

Connor Brunjes

cbrunji@gmail.com ❖ 0422 359 683 ❖ Brisbane, Queensland

WORK EXPERIENCE

Metroll

Machine Operator/Programmer/IT

- Programming heavy machinery
- Troubleshooting IT issues
- Operating heavy machinery
- Operating overhead rail-cranes

Jan. 2021 – Current

Brisbane, QLD

Duchesne College

Night porter

- Reception
- Catering
- Security

Feb. 2020 – Jan. 2021

Brisbane, QLD

Autonomia

Intern/BA

- Requirements gathering/analysis
- Business Process Modeling
- User stories
- Front end design

Jul. 2020 – Dec. 2020

Brisbane, QLD

Buyequip

Warehouse/IT

- IT equipment testing/maintenance
- PC and Laptop hardware troubleshooting
- Data removal
- Outbound sales packing

Aug. 2019 – Dec. 2019

Brisbane, QLD

Chemist Warehouse Distribution Center

Picker-Packer

- Voice confirmation picking systems
- Outbound packing
- Valuable goods handling

Jan. 2019 – Jun. 2019

Brisbane, QLD

Anthony Landscapes

Labourer

- Turfing
- Gardening
- Garden waste removal
- Fence removal
- Cementing

Oct. 2017 – Jan. 2018

Brisbane, QLD

Treat Australia*On-site Technician/ Customer service/ Picker-packer***May. 2015 – Jan. 2019**
Brisbane, QLD

- Stock Management
- Warehousing logistics
- Hardware/Software troubleshooting

McDonalds*Crew Member***Jan. 2014 – Nov. 2016**
Brisbane, QLD

- Front-counter, Drive-thru and Back-area
- Food quality standards
- Customer service
- Cash register/Money handling
- Detailed cleaning
- Maintaining equipment

EDUCATION

Griffith University*BS Information Technology, Majors Software Development*
*Brisbane, Nathan Campus***December. 2020**

- Griffith Futures Scholarship 2019 Recipient
- Participation in 2019 Hackathon
- Opmantek Industry Award winner 2019
- GitHub Projects - <https://github.com/Conita02>

SKILLS & INTERESTS

- **Skills:**
 - Soft skills; critical thinking, handling high workloads, attention to detail, teamwork, stress management, communication skills, fast learner, ITIL, ticketing systems
 - Programming language experience; JavaScript, Python3, Swift, BASH
 - Computer systems; troubleshooting and repairing hardware/software issues, customizations, system management (Linux, MacOS, Windows);
 - Networking; enterprise networks, CCNA, network Security
 - App development
 - Web development; Front-end (Bootstrap, Angular), Back-end (Laravel, node.js, socket.io), Databases (MySQL, MongoDB, Windows InternalDB)
 - Mobile development; iOS and MacOS development (XCode)
- **Interests:** dogs; skateboards; music; science; traveling; surfing; art; video games; beach; mma; piano; programming; learning

PROJECTS

▪ IDS

- Role; Developer
- Description;
 - Host based intrusion detection software (IDS) script. Designed for the purpose of learning and demonstration at university. Simple file system protection through file/folder monitoring using built-in GNU/Linux tools and the BASH scripting language.
- Responsibilities; all
- Achievements; knowledge of GNU/Linux tools, shell scripting
- Technologies used; BASH, raspberry pi zero

▪ BitFighter

- Role; Developer, Designer, Artist
- Description;
 - A browser-based game made for the purpose of learning game development and game physics at university. Two players shoot at each other while dodging obstacles around the screen. Player movement involves gravity simulation.
- Responsibilities; all
- Achievements; JavaScript objects, physics simulation, matrices, game art development
- Technologies used; node.js, piskel

▪ ShopifyScraper

- Role; Developer
- Description;
 - Using python 3 and its libraries to scrape shopify websites for clothing data to train machine learning models
- Responsibilities; all
- Achievements; skilled web scraping knowledge, data structures knowledge
- Technologies used; python3, selenium, numpy

▪ Discord Clone

- Role; Developer
- Description;
 - Creating a Discord Clone for my personal portfolio using modern web tools like node.js and angular.
- Responsibilities; all
- Achievements; web development, node.js ecosystem, chat applications, sockets, NoSQL databases
- Technologies used; Node.js, Angular, MongoDB, express