

CISC 610-90- O-2018/Late Fall

Assignment 4

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b) Analysis1 (D&C)

Time to solve the 4 subprograms of size $n/4$ is $4T(n/4)$. As the combination is in $O(n^2)$ time, we get the recurrence:

$$T(n) = 4T(n/4) + O(n^2).$$

So the recurrence is of format for Master theorem for divide and conquer. From recurrence we have $a = 4$, $b = 4$, $k = 2$, $i = 0$, and $c = 2$.

Since $c = 2 > \log_b a = \log_4 4 = 1$, we get the solution:

$$T(n) = O(n^c) = O(n^2).$$

c) Analysis2 (D&C)

Time to solve the one sub-program of size $n - 2$ is $1T(n - 2)$. As the combination is in $O(n^2)$ time, we get the recurrence:

$$T(n) = 1T(n - 2) + O(n^2).$$

So the recurrence is of format for Master theorem for subtract and conquer. From recurrence we have $a = 1$, $b = 2$, and $k = 2$.

Since $a = 1 > 0$, $b = 2 > 0$, $k = 2 \geq 0$ and $a = 1$, we get the solution:

$$T(n) = O(n^{k+1}) = O(n^3).$$

d) Floyd (Dynamic prog)

Follow the Floyd Algorithm to calculate array D which contains the lengths of the shortest paths, and array P which contains the highest indexes of intermediate vertexes on the shortest paths.:

• $k = 0$:

		1	2	3	4	5
1		0	1	∞	1	5
2		9	0	3	2	∞
3		∞	∞	0	4	∞
4		∞	∞	2	0	3
5		3	∞	∞	∞	0
				D		

		1	2	3	4	5
1		0	0	0	0	0
2		0	0	0	0	0
3		0	0	0	0	0
4		0	0	0	0	0
5		0	0	0	0	0
				P		

• $k = 1$:

		1	2	3	4	5
1		0	1	∞	1	5
2		9	0	3	2	14
3		∞	∞	0	4	∞
4		∞	∞	2	0	3
5		3	4	∞	4	0
				D		

		1	2	3	4	5
1		0	0	0	0	0
2		0	0	0	0	1
3		0	0	0	0	0
4		0	0	0	0	0
5		0	1	0	1	0
				P		

• $k = 2$:

		1	2	3	4	5
1		0	1	4	1	5
2		9	0	3	2	14
3	∞	∞	0	4	∞	
4	∞	∞	2	0	3	
5		3	4	7	4	0
				D		

		1	2	3	4	5
1		0	0	2	0	0
2		0	0	0	0	1
3	∞	0	0	0	0	0
4	∞	0	0	0	0	0
5		0	1	2	1	0
				P		

• $k = 3$:

		1	2	3	4	5
1		0	1	4	1	5
2		9	0	3	2	14
3		∞	∞	0	4	∞
4		∞	∞	2	0	3
5		3	4	7	4	0
		D				

		1	2	3	4	5
1		0	0	2	0	0
2		0	0	0	0	1
3		0	0	0	0	0
4		0	0	0	0	0
5		0	1	2	1	0
		P				

		1	2	3	4	5		1	2	3	4	5	
• $k = 4$:	1	0	1	3	1	4		1	0	0	4	0	4
	2	9	0	3	2	5		2	0	0	0	0	4
	3	∞	∞	0	4	7		3	0	0	0	0	4
	4	∞	∞	2	0	3		4	0	0	0	0	0
	5	3	4	6	4	0		5	0	1	4	1	0
		D						P					
• $k = 5$:		1	2	3	4	5		1	2	3	4	5	
	1	0	1	3	1	4		1	0	0	4	0	4
	2	8	0	3	2	5		2	5	0	0	0	4
	3	10	11	0	4	7		3	5	5	0	0	4
	4	6	7	2	0	3		4	5	5	0	0	0
	5	3	4	6	4	0		5	0	1	4	1	0
		D						P					

The shortest distance from v_2 to v_1 is 8 shown as shown in array D .

To find the path, apply print path algorithm in the solution array P . For the path function in Algorithm 3.5, we have

```

 $P[2][1] = 5 \neq 0$ 
 $\Rightarrow$  recursively call path(2, 5)
 $P[2][5] = 4 \neq 0$ 
 $\Rightarrow$  recursively call path(2, 4)
 $P[2][4] = 0$  END
print  $v_4$ 
print  $v_5$ 

```

Therefore, the shortest path from v_2 to v_1 is:

$$v_2 \rightarrow v_4 \rightarrow v_5 \rightarrow v_1$$

e) OptimumBinarySearchTree

The average search times for the trees in figure are:

$$1p_1 + 2p_2 + 3p_3 + 4p_4 = 0.2 + 0.2 + 1.2 + 1.2 = 2.8 \quad (1)$$

$$2p_1 + 1p_2 + 2p_3 + 3p_4 = 0.4 + 0.1 + 0.8 + 0.9 = 2.2 \quad (2)$$

$$2p_1 + 2p_2 + 1p_3 + 3p_4 = 0.4 + 0.2 + 0.4 + 0.9 = 1.9 \quad (3)$$

The third tree is optimal.