

# Smtm模块

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Statement syntax	CodeQL class	Supercl asses	Remarks
<code>;</code>	EmptyStmt		
<code>Expr ;</code>	ExprStmt		
<code>{ Stmt ... }</code>	Block		
<code>if ( Expr ) Stmt</code> <code>else Stmt</code>	IfStmt	Condi tionalStm t	
<code>if ( Expr ) Stmt</code>			
<code>while ( Expr )</code> <code>Stmt</code>	WhileStmt	Condi tionalStm t, LoopSt mt	
<code>do Stmt while (</code> <code>Expr )</code>	DoStmt	Condi tionalStm t, LoopSt mt	
<code>for ( Expr ; Expr</code> <code>; Expr ) Stmt</code>	ForStmt	Condi tionalStm t, LoopSt mt	
<code>for ( VarAccess :</code> <code>Expr ) Stmt</code>	EnhancedForStmt	LoopSt mt	

Statement syntax	CodeQL class	Superclasses	Remarks
<code>switch ( Expr ) { SwitchCase ... }</code>	SwitchStmt		
<code>try { Stmt ... } finally { Stmt ... }</code>	TryStmt		
<code>return Expr ;</code>	ReturnStmt		
<code>return ;</code>			
<code>throw Expr ;</code>	ThrowStmt		
<code>break ;</code>	BreakStmt	JumpStmt	
<code>break label ;</code>			
<code>continue ;</code>	ContinueStmt	JumpStmt	
<code>continue label ;</code>			
<code>label : Stmt</code>	LabeledStmt		
<code>synchronized ( Expr ) Stmt</code>	SynchronizedStmt		
<code>assert Expr : Expr ;</code>	AssertStmt		
<code>assert Expr ;</code>			
<code>TypeAccess name ;</code>	LocalVariableDeclStmt		
<code>class name { Member ... } ;</code>	LocalClassDeclStmt		
<code>this ( Expr , ... ) ;</code>	ThisConstructorInvocationStmt		
<code>super ( Expr , ... ) ;</code>	SuperConstructorInvocationStmt		
<code>catch ( TypeAccess name ) { Stmt ... }</code>	CatchClause		can only occur as child of a TryStmt

Statement syntax	CodeQL class	Superclasses	Remarks
<pre>case Literal : Stmt ...</pre>	ConstCase		can only occur as child of a SwitchStatement
<pre>default : Stmt ...</pre>	DefaultCase		can only occur as child of a SwitchStatement

通常情况下我们会在additionalTaintStep中定义和描述一些情况来帮助判断数据流：  
例如：

```

1 class ExceptionTaintStep extends TaintTracking::AdditionalTaintStep {
2   override predicate step(DataFlow::Node n1, DataFlow::Node n2) {
3     exists(Call call, TryStmt try, CatchClause catch, MethodAccesses getMessageCall |
4       // the call is within the `try` block, which has a corresponding `catch` clause
5       call.getEnclosingStmt().getEnclosingStmt*() = try.getBlock() and
6       try.getACatchClause() = catch and
7       // the `catch` clause is likely to catch an exception thrown by the call
8       (
9         catch.getACaughtType().getASupertype*() = call.getCallee().getAThrownExceptionType() or
10        catch.getACaughtType().getASupertype*() instanceof RuntimeException
11      ) and
12      // the exception message is read by `getMessageCall` within the `catch` block
13      catch.getVariable().getAnAccess() = getMessageCall.getQualifier() and

```

```
14     getMessageCall.getMethod().getName().regexMatch("get(Local  
15         ized)?Message|toString") and  
16         // taint flows from any argument of the call to a place whe  
17         re the exception message is accessed  
18         n1.asExpr() = call.getAnArgument() and  
19         n2.asExpr() = getMessageCall  
20     )  
21 }  
22 }
```

这里的代码片段是递归检测try-catch分支的情况。在一些情况下，因为没有定义这些node间的关系，以至于我们的逻辑走到exception就丢失，导致扫描无法成功。