C++ Programming Assignment 1: Basic Elements of C++

Objective:

The purpose of this assignment is to help you become familiar with basic elements of C++ programming, including:

- 1. Declaring variables.
- 2. Using simple data types (int, float, char, etc.).
- 3. Writing assignment statements.
- 4. Understanding type conversion (both implicit and explicit casting).

Difficulty Level:

Beginner – This assignment is designed for students who are just starting to learn C++ programming and covers fundamental concepts of data types, variables, and type conversion.

Assignment Description:

You are required to write a simple C++ program that demonstrates the use of basic data types, variables, assignment statements, and type conversion.

Instructions:

1.Program Overview:

Create a program that declares variables of different data types (e.g., `int`, `float`, `char`, `double`).

Assign values to these variables and demonstrate type conversion (casting) where necessary. Output the results of your operations to the console.

2. Step-by-Step Guide:

- 1. Declare Variables:
- Declare at least one variable of each of the following types:
 - `int` age

- `float` or `double` (e.g., height)
- `char` (e.g. grade)
- `string` (e.g. Fullname)

2. Assign Values:

Assign meaningful values to the variables. For example, `age = 20;`, `height = 5.8;`, etc.

3. Perform Basic Operations:

Use assignment statements to modify values or perform simple arithmetic operations. For example, `age = age + 10;

- 4. Type Conversion (Casting):
 - Demonstrate implicit type conversion (e.g., assigning an `int` to a `float`).
- Use explicit type casting, e.g., casting `int` to `float` or vice versa: `(float) intVar` or `static_cast<float>(intVar)`.
 - 5. Output Results:

Use `cout` to print the values of variables and show the result of type conversions.

- 3. **Program Requirements**:
 - The program must compile and run without errors.
 - Use proper indentation and comments to explain your code.
 - Demonstrate both implicit and explicit type conversion.
 - Print clear and meaningful output to the console.

Deliverables:

Submit the following:

- 1. Source Code: Submit your C++ code in a `.cpp` file.
- 2. Program Output: Include a screenshot of the output from your program after it has been successfully executed.

Grading Criteria:

- Correctness of code (40%)
- Proper use of variables and data types (20%)
- Proper use of type conversion (20%)
- Code readability, structure, and comments (20%)

Output:

```
My name is : Sumanth
This is my first basic program in C++
Age: 25
Height: 5.8
I want Grade in CISC115: A
New Age (float): 25
Rounded Height (int): 5
```

Input:

```
age = 15;
height = 5.8;
name = "Sumanth";
grade='A';
```