

# Lab 3: Sensing

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# How does sensing work?

Sensor



analog



digital



Microcontroller and out



Physical process  
generates variation in

- Voltage
- Current
- Resistance

Process digital values,  
send over radio, output  
over serial or other  
interfaces

# How does sensing work?

Sensor

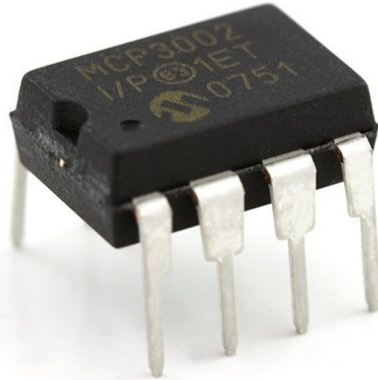


Physical process generates variation in

- Voltage
- Current
- Resistance

Analog to Digital converter (ADC)

analog



Convert analog inputs to digital values

digital



Microcontroller and out



Process digital values, send over radio, output over serial or other interfaces

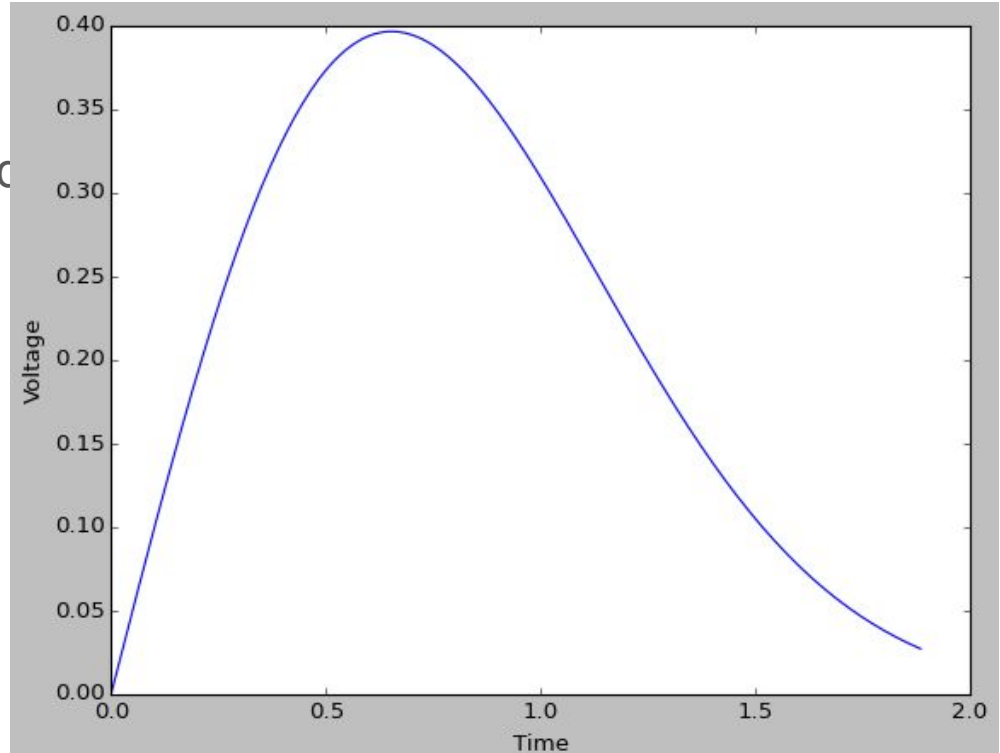
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Usually part of the same package

# A bit on ADCs

## Sampling rate

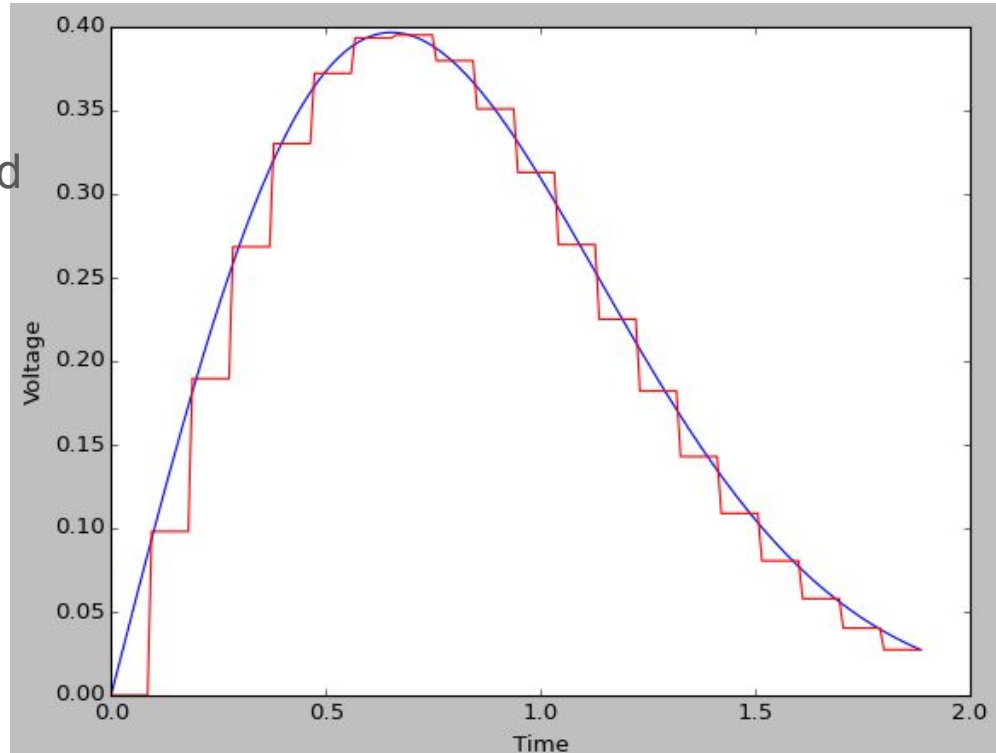
- How much information is captured



# A bit on ADCs

## Sampling rate

- How much information is captured
- Nyquist's theorem
  - Sample at 2x desired frequency



# A bit on ADCs

## Resolution

- Number of bits used for output
- Max input - reference voltage

Input max -----> 11...11 (Output max)

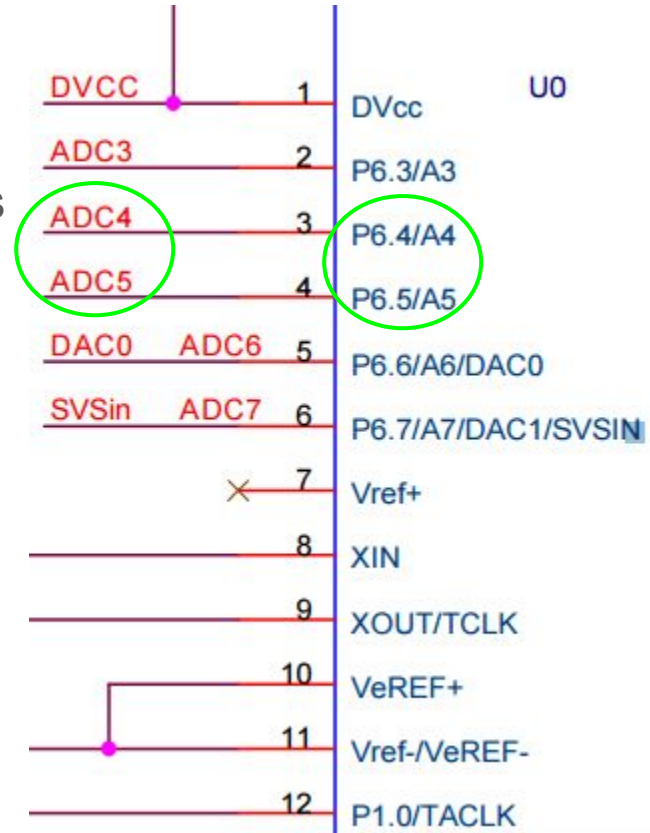
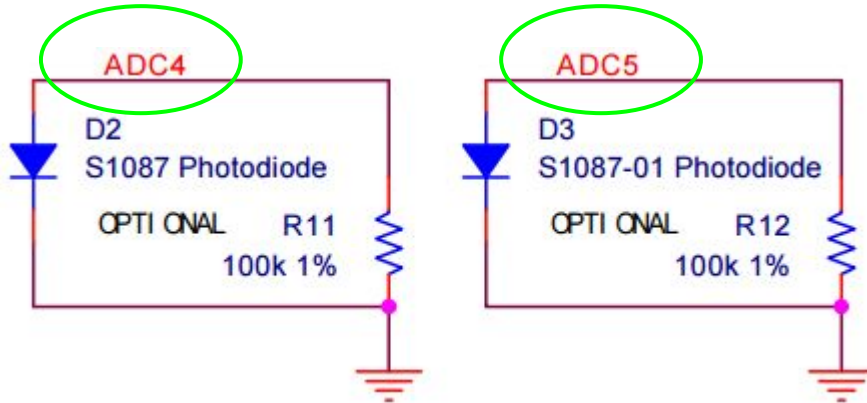
Input crt -----> Output crt

So:  $\frac{In_{crt}}{In_{max}} = \frac{Out_{crt}}{Out_{max}}$ , resolution is  $\frac{Out_{max}}{In_{max}}$

So for every unit variation in input we have out\_max/in\_max change in output.

# A bit on ADCs

- ADCs also have multiple input channels
- Can read things in parallel
- Must know to which channel the sensor is connected
  - Based on hardware design



MCU

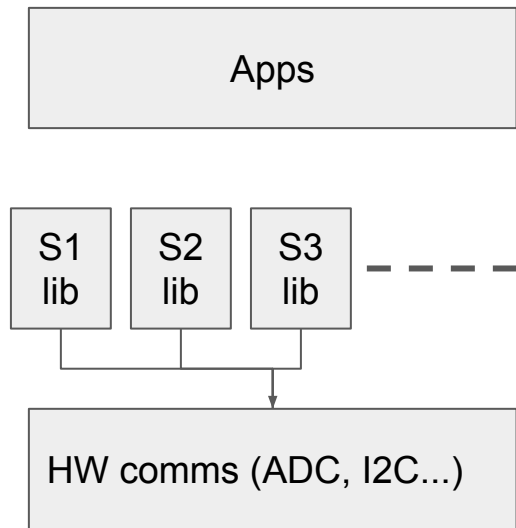
# Sensing support from the OS

- Driver for the ADC
- Driver for the sensor
  - Which ADC channels it's using
  - Access and timing information
  - Registers/commands to switch on/off state machines, etc
- Please note - there are sensors that don't need ADC
  - Communicate over serial, I2C, SPI, etc

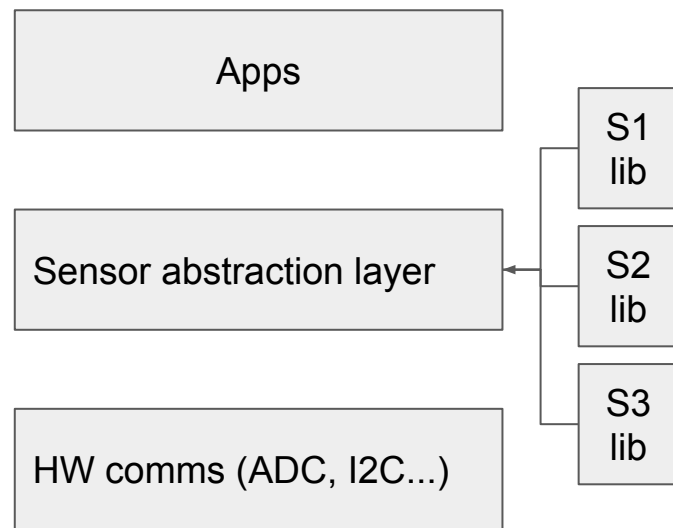


# Sensing support from the OS

Option 1



Option 2



Contiki sensors

Contiki sensing infrastructure

# Contiki sensing infrastructure

- `core/lib/sensors.[ch]`
- Sensors for tmote:
  - Light sensor: `platform/sky/dev/light-sensor.[ch]`
  - Temp-hum sensor: `dev/sht11/`
- Macros:
  - `SENSORS_ACTIVATE(<sensor>)`
  - `SENSORS_DEACTIVATE(<sensor>)`
- Functions:
  - `<sensor>.value(<sub-sensor>)`

# Problem 1

- Periodically sample temperature (every 1s)
  - Remember the **etimer** and **ctimer** from last week
  - Temperature is provided by the SHT11 sensor - you need to find the name of that sensor
  - Sensor names are defined as “const struct sensors\_sensor <name>”
    - Handy command line for searching for text in files:
    - `grep <text> <path>` will search for <text> in all the files in <path> NOT RECURSIVE
    - `grep <text> -R <path>` does the same but recursively
    - So, “`grep <text> -R .`” will search recursively in the current folder
- Average every 5 samples
  - If you want to use an array, use a static one, embedded development doesn't like malloc
  - So, “`int samples[5]; int crt_sample;`” one variable to hold the current sample index
- If average is greater than a threshold, print “It sure is nice today!”

# Processes and events

# Contiki processes

- Declared with `PROCESS(<handle>, <description string>)`
- Start on boot by including in `AUTOSTART_PROCESSES(<p1>, <p2>, ...)`
- Defined with `PROCESS_THREAD(<handle>, <event>, <event_data>)`

# Contiki process management

```
PROCESS_BEGIN();  
  
while (1) {  
  
    .....  
  
    PROCESS_YIELD();  
  
    ... ..  
  
}  
  
PROCESS_END();
```

```
PROCESS_BEGIN();  
  
while (1) {  
  
    .....  
  
    PROCESS_WAIT_EVENT();  
  
    ... ..  
  
}  
  
PROCESS_END();
```

```
PROCESS_BEGIN();  
  
while (1) {  
  
    .....  
  
    PROCESS_WAIT_EVENT_UNTIL(...);  
  
    ... ..  
  
}  
  
PROCESS_END();
```

process functions (PROCESS\_THREAD...)

# Contiki process management

Exit function for now,  
until event happens

```
PROCESS_BEGIN();  
  
while (1) {  
    .....  
    PROCESS_YIELD();  
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PROCESS_END();
```

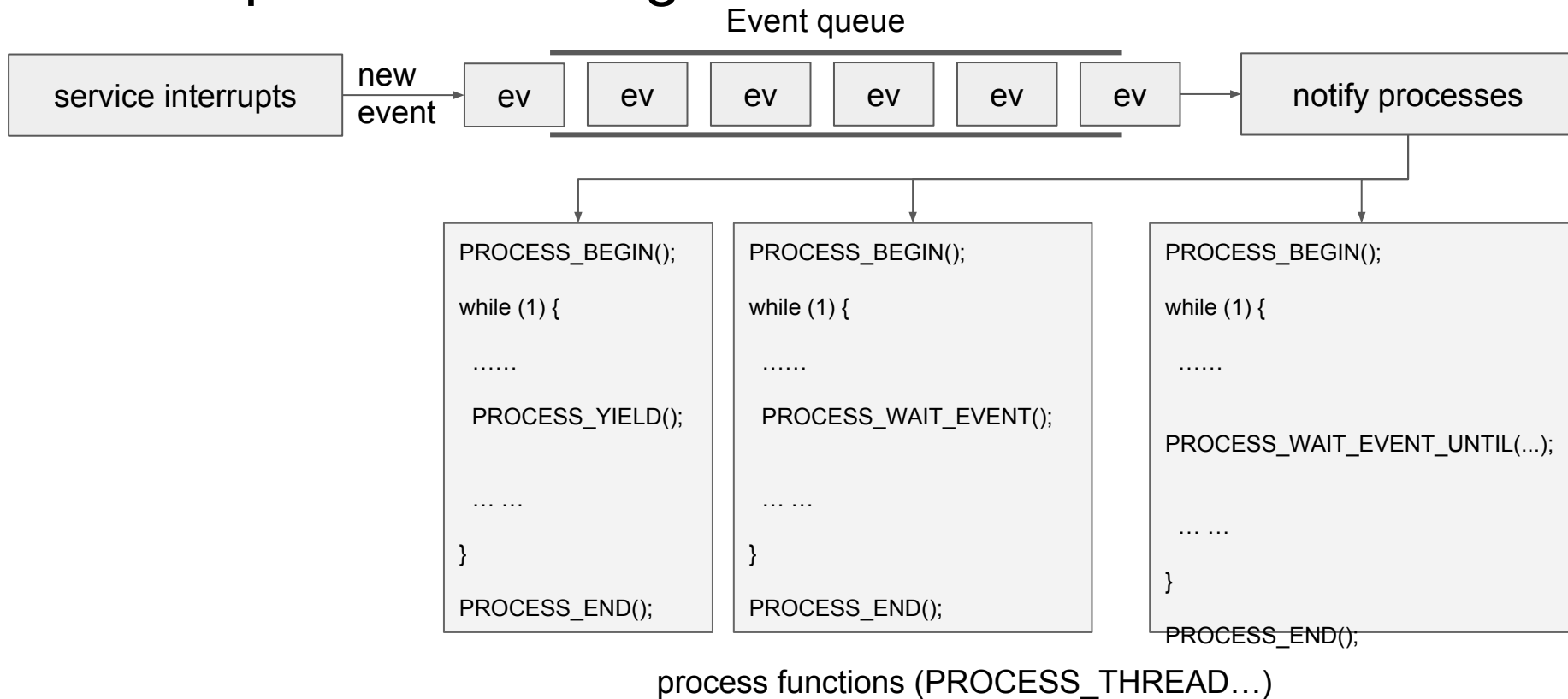
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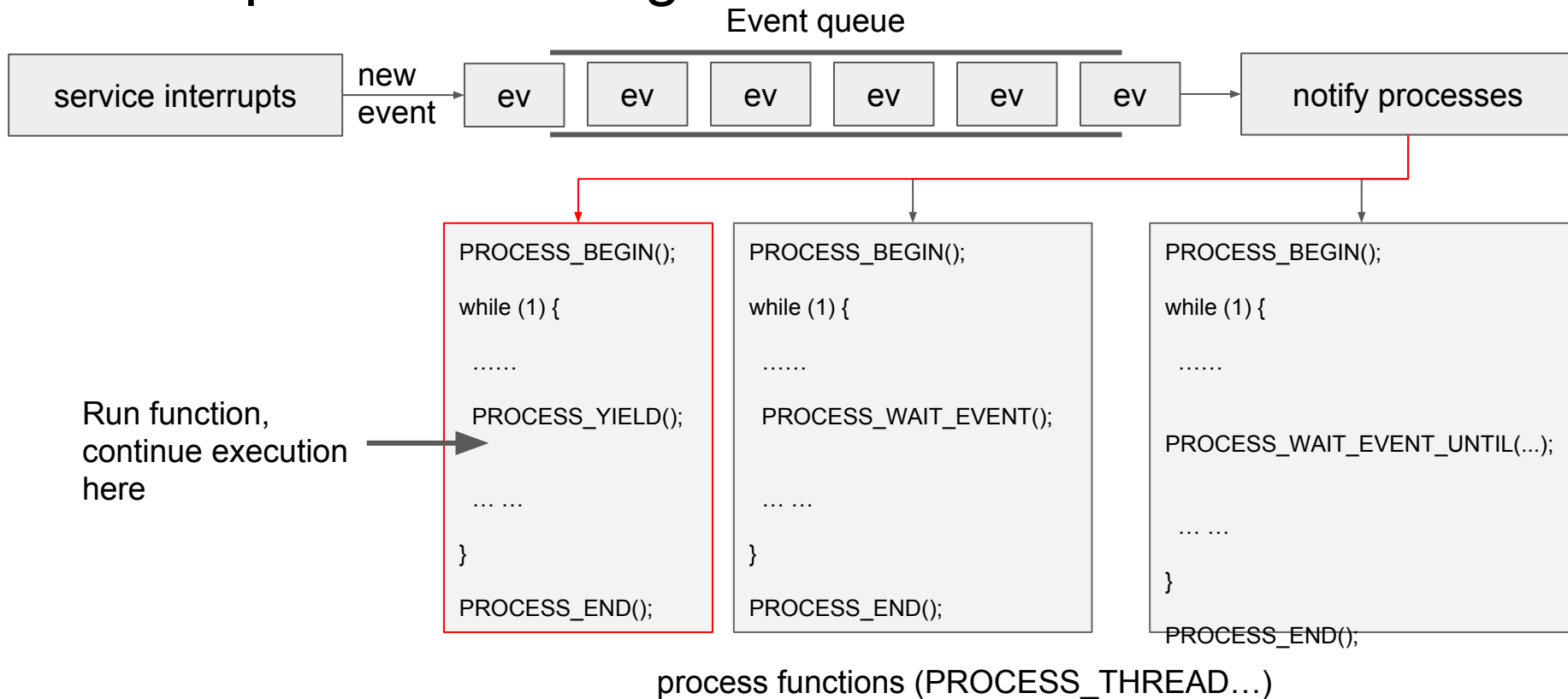
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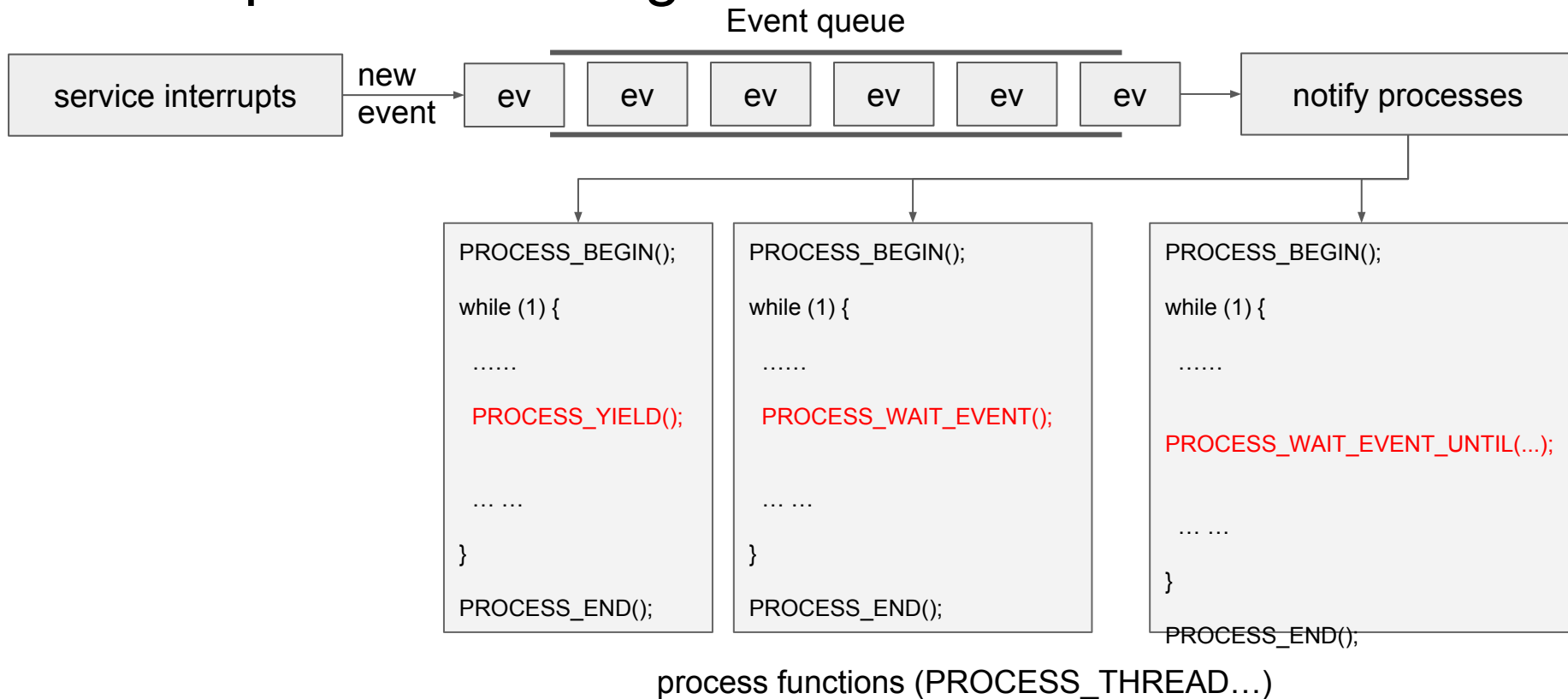
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# Contiki process function (PROCESS\_THREAD)

```
PROCESS_THREAD(handle, ev, data)
{
    // pre-begin work

    PROCESS_BEGIN();

    // pre-loop setup work

    while (1) { // or any other loop

        // in-loop setup

        PROCESS_YIELD(); // or similar

        // processing
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    PROCESS_END();
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```

- Regular C function
- Initially called at boot time with null ev and data

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- The macros are used for jumping in the code
  - Actually implemented with switch-case statement

# Contiki process function (PROCESS\_THREAD)

```
PROCESS_THREAD(handle, ev, data)
{
    // pre-begin work

    //static int flag;
    PROCESS_BEGIN(); // switch(flag)

    // pre-loop setup work

    while (1) { // or any other loop

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        // flag=V1;return;
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  - Side-effect - can’t use switch inside while!
- pre-begin work is executed for every event received
  - Variables declared here: static, uninitialised



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- pre-loop setup is only executed on first run
  - Commonly used for initialisation
- execution continues here on new event

# Creating and raising events

- We've seen: `PROCESS_EVENT_TIMER`, `sensors_event`
- Anyone can declare an event:
  - `process_event_t <name of event>;`
  - Then after `PROCESS_BEGIN()`, and before the while loop,
    - `<name of event> = process_alloc_event();`
- Why?
  - Custom events for inter-process communication
  - Example:
    - one process for churning data, one process for reporting it
    - Data process notifies reporting process when data is ready
- Event posting (sending events)
  - `process_post(PROCESS_BROADCAST, <name of event>, <event data>)`

# Handling events

First of all - need to know about the event

- Usually define event (`process_event_t...`) in a header file that can be included by anyone interested

The `PROCESS_THREAD` function takes as parameters:

- event and event data (pointer to!)

After a `PROCESS_YIELD`, `PROCESS_WAIT_EVENT`, etc

- Check event type: `if (ev == <name of shared event>) { // great, process data}`

# Problem 2: multiple processes

- Process 1 prints out “hello world” repeatedly
- Process 2 prints out “this is pseudo-multi-threading” repeatedly
  - Timers are not important

## Instructions:

- Can have both processes in same file, or in separate files
- AUTOSTART\_PROCESSES is important
- If you use two files
  - Makefile must be updated - specify both files
  - One process must declare its process in an include file for the other to access for AUTOSTART\_PROCESSES
    - In the include file, use PROCESS\_NAME(<name of process>)

# Problem 3: inter-process communication

Problem 1 split over two processes: one for sensing, the other for printing.

- Process 1
  - Periodically senses temperature
  - Averages every 5 samples
  - Defines an event that indicates when an average is ready
  - After averaging, sends the event to Process 2, setting the data to the average
- Process 2
  - Waits for the event from process 1
  - Reads the data and prints it out

Can be done in a single file or separately

# Additional info

- Tmote Sky HW datasheet and schematic:
  - <http://www2.ece.ohio-state.edu/~bibyk/ee582/telosMote.pdf>
- SHT11 datasheet, including formulas for converting ADC values to temp/hum
  - [https://cdn.sparkfun.com/datasheets/Sensors/Pressure/Sensirion\\_Humidity\\_SHT1x\\_Datasheet\\_V5.pdf](https://cdn.sparkfun.com/datasheets/Sensors/Pressure/Sensirion_Humidity_SHT1x_Datasheet_V5.pdf)
- MSP430 (microcontroller on Tmote Sky) user guide
  - Pins, timers, adc, etc
  - In case you want to program the motes in assembly ;)
  - <http://www.ti.com/lit/ug/slau049f/slau049f.pdf>