

```
##### igraph #####
```

```
#### this package can be used for line and network analysis
```

```
## install and load the package 'igraph'
```

```
>install.packages("igraph")
```

```
>library(igraph)
```

```
#### for this example we will build up a simple graph ourselves
```

```
>g <- graph( c(1,2, 1,3, 2,3, 3,5), n=5)
```

```
### now let's extract the nodes
```

```
>V(g)
```

```
### here we are going to extract the edges
```

```
>E(g)
```

```
### what are the differences between directed and undirected graphs?
```

```
>gDir <- graph(c(1,2, 1,3, 2,3, 3,5), n=5, dir=T)
```

```
>gUndir <- graph(c(1,2, 1,3, 2,3, 3,5), n=5, dir=F)
```

```
## let's look at them simultaneously
```

```
>par(mfrow=c(1,2))
```

```
>plot(gDir)
```

```
>plot(gUndir)
```

```
#### let's have fun and play around with nodes and edges
```

```
### making a new undirected graph
```

```
>gUndir <- graph(c(1,2, 1,3, 2,3, 3,5), n=5, dir=F)
```

```
### here we color the vertices randomly
```

```
>V(gUndir)$color <- sample( c("red", "black"), vcount(gUndir), replace=T)
```

```
### now let's look at it
```

```
>plot(gUndir)
```

```
### you can, also, assign weight randomly to edges
```

```
>E(gUndir)$weight <- runif(ecount(gUndir))
```

```
>E(gUndir)$weight
```

```
### let's color the edges based on their weight
```

```
>E(gUndir)$color <- "grey"
```

```
>E(gUndir)[weight > 0.5]$color <- "red"
```

```
### let's see how it turns out
```

```
>plot(gUndir)
```

```
### here we want to show some other visualizations of a large networks
```

```
### different kinds of algorithms to make network graphs
```

```
>er_graph <- erdos.renyi.game(100, 2/100)
```

```
>par(mfrow=c(1,1))
```

```
>plot(er_graph, vertex.label=NA, vertex.size=3)
```

```
>ws_graph <- watts.strogatz.game(1, 100, 4, 0.05)
```

```
>plot(ws_graph, layout=layout.circle, vertex.label=NA, vertex.size=3)
```

```
>ba_graph <- barabasi.game(100)
```

```
>plot(ba_graph, vertex.label=NA, vertex.size=3)
```

```
##### measuring network structure #####
```

```
### here we like to do some measurements, like average path length, network diameter, degree distribution, etc.
```

```
## so let's make a new graph
```

```
>roadnet <- graph(c(1,2, 1,3, 2,3, 3,5), n=5, dir=F)
```

```
>plot(roadnet)
```

```
### asking for shortest path from node 1 to 5
```

```
>shortest_paths(roadnet, from=1, to=5)
```

```
### let's find the most costly way to get from 1 to 3
```

```
### first we weight the nodes
```

```
>E(roadnet)$weight <- c(1,10,1,1)
```

calculate the most expensive way

```
>shortest_paths(roadnet, from=1, to=5)
```

let's work with real data

install and load the packages

```
>install.packages(c("shp2graph","GISTools","raster"))
```

```
>library(shp2graph)
```

```
>library(GISTools)
```

```
>library(raster)
```

the data we will work with is a railroad network from CA

set the directory

```
>setwd("C:/Users/HP/OneDrive – University of Oklahoma/Oklahoma/outreach/shapefile")
```

##load the shapefile

```
>rails <- shapefile("California_Rail_Network.shp")
```

let's see how it looks like

```
>plot(rails)
```

the first check to see if the network has isolated subnetworks. We will use 'nt.connect' function.

let's see what this function is

```
>?nt.connect
```

apply it on our shapefile

```
>nt.connect(rails)
```

```
>plot(rails)
```

here we have 68 self-connected parts

let's just focus on the longest one from now on

```
>longest.rail <- nt.connect(rails)
```

```
>plot(longest.rail)
```

we want to convert the line shapefile into nodelist and edgelist

the function is 'readshpnr'. Let's explore this function

```
>?readshpnr
```

```
>rtNEL<-readshpnr(longest.rail, ELComputed=TRUE)
```

let's look at the nodelist

```
>nodelist<-rtNEL[[2]]
```

let's look at the edgelist

```
>edgelist<-rtNEL[[3]]
```

now let's make a graph from these nodes and edges

we are setting weight of each edge by adding the 4th element of the list

```
>railgraph <- nel2igraph(nodelist, edgelist, weight=rtNEL[[4]])
```

```
>plot(railgraph, vertex.size=0, vertex.label.cex=0.4)
```

now let's find the shortest path from one node to another node (here as an example we are doing 139 to 401)

```
>shortpath <- shortest_paths(railgraph, from=139, to=401)
```

```
>shortpath
```

let's see how long the shortest path between nodes 139 to 401 is

```
>shortpath.distances <- distances(railgraph, v=139, to=401)
```

```
>shortpath.distances
```

let's see how this short path looks

```
>E(railgraph)$color <- "blue"
```

```
>E(railgraph, path=shortpath$vpath[[1]])$color <- "red"
```

```
>plot.igraph(railgraph, vertex.label=NA, vertex.size=0)
```