



AVE MARIA COMPATIBILITY REFERENCE





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REVISION HISTORY

This document is meant to be a reference on the mod AVE MARIA, the very consise acronym of A Very Extensive Modification for Appropriate Realism and Improved Authenticity.

The mod's objective is to adapt Crusader Kings 3 with more contextually accurate mechanics and events as is humanly possible within the limits of engine, modding and gameplay and as such modifies vanilla files to a great extent as is detailed further below.

It is valid for Vanilla Crusader Kings 3 v.1.3.1 and AVE MARIA v.0.2-alpha.

Version	Date	Description	Author
1.0	26/04/21	Initial Draft	Atreides



1. OVERWRITTEN VANILLA FILES

1.1 COMMON

\bookmarks

- common\bookmarks\00_bookmarks.txt

\bookmark_portraits

- common\bookmark_portraits\bookmark_hastings_normandy.txt
- common\bookmark_portraits\bookmark_rags_to_riches_duke_robert.txt

\buildings

- common\buildings\00_castle_buildings.txt
- common\buildings\00_city_buildings.txt
- common\buildings\00_common_buildings.txt
- common\buildings\00_duchy_capital_buildings.txt
- common\buildings\00_special_buildings.txt
- common\buildings\00_temple_buildings.txt
- common\buildings\00_terrain_specific_buildings.txt
- common\buildings\00_tribal_buildings.txt
- common\buildings\99_background_graphics_buildings.txt

\casus_belli_types

- common\casus_belli_types\00_civil_war.txt
- common\casus_belli_types\00_claim.txt
- common\casus_belli_types\00_conquest.txt
- common\casus_belli_types\00_dejure_war.txt
- common\casus_belli_types\00_religious_war.txt

\character_interactions

- common\character_interactions\00_education_interactions.txt
- common\character_interactions\00_grant_titles_interaction.txt
- common\character_interactions\00_modify_vassal_contract.txt
- common\character_interactions\00_revoke_title_interaction.txt
- common\character_interactions\00_vassal_interactions.txt

\character_interaction_categories

- common\character_interaction_categories\00_character_interaction_categories.txt

\coat_of_arms

- common\coat_of_arms\coat_of_arms\01_landed_titles.txt
- common\coat_of_arms\coat_of_arms\90_dynasties.txt

\council_positions

- common\council_positions\00_council_positions.txt

\council_tasks

- common\council_tasks\00_chancellor_tasks.txt
- common\council_tasks\00_court_chaplain_tasks.txt
- common\council_tasks\00_steward_tasks.txt

\culture

- common\culture\cultures\00_berber.txt
- common\culture\innovations\00_cultural_maa_innovations.txt
- common\culture\innovations\00_early_medieval_innovations.txt
- common\culture\innovations\00_high_medieval_innovations.txt
- common\culture\innovations\00_late_medieval_innovations.txt
- common\culture\innovations\00_tribal_innovations.txt

\decisions

- common\decisions\00_guest_decisions.txt
- common\decisions\00_lifestyle_decisions.txt

- common\decisions\00_major_decisions_iberia_north_africa.txt
- common\decisions\10_religious_decisions.txt
- common\decisions\30_activity_decisions.txt
- common\decisions\80_major_decisions.txt
- common\decisions\80_major_decisions_british_isles.txt
- common\decisions\80_major_decisions_middle_europe.txt
- common\decisions\80_major_decisions_roman.txt
- common\decisions\90_minor_decisions.txt

\defines

- common\defines\00_defines.txt
- common\defines\ai\00_ai.txt

\factions

- common\factions\00_factions.txt
- common\factions\00_peasant_faction_new.txt
- common\factions\00_populist_faction.txt

\focuses

- common\focuses\00_education_focuses.txt

\governments

- common\governments\00_government_types.txt

\holdings

- common\holdings\00_holdings.txt

\important_actions

- common\important_actions\00_inheritance_actions.txt
- common\important_actions\00_lifestyle.txt
- common\important_actions\00_realm_actions.txt

\landed_titles

- common\landed_titles\00_landed_titles.txt

\laws

- common\laws\00_realm_laws.txt

\lifestyle_perks

- common\lifestyle_perks\00_martial_2_authority_tree_perks.txt

\men_at_arms_types

- common\men_at_arms_types\00_cultural_maa_types.txt
- common\men_at_arms_types\00_maa_types.txt

\modifiers

- common\modifiers\00_activity_hunt_modifiers.txt
- common\modifiers\00_basic_modifiers.txt
- common\modifiers\00_county_corruption_modifiers.txt
- common\modifiers\00_county_modifiers.txt
- common\modifiers\00_governance_lifestyle_modifiers.txt
- common\modifiers\00_health_modifiers.txt
- common\modifiers\00_marshall_task_modifiers.txt
- common\modifiers\00_province_modifiers.txt
- common\modifiers\00_story_cycle_pet_animal_modifiers.txt
- common\modifiers\00_yearly_event_modifiers.txt

\on_action

- common\on_action\childhood_on_actions.txt
- common\on_action\child_birth_on_actions.txt
- common\on_action\combat_on_actions.txt
- common\on_action\death.txt
- common\on_action\game_start.txt
- common\on_action\health_on_actions.txt
- common\on_action\realm_maintenance_on_actions.txt

- common\on_action\religion_on_actions.txt
- common\on_action\title_on_actions.txt
- common\on_action\war_on_actions.txt
- common\on_action\yearly_on_actions.txt
- common\on_action\activities\feast_on_actions.txt

\religion

- common\religion\doctrines\00_core_tenets.txt
- common\religion\doctrines\00_doctrines_islam.txt
- common\religion\holy_sites\00_holy_sites.txt
- common\religion\religions\00_christianity.txt
- common\religion\religions\00_germanic.txt
- common\religion\religions\00_islam.txt

\schemes

- common\schemes\abduct_scheme.txt
- common\schemes\claim_throne_scheme.txt
- common\schemes\court_scheme.txt
- common\schemes\murder_scheme.txt
- common\schemes\seduce_scheme.txt

\scripted_character_templates

- common\scripted_character_templates\00_foundling_templates.txt
- common\scripted_character_templates\00_holy_order_character_templates.txt
- common\scripted_character_templates\00_invader_templates.txt
- common\scripted_character_templates\00_lifestyle_friend_templates.txt
- common\scripted_character_templates\00_mongol_templates.txt
- common\scripted_character_templates\00_mystic_templates.txt
- common\scripted_character_templates\00_officials_templates.txt
- common\scripted_character_templates\00_peasants_template.txt
- common\scripted_character_templates\00_peasant_faction_leader_template.txt
- common\scripted_character_templates\00_peasant_leader_templates.txt
- common\scripted_character_templates\00_pool_repopulation_character_templates.txt
- common\scripted_character_templates\00_saharan_nomad_template.txt
- common\scripted_character_templates\00_scholar_template.txt
- common\scripted_character_templates\00_scripted_character_templates.txt
- common\scripted_character_templates\00_soldier_character_templates.txt

\scripted_effects

- common\scripted_effects\00_almohad_invasion_effects.txt
- common\scripted_effects\00_courtier_guest_management_effects.txt
- common\scripted_effects\00_education_effects.txt
- common\scripted_effects\00_game_rule_effects.txt
- common\scripted_effects\00_interaction_effects.txt
- common\scripted_effects\00_romance_effects.txt
- common\scripted_effects\00_scripted_effects.txt
- common\scripted_effects\00_stress_effects.txt
- common\scripted_effects\00_witch_effects.txt
- common\scripted_effects\01_init_prov.txt
- common\scripted_effects\01_math.txt
- common\scripted_effects\01_travel_distance.txt
- common\scripted_effects\20_health_effects.txt

\scripted_modifiers

- common\scripted_modifiers\00_hostile_scheme_scripted_modifiers.txt
- common\scripted_modifiers\00_marriage_scripted_modifiers.txt
- common\scripted_modifiers\00_voter_strength_scripted_modifiers.txt

\scripted_rules

- common\scripted_rules\00_rules.txt
- common\scripted_rules\raiding_rules.txt

\scripted_triggers

- common\scripted_triggers\00_building_requirement_triggers.txt
- common\scripted_triggers\00_councillor_triggers.txt
- common\scripted_triggers\00_education_triggers.txt
- common\scripted_triggers\00_interaction_triggers.txt
- common\scripted_triggers\00_legal_triggers.txt
- common\scripted_triggers\00_scripted_rule_triggers.txt
- common\scripted_triggers\00_scripted_triggers.txt
- common\scripted_triggers\00_stress_triggers.txt
- common\scripted_triggers\00_war_and_peace_triggers.txt

\script_values

- common\script_values\00_basic_values.txt
- common\script_values\00_interaction_values.txt
- common\script_values\02_religion_values.txt
- common\script_values\10_health_values.txt
- common\script_values\99_chancellor_values.txt
- common\script_values\99_court_chaplain_values.txt
- common\script_values\99_marshall_values.txt
- common\script_values\99_spymaster_values.txt
- common\script_values\99_steward_values.txt

\traits

- common\traits\00_traits.txt

\vassal_contracts

- common\vassal_contracts\feudal.txt

1.2 EVENTS

\events\activities

- \events\activities\pilgrimage_activity\hajj_events.txt
- \events\activities\pilgrimage_activity\pilgrimage_events.txt
- \events\activities\feast_activity\main_events
- \events\activities\feast_activity\main_events\feast_default_events.txt

\events\councillor_task_events

- \events\councillor_task_events\chancellor_task_events.txt
- \events\councillor_task_events\councillor_spouse_background_events.txt
- \events\councillor_task_events\councillor_spouse_events
- \events\councillor_task_events\court_chaplain_task_events.txt
- \events\councillor_task_events\marshal_task_events.txt
- \events\councillor_task_events\spymaster_task_events.txt
- \events\councillor_task_events\steward_task_events.txt
- \events\councillor_task_events\councillor_spouse_events\councillor_spouse_diplomacy_events.txt
- \events\councillor_task_events\councillor_spouse_events\councillor_spouse_intrigue_events.txt
- \events\councillor_task_events\councillor_spouse_events\councillor_spouse_learning_events.txt
- \events\councillor_task_events\councillor_spouse_events\councillor_spouse_martial_events.txt
- \events\councillor_task_events\councillor_spouse_events\councillor_spouse_stewardship_events.txt

events\decisions_events

- \events\decisions_events\british_isles_events.txt

\events\education_and_childhood

- \events\education_and_childhood\childhood_education_events.txt
- \events\education_and_childhood\coming_of_age_events.txt

events\factions

- \events\factions\faction_invitations.txt

\events\lifestyles

- \events\lifestyles\governance_lifestyle
- \events\lifestyles\governance_lifestyle\stewardship_wealth_events.txt

\events\relations_events

- \events\relations_events\adultery_events.txt
- \events\relations_events\relation_upgrade_events.txt

\events\religion_events

- \events\religion_events\great_holy_war_events.txt
- \events\religion_events\heresy_events.txt

\events\scheme_events

- \events\scheme_events\court_scheme
- \events\scheme_events\seduce_scheme
- \events\scheme_events\court_scheme\court_scheme_ongoing_events.txt
- \events\scheme_events\seduce_scheme\seduce_ongoing_events.txt

\events\story_cycles

- \events\story_cycles\story_cycle_pet_animal_events.txt

\events\stress_events

- \events\stress_events\stress_threshold_events.txt

\events\war_events

- \events\war_events\knight_events.txt

\events\yearly_events

- \events\yearly_events\yearly_events_sahara.txt

\unclassified

- \events\birth_events.txt
- \events\global_culture_events.txt
- \events\health_events.txt
- \events\pregnancy_events.txt

1.3 GUI

- \hud.gui
- \texticons.gui
- \window_character.gui
- \window_character_focus.gui
- \window_character_lifestyle.gui
- \window_council.gui

- \window_county_view.gui
- \window_court.gui
- \window_decisions.gui
- \window_factions.gui
- \window_intrigue.gui
- \window_military.gui
- \window_my_realm.gui

1.4 HISTORY

\characters

- \characters\andalusian.txt
- \characters\anglo_saxon.txt
- \characters\basque.txt
- \characters\bedouin.txt
- \characters\berber.txt
- \characters\butr.txt
- \characters\castilian.txt
- \characters\egyptian.txt
- \characters\french.txt
- \characters\greek.txt
- \characters\levantine.txt
- \characters\norman.txt
- \characters\norwegian.txt
- \characters\russian.txt
- \characters\turkish.txt
- \characters\visigothic.txt

\cultures

- \cultures\berber_group.txt
- \cultures\breton.txt
- \cultures\central_germanic_group.txt
- \cultures\frankish_group.txt
- \cultures\greek.txt
- \cultures\italian.txt
- \cultures\latin_group.txt
- \cultures\norman.txt

\provinces

- \provinces\k_romagna.txt
- \provinces\k_sicily.txt

(note: a new province.history.txt file actually replaces all of provinces entry)

\titles

- \titles\00_other_titles.txt
- \titles\k_africa.txt
- \titles\k_anatolia.txt
- \titles\k_andalusia.txt
- \titles\k_aquitaine.txt
- \titles\k_arabia.txt
- \titles\k_aragon.txt
- \titles\k_armenia.txt
- \titles\k_badajoz.txt

- \titles\k_blemmyia.txt
- \titles\k_bulgaria.txt
- \titles\k_burgundy.txt
- \titles\k_caucasus.txt
- \titles\k_cyprus.txt
- \titles\k_daylam.txt
- \titles\k_denmark.txt
- \titles\k_east_francia.txt
- \titles\k_egypt.txt
- \titles\k_england.txt
- \titles\k_epirus.txt
- \titles\k_esthonia.txt
- \titles\k_france.txt
- \titles\k_georgia.txt
- \titles\k_gujarat.txt
- \titles\k_hellas.txt
- \titles\k_hungary.txt
- \titles\k_ireland.txt
- \titles\k_italy.txt
- \titles\k_jerusalem.txt
- \titles\k_krete.txt
- \titles\k_leon.txt
- \titles\k_navarra.txt
- \titles\k_nikaea.txt
- \titles\k_norway.txt
- \titles\k_pomerania.txt
- \titles\k_pontic_steppe.txt
- \titles\k_pontus.txt
- \titles\k_rajputana.txt
- \titles\k_romagna.txt
- \titles\k_scotland.txt
- \titles\k_serbia.txt
- \titles\k_sicily.txt
- \titles\k_spanish_galicia.txt
- \titles\k_syria.txt
- \titles\k_thessalonika.txt
- \titles\k_valencia.txt
- \titles\k_wales.txt
- \titles\k_yemen.txt

\wars

- \00_wars.txt

1.5 LOCALIZATION

\english

\localization\english\culture

- \localization\english\culture\cultural_innovations_I_english.yml
- \localization\english\culture\cultural_maa_innovations_I_english.yml
- \localization\english\culture\cultures_I_english.yml
- \localization\english\culture\culture_eras_I_english.yml
- \localization\english\culture\culture_titles_I_english.yml

\localization\english\event_localization

- \localization\english\event_localization\religion_events
- \localization\english\event_localization\religion_events\heresy_events_l_english.yml

\unclassified

- \localization\english\game_concepts_l_english.yml
- \localization\english\holdings_l_english.yml
- \localization\english\knight_culture_l_english.yml
- \localization\english\succession_laws_l_english.yml
- \localization\english\titles_cultural_names_l_english.yml
- \localization\english\titles_l_english.yml
- \localization\english\traits_l_english.yml



2. FILE ADDITIONS

2.1 ROMAN ADMINISTRATION KEY FILES

\common

- common\governments\ave_maria_government_types.txt
- common\laws\ave_maria_roman_administration_realm_laws.txt
- common\laws\ave_maria_roman_administration_title_succession_laws.txt
- common\character_interactions\ave_maria_roman_administration_interactions.txt
- common\modifiers\ave_maria_roman_administration_modifiers.txt
- common\scripted_character_templates\ave_maria_roman_administration_character_templates.txt
- common\scripted_effects\ave_maria_roman_administration_effects.txt
- common\scripted_guis\ave_maria_scripted_gui.txt
- common\scripted_modifiers\ave_maria_roman_administration_elective_succession_scripted_modifier.txt
- common\scripted_relations\ave_maria_roman_administration_relations.txt
- common\scripted_triggers\ave_maria_roman_administration_scripted_triggers.txt
- common\script_values\ave_maria_roman_administration_values.txt
- common\traits\00_ave_maria_traits.txt
- common\vassal_contracts\ave_maria_roman_administration_vassal_contracts.txt
- common\buildings\01_ave_maria_buildings.txt
- common\culture\innovations\ave_maria_innovations.txt

2.2 ISLAMIC EMPIRE KEY FILES

\common

- common\buildings\01_ave_maria_buildings.txt
- common\character_interactions\ave_maria_islamic_empire_interactions.txt
- common\culture\innovations\ave_maria_innovations.txt
- common\decisions\ave_maria_islamic_empire_decisions.txt
- common\dynasties\ave_maria_islamic_empire_dynasties.txt
- common\governments\ave_maria_government_types.txt
- common\landed_titles\00_ave_maria_islamic_empire_titles.txt
- common\laws\ave_maria_islamic_empire_realm_laws.txt
- common\laws\ave_maria_roman_administration_realm_laws.txt
- common\laws\ave_maria_roman_administration_title_succession_laws.txt
- common\modifiers\ave_maria_islamic_empire_modifiers.txt

- common\opinion_modifiers\ave_maria_islamic_empire_opinion_modifiers.txt
- common\scripted_character_templates\ave_maria_islamic_empire_character_templates.txt
- common\scripted_effects\ave_maria_islamic_empire_scripted_effects.txt
- common\scripted_modifiers\ave_maria_islamic_empire_elective_succession_scripted_modifier.txt
- common\scripted_modifiers\ave_maria_islamic_empire_salary_scripted_modifier.txt
- common\scripted_triggers\ave_maria_islamic_empire_triggers.txt
- common\script_values\ave_maria_islamic_empire_values.txt
- common\vassal_contracts\ave_maria_islamic_empire_vassal_contracts.txt

2.3 HEXACO KEY FILES

\common

- common\traits\00_ave_maria_traits.txt

2.4 BERBER REWORK KEY FILES

\common

- common\culture\cultures\00_berber.txt
- common\scripted_triggers\ave_maria_berber_triggers.txt

\history

- history\characters\butr.txt
- history\characters\berber.txt
- history\cultures\iznaten.txt
- history\province_history.txt

2.5 NORMAN REWORK KEY FILES

\history

- history\titles\k_sicily.txt
- history\00_wars.txt

2.6 OPUS RURALIUM COMMODORUM KEY FILES

\common

- common\landed_titles\00_landed_titles.txt

\history

- history\province_history.txt