

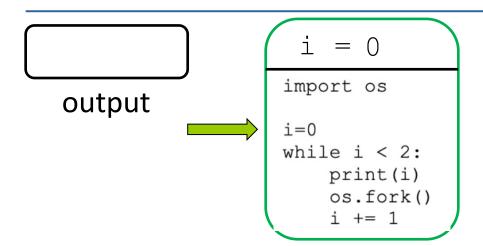
# **Operating Systems**

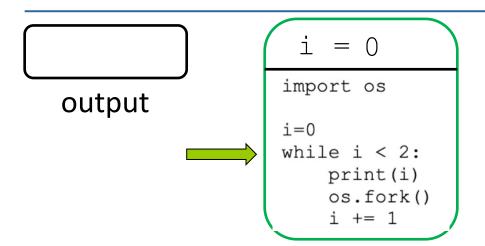
**Processes-Part3** 

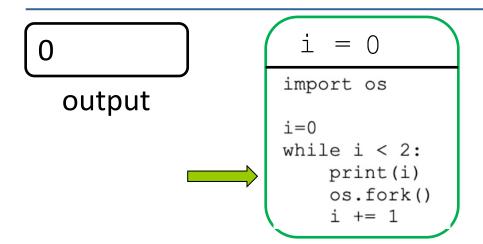
Seyyed Ahmad Javadi

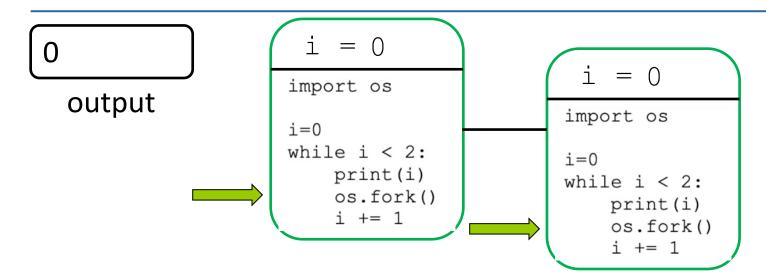
sajavadi@aut.ac.ir

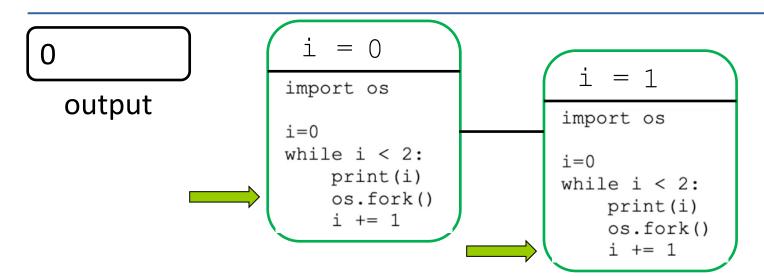
Spring 2022

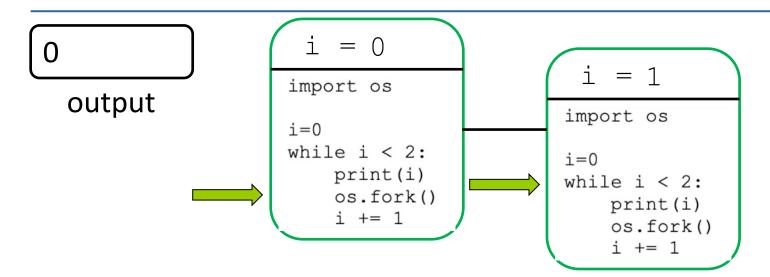


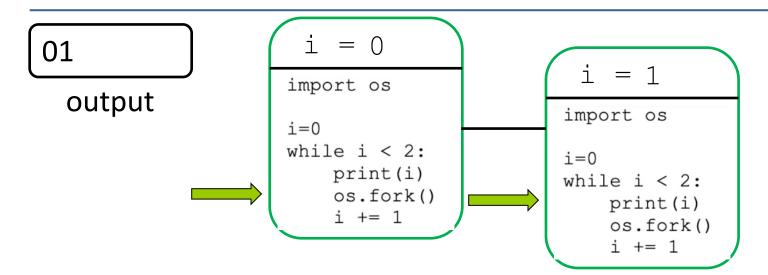


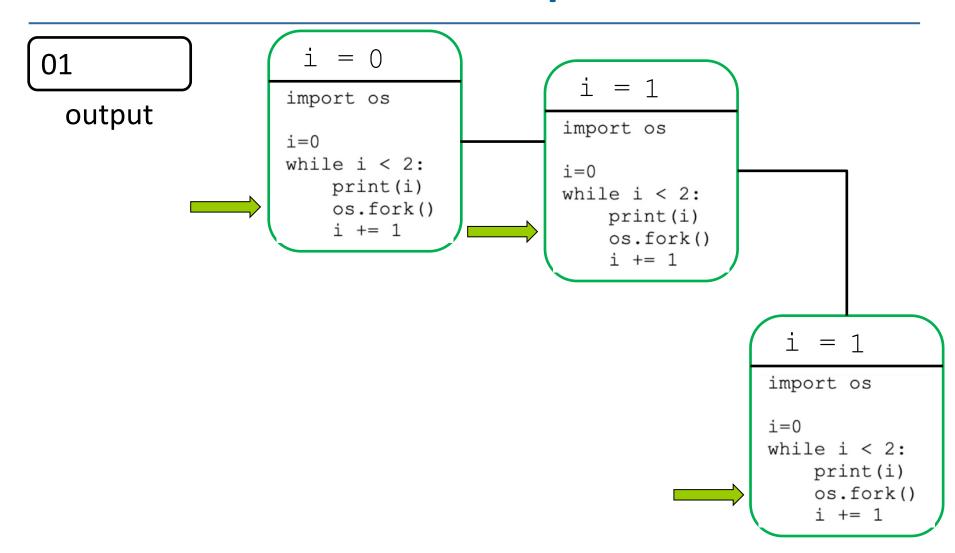


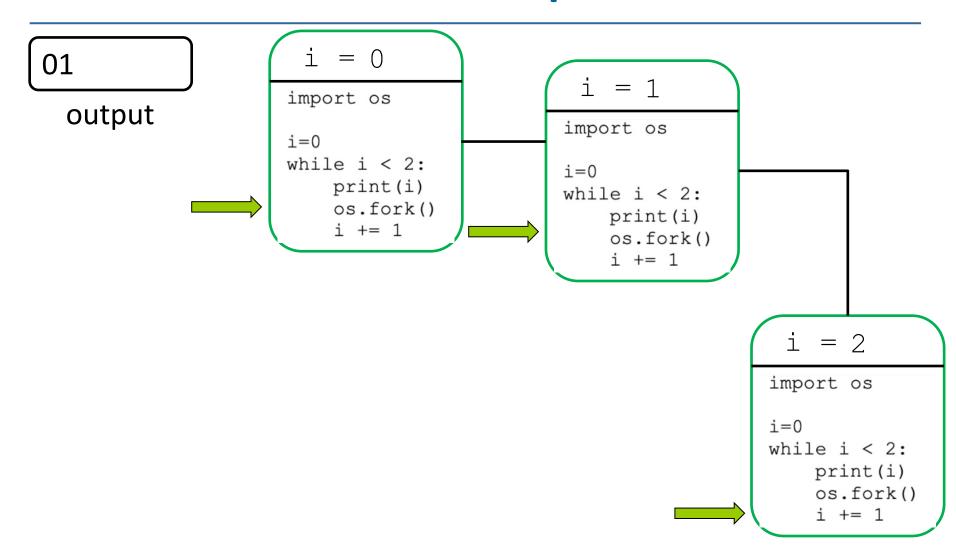


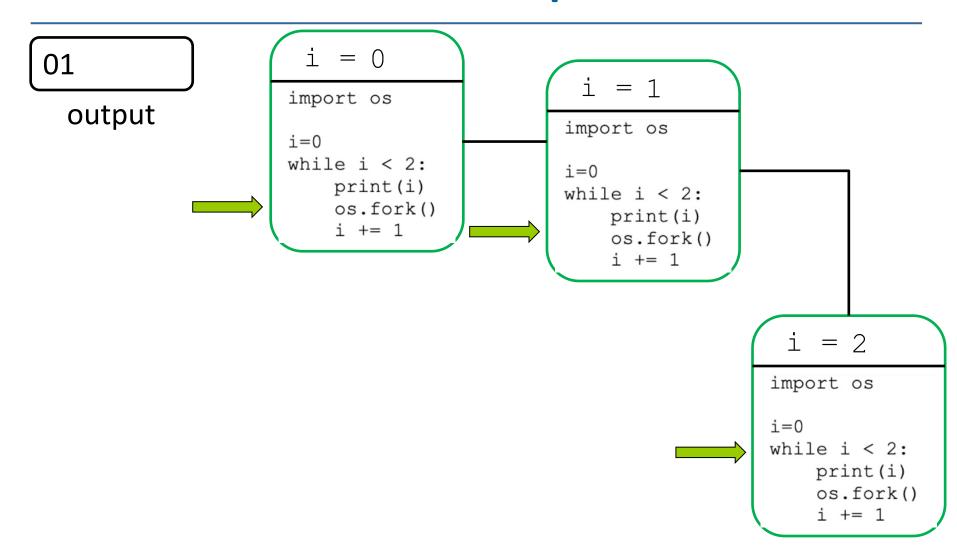


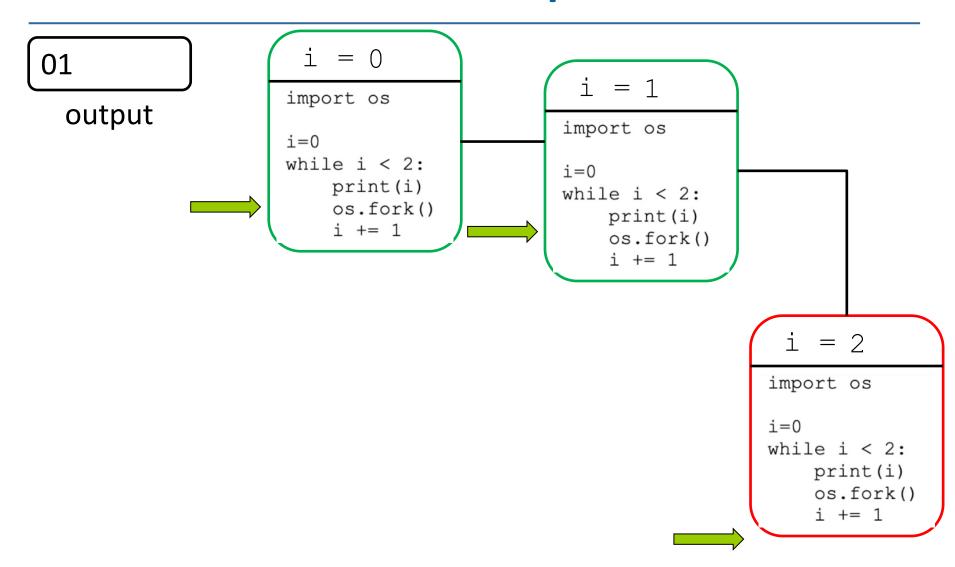


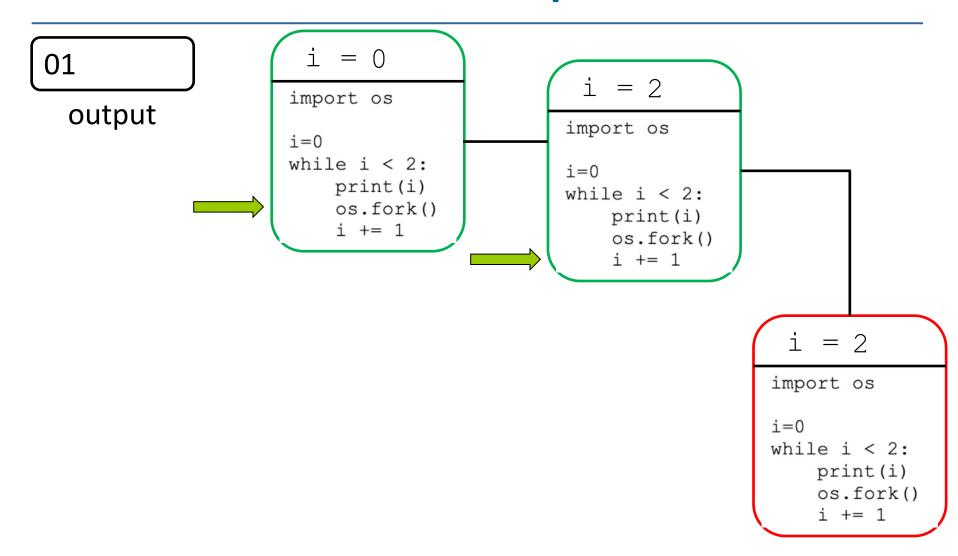


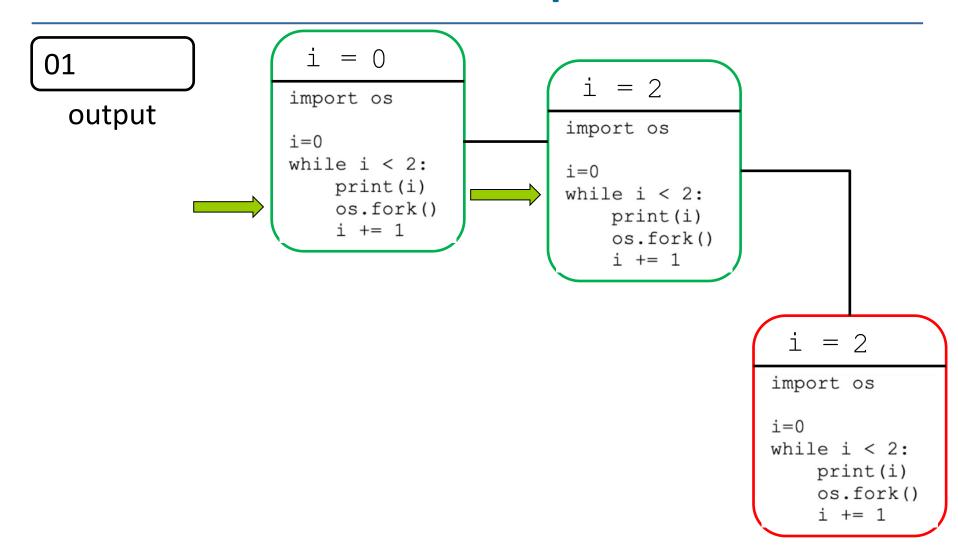


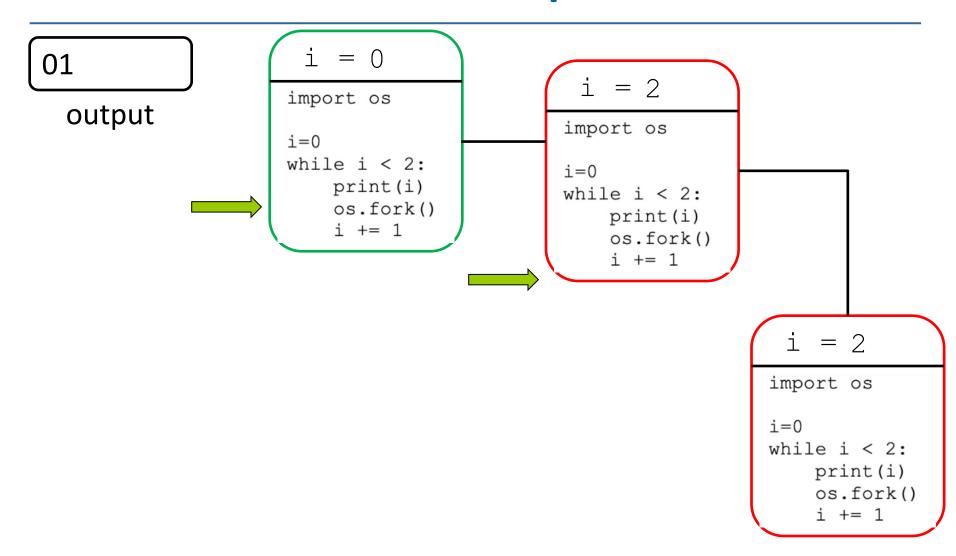


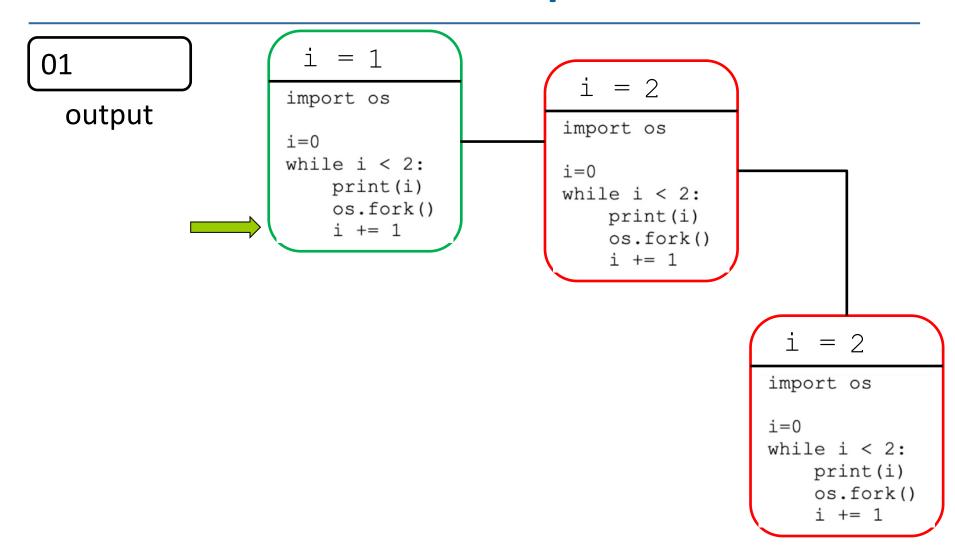


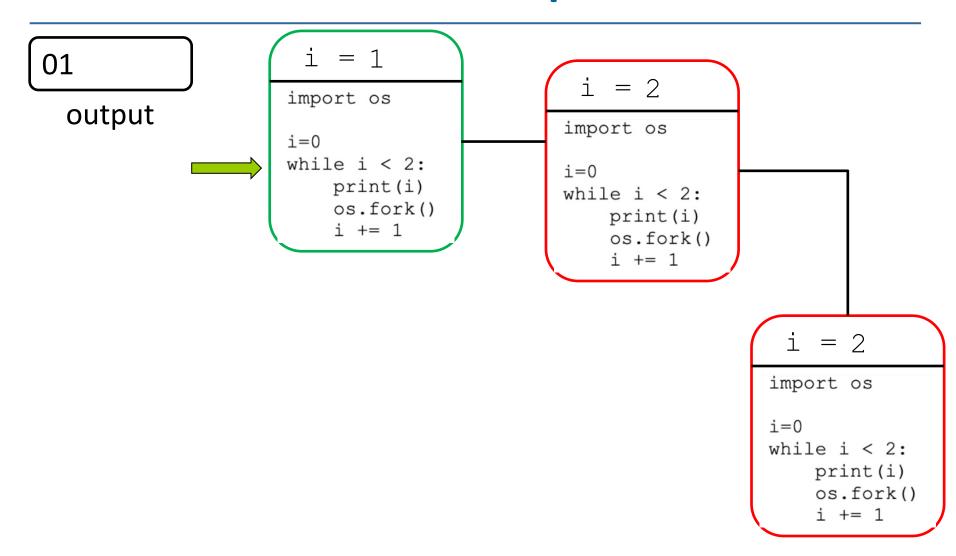


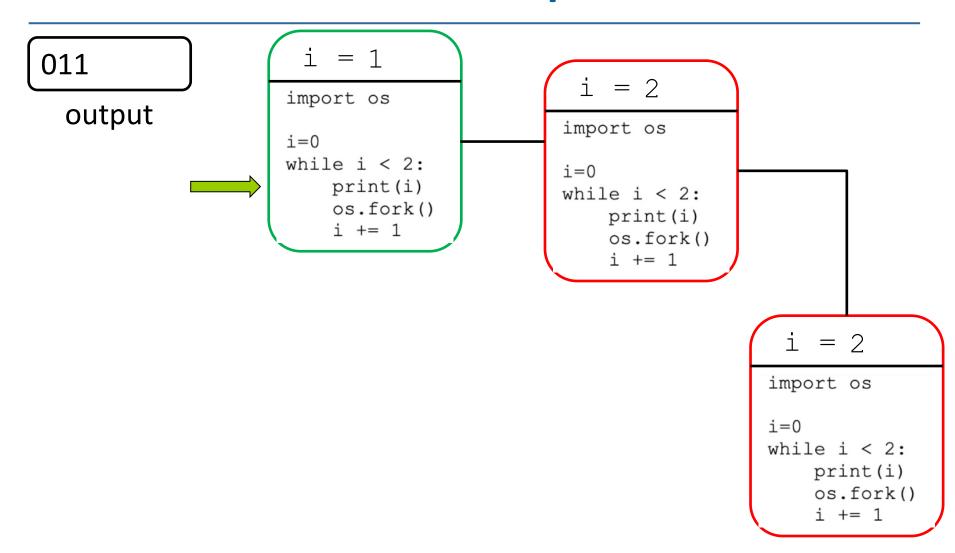


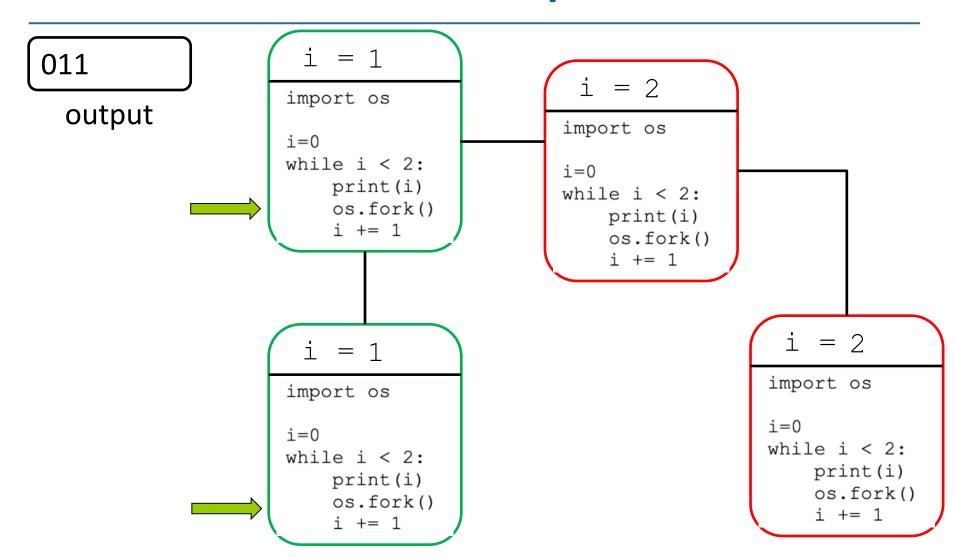


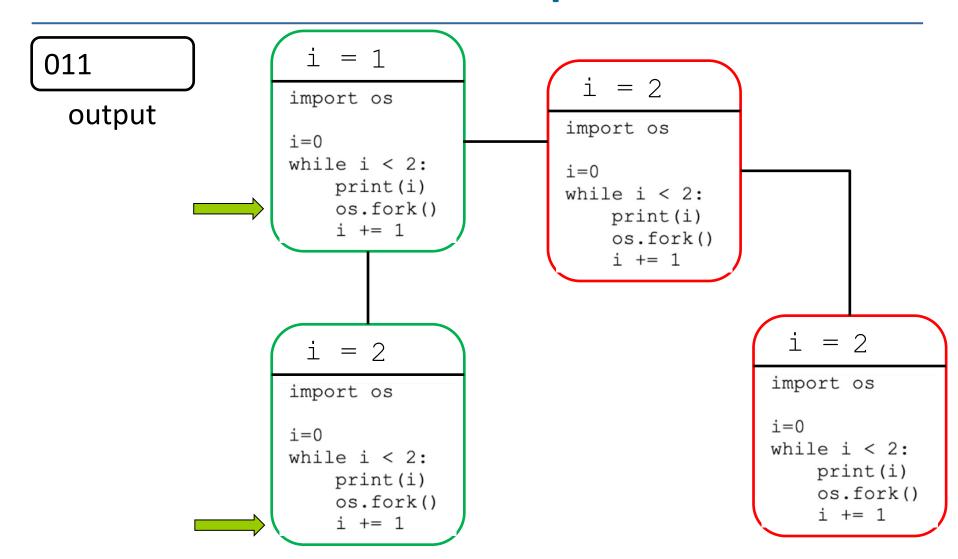


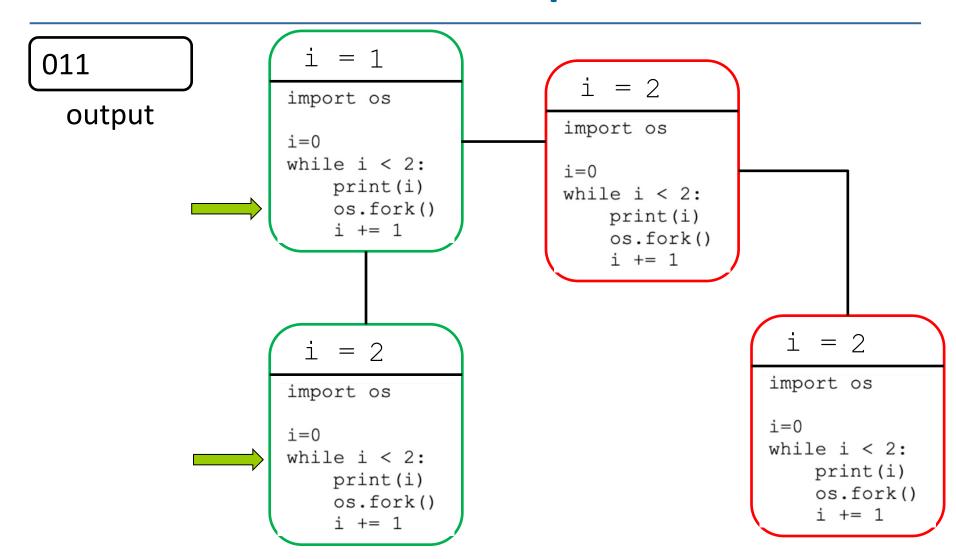


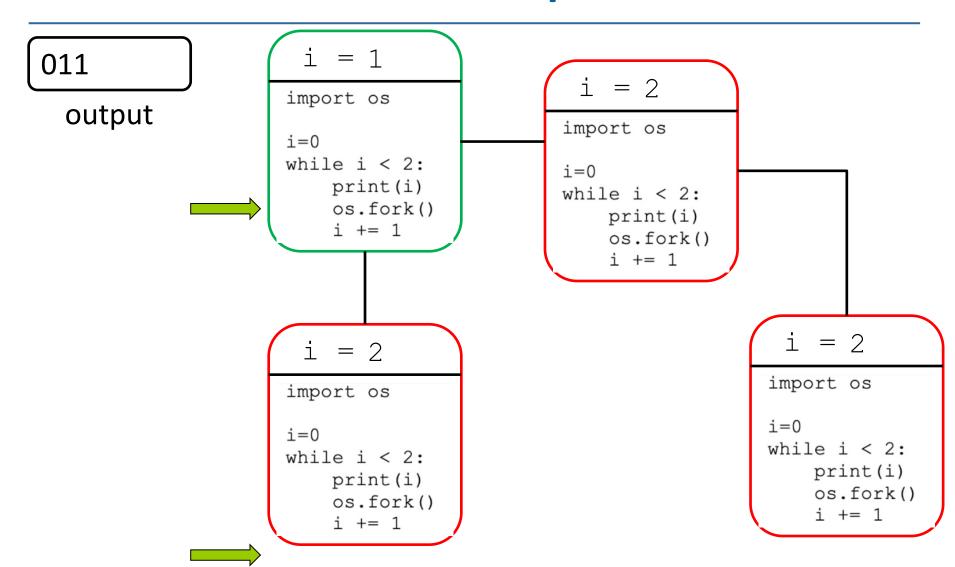


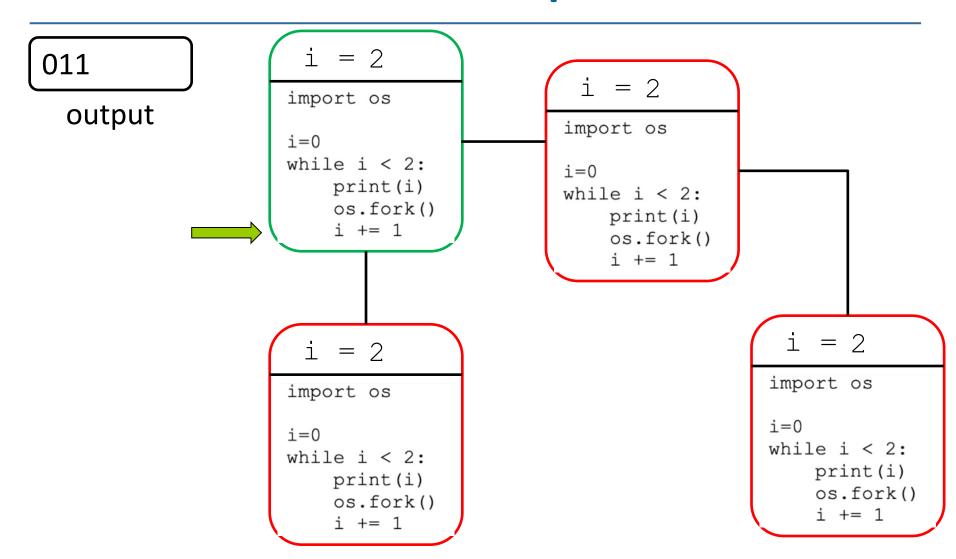


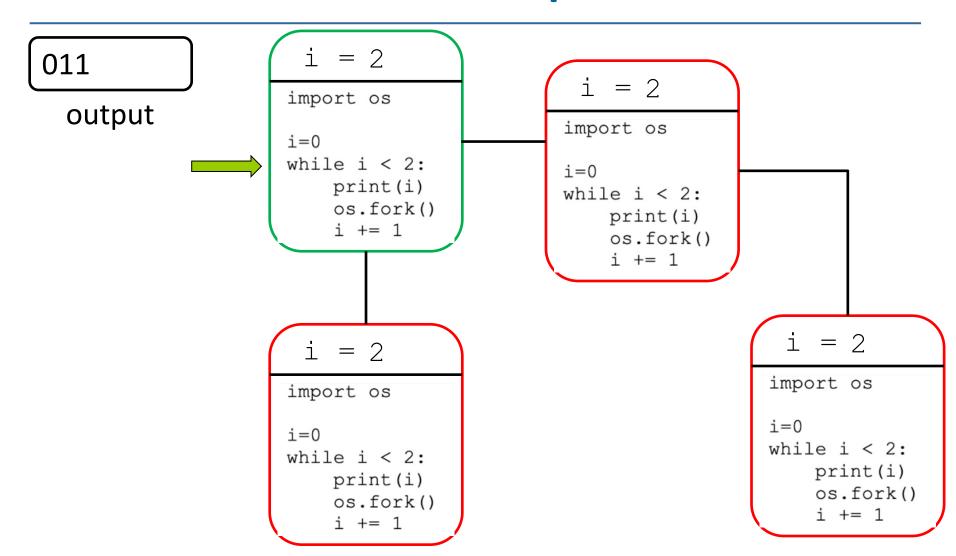


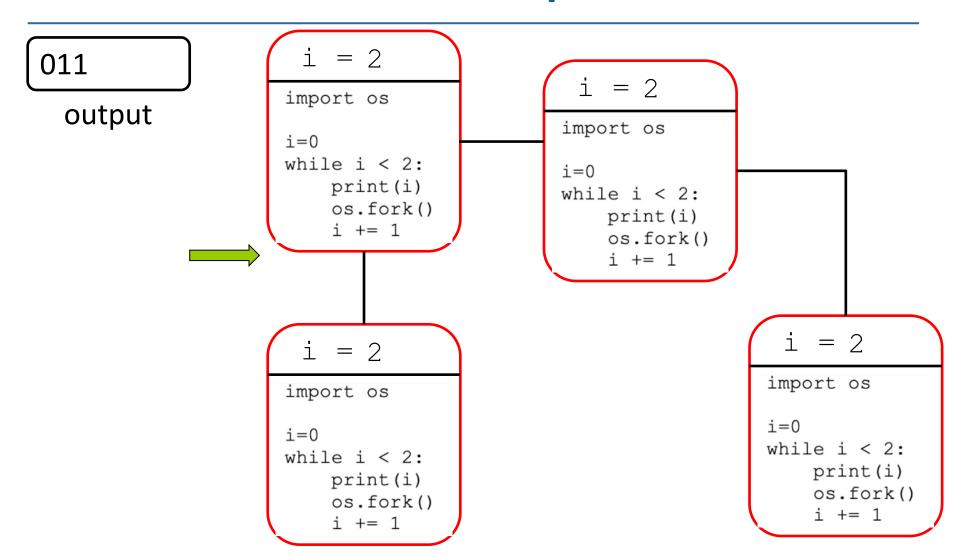






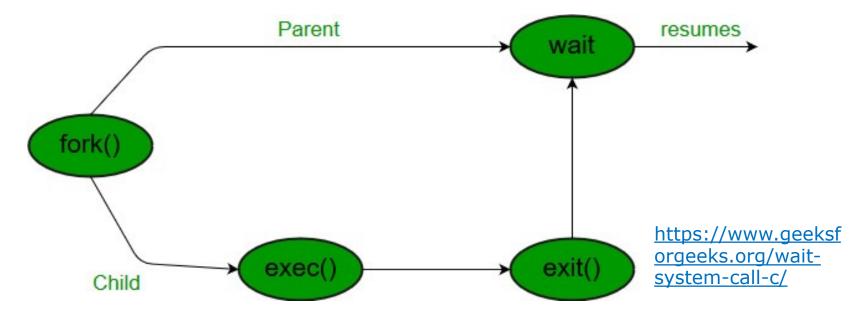






#### **Process Termination**

- Process executes last statement and then asks the operating system to delete it using the exit() system call.
  - Returns status data from child to parent (via wait())
  - Process' resources are deallocated by operating system.





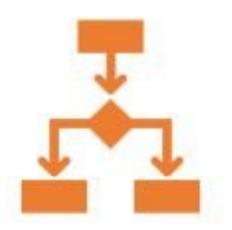
#### **Process Termination** (cont.)

 Parent may terminate the execution of children processes using the abort() system call.

- Some reasons for doing so:
  - Child has exceeded allocated resources.
  - Task assigned to child is no longer required.
  - The parent is exiting, and the operating systems does not allow a child to continue if its parent terminates.

#### **Process Termination** (cont.)

- Some OSs do not allow child to exists if its parent has terminated.
  - If a process terminates, then all its children must also be terminated.
  - Cascading termination: All children, grandchildren, etc., are terminated.
  - The termination is initiated by the operating system.





#### **Process Termination** (cont.)

- The parent process may wait for termination of a child process by using the wait() system call.
  - The call returns status information and the pid of the terminated process.

- If no parent waiting (did not invoke wait()), process is a zombie.
- If parent terminated without invoking wait(), process is an orphan.

#### **Multiprocess Architecture – Browser**

Many web browsers ran as single process (some still do)

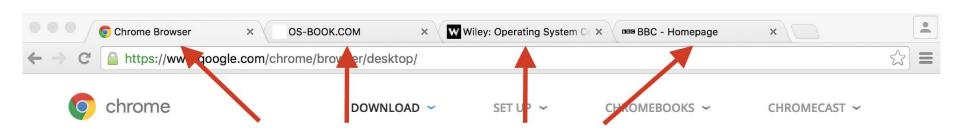
If one web site causes trouble



Entire browser can hang or crash

#### Multiprocess Architecture – Chrome Browser (cont.)

- Google Chrome is multiprocess with 3 different types of processes:
  - Browser process manages user interface, disk and network I/O.
  - Renderer process renders web pages, deals with HTML, Javascript.
    - A new renderer created for each website opened
    - Runs in sandbox restricting disk and network I/O (why?)
  - Plug-in process for each type of plug-in.



Each tab represents a separate process.



#### **Inter-Process Communication**

- Processes within a system may be independent or cooperating
- Cooperating process can affect or be affected by other processes, including sharing data.
- Reasons for cooperating processes:
  - Information sharing
  - Computation speedup
  - Modularity
  - Convenience



#### **Inter-Process Communication (Cont.)**

Cooperating processes need interprocess communication (IPC)

- Two models of IPC
  - Shared memory
  - Message passing
    - We do not cover this.



#### **Communications Models**

