1)Pdf file with array generated,code,output //Name-Manmath Devidas Mungde //PRN-22610022 //Code #include <iostream> #include <vector> #include <ctime> #include <cstdlib> #include <cmath> using namespace std; // Function prototypes vector<int> generateRandomArray(int size, int min, int max); bool isEven(int num); bool isPrime(int num); long long factorial(int num); vector<int> prefixSum(const vector<int>& array); double calculateAverage(const vector<int>& array); // Function implementations vector<int> generateRandomArray(int size, int min, int max) { vector<int> array(size); srand(static cast<unsigned int>(time(0))); for (int i = 0; i < size; ++i) { array[i] = rand() % (max - min + 1) + min;return array; }

bool isEven(int num) {

}

return num % 2 == 0;

```
bool isPrime(int num) {
  if (num <= 1) return false;</pre>
  if (num == 2) return true;
  if (num \% 2 == 0) return false;
  for (int i = 3; i \le sqrt(num); i += 2) {
     if (num % i == 0) return false;
  return true;
}
long long factorial(int num) {
  if (num <= 1) return 1;
  return num * factorial(num - 1);
}
vector<int> prefixSum(const vector<int>& array) {
  vector<int> prefix(array.size());
  prefix[0] = array[0];
  for (size_t i = 1; i < array.size(); ++i) {
     prefix[i] = prefix[i - 1] + array[i];
  }
  return prefix;
}
double calculateAverage(const vector<int>& array) {
  int sum = 0;
  for (int num : array) {
     sum += num;
  return static_cast<double>(sum) / array.size();
}
void printArray(const vector<int>& array) {
  for (int num : array) {
```

```
cout << num << " ";
  cout << endl;</pre>
}
void processArray(const vector<int>& array) {
  for (int num : array) {
     cout << "Number: " << num;</pre>
     cout << ", Even: " << (isEven(num) ? "Yes" : "No");</pre>
     cout << ", Prime: " << (isPrime(num) ? "Yes" : "No");</pre>
     cout << ", Factorial: " << factorial(num);</pre>
     cout << endl;</pre>
  }
}
int main() {
  const int size = 100;
  const int min = 1;
  const int max = 10000;
  vector<int> array = generateRandomArray(size, min, max);
  cout << "Generated array: " << endl;</pre>
  printArray(array);
  processArray(array);
  vector<int> prefix = prefixSum(array);
  cout << "Prefix sum array: " << endl;</pre>
  printArray(prefix);
  double average = calculateAverage(array);
  cout << "Average: " << average << endl;</pre>
  return 0;
```

}

//array output and code

```
Generated array:
3978 8639 8162 3186 2318 7636 2878 5298 9663 5341 6145 4842 9557 3073 5418 5059 1335 3645 9916 8107 294 36 6209 4783 9080 329 1327 2380 2312 3084 2484 302 7062 112
2 4815 6543 8758 75848 8192 4772 9376 4326 9613 5285 7488 1375 6695 5994 5019 6611 3201 1664 2998 9499 2798 1997 9738 4124 728 8401 7288 3212 8702 621 4333 986
9 7163 9442 7555 2354 4213 3288 9690 978 9528 3449 1552 1610 8543 2922 4572 1743 4586 7569 7503 7383 9565 3592 7859 293 1992 1418 3504 7046 2038 4188 6914 555
2 3638 817 905
Number: 8639, Even: No, Prime: No, Factorial: 0
Number: 8639, Even: No, Prime: No, Factorial: 0
Number: 8162, Even: Yes, Prime: No, Factorial: 0
Number: 1310, Even: Yes, Prime: No, Factorial: 0
Number: 2878, Even: Yes, Prime: No, Factorial: 0
Number: 2878, Even: Yes, Prime: No, Factorial: 0
Number: 8639, Even: No, Prime: No, Factorial: 0
Number: 8639, Even: No, Prime: No, Factorial: 0
Number: 8639, Even: Yes, Prime: No, Factorial: 0
Number: 8648, Even: No, Prime: No, Factorial: 0
Number: 8649, Even: Yes, Prime: No, Factorial: 0
Number: 9659, Even: No, Prime: No, Factorial: 0
Number: 3073, Even: No, Prime: No, Factorial: 0
Number: 3645, Even: No, Prime: No, Factorial: 0
Number: 3645, Even: No, Prime: No, Factorial: 0
Number: 3649, Even: Yes, Prime: No, Factorial: 0
Number: 3649, Even: Yes,
```

```
Number: 2484, Even: Yes, Prime: No, Factorial: 0
Number: 302, Even: Yes, Prime: No, Factorial: 0
Number: 302, Even: Yes, Prime: No, Factorial: 0
Number: 302, Even: Yes, Prime: No, Factorial: 0
Number: 1122, Even: Yes, Prime: No, Factorial: 0
Number: 1125, Even: No, Prime: No, Factorial: 0
Number: 5543, Even: No, Prime: No, Factorial: 0
Number: 5543, Even: No, Prime: No, Factorial: 0
Number: 7572, Even: Yes, Prime: No, Factorial: 0
Number: 3102, Even: Yes, Prime: No, Factorial: 0
Number: 3613, Even: No, Prime: No, Factorial: 0
Number: 5613, Even: No, Prime: No, Factorial: 0
Number: 4688, Even: Yes, Prime: No, Factorial: 0
Number: 4688, Even: No, Prime: No, Factorial: 0
Number: 6695, Even: No, Prime: No, Factorial: 0
Number: 6695, Even: No, Prime: No, Factorial: 0
Number: 6691, Even: No, Prime: No, Factorial: 0
Number: 9469, Even: No, Prime: No, Factorial: 0
Number: 1997, Even: No, Prime: No, Factorial: 0
Number: 3802, Even: Yes, Prime: No, Factorial: 0
Number: 3803, Even: Yes, Prime: No, Factorial: 0
Number: 3804, Even: Yes, Prime: No, Factorial: 0
Number: 3805, Even: Yes, Prime: No, Factorial: 0
Number: 3806, Even: No, Prime: No, Factorial: 0
Number: 3807, Even: No, Prime: No, Factorial: 0
Number: 3808, Even
```

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Number: 8564, Even: Yes, Prime: Mo, Factorial: 0
Number: 1552, Even: Yes, Prime: Mo, Factorial: 0
Number: 1552, Even: Yes, Prime: No, Factorial: 0
Number: 1561, Even: Yes, Prime: No, Factorial: 0
Number: 1561, Even: Yes, Prime: No, Factorial: 0
Number: 8543, Even: No, Prime: No, Factorial: 0
Number: 8543, Even: No, Prime: No, Factorial: 0
Number: 4572, Even: Yes, Prime: No, Factorial: 0
Number: 4572, Even: Yes, Prime: No, Factorial: 0
Number: 4586, Even: Yes, Prime: No, Factorial: 0
Number: 4586, Even: No, Prime: No, Factorial: 0
Number: 4586, Even: No, Prime: No, Factorial: 0
Number: 7839, Even: No, Prime: No, Factorial: 0
Number: 7839, Even: No, Prime: No, Factorial: 0
Number: 7839, Even: No, Prime: No, Factorial: 0
Number: 3592, Even: No, Prime: No, Factorial: 0
Number: 3592, Even: No, Prime: No, Factorial: 0
Number: 293, Even: No, Prime: No, Factorial: 0
Number: 1418, Even: Yes, Prime: No, Factorial: 0
Number: 3630, Even: Yes, Prime: No, Factorial: 0
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