

طراحی الگوریتم ها (CE221)

جلسه چهارم:
رابطه بازگشتی و قضیه اصلی

سجاد شیرعلی شمرضا

بهار، 1401

دوشنبه، 25 بهمن 1400

اطلاع رسانی

- بخش مرتبط کتاب برای این جلسه: 4.3، 4.4، 4.5

زمان اجرای مرتب سازی ادغامی

چقدر سریع است؟

MERGESORT: IS IT FAST?

```
MERGESORT(A):  
    n = len(A)  
    if n <= 1:  
        return A  
    L = MERGESORT(A[0:n/2])  
    R = MERGESORT(A[n/2:n])  
    return MERGE(L,R)
```

CLAIM: MergeSort runs in time **$O(n \log n)$**

AN ASIDE: $O(n \log n)$ vs. $O(n^2)$?

$\log(n)$ grows very slowly! (Much more slowly than n)

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***ALL LOGARITHMS
IN THIS COURSE
ARE BASE 2***

$$\log(2) = 1$$

$$\log(4) = 2$$

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$$\log(64) = 6$$

$$\log(128) = 7$$

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$$\log(4096) = 12$$

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$$\log(\text{\# particles in the universe}) < 280$$

AN ASIDE: $O(n \log n)$ vs. $O(n^2)$?

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$n \log n$ grows much more slowly than n^2

Punchline: A running time of $O(n \log n)$ is a LOT better than $O(n^2)$

MERGESORT: $O(n \log n)$ PROOF

Instead of counting every little operation and tracing all recursive calls, we can think about:

THE RECURSION TREE!

(and we'll add up all the work done across levels to compute the Big-O runtime)

MERGESORT(A):

$n = \text{len}(A)$

 if $n \leq 1$:

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 R = **MERGESORT**(A[n/2:n])

 return **MERGE**(L,R)

MERGE(L,R):

 result = length n array

 i = 0, j = 0

 for k in [0,...,n-1]:

 if L[i] < R[j]:

 result[k] = L[i]

 i += 1

 else:

 result[k] = R[j]

 j += 1

 return result

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n iterations,
O(1) work
per iteration

We can see that MERGE is **$O(n)$**

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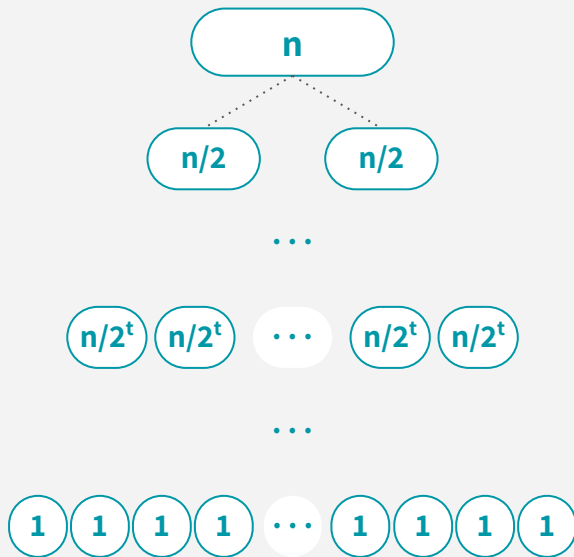
 result = length n array

This means that within one recursive call that processes an array/subarray of length n , the work done in that subproblem (creating subproblems & “merging” those results) is **$O(n)$** .

 return result

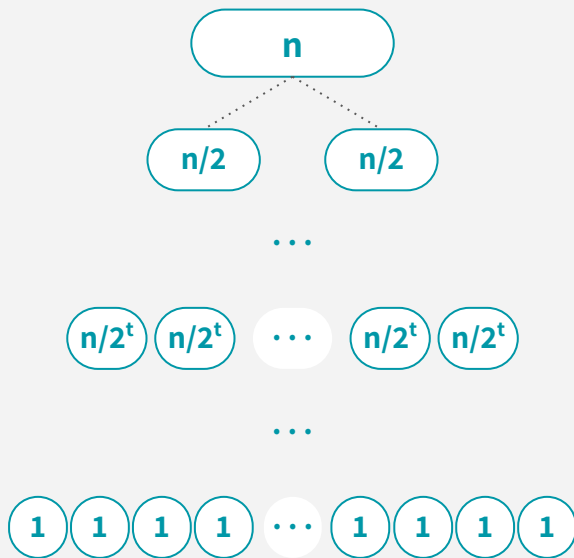
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MERGESORT RECURSION TREE



Level	# of Problems	Size of each Problem	Work done per Problem	Total work on this level
0				
1				
...				
t				
...				
$\log_2 n$				

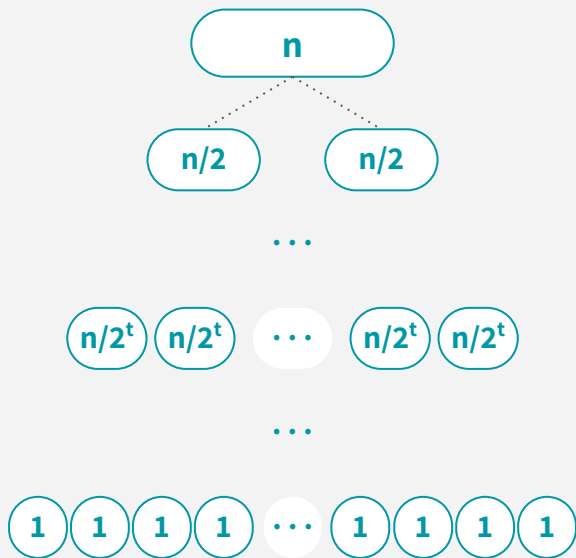
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...				
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...				
$\log_2 n$	$2^{\log_2 n} = n$	1		

MERGESORT RECURSION TREE

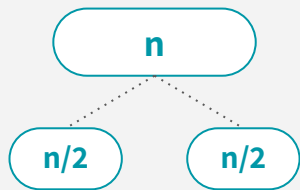
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 $\Rightarrow \text{Work} \leq c \cdot n$ (c is a constant)



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...				
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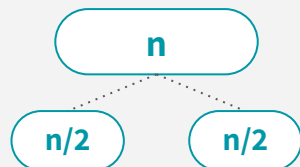
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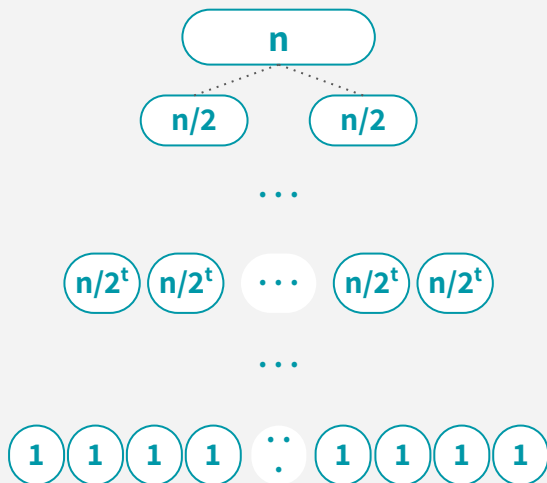


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We have $(\log_2 n + 1)$ levels, each level has $O(n)$ work total $\Rightarrow O(n \log n)$ work overall!

MERGESORT: $O(n \log n)$ RUNTIME

Using the “Recursion Tree Method” (i.e. drawing the tree & filling out the table),
we showed that the runtime of MergeSort is **$O(n \log n)$**



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سوال؟

رابطه بازگشتی

RUNTIMES FOR RECURSIVE ALGOS

Previously, we used the “Recursion Tree Method” (i.e. drawing the tree & filling out the table) to manually add up all the work in the tree and find that the runtime of MergeSort is **$O(n \log n)$** .

Drawing the tree & doing all that adding kind of takes a lot of work...
Here's another way to reason about the runtime of a recursive algorithm like Mergesort:

INTRODUCING...

RECURRENCE RELATIONS

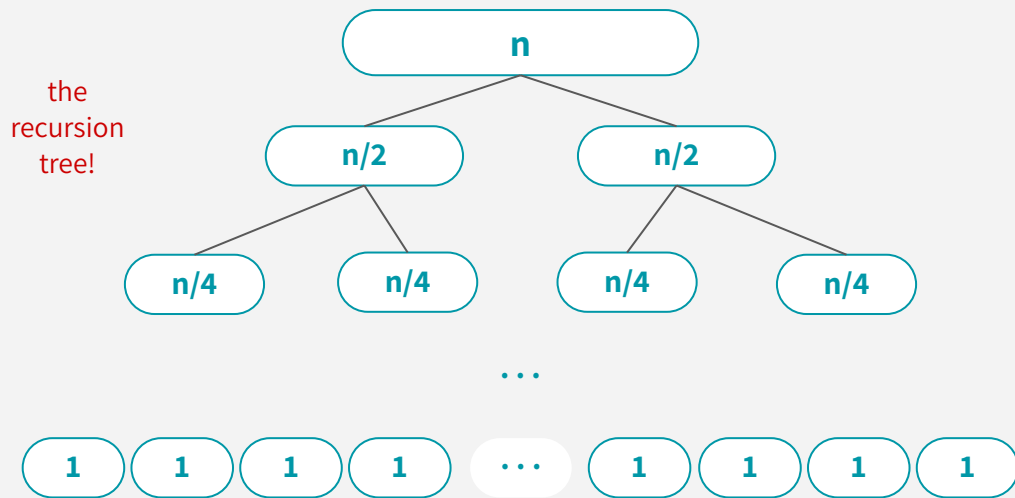
RECURRENCE RELATIONS

Basically, Recurrence Relations give us a *recursive* way to express runtimes for *recursive* algorithms!

We can then employ some math-ier approaches to analyze these recurrence relations.

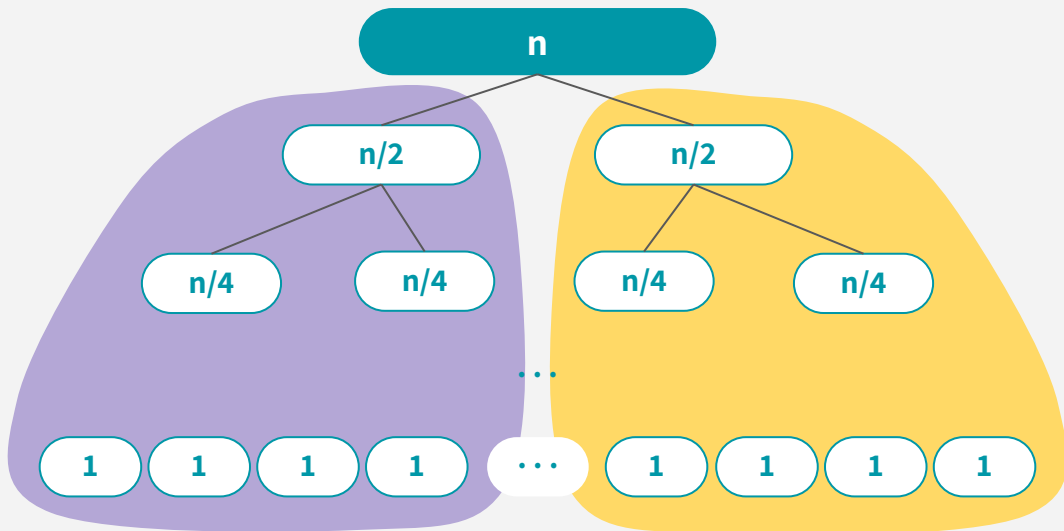
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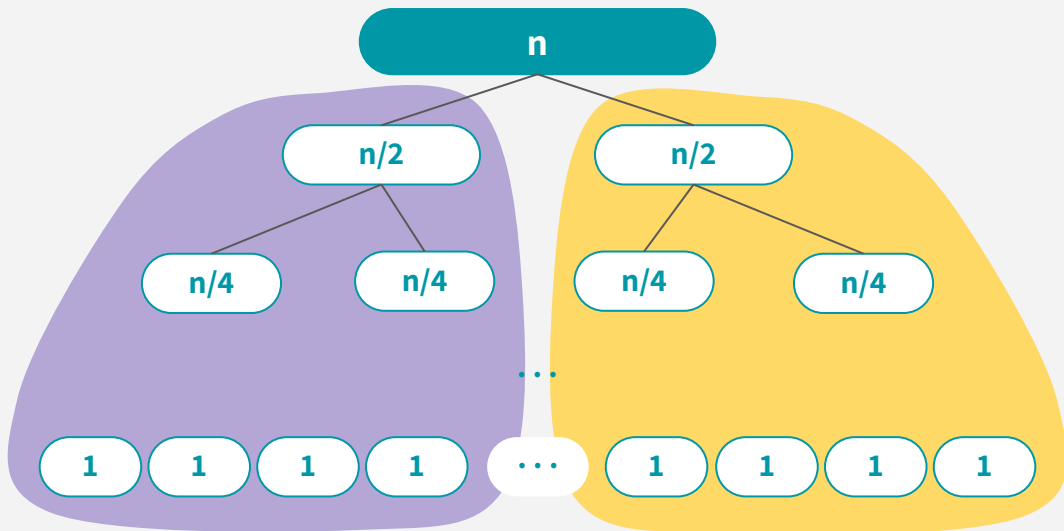
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total work in LEFT recursive call
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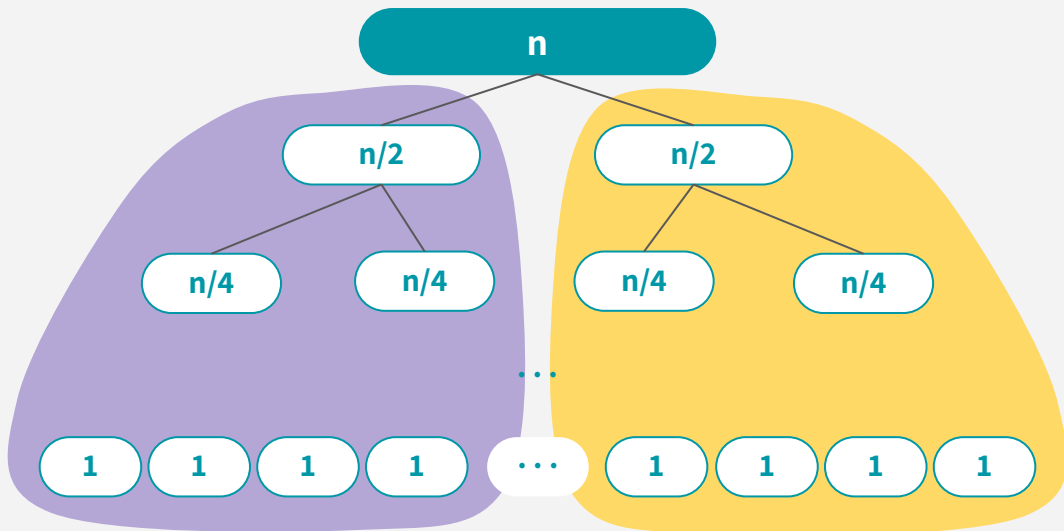
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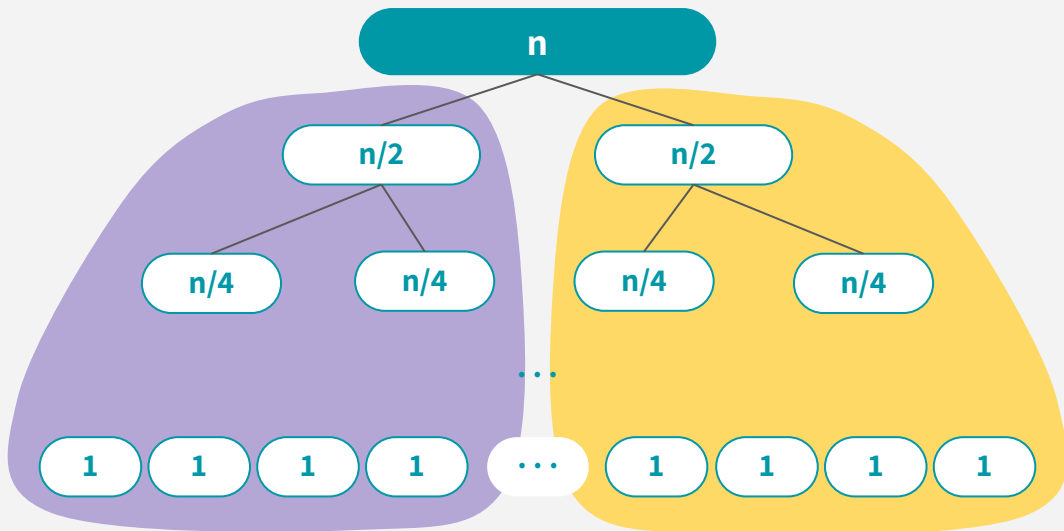
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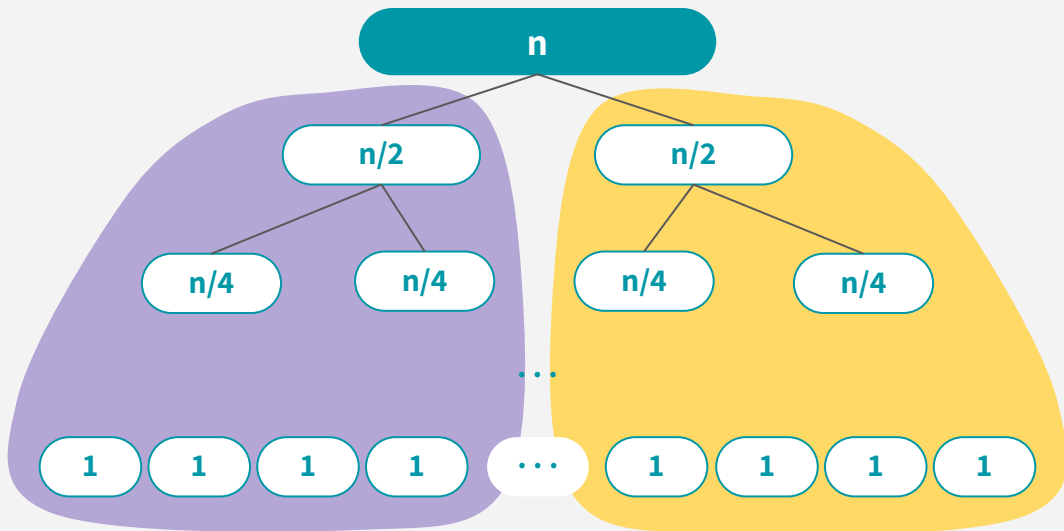
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work to create subproblems &
“merge” their solutions

RECURRENCE RELATIONS

To build the recurrence relation for MergeSort, we can think of its runtime as follows:



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+

$O(n)$

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A note:

We're making a simplifying assumption here that n is a perfect power of two (otherwise, we should use floors and ceilings).

Turns out that if we do incorporate floors and ceilings, we still get constant size subproblems at level $\lfloor \log_2 n \rfloor$, and generally, the stuff we'll do in this class with Recurrence Relations will still work if we forget about floors and ceilings here.

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RECURRENCE RELATIONS

To build the recurrence relation for MergeSort, we can think of its runtime as follows:

$$T(n) = T(n/2) + T(n/2) + O(n)$$

since the subproblems are equal sizes, we can also write this as $2 \cdot T(n/2)$

This is a *recursive* definition for $T(n)$, so we also need a BASE CASE:

$$T(1) = O(1)$$

No matter what T is, $T(1) = O(1)$. If it's greater than $O(1)$, then the problem size wouldn't actually be 1.

Since we already used the Recursion Tree to compute the runtime of MergeSort, we know that $T(n) = O(n \log n)$.

EXAMPLE RECURRENCE RELATIONS

Useless Divide-and-Conquer Multiplication

$$T(n) = 4 \cdot T(n/2) + O(n)$$
$$T(n) = O(n^{\log_2 4}) = \mathbf{O(n^2)}$$

Karatsuba Integer Multiplication

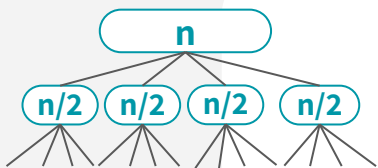
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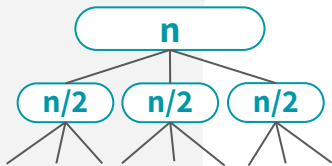
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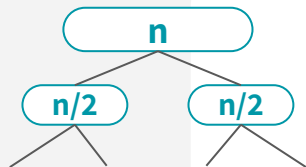
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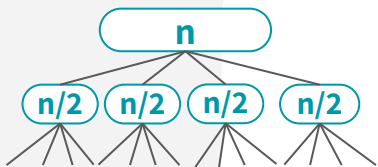
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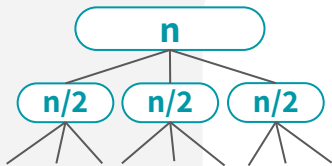
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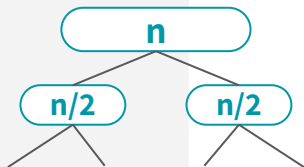
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IS THERE A
PATTERN
???



سوال؟

قضیه اصلی

**فرمولی برای حل بسیاری از روابط بازگشتی
(اما نه همه آنها!)**

THE MASTER THEOREM

Suppose that $a \geq 1$, $b > 1$, and d are constants (i.e. independent of n).

Suppose $T(n) = a \cdot T(n/b) + O(n^d)$. The Master Theorem states:

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Suppose that $\mathbf{a} \geq 1$, $\mathbf{b} > 1$, and \mathbf{d} are constants (i.e. independent of \mathbf{n}).

Suppose $\mathbf{T(n)} = \mathbf{a \cdot T(n/b)} + \mathbf{O(n^d)}$. The Master Theorem states:

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

a: number of subproblems (branching factor)

b: factor by which input size shrinks (shrinking factor)

d: need to do $O(n^d)$ work to create subproblems + “merge” their solutions

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USELESS DIVIDE & CONQUER
MULTIPLICATION

$$T(n) = 4 \cdot T(n/2) + O(n)$$

$$a = 4$$

$$b = 2$$

$$d = 1$$

$$a > b^d$$

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سوال؟

اثبات قضیه اصلی

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amount of work at each level ~ same

highest level “dominates”: work per level decreases (subproblem work shrinks more!)

leaves “dominate”: work per level increases (branch more!)

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d: need to do $O(n^d)$ work to create subproblems + “merge” their solutions

MASTER THEOREM “INTUITION”

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

To see why this is true:

We need to look at a “generalized”
recursion tree

increases (branch more.)

a: number of subproblems (branching factor)

b: factor by which input size shrinks (shrinking factor)

d: need to do $O(n^d)$ work to create subproblems + “merge” their solutions

MASTER THEOREM “INTUITION”

Original set up: $T(n) = a \cdot T(n/b) + O(n^d)$

We're going to suppose that $T(n) \leq a \cdot T(n/b) + c \cdot n^d$

Wait a minute: Is it okay to just replace $O(n^d)$ with $c \cdot n^d$? What about n_0 ? Do we just drop that? For simplicity, we're going to assume that we're using $n_0 = 1$ in the definition of big-O. (The proof of the Master Theorem” will work for larger n_0 too - verify this yourself!)

GENERALIZED RECURRENCE TREE

1. Draw the tree for $T(n) = a \cdot T(n/b) + c \cdot n^d$
2. Fill out the table & sum up last column (from $t = 0$ to $t = \log_b n$)

LEVEL	# OF PROBLEMS	SIZE OF EACH PROBLEM	WORK PER PROBLEM	TOTAL WORK AT THIS LEVEL
0	1	n	$c \cdot n^d$	$1 \cdot c \cdot n^d$
1	a	n/b	$c \cdot (n/b)^d$	$a \cdot c \cdot (n/b)^d$
...				
t	a^t	n/b^t	$c \cdot (n/b^t)^d$	$a^t \cdot c \cdot (n/b^t)^d$
...				
$\log_b n$	$a^{\log_b n}$	$n/b^{\log_b n} = 1$	$c \cdot (n/b^{\log_b n})^d$	$a^{\log_b n} \cdot c \cdot (n/b^{\log_b n})^d$

Total amount of work:

$$c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d}\right)^t$$

(add work across all levels up, then factor out the c & n^d terms & write in summation form)

GENERALIZED RECURRENCE TREE

1. Draw the tree for $T(n) = a \cdot T(n/b) + c \cdot n^d$
2. Fill out the table & sum up last column (from $t = 0$ to $t = \log_b n$)

$$\text{So } T(n) \leq c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d}\right)^t$$

We can verify that for each of the three cases ($a =, <, \text{ or } > b^d$), this equation above gives us the desired results:

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

CASE 1: $a = b^d$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

$$\begin{aligned} T(n) &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d} \right)^t \\ &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} 1 \\ &= c \cdot n^d \cdot (\log_b(n) + 1) \\ &= c \cdot n^d \cdot \left(\frac{\log(n)}{\log(b)} + 1 \right) \\ &= \Theta(n^d \log(n)) \end{aligned}$$

This is equal to 1!

CASE 2: $a < b^d$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

$$\begin{aligned} T(n) &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d} \right)^t \\ &= c \cdot n^d \cdot [\text{some constant}] \\ &= \Theta(n^d) \end{aligned}$$

This is less than 1!

Geometric series with the “multiplier” < 1 & constant!

CASE 2: $a > b^d$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

$$\begin{aligned} T(n) &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d} \right)^t \\ &= \Theta \left(n^d \left(\frac{a}{b^d} \right)^{\log_b(n)} \right) \\ &= \Theta \left(n^{\log_b(a)} \right) \end{aligned}$$

This is greater than 1!

The n^d term cancels
with $(b^d)^{\log_b n}$!
And $a^{\log_b n} = n^{\log_b a}$!

Use the geometric
series formula to
convince yourself that
this is legitimate!

WE CHECKED ALL THREE CASES!

$$T(n) = a \cdot T(n/b) + O(n^d)$$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$



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