

FlashLibrary_Tests_EUNIT_main.cpp

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6
7 #include <EmbeddedUnit/EmbeddedUnit.h>
8 #include "LED1_with_LED3_Investigation.h"
9 #include "FlashLED5_Investigation.h"
10 #include "FlashLED3_Investigation.h"
11 #include <uTTCOS2013/uTTCOS.h>
12 #include "FlashLED1_Investigation.h"
13 #include "Test.h"
14 void UpdateEunitGui(void);
15 extern volatile int useLongFileFormat;
16
17 extern void AutomatedTestLevelControl(void);
18
19 void RestartEunitGui(void);
20 void UpdateEunitGui(void);
21
22 int main(void)
23 {
24     int failureCount;
25
26     uTTCOS_InitLED(); // Modified
27
28     RestartEunitGui( );
29     UpdateEunitGui();
30
31     UnitTest::ProcessorSpecificStartup();
32
33     AutomatedTestLevelControl();
34
35     UnitTest::Test::GetTestList().ReverseListDirection();
36
37     bool showFail = true;    bool showXFail = true;
38     bool showSuccesses = false;
39
40 // TODO You can adjust UnitTest::RunAllTests( ) to show only failures -- Tue 2014/09/30 at
    02:01:42 PM
41 // TODO bool showSuccesses = false;;
42     failureCount = UnitTest::RunAllTests(showFail, showXFail, showSuccesses);
43
44     UnitTest::Test::GetTestList().ReverseListDirection();
45     failureCount = UnitTest::RunAllTests(showFail, showXFail, showSuccesses);
46
47     UpdateEunitGui();
48     return failureCount;
49 }
50
```