Comments

Buffered comments look the same as single-line JavaScript comments. They act sort of like markup tags, producing *HTML* comments in the rendered page.

Like tags, buffered comments must appear on their own line.

```
// just some paragraphs
p foo
p bar
```

```
<!-- just some paragraphs-->
<p>foo</p>
<p>bar</p>
```

Pug also supports unbuffered comments. Simply add a hyphen (`-`) to the start of the comment.

These are only for commenting on the Pug code itself, and *do not* appear in the rendered HTML.

```
//- will not output within markup
p foo
p bar
```

```
<p>foo</p>
<p>bar</p>
```

Block Comments ¶

Block comments work, too:

```
body
  //-
    Comments for your template writers.
    Use as much text as you want.
  //
```

```
    Comments for your HTML readers.
    Use as much text as you want.
```

```html
<body>
  <!--Comments for your HTML readers.
Use as much text as you want.-->
</body>
```

Conditional Comments ¶

Pug does not have any special syntax for conditional comments. (Conditional comments are a peculiar method of adding fallback markup for old versions of Internet Explorer.)

However, since all lines beginning with `<` are treated as plain text, normal HTML-style conditional comments work just fine.

```pug
doctype html

<!--[if IE 8]>
<html lang="en" class="lt-ie9">
<![endif]-->
<!--[if gt IE 8]><!-->
<html lang="en">
<!--<![endif]-->

body
  p Supporting old web browsers is a pain.

</html>
```

```html
<!DOCTYPE html>
<!--[if IE 8]>
<html lang="en" class="lt-ie9">
<![endif]-->
<!--[if gt IE 8]><!-->
<html lang="en">
<!--<![endif]-->

<body>
  <p>Supporting old web browsers is a pain.</p>
</body>
```

```
</html>
```

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