

# Connor Brunjes

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## WORK EXPERIENCE

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### Duchesne College

*Night porter*

- Reception
- Catering
- Security

**Feb. 2020 – Current**

*Brisbane, QLD*

### Autonomia

*Intern/Business Analyst*

- Requirements Analysis
- Business Process Modeling
- User stories
- Screen mockups

**Jul. 2020 – Dec. 2020**

*Brisbane, QLD*

### Buyequip

*Warehouse/IT*

- IT equipment testing/maintenance
- PC and Laptop hardware troubleshooting
- Data removal
- Outbound sales packing

**Aug. 2019 – Dec. 2019**

*Brisbane, QLD*

### Chemist Warehouse Distribution Center

*Picker-Packer*

- Voice confirmation picking systems
- Outbound packing
- Valuable goods handling

**Jan. 2019 – Jun. 2019**

*Brisbane, QLD*

### Anthony Landscapes

*Labourer*

- Turfing
- Gardening
- Garden waste removal
- Fence removal
- Cementing

**Oct. 2017 – Jan. 2018**

*Brisbane, QLD*

### Treat Australia

*On-site Technician/ Customer service/ Picker-packer*

- Stock Management
- Warehousing logistics
- Hardware/Software troubleshooting

**May. 2015 – Jan. 2019**

*Brisbane, QLD*

## McDonalds

*Crew Member*

Jan. 2014 – Nov. 2016

*Brisbane, QLD*

- Front-counter, Drive-thru and Back-area
- Food quality standards
- Customer service
- Cash register/Money handling
- Detailed cleaning
- Maintaining equipment

## EDUCATION

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### Griffith University

December. 2020

*BS Information Technology, Majors Software Development*

*Brisbane, Nathan Campus*

- Griffith Futures Scholarship 2019 Recipient
- Participation in 2019 Hackathon
- Opmantek Industry Award winner 2019
- GitHub Projects - <https://github.com/Conita02>

## SKILLS & INTERESTS

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- **Skills:**
  - Soft skills; critical thinking, handling high workloads, attention to detail, teamwork, stress management, communication skills, fast learner
  - Programming language experience; JavaScript, Python3, Swift, BASH
  - Computer systems; troubleshooting and fixing hardware/software issues, customization, system management (Linux, MacOS, Windows);
  - Networking; business network setup, CCNA, network security
  - App development
    - Web development; Front-end (Bootstrap, Angular), Back-end (Laravel, node.js, socket.io), Databases (MySQL, MongoDB, Windows InternalDB)
    - Mobile development; iOS and Apple development (Xcode)
- **Interests:** dogs; skateboards; music; science; traveling; surfing; art; video games; beach; mma; piano; programming; learning

## PROJECTS

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### ▪ IDS

- Role; Developer
- Description;
  - Host based intrusion detection software (IDS) script. Designed for the purpose of demonstration at university. Simple file system protection through file/folder monitoring.
- Responsibilities; all
- Achievements; intermediate knowledge of GNU/Linux tools, shell scripting
- Technologies used; BASH, raspberry pi zero

### ▪ BitFighter

- Role; Developer, Designer, Artist
- Description;
  - A browser game made for the purpose of learning web development and game physics. Two players shoot at each other while dodging obstacles around the screen. Player movement involves gravity simulation.
- Responsibilities; all
- Achievements; understanding game development, game physics and character design
- Technologies used; p5.js, node.js, piskel