

# Our Body

The purpose of the project:

- Create an experiential game that will help people learn about the human body
- Project scope:  
Included - play, study of the human body.  
Not included - research project.
- High-level features or requirements:  
Essential - in terms of bacteria and areas in the body that will have reliable information.  
It is desirable - to simulate reality as much as possible in terms of accuracy.
- Major milestones and deliverables:  
The computer games course will help us on the way to build the game in a more professional way.  
Learning about the human body with the help of comic books that describe the body's activity in a plot.  
Relying on the movie "היו היה"  
In terms of dedication we sat and will sit for many more hours in order to succeed in the project and achieve the desired result.
- Listing the key features of the software from the user's point of view:  
Experiential and learning game.
- Elevator statement for this project:  
For computer users of all ages who want to learn about the human body and also for those who want to play an experiential computer game.  
We will create a game "Our Body" Unlike other online games that are in the form of a quiz / game without any learning, our product allows users to maintain the learning and playing experience together.  
The body is one of the most sophisticated machines nowadays, you would not want to know how it works and help him heal?  
Exactly for this we invented for you a challenging and instructive game, in which the game enters the body and flows between the organ in order to fight the bad bacteria and heal organs. If you have seen the movie "היו היה", you already have a chance to win.

