ДОДАТКИ

Додаток А

Лістинг програми ПРГ1

```
GNAT GPL 2014 (20140331)
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Compiling: C:\Users\Serhiy\Documents\adaprjs\Lab5\main.adb (source file time
stamp: 2014-05-29 10:36:28)
     1. with Ada. Text IO, Ada. Integer Text IO, Ada. Calendar;
     2. use Ada. Text IO, Ada. Integer Text IO, Ada. Calendar;
     3.
     4. procedure Main is
     5.
          N: Integer := 1000;
     6.
          P: Integer := 10;
     7.
          H: Integer := N / P;
     8.
          StartTime, FinishTime: Time;
     9.
          DiffTime: Duration;
    10.
    11.
          type Vector is array(1..N) of Integer;
    12.
          type Matrix is array(1..N) of Vector;
    13.
    14.
          --1: Integer;
    15.
          MA, MO, ME, MK, MT, MM, Res: Matrix;
    16.
    17.
          procedure MatrixInput(M: out Matrix) is
    18.
         begin
    19.
             for i in 1..N loop
    20.
                 for j in 1..N loop
    21.
                   M(i)(j) := 1;
    22.
                 end loop;
    23.
             end loop;
    24.
         end MatrixInput;
    25.
    26.
          procedure MatrixOutput (M: in Matrix) is
    27.
          begin
    28.
              for i in 1..N loop
    29.
                 for j in 1..(N-1) loop
    30.
                    put(M(i)(j));
    31.
                   put(" ");
    32.
                 end loop;
    33.
                put(M(i)(N));
    34.
                Put Line("");
    35.
             end loop;
    36.
         end MatrixOutput;
    37.
         protected ResourceMonitor is
    38.
    39.
          procedure WriteME(M: in Matrix);
    40.
             procedure WriteMT(M: in Matrix);
    41.
             procedure WriteL(lInp: in Integer);
    42.
             procedure CalculateE(ei: in Integer);
    43.
             function CopyE return Integer;
    44.
             function CopyL return Integer;
    45.
             function CopyME return Matrix;
             function CopyMT return Matrix;
    46.
    47.
          private
    48.
             1: Integer;
    49.
             e: Integer := Integer'Last;
    50.
             ME: Matrix;
    51.
             MT: Matrix;
    52.
          end ResourceMonitor;
    53.
         protected SynchronizeMonitor is
    54.
    55.
            procedure SignalInput;
             procedure SignalCalculate2;
    56.
             procedure SignalCalculate3;
    57.
    58.
```

entry WaitInput;

```
59.
           entry WaitCalculate2;
 60.
           entry WaitCalculate3;
 61.
        private
 62.
           flagInput: Integer := 0;
 63.
           flagCalculate2: Integer := 0;
           flagCalculate3: Integer := 0;
 64.
 65.
        end SynchronizeMonitor;
 66.
 67.
        protected body ResourceMonitor is
 68.
           procedure WriteME (M: in Matrix) is
 69.
           begin
 70.
              ME := M;
 71.
           end WriteME;
 72.
 73.
           procedure WriteMT(M: in Matrix) is
 74.
           begin
 75.
              MT := M;
 76.
           end WriteMT;
 77.
 78.
           procedure WriteL(lInp: in Integer) is
 79.
           begin
 80.
              1 := lInp;
 81.
           end WriteL;
 82.
 83.
           procedure CalculateE(ei: in Integer) is
 84.
           begin
 85.
              if (e > ei) then
 86.
                 e := ei;
 87.
              end if;
 88.
           end CalculateE;
 89.
 90.
           function CopyE return Integer is
 91.
           begin
 92.
              return e;
 93.
           end CopyE;
 94.
 95.
           function CopyL return Integer is
 96.
           begin
 97.
              return 1;
 98.
           end CopyL;
 99.
100.
           function CopyME return Matrix is
101.
           begin
102.
              return ME;
103.
           end CopyME;
104.
105.
           function CopyMT return Matrix is
106.
           begin
107.
              return MT;
108.
           end CopyMT;
109.
        end ResourceMonitor;
110.
111.
        protected body SynchronizeMonitor is
112.
           procedure SignalInput is
113.
           begin
114.
              flagInput := flagInput + 1;
115.
           end SignalInput;
116.
117.
           procedure SignalCalculate2 is
118.
           begin
119.
              flagCalculate2 := flagCalculate2 + 1;
120.
           end SignalCalculate2;
121.
122.
           procedure SignalCalculate3 is
123.
           begin
124.
              flagCalculate3 := flagCalculate3 + 1;
```

```
125.
            end SignalCalculate3;
  126.
            entry WaitInput
  127.
  128.
              when flagInput = 2 is
  129.
            begin
  130.
              null;
  131.
            end WaitInput;
  132.
  133.
            entry WaitCalculate2
  134.
                when flagCalculate2 = P is
       >>> warning: potentially unsynchronized barrier
       >>> warning: "P" should be private component of type
  135.
             begin
  136.
               null;
  137.
            end WaitCalculate2;
  138.
  139.
            entry WaitCalculate3
  140.
                when flagCalculate3 = P is
                                    >>> warning: potentially unsynchronized barrier
       >>> warning: "P" should be private component of type
   141.
             begin
   142.
               null;
   143.
             end WaitCalculate3;
  144.
        end SynchronizeMonitor;
  145.
  146.
  147.
         task type CalculateTask(taskNumber: Integer);
  148.
  149. task body CalculateTask is
  150.
           first, last: Integer;
  151.
            sum: Integer;
  152.
            ei: Integer;
  153.
            li: Integer;
  154.
            lInput : Integer;
  155.
            MEi, MTi: Matrix;
  156.
        begin
  157.
            Put Line("Task " & Integer'Image(taskNumber) & " started...");
  158.
  159.
            if (taskNumber = 1) then
  160.
               -- Đ□Đ²ĐμĐ´ĐμĐ½Đ½Ñ□ A, ME, MK
  161.
               MatrixInput(MA);
  162.
               MatrixInput(ME);
  163.
               MatrixInput(MO);
  164.
               ResourceMonitor.WriteME (ME);
  165.
               -- Ð;иĐ³Đ⅓аĐ» T_j (j = 2..P) Đ¿Ñ□Đ¾ зааÑ□Đ⅓Ñ□Đ¼Đ⅓Ñ□
Đ²Đ²Đ¾Đ´Ñ□
  166.
               SynchronizeMonitor.SignalInput;
            end if;
  167.
  168.
            if (taskNumber = P) then
  169.
                -- Đ□Đ²ĐμĐ´ĐμĐ½Đ½Ñ□ B, MB, MO
  170.
  171.
                --l := 1;
  172.
               MatrixInput(MK);
  173.
               MatrixInput(MT);
  174.
              MatrixInput(MM);
  175.
               lInput := 1;
  176.
              ResourceMonitor.WriteMT(MT);
  177.
               ResourceMonitor.WriteL(lInput);
  178.
  179.
               Đ²Đ²Đ¾Đ´Ñ□
               SynchronizeMonitor.SignalInput;
  180.
```

```
181.
            end if;
  182.
            -- ÐŞĐμааÑ□Đ ÜÐ Đ°Đ°Ñ□Đ½Ñ□ĐμĐ½Ñ□ Đ²Đ²ĐμĐ´ĐμĐ½Ñ□
  183.
  184.
            SynchronizeMonitor.WaitInput;
  185.
  186.
            first := (taskNumber - 1) * H + 1;
  187.
            last := taskNumber * H;
  188.
  189.
            -- Đ□бÑ□Đ Ñ□Đ»ĐμĐ½Đ½Ñ□ a i
  190.
            ei := Integer'Last;
  191.
            for i in first..last loop
  192.
               for j in 1..N loop
  193.
                  if (ei > MO(i)(j)) then
  194.
                     ei := ME(i)(j);
  195.
                   end if;
  196.
                end loop;
  197.
            end loop;
  198.
             -- Đ□бÑ□Đ Ñ□Đ»ĐμĐ½Đ½Ñ□ a
  199.
  200.
            ResourceMonitor.CalculateE(ei);
  201.
  202.
            SynchronizeMonitor.SignalCalculate2;
  203.
  204.
            SynchronizeMonitor.WaitCalculate2;
  205.
  206.
            li := ResourceMonitor.CopyL;
             ei := ResourceMonitor.CopyE;
  207.
  208.
            MEi := ResourceMonitor.CopyME;
            MTi := ResourceMonitor.CopyMT;
  209.
  210.
  211.
            for i in first..last loop
  212.
               for j in 1..N loop
  213.
                   sum := 0;
  214.
                   for k in 1..N loop
  215.
                     sum := sum + MT(j)(k)*MM(k)(i);
  216.
                   end loop;
  217.
                   Res(j)(i) := sum;
  218.
219.
                end loop;
            end loop;
  220.
  221.
            for i in first..last loop
  222.
               for j in 1..N loop
  223.
                   sum := 0;
  224.
                   for k in 1..N loop
  225.
                      sum := sum + ME(j)(k)*Res(k)(i);
  226.
                   end loop;
  227.
                   MA(j)(i) := ei*MK(j)(i)+li*sum;
  228.
                end loop;
  229.
            end loop;
  230.
  231.
            if (taskNumber = 1) then
                -- ĐŚĐμааÑ□и зааÑ□Đ½Ñ□Đ½Ñ□Đ½Đ½Ñ□ Đ¾Đ±Ñ□иÑ□Đ»ĐμĐ½Đ½Ñ□ MA H
\mathbb{D}^2 T j (j = 2..P)
  233.
                SynchronizeMonitor.SignalCalculate3;
  234.
                SynchronizeMonitor.WaitCalculate3;
  235.
  236.
                -- Đ□иĐ²ĐμĐ´ĐμĐ½Đ½Ñ□ MA
  237.
               if ( N \le 8 ) then
  238.
                 MatrixOutput(MA);
  239.
                end if;
  240.
               FinishTime := Clock;
  241.
               DiffTime := FinishTime - StartTime;
  242.
  243.
  244.
               Put("Time = ");
  245.
               Put(Integer(DiffTime), 1);
```

```
240. Pu
247. else
248
                                                                                   Put Line("");
                                                              -- Ð;игнал T_1 Ð;Ñ□о зааÑ□нÑ□ÐμннÑ□
\eth^34\bar{\eth}\pm\tilde{N}\Box\bar{\eth} , \tilde{N}\Box\bar{\eth}\gg\bar{\eth}\mu\bar{\eth}^12\bar{\eth}^12\tilde{N}\Box MA H
               249.
                                                                                   SynchronizeMonitor.SignalCalculate3;
               250.
                                                                        end if;
               251.
               252.
                                                                 Put Line("Task " & Integer'Image(taskNumber) & " finished");
               253. end CalculateTask;
               254.
               255.
                                                  -- Đ¢Đ¸Đ; Đ²Đ°Đ°Đ·Ñ□Đ²Đ½Đ¸Đ°Đ° Đ½Đ° задаÑ□Ñ□
               256.
               257.
                                                  type CalculateTaskPointer is access CalculateTask;
               258.
               259.
                                                  -- \hspace{0.1cm} -- \hspace{0.1cm} - \hspace{0.1
              260.
                                                  type TasksArray is array(1..P) of CalculateTaskPointer;
              261.
              262.
                                                 tArray: TasksArray;
              263.
              264. ch : Character;
               265.
               266.
               267. begin
               268.
               269. Get(ch);
               270.
                                                  StartTime := Clock;
               271.
               272. for i in 1..P loop
               273. tArray(i) := new CalculateTask(i);
274. end loop;
               275. end Main;
```

275 lines: No errors

Додаток Б

Лістинг програми ПРГ2

Клас Matrix.h: #pragma once #include <iostream> class Matrix { private: static const int FILLER = 1; //int size; int rows; int columns; public: int *matrix; Matrix(int size); Matrix(int rows, int columns); ~Matrix(); int getRows(); int getColumns(); void* getPtrToArray();//-int* operator [] (int row); void input(); void copy(Matrix& copyMatrix); void mult(Matrix& res, Matrix& multMatr); int getMin(); int getMin(int from, int to); void delExcessive(int from, int to); void merge(Matrix& MAh); **}**; std::ostream& operator << (std::ostream &out, Matrix &matrix);</pre> Клас Matrix.cpp: #include "Matrix.h" #include <iostream> Matrix::Matrix(int size) { this->rows = size; this->columns = size; matrix = new int [size*size]; } Matrix::Matrix(int rows, int columns) { this->rows = rows; this->columns = columns; matrix = new int [rows*columns]; } Matrix::~Matrix() { delete(matrix); } int Matrix::getRows() { return rows; }

int Matrix::getColumns() { return columns;

}

```
void* Matrix::getPtrToArray(){
       return (void*)(&(*matrix));
}
int* Matrix::operator[](int row) {
    return matrix + row*columns;
}
void Matrix::input() {
    for ( int i = 0; i < rows*columns; i++ ) {</pre>
        matrix[i] = FILLER;
}
void Matrix::copy(Matrix& copyMatrix) {
    for ( int i = 0; i < rows; i++ ) {</pre>
        for ( int j = 0; j < columns; j++ ) {</pre>
             copyMatrix[i][j] = matrix[i*columns + j];
        }
    }
}
void Matrix::mult(Matrix& res, Matrix& multMatr){
                      int* r;
                      int* mm;
                      int* tm;
                      int rColumns = res.getColumns();
                      int mmColumns = multMatr.getColumns();
                      int tmColumns = columns;
             for (int i = 0; i < mmColumns; i++)</pre>
                             r = res.matrix;
                             tm = matrix;
                 for (int j = 0; j < rows; j++)</pre>
                 {
                     r[i] = 0;
                                    mm = multMatr.matrix;
                     for (int k = 0; k < rows; k++)
                          r[i] += tm[k] * mm[i];
                                           mm += mmColumns;
                     };
                                    r += rColumns;
                                    tm += tmColumns;
                 }
             }
}
int Matrix::getMin(){
       int min = matrix[0];
       for(int i = 1; i < rows*columns; i++){</pre>
              if(min > matrix[i]){
                     min = matrix[i];
              }
       }
       return min;
}
int Matrix::getMin(int from, int to){
       int min = matrix[from];
       for(int i = 0; i < rows; i++){</pre>
              for(int j = from; j < to; j++){</pre>
                      if(min > matrix[i]){
                             min = matrix[i];
                      }
              }
       }
```

```
return min;
}
void Matrix::delExcessive(int from, int to){
       int* accum = new int[(to-from)*rows];
       for(int i = 0; i < rows; i++){</pre>
              for(int j = from; j < to; j++){</pre>
                     accum[i*(to-from) - from + j] = matrix[i*columns + j];
       int* toDel = matrix;
       matrix = accum;
       delete[] toDel;
       columns = to-from;
}
void Matrix::merge(Matrix& MAh){
       int size1 = columns*rows;
       int size2 = MAh.getColumns()*MAh.getRows();
       int* accum = new int[size1 + size2];
       for(int i = 0; i < rows; i++){</pre>
              for(int j = 0; j < (columns + MAh.getColumns()); j++){</pre>
                     if(j < columns){</pre>
                             accum[i*(columns + MAh.getColumns()) + j] = matrix[i*columns +
j];
                     } else {
                             accum[i*(columns + MAh.getColumns()) + j] = MAh[i][j-columns];
                     }
              }
       }
       int* toDel = matrix;
       matrix = accum;
       delete[] toDel;
       columns += MAh.getColumns();
}
std::ostream& operator<<(std::ostream &out, Matrix &matrix) {</pre>
    int last = matrix.getColumns() - 1;
    out << "Matrix:" << std::endl;</pre>
    for (int row = 0; row < matrix.getRows(); row++) {</pre>
        for (int col = 0; col < last; col++)</pre>
            out << matrix[row][col] << " ";</pre>
        out << matrix[row][last] << std::endl;</pre>
    return out;
};
Клас CourseWork(mpi).cpp:
//----
//Курсова робота
//MA = min(MO)*MK + 1*ME*(MT*MM)
//Бута С.О.
//20.05.14
//----
#include "stdafx.h"
#include <mpi.h>
#include <iostream>
#include "Matrix.h"
#include <time.h>
using namespace std;
int N = 1000;
```

```
int P = 10;
int H = N/P;
int FILLER = 1;
int first = 0;
int last = P/2 - 1;
void* shiftPtrLeft(void* inp, int s){
       return (void*)((int*)inp + s*H*N);
}
void copyBuf(void* from, void* to, int size){
       for(int i = 0; i < size; i++){</pre>
              ((int*)to)[i] = ((int*)from)[i];
       }
}
bool isCentral(int rank){
       if(rank == (P/4))
              return true;
       return false;
}
int findAndSendMinGlobal(int rank, int localMin){
       int ei;
       int bottomRank = rank + P/2;
       MPI_Status st;
       if(rank != last){
              MPI_Recv(&ei, 1, MPI_INT, rank+1, 21, MPI_COMM_WORLD, &st);
              localMin = (ei < localMin) ? ei : localMin;</pre>
       MPI_Recv(&ei, 1, MPI_INT, rank-1, 21, MPI_COMM_WORLD, &st);
       localMin = (ei < localMin) ? ei : localMin;</pre>
       MPI_Recv(&ei, 1, MPI_INT, bottomRank, 21, MPI_COMM_WORLD, &st);
       localMin = (ei < localMin) ? ei : localMin;</pre>
       MPI_Request rqb, rql;
       MPI_Isend(&localMin, 1, MPI_INT, bottomRank, 21, MPI_COMM_WORLD, &rqb);
       MPI_Isend(&localMin, 1, MPI_INT, rank-1, 21, MPI_COMM_WORLD, &rql);
       if(rank != last){
              MPI Request rqr;
              MPI_Isend(&localMin, 1, MPI_INT, rank+1, 21, MPI_COMM_WORLD, &rqr);
              MPI_Wait(&rqr, MPI_STATUS_IGNORE);
       }
       MPI_Wait(&rqb, MPI_STATUS_IGNORE);
       MPI_Wait(&rql, MPI_STATUS_IGNORE);
       return localMin;
}
int getMinGlobal(int rank, int localMin){
       int globalMin;
       if(isCentral(rank)){
              globalMin = findAndSendMinGlobal(rank, localMin);
       } else {
              int ei;
              MPI_Status st;
              if(rank < P/4){
                     MPI_Recv(&ei, 1, MPI_INT, rank + P/2, 21, MPI_COMM_WORLD, &st);
                     localMin = (ei < localMin) ? ei : localMin;</pre>
                     if(rank != first){
                            MPI_Recv(&ei, 1, MPI_INT, rank - 1, 21, MPI_COMM_WORLD, &st);
                            localMin = (ei < localMin) ? ei : localMin;</pre>
                     MPI_Send(&localMin, 1, MPI_INT, rank+1, 21, MPI_COMM_WORLD);
                     MPI Recv(&globalMin, 1, MPI INT, rank+1, 21, MPI COMM WORLD, &st);
```

```
if(rank != first){
                            MPI_Send(&globalMin, 1, MPI_INT, rank-1, 21, MPI_COMM_WORLD);
                     MPI_Send(&globalMin, 1, MPI_INT, rank+P/2, 21, MPI_COMM_WORLD);
              } else {
                     MPI Recv(&ei, 1, MPI INT, rank + P/2, 21, MPI COMM WORLD, &st);
                     localMin = (ei < localMin) ? ei : localMin;</pre>
                     if(rank != last){
                            MPI_Recv(&ei, 1, MPI_INT, rank + 1, 21, MPI_COMM_WORLD, &st);
                            localMin = (ei < localMin) ? ei : localMin;</pre>
                     MPI Send(&localMin, 1, MPI INT, rank-1, 21, MPI COMM WORLD);
                     MPI Recv(&globalMin, 1, MPI INT, rank-1, 21, MPI COMM WORLD, &st);
                     if(rank != last){
                            MPI Send(&globalMin, 1, MPI INT, rank+1, 21, MPI COMM WORLD);
                     MPI Send(&globalMin, 1, MPI INT, rank+P/2, 21, MPI COMM WORLD);
              }
       return globalMin;
}
void calcMAh(Matrix& MA, int e, Matrix& MKh, int 1, Matrix& ME, Matrix& MT, Matrix& MMh){
       Matrix Res(N, H);
       MT.mult(Res, MMh);
       ME.mult(MA, Res);
       for(int i = 0; i < H; i++){</pre>
              for(int j = 0; j < N; j++){</pre>
                     MA[j][i] = e*MKh[j][i] + 1*MA[j][i];
              }
       }
}
int size(Matrix& MA){
       return MA.getColumns()*MA.getRows();
}
void matrOut(Matrix& M){
       for(int i = 0; i < M.getRows(); i++){</pre>
              for(int j = 0; j < M.getColumns(); j++){</pre>
                     cout << M[i][j] << " ";</pre>
              cout << endl;</pre>
       }
}
void sendLeftMAh(int rank, Matrix& MAh){
       Matrix MAh2(N, H);
       MPI_Recv(MAh2.getPtrToArray(), N*H, MPI_INT, rank + P/2, 31, MPI_COMM_WORLD,
MPI_STATUSES_IGNORE);
       MAh.merge(MAh2);
       if(rank != last){
              Matrix MAh1(N, H^*(P - (rank+1)*2));
              MPI_Recv(MAh1.getPtrToArray(), size(MAh1), MPI_INT, rank+1, 31,
MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
              MAh.merge(MAh1);
       MPI_Send(MAh.getPtrToArray(), size(MAh), MPI_INT, rank-1, 31, MPI_COMM_WORLD);
}
void threadFuncFirst(){
       long transferStart1 = clock();
       Matrix MO(N), ME(N);
       MO.input();
```

```
ME.input();
       int rightSS = N*N - 2*H*N;
       int rightRS = 2*N*H;
       int fullSize = N*N;
       int bottomRank = 0 + P/2;
       int flag = -1;
       MPI_Request req0;
       MPI_Isend(&flag, 1, MPI_INT, 1, 0, MPI_COMM_WORLD, &req0);
       MPI Request req4;
       MPI Request req5;
       MPI Isend(shiftPtrLeft(MO.getPtrToArray(), 2), rightSS, MPI INT, 1, 4,
MPI COMM_WORLD, &req4);
      MPI Isend(ME.getPtrToArray(), fullSize, MPI INT, 1, 5, MPI COMM WORLD, &req5);
       Matrix MKh(N,2*H), MMh(N,2*H);
       Matrix MT(N);
       int li;
       MPI_Status st1;
       MPI_Status st2;
       MPI_Status st3;
       MPI_Recv(&flag, 1, MPI_INT, 1, 0, MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
      MPI_Recv(MKh.getPtrToArray(), rightRS, MPI_INT, 1, 1, MPI_COMM_WORLD, &st1);
       MPI_Recv(MMh.getPtrToArray(), rightRS, MPI_INT, 1, 2, MPI_COMM_WORLD, &st2);
       MPI_Recv(MT.getPtrToArray(), fullSize, MPI_INT, 1, 3, MPI_COMM_WORLD, &st3);
       MPI_Recv(&li, 1, MPI_INT, 1, 6, MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
       MPI_Wait(&req4, MPI_STATUS_IGNORE);
       MPI_Wait(&req5, MPI_STATUS_IGNORE);
       MPI_Request reql1, reql2, reql3, reql4, reql5, reql6;
       MPI Isend(shiftPtrLeft(MKh.getPtrToArray(), 1), N*H, MPI INT, bottomRank, 11,
MPI COMM WORLD, &reql1);
       MPI Isend(shiftPtrLeft(MMh.getPtrToArray(), 1), N*H, MPI INT, bottomRank, 12,
MPI_COMM_WORLD, &req12);
       MPI_Isend(shiftPtrLeft(MO.getPtrToArray(), 1), N*H, MPI_INT, bottomRank, 14,
MPI_COMM_WORLD, &req14);
       MPI_Isend(MT.getPtrToArray(), N*N, MPI_INT, bottomRank, 13, MPI_COMM_WORLD, &reql3);
       MPI_Isend(ME.getPtrToArray(), N*N, MPI_INT, bottomRank, 15, MPI_COMM_WORLD, &req15);
       MPI_Isend(&li, 1, MPI_INT, bottomRank, 16, MPI_COMM_WORLD, &req16);
       MPI_Wait(&reql1, MPI_STATUS_IGNORE);
       MPI_Wait(&reql2, MPI_STATUS_IGNORE);
       MPI_Wait(&reql3, MPI_STATUS_IGNORE);
       MPI_Wait(&reql4, MPI_STATUS_IGNORE);
       MPI_Wait(&req15, MPI_STATUS_IGNORE);
       MPI_Wait(&req16, MPI_STATUS_IGNORE);
       MO.delExcessive(0, H);
       MKh.delExcessive(0, H);
       MMh.delExcessive(0, H);
       long transferFinish1 = clock();
       long cStart1 = clock();
       int ei = MO.getMin();
       long cFinish1 = clock();
       int e = getMinGlobal(0, ei);
       Matrix MAh(N, H);
       long cStart2 = clock();
       calcMAh(MAh, e, MKh, li, ME, MT, MMh);
       long cFinish2 = clock();
```

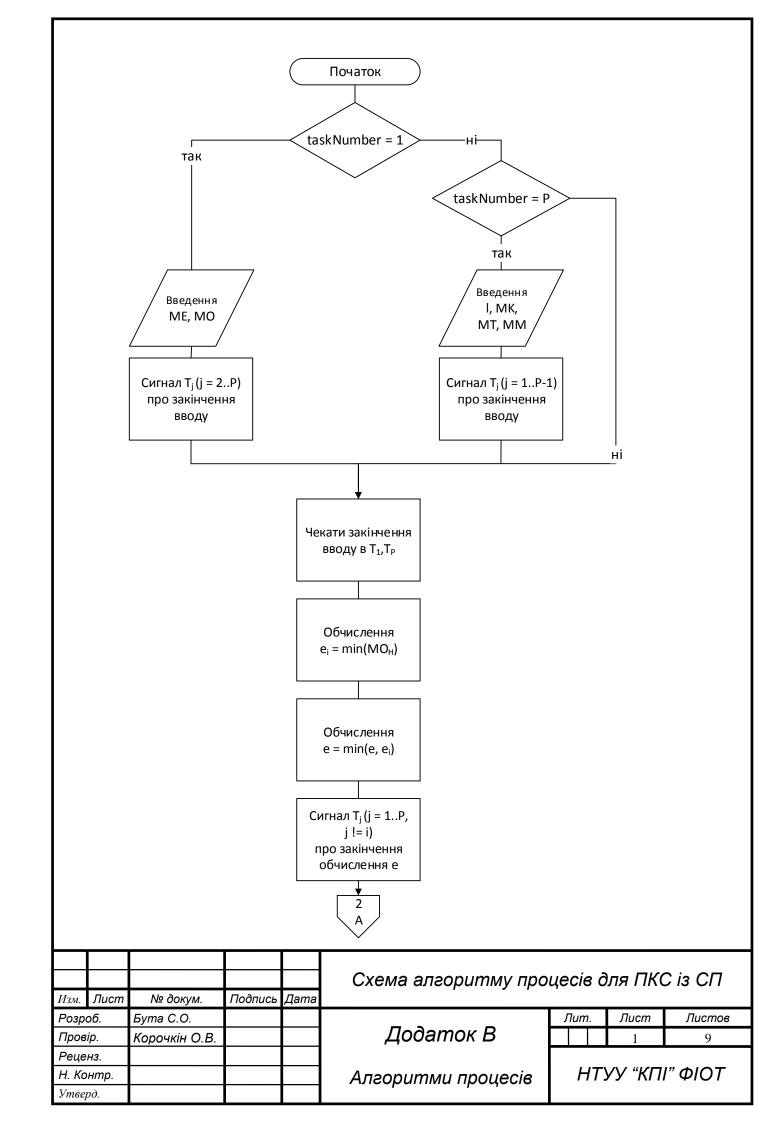
```
long transferStart2 = clock();
       Matrix MAh1(N, H);
       MPI_Recv(MAh1.getPtrToArray(), N*H, MPI_INT, bottomRank, 31, MPI_COMM_WORLD,
MPI STATUSES IGNORE);
       MAh.merge(MAh1);
       Matrix MAh2(N, N-2*H);
       MPI_Recv(MAh2.getPtrToArray(), N*(N-2*H), MPI_INT, 1, 31, MPI_COMM_WORLD,
MPI_STATUSES_IGNORE);
      MAh.merge(MAh2);
       long transferFinish2 = clock();
       cout <<"Time to transfer: ";</pre>
       cout << ((transferFinish1-transferStart1) + (transferFinish2 - transferStart2))/1000</pre>
<< endl;
       cout <<"Time to calculate1: ";</pre>
       cout << (cFinish1 - cStart1)/1000 << endl;</pre>
       cout <<"Time to calculate2: ";</pre>
       cout << (cFinish2 - cStart2)/1000 << endl;</pre>
       if(N < 13){
              cout << "Matrix MA: \n";</pre>
              for(int i = 0; i < MAh.getRows(); i++){</pre>
                     for(int j = 0; j < MAh.getColumns(); j++){</pre>
                            cout << MAh[i][j] << " ";</pre>
                     cout << endl;</pre>
              }
       }
}
void threadFuncLast(){
       int bottomRank = P-1;
       Matrix MK(N), MT(N), MM(N);
       MK.input();
       MT.input();
       MM.input();
       int li = FILLER;
       int flag = 1;
       MPI_Request req0;
       MPI_Isend(&flag, 1, MPI_INT, P/2-2, 0, MPI_COMM_WORLD, &req0);
       MPI_Request req1;
       MPI_Request req2;
       MPI_Request req3;
       MPI_Request req6;
       MPI_Isend(MK.getPtrToArray(), N*N - 2*H*N, MPI_INT, P/2-2, 1, MPI_COMM_WORLD, &req1);
       MPI_Isend(MM.getPtrToArray(), N*N - 2*H*N, MPI_INT, P/2-2, 2, MPI_COMM_WORLD, &req2);
       MPI_Isend(MT.getPtrToArray(), N*N, MPI_INT, P/2-2, 3, MPI_COMM_WORLD, &req3);
       MPI_Isend(&li, 1, MPI_INT, P/2-2, 6, MPI_COMM_WORLD, &req6);
       Matrix MOh(N, 2*H), ME(N);
       MPI_Status st4;
       MPI Status st5;
       MPI_Recv(&flag, 1, MPI_INT, P/2-2, 0, MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
       MPI_Recv(MOh.getPtrToArray(), 2*N*H, MPI_INT, P/2-2, 4, MPI_COMM_WORLD, &st4);
       MPI_Recv(ME.getPtrToArray(), N*N, MPI_INT, P/2-2, 5, MPI_COMM_WORLD, &st5);
       MPI_Wait(&req1, MPI_STATUS_IGNORE);
       MPI_Wait(&req2, MPI_STATUS_IGNORE);
       MPI_Wait(&req3, MPI_STATUS_IGNORE);
       MPI_Wait(&req6, MPI_STATUS_IGNORE);
```

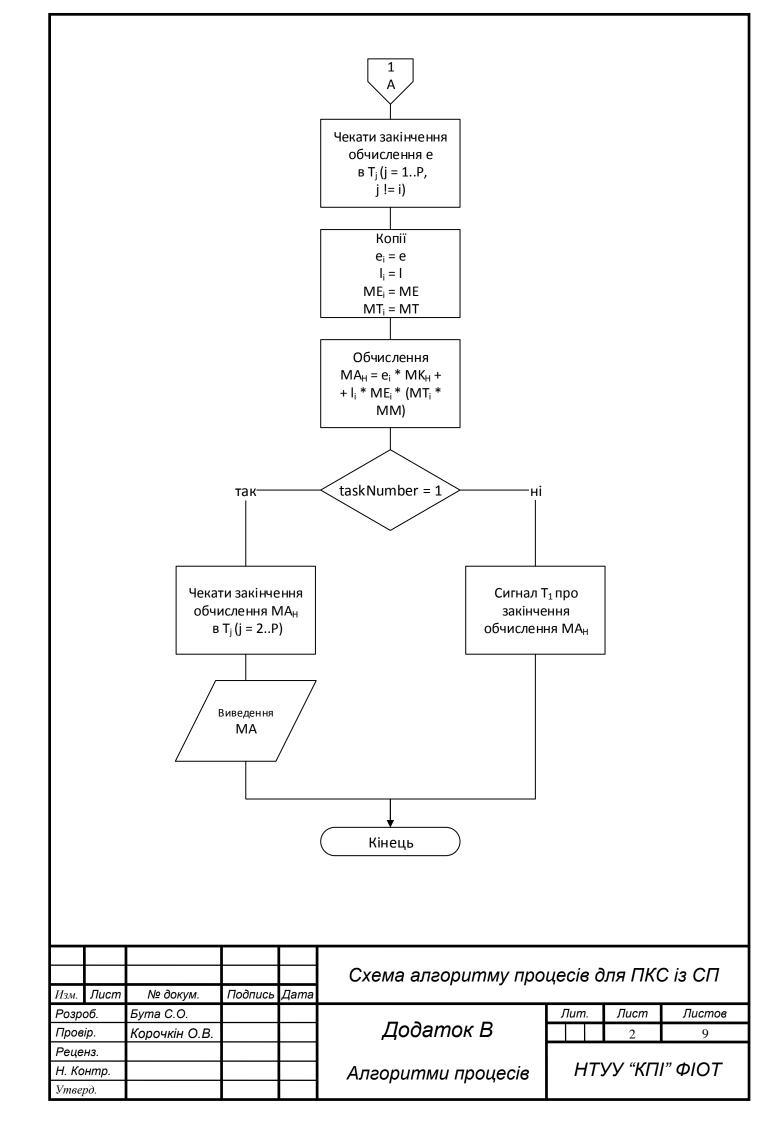
```
MPI_Request reql1, reql2, reql3, reql4, reql5/*, reql6*/;
      MPI_Isend(shiftPtrLeft(MK.getPtrToArray(), P - 1 ), N*H, MPI_INT, bottomRank, 11,
MPI_COMM_WORLD, &reql1);
      MPI_Isend(shiftPtrLeft(MM.getPtrToArray(), 1), N*H, MPI_INT, bottomRank, 12,
MPI COMM WORLD, &req12);
      MPI_Isend(shiftPtrLeft(MOh.getPtrToArray(), 1), N*H, MPI_INT, bottomRank, 14,
MPI_COMM_WORLD, &req14);
      MPI_Isend(MT.getPtrToArray(), N*N, MPI_INT, bottomRank, 13, MPI_COMM_WORLD, &reql3);
      MPI_Isend(ME.getPtrToArray(), N*N, MPI_INT, bottomRank, 15, MPI_COMM_WORLD, &req15);
      MPI_Isend(&li, 1, MPI_INT, bottomRank, 16, MPI_COMM_WORLD, &req15);
      MPI Wait(&reql1, MPI STATUS IGNORE);
      MPI_Wait(&reql2, MPI_STATUS_IGNORE);
      MPI_Wait(&reql3, MPI_STATUS_IGNORE);
      MPI_Wait(&reql4, MPI_STATUS_IGNORE);
      MPI_Wait(&req15, MPI_STATUS_IGNORE);
      MK.delExcessive((P-2)*H, (P-1)*H);
      MM.delExcessive((P-2)*H, (P-1)*H);
      MOh.delExcessive(0, H);
      int ei = MOh.getMin(0, H);
      int e = getMinGlobal(last, ei);
      Matrix MAh(N, H);
      calcMAh(MAh, e, MK, li, ME, MT, MM);
       sendLeftMAh(last, MAh);
}
void threadFuncMed(int rank){
       int bottomRank = rank + P/2;
       int rightSS = (P - rank*2 - 2)*H*N;
       int rightSR = (rank*2 + 2)*H*N;
       int leftSS = rank*H*2*N;
      int leftSR = (P-2*rank)*H*N;
      int flag;
      MPI Request rq[7];
      MPI_Request rqf;
      MPI_Recv(&flag, 1, MPI_INT, MPI_ANY_SOURCE, 0, MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
      Matrix MKh(N, rightSR/N), MMh(N, rightSR/N), MT(N);
       int li;
      Matrix MOh(N, leftSR/N), ME(N);
       if(flag == 1){
             MPI_Recv(MKh.getPtrToArray(), rightSR, MPI_INT, rank+1, 1, MPI_COMM_WORLD,
MPI_STATUSES_IGNORE);
             MPI_Recv(MMh.getPtrToArray(), rightSR, MPI_INT, rank+1, 2, MPI_COMM_WORLD,
MPI_STATUSES_IGNORE);
             MPI_Recv(MT.getPtrToArray(), size(MT), MPI_INT, rank+1, 3, MPI_COMM_WORLD,
MPI_STATUSES_IGNORE);
             MPI_Recv(&li, 1, MPI_INT, rank+1, 6, MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
             MPI_Isend(&flag, 1, MPI_INT, rank-1, 0, MPI_COMM_WORLD, &rq[0]);
             MPI_Isend(MKh.getPtrToArray(), leftSS, MPI_INT, rank-1, 1, MPI_COMM_WORLD,
&rq[1]);
             MPI_Isend(MMh.getPtrToArray(), leftSS, MPI_INT, rank-1, 2, MPI_COMM_WORLD,
&rq[2]);
             MPI_Isend(MT.getPtrToArray(), size(MT), MPI_INT, rank-1, 3, MPI_COMM_WORLD,
&rq[3]);
             MPI_Isend(&li, 1, MPI_INT, rank-1, 6, MPI_COMM_WORLD, &rq[6]);
             MPI_Recv(&flag, 1, MPI_INT, MPI_ANY_SOURCE, 0, MPI_COMM_WORLD,
MPI STATUSES IGNORE);
```

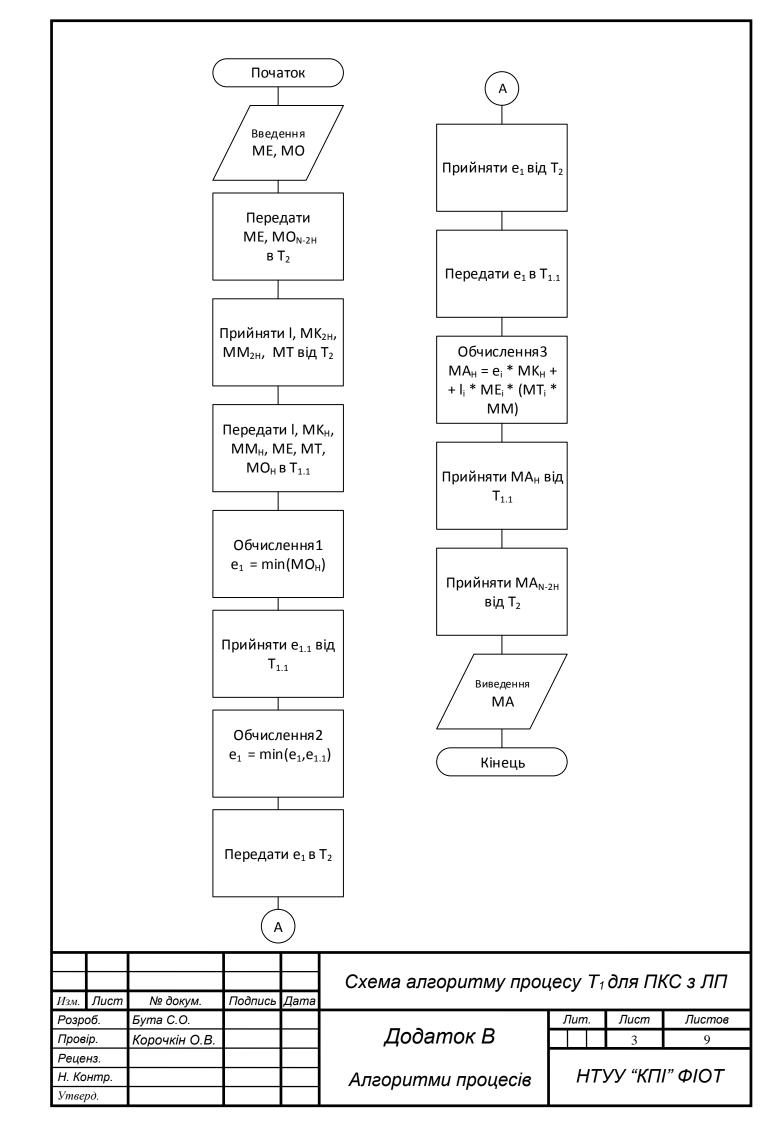
```
MPI_Recv(MOh.getPtrToArray(), leftSR, MPI_INT, rank-1, 4, MPI_COMM_WORLD,
MPI STATUSES IGNORE);
             MPI_Recv(ME.getPtrToArray(), size(ME), MPI_INT, rank-1, 5, MPI_COMM_WORLD,
MPI STATUSES IGNORE);
             MPI Isend(&flag, 1, MPI INT, rank+1, 0, MPI COMM WORLD, &rqf);
             MPI_Isend(shiftPtrLeft(MOh.getPtrToArray(), 2), rightSS, MPI_INT, rank+1, 4,
MPI_COMM_WORLD, &rq[4]);
             MPI_Isend(ME.getPtrToArray(), size(ME), MPI_INT, rank+1, 5, MPI_COMM_WORLD,
&rq[5]);
       } else {
             MPI Recv(MOh.getPtrToArray(), leftSR, MPI INT, rank-1, 4, MPI COMM WORLD,
MPI STATUSES IGNORE);
             MPI Recv(ME.getPtrToArray(), size(ME), MPI INT, rank-1, 5, MPI COMM WORLD,
MPI STATUSES IGNORE);
             MPI Isend(&flag, 1, MPI INT, rank+1, 0, MPI COMM WORLD, &rqf);
             MPI Isend(shiftPtrLeft(MOh.getPtrToArray(), 2), rightSS, MPI INT, rank+1, 4,
MPI COMM_WORLD, &rq[4]);
             MPI_Isend(ME.getPtrToArray(), size(ME), MPI_INT, rank+1, 5, MPI_COMM_WORLD,
&rq[5]);
             MPI Recv(&flag, 1, MPI INT, MPI ANY SOURCE, 0, MPI COMM WORLD,
MPI STATUSES IGNORE);
             MPI_Recv(MKh.getPtrToArray(), rightSR, MPI_INT, rank+1, 1, MPI_COMM_WORLD,
MPI STATUSES IGNORE);
             MPI Recv(MMh.getPtrToArray(), rightSR, MPI INT, rank+1, 2, MPI COMM WORLD,
MPI STATUSES IGNORE);
             MPI_Recv(MT.getPtrToArray(), size(MT), MPI_INT, rank+1, 3, MPI_COMM_WORLD,
MPI_STATUSES_IGNORE);
             MPI Recv(&li, 1, MPI INT, rank+1, 6, MPI COMM WORLD, MPI STATUSES IGNORE);
             MPI Isend(&flag, 1, MPI INT, rank-1, 0, MPI COMM WORLD, &rq[0]);
             MPI Isend(MKh.getPtrToArray(), leftSS, MPI INT, rank-1, 1, MPI COMM WORLD,
&rq[1]);
             MPI_Isend(MMh.getPtrToArray(), leftSS, MPI_INT, rank-1, 2, MPI_COMM WORLD,
&rq[2]);
             MPI_Isend(MT.getPtrToArray(), size(MT), MPI_INT, rank-1, 3, MPI_COMM_WORLD,
&rq[3]);
             MPI_Isend(&li, 1, MPI_INT, rank-1, 6, MPI_COMM_WORLD, &rq[6]);
       }
             for(int i = 0; i < 7; i++){
                    MPI_Wait(&rq[i], MPI_STATUSES_IGNORE);
             }
             MPI_Wait(&rqf, MPI_STATUSES_IGNORE);
             MKh.delExcessive(size(MKh)/N-2*H, size(MKh)/N);
             MMh.delExcessive(size(MMh)/N-2*H, size(MMh)/N);
             MOh.delExcessive(0, 2*H);
             MPI Request rq1[6];
             MPI_Isend(shiftPtrLeft(MKh.getPtrToArray(), 1), N*H, MPI_INT, bottomRank, 11,
MPI_COMM_WORLD, &rq1[0]);
             MPI_Isend(shiftPtrLeft(MMh.getPtrToArray(), 1), size(MMh) - N*H, MPI_INT,
bottomRank, 12, MPI_COMM_WORLD, &rq1[1]);
             MPI_Isend(MT.getPtrToArray(), size(MT), MPI_INT, bottomRank, 13,
MPI COMM WORLD, &rq1[2]);
             MPI_Isend(shiftPtrLeft(MOh.getPtrToArray(), 1), size(MOh) - N*H, MPI_INT,
bottomRank, 14, MPI_COMM_WORLD, &rq1[3]);
             MPI_Isend(ME.getPtrToArray(), size(ME), MPI_INT, bottomRank, 15,
MPI_COMM_WORLD, &rq1[4]);
             MPI_Isend(&li, 1, MPI_INT, bottomRank, 16, MPI_COMM_WORLD, &rq1[5]);
```

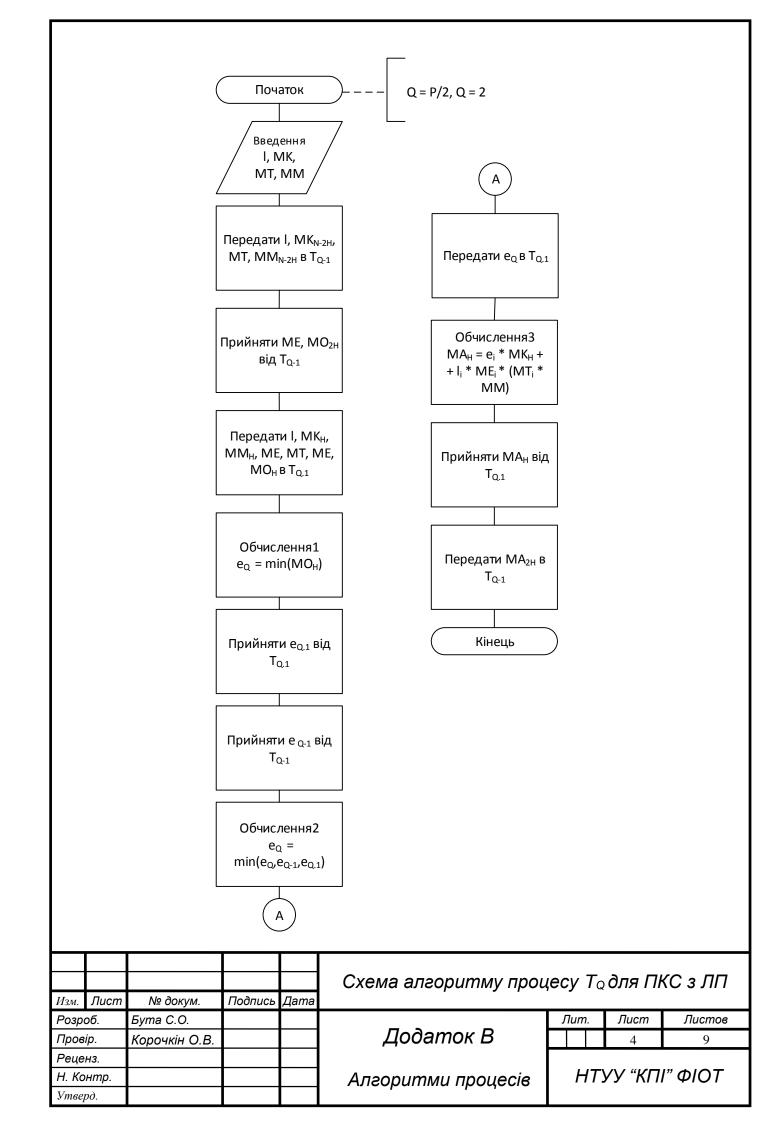
```
for(int i = 0; i < 6; i++){
                    MPI_Wait(&rq1[i], MPI_STATUSES_IGNORE);
             }
             MKh.delExcessive(0, H);
             MMh.delExcessive(0, H);
             MOh.delExcessive(0, H);
             int ei = MOh.getMin(0, H);
             int e = getMinGlobal(rank, ei);
             Matrix MAh(N, H);
             calcMAh(MAh, e, MKh, li, ME, MT, MMh);
             sendLeftMAh(rank, MAh);
}
void threadFuncBottom(int rank){
      Matrix MOh(N, H), MKh(N, H), MMh(N, H), MT(N), ME(N);
      int li;
      MPI_Status st1;
      MPI_Status st2;
      MPI_Status st3;
      MPI_Status st4;
      MPI_Status st5;
      MPI_Status st6;
      MPI_Recv(MKh.getPtrToArray(), N*H, MPI_INT, rank - P/2, 11, MPI_COMM_WORLD, &st1);
      MPI_Recv(MMh.getPtrToArray(), N*H, MPI_INT, rank - P/2, 12, MPI_COMM_WORLD, &st2);
      MPI_Recv(MT.getPtrToArray(), N*N, MPI_INT, rank - P/2, 13, MPI_COMM_WORLD, &st3);
      MPI_Recv(MOh.getPtrToArray(), N*H, MPI_INT, rank - P/2, 14, MPI_COMM_WORLD, &st4);
      MPI_Recv(ME.getPtrToArray(), N*N, MPI_INT, rank - P/2, 15, MPI_COMM_WORLD, &st5);
      MPI_Recv(&li, 1, MPI_INT, rank - P/2, 16, MPI_COMM_WORLD, &st6);
       int ei = MOh.getMin();
      MPI_Send(&ei, 1, MPI_INT, rank - P/2, 21, MPI_COMM_WORLD);
      MPI_Recv(&e, 1, MPI_INT, rank - P/2, 21, MPI_COMM_WORLD, MPI_STATUSES_IGNORE);
      Matrix MAh(N, H);
      calcMAh(MAh, e, MKh, li, ME, MT, MMh);
      MPI_Send(MAh.getPtrToArray(), N*H, MPI_INT, rank - P/2, 31, MPI_COMM_WORLD);
}
int main(int argc, char* argv[])
      MPI_Init(&argc, &argv);
      long tStart = clock();
      int rank;
      MPI_Comm_size(MPI_COMM_WORLD, &P);
      MPI_Comm_rank(MPI_COMM_WORLD, &rank);
      H = N/P;
      last = P/2 - 1;
      cout << "Thread " << rank << " started.\n";</pre>
       if(rank == first){
             threadFuncFirst();
       } else {
             if(rank == last){
                    threadFuncLast();
             } else {
                    if(rank > (last)){
                           threadFuncBottom(rank);
```

Додаток В









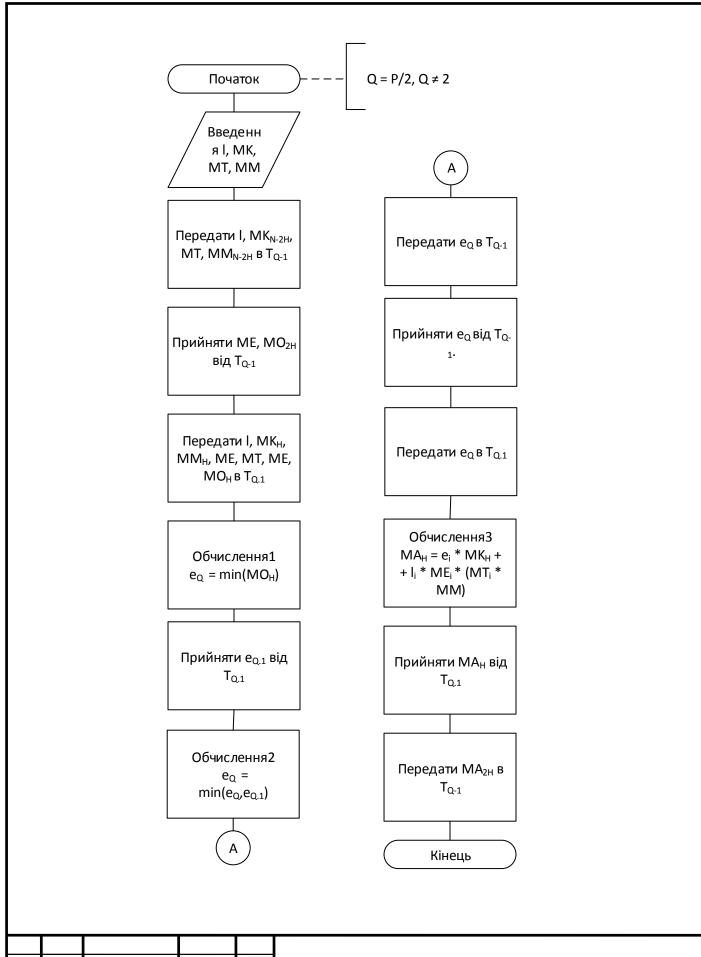
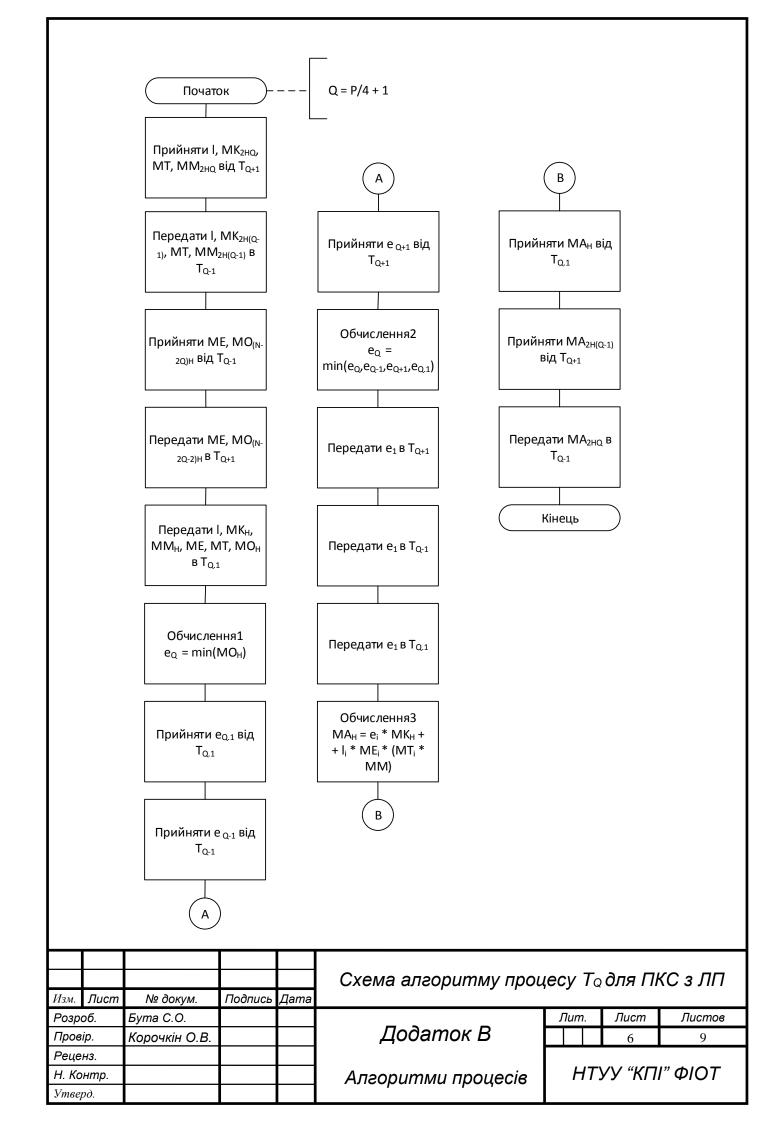
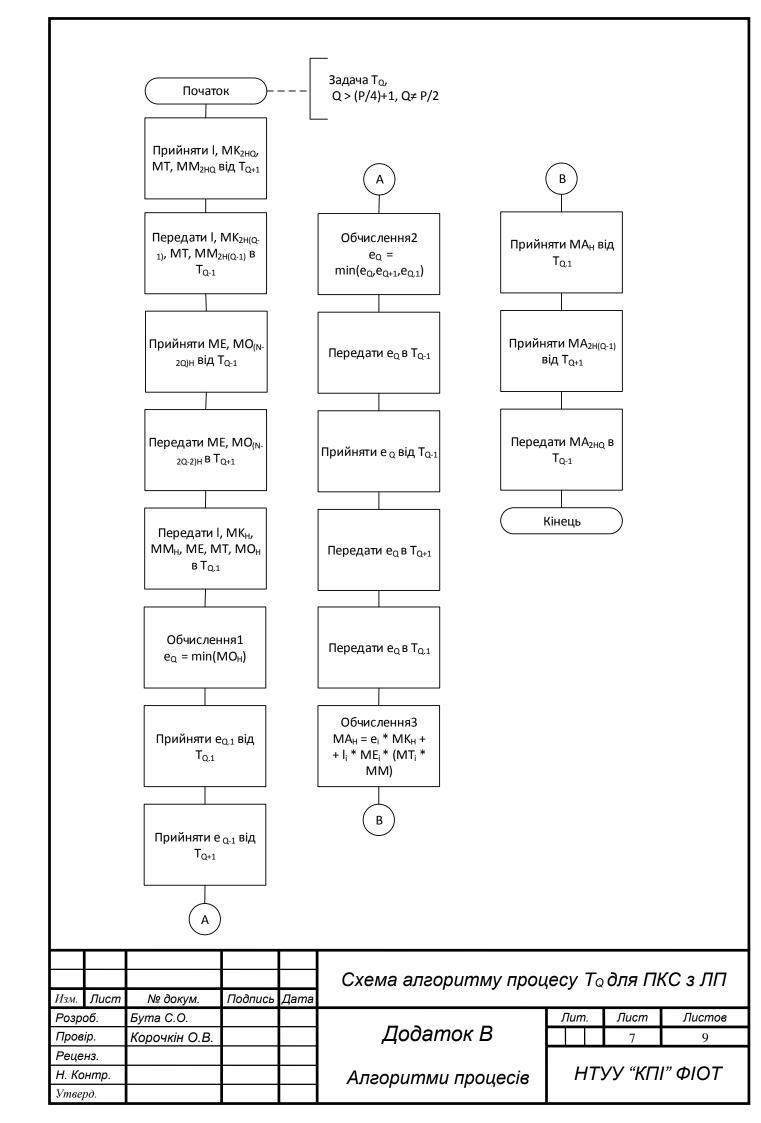
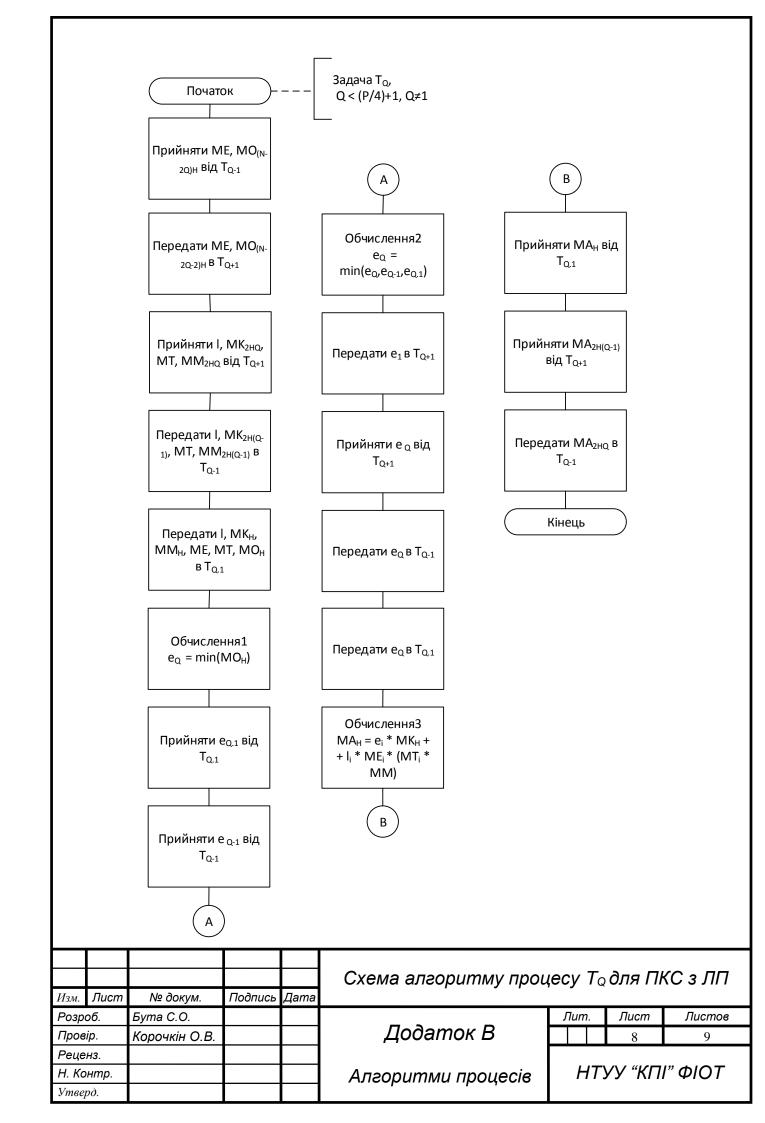
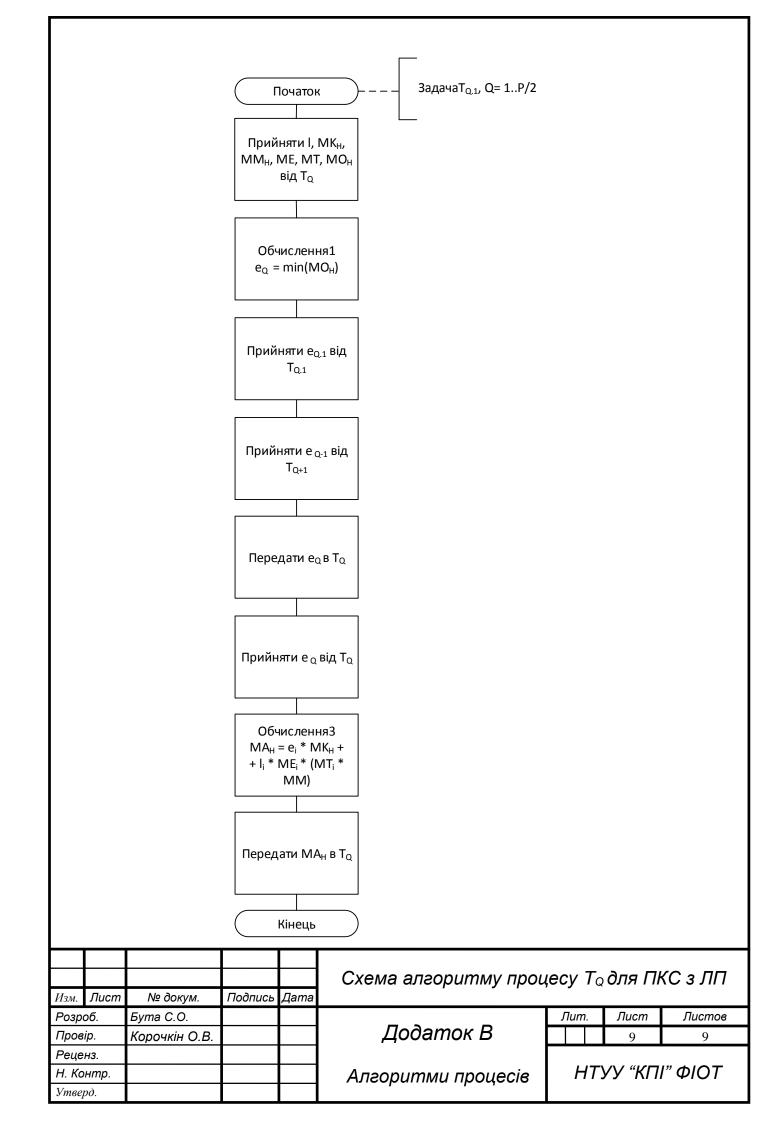


					Схема алгоритму процесу $T_{\mathbb{Q}}$ для ПКС з ЛП			
Изм.	Лист	№ докум.	Подпись	Дата				
Розроб.		Бута С.О.				Лит.	Лист	Листов
Провір.		Корочкін О.В.			Додаток В		5	9
Реценз.								
Н. Контр.					Алгоритми процесів	НТУУ "КПІ" ФІОТ		
Утверд.								

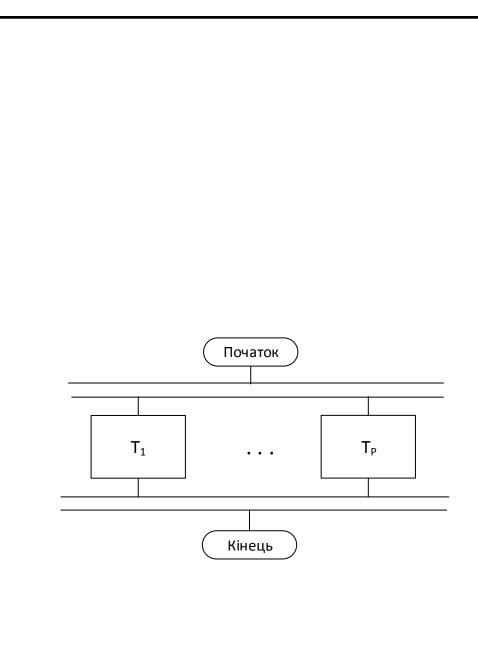




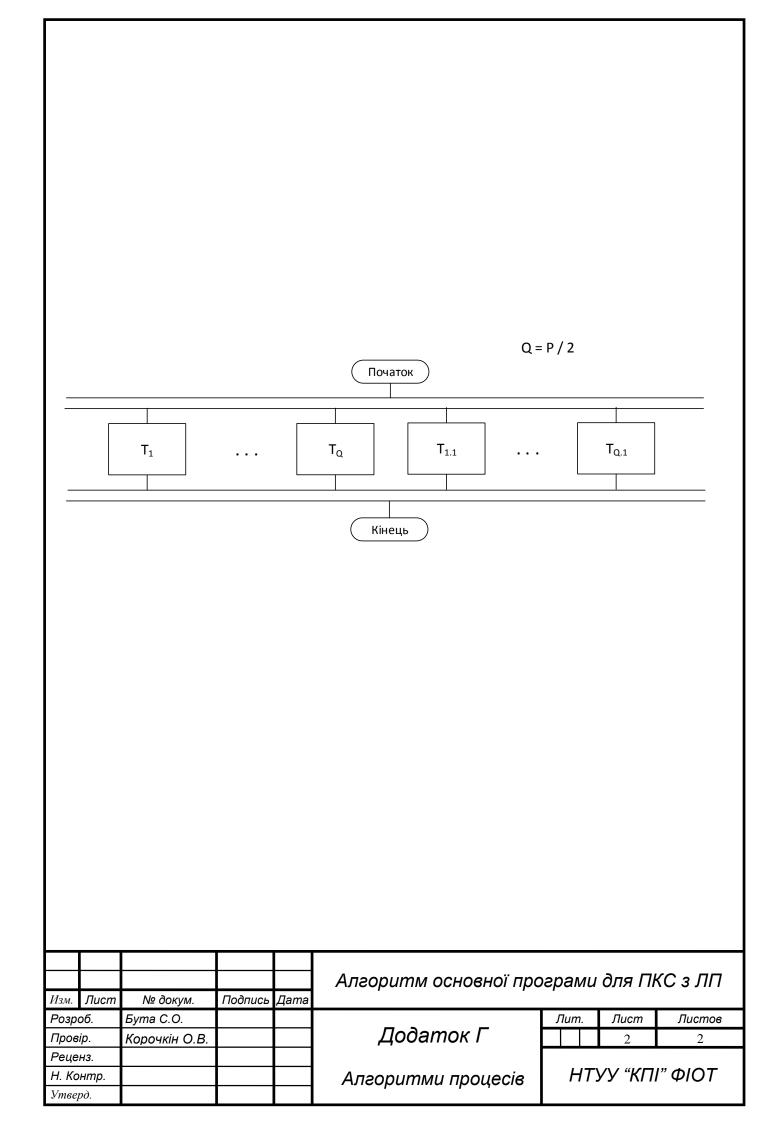




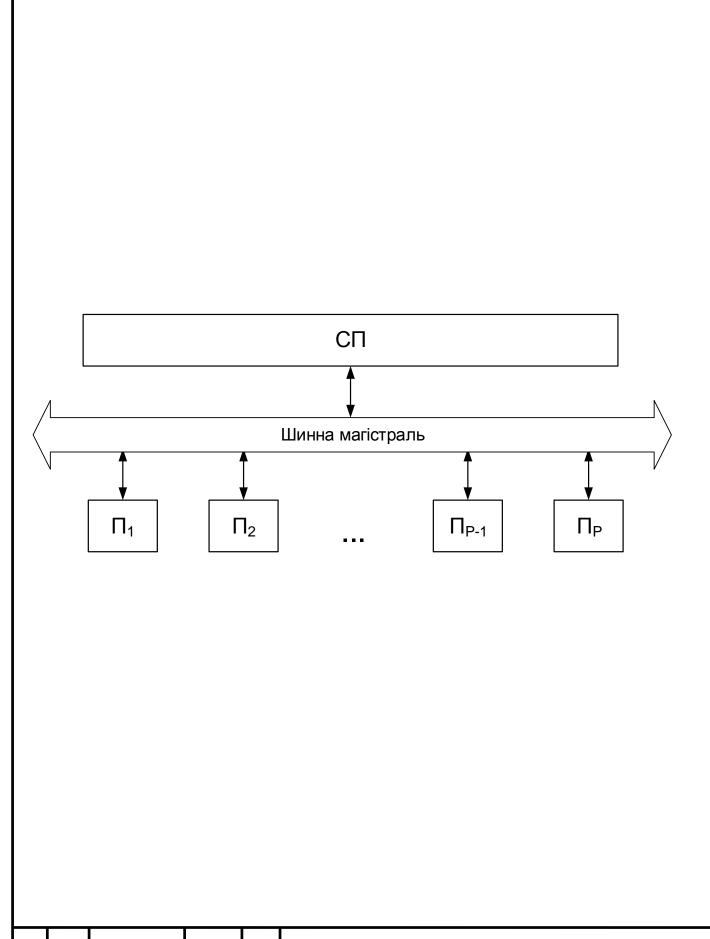
Додаток Г



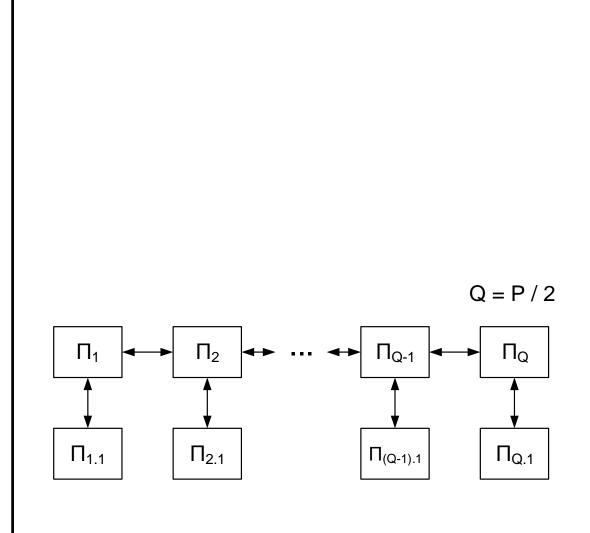
					Алгоритм основної програми для ПКС із СП			
Изм.	Лист	№ докум.	Подпись	Дата				
Розр	об.	Бута С.О.				Лит.	Лист	Листов
Провір.		Корочкін О.В.			Додаток Г		1	2
Реценз.						ΗΤУУ "ΚΠΙ" ΦΙΟΤ		
Н. Контр.					Алгоритми процесів			Ι" ΦΙΟΤ
Утверд.					1			



Додаток Д



					Структурна схема ПКС із СП			
Изм.	Лист	№ докум.	Подпись	Дата				
Розр	об.	Бута С.О.				Лит.	Лист	Листов
Пров	ip.	Корочкін О.В.			Додаток Д		1	2
Реце	нз.							
Н. Ка	нтр.				Алгоритми процесів	ΗΤУУ "ΚΠΙ" ΦΙΟΤ		Ι" ΦΙΟΤ
Утве	рд.				, , , , , , , , , , , , , , , , , , , ,			



					Структурна схема ПКС з ЛП			
Изм.	Лист	№ докум.	Подпись	Дата				
Розроб.		Бута С.О.				Лит.	Лист	Листов
Провір.		Корочкін О.В.			Додаток Д		2	2
Реце	НЗ.							
Н. Контр.					Алгоритми процесів	ΗΤУУ "ΚΠΙ" ΦΙΟΤ		
Утверд.								