

Nicko Balmes

Junior Frontend Developer | UI/UX Designer

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PROFESSIONAL SUMMARY: I'm a 4th-year Computer Science student and aspiring Frontend Developer and UI/UX Designer. I have experience building responsive, user-centered web applications using HTML, CSS, and JavaScript. I am skilled in UX research, wireframing, prototyping, and component-based development. I work well with cross-functional teams, optimize user workflows, and focus on creating intuitive digital products. I'm passionate about building seamless user experiences and scalable interfaces.

EDUCATION:

- **Tertiary || Course:** Bachelor of Science in Computer Science 2022 - Present
STI College Lucena
- **Senior High School || Academic Track:** Science Technology Engineering Mathematics Graduated 2022
Dr. Maria D. Pastrana National High School
- **Junior High School || Technical Vocational:** Specialization in Electrical Graduated 2020
Manuel S. Enverga Memorial School of Arts and Trade
- **Elementary** Graduated 2016
Mauban North Elementary School - 1

SKILLS:

- **Frontend & Tools:** HTML • CSS • JavaScript • React • Vite • Tailwind CSS • PHP • Python • Java • MySQL • MongoDB • Git & GitHub • Docker • WordPress
- **Design & UX:** Figma • Wireframing • Visual Design • User Flow Creation • Prototyping • UI Component Design • Interaction Design
- **Professional:** Problem-Solving • Debugging • Responsive Web Design • Version Control • Team Collaboration • Communication • Agile (Jira, Notion)

PROJECT EXPERIENCE:

PAMO: A Web-Based Inventory and Ordering System for STI College Lucena Jan 2025 - Nov 2025

ROLE: UI/UX Designer • Full Stack Developer • Lead Developer

- Led end-to-end design and development of a full-stack inventory system used by PAMO officers and students.
- Increased transaction efficiency by digitizing manual processes and reducing inventory checking
- Designed user flows, wireframes, and high-fidelity UI using Figma; implemented responsive frontend using HTML, CSS, JavaScript.
- Developed backend APIs with PHP and MySQL, improving system reliability and speeding up data access
- Coordinated with a cross-functional dev team to align system workflow and enhance user experience.

NailsByKheley: Booking & Service Showcase Website

June 2024 - Sept. 2024

ROLE: UI/UX Designer • Frontend Developer

- Designed and built a responsive booking system that increased client online engagement.
- Developed the frontend using HTML, CSS, and JavaScript to streamline appointment scheduling.
- Applied consistent branding and improved usability, resulting in a more intuitive booking flow.

HACKATHON PROJECTS:

Alertify – Real-Time Earthquake Alert & Safety Recommendation System

November 2025

ROLE: UI/UX Designer • Frontend Developer

- Designed an emergency-optimized UI with clear visual hierarchy to support fast user decision-making.
- Built the frontend using React, Vite, and Tailwind, ensuring high performance and responsiveness.
- Improved information visibility and user interaction, helping users respond quicker in critical events.

Work Hive - Job Tracking Web App

September 2025

ROLE: UI/UX Designer • Frontend Developer

- Built a dashboard interface enabling users to track job applications, set reminders, and review statuses.
- Implemented a notification feature that improved task management and reduced missed deadlines.

Bayanimo - Gamified Project Management Web App

July 2025

ROLE: UI/UX Designer • Frontend Developer

- Developed interactive features such as task tracking, community progress, and gamification rewards.
- Designed a collaboration-friendly UI to increase community participation and project visibility.

PreptalkAI - AI-Powered Interview Preparation Platform

June 2025

ROLE: UI/UX Designer • Frontend Developer

- Designed an easy-to-navigate interface for AI-powered mock interview simulations.
- Built responsive components using React, Vite, and Tailwind for a seamless user experience.
- Integrated persona-based interview styles, providing personalized feedback for different user needs.

CERTIFICATIONS:

Champion – OpeniT Hackathon (Nov 2025)

Finalist — FEU Create & Conquer Hackathon (Top 8)

2nd Place — FEU Create & Conquer Hackathon

Best in Working Prototype — FEU Create & Conquer

Best in Database Management System (NailsByKheley Project)

Inventi Hackathon (Participant)

DLSU Hacker Cup 2025 (Participant)

OpeniT Hackathon (July 2025, Participant)

CHARACTER REFERENCE:

Ella Gemiloi

Professor, STI College Lucena

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