

<http://www.bkeys.org>  
<https://github.com/ComradeKeys>  
<https://www.gnu.org/software/gleem/>

## **Brigham Keys, Esq.**

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### **OBJECTIVE**

A position in software development, working in a highly collaborative environment, and attaining new technical knowledge.

### **EDUCATION**

#### *Computer Science*

Brigham Young University, Rexburg, ID

January 2013 - August 2015

#### *i3 Certifications*

Certified in Microsoft Office Suite, Windows 7

May 2013

### **PROFESSIONAL EXPERIENCE**

#### *Software Maintainer*

September 2015 -

- Working on GNU GLeem involving: preparing project for distribution, porting to use GNU AutoTools, and updating various source code breaking legacy requirements.

#### *OpenGL Class*

March - August 2015

BYU-Idaho, Rexburg, ID

(Association for Computing Machinery sanctioned class)

- Developed new curriculum for teaching other students how to use the OpenGL programming API.
- Worked with students one on one answering various questions about OpenGL.

#### *President of Linux Sociey*

January 2014 - August 2014

BYU-Idaho, Rexburg, ID

- Developed curriculum surrounding the use of the GNU/Linux operating system, utilizing advanced open source tools.
- Taught advanced topics on the GNU/Linux operating system, kernel level maintenance, how to use the yum (now known as dnf) package manager, and how to use an administrate Red Hat based linux distributions.

### **SKILLS**

#### *Programming Languages*

- Java 8
- HTML5 / CSS3
- C99 / C++11
- $\LaTeX$
- Javascript / jQuery
- PHP

#### *Other skills*

- Mobile development
- Web Development
- GNU/Linux operating system administration