Welcome to Balder3D

Here are the steps you need to follow in order to get Balder running on your machine.

Step 1

Balder requires the following software packages to be installed...

- Visual Studio 2008 with C# selected at installation time

- Microsoft Silverlight Tools Beta 2 for Visual Studio 2008

- Blend 2.5 Preview

- Silverlight 2 Beta 2 - Windows Runtime

You can get all of these from this link:-

http://silverlight.net/GetStarted/

Step 2

You need to have an SVN software package to remain updated with the changes to Balder as it continues to grow and be enhanced.

We recommend Tortoise SVN, you can download and install it from here:-

http://tortoisesvn.tigris.org/

Step 3

Create a folder somewhere that you'll always remember....

We generally use the folder Balder on the C: Drive.

c:\Balder\

Step 4

Right Mouse Click over the new folder and select SVN Checkout.

And where it says to enter the "URL of repository" enter:-

https://balder.svn.codeplex.com/svn

Then Click OK

Step 5

Once it has downloaded all the content from the web, you will notice that there is a folder called Tutorials.

Double Click on:-

01-BalderInstallTest.sln

Once it opens in Visual Studio 2008, press F5.

You should see a cube spinning.

Balder is Installed and is working properly.

Clinton