How to Read, Write, and Google for Success in Coding

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Learning to do computational research involves learning to write and read different things than you are used to

You probably hear a lot about "clean" code

Most of that is bullshit and preening

- unless you are working in industry in a setting where things need to highly scale
- remember the point from Day One about human scale

In a year or five years, you will look back on your past self's code and be horrified



Set yourself realistic goals in coding

- Acquire data
- Clean it in (tidy) forms ready for analysis
- Analyze
- Visualize and communicate

These goals animate today's lesson, on how to teach yourself, and tomorrow's lesson on "getting organized"

 These goals require lots of practice. Halfway between muscle memory and an art form

Reading and writing documents related to coding

- You will be reading new kinds of documentation, vignettes, examples, error messages
- These will seem confusing at first
- There are strategies, but nothing can beat practice

Your goals in writing code are more modest

- Does this do what I need it to do in a reasonably computationally efficient manner?
- Will my future self understand it?
- Will my collaborators and/or replicators understand it?
- Have I written in such a way that will prevent me from making mistakes? We will address each of these goals in order.

Code should be

- Easily understood by humans
- Relatively consistent
- Able to be adapted to new situations

Some resources to orient you to best practicies in writing code

- Read points 1-8 of this guide (specific to R but applies to other languages)
- Hadley Wickham's R style guide
- Another good resource on R best practices.

Pick good names

- You might be tempted to use abbreviations or non-words to save yourself from typing the same characters over and over
- With modern IDEs, tab completion means this is not a big issue
- Choose names that are legible, clear, and precise
- Name functions what they do, name variables what they are

Good and bad names

In R, dots are common, underscores are ok:

```
## a few bad variable names from my past work
incspendtran
V101
gender # if coded as one or zero, as a factor I'd accept this

## better names
increase.spending.transportation
respodent.id
female # coded 1 if female
```

Similar variables should have similar names

- For example, my candidates' perceptions of things always begin with perc.
- Next, geography, are they perceiving district, perc.district, or state, perc.state
- Sometimes they are perceiving opinion within a party: perc.district.dem
- Then the issue: perc.district.dem.marriage means their district-level perception of support for same-sex marriage.perc.district.guns.banassault is district-level support for banning assault weapons. There's also guns.background.check....
- This lets me use things like grep() to grab variables that are similar

Commenting

- Messages to all of your audiences most importantly to yourself
- Say what you're doing in plain words and why you're doing it
- People differ a lot in their commenting preferences
- Find what's comfortable for you, let it evolve
- A good rule of thumb if it's not obvious what's going on from a quick skim of the code, comment it

Principles of good commenting

- Don't comment things that are painfully obvious
- But most things won't be painfully obvious
- Comment to introduce each new section of code or each major task
- If you write a new function, leave a comment explaining what it does

Introduce each new subsection of code with a comment

```
# plot partisan estimates against one another
# voters only
g = ggplot(ncs, aes(voted.pid7.dem)) +
    geom_density(color = 'blue') +
    theme_classic() +
    theme(legend.position='none') +
    xlim(0,1) +
    theme(axis.title=element_text(size=8), plot.title = element_text(hjust-geom_density(aes(voted.pid7.rep), color = 'red') +
    ggtitle("Distribution of electorate partisanship estimates") +
    xlab("Percent of voters in district belonging to each party")
```

More examples of comments form my code

More comments from that R script

```
# divide within proportions grouped by party
# and district to get dist-party estimates

pstrat.upper = pstrat %>%
   dplyr::filter(grepl("U", modgeoid)) %>%
   cbind(upper.cell.predictions) %>%
   dplyr::select(-X)

pstrat.lower = pstrat %>%
   dplyr::filter(grepl("L", modgeoid)) %>%
   cbind(lower.cell.predictions) %>%
   dplyr::select(-X)
```

More

```
# transform so the columns are "the percent
# of the [PARTY] in the district that falls in each cell
# lower
make.party.proportions.for.level <- function(level) {</pre>
  if(level=="upper") pstrat = pstrat.upper
  if(level=="lower") pstrat = pstrat.lower
  party.proportions = data.frame(matrix(nrow = nrow(pstrat), ncol = length)
  names(party.proportions) = party.id.vars
  for(i in 1:length(party.id.vars)){
    pid <- party.id.vars[i]</pre>
    # models is in same order as party.id.vars above
    pstrat[,pid] <- pstrat$proportion * pstrat[,pid] }</pre>
    return (netrat)
```

Commenting sounds easy in the abstract

- You'll be cruising along writing code (no, really, eventually you will) and not feel like stopping to write comments
- Things will seem really obvious when you write them despite being not obvious to those who come after, including your future self
- Consistently remind yourself to leave comments

How to find help

- Three problems:
 - You don't know where to start
 - You write code and it gives the wrong output
 - You write code and it throws an error

Error messages

- Can be helpful or inscrutable
- Often googling them will get you right to the solution or an explanation
- A guide on understanding the structure of R error messages

Expect to constantly be searching for help

- There's way too much to remember, we offload that knowledge to the internet and elsewhere
- Messing up is the best way to learn when coding
- Get comfortable with spending a lot of time googling

Do due diligence before googling aimlessly

- You may be able to Google a solution, but that is sort of the being-given-a-fish way. You want to learn to fish.
- The best ways to teach yourself are to code a lot and read a lot of examples
- It's a really slow process

Steal intelligently

- Figure out who's doing similar tasks to you and look for tutorials online
- Steal people's replication code (But be critical of it!)

How to read documentation

- Most documentation will show you a function and various parameters
- It's important to understand different classes of data structures and variable classes in order to effectively use documentation
- In R, you'll want to learn the differences between

Find vignettes and lessons written by others

- You'll want to read package documentation, but more didactic examples are helpful too
- In R world these are called vignettes, you'll also find "tutorials"
- Many github repositories have vignettes and usage examples attached to them.
- An example of a nice package vignette, for broom
- Another nice package vignette, for dotwhisker

Build up a library of cheats

- Bookmark useful help pages
- Make yourself a notebook of examples of code. Have a dropbox folder where you save snippets that do tasks you frequently do.
- I have things like group-level proportions that I frequently do for summary statistics
- Also have my favorite ggplot settings, etc
- Pillage old code for new projects (But be careful! You or your software have probably improved, so writing it anew could be a good learning experience and/or improve efficiency)

Someone else has had your problem before

- You will almost never need to post your own question to a mailing list or to StackOverflow.
- Someone has had a similar problem before, you just need to know how to find it
- People might have similar but slightly different problems that you can

Figuring out your google query

- Most of the time, you're going to want to end up on StackOverflow. Often it's good just to search within SO
- Look for tutorials if you find yourself frequently using a package: If you find yourself working with lots of strings, set aside an afternoon to look at everything written on stringr

Effectively searching StackOverflow

- I've found the best queries are action verb type things:
 - Merge two data frames on multiple variables R
 - Rename columns with similar names R

Googling tips

- Include your language!
- StackOverflow will know the letter R means the language. In some google queries you might want to

What you'll find on StackOverflow

stackoverflow add leading zeros R





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About 60,200 results (0.47 seconds)

formatting - Adding leading zeros using R - Stack Overflow

https://stackoverflow.com/questions/5812493/adding-leading-zeros-using-r ▼
Apr 28, 2011 - There are several functions available for formatting numbers, including adding leading zeroes. Which one is best depends upon what other ...

How to add leading zeros of varying length in R ... 4 answers Jul 20, 2016

r - Add leading 0 with gsub 4 answers Dec 18, 2015

r - Pad with leading zeros to common width 4 answers Jan 18, 2013

r - Format number as fixed width, with leading zeros Dec 11, 2011

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r - Pad with leading zeros to common width - Stack Overflow

https://stackoverflow.com/questions/14409084/pad-with-leading-zeros.../14409265 ▼ Jan 19, 2013 - Simply following the advise in @joran's comment, DB <- data.frame(HOUR = c(1, 10, 5, 20), ID = c(2, 4, 6, 6)) NHOUR <- sprintf("%02d" ...

r - Format number as fixed width, with leading zeros - Stack Overflow

https://stackoverflow.com/.../format-number-as-fixed-width-with-leading-zeros?rq=1 ▼ 37. This question already has an answer here: **Adding leading zeros** using **R** 7 answers. The following code a <- seq(1,101,25) b <- paste("name", 1:length(a), ...

r - pad numeric column with leading zeros - Stack Overflow

https://stackoverflow.com/questions/.../pad-numeric-column-with-leading-zeros?rq=1 ▼
Apr 15, 2015 - If you're willing to use a custom class, you can write a print method that does this. Make a data frame, and give it a custom class:

What you'll find on StackOverflow

Adding leading zeros using R I have a set of data which looks something like this: anim <- c(25499,25500,25501,25502,25503,25504) 246 sex $\leftarrow c(1,2,2,1,2,1)$ wt $\langle c(0.8,1.2,1.0,2.0,1.8,1.4)\rangle$ data <- data.frame(anim,sex,wt) anim sex wt anim2 1 25499 1 0.8 2 25500 2 1.2 3 25501 2 1.0 4 25502 1 2.0 5 25503 2 1.8 6 25504 1 1.4 I would like a zero to be added before each animal id: data anim sex wt anim2 1 025499 1 0.8 2 025500 2 1.2 2 1.0 3 025501 1 2.0 4 025502 5 025503 2 1.8 1 1.4 6 025504 And for interest sake, what if I need to add two or three zeros before the animal id's? formatting number-formatting r-faq

What you'll find on StackOverflow



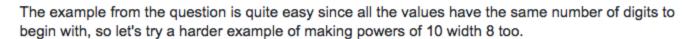
The short version: use formatC or sprintf.

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The longer version:



There are several functions available for formatting numbers, including adding leading zeroes. Which one is best depends upon what other formatting you want to do.



```
anim <- 25499:25504
x <- 10 ^ (0:5)
```

paste (and it's variant paste@) are often the first string manipulation functions that you come across. They aren't really designed for manipulating numbers, but they can be used for that. In the simple case where we always have to prepend a single zero, paste@ is the best solution.

```
paste0("0", anim)
## [1] "025499" "025500" "025501" "025502" "025503" "025504"
```

For the case where there are a variable number of digits in the numbers, you have to manually calculate how many zeroes to prepend, which is horrible enough that you should only do it out of morbid curiosity.

str_pad from stringr works similarly to paste, making it more explicit that you want to pad things.

```
library(stringr)
str_pad(anim, 6, pad = "0")
## [1] "025499" "025500" "025501" "025502" "025504"
```

Again, it isn't really designed for use with numbers, so the harder case requires a little thinking about. We ought to just be able to say "pad with zeroes to width 8", but look at this output:

What you'll find on StackOverflow

We can try with sprintf (assuming that row.names in the example are numerical)

```
sprintf("%08d", df1$row.names)
#[1] "04921103" "00042106" "19562106" "00011102" "03435467"
```



If it is not numeric, convert to numeric and use sprintf

```
sprintf("%08d", as.numeric(df1$row.names))
```

If we meant row names as the rownames of the dataset

```
row.names(df2) <- sprintf("%08d", as.numeric(row.names(df2)))
row.names(df2)
#[1] "04921103" "00042106" "19562106" "00011102" "03435467"
```

NOTE: No external packages needed.

data

```
df1 <- structure(list(row.names = c(4921103L, 42106L, 19562106L, 11102L,
3435467L)), .Names = "row.names", class = "data.frame", row.names = c(NA,
-5L))

df2 <- data.frame(v1= 1:5)
row.names(df2) <- c(4921103L, 42106L, 19562106L, 11102L, 3435467L)</pre>
```

share improve this answer

edited Jul 20 '16 at 21:53

answered Jul 20 '16 at 21:37



This error comes up when I try both: Error in \$<-.data.frame(*tmp*, "row.names", value = character(0)) : replacement has 0 rows, data has 152 - espop23 Jul 20 '16 at 21:41 &

@espop23 Have you tried with the updated post - akrun Jul 20 '16 at 21:52

What you'll find on StackOverflow

Using stringr:

0

```
# If row.names is a column
stringr::str_pad(df$row.names, 8, side = "left", pad = 0)
# If row.names means row names of the dataframe
stringr::str_pad(row.names(df), 8, side = "left", pad = 0)
[1] "04921103" "00042106" "19562106" "00011102" "03435467"
```

Check:

```
abc \leftarrow data.frame(A = rep(NA, 5))
row.names(abc) <- c(4921103, 42106, 19562106, 11102, 3435467)
abc
          Α
4921103 NA
42106
         NA
19562106 NA
11102
3435467 NA
row.names(abc) <- stringr::str_pad(row.names(abc), 8, side = "left", pad = 0)
abc
          Α
04921103 NA
00042106 NA
19562106 NA
00011102 NA
03435467 NA
```

share improve this answer

edited Jul 20 '16 at 21:50

answered Jul 20 '16 at 21:42



Use built-in help

?lm

?read.csv

?dplyr::rename

Built-in help will

- Tell you how functions work, to varying degrees of helpfulness
- Often provide some examples of how functions work
- Often still leave you clueless and needing to Google around some more

Not-so-useful help

grep {base}

R Documentation

Pattern Matching and Replacement

Description

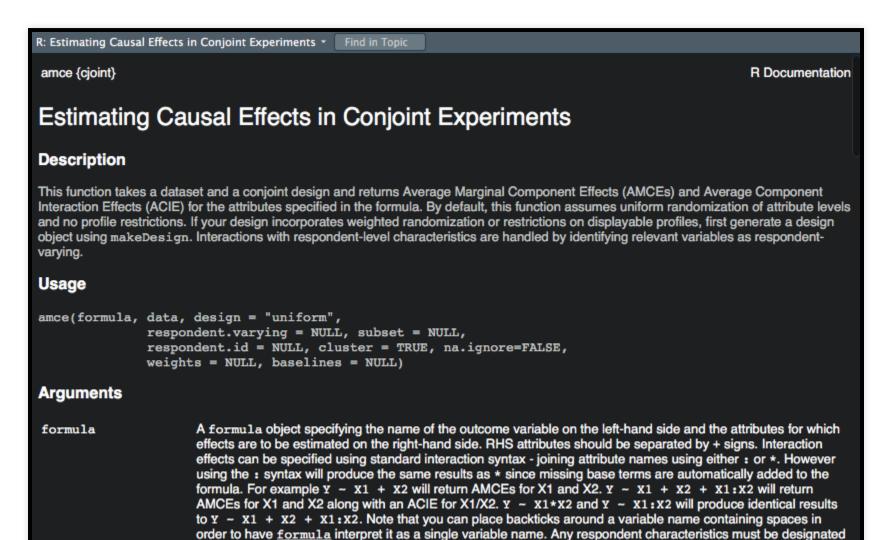
grep, grep1, regexpr, gregexpr and regexec search for matches to argument pattern within each element of a character vector: they differ in the format of and amount of detail in the results.

sub and qsub perform replacement of the first and all matches respectively.

Usage

Not-so-useful help

Arguments	
pattern	character string containing a <u>regular expression</u> (or character string for fixed = TRUE) to be matched in the given character vector. Coerced by <u>as.character</u> to a character string if possible. If a character vector of length 2 or more is supplied, the first element is used with a warning. Missing values are allowed except for regexpr and gregexpr.
x, text	a character vector where matches are sought, or an object which can be coerced by as.character to a character vector. <u>Long vectors</u> are supported.
ignore.case	if FALSE, the pattern matching is case sensitive and if TRUE, case is ignored during matching.
perl	logical. Should Perl-compatible regexps be used?
value	if FALSE, a vector containing the (integer) indices of the matches determined by grep is returned, and if TRUE, a vector containing the matching elements themselves is returned.
fixed	logical. If TRUE, pattern is a string to be matched as is. Overrides all conflicting arguments.
useBytes	logical. If TRUE the matching is done byte-by-byte rather than character-by-character. See 'Details'.
invert	logical. If TRUE return indices or values for elements that do not match.
replacement	a replacement for matched pattern in sub and gsub. Coerced to character if possible. For fixed = FALSE this can include backreferences "\1" to "\9" to parenthesized subexpressions of pattern. For perl = TRUE only, it can also contain "\U" or "\L" to convert the rest of the replacement to upper or lower case and "\E" to end case conversion. If a character vector of length 2 or more is supplied, the first element is used with a warning. If NA, all elements in the result corresponding to matches will be set to NA.



as such in redpondent.varying.

Arguments	
formula	A formula object specifying the name of the outcome variable on the left-hand side and the attributes for which effects are to be estimated on the right-hand side. RHS attributes should be separated by + signs. Interaction effects can be specified using standard interaction syntax - joining attribute names using either: or *. However using the: syntax will produce the same results as * since missing base terms are automatically added to the formula. For example Y ~ X1 + X2 will return AMCEs for X1 and X2. Y ~ X1 + X2 + X1:X2 will return AMCEs for X1 and X2 along with an ACIE for X1/X2. Y ~ X1*X2 and Y ~ X1:X2 will produce identical results to Y ~ X1 + X2 + X1:X2. Note that you can place backticks around a variable name containing spaces in order to have formula interpret it as a single variable name. Any respondent characteristics must be designated as such in redpondent.varying.
data	A dataframe containing the outcome variable, attributes, respondent identifiers, respondent covariate data and sampling weights from a conjoint experiment.
design	Either the character string "uniform" or a conjointDesign object created by the makeDesign function. If a conjointDesign is not passed, the function will assume all attribute levels have an equal probability of being presented to a respondent and that no profiles are restricted. Defaults to "uniform".
respondent.varying	A vector of character strings giving the names of any respondent-varying characteristics being interacted with AMCEs or ACIEs in the formula.
subset	A logical vector with length nrow(data) denoting which rows in data should be included in estimation. This can for example be used to subset the data along respondent-level covariates. Defaults to NULL.
respondent.id	A character string indicating the column of data containing a unique identifier for each respondent. Defaults to NULL.
cluster	A logical indicating whether estimated standard errors should be clustered on respondent.id. Defaults to TRUE.
na.ignore	A logical indicating whether the function should ignore missing rows in data. If FALSE, amce() will raise an error if there are rows with missing values. Defaults to FALSE.
weights	A character string giving the name of the column in the data containing any survey weights. See documentation for survey package for more information.

Value

An object of class "amce" containing:

attributes A list containing the names of attributes.

baselines Baseline levels for each attribute in estimates. Baselines determined using the first element of levels(). If a

different baseline level is desired for an attribute, use the relevel() function on the variable prior to calling the

amce() routine or supply an alternative baseline in baselines argument.

continuous List of quantiles for any non-factor variables, whether attributes or respondent varying.

data The original data.

estimates A list containing AMCE and ACIE estimates for each attribute in formula. Each element of estimates

corresponds to a single attribute or interaction.

formula The formula passed to the amce() routine.

samplesize prof The number of valid profiles (rows) in the dataset

user.names A vector with the original user supplied names for any attributes. These may differ from the attribute names in

estimates if the original names contain spaces.

vcov.prof The modified variance-covariance matrix for AMCE and ACIE estimates. Incorporates cluster corrections as well as

attribute dependencies. Profile varying attributes only.

numrespondents The number of respondents in the dataset (if respondent.id is not NULL).

respondent.varying Names of respondent-varying variables, if any.

respondent-varying characteristics are present.

cond.estimates A list containing estimated effects of respondent-varying characteristics conditional on attribute values. Each

element of cond.estimates corresponds to a single attribute or interaction. Only returned when respondent-varying characteristics are present. To obtain AMCE and ACIE estimates conditional on the values of the

```
See Also
summary.amce for summaries and plot.amce for generating a coefficient plot using qqplot2.
makeDesign to create conjointDesign objects.
Examples
# Immigration Choice Conjoint Experiment Data from Hainmueller et. al. (2014).
data("immigrationconjoint")
data("immigrationdesign")
# Run AMCE estimator using all attributes in the design
results <- amce(Chosen Immigrant ~ Gender + Education + `Language Skills` +
                'Country of Origin' + Job + 'Job Experience' + 'Job Plans' +
                'Reason for Application' + 'Prior Entry', data=immigrationconjoint,
                cluster=TRUE, respondent.id="CaseID", design=immigrationdesign)
# Print summary
summary(results)
## Not run:
# Run AMCE estimator using all attributes in the design with interactions
interaction results <- amce(Chosen Immigrant ~ Gender + Education + `Language Skills` +
                `Country of Origin` + Job + `Job Experience` + `Job Plans` +
                `Reason for Application` + `Prior Entry` + Education: Language Skills` +
                Job: `Job Experience` + `Job Plans`: Reason for Application`,
                data=immigrationconjoint, cluster=TRUE, respondent.id="CaseID",
                design=immigrationdesign)
# Print summary
summary(interaction results)
# create weights in data
weights <- runif(nrow(immigrationconjoint))</pre>
```

Asking for help

- You will want a "minimal working example"
- Here's a good guide for writing one in R from Jared Knowles
- The most efficient way to ask for help, in exponentially decreasing order: Ask Google, ask people you know, ask strangers online

IT GETS BETTER