MA210 Discrete Mathematics

Notes and Exercises 4

27 February and 6 March, 2023

Trees, and Graph Colourings

Trees

Definition 4.1 (tree, forest, spanning tree). A tree is a connected graph with no cycles.

A forest is a graph with no cycles.

A spanning tree of G is a set of edges of G which form a tree on |V(G)| vertices.

Proposition 4.2. Let T = (V, E) be a tree. Then we have:

- (a) the graph obtained from T by removing any edge has two components, and each component is a tree;
- (b) |E| = |V| 1;
- (c) if $|V| \ge 2$, then T has at least two vertices of degree 1.

A vertex of degree 1 in a tree is often called a leaf.

Proposition 4.3. A graph contains a spanning tree if and only if the graph is connected.

Minimum cost spanning trees

Definition 4.4 (cost function). Given a graph G, a cost function (or weight function) on E(G) is a function $w: E(G) \to \mathbb{R}_{\geq 0}$, where $\mathbb{R}_{\geq 0}$ denotes the non-negative real numbers.

Definition 4.5 (tree cost, minimum cost spanning tree). Given a graph G and a cost function $w: E(G) \to \mathbb{R}_{\geq 0}$, if T is a tree in G then we write w(T) for the sum $\sum_{e \in E(T)} w(e)$, and we say w(T) is the cost of T.

A minimum cost spanning tree T of G is a spanning tree of G such that for any other spanning tree T' of G we have $w(T) \leq w(T')$.

Theorem 4.6 (Kruskal's Algorithm). Let G be a connected graph on $n \geq 2$ vertices, with a cost w(e) for each edge $e \in E(G)$. Then a minimum cost spanning tree of G can be found as follows.

Let $W = \emptyset$ be a set containing no edges of G. We now run the following procedure, starting with k = 0.

- (1) If $\{e_1, e_2, \ldots, e_k\} \cup W = E(G)$, then stop. Otherwise, let f be an edge with minimum cost in $E(G) \setminus (\{e_1, e_2, \ldots, e_k\} \cup W)$.
- (2) If we can form a cycle with edges from e_1, e_2, \ldots, e_k, f , then add f to W and go back to step (1).

If there is no cycle contained in e_1, e_2, \ldots, e_k, f , then set $e_{k+1} = f$, increase k by one, and go back to step (1).

When this algorithm stops (in step (1)) we have k = n - 1 and the edges e_1, \ldots, e_{n-1} form a minimum cost spanning tree T of G.

Counting (labelled) trees

With one or two vertices, there is only one tree possible, isomorphic to the path P_1 or the path P_2 respectively.

Each tree on 3 vertices is isomorphic to the path P_3 , but if the vertices are labelled, say $\{1,2,3\}$ is the vertex set, then the tree is uniquely determined by the label of the vertex in the middle of the path: sets $\{12,23\}$, $\{13,23\}$, and $\{21,13\}$ are the only three possibilities for the edge set.

Example 4.7. Show that there are 16 different trees with vertex set $\{1, 2, 3, 4\}$ and 125 different trees with vertex set $\{1, 2, 3, 4, 5\}$.

We define $\Lambda = ()$ to be the empty sequence (the sequence with no entries).

Definition 4.8 (Prüfer code). Let T be be an n-vertex tree with vertex set $S \subseteq \mathbb{N}$, $n \geq 2$. The Prüfer code of T is the sequence (a_1, \ldots, a_{n-2}) generated by the following algorithm (which takes S and T as input).

Algorithm 1: Prüfer(S, T)

We will usually simply write $Pr\ddot{u}fer(T)$ rather than $Pr\ddot{u}fer(V(T),T)$ for the sequence generated by $Pr\ddot{u}fer$'s algorithm on the tree T, when we don't want to make a point about the vertex set we are working with.

Example 4.9. Let T be a tree with vertex set S. Explain why the leaves of T are exactly those vertices that do not appear in the Prüfer code of T.

Theorem 4.10 (Prüfer, 1918). Let S be a set of $n \ge 2$ distinct natural numbers. The Prüfer code is a bijection between the set of all trees with vertex set S and the set of all sequences of length n-2 with entries from S.

Example 4.11. Given $S = \{1, 2, ..., 8\}$ and $\mathbf{a} = (7, 4, 4, 1, 7, 1)$. Find the tree T such that $f(T) = \mathbf{a}$.

Corollary 4.12 (Cayley's Formula, 1889). For a set S of n distinct natural numbers, there are n^{n-2} trees with vertex set S.

Graph colouring and the chromatic number

Definition 4.13 (colouring, proper colouring, colourable, chromatic number). Let G = (V, E) be a graph and k a natural number. Then a k-colouring of G is a labelling $f: V \to \{1, 2, \ldots, k\}$. The labels are called colours.

For a given colouring of G, a colour class is a set of vertices that all have the same colour. In other words, if $f: V \to \{1, 2, ..., k\}$ is a k-colouring of G, then a colour class is some set $V_i = \{v \in V \mid f(v) = i\}$, for some colour i.

A k-colouring is proper if adjacent vertices have different labels (so for any $uv \in E$ we have $f(u) \neq f(v)$).

A graph is k-colourable if it has a proper k-colouring.

The chromatic number $\chi(G)$ of a graph G is the smallest k such that G is k-colourable.

If $\chi(G) = k$, then we also say that G is k-chromatic.

Definition 4.14 (independent set, independence number, clique number). Let G = (V, G) be a graph. An independent set in G (sometimes called a stable set) is a set of vertices $S \subseteq V$ so that there is no edge between any two vertices in S. The independence number $\alpha(G)$ of G is the maximum size of an independent set in G.

An clique set in G is a set of vertices $C \subseteq V$ so there is an edge between all pairs of vertices in C. The clique number $\omega(G)$ of G is the maximum size of a clique in G.

It follows from the definition of a proper colouring that any colour class of a proper colouring is an independent set in the graph. This also allows for an alternative definition of k-colourable: a graph G = (V, E) is k-colourable if and only if there exist k independent sets S_1, S_2, \ldots, S_k in G such that $V = S_1 \cup S_2 \cup \cdots \cup S_k$.

In particular we see that a graph G is bipartite if and only if G is 2-colourable.

Definition 4.15 (greedy algorithm). The greedy algorithm to colour the vertices of an n-vertex graph G proceeds as follows. Initially, the set of colours is the set of natural numbers $\{1, 2, 3, \ldots\}$.

- (1) Choose some ordering v_1, v_2, \ldots, v_n of the vertices of G.
- (2) Colour v_1 with colour 1.
- (3) Colour the remaining vertices in n-1 steps: at step j, where $j=2,3,\ldots,n$, list the colours of all the neighbours that v_j has in the set $\{v_1,v_2,\ldots,v_{j-1}\}$. Give v_j the smallest colour not used in that list.
- (4) Once every vertex has been coloured, remove all colours from $\{1, 2, ...\}$ that have not been used. (So at the end colours $\{1, 2, ..., k\}$, for some $k \ge 1$, are used.)

The actual number of colours used by the greedy algorithm depends on the on the ordering of the vertices. In particular, you cannot assume that the greedy algorithm uses only $\chi(G)$ colours, it can use (many) more.

By analysing the greedy algorithm, we can prove the following result.

Theorem 4.16. Let G = (V, E) be a graph and let $\Delta(G)$ denote the maximum degree of G, so $\Delta(G) = \max_{v \in V} d(v)$. Then we have $\chi(G) \leq \Delta(G) + 1$.

Exercises

- **1.** The complement of a graph G = (V, E) is the graph \overline{G} with the same vertex set V and, for every two vertices $u, v \in V$, uv is an edge in \overline{G} if and only if uv is not an edge of G.
 - (a) Prove that if G is not connected, then \overline{G} is connected.
 - (b) Is it the case that if G is connected, then \overline{G} is not connected?
- **2.** Let T be a tree on $n \ge 2$ vertices.
 - (a) Prove that for every pair of vertices u and v, there is a unique path between u and v.
 - (b) Prove that if the vertices u and v, $u \neq v$, are such that uv is not an edge of T, then adding uv to T will create exactly one cycle.
- **3.** Show that every tree on at least two vertices has a vertex of degree 1.
- **4.** Prove that if G is a connected graph with n vertices and n-1 edges, then G is a tree.
- **5.** Suppose that G is a forest with n vertices and n-c edges, for some $c \ge 1$. Prove that G has c components.
- **6.** A mouse intends to eat a $3 \times 3 \times 3$ cube of cheese. Being tidy-minded, it begins at a corner and eats the whole of a $1 \times 1 \times 1$ cube, before going on to an adjacent one.

Can the mouse end in the centre?

- 7. Prove by induction that every tree is a bipartite graph, without using Theorem 3.22.
- **8.** There are five cities that have to be connected by some new roads. The cost of building a road directly between city i and city j is the entry $a_{i,j}$ in the matrix below.

$$\begin{pmatrix} 0 & 3 & 5 & 11 & 9 \\ 3 & 0 & 3 & 9 & 8 \\ 5 & 3 & 0 & 10^6 & 10 \\ 11 & 9 & 10^6 & 0 & 7 \\ 9 & 8 & 10 & 7 & 0 \end{pmatrix}.$$

Determine the minimum cost of making all the cities reachable from each other.

9. Let the graph K_n have vertices $\{1, 2, ..., n\}$ and suppose that for each $u, v \in \{1, 2, ..., n\}$, $u \neq v$, the edge uv has weight w(uv) = u + v.

Determine the minimal spanning tree of this graph. What is the total cost for this minimal spanning tree?

10. For natural numbers n and p, let G be the complete graph with vertex set $\{1, 2, ..., n\}$, and let the weight of the edge ij be given by $w(ij) = |i-j| \mod p$. (So $w(ij) \in \{0, 1, ..., p-1\}$.)

For every n and p, determine the minimum weight of a spanning tree in G. (Do not expect to be able to write down the answer just like that; **try** it for **a few small values** of n and p to see what is going on. The **answer** also **depends on** which of n and p is larger.)

- 11. (a) How many spanning trees does the (labelled) graph P_n have?
 - (b) How many spanning trees does the (labelled) graph C_n have?
 - (c) How many spanning trees does the (labelled) graph K_n have?
- 12. (a) Let T be a tree with vertex set $\{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ and edge set $\{12, 17, 18, 19, 23, 24, 59, 67\}$. Draw T and find its Prüfer code.
 - (b) Find the tree with vertex set $\{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ whose Prüfer code is (2, 3, 5, 7, 5, 3, 2).
 - (c) Determine which trees with vertex set $\{1, 2, 3, ..., n\}$ have a Prüfer code that contains only two values.
- 13. (a) Let T be a tree and v be any of its vertices. Prove that v appears $d_T(v) - 1$ times in the Prüfer code for T. (Here $d_T(v)$ is the degree of v in T.)
 - (b) Let T be a tree with vertex set S, |S| = n, and suppose that (a_1, \ldots, a_{n-2}) is the Prüfer code of T. Let v be the smallest leaf adjacent to a_1 in T.

Prove that (a_2, \ldots, a_{n-2}) is the Prüfer code of the tree T - v with vertex set $S \setminus \{v\}$.

- (c) Determine the number of labelled trees with vertex set set $\{1, 2, 3, \dots, 8\}$ whose degree sequence is 3, 3, 2, 2, 1, 1, 1, 1.
- **14.** (a) What is the chromatic number of the complete graph K_n on $n \geq 2$ vertices?
 - (b) What is the chromatic number of the path P_n on $n \ge 1$ vertices?
 - (c) What is the chromatic number of the cycle C_n on $n \geq 3$ vertices?
- **15.** For two natural numbers k, s, let $H_{k,s}$ be the graph obtained by taking a cycle C_{2k+1} on 2k+1 vertices, a complete graph K_s on s vertices, and putting and edge between every vertex of C_{2k+1} and every vertex of K_s (so C_{2k+1} and K_s do not have any common vertices).
 - (a) Draw the graphs $H_{1,3}$ and $H_{2,4}$.
 - (b) For every k and s, what is the chromatic number of the graph $H_{k,s}$?

- (c) For every k and s, what is the clique number of the graph $H_{k,s}$?
- (d) For every k and s, what is the independence number of the graph $H_{k,s}$?

16. For two positive integers k and n, let $G_{n,k}$ be the graph with vertex set $\{1, 2, ..., n\}$ and edge set $\{ij \mid |i-j| \leq k\}$.

- (a) Draw the graphs $G_{4,3}$ and $G_{5,2}$.
- (b) Determine the chromatic numbers $\chi(G_{4,3})$ and $\chi(G_{5,2})$. Justify your answers.
- (c) For all values of $k \geq 1$ and $n \geq 1$, determine the chromatic number $\chi(G_{n,k})$.
- (d) For what values of $k \geq 1$ and $n \geq 1$ is the graph $G_{n,k}$ Eulerian? (Hint: what are the degrees of vertices 1 and 2 in $G_{n,k}$?)
- 17. Let G = (V, E) and H = (V', E') be two graphs with disjoint vertex sets, i.e. $V \cap V' = \emptyset$. Denote by G + H the graph with vertex set $V \cup V'$ and edge set $E \cup E'$.

Prove that for every two vertex disjoint graphs G and H we have $\chi(G+H) = \max\{\chi(G), \chi(H)\}.$

- **18.** Prove or disprove the following statements.
 - (a) Every graph G with chromatic number k has a proper k-colouring in which some colour class has $\alpha(G)$ vertices.
 - (b) For every graph G with chromatic number k there exists some ordering of the vertices of G such that the greedy algorithm uses exactly k colours.

Additional reading and exercises

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From Biggs, Discrete Mathematics
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- -**Reading**: Sections 15.5-15.7; 16.3.
- **Exercises**: Section 15.5: 1-4; Section 15.6: 1-3; Section 15.7: 1-4; Section 15.8: 11, 15, 22; Section 16.3: 1-3; Section 16.7: 6.

From Cameron, Combinatorics

-Reading: Sections 11.2, 11.3.