathbf{x}^\top + \gamma \lambda \mathbf{z}$$

Arguments:

- **env**: A `fitr.environments.Graph`
 - **learning_rate**: Learning rate α
 - **discount_factor**: Discount factor γ
 - **trace_decay**: Eligibility trace decay λ
-

QLearner.Qmax

```
fitr.agents.value_functions.Qmax(self, x)
```

Return maximal action value for given state

$$\max_{u_i} Q(\mathbf{x}, u_i) = \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

QLearner.Qmean

```
fitr.agents.value_functions.Qmean(self, x)
```

Return mean action value for given state

$$\text{Mean}(Q(\mathbf{x}, :)) = \frac{1}{|\mathcal{U}|} \mathbf{1}^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

QLearner.Qx

`fitr.agents.value_functions.Qx(self, x)`

Compute action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x}$$

Arguments:

- `x`: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

QLearner.Vx

`fitr.agents.value_functions.Vx(self, x)`

Compute value of state `x`

$$V(\mathbf{x}) = \mathbf{v}^\top \mathbf{x}$$

Arguments:

- `x`: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state `x`

QLearner.grad_Qx

`fitr.agents.value_functions.grad_Qx(self, x)`

Compute gradient of action values for a given state

$$\mathcal{Q}(\mathbf{x}, :) = \mathbf{Q}\mathbf{x},$$

where the gradient is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, :) = \mathbf{1x}^\top,$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

QLearner.grad_Vx

`fitr.agents.value_functions.grad_Vx(self, x)`

Compute the gradient of state value function with respect to parameters **v**

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x},$$

where the gradient is defined as

$$\nabla_{\mathbf{v}} \mathcal{V}(\mathbf{x}) = \mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state **x**

QLearner.grad_uQx

`fitr.agents.value_functions.grad_uQx(self, u, x)`

Compute derivative of value of taking action **u** in state **x** with respect to value function parameters **Q**

$$\mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x},$$

where the derivative is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u} \mathbf{x}^\top,$$

Arguments:

- **u**: `ndarray((nactions,))` one-hot action vector

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action **u** in state **x**

QLearner.uQx

```
fitr.agents.value_functions.uQx(self, u, x)
```

Compute value of taking action **u** in state **x**

$$Q(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **u**: `ndarray((nactions,))` one-hot action vector
- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action **u** in state **x**

QLearner.update

```
fitr.agents.value_functions.update(self, x, u, r, x_, u_)
```

Computes value function updates and their derivatives for the Q-learning model

SARSA Learner

```
fitr.agents.value_functions.SARSA Learner()
```

Learns an instrumental control policy through the SARSA learning rule

The SARSA learning rule is as follows:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r + \gamma \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{z},$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r + \gamma \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$. We have also included an eligibility trace **z** defined as

$$\mathbf{z} = \mathbf{u} \mathbf{x}^\top + \gamma \lambda \mathbf{z}$$

Arguments:

- **env**: A `fitr.environments.Graph`
 - **learning_rate**: Learning rate α
 - **discount_factor**: Discount factor γ
 - **trace_decay**: Eligibility trace decay λ
-

SARSAlearner.Qmax

```
fitr.agents.value_functions.Qmax(self, x)
```

Return maximal action value for given state

$$\max_{u_i} Q(\mathbf{x}, u_i) = \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q}\mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

SARSAlearner.Qmean

```
fitr.agents.value_functions.Qmean(self, x)
```

Return mean action value for given state

$$\text{Mean}(Q(\mathbf{x}, :)) = \frac{1}{|\mathcal{U}|} \mathbf{1}^\top \mathbf{Q}\mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of the maximal action value at the given state

SARSAlearner.Qx

```
fitr.agents.value_functions.Qx(self, x)
```

Compute action values for a given state

$$Q(\mathbf{x}, :) = \mathbf{Q}\mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

SARSA.Learner.Vx

`fitr.agents.value_functions.Vx(self, x)`

Compute value of state **x**

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x}$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state **x**

SARSA.Learner.grad_Qx

`fitr.agents.value_functions.grad_Qx(self, x)`

Compute gradient of action values for a given state

$$\mathcal{Q}(\mathbf{x}, :) = \mathbf{Q}\mathbf{x},$$

where the gradient is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, :) = \mathbf{1}\mathbf{x}^\top,$$

Arguments:

- **x**: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` vector of values for actions in the given state

SARSA.Learner.grad_Vx

```
fitr.agents.value_functions.grad_Vx(self, x)
```

Compute the gradient of state value function with respect to parameters \mathbf{v}

$$\mathcal{V}(\mathbf{x}) = \mathbf{v}^\top \mathbf{x},$$

where the gradient is defined as

$$\nabla_{\mathbf{v}} \mathcal{V}(\mathbf{x}) = \mathbf{x}$$

Arguments:

- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of state \mathbf{x}

SARSA.Learner.grad_uQx

```
fitr.agents.value_functions.grad_uQx(self, u, x)
```

Compute derivative of value of taking action \mathbf{u} in state \mathbf{x} with respect to value function parameters \mathbf{Q}

$$\mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x},$$

where the derivative is defined as

$$\frac{\partial}{\partial \mathbf{Q}} \mathcal{Q}(\mathbf{x}, \mathbf{u}) = \mathbf{u} \mathbf{x}^\top,$$

Arguments:

- \mathbf{u} : `ndarray((nactions,))` one-hot action vector
- \mathbf{x} : `ndarray((nstates,))` one-hot state vector

Returns:

Scalar value of action \mathbf{u} in state \mathbf{x}

SARSA.Learner.uQx

```
fitr.agents.value_functions.uQx(self, u, x)
```

Compute value of taking action **u** in state **x**

$$Q(\mathbf{x}, \mathbf{u}) = \mathbf{u}^\top \mathbf{Q} \mathbf{x}$$

Arguments:

- **u**: ndarray (nactions,) one-hot action vector
- **x**: ndarray (nstates,) one-hot state vector

Returns:

Scalar value of action **u** in state **x**

SARSA.Learner.update

```
fitr.agents.value_functions.update(self, x, u, r, x_, u_)
```

Computes value function updates and their derivatives for the SARSA model

Agent

```
fitr.agents.agents.Agent()
```

Base class for synthetic RL agents.

Arguments:

meta : List of metadata of arbitrary type. e.g. labels, covariates, etc. **params** : List of parameters for the agent. Should be filled for specific agent.

Agent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: ndarray (nstates,) one-hot state vector
-

Agent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector
 - **action**: `ndarray((nactions,))` one-hot action vector
 - **reward**: scalar reward
 - **next_state**: `ndarray((nstates,))` one-hot next-state vector
 - **next_action**: `ndarray((nactions,))` one-hot action vector
-

Agent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

BanditAgent

```
fitr.agents.agents.BanditAgent()
```

A base class for agents in bandit tasks (i.e. with one step).

Arguments:

- **task**: `fitr.environments.Graph`
-

BanditAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector

BanditAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials)
```

For the parent agent, this function generates data from a bandit task

Arguments:

- **ntrials:** int number of trials

Returns:

```
fitr.data.BehaviouralData
```

BanditAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** ndarray((nstates,)) one-hot state vector
 - **action:** ndarray((nactions,)) one-hot action vector
 - **reward:** scalar reward
 - **next_state:** ndarray((nstates,)) one-hot next-state vector
 - **next_action:** ndarray((nactions,)) one-hot action vector
-

BanditAgent.log_prob

```
fitr.agents.agents.log_prob(self, state)
```

Computes the log-likelihood over actions for a given state under the present agent parameters.

Presently this only works for the state-action value function. In all other cases, you should define your own log-likelihood function. However, this can be used as a template.

Arguments:

- **state:** ndarray((nstates,)) one-hot state vector

Returns:

```
ndarray((nactions,)) log-likelihood vector
```

BanditAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

MDPAgent

```
fitr.agents.agents.MDPAgent()
```

A base class for agents that operate on MDPs.

This mainly has implications for generating data.

Arguments:

- **task**: `fitr.environments.Graph`
-

MDPAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector
-

MDPAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials, state_only=False)
```

For the parent agent, this function generates data from a Markov Decision Process (MDP) task

Arguments:

- **ntrials**: int number of trials
- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

Returns:

```
fitr.data.BehaviouralData
```

MDPAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
 - **action:** `ndarray((nactions,))` one-hot action vector
 - **reward:** scalar reward
 - **next_state:** `ndarray((nstates,))` one-hot next-state vector
 - **next_action:** `ndarray((nactions,))` one-hot action vector
-

MDPAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only:** `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

RandomBanditAgent

```
fitr.agents.agents.RandomBanditAgent()
```

An agent that simply selects random actions at each trial

RandomBanditAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
-

RandomBanditAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials)
```

For the parent agent, this function generates data from a bandit task

Arguments:

- **ntrials:** `int` number of trials

Returns:

```
fitr.data.BehaviouralData
```

RandomBanditAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
 - **action:** `ndarray((nactions,))` one-hot action vector
 - **reward:** scalar reward
 - **next_state:** `ndarray((nstates,))` one-hot next-state vector
 - **next_action:** `ndarray((nactions,))` one-hot action vector
-

RandomBanditAgent.log_prob

```
fitr.agents.agents.log_prob(self, state)
```

Computes the log-likelihood over actions for a given state under the present agent parameters.

Presently this only works for the state-action value function. In all other cases, you should define your own log-likelihood function. However, this can be used as a template.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector

Returns:

```
ndarray((nactions,)) log-likelihood vector
```

RandomBanditAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

RandomMDPAgent

```
fitr.agents.agents.RandomMDPAgent()
```

An agent that simply selects random actions at each trial

Notes

This has been specified as an `OnPolicyAgent` arbitrarily.

RandomMDPAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector
-

RandomMDPAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials, state_only=False)
```

For the parent agent, this function generates data from a Markov Decision Process (MDP) task

Arguments:

- **ntrials**: `int` number of trials

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

Returns:

```
fitr.data.BehaviouralData
```

RandomMDPAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector
 - **action**: `ndarray((nactions,))` one-hot action vector
 - **reward**: scalar reward
 - **next_state**: `ndarray((nstates,))` one-hot next-state vector
 - **next_action**: `ndarray((nactions,))` one-hot action vector
-

RandomMDPAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

SARSA SoftmaxAgent

```
fitr.agents.agents.SARSA SoftmaxAgent()
```

An agent that uses the SARSA learning rule and a softmax policy

The softmax policy selects actions from a multinomial

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v})),$$

whose parameters are

$$p(\mathbf{u}|\mathbf{v}) = \varsigma(\mathbf{v}) = \frac{e^{\beta \mathbf{v}}}{\sum_i |\mathbf{v}| e^{\beta v_i}}.$$

The value function is SARSA:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r + \gamma \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{z},$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r + \gamma \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$. We have also included an eligibility trace \mathbf{z} defined as

$$\mathbf{z} = \mathbf{u} \mathbf{x}^\top + \gamma \lambda \mathbf{z}$$

Arguments:

- **task:** `fitr.environments.Graph`
 - **learning_rate:** Learning rate α
 - **discount_factor:** Discount factor γ
 - **trace_decay:** Eligibility trace decay λ
 - **inverse_softmax_temp:** Inverse softmax temperature β
 - **rng:** `np.random.RandomState`
-

SARSA SoftmaxAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
-

SARSA SoftmaxAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials, state_only=False)
```

For the parent agent, this function generates data from a Markov Decision Process (MDP) task

Arguments:

- **ntrials:** `int` number of trials
- **state_only:** `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

Returns:

```
fitr.data.BehaviouralData
```

SARSA Softmax Agent learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: ndarray((nstates,)) one-hot state vector
 - **action**: ndarray((nactions,)) one-hot action vector
 - **reward**: scalar reward
 - **next_state**: ndarray((nstates,)) one-hot next-state vector
 - **next_action**: ndarray((nactions,)) one-hot action vector
-

SARSA Softmax Agent log_prob

```
fitr.agents.agents.log_prob(self, state, action)
```

Computes the log-probability of the given action and state under the model, while also computing first and second order derivatives.

This model has four free parameters:

- Learning rate α
- Inverse softmax temperature β
- Discount factor γ
- Trace decay λ

First-order partial derivatives

We can break down the computation using the chain rule to reuse previously computed derivatives:

$$\frac{\partial \mathcal{L}}{\partial \alpha} = \frac{\partial \mathcal{L}}{\partial \pi} \frac{\partial \pi}{\partial \mathbf{q}} \frac{\partial \mathbf{q}}{\partial \mathbf{Q}} \frac{\partial \mathbf{Q}}{\partial \alpha}$$

$$\frac{\partial \mathcal{L}}{\partial \beta} = \frac{\partial \mathcal{L}}{\partial \pi} \frac{\partial \pi}{\partial \beta}$$

$$\frac{\partial \mathcal{L}}{\partial \gamma} = \frac{\partial \mathcal{L}}{\partial \pi} \frac{\partial \pi}{\partial \mathbf{q}} \frac{\partial \mathbf{q}}{\partial \mathbf{Q}} \frac{\partial \mathbf{Q}}{\partial \gamma}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = \frac{\partial \mathcal{L}}{\partial \pi} \frac{\partial \pi}{\partial \mathbf{q}} \frac{\partial \mathbf{q}}{\partial \mathbf{Q}} \frac{\partial \mathbf{Q}}{\partial \lambda}$$

Action Probabilities

$$\partial_{\alpha}\varsigma = \frac{\partial\varsigma}{\partial\boldsymbol{\pi}} \frac{\partial\boldsymbol{\pi}}{\partial\mathbf{q}} \frac{\partial\mathbf{q}}{\partial\mathbf{Q}} (\partial_{\alpha}\mathbf{Q}) = \beta(\partial_{\pi}\varsigma)_i (\partial_{\alpha}Q)_j^i x^j$$

Value Function

$$\partial_{\alpha}Q_{ij} = \partial_{\alpha}Q_{ij} + (\delta + \alpha\partial_{\alpha}\delta)z_{ij}$$

$$\partial_{\gamma}Q_{ij} = \partial_{\gamma}Q_{ij} + \alpha((\partial_{\gamma}\delta)z_{ij} + \delta(\partial_{\gamma}z_{ij}))$$

$$\partial_{\lambda}Q_{ij} = \partial_{\lambda}Q_{ij} + \alpha((\partial_{\lambda}\delta)z_{ij} + \delta(\partial_{\lambda}z_{ij}))$$

Reward Prediction Error

$$\partial_{\alpha}\delta = (\partial_{\mathbf{Q}}\delta)_{ij}(\partial_{\alpha}Q)^{ij}$$

$$\partial_{\gamma}\delta = (\partial_{\mathbf{Q}}\delta)_{ij}(\partial_{\gamma}Q)^{ij} + \tilde{u}_i Q_j^i \tilde{x}^j$$

$$\partial_{\lambda}\delta = (\partial_{\mathbf{Q}}\delta)_{ij}(\partial_{\lambda}Q)^{ij}$$

Trace Decay

$$\partial_{\gamma}z_{ij} = \lambda(z_{ij} + \gamma(\partial_{\gamma}z_{ij}))$$

$$\partial_{\lambda}z_{ij} = \gamma(z_{ij} + \lambda(\partial_{\lambda}z_{ij}))$$

Simplified Components of the Gradient Vector

$$\frac{\partial\mathcal{L}}{\partial\alpha} = \beta[\mathbf{u} - \varsigma(\boldsymbol{\pi})]_i (\partial_{\alpha}Q)_j^i x^j = \beta[u_i (\partial_{\alpha}Q)_j^i x^j - p(u_i) (\partial_{\alpha}Q)_j^i x^j]$$

$$\frac{\partial\mathcal{L}}{\partial\beta} = [\mathbf{u} - \varsigma(\boldsymbol{\pi})]_i Q_j^i x^j = u_i Q_j^i x^j - p(u_i) Q_j^i x^j$$

$$\frac{\partial\mathcal{L}}{\partial\gamma} = \beta[\mathbf{u} - \varsigma(\boldsymbol{\pi})]_i (\partial_{\gamma}Q)_j^i x^j$$

$$\frac{\partial\mathcal{L}}{\partial\lambda} = \beta[\mathbf{u} - \varsigma(\boldsymbol{\pi})]_i (\partial_{\lambda}Q)_j^i x^j$$

Second-Order Partial Derivatives

The Hessian matrix for this model is

$$\mathbf{H} = \begin{bmatrix} \frac{\partial^2 \mathcal{L}}{\partial \alpha^2} & \frac{\partial^2 \mathcal{L}}{\partial \alpha \partial \beta} & \frac{\partial^2 \mathcal{L}}{\partial \alpha \partial \gamma} & \frac{\partial^2 \mathcal{L}}{\partial \alpha \partial \lambda} \\ \frac{\partial^2 \mathcal{L}}{\partial \beta \partial \alpha} & \frac{\partial^2 \mathcal{L}}{\partial \beta^2} & \frac{\partial^2 \mathcal{L}}{\partial \beta \partial \gamma} & \frac{\partial^2 \mathcal{L}}{\partial \beta \partial \lambda} \\ \frac{\partial^2 \mathcal{L}}{\partial \gamma \partial \alpha} & \frac{\partial^2 \mathcal{L}}{\partial \gamma \partial \beta} & \frac{\partial^2 \mathcal{L}}{\partial \gamma^2} & \frac{\partial^2 \mathcal{L}}{\partial \gamma \partial \lambda} \\ \frac{\partial^2 \mathcal{L}}{\partial \lambda \partial \alpha} & \frac{\partial^2 \mathcal{L}}{\partial \lambda \partial \beta} & \frac{\partial^2 \mathcal{L}}{\partial \lambda \partial \gamma} & \frac{\partial^2 \mathcal{L}}{\partial \lambda^2} \end{bmatrix},$$

where the second-order partial derivatives are such that \mathbf{H} is symmetrical. We must therefore compute 10 second order partial derivatives, shown below:

$$\frac{\partial^2 \mathcal{L}}{\partial \alpha^2} = \beta \left[(\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha^2 Q)^i - (\partial_\alpha \varsigma)_j (\partial_\alpha Q)_k^j x^k \right]_l x^l$$

$$\frac{\partial^2 \mathcal{L}}{\partial \beta^2} = \left(q_i \varsigma(\boldsymbol{\pi})^i \right)^2 - \mathbf{q} \odot \mathbf{q} \odot \varsigma(\boldsymbol{\pi})$$

$$\frac{\partial^2 \mathcal{L}}{\partial \gamma^2} = \beta \left[(\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\gamma^2 Q)^i - (\partial_\gamma \varsigma)_j (\partial_\gamma Q)_k^j x^k \right]_l x^l$$

$$\frac{\partial^2 \mathcal{L}}{\partial \lambda^2} = \beta \left[(\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\lambda^2 Q)^i - (\partial_\lambda \varsigma)_j (\partial_\lambda Q)_k^j x^k \right]_l x^l$$

The off diagonal elements of the Hessian are as follows:

$$\frac{\partial^2 \mathcal{L}}{\partial \alpha \partial \beta} = \left(\mathbf{u} - \varsigma(\boldsymbol{\pi}) - \beta (\partial_\beta \varsigma) \right)_i (\partial_\alpha Q)_j^i x^j$$

$$\frac{\partial^2 \mathcal{L}}{\partial \beta \partial \gamma} = \left(\mathbf{u} - \varsigma(\boldsymbol{\pi}) - \beta (\partial_\beta \varsigma) \right)_i (\partial_\gamma Q)_j^i x^j$$

$$\frac{\partial^2 \mathcal{L}}{\partial \beta \partial \lambda} = \left(\mathbf{u} - \varsigma(\boldsymbol{\pi}) - \beta (\partial_\beta \varsigma) \right)_i (\partial_\lambda Q)_j^i x^j$$

$$\frac{\partial^2 \mathcal{L}}{\partial \alpha \partial \gamma} = \beta \left((\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha \partial_\gamma Q)^i - (\partial_\gamma \varsigma)_j (\partial_\alpha Q)_k^j \right)_k x^k$$

$$\frac{\partial^2 \mathcal{L}}{\partial \alpha \partial \lambda} = \beta \left((\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha \partial_\lambda Q)^i - (\partial_\lambda \varsigma)_j (\partial_\alpha Q)_k^j \right)_k x^k$$

$$\frac{\partial^2 \mathcal{L}}{\partial \gamma \partial \lambda} = \beta \left((\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\gamma \partial_\lambda Q)^i - (\partial_\lambda \varsigma)_j (\partial_\gamma Q)_k^j \right)_k x^k$$

Reward Prediction Error

$$\partial_\alpha^2 \delta = (\partial_{\mathbf{Q}} \delta)_{ij} (\partial_\alpha^2 Q)^{ij}$$

$$\partial_\gamma^2 \delta = (\partial_{\mathbf{Q}} \delta)_{ij} (\partial_\gamma^2 Q)^{ij} + 2\tilde{u}_i (\partial_\gamma Q)_j^i \tilde{x}^j$$

$$\partial_\lambda^2 \delta = (\partial_{\mathbf{Q}} \delta)_{ij} (\partial_\lambda^2 Q)^{ij}$$

$$\partial_\alpha \partial_\gamma \delta = (\partial_{\mathbf{Q}} \delta)_{ij} (\partial_\gamma \partial_\alpha Q)^{ij} + \tilde{u}_i (\partial_\alpha Q)_j^i \tilde{x}^j$$

$$\partial_\alpha \partial_\lambda \delta = (\partial_{\mathbf{Q}} \delta)_{ij} (\partial_\alpha \partial_\lambda Q)^{ij}$$

$$\partial_\gamma \partial_\lambda \delta = (\partial_{\mathbf{Q}} \delta)_{ij} (\partial_\gamma \partial_\lambda Q)^{ij} + \tilde{u}_i (\partial_\lambda Q)_j^i \tilde{x}^j$$

Value Function

$$\partial_\alpha^2 Q_{ij} = \partial_\alpha^2 Q_{ij} + 2(\partial_\alpha \delta) z_{ij} + \alpha(\partial_\alpha^2 \delta) z_{ij}$$

$$\partial_\gamma^2 Q_{ij} = \partial_\gamma^2 Q_{ij} + \alpha \left((\partial_\gamma^2 \delta) z_{ij} + (\partial_\gamma \delta) (\partial_\gamma z_{ij}) + (\partial_\gamma \delta) (\partial_\gamma^2 z_{ij}) \right)$$

$$\partial_\lambda^2 Q_{ij} = \partial_\lambda^2 Q_{ij} + \alpha \left((\partial_\lambda^2 \delta) z_{ij} + (\partial_\lambda \delta) (\partial_\lambda z_{ij}) + (\partial_\lambda \delta) (\partial_\lambda^2 z_{ij}) \right)$$

$$\partial_\alpha \partial_\gamma Q_{ij} = \partial_\alpha \partial_\gamma Q_{ij} + (\partial_\gamma \delta) z_{ij} + \delta (\partial_\gamma z_{ij}) + \alpha (\partial_\alpha \delta) (\partial_\gamma z_{ij}) + \alpha (\partial_\alpha \partial_\gamma \delta) z_{ij}$$

$$\partial_\alpha \partial_\lambda Q_{ij} = \partial_\alpha \partial_\lambda Q_{ij} + (\partial_\lambda \delta) z_{ij} + \delta (\partial_\lambda z_{ij}) + \alpha (\partial_\alpha \delta) (\partial_\lambda z_{ij}) + \alpha (\partial_\alpha \partial_\lambda \delta) z_{ij}$$

$$\partial_\gamma \partial_\lambda Q_{ij} = \partial_\gamma \partial_\lambda Q_{ij} + \alpha \left[(\partial_\lambda \partial_\gamma \delta) z_{ij} + (\partial_\gamma \delta) (\partial_\lambda z_{ij}) + (\partial_\lambda \delta) (\partial_\gamma z_{ij}) + \delta (\partial_\lambda \partial_\gamma z_{ij}) \right]$$

Trace Decay

$$\partial_\gamma^2 z = \lambda \left(2(\partial_\gamma z) + \gamma (\partial_\gamma^2 z) \right)$$

$$\partial_\lambda^2 z = \gamma \left(2(\partial_\lambda z) + \lambda (\partial_\lambda^2 z) \right)$$

$$\partial_\gamma \partial_\lambda z = z + \gamma (\partial_\gamma z) + \lambda (\partial_\lambda z) + \lambda \gamma (\partial_\gamma \partial_\lambda z)$$

Arguments:

- **action:** ndarray(nactions). One-hot action vector
- **state:** ndarray(nstates). One-hot state vector

SARSA SoftmaxAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

SARSA StickySoftmaxAgent

```
fitr.agents.agents.SARSAStickySoftmaxAgent()
```

An agent that uses the SARSA learning rule and a sticky softmax policy

The sticky softmax policy selects actions from a multinomial

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v})),$$

whose parameters are

$$p(\mathbf{u}|\mathbf{v}, \mathbf{u}_{t-1}) = \varsigma(\mathbf{v}, \mathbf{u}_{t-1}) = \frac{e^{\beta \mathbf{v} + \beta^\rho \mathbf{u}_{t-1}}}{\sum_i e^{\beta v_i + \beta^\rho u_{t-1}^{(i)}}}.$$

The value function is SARSA:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r + \gamma \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{z},$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r + \gamma \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$. We have also included an eligibility trace \mathbf{z} defined as

$$\mathbf{z} = \mathbf{u} \mathbf{x}^\top + \gamma \lambda \mathbf{z}$$

Arguments:

- **task**: `fitr.environments.Graph`
- **learning_rate**: Learning rate α
- **discount_factor**: Discount factor γ
- **trace_decay**: Eligibility trace decay λ
- **inverse_softmax_temp**: Inverse softmax temperature β
- **perseveration**: Perseveration parameter β^ρ
- **rng**: `np.random.RandomState`

SARSAStickySoftmaxAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
-

SARSAStickySoftmaxAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials, state_only=False)
```

For the parent agent, this function generates data from a Markov Decision Process (MDP) task

Arguments:

- **ntrials:** `int` number of trials
- **state_only:** `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

Returns:

```
fitr.data.BehaviouralData
```

SARSAStickySoftmaxAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
 - **action:** `ndarray((nactions,))` one-hot action vector
 - **reward:** scalar reward
 - **next_state:** `ndarray((nstates,))` one-hot next-state vector
 - **next_action:** `ndarray((nactions,))` one-hot action vector
-

SARSAStickySoftmaxAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

QLearningSoftmaxAgent

`fitr.agents.agents.QLearningSoftmaxAgent()`

An agent that uses the Q-learning rule and a softmax policy

The softmax policy selects actions from a multinomial

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v})),$$

whose parameters are

$$p(\mathbf{u}|\mathbf{v}) = \varsigma(\mathbf{v}) = \frac{e^{\beta \mathbf{v}}}{\sum_i e^{\beta v_i}}.$$

The value function is Q-learning:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r + \gamma \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{z},$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r + \gamma \max_{\mathbf{u}'} \mathbf{u}'^\top \mathbf{Q} \mathbf{x}' - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$. The eligibility trace \mathbf{z} is defined as

$$\mathbf{z} = \mathbf{u} \mathbf{x}^\top + \gamma \lambda \mathbf{z}$$

Arguments:

- **task**: `fitr.environments.Graph`
 - **learning_rate**: Learning rate α
 - **discount_factor**: Discount factor γ
 - **trace_decay**: Eligibility trace decay λ
 - **inverse_softmax_temp**: Inverse softmax temperature β
 - **rng**: `np.random.RandomState`
-

QLearningSoftmaxAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
-

QLearningSoftmaxAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials, state_only=False)
```

For the parent agent, this function generates data from a Markov Decision Process (MDP) task

Arguments:

- **ntrials:** `int` number of trials
- **state_only:** `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

Returns:

```
fitr.data.BehaviouralData
```

QLearningSoftmaxAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
 - **action:** `ndarray((nactions,))` one-hot action vector
 - **reward:** scalar reward
 - **next_state:** `ndarray((nstates,))` one-hot next-state vector
 - **next_action:** `ndarray((nactions,))` one-hot action vector
-

QLearningSoftmaxAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

RWSoftmaxAgent

```
fitr.agents.agents.RWSoftmaxAgent()
```

An instrumental Rescorla-Wagner agent with a softmax policy

The softmax policy selects actions from a multinomial

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v})),$$

whose parameters are

$$p(\mathbf{u}|\mathbf{v}) = \varsigma(\mathbf{v}) = \frac{e^{\beta \mathbf{v}}}{\sum_i e^{\beta v_i}}.$$

The value function is the Rescorla-Wagner learning rule:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{u} \mathbf{x}^\top,$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$.

Arguments:

- **task**: `fitr.environments.Graph`
 - **learning_rate**: Learning rate α
 - **inverse_softmax_temp**: Inverse softmax temperature β
 - **rng**: `np.random.RandomState`
-

RWSoftmaxAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector

RWSoftmaxAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials)
```

For the parent agent, this function generates data from a bandit task

Arguments:

- **ntrials:** int number of trials

Returns:

```
fitr.data.BehaviouralData
```

RWSoftmaxAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** ndarray((nstates,)) one-hot state vector
 - **action:** ndarray((nactions,)) one-hot action vector
 - **reward:** scalar reward
 - **next_state:** ndarray((nstates,)) one-hot next-state vector
 - **next_action:** ndarray((nactions,)) one-hot action vector
-

RWSoftmaxAgent.log_prob

```
fitr.agents.agents.log_prob(self, state, action)
```

Computes the log-probability of an action taken by the agent in a given state, as well as updates all partial derivatives with respect to the parameters.

This function overrides the `log_prob` method of the parent class.

Let

- $n_u \in \mathbb{N}_+$ be the dimensionality of the action space
- $n_x \in \mathbb{N}_+$ be the dimensionality of the state space
- $\mathbf{u} = (u_0, u_1, u_{n_u})^\top$ be a one-hot action vector
- $\mathbf{x} = (x_0, x_1, x_{n_x})^\top$ be a one-hot action vector
- $\mathbf{Q} \in \mathbb{R}^{n_u \times n_x}$ be the state-action value function parameters
- $\beta \in \mathbb{R}$ be the inverse softmax temperature
- $\alpha \in [0, 1]$ be the learning rate

- $\varsigma(\boldsymbol{\pi}) = p(\mathbf{u}|\mathbf{Q}, \beta)$ be a softmax function with logits $\pi_i = \beta Q_{ij}x^j$ (shown in Einstein summation convention).
- $\mathcal{L} = \log p(\mathbf{u}|\mathbf{Q}, \beta)$ be the log-likelihood function for trial t
- $q_i = Q_{ij}x^j$ be the value of the state x^j
- $v^i = e^{\beta q_i}$ be the softmax potential
- $\eta(\boldsymbol{\pi})$ be the softmax partition function.

Then we have the partial derivative of \mathcal{L} at trial t with respect to α

$$\partial_\alpha \mathcal{L} = \beta \left[(\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha Q)_j^i x^j \right],$$

and with respect to β

$$\partial_\beta \mathcal{L} = u_i \left(\mathbf{I}_{n_u \times n_u} - \varsigma(\boldsymbol{\pi}) \right)_j^i Q_{jk} x^k.$$

We also compute the Hessian \mathbf{H} , defined as

$$\mathbf{H} = \begin{bmatrix} \partial_\alpha^2 \mathcal{L} & \partial_\alpha \partial_\beta \mathcal{L} \\ \partial_\beta \partial_\alpha \mathcal{L} & \partial_\beta^2 \mathcal{L} \end{bmatrix}.$$

The components of \mathbf{H} are

$$\partial_\alpha^2 \mathcal{L} = \beta \left((\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha^2 Q)_j^i - \partial_\alpha \varsigma(\boldsymbol{\pi})_i (\partial_\alpha Q)_j^i \right) x^j,$$

$$\partial_\beta^2 \mathcal{L} = u_i \left(\right),$$

$$\partial_\alpha \partial_\beta \mathcal{L} = \left[(u - \varsigma(\boldsymbol{\pi})) - \beta \partial_\beta \varsigma(\boldsymbol{\pi}) \right]_i (\partial_\alpha Q)_k^i x^k.$$

and where $\partial_\beta \partial_\alpha \mathcal{L} = \partial_\alpha \partial_\beta \mathcal{L}$ since the second derivatives of \mathcal{L} are continuous in the neighbourhood of the parameters.

Arguments:

- **action:** `ndarray(nactions)`. One-hot action vector
- **state:** `ndarray(nstates)`. One-hot state vector

RWSoftmaxAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.

RWStickySoftmaxAgent

```
fitr.agents.agents.RWStickySoftmaxAgent()
```

An instrumental Rescorla-Wagner agent with a ‘sticky’ softmax policy

The softmax policy selects actions from a multinomial

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v}, \mathbf{u}_{t-1})).$$

whose parameters are

$$p(\mathbf{u}|\mathbf{v}, \mathbf{u}_{t-1}) = \varsigma(\mathbf{v}, \mathbf{u}_{t-1}) = \frac{e^{\beta \mathbf{v} + \beta \rho \mathbf{u}_{t-1}}}{\sum_i e^{\beta v_i + \beta \rho u_{t-1}^{(i)}}}.$$

The value function is the Rescorla-Wagner learning rule:

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(r - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{u} \mathbf{x}^\top,$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (r - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$.

Arguments:

- **task**: `fitr.environments.Graph`
- **learning_rate**: Learning rate α
- **inverse_softmax_temp**: Inverse softmax temperature β
- **perseveration**: Perseveration parameter $\beta \rho$
- **rng**: `np.random.RandomState`

RWStickySoftmaxAgent.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector

RWStickySoftmaxAgent.generate_data

```
fitr.agents.agents.generate_data(self, ntrials)
```

For the parent agent, this function generates data from a bandit task

Arguments:

- **ntrials:** int number of trials

Returns:

```
fitr.data.BehaviouralData
```

RWStickySoftmaxAgent.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** ndarray((nstates,)) one-hot state vector
 - **action:** ndarray((nactions,)) one-hot action vector
 - **reward:** scalar reward
 - **next_state:** ndarray((nstates,)) one-hot next-state vector
 - **next_action:** ndarray((nactions,)) one-hot action vector
-

RWStickySoftmaxAgent.log_prob

```
fitr.agents.agents.log_prob(self, state, action)
```

Computes the log-probability of an action taken by the agent in a given state, as well as updates all partial derivatives with respect to the parameters.

This function overrides the `log_prob` method of the parent class.

Let

- $n_u \in \mathbb{N}_+$ be the dimensionality of the action space
- $n_x \in \mathbb{N}_+$ be the dimensionality of the state space
- $\mathbf{u} = (u_0, u_1, u_{n_u})^\top$ be a one-hot action vector
- $\tilde{\mathbf{u}}$ be a one-hot vector representing the last trial's action, where at trial 0, $\tilde{\mathbf{u}} = \mathbf{0}$.
- $\mathbf{x} = (x_0, x_1, x_{n_x})^\top$ be a one-hot action vector
- $\mathbf{Q} \in \mathbb{R}^{n_u \times n_x}$ be the state-action value function parameters
- $\beta \in \mathbb{R}$ be the inverse softmax temperature scaling the action values
- $\rho \in \mathbb{R}$ be the inverse softmax temperature scaling the influence of the past trial's action
- $\alpha \in [0, 1]$ be the learning rate

- $\varsigma(\boldsymbol{\pi}) = p(\mathbf{u}|\mathbf{Q}, \beta, \rho)$ be a softmax function with logits $\pi_i = \beta Q_{ij}x^j + \rho \tilde{u}_i$ (shown in Einstein summation convention).
- $\mathcal{L} = \log p(\mathbf{u}|\mathbf{Q}, \beta, \rho)$ be the log-likelihood function for trial t
- $q_i = Q_{ij}x^j$ be the value of the state x^j
- $v^i = e^{\beta q_i + \rho \tilde{u}_i}$ be the softmax potential
- $\eta(\boldsymbol{\pi})$ be the softmax partition function.

Then we have the partial derivative of \mathcal{L} at trial t with respect to α

$$\partial_\alpha \mathcal{L} = \beta \left[(\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha Q)_j^i x^j \right],$$

and with respect to β

$$\partial_\beta \mathcal{L} = u_i \left(\mathbf{I}_{n_u \times n_u} - \varsigma(\boldsymbol{\pi}) \right)_j^i Q_{jk} x^k$$

and with respect to ρ

$$\partial_\rho \mathcal{L} = u_i \left(\mathbf{I}_{n_u \times n_u} - \varsigma(\boldsymbol{\pi}) \right)_j^i \tilde{u}^j.$$

We also compute the Hessian \mathbf{H} , defined as

$$\mathbf{H} = \begin{bmatrix} \partial_\alpha^2 \mathcal{L} & \partial_\alpha \partial_\beta \mathcal{L} & \partial_\alpha \partial_\rho \mathcal{L} \\ \partial_\beta \partial_\alpha \mathcal{L} & \partial_\beta^2 \mathcal{L} & \partial_\beta \partial_\rho \mathcal{L} \\ \partial_\rho \partial_\alpha \mathcal{L} & \partial_\rho \partial_\beta \mathcal{L} & \partial_\rho^2 \mathcal{L} \end{bmatrix}.$$

The components of \mathbf{H} are virtually identical to that of `RWSOFTMAXAGENT`, with the exception of the $\partial_\rho \partial_\alpha \mathcal{L}$ and $\partial_\beta \partial_\rho \mathcal{L}$

$$\partial_\alpha^2 \mathcal{L} = \beta \left((\mathbf{u} - \varsigma(\boldsymbol{\pi}))_i (\partial_\alpha^2 \mathbf{Q})^i - \partial_\alpha \varsigma(\boldsymbol{\pi})_i (\partial_\alpha \mathbf{Q})^i \right)_j x^j,$$

$$\partial_\beta^2 \mathcal{L} = u_k \left(\frac{(q_i q_i v^i v^i)}{z^2} - \frac{q_i q_i v^i}{z} \right)^k$$

$$\partial_\alpha \partial_\beta \mathcal{L} = \left[(u - \varsigma(\boldsymbol{\pi})) - \beta \partial_\beta \varsigma(\boldsymbol{\pi}) \right]_i (\partial_\alpha Q)_k^i x^k$$

$$\partial_\alpha \partial_\rho \mathcal{L} = -\beta \left(\partial_\pi \varsigma(\boldsymbol{\pi})_i \tilde{u}^i \right)_j (\partial_\alpha Q)_k^j x^k$$

and where \mathbf{H} is symmetric since the second derivatives of \mathcal{L} are continuous in the neighbourhood of the parameters.

Arguments:

- **action:** `ndarray(nactions)`. One-hot action vector
- **state:** `ndarray(nstates)`. One-hot state vector

Returns:

float

RWStickySoftmaxAgent.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: bool. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

RWSoftmaxAgentRewardSensitivity

```
fitr.agents.agents.RWSoftmaxAgentRewardSensitivity()
```

An instrumental Rescorla-Wagner agent with a softmax policy, whose experienced reward is scaled by a factor ρ .

The softmax policy selects actions from a multinomial

$$\mathbf{u} \sim \text{Multinomial}(1, \mathbf{p} = \varsigma(\mathbf{v})),$$

whose parameters are

$$p(\mathbf{u}|\mathbf{v}) = \varsigma(\mathbf{v}) = \frac{e^{\beta \mathbf{v}}}{\sum_i e^{\beta v_i}}.$$

The value function is the Rescorla-Wagner learning rule with scaled reward ρr :

$$\mathbf{Q} \leftarrow \mathbf{Q} + \alpha(\rho r - \mathbf{u}^\top \mathbf{Q} \mathbf{x}) \mathbf{u} \mathbf{x}^\top,$$

where $0 < \alpha < 1$ is the learning rate, $0 \leq \gamma \leq 1$ is a discount factor, and where the reward prediction error (RPE) is $\delta = (\rho r - \mathbf{u}^\top \mathbf{Q} \mathbf{x})$.

Arguments:

- **task**: `fitr.environments.Graph`
 - **learning_rate**: Learning rate α
 - **inverse_softmax_temp**: Inverse softmax temperature β
 - **reward_sensitivity**: Reward sensitivity parameter ρ
 - **rng**: `np.random.RandomState`
-

RWSoftmaxAgentRewardSensitivity.action

```
fitr.agents.agents.action(self, state)
```

Selects an action given the current state of environment.

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
-

RWSoftmaxAgentRewardSensitivity.generate_data

```
fitr.agents.agents.generate_data(self, ntrials)
```

For the parent agent, this function generates data from a bandit task

Arguments:

- **ntrials:** `int` number of trials

Returns:

```
fitr.data.BehaviouralData
```

RWSoftmaxAgentRewardSensitivity.learning

```
fitr.agents.agents.learning(self, state, action, reward, next_state, next_action)
```

Updates the model's parameters and computes gradients

The implementation will vary depending on the type of agent and environment.

Arguments:

- **state:** `ndarray((nstates,))` one-hot state vector
 - **action:** `ndarray((nactions,))` one-hot action vector
 - **reward:** scalar reward
 - **next_state:** `ndarray((nstates,))` one-hot next-state vector
 - **next_action:** `ndarray((nactions,))` one-hot action vector
-

RWSoftmaxAgentRewardSensitivity.log_prob

```
fitr.agents.agents.log_prob(self, state)
```

Computes the log-likelihood over actions for a given state under the present agent parameters.

Presently this only works for the state-action value function. In all other cases, you should define your own log-likelihood function. However, this can be used as a template.

Arguments:

- **state**: `ndarray((nstates,))` one-hot state vector

Returns:

`ndarray((nactions,))` log-likelihood vector

RWSoftmaxAgentRewardSensitivity.reset_trace

```
fitr.agents.agents.reset_trace(self, state_only=False)
```

For agents with eligibility traces, this resets the eligibility trace (for episodic tasks)

Arguments:

- **state_only**: `bool`. If the eligibility trace is only an `nstate` dimensional vector (i.e. for a Pavlovian conditioning model) then set to `True`. For instrumental models, the eligibility trace should be an `nactions` by `nstates` matrix, so keep this to `False` in that case.
-

Chapter 5

Data

`fitr.data`

A module containing a generic class for behavioural data.

BehaviouralData

```
fitr.data.BehaviouralData()
```

A flexible and generic object to store and process behavioural data across tasks

Arguments:

- **ngroups**: Integer number of groups represented in the dataset. Only > 1 if data are merged
 - **nsubjects**: Integer number of subjects in dataset
 - **ntrials**: Integer number of trials done by each subject
 - **dict**: Dictionary storage indexed by subject.
 - **params**: `ndarray(nsubjects, nparams + 1)` parameters for each (simulated) subject
 - **meta**: Array of covariates of type `ndarray(nsubjects, nmetadata_features+1)`
 - **tensor**: Tensor representation of the behavioural data of type `ndarray(nsubjects, ntrials, nfeatures)`
-

BehaviouralData.add_subject

```
fitr.data.add_subject(self, subject_index, parameters, subject_meta)
```

Appends a new subject to the dataset

Arguments:

- **subject_index**: Integer identification for subject
 - **parameters**: `list` of parameters for the subject
 - **subject_meta**: Some covariates for the subject (`list`)
-

BehaviouralData.initialize_data_dictionary

```
fitr.data.initialize_data_dictionary(self)
```

BehaviouralData.make_behavioural_ngrams

```
fitr.data.make_behavioural_ngrams(self, n)
```

Creates N-grams of behavioural data

BehaviouralData.make_cooccurrence_matrix

```
fitr.data.make_cooccurrence_matrix(self, k, dtype=<class 'numpy.float32'>)
```

BehaviouralData.make_tensor_representations

```
fitr.data.make_tensor_representations(self)
```

Creates a tensor with all subjects' data

Notes

Assumes that all subjects did same number of trials.

BehaviouralData.numpy_tensor_to_bdf

```
fitr.data.numpy_tensor_to_bdf(self, X)
```

Creates BehaviouralData formatted set from a dataset stored in a numpy ndarray.

Arguments:

- **X**: ndarray((nsubjects, ntrials, m)) with m being the size of flattened single-trial data
-

BehaviouralData.unpack_tensor

```
fitr.data.unpack_tensor(self, x_dim, u_dim, r_dim=1, terminal_dim=1, get='sarsat')
```

Unpacks data stored in tensor format into separate arrays for states, actions, rewards, next states, and next actions.

Arguments:

`x_dim` : Task state space dimensionality (`int`) `u_dim` : Task action space dimensionality (`int`) `r_dim` : Reward dimensionality (`int`, default=1) `terminal_dim` : Dimensionality of the terminal state indicator (`int`, default=1) `get` : String indicating the order that data are stored in the array. Can also be shortened such that fewer elements are returned. For example, the default is `sarsat`.

Returns:

List with data, where each element is in the order of the argument `get`

BehaviouralData.update

```
fitr.data.update(self, subject_index, behav_data)
```

Adds behavioural data to the dataset

Arguments:

- **subject_index**: Integer index for the subject
 - **behav_data**: 1-dimensional ndarray of flattened data
-

merge_behavioural_data

```
fitr.data.merge_behavioural_data(datalist)
```

Combines BehaviouralData objects.

Arguments:

- **datalist**: List of BehaviouralData objects

Returns:

BehaviouralData with data from multiple groups merged.

Chapter 6

Inference

`fitr.inference`

Methods for inferring the parameters of generative models for reinforcement learning data.

OptimizationResult

`fitr.inference.optimization_result.OptimizationResult()`

Container for the results of an optimization run on a generative model of behavioural data

Arguments:

- **subject_id**: `ndarray((nsubjects,))` or `None` (default). Integer ids for subjects
 - **xmin**: `ndarray((nsubjects,nparams))` or `None` (default). Parameters that minimize objective function
 - **fmin**: `ndarray((nsubjects,))` or `None` (default). Value of objective function at minimum
 - **fevals**: `ndarray((nsubjects,))` or `None` (default). Number of function evaluations required to minimize objective function
 - **niters**: `ndarray((nsubjects,))` or `None` (default). Number of iterations required to minimize objective function
 - **lme**: `ndarray((nsubjects,))` or `None` (default). Log model evidence
 - **bic**: `ndarray((nsubjects,))` or `None` (default). Bayesian Information Criterion
 - **hess_inv**: `ndarray((nsubjects,nparams,nparams))` or `None` (default). Inverse Hessian at the optimum.
 - **err**: `ndarray((nsubjects,nparams))` or `None` (default). Error of estimates at optimum.
-

OptimizationResult.transform_xmin

`fitr.inference.optimization_result.transform_xmin(self, transforms, inplace=False)`

Rescales the parameter estimates.

Arguments:

- **transforms**: list. Transformation functions where `len(transforms) == self.xmin.shape[1]`
- **inplace**: bool. Whether to change the values in `self.xmin`. Default is `False`, which returns an `ndarray((nsubjects, nparams))` of the transformed parameters.

Returns:

`ndarray((nsubjects, nparams))` of the transformed parameters if `inplace=False`

mlepar

```
fitr.inference.mle_parallel.mlepar(f, data, nparams, minstarts=2, maxstarts=10, maxs
```

Computes maximum likelihood estimates using parallel CPU resources.

Wraps over the `fitr.optimization.mle_parallel.mle` function.

Arguments:

- **f**: Likelihood function
- **data**: A subscriptable object whose first dimension indexes subjects
- **optimizer**: Optimization function (currently only `l_bfgs_b` supported)
- **nparams**: int number of parameters to be estimated
- **minstarts**: int. Minimum number of restarts with new initial values
- **maxstarts**: int. Maximum number of restarts with new initial values
- **maxstarts_without_improvement**: int. Maximum number of restarts without improvement in objective function value
- **init_sd**: Standard deviation for Gaussian initial values
- **jac**: bool. Set to `True` if `f` returns a Jacobian as the second element of the returned values
- **hess**: bool. Set to `True` if third output value of `f` is the Hessian matrix
- **method**: str. One of the `scipy.optimize` methods.

Returns:

```
fitr.inference.OptimizationResult
```

Todo:

- [] Raise errors when user selects inappropriate optimization function given values for `jac` and `hess`
-

l_bfgs_b

```
fitr.inference.mle_parallel.l_bfgs_b(f, i, data, nparams, jac, minstarts=2, maxstart
```

Minimizes the negative log-probability of data with respect to some parameters under function `f` using the L-BFGS-B algorithm.

This function is specified for use with parallel CPU resources.

Arguments:

- **f**: (Negative!) Log likelihood function

- **i**: int. Subject being optimized (slices first dimension of data)
- **data**: Object subscriptable along first dimension to indicate subject being optimized
- **nparams**: int. Number of parameters in the model
- **jac**: bool. Set to True if f returns a Jacobian as the second element of the returned values
- **minstarts**: int. Minimum number of restarts with new initial values
- **maxstarts**: int. Maximum number of restarts with new initial values
- **maxstarts_without_improvement**: int. Maximum number of restarts without improvement in objective function value
- **init_sd**: Standard deviation for Gaussian initial values

Returns:

- **i**: int. Subject being optimized (slices first dimension of data)
 - **xmin**: ndarray((nparams,)). Parameter values at optimum
 - **fmin**: Scalar objective function value at optimum
 - **fevals**: int. Number of function evaluations
 - **niters**: int. Number of iterations
 - **lme_**: Scalar log-model evidence at optimum
 - **bic_**: Scalar Bayesian Information Criterion at optimum
 - **hess_inv**: ndarray((nparams, nparams)). Inv at optimum
-

bms

```
fitr.inference.bms.bms(L, ftol=1e-12, nsamples=1000000, rng=<mttrand.RandomState obje
```

Implements variational Bayesian Model Selection as per Rigoux et al. (2014).

Arguments:

- **L**: ndarray((nsubjects, nmodels)). Log model evidence
- **ftol**: float. Threshold for convergence of prediction error
- **nsamples**: int>0. Number of samples to draw from Dirichlet distribution for computation of exceedance probabilities
- **rng**: np.random.RandomState
- **verbose**: bool (default=True). If False, no output provided.

Returns:

- **pxp**: ndarray(nmodels). Protected exceedance probabilities
- **xp**: ndarray(nmodels). Exceedance probabilities
- **bor**: ndarray(nmodels). Bayesian Omnibus Risk
- **q_m**: ndarray((nsubjects, nmodels)). Posterior distribution over models for each subject
- **alpha**: ndarray(nmodels). Posterior estimates of Dirichlet parameters
- **f0**: float. Free energy of null model
- **f1**: float. Free energy of alternative model
- **niter**: int. Number of iterations of posterior optimization

Examples:

Assuming one is given a matrix of (log-) model evidence values **L** of type ndarray((nsubjects, nmodels)),

```
from fitr.inference import spm_bms
```

```
pxp, xp, bor, q_m, alpha, f0, f1, niter = bms(L)
```

Todos:

- [] Add notes on derivation
-

Chapter 7

Criticism

fitr.criticism

Methods for criticism of model fits.

actual_estimate

```
fitr.criticism.plotting.actual_estimate(y_true, y_pred, xlabel='Actual', ylabel='Est
```

Plots parameter estimates against the ground truth values.

Arguments:

- **y_true**: ndarray(nsamples). Vector of ground truth parameters
- **y_pred**: ndarray(nsamples). Vector of parameter estimates
- **xlabel**: str. Label for x-axis
- **ylabel**: str. Label for y-axis
- **corr**: bool. Whether to plot correlation coefficient.
- **figsize**: tuple. Figure size (inches).

Returns:

```
matplotlib.pyplot.Figure
```

Chapter 8

Statistics

fitr.stats

Functions for statistical analyses.

bic

```
fitr.stats.model_evaluation.bic(log_prob, nparams, ntrials)
```

Bayesian Information Criterion (BIC)

Arguments:

- **log_prob**: Log probability
- **nparams**: Number of parameters in the model
- **ntrials**: Number of trials in the time series

Returns:

Scalar estimate of BIC.

lme

```
fitr.stats.model_evaluation.lme(log_prob, nparams, hess_inv)
```

Laplace approximation to the log model evidence

Arguments:

- **log_prob**: Log probability
- **nparams**: Number of parameters in the model
- **hess_inv**: Hessian at the optimum (shape is $K \times K$)

Returns:

Scalar approximation of the log model evidence

pearson_rho

```
fitr.stats.correlations.pearson_rho(X, Y, comparison='diagonal')
```

Linear (Pearson) correlation coefficient.

Will compute the following formula

$$\rho = \frac{\mathbf{x}^\top \mathbf{y}}{\|\mathbf{x}\|_{Vert} \cdot \|\mathbf{y}\|_{Vert}}$$

where each vector \mathbf{x} and \mathbf{y} are rows of the matrices \mathbf{X} and \mathbf{Y} , respectively.

Also returns a two-tailed p-value where the hypotheses being tested are

$$H_o : \rho = 0$$

$$H_a : \rho \neq 0$$

and where the test statistic is

$$T = \frac{\rho \sqrt{n_s - 2}}{\sqrt{1 - \rho^2}}$$

and the p-value is thus

$$p = 2 * (1 - \mathcal{T}(T, n_s - 2))$$

given the CDF of the Student T-distribution with degrees of freedom $n_s - 2$.

Arguments:

- **X**: `ndarray((nsamples, nfeatures))` of dimension 1 or 2. If X is a 1D array, it will be converted to 2D prior to computation
- **Y**: `ndarray((nsamples, nfeatures))` of dimension 1 or 2. If Y is a 1D array, it will be converted to 2D prior to computation
- **comparison**: `str`. Here 'diagonal' computes correlations individually, column-for-column between matrices. Otherwise 'pairwise' computes pairwise correlations between columns in X and Y.

Returns:

- **rho**: `ndarray((nfeatures,))`. Correlation coefficient(s). Will be an `X.shape[1]` by `Y.shape[1]` matrix if `comparison='pairwise'`
- **p**: `ndarray((nfeatures,))`. P-values for correlation coefficient(s). Will be an `X.shape[1]` by `Y.shape[1]` matrix if `comparison='pairwise'`

TODO:

- [] Create error raised when X and Y are not same dimension

spearman_rho

```
fitr.stats.correlations.spearman_rho(X, Y, comparison='diagonal')
```

Spearman's rank correlation

Note this function takes correlations between the columns of X and Y.

Arguments:

- **X**: `ndarray((nsamples, nfeatures))` of dimension 1 or 2. If X is a 1D array, it will be converted to 2D prior to computation
- **Y**: `ndarray((nsamples, nfeatures))` of dimension 1 or 2. If Y is a 1D array, it will be converted to 2D prior to computation
- **comparison**: `str`. Here 'diagonal' computes correlations individually, column-for-column between matrices. Otherwise 'pairwise' computes pairwise correlations between columns in X and Y.

Returns:

- **rho**: `ndarray((nfeatures,))`. Correlation coefficient(s). Will be an `X.shape[1]` by `Y.shape[1]` matrix if `comparison='pairwise'`
- **p**: `ndarray((nfeatures,))`. P-values for correlation coefficient(s). Will be an `X.shape[1]` by `Y.shape[1]` matrix if `comparison='pairwise'`

linear_regression

```
fitr.stats.linear_regression.linear_regression(X, y, add_intercept=True, scale_x=False)
```

Performs ordinary least squares linear regression, returning MLEs of the coefficients

Hypothesis testing on the model

Compute sum of squares:

$$SS_R = (\mathbf{y} - \bar{y})^o p (\mathbf{y} - \bar{y})$$

$$SS_{Res} = \mathbf{y}^\top \mathbf{y} - \mathbf{w}^\top \mathbf{X}^\top \mathbf{y}$$

$$SS_T = \mathbf{y}^\top \mathbf{y} - \frac{(\mathbf{1}^\top \mathbf{y})^\top}{n_s}$$

The test statistic is defined as follows:

$$F = \frac{SS_R(n-k-1)}{SS_{Res}k} \sim F(k, n-k-1)$$

The adjusted R^2 is

$$R_{Adj}^2 = 1 - \frac{SS_R(n-1)}{SS_T(n-k-1)}$$

Hypothesis testing on the coefficients

The test statistic is

$$\frac{w_i}{SE(w_i)} \sim StudentT(n-k-1)$$

Arguments:

- **X**: ndarray((nsamples, nfeatures)). Predictors
- **y**: ndarray(nsamples). Target
- **add_intercept**: bool. Whether to add an intercept term (pads on LHS of X with column of ones)
- **scale_x**: bool. Whether to scale the columns of X
- **scale_y**: bool. Whether to scale the columns of y

Returns:

LinearRegressionResult

kruskal_wallis

```
fitr.stats.nonparametric.kruskal_wallis(x, g, dist='beta')
```

Kruskal-Wallis one-way analysis of variance (one-way ANOVA on ranks)

Arguments:

- **x**: ndarray(nsamples). Vector of data to be compared
- **g**: ndarray(nsamples). Group ID's
- **dist**: str {'chi2', 'beta'}. Which distributional approximation to make

Returns:

- **T**: float. Test statistic
 - **p**: float. P-value for the comparison
-

conover

```
fitr.stats.nonparametric.conover(x, g, alpha=0.05, adjust='bonferroni')
```

Conover's nonparametric test of homogeneity.

Arguments:

- **x**: `ndarray(nsamples)`. Vector of data to be compared
- **g**: `ndarray(nsamples)`. Group ID's
- **alpha**: `0 < float < 1`. Significance threshold
- **adjust**: `str`. Method to adjust p-values (see below)

Returns:

- **T**: `float`. Test statistic
- **p**: `float`. P-value for the comparison

Notes:

Adjustment methods include the following:

- `bonferroni` : one-step correction
- `sidak` : one-step correction
- `holm-sidak` : step down method using Sidak adjustments
- `holm` : step-down method using Bonferroni adjustments
- `simes-hochberg` : step-up method (independent)
- `hommel` : closed method based on Simes tests (non-negative)
- `fdr_bh` : Benjamini/Hochberg (non-negative)
- `fdr_by` : Benjamini/Yekutieli (negative)
- `fdr_tsbh` : two stage fdr correction (non-negative)
- `fdr_tsbky` : two stage fdr correction (non-negative)

References:

W. J. Conover and R. L. Iman (1979), On multiple-comparisons procedures, Tech. Rep. LA-7677-MS, Los Alamos Scientific Laboratory.

Chapter 9

Hierarchical Convolutional Logistic Regression

`fitr.hclr`

Hierarchical convolutional logistic regression (HCLR): A general analysis method for trial-by-trial behavioural data with covariates.

HCLR

```
fitr.hclr.HCLR()
```

Hierarchical Convolutional Logistic Regression (HCLR) for general behavioural data.

Attributes:

- **X**: `ndarray((nsubjects, ntrials, nfeatures))`. The “experience” tensor.
- **y**: `ndarray((nsubjects, ntrials, ntargets))`. Tensor of “choices” we are trying to predict.
- **Z**: `ndarray((nsubjects, ncovariates))`. Covariates of interest
- **V**: `ndarray((naxes, nfeatures))`. Vectors identifying features of interest (i.e. to compute indices). If `add_intercept=True`, then the dimensionality of **V** should be `ndarray((naxes, nfeatures+1))`, where the first column represents the basis coordinate for the bias.
- **filter_size**: `int`. Number of steps prior to target included as features.
- **loading_matrix_scale**: `float > 0`. Scale of the loading matrix Φ , which is assumed that $\phi_{ij} \sim \mathcal{N}(0, 1)$, with the default scale being 1.
- **add_intercept**: `‘bool’`. Whether to add intercept
- **group_mean**: `ndarray`. Samples of the posterior group-level mean. `None` until model is fit
- **group_scale**: `ndarray`. Samples of the posterior group-level scale. `None` until model is fit
- **loading_matrix**: `ndarray`. Samples of the posterior loading matrix. `None` until model is fit
- **subject_parameters**: `ndarray`. Samples of the posterior subject-level parameters. `None` until model is fit
- **group_indices**: `ndarray`. Samples of the posterior group-level projections on to the basis. `None` until model is fit
- **covariate_effects**: `ndarray`. Samples of the posterior projection of the loading matrix onto the basis. `None` until model is fit

Notes

- When presenting X and y , note that the indices of y should correspond exactly to the trial indices in X , even though the HCLR analysis is predicting a trial ahead. In other words, there should be no lag in the X, y inputs. The HCLR setup will automatically set up the lag depending on how you set the `filter_size`.
-

HCLR.fit

```
fitr.hclr.fit(self, nchains=4, niter=1000, warmup=None, thin=1, seed=None, verbose=F
```

Fits the HCLR model

Arguments:

- **nchains**: `int`. Number of chains for the MCMC run.
 - **niter**: `int`. Number of iterations over which to run MCMC.
 - **warmup**: `int`. Number of warmup iterations
 - **thin**: `int`. Periodicity of sample recording
 - **seed**: `int`. Seed for pseudorandom number generator
 - **algorithm**: `{ 'NUTS', 'HMC' }`
 - **n_jobs**: `int`. Number of cores to use (default=-1, as many as possible and required)
-

Chapter 10

Utilities

fitr.utils

Functions used across `fitr`.

batch_softmax

```
fitr.utils.batch_softmax(X, axis=1)
```

Computes the softmax function for a batch of samples

$$p(\mathbf{x}) = \frac{e^{\mathbf{x} - \max_i x_i}}{\mathbf{1}^\top e^{\mathbf{x} - \max_i x_i}}$$

Arguments:

- **x**: Softmax logits (`ndarray((nsamples, nfeatures))`)

Returns:

Matrix of probabilities of size `ndarray((nsamples, nfeatures))` such that sum over `nfeatures` is 1.

batch_transform

```
fitr.utils.batch_transform(X, f_list)
```

Applies the `fitr.utils.transform` function over a batch of parameters

Arguments:

- **X**: `ndarray((nsamples, nparams))`. Raw parameters
- **f_list**: list where `len(list) == nparams`. Functions defining coordinate transformations on each element of `x`.

Returns:

`ndarray((nsamples, nparams)). Transformed parameters`

I

`fitr.utils.I(x)`

Identity transformation.

Mainly for convenience when using `fitr.utils.transform` with some vector element that should not be transformed, despite changing the coordinates of other variables.

Arguments:

- **x**: `ndarray`

Returns:

`ndarray(shape=x.shape)`

log_loss

`fitr.utils.log_loss(p, q)`

Computes log loss.

$$\mathcal{L} = -\frac{1}{n_s}(\mathbf{p}^\top \log \mathbf{q} + (1 - \mathbf{p})^\top \log(1 - \mathbf{q}))$$

Arguments:

- **p**: Binary vector of true labels `ndarray((nsamples,))`
- **q**: Vector of estimates (between 0 and 1) of type `ndarray((nsamples,))`

Returns:

Scalar log loss

logsumexp

`fitr.utils.logsumexp(x)`

Numerically stable logsumexp.

Computed as follows:

$$\max x + \log \sum_x e^{x - \max x}$$

Arguments:

- **x**: 'ndarray(shape=(nactions,))'

Returns:

float

rank_data

```
fitr.utils.rank_data(x)
```

Ranks a set of observations, assigning the average of ranks to ties.

Arguments:

- **x**: ndarray(nsamples). Vector of data to be compared

Returns:

- **ranks**: ndarray(nsamples). Ranks for each observation
-

rank_grouped_data

```
fitr.utils.rank_grouped_data(x, g)
```

Ranks observations taken across several groups

Arguments:

- **x**: ndarray(nsamples). Vector of data to be compared
- **g**: ndarray(nsamples). Group ID's

Returns:

- **ranks**: ndarray(nsamples). Ranks for each observation
 - **G**: ndarray(nsamples, ngroups). Matrix indicating whether sample i is in group j
 - **R**: ndarray((nsamples, ngroups)). Matrix indicating the rank for sample i in group j
 - **lab**: ndarray(ngroups). Group labels
-

reduce_then_tile

```
fitr.utils.reduce_then_tile(X, f, axis=1)
```

Computes some reduction function over an axis, then tiles that vector to create matrix of original size

Arguments:

- **X**: ndarray((n, m)). Matrix.
- **f**: function that reduces data across some axis (e.g. np.sum(), np.max())

- **axis**: int which axis the data should be reduced over (only goes over 2 axes for now)

Returns: res

`ndarray((n, m))`

Examples:

Here is one way to compute a softmax function over the columns of X, for each row.

```
import numpy as np
X = np.random.normal(0, 1, size=(10, 3))**2
max_x = reduce_then_tile(X, np.max, axis=1)
exp_x = np.exp(X - max_x)
sum_exp_x = reduce_then_tile(exp_x, np.sum, axis=1)
y = exp_x/sum_exp_x
```

relu

`fitr.utils.relu(x, a_max=None)`

Rectified linearity

$$\mathbf{x}' = \max(x_i, 0)_{i=1}^{|\mathbf{x}|}$$

Arguments:

- **x**: Vector of inputs
- **a_max**: Upper bound at which to clip values of x

Returns:

Exponentiated values of x.

scale_data

`fitr.utils.scale_data(X, axis=0, with_mean=True, with_var=True)`

Rescales data by subtracting mean and dividing by standard deviation.

$$\mathbf{x}' = \frac{\mathbf{x} - \frac{1}{n}\mathbf{1}^\top \mathbf{x}}{SD(\mathbf{x})}$$

Arguments:

- **X**: `ndarray((nsamples, [nfeatures]))`. Data. May be 1D or 2D.
- **with_mean**: bool. Whether to subtract the mean
- **with_var**: bool. Whether to normalize for variance

Returns:

`ndarray(X.shape)`. Rescaled data.

sigmoid

`fitr.utils.sigmoid(x, a_min=-10, a_max=10)`

Sigmoid function

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

Arguments:

- **x**: Vector
- **a_min**: Lower bound at which to clip values of **x**
- **a_max**: Upper bound at which to clip values of **x**

Returns:

Vector between 0 and 1 of size `x.shape`

softmax

`fitr.utils.softmax(x)`

Computes the softmax function

$$p(\mathbf{x}) = \frac{e^{\mathbf{x} - \max_i x_i}}{\mathbf{1}^\top e^{\mathbf{x} - \max_i x_i}}$$

Arguments:

- **x**: Softmax logits (`ndarray((N,))`)

Returns:

Vector of probabilities of size `ndarray((N,))`

stable_exp

`fitr.utils.stable_exp(x, a_min=-10, a_max=10)`

Clipped exponential function

Avoids overflow by clipping input values.

Arguments:

- **x**: Vector of inputs
- **a_min**: Lower bound at which to clip values of **x**
- **a_max**: Upper bound at which to clip values of **x**

Returns:

Exponentiated values of **x**.

transform

```
fitr.utils.transform(x, f_list)
```

Transforms parameters from domain in **x** into some new domain defined by **f_list**

Arguments:

- **x**: `ndarray((nparams,))`. Parameter vector in some domain.
- **f_list**: list where `len(list) == nparams`. Functions defining coordinate transformations on each element of **x**.

Returns:

- **x_**: `ndarray((nparams,))`. Parameter vector in new coordinates.

Examples:

Applying `fitr` transforms can be done as follows.

```
import numpy as np
from fitr.utils import transform, sigmoid, relu
```

```
x = np.random.normal(0, 5, size=3)
x_ = transform(x, [sigmoid, relu, relu])
```

You can also apply other functions, so long as dimensions are equal for input and output.

```
import numpy as np
from fitr.utils import transform

x = np.random.normal(0, 10, size=3)
x_ = transform(x, [np.square, np.sqrt, np.exp])
```
