

VECTORS [PARTS OF 1.3]

Vectors and the set \mathbb{R}^n

- A vector of dimension n is an ordered list of n numbers

Example:

$$v = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} ; \quad w = \begin{bmatrix} 0 \\ 1 \end{bmatrix} ; z = \begin{bmatrix} 0 \\ 1 \\ -1 \\ 4 \end{bmatrix} .$$

- v is in \mathbb{R}^3 , w is in \mathbb{R}^2 and z is in \mathbb{R}^4
- In \mathbb{R}^3 the \mathbb{R} stands for the set of **real numbers** that appear as entries in the vector, and the exponents 3, indicate that each vector contains 3 entries.
- A vector can be viewed just as a matrix of dimension $m \times 1$

- \mathbb{R}^n is the set of all vectors of dimension n . We will see later that this is a **vector space**, i.e., a set that has some special properties with respect to operations on vectors.
- Two vectors in \mathbb{R}^n are **equal** when their corresponding entries are all equal.
- Given two vectors u and v in \mathbb{R}^n , their **sum** is the vector $u + v$ obtained by adding corresponding entries of u and v
- Given a vector u and a real number α , the **scalar multiple** of u by α is the vector αu obtained by multiplying each entry in u by α
- (!) Note: the two vectors must be both in \mathbb{R}^n , i.e., then both have n components.
- Let us look at this in detail

Sum of two vectors

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} ; \quad y = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} ; \quad \rightarrow \quad x + y = \begin{bmatrix} x_1 + y_1 \\ y_2 + x_2 \\ x_3 + y_3 \end{bmatrix}$$

with numbers:

$$x = \begin{bmatrix} -1 \\ 2 \\ 3 \end{bmatrix} ; \quad y = \begin{bmatrix} 0 \\ 3 \\ -3 \end{bmatrix} ; \quad \rightarrow \quad x + y = \begin{bmatrix} -1 \\ 5 \\ ?? \end{bmatrix}$$

Multiplication by a scalar

➤ Given: a number α (a 'scalar') and a vector x :

$$\alpha \in \mathbb{R}, \quad x \in \mathbb{R}^3, \rightarrow \alpha x = \begin{bmatrix} \alpha x_1 \\ \alpha x_2 \\ \alpha x_3 \end{bmatrix}$$

with numbers:

$$\alpha = 4; \quad x = \begin{bmatrix} -1 \\ 2 \\ 3 \end{bmatrix} \rightarrow \alpha x = \begin{bmatrix} -4 \\ 8 \\ 12 \end{bmatrix}$$

In the text vectors are represented by bold characters and scalars by light characters. We will often use Greek letters for scalars and regular latin symbols for vectors

Properties of $+$ and α*

➤ The vector whose entries are all zero is called the **zero vector** and is denoted by 0 .

- (a) $x + y = y + x$ (Addition is commutative)
- (b) $x + (y + z) = (x + y) + z$ (Addition is associative)
- (c) $0 + x = x + 0 = x$, (0 is the vector of all zeros)
- (d) $x + (-x) = -x + x = 0$ ($-x$ is the vector $(-1)x$)
- (e) $\alpha(x + y) = \alpha x + \alpha y$
- (f) $(\alpha + \beta)x = \alpha x + \beta x$
- (g) $(\alpha\beta)x = \alpha(\beta x)$
- (h) $1x = x$ for any x

Linear combinations

- Very important concept ..

A **linear combination** of m vectors is a vector of the form:

$$x = \alpha_1 x_1 + \alpha_2 x_2 + \cdots + \alpha_m x_m$$

where $\alpha_1, \alpha_2, \cdots, \alpha_m$, are scalars and x_1, x_2, \cdots, x_m , are vectors in \mathbb{R}^n .

- The scalars $\alpha_1, \alpha_2, \cdots, \alpha_m$ are called the **weights** of the linear combination
- They can be any real numbers, including zero

Linear combinations

Example: Linear combinations of vectors in \mathbb{R}^3 :

$$u = 2 \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}; \quad w = 2 \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} - \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix}$$


And we have:

$$u = \begin{bmatrix} 2 \\ 0 \\ 4 \end{bmatrix}; \quad w = \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix}$$

Note: for w the second weight is -1 and the third is $+1$.


The linear span of a set of vectors

Definition: If v_1, \dots, v_p are in \mathbb{R}^n , then the set of all linear combinations of v_1, \dots, v_p is denoted by $\text{span}\{v_1, \dots, v_p\}$ and is called the **subset of \mathbb{R}^n spanned (or generated) by v_1, \dots, v_p** . That is, $\text{span}\{v_1, \dots, v_p\}$ is the collection of all vectors that can be written in the form $\alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_p v_p$ with $\alpha_1, \alpha_2, \dots, \alpha_p$ scalars.

 What is $\text{span}\{u\}$ in \mathbb{R}^2 where $u = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$?

 What is $\text{span}\{v\}$ in \mathbb{R}^2 where $v = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$?

 What is $\text{span}\{u, v\}$ in \mathbb{R}^2 with u, v given above?

 Does the vector $\begin{bmatrix} -1 \\ 1 \end{bmatrix}$ belong to this $\text{span}\{u, v\}$?

 Same question for the vector $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$

 What is $\text{span}\{u, v\}$ in \mathbb{R}^3 when:

$$u = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} ; v = \begin{bmatrix} 0 \\ 2 \\ -1 \end{bmatrix} ?$$

 Do the vectors:

$$a = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} ; b = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

belong to $\text{span}\{u, v\}$ found in the previous question.?

 Is $\text{span}\{u, v\}$ the same as $\text{span}\{v, u\}$?

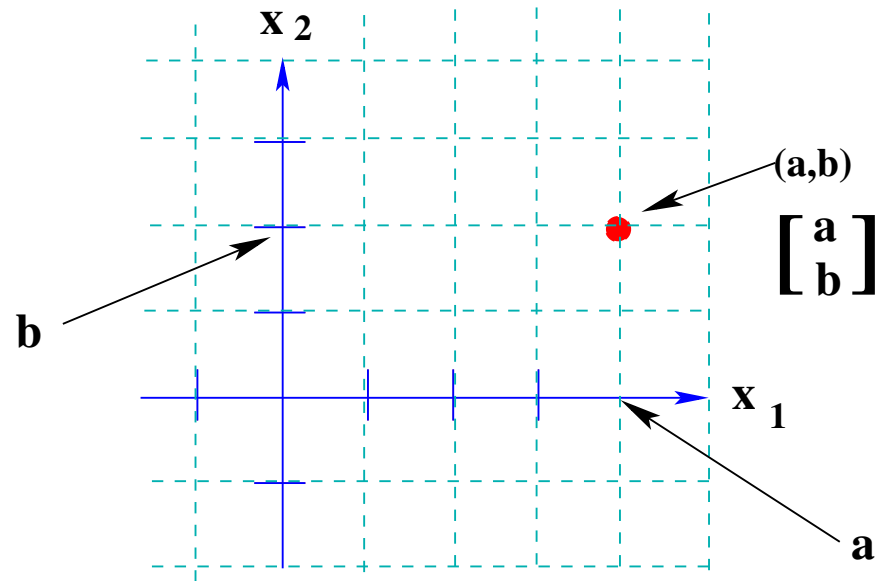
 Is $\text{span}\{u, v\}$ the same as $\text{span}\{2u, -3v\}$?

Geometric representation of \mathbb{R}^2 and \mathbb{R}^3

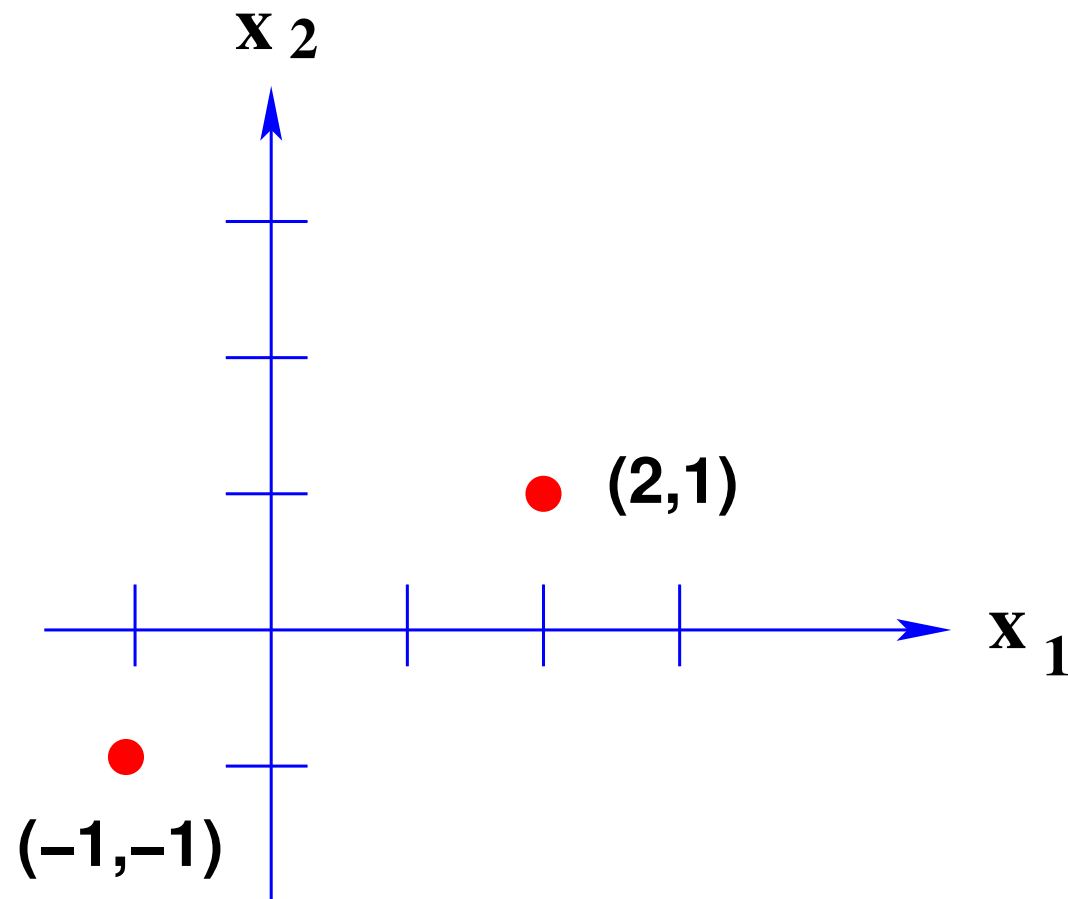
Consider a rectangular coordinate system in the plane. The illustration shows the vector

$$x = \begin{bmatrix} a \\ b \end{bmatrix}$$

with $a = 4, b = 2$.

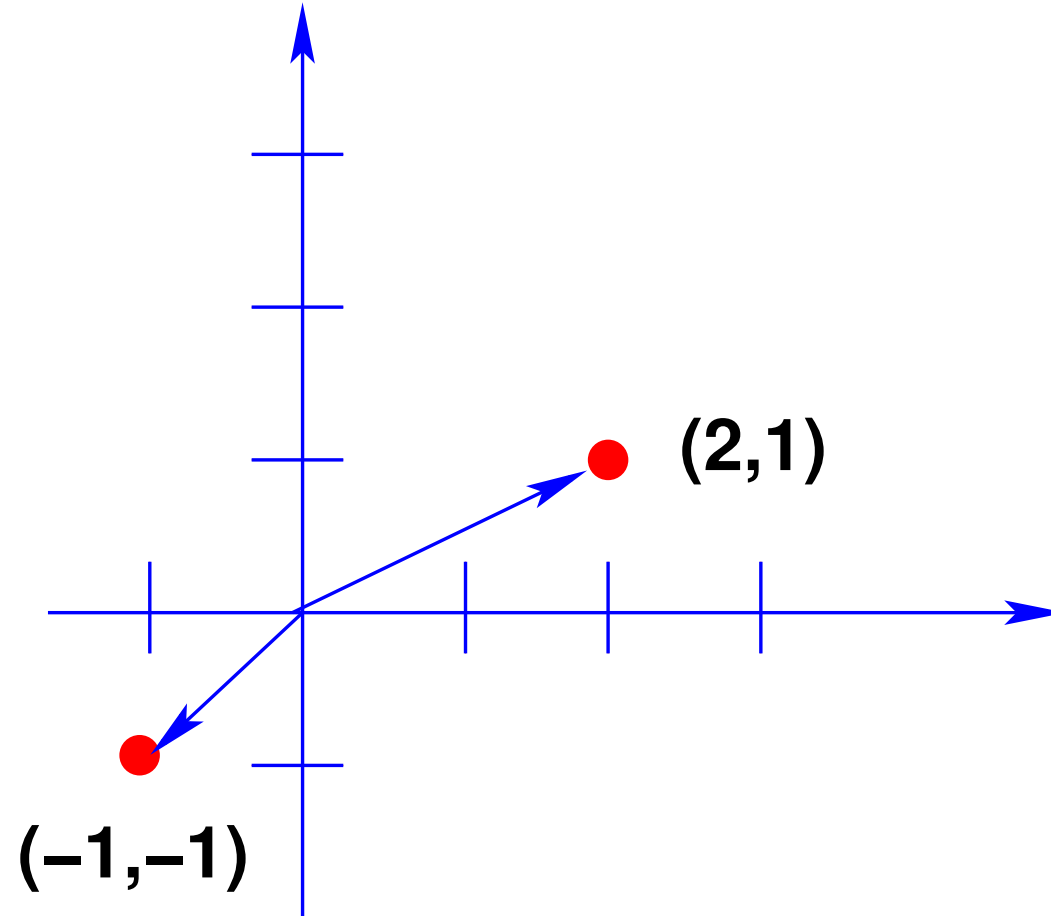


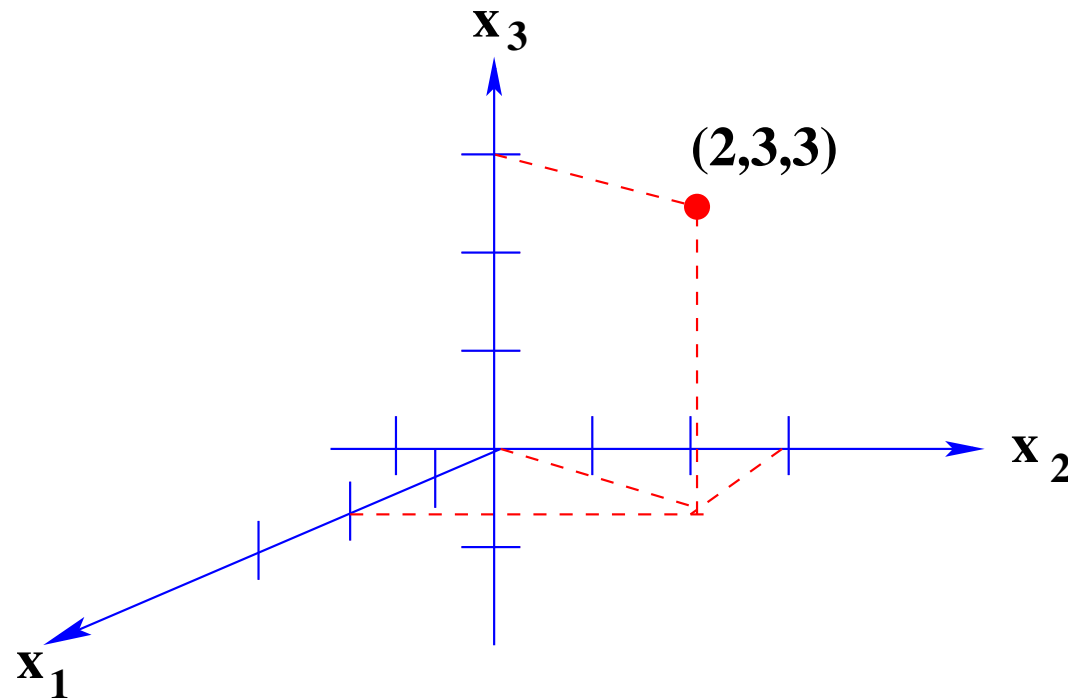
- Each point in the plane is determined by an ordered pair of numbers, so we identify a geometric point (a, b) with the column vector $\begin{bmatrix} a \\ b \end{bmatrix}$
- We may regard \mathbb{R}^2 as the set of all points in the plane



➤ x_1 in the horizontal direction, x_2 in vertical direction

- Often we draw an oriented line from origin to the point:



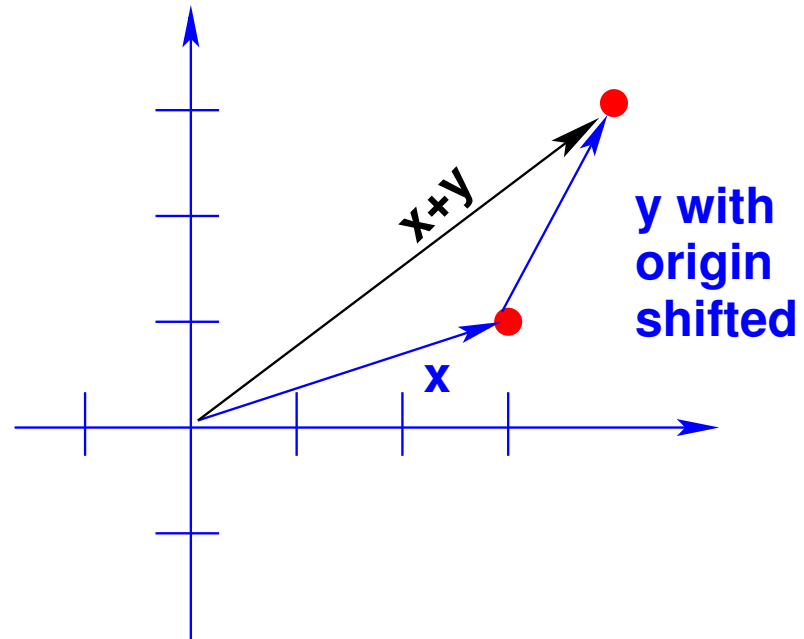
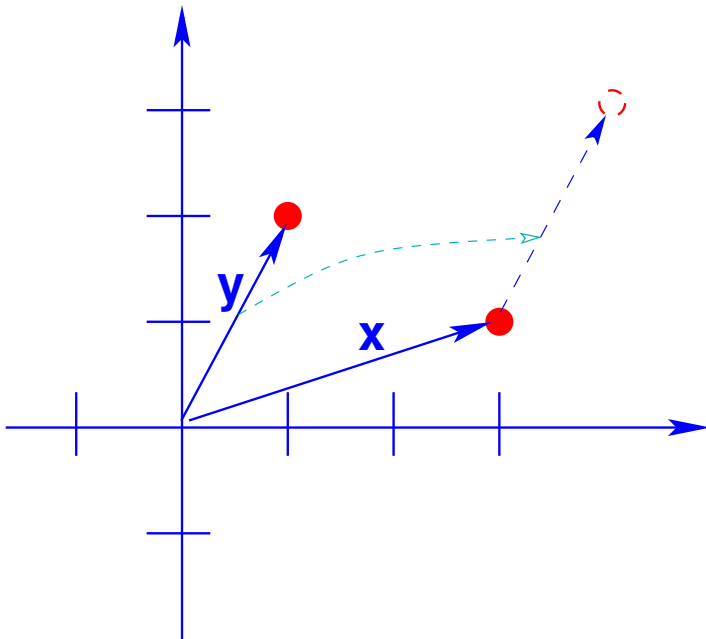


horizontal = x_2 , vertical = x_3 , back to front direction = x_1 (However some representations may differ). We will use this one.

Geometric interpretation of addition of 2 vectors

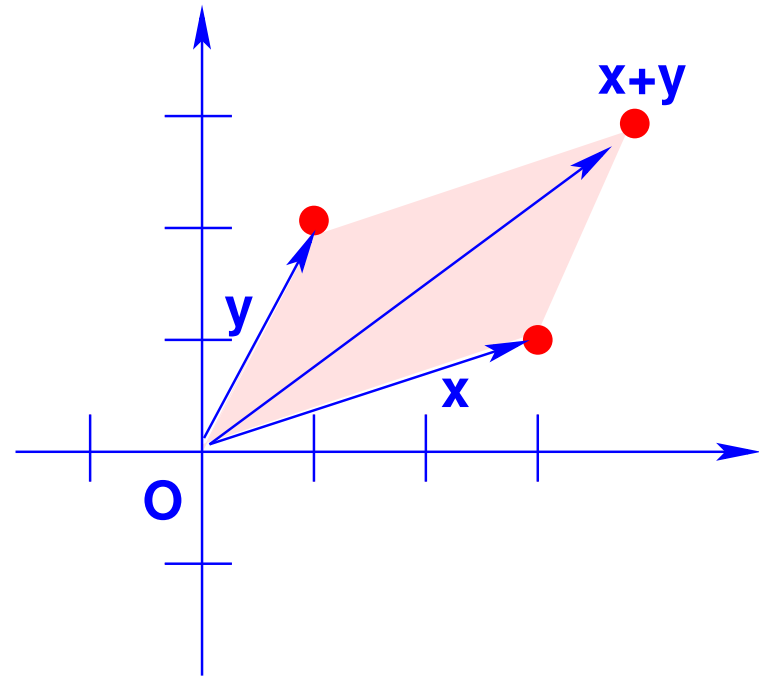
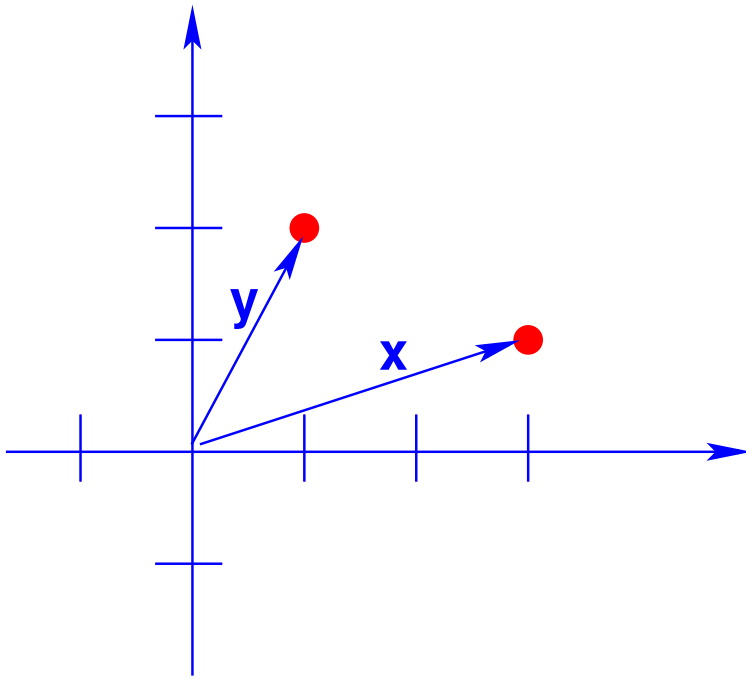
First viewpoint:

Think of moving (“rigidly”) one of the vectors so its origin is at endpoint of the other vector. Then $x + y$ is the vector from origin to the end point of the shifted vector.



Second viewpoint:

$x + y$ corresponds to the fourth vertex of the parallelogram whose other three vertices are: O , x , and y



Using the first viewpoint, show geometrically how to add the 3 vectors

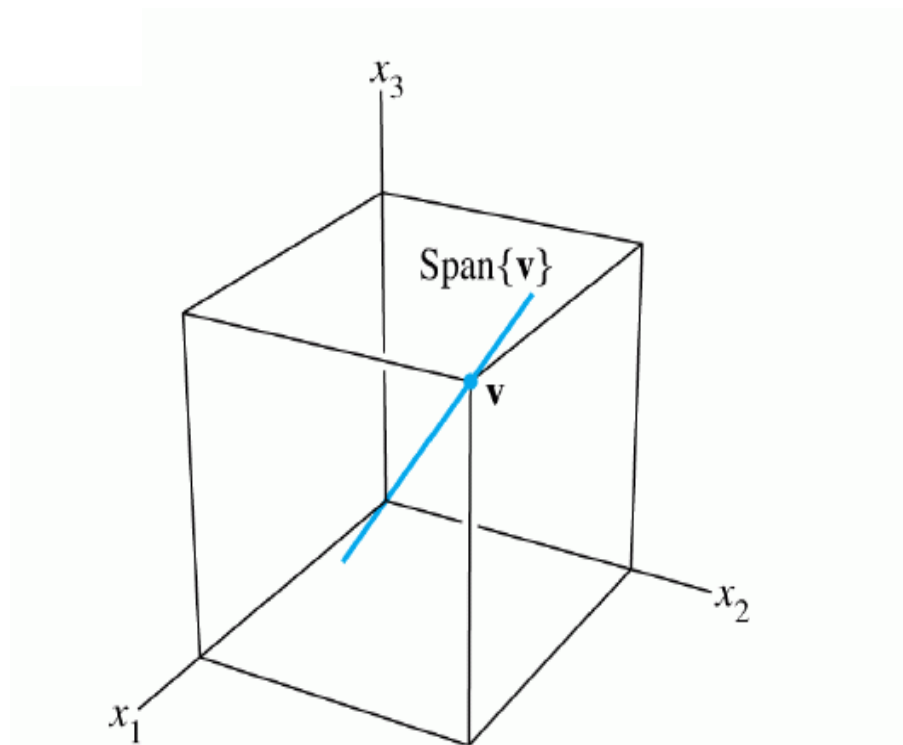
$$\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \end{bmatrix}, \text{ and } \begin{bmatrix} -1 \\ -2 \end{bmatrix}$$

Geometric interpretation of $\text{span}\{v\}$

➤ Let v be a nonzero vector in \mathbb{R}^3

➤ Then $\text{span}\{v\}$ is the set of all scalar multiples of v

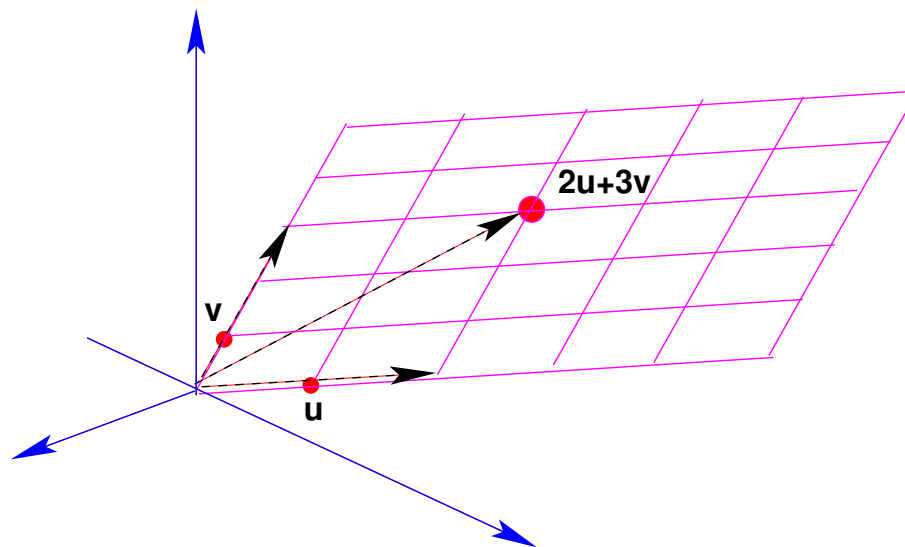
➤ This is also the set of points on the line in \mathbb{R}^3 through v and 0 .



(Figure 1.0 from text).

Geometric interpretation of $\text{span}\{u, v\}$

- Let u, v be two nonzero vectors in \mathbb{R}^3 with v not a multiple of u .
- Then $\text{span}\{u, v\}$ is the plane in \mathbb{R}^3 that contains u, v , and 0 .
- In particular, $\text{span}\{u, v\}$ contains the two lines $\text{span}\{u\}$ and $\text{span}\{v\}$



(See also Figure 1.1 from text).

LINEAR INDEPENDENCE [1.7]

Linear independence

Definition

➤ The set $\{v_1, \dots, v_p\}$ is said to be **linearly dependent** if there exist weights c_1, \dots, c_p , not all zero, such that

$$c_1 v_1 + c_2 v_2 + \dots + c_p v_p = 0$$

➤ It is **linearly independent** otherwise

➤ The above equation is called **linear dependence relation** among the vectors v_1, \dots, v_p


➤ Another way to express dependence: A set of vectors is linearly dependent **if and only if** there is one vector among them which is a linear combination of all the others.


 Prove this

Q: Why do we care about linear independence?

A: When expressing a vector x as a linear combination of a system $\{v_1, \dots, v_p\}$ that is linearly dependent, then we can find a smaller system in which we can express x


➤ A dependent system is 'redundant'

 Let $v_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$. Is $\{v_1\}$ linearly independent? [special case where $p = 1$]

 A system consisting of a nonzero vector [at least one nonzero entry] is always linearly independent: **True - False?**

 Are the following systems linearly independent:

$$\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix} \right\}, \quad \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -10 \\ 0 \end{bmatrix} \right\}, \quad \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ -1 \end{bmatrix} \right\}?$$

 Let $v_1 = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$; $v_2 = \begin{bmatrix} 4 \\ 1 \\ 5 \end{bmatrix}$; $v_3 = \begin{bmatrix} -2 \\ 3 \\ 1 \end{bmatrix}$;

(a) Determine if $\{v_1, v_2, v_3\}$ is linearly independent

(b) If possible find a linear dependence relation among v_1, v_2, v_3 .

Solution: We must determine if the system:

$$x_1 \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 4 \\ 1 \\ 5 \end{bmatrix} + x_3 \begin{bmatrix} -2 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

has a nontrivial solution

Note Solution is trivial when $x_1 = x_2 = x_3 = 0$

Augmented syst:

$$\begin{array}{ccc|c} 1 & 4 & -2 & 0 \\ 1 & 1 & 3 & 0 \\ 2 & 5 & 1 & 0 \end{array}$$

Echelon 1st step

$$\begin{array}{ccc|c} 1 & 4 & -2 & 0 \\ 0 & -3 & 5 & 0 \\ 0 & -3 & 5 & 0 \end{array}$$

Echelon 2nd step

$$\begin{array}{ccc|c} 1 & 4 & -2 & 0 \\ 0 & -3 & 5 & 0 \\ 0 & 0 & 0 & 0 \end{array}$$

- This system is equivalent to original one.
- Select $x_3 = 3$ (to avoid fractions) and back-solve for x_2 ($x_2 = 5$), and x_1 , ($x_1 = -14$)
- Conclusion: there is a nontrivial solution
- NOT independent

(b) Linear dependence relation: From above,

$$-14v_1 + 5v_2 + v_3 = 0$$

Note: Text uses the reduced echelon form instead of back-solving
[Result is clearly the same. Both solutions are OK]

➤ With the reduced row echelon form

1	0	$14/3$	0
0	1	$-5/3$	0
0	0	0	0

➤ $x_1 = -(14/3)x_3$; $x_2 = (5/3)x_3$

➤ select $x_3 = 3$ then $x_2 = 5$, $x_1 = 14$

➤ Recall: x_1, x_2 are basic variables, and x_3 is free