

Banking System Assignment Instructions

This assignment will help you practice **Object-Oriented Programming (OOP)** concepts, specifically working with **classes** and **abstract data types (ADTs)**. You will implement a **Banking System** that allows users to manage accounts, perform transactions, and display account information.

Objective

1. Understand the concept of **classes** in C++.
2. Learn to use **constructors**, **accessor** and **mutator** functions, and implement **data abstraction**.
3. Implement a menu-driven program to apply the above concepts.

Program Requirements

1. Create a Class for Bank Accounts:

- The class should include:
 - Private data members:
 - `int accountNumber` (to store a unique account number).
 - `std::string accountHolderName` (to store the account holder's name).
 - `double balance` (to store the account balance).
 - Public member functions:
 - Constructors (default and parameterized).
 - Accessor (getter) and mutator (setter) functions.
 - Functions to **deposit** and **withdraw** money.
 - A function to display account details.

2. Create a Class for the Banking System:

- The class should manage multiple accounts using an array.
- Include:

- An array of **BankAccount** objects (size = 100).
- A counter to track the number of accounts.
- Member functions to:
 - Add a new account by taking user input.
 - Perform transactions (deposit or withdraw) on a specific account.
 - Display details of all accounts.

3. Implement a Menu-Driven Interface:

- Allow the user to choose from the following options:
 1. Add Account: Create a new account by providing account number, holder's name, and initial balance.
 2. Perform Transaction: Deposit or withdraw money by specifying the account number and amount.
 3. Display All Accounts: List all the accounts with details (account number, holder name, balance).
 4. Exit: Exit the program.

4. User Input:

- Account details (number, holder name, balance) should be provided by the user through the console.
- Validate inputs for correctness (e.g., balance cannot be negative, transactions cannot exceed the account balance).

Constraints

1. The program should not use **pointers** or **vectors**.
2. Limit the total number of accounts to **100**.
3. Transactions should handle:
 - Validating the account number.
 - Preventing negative or zero amounts.

- Ensuring withdrawals do not exceed the current balance.
- 4. Use **default and parameterized constructors** for account initialization.

Steps to Complete

1. Design and Write the Code:

- Create the BankAccount class with necessary member variables and functions.
- Create the BankSystem class to manage accounts.
- Implement a main() function with a menu-driven interface.

2. Test Your Program:

- Add at least 3 accounts.
- Perform multiple transactions (deposit and withdraw).
- Display account details to verify functionality.

3. Document Your Code:

- Use comments to explain the purpose of each class, function, and key code sections.

Submission Instructions

1. Save your program in a file named .cpp.
2. Provide the following in your submission:
 - The complete code with comments.
 - A sample output of the program execution for the following:
 - Adding accounts.
 - Performing deposit and withdrawal transactions.
 - Displaying all accounts.
3. Submit the assignment by the deadline through your designated platform.

Grading Criteria

- **Code Completeness (40%):**
 - Implementation of required classes, functions, and menu options.
- **Correctness (30%):**
 - Proper handling of input and edge cases (e.g., invalid account number, overdrafts).
- **Code Organization (20%):**
 - Use of clean and modular code with meaningful function names and comments.
- **Output (10%):**
 - Accurate and user-friendly output

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 3

No accounts in the system.

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 1

Enter Account Number: 123

Enter Account Holder Name: Sumanth

Enter Initial Balance: 1000

Account created successfully.

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 3

Account Number: 123, Holder: Sumanth, Balance: \$1000

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 1

Enter Account Number: 122

Enter Account Holder Name: Josh

Enter Initial Balance: 1000

Account created successfully.

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 3

Account Number: 123, Holder: Sumanth, Balance: \$1000

Account Number: 122, Holder: Josh, Balance: \$1000

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: |

Enter your choice: 2

Enter Account Number: 111

ERROR!

Error: Account not found.

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 2

Enter Account Number: 123

Enter Transaction Type (deposit/withdraw): deposit

Enter Amount: 5000

Deposited \$5000 to account 123

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 3

Account Number: 123, Holder: Sumanth, Balance: \$6000

Account Number: 122, Holder: Josh, Balance: \$1000

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 2

Enter Account Number: 123

Enter Transaction Type (deposit/withdraw): withdraw

Enter Amount: 4000

Withdrew \$4000 from account 123

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: 3

Account Number: 123, Holder: Sumanth, Balance: \$2000

Account Number: 122, Holder: Josh, Balance: \$1000

=== Banking System Menu ===

1. Add Account
2. Perform Transaction
3. Display All Accounts
4. Exit

Enter your choice: |