# Analyses of various algorithms

Term paper for INF221 2021

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### Contents

### Abstract

algorithm goes brrrr.

### 1 Introduction

Hi, we are students. How are you? (see Cormen et al., Introduction to Algorithms)

# 2 Theory

Provide a brief description of the algorithms you will be investigating, including pseudocode for the algorithms. Describe in particular the expected runtime of algorithms in terms of problem size. Use a separate subsection for each algorithm.

#### 2.1 Algo 1: Bubble sort

**Algorithm 1** Insertion sort algorithm from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

Bubblesort(A)

1 for i = 1 to A.length - 12 for j = A.length downto i + 13 if A[j] < A[j - 1]

4 exchange A[j] with A[j-1]

Pseudocode for the first algorithm is shown in Listing 1. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (1)$$

It is achieved for correctly sorted input data.

#### 2.2 Algo 2: Insertion sort

**Algorithm 2** Insertion sort algorithm from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

Insertion-Sort(A)

```
\begin{array}{lll} 1 & \textbf{for } j = 2 \textbf{ to } A. \, length \\ 2 & key = A[j] \\ 3 & i = j-1 \\ 4 & \textbf{while } i > 0 \text{ and } A[i] > key \\ 5 & A[i+1] = A[i] \\ 6 & i = i-1 \\ 7 & A[i+1] = key \end{array}
```

Pseudocode for the second algorithm is shown in Listing 2. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (2)$$

It is achieved for correctly sorted input data.

# 2.3 Algo 3: Quicksort

**Algorithm 3** Quicksort algorithm from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

```
\begin{array}{ll} \text{Quicksort}(A,p,r) \\ 1 & \text{if } p < r \\ 2 & q = \text{Partition}(A,p,r) \\ 3 & \text{Quicksort}(A,p,q-1) \\ 4 & \text{Quicksort}(A,q+1,r) \end{array}
```

**Algorithm 4** Partition from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

```
\begin{array}{ll} \operatorname{Partition}(A,p,r) \\ 1 & x = A[r] \\ 2 & i = p-1 \\ 3 & \text{for } j = p \text{ to } r-1 \\ 4 & \text{if } A[j] \leq x \\ 5 & i = i+1 \\ 6 & \operatorname{exchange} A[i] \text{ with } A[j] \\ 7 & \operatorname{exchange} A[i+1] \text{ with } A[r] \\ 8 & \text{return } i+1 \end{array}
```

Pseudocode for the second algorithm is shown in Listing 4. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (3)$$

It is achieved for correctly sorted input data.

# 2.4 Algo 4: Quicksort Median of Three

Algorithm 5 Quicksort median of three algorithm from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

Insertion-Sort(A)

1 for 
$$j = 2$$
 to  $A$ .  $length$   
2  $key = A[j]$   
3  $i = j - 1$   
4 while  $i > 0$  and  $A[i] > key$   
5  $A[i + 1] = A[i]$   
6  $i = i - 1$   
7  $A[i + 1] = key$ 

Pseudocode for the second algorithm is shown in Listing ??. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (4)$$

It is achieved for correctly sorted input data.

# 2.5 Algo 5: Quicksort Insertion sort hybrid

**Algorithm 6** Insertion sort algorithm from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

```
INSERTION-SORT(A)

1 for j = 2 to A.length

2 key = A[j]

3 i = j - 1

4 while i > 0 and A[i] > key

5 A[i+1] = A[i]

6 i = i - 1

7 A[i+1] = key
```

Pseudocode for the second algorithm is shown in Listing ??. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (5)$$

It is achieved for correctly sorted input data.

#### 2.6 Algo 6: Mergesort

why are you like this

Algorithm 7 Mergesort algorithm from Cormen et al., Introduction to Algorithms, Ch. 2.1.

```
\begin{array}{ll} \operatorname{Merge-Sort}(A,p,r) \\ 1 & \text{if } p < r \\ 2 & q = \lfloor (p+r)/2 \rfloor \\ 3 & \operatorname{Merge-Sort}(A,p,q) \\ 4 & \operatorname{Merge-Sort}(A,q+1,r) \\ 5 & \operatorname{Merge}(A,p,q,r) \end{array}
```

Algorithm 8 Merge from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

```
Merge(A, p, q, r)
   n_1 = q - p + 1
    n_2 = r - q
    let L[1..n_1+1] and R[1..n_2+1] be new arrays
    for i = 1 to n_1
         L[i] = A[p+i-1]
 6
    for j = 1 to n_2
 7
         R[j] = A[q+j]
    L[n_1+1]=\infty
 8
 9
    R[n_2+1]=\infty
10
    j = 1
11
    for k = p to r
12
         if L[i] \leq R[j]
13
              A[k] = L[i]
14
15
              i = i + 1
16
         else A[k] = R[j]
17
              j = j + 1
```

Pseudocode for the second algorithm is shown in Listing ??. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (6)$$

It is achieved for correctly sorted input data.

# 2.7 Algo 7: Mergesort Insertion sort hybrid

Algorithm 9 Insertion sort algorithm from Cormen et al., *Introduction to Algorithms*, Ch. 2.1.

Insertion-Sort(A)

1 **for** 
$$j = 2$$
 **to**  $A. length$ 

2  $key = A[j]$ 

3  $i = j - 1$ 

4 **while**  $i > 0$  and  $A[i] > key$ 

5  $A[i+1] = A[i]$ 

6  $i = i - 1$ 

7  $A[i+1] = key$ 

Pseudocode for the second algorithm is shown in Listing ??. Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (7)$$

It is achieved for correctly sorted input data.

#### plot of random bobble\_sort

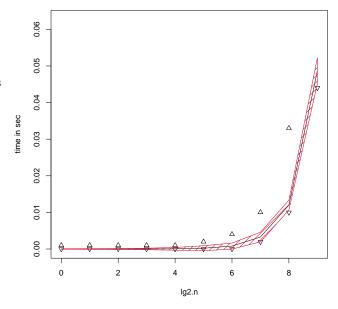


Figure 1: first graph

### 2.8 Algo 8: Python sort

Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (8)$$

It is achieved for correctly sorted input data.

## 2.9 Algo 9: Numpy sort

Best case runtime for this algorithm is

$$T(n) = \Theta(n) . (9)$$

It is achieved for correctly sorted input data.

#### 3 Method used

In this section we will show our workflow and automation of tests.(brady\_haran\_death\_2020)

#### 4 Results

Testing my input function this is the results page

#### 5 Discussion

We will in this section discuss our findings, and thoughts  $^1$ 

 $<sup>^1{\</sup>rm Although}$  these thoughts are subjective, we will present them as facts. For our thoughts feel real to us.

# 6 Acknowledgements

We acknowledge that we may, or may not be made out of bread.

# References

Cormen, Thomas H. et al. Introduction to Algorithms. 3rd. Computer science. USA: McGraw-Hill, 2009. 1292 pp. ISBN: 978-0-262-03384-8. URL: https://books.google.no/books?id=aefUBQAAQBAJ.