

GRAPH THEORY IN SYSTEMS AND CONTROL

A TUTORIAL

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PAPERS: Papers must be submitted electronically by January 22, 2019. The paper format must follow IEEE paper submission rules (2 columns layout, 10 pt. Times New Roman font). The maximum number of pages per paper is 6. Additional pages due to a figure will be disregarded. All papers will be peer reviewed. Authors will receive a notice by April 16, 2019. Accepted papers have to be uploaded electronically by May 15, 2019. All submissions are via <https://controls.papercept.net>.

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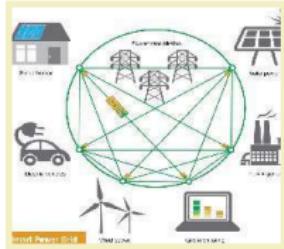


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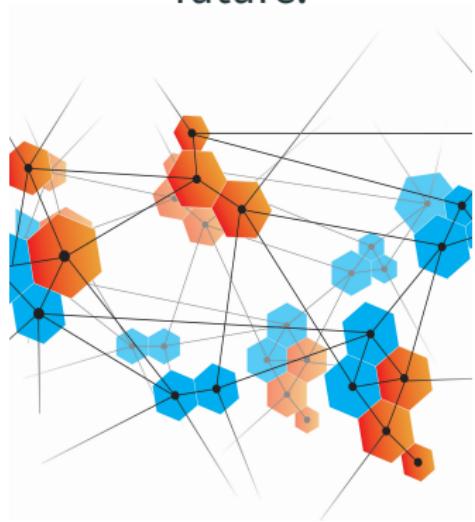
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1. Introduction to Networked Dynamic Systems
2. Basic Graph Theory
3. Protocols on Graphs
4. Structural Stability of Linear Time-Invariant Systems
5. Graphs and Input-Output Properties of Network Systems
6. Unexplored Opportunities

NETWORKED DYNAMIC SYSTEMS



Networks of dynamical systems are one of **the** enabling technologies of the future.



SOME IMMEDIATE OBSERVATIONS

- networked systems are coupled through information exchange
- inter-agent information exchange is through sensing and communication
- the collective dynamics is a function of "agent" dynamics and the information-induced coupling
- we can synthesize collective behavior by making the control action on each agent a function of the information available to the agent (sense, communicated, etc.)

a powerful abstraction for encoding “interactions” in a network is
that of a graph

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Introduction to Networked Dynamic Systems

Basic Graph Theory

Protocols on Graphs

Structural Stability of Linear Time-Invariant Systems

Graphs and Input-Output Properties of Network Systems

Unexplored Opportunities

THE GRAPH ABSTRACTION

- a finite, undirected, simple graph, or a graph for short, is built upon a finite set of **nodes**, or the **vertex set** $\mathcal{V} = \{v_1, v_2, \dots, v_n\}$
- the **edge set** is a subset of the two-element subsets of \mathcal{V} , i.e., $\mathcal{E} \subseteq [\mathcal{V}]^2$
- the graph is then specified by $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

for example, we can have $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ where

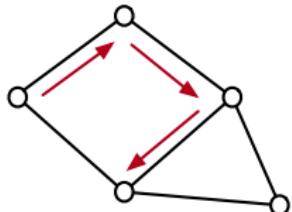
$$\mathcal{V} = \{1, 2, 3\} \quad \text{and} \quad \mathcal{E} = \{\{1, 2\}, \{2, 3\}\}$$

a simpler
representation
however would be

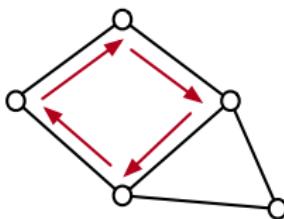


Some natural constructs based on the correspondence between **set theoretic** and **graph-theoretic** representation can now be defined – examples: paths, walks, cycles, etc.

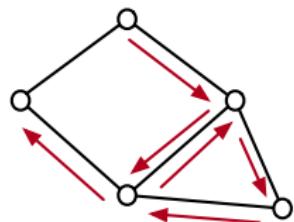
SIMPLE CONSTRUCTS ON GRAPHS



a path



a cycle

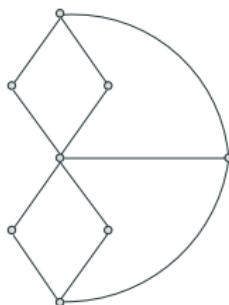
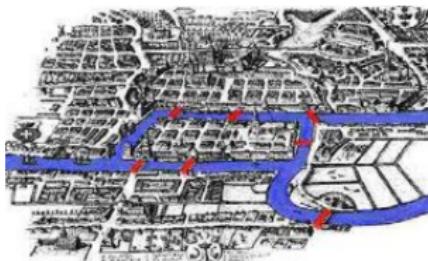


a walk

graphs can be used in general to encode relations between objects,
e.g., existence of communication or sensing links, routes, etc.

BIRTH OF GRAPH THEORY

bridges of Konigsberg and Euler's abstraction:



Abstract away all particular details related to the Konigsberg bridges that are not relevant to the problem! This leads to a graph! We want to find out if there is a closed walk traversing all edges of the graph exactly once - a **Eulerian Graph**.

Theorem

A connected graph \mathcal{G} is Eulerian if and if only every vertex has an even degree.

GRAPHS AND MATRICES

As we aim to embed graph/networks in dynamic systems, it is natural to work with linear algebraic representation. For example, a graph can be represented as,

$$A(\mathcal{G}) = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}$$

the **adjacency matrix** for the n -node graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ is the $n \times n$ matrix:

$$[A(\mathcal{G})]_{ij} = \begin{cases} 1 & \text{if } v_i v_j \in E, \\ 0 & \text{otherwise.} \end{cases}$$

DEGREE MATRIX AND THE LAPLACIAN

note that the adjacency for the graph is symmetric by construction there are other matrices associated with the graph, for example, let $d(v)$ be the number of neighbors of vertex v (its degree) and define the degree matrix as,

$$\Delta(\mathcal{G}) = \begin{pmatrix} d(v_1) & 0 & \cdots & 0 \\ 0 & d(v_2) & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & d(v_n) \end{pmatrix}$$

note that the adjacency and the degree matrices are both square, say, $n \times n$, where n is the number of nodes

Another useful matrix representation is the Laplacian:

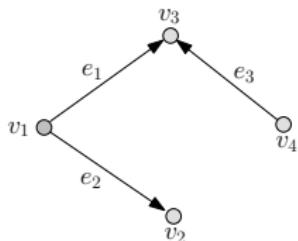
$$L(\mathcal{G}) = \Delta(\mathcal{G}) - A(\mathcal{G})$$

graph Laplacian has been very popular in multiagent networks!

INCIDENCE MATRIX

Yet another matrix representation can in fact capture the orientation of the edge as well: suppose the graph has n nodes and m edges: the $n \times m$ *incidence matrix* $E(\mathcal{G})$ is defined as

$$E(\mathcal{G}) = [E_{ij}], \text{ where } E_{ij} = \begin{cases} -1 & \text{if } v_i \text{ is the tail of } e_j, \\ 1 & \text{if } v_i \text{ is the head of } e_j, \\ 0 & \text{otherwise.} \end{cases}$$



$$E(\mathcal{G}) = \begin{bmatrix} -1 & -1 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & -1 \end{bmatrix}$$

note that for different orientations on the edges we get a different incidence matrix (of same dimension)!

Let us see what happens when we consider $E(\mathcal{G})E(\mathcal{G})^T$ for some arbitrary orientation. First notice that the resulting matrix will be $n \times n$.

INCIDENCE AND LAPLACIAN

A compact formula for matrix multiplication is of course:

$$[AB]_{ij} = \sum_k A_{ik}B_{kj}$$

$$[E(\mathcal{G})E(\mathcal{G})^T]_{ij} = \sum_k E(\mathcal{G})_{ik}E(\mathcal{G})_{jk}$$

which is -1 when i and j are incident on the same edge k , that is if they are neighbors! Moreover,

$$[E(\mathcal{G})E(\mathcal{G})^T]_{ii} = \sum_k E(\mathcal{G})_{ik}E(\mathcal{G})_{ik}$$

counts the number of edges incident on node i , i.e., its degree!
Therefore,

$$L(\mathcal{G}) = E(\mathcal{G})E(\mathcal{G})^T$$

is independent of the orientation!

SPECTRA OF THE GRAPH LAPLACIAN

This also shows that $L(\mathcal{G})$ is positive semi-definite, since for all $x \in \mathbf{R}^n$:

$$x^T L(\mathcal{G}) x = x^T E(\mathcal{G}) E(\mathcal{G})^T x = \|E(\mathcal{G})^T x\|^2 \geq 0$$

i.e., the eigenvalues of the Laplacian are real numbers (as the Laplacian is symmetric) and non-negative. We can order the eigenvalues as follows,

$$0 \leq \lambda_1(\mathcal{G}) \leq \lambda_2(\mathcal{G}) \leq \dots \lambda_n(\mathcal{G});$$

in this case, λ_k refers to the k th smallest eigenvalue of the (graph) Laplacian ...

- By construction, $L(\mathcal{G})\mathbf{1} = 0$ for any graph (why?). So $\lambda_1(\mathcal{G}) = 0$.
- A natural question (with many consequences) is whether $\lambda_2(\mathcal{G}) > 0$?

NULL SPACE OF THE LAPLACIAN

We need to characterize the null space of $L(\mathcal{G})$:

$$\mathcal{N}(L(\mathcal{G})) = \{z \in \mathbf{R}^n \mid L(\mathcal{G})z = 0\}$$

In order to answer this question, notice that if $z \in \mathcal{N}(L(\mathcal{G}))$, then

$$L(\mathcal{G})z = E(\mathcal{G})E(\mathcal{G})^T z = 0$$

that is,

$$z^T E(\mathcal{G})E(\mathcal{G})^T z = 0$$

or $\|E(\mathcal{G})^T z\|^2 = 0$ or $E(\mathcal{G})^T z = 0$ or $z^T E(\mathcal{G}) = 0$. This means that if $ij \in E$, then $z_i = z_j$; so if the graph is connected,

$$z_1 = z_2 = \cdots = z_n$$

that is $z = \alpha \mathbf{1}$ for some α ! And in fact, if we think of z as

$$z : \mathcal{V}(\mathcal{G}) \rightarrow \mathbf{R}^n$$

then z is constant on each (connected) component of \mathcal{G} . For each component we get one extra dimension for the null space of $L(\mathcal{G})$.

RANK, λ_2 , AND CONNECTIVITY

Lemma

Let \mathcal{G} have c connected components (when $c = 1$ the graph is connected). Then **rank** $L(\mathcal{G})$ is $n - c$.

and in fact, **rank** $L(\mathcal{G}) = n - 1$ if and only if \mathcal{G} is connected! this is our first encounter with how the “linear algebra” of the Laplacian tells us something about the structure of the graph.

Corollary

\mathcal{G} is connected if and only if $\lambda_2(\mathcal{G}) > 0$

a natural question now is whether a more positive λ_2 captures some qualitative notion of “more” connectivity?

STRUCTURE VS. SPECTRA

For example, we can define the **node connectivity** of \mathcal{G} , denoted by $\kappa_0(\mathcal{G})$ as the minimum number of nodes that needs to be removed from the graph before the graph becomes disconnected.

Courant-Fisher

$$\lambda_2(\mathcal{G}) = \min_{x \perp \mathbf{1}, \|x\|=1} x^\top L(\mathcal{G}) x$$

So this means that

$$\lambda_2(\mathcal{G}) \leq x^\top L(\mathcal{G}) x \quad \text{for all } x \perp \mathbf{1}, \|x\| = 1$$

Let us consider removing $S \subset \mathcal{V}$ (subset of nodes) from the graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$; we denote the Laplacian of this new graph as $L(\mathcal{G} \setminus S)$. Let y be the normalized eigenvector corresponding to $\lambda_2(\mathcal{G} \setminus S)$:

$$L(\mathcal{G} \setminus S)y = \lambda_2(\mathcal{G} \setminus S)y; \quad \|y\| = 1, y \perp \mathbf{1}$$

SPECTRA VS. STRUCTURE

Now define the vector

$$z = \begin{bmatrix} y \\ 0 \end{bmatrix};$$

note that $\|z\| = 1$ and $z \perp 1$; as such $\lambda_2(\mathcal{G}) \leq z^\top L(\mathcal{G})z$. That is,

$$\lambda_2(\mathcal{G}) \leq \sum_{uv \in E(\mathcal{G} \setminus S)} (y_u - y_v)^2 + \underbrace{\sum_{uv \in E(S)} (z_u - z_v)^2}_{0} + \sum_{u \in S} \sum_{v \in \mathcal{G} \setminus S} (\underbrace{z_u - z_v}_0)^2$$

so,

$$\lambda_2(\mathcal{G}) \leq \lambda_2(\mathcal{G} \setminus S) + \sum_{u \in S} 1 = \lambda_2(\mathcal{G} \setminus S) + |S|$$

Okay! Now suppose that S is chosen as the cutset corresponding to $\kappa_0(\mathcal{G})$. Then $\lambda_2(\mathcal{G} \setminus S) = 0$ and

$$\lambda_2(\mathcal{G}) \leq \kappa_0(\mathcal{G})$$

Upshot: $\lambda_2(\mathcal{G})$ is a lower bound for node connectivity!

The bound is actually tight, for example $\lambda_2(C_4) = \kappa_0(C_4) = 2$

summary so far:

- $L(\mathcal{G}) = E(\mathcal{G})E(\mathcal{G})^\top = \Delta(\mathcal{G}) - A(\mathcal{G})$
- $L(\mathcal{G})$ is positive semidefinite
- $\lambda_2(\mathcal{G}) > 0$ iff \mathcal{G} is connected
- $\lambda_2(\mathcal{G})$ is a measure of connectivity

Oh ... one last thing: trace of any matrix is the sum of its eigenvalues, so

$$\text{trace } L(\mathcal{G}) = \sum_i d(v_i) = 2 |\mathcal{E}(\mathcal{G})|$$

SPECTRA OF SOME CLASSES OF GRAPHS

It would be good to develop some intuition for spectra of graphs, and in particular their dependencies on n , if any.

$$L(K_n) = \begin{bmatrix} n-1 & -1 & \cdots & -1 & -1 \\ -1 & n-1 & \cdots & -1 & -1 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ -1 & -1 & -1 & -1 & n-1 \end{bmatrix} = nI - \mathbf{1}\mathbf{1}^T$$

as always, $\lambda_1(K_n) = 0$ and $u_1 = \mathbf{1}/\sqrt{n}$. The other eigenvectors, generically denoted by x for now, can be chosen to be orthogonal to $\mathbf{1}$

$$L(K_n)x = (nI - \mathbf{1}\mathbf{1}^T)x = \lambda x$$

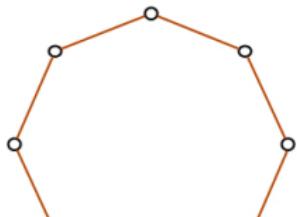
Hence for all these eigenvectors

$$nx = \lambda x$$

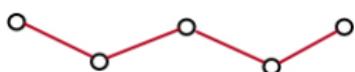
The spectrum of $L(K_n)$ is thus

$$0, n, n, \dots, n; \quad \text{check that } \mathbf{trace}\{L(K_n)\} = n(n-1)$$

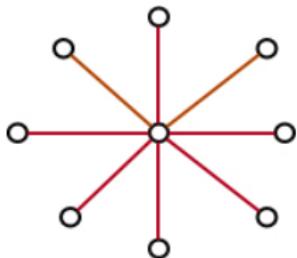
SPECTRA OF SOME OTHER CLASSES OF GRAPHS



$$2(1 - \cos 2k\pi/n), \quad k = 0, 1, \dots n - 1$$



$$2(1 - \cos k\pi/n), \quad k = 0, 1, \dots n - 1$$



$n - 2$ eigenvalues of 1, one eigenvalue of zero (as always) and last one is $2(n - 1) - (n - 2) = n$

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Unexplored Opportunities

We now want to see how this machinery (graphs and linear algebra, spectra vs. structure) helps us understand dynamics on networks

Our Action Plan

1. we start with a baseline dynamics/distributed algorithm called **consensus**
2. we relate consensus behavior to structure of the graph

We then move on to show that this distributed algorithm can be used in many different contexts to do very useful distributed tasks.

However, it is important to note that the same line of research could have been pursued with a different baseline/distributed protocol or viewed completely from the perspective of patterned matrices independent of particular protocol!

NETWORK IN THE DYNAMICS - GENERAL SETUP

- Graph \mathcal{G} is composed of physical nodes \mathcal{V} and coupling edges \mathcal{E}
- Node i acquires information from the set of its neighbors $\mathcal{N}(i)$



- Node i has a state $x_i(t)$ and neighbor information
 $I_i(t) = \{x_j(t) | j \in \mathcal{N}(i)\}$
- Provides a naturally distributed dynamics over \mathcal{G}

$$\dot{x}_i(t) = f_i(x_i(t), I_i(t))$$

- some of the earlier works in distributed decision-making include: DeGroot ('74), Borkar and Varaiya ('82), Tsitsiklis ('84) ...

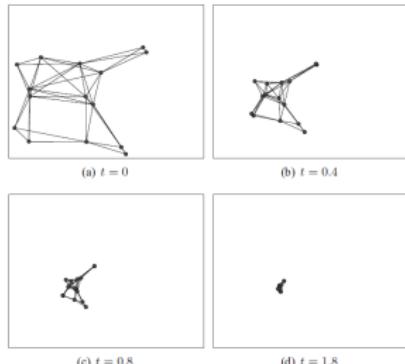
AGREEMENT/CONSENSUS PROTOCOL

Consensus Model

$$\dot{x}_i(t) = - \sum_{j \in N(i)} w_{ij} (x_i(t) - x_j(t))$$

$$\rightsquigarrow \dot{x}(t) = -L(\mathcal{G}) x(t)$$

where $L(\mathcal{G})$ is the (weighted) Laplacian matrix.



- appears in: flocking, formation control, opinion dynamics, energy systems, synchronization, distributed estimation, distributed optimization, among many others!

Let us examine the convergence of the algorithm a bit more ... in terms of the graph structure. We will assume that $w_{ij} = 1$ for this purpose, although our observations generalize seamlessly to weighted graphs

CONSENSUS AND λ_2

Let us consider consensus on undirected networks ... spectral factorization of the Laplacian is of the form

$$L(\mathcal{G}) = U \Lambda U^\top$$

where

$$U = \begin{bmatrix} u_1 & u_2 & \cdots & u_n \end{bmatrix} \quad \text{and} \quad \Lambda = \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix}$$

as such,

$$\begin{aligned} x(t) &= e^{-L(\mathcal{G})t}x(0) = U e^{-t\Lambda} U^\top x(0) \\ &= u_1^\top x(0) u_1 + e^{-\lambda_2 t} u_2^\top x(0) u_2 + \dots + e^{-\lambda_n t} u_n^\top x(0) u_n \end{aligned}$$

so if the graph is connected (noting that $u_1 = \mathbf{1}/\sqrt{n}$)

$$x(t) \rightarrow \frac{\mathbf{1}^T x(0)}{n} \mathbf{1} \quad \text{at a rate proportional to } \lambda_2(\mathcal{G})!$$

in fact,

$$\begin{aligned} \|x(t) - \frac{\mathbf{1}^T x(0)}{n}\| &= \left\| \sum_{i=2}^n e^{-\lambda_i t} \underbrace{u_i^\top x(0) u_i}_{\alpha_i} \right\| \\ &= \sum_{i=2}^n e^{-\lambda_i t} |\alpha_i| \leq (n-1) \underbrace{\frac{\beta}{\max_i |\alpha_i|}}_{\text{max}_i |\alpha_i|} e^{-\lambda_2 t} \end{aligned}$$

so if we want $\|x(t) - \frac{\mathbf{1}^T x(0)}{n}\| \leq \epsilon$ for some $\epsilon > 0$, then we need

$$t \geq \left\{ \ln \frac{\beta(n-1)}{\epsilon} \right\} / \lambda_2(\mathcal{G}) \propto \frac{1}{\lambda_2(\mathcal{G})}$$

higher algebraic connectivity directly translates to faster convergence (in a linear way)!

WHAT INSIGHTS GRAPH THEORY PROVIDES FOR CONSENSUS

some observations:

- Recall that $\lambda_2(P_n) = 2(1 - \cos k\pi/n)$, $\lambda_2(C_n) = 2(1 - \cos 2k\pi/n)$,
 $\lambda_2(S_n) = 1$, and $\lambda_2(K_n) = n$
- what this means is that as $n \rightarrow \infty$, the rate of convergence for P_n and C_n goes to zero!
- in the meantime, the rate of convergence for K_n grows linearly with n
- however, the number of edges for P_n , C_n grow linearly with n
but for K_n the number of edges is $O(n^2)$!

this thread of thought leads to the area of graph synthesis

HOW BASELINE CONSENSUS CAN BE USED FOR MORE ELABORATE DISTRIBUTED ALGORITHMS

- as a distributed subroutine for mixing
- including the right inputs to consensus (not just driven by initial conditions)
- consensus with nonlinear and/or state-dependent weights (used in preserving connectivity in distributed robotics)
- consensus with negative, complex-valued, and matrix weights
- consensus across scales
- consensus with security and privacy considerations

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WHICH STRUCTURED LTI SYSTEMS CAN SUSTAIN STABLE DYNAMICS?

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} a_{11} & 0 & 0 & a_{14} \\ 0 & 0 & a_{23} & a_{24} \\ a_{31} & 0 & a_{32} & 0 \\ 0 & a_{42} & 0 & a_{44} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} + \begin{bmatrix} b_1 \\ 0 \\ b_3 \\ 0 \end{bmatrix} u$$

- Does there **exist** values of the a_{ij} 's that yield **asymptotically stable** dynamics? If so, we call the system **structurally stable**.

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- Does there **exist** values of the a_{ij} 's that yield **asymptotically stable** dynamics? If so, we call the system **structurally stable**.
- Does there **exist** values of the a_{ij} 's and b_i 's that yield **controllable** dynamics? If so, we call the system **structurally controllable**.

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- **Recall:** LTI dynamics are asymptotically stable iff the eigenvalues of the system matrix have strictly negative real parts.

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- **Recall:** LTI dynamics are asymptotically stable iff the eigenvalues of the system matrix have strictly negative real parts.
- Graph theory is the **natural framework** to study structural stability.

REFORMULATING THE STRUCTURAL STABILITY PROBLEM

$$A = \begin{bmatrix} 0 & * & * & 0 & * \\ * & * & 0 & * & * \\ 0 & * & 0 & * & 0 \\ 0 & * & 0 & * & * \\ * & 0 & 0 & * & 0 \end{bmatrix}$$

* entries are arbitrary real
0 entries are fixed to zero

Definition (Zero-pattern (ZP))

Set E_{ij} to be the $n \times n$ matrix with all entries 0 except for the ij th one, which is 1. We call a zero pattern a vector space \mathcal{Z} of matrices

$$A = \sum_{(i,j) \in \mathcal{N}} a_{ij} E_{ij}.$$

- Does the ZP contain stable (Hurwitz) matrices?
- We call a ZP that contains Hurwitz matrices **stable**

HURWITZ DIGRAPHS AND ZERO-PATTERNS

- Think of a ZP as an adjacency matrix with

$0 \longrightarrow 0$

$* \longrightarrow 1$

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HURWITZ DIGRAPHS AND ZERO-PATTERNS

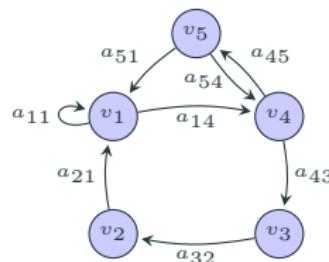
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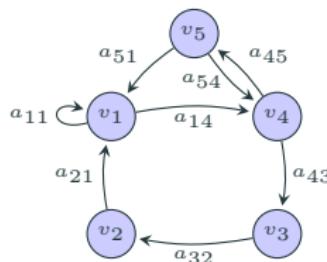
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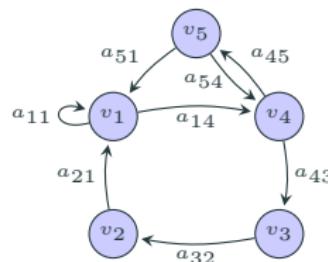
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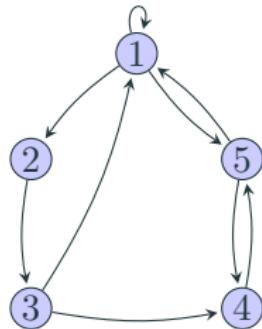
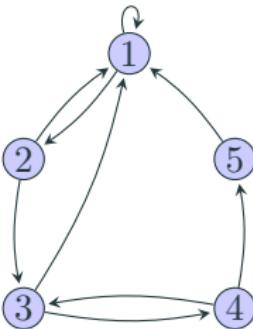
$$\begin{bmatrix} * & 0 & 0 & * & 0 \\ * & 0 & 0 & 0 & 0 \\ 0 & * & 0 & 0 & 0 \\ 0 & 0 & * & 0 & * \\ * & 0 & 0 & * & 0 \end{bmatrix}$$



- We call a graph Hurwitz or stable if the corresponding ZP is stable.

How to determine if a graph is Hurwitz? How to create Hurwitz graphs?

WHICH GRAPH IS STABLE?



$$\begin{bmatrix} * & * & 0 & 0 & 0 \\ * & 0 & * & 0 & 0 \\ * & 0 & 0 & * & 0 \\ 0 & 0 & * & 0 & * \\ * & 0 & 0 & 0 & 0 \end{bmatrix}$$

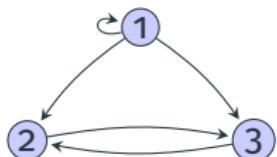
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Which graph is stable?

KEY IDEA: NEED ENOUGH MIXING OF INFORMATION

Lemma

A digraph G is stable only if every strongly connected component has a node with a self-loop

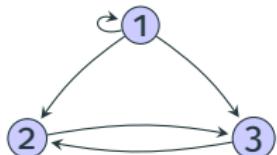


Not stable: the strongly connected component $\{2, 3\}$ has no nodes with a self-loop.

KEY IDEA: NEED ENOUGH MIXING OF INFORMATION

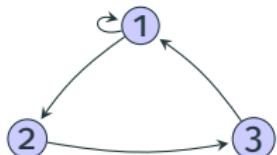
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This is not the end of the story...

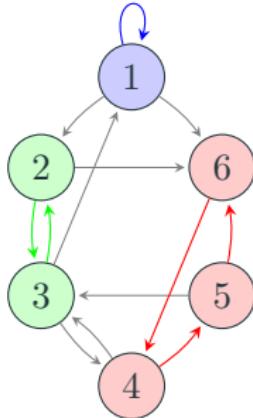


The graph is strongly connected and has a self-loop, **yet not stable**.

→ need to find the graphical structure that enables stability

K-DECOMPOSITIONS

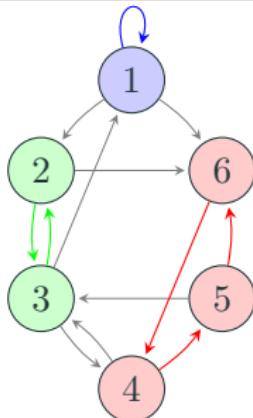
- *k*-cycle in G : a sequence of k distinct nodes connected by edges.



1-cycle = (1)
2-cycle: (23)
3-cycle: (456)
3-decomp.: (1)(23) or
(456)
4-decomp.: (1)(456)
5-decomp.: (23)(456)

K-DECOMPOSITIONS

- *k*-cycle in G : a sequence of k distinct nodes connected by edges.
- Two cycles are disjoint if they have no nodes in common.

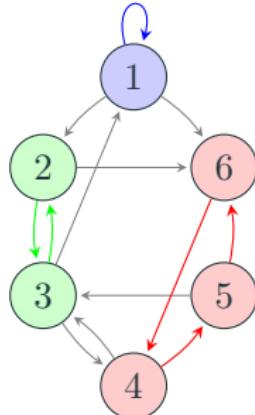


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K-DECOMPOSITIONS

- *k-cycle* in G : a sequence of k **distinct** nodes connected by edges.
- Two cycles are **disjoint** if they have no nodes in common.
- *k-decomposition* in G : union of *disjoint* cycles covering k nodes.

A k -decomposition is given by cycles S_1, \dots, S_l if the S_i are disjoint and $|S_1| + \dots + |S_l| = k$.



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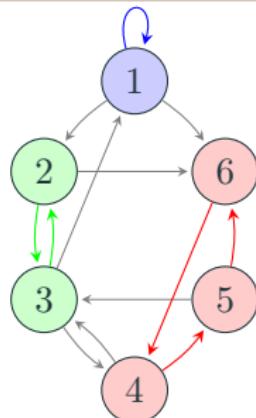
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- **Hamiltonian cycle (resp. decomposition)**: n -cycle (resp. decomposition).

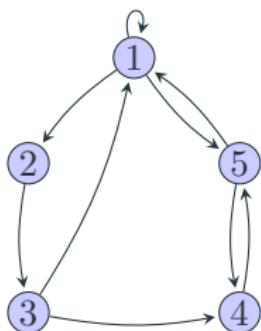


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A NECESSARY CONDITION FOR STABILITY

Theorem¹

A digraph G is stable only if it contains a k -decomposition for each $k = 1, 2, \dots, n$



$$\begin{bmatrix} * & * & 0 & 0 & * \\ 0 & 0 & * & 0 & 0 \\ * & 0 & 0 & * & 0 \\ 0 & 0 & 0 & 0 & * \\ * & 0 & 0 & * & 0 \end{bmatrix}$$

1-decomp.: (1), 2-decomp.: (15), 3-decomp.: (1)(45) but no
4-decomp. → not stable.

¹B. "Sparse Stable Systems", Systems and Control Letters, 2013

A NECESSARY CONDITION FOR STABILITY: SKETCH OF PROOF

- S_k : symmetric group on k characters.

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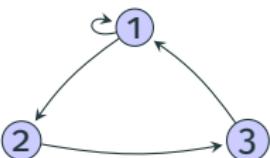
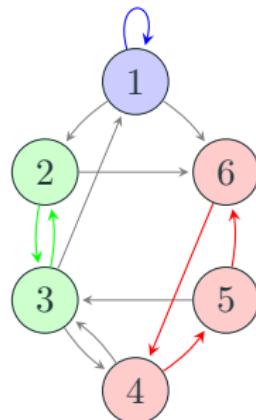
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- Characteristic polynomial of A is given by

$$\det(I\lambda - A) = \sum_{k=0}^{n-1} (-1)^k \lambda^k \sum_{\sigma \in S_{n-k}} (-1)^\sigma \prod_{i=1}^{n-k} a_{i,\sigma(i)}$$

A NECESSARY CONDITION FOR STABILITY: SKETCH OF PROOF (II)

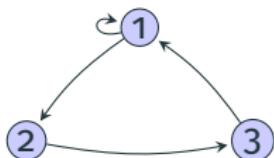
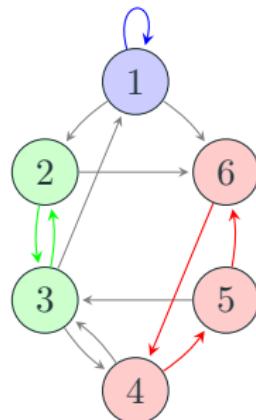
- Each term $\prod_{i=1}^k a_{i,\sigma(i)}$ corresponds to a k -decomposition.



$$p(s) = s^3 - a_{11}s^2 + 0s - a_{12}a_{23}a_{31}.$$

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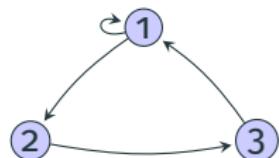
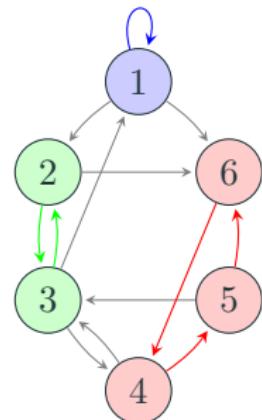
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e.g. permutation in S_3 that sends $\{4, 5, 6\}$ to $\{5, 6, 4\}$ is depicted in red.
permutation in S_3 that sends $\{1, 2, 3\}$ to $\{1, 3, 2\}$ is depicted in blue+green.



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permutation in S_3 that sends $\{1, 2, 3\}$ to $\{1, 3, 2\}$ is depicted in blue+green.
- Conclusion: no k -decompositions \Rightarrow degree $n - k$ term in characteristic polynomial of any matrix in \mathcal{Z} is zero \Rightarrow graph and ZP are not stable



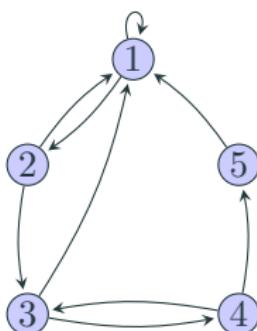
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A SUFFICIENT CONDITION FOR STABILITY

Theorem²

A digraph G is stable if it contains a sequence of *nested* k -decomposition for each $k = 1, 2, \dots, n$.

We say that a k -decomposition K_1 is **nested** in K_2 if the **node set** of K_1 is **included** in the one of K_2



$$\begin{bmatrix} * & * & 0 & 0 & 0 \\ * & 0 & * & 0 & 0 \\ * & 0 & 0 & * & 0 \\ 0 & 0 & * & 0 & * \\ * & 0 & 0 & 0 & 0 \end{bmatrix}$$

1-decomp.: (1), 2-decomp.: (12), 3-decomp.: (123),

4-decomp.: (12(34), 5-decomp.: (12345).

²B. "Sparse Stable Systems", Systems and Control Letters, 2013

ARE THE NECESSARY AND SUFFICIENT CONDITIONS CLOSE?

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- Stability is **not generic**. The proportion of stable matrices in a ZP can be *very small*.
- Hence **simulations studies are “hard”**: one needs to sample many matrices in a SMS to conclude non-stability. Very **unlike** structural controllability: almost all systems in a zero-pattern are controllable. Sample one system: with probability one, it is controllable if the zero pattern is.

MINIMAL STABLE GRAPHS AND NOTIONS OF ROBUSTNESS

Observation: adding an edge to a stable graph yields another stable graph.

Graph stability is **monotone** with respect to edge addition.

$$\begin{bmatrix} * & * & 0 \\ * & 0 & * \\ * & 0 & 0 \end{bmatrix} \subset \begin{bmatrix} * & * & 0 \\ * & 0 & * \\ * & 0 & * \end{bmatrix} \subset \begin{bmatrix} * & * & 0 \\ * & * & * \\ * & 0 & * \end{bmatrix}$$
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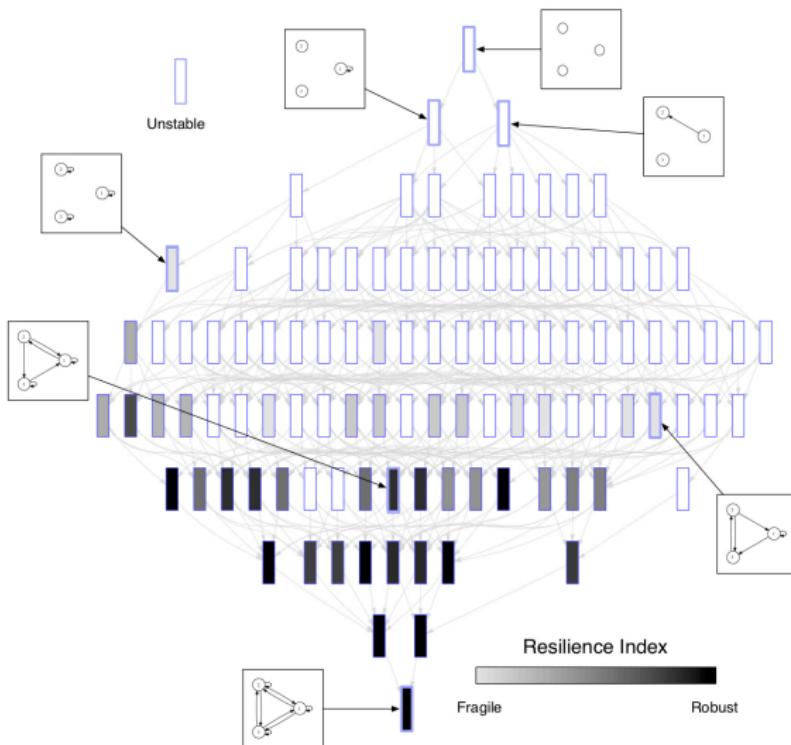
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stable →

- **Minimal stable graphs:** stable graphs for which removing *any* edge yields an *unstable* graph. All stable graphs are “descendants” of minimal stable graphs. We can think of them as “prime” graphs.
- **Robustly stable graphs:** stable graphs for which removing *any* edge yields a *stable* graph.

THE TREE OF THREE-GRAPHS



Box → graph on three nodes

Same # edges → same row

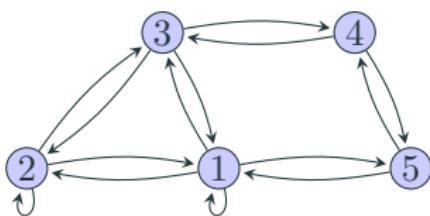
Edge between box denotes inclusion

Shade: $\frac{\# \text{ stable ancestors}}{\# \text{ ancestors}}$

Minimal stable: lightest shade. There are 7.

RECIPROCAL OR SYMMETRIC GRAPHS

- It is often the case that information exchange is *bilateral*: $i \leftrightarrow j$.
- We call a graph **reciprocal or symmetric** if to every edge $(i, j) \in E$ there is an edge $(j, i) \in E$.
- The corresponding ZP is symmetric:



$$A = \begin{bmatrix} * & * & * & 0 & * \\ * & * & * & 0 & 0 \\ * & * & 0 & * & 0 \\ 0 & 0 & * & 0 & * \\ * & 0 & 0 & * & 0 \end{bmatrix}$$

- Two cases: either the matrices in the ZP are **symmetric** (*strongly symmetric ZP*) or **not necessarily symmetric** (*weakly symmetric ZP*).

Definition³

A ZP is *weakly symmetric* if to a free variable in position ij corresponds a free variable in position ji . A ZP is *strongly symmetric* if it only contains symmetric matrices.

³A. Kirkoryan and B. "Symmetric Sparse Systems", CDC 2014.

STABILITY OF SYMMETRIC GRAPHS

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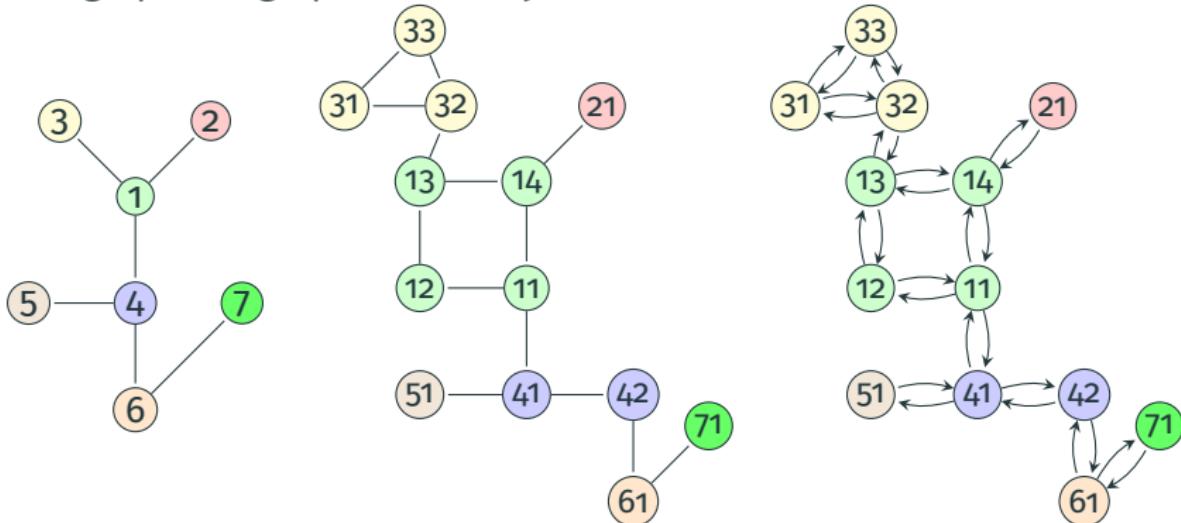
A weakly symmetric ZP is stable *if and only if* its graph is so that

1. Every node is strongly connected to a self-loop
2. The graph contains a Hamiltonian decomposition.

³A. Kirkoryan and B. "Symmetric Sparse Systems", CDC 2014.

KEY NOTION: FAT TREES

The proof of the last theorem is graphical in nature.
A tree graph is a graph without cycles.



- Tree graph → Nodes can be cycles → Edges are symmetric → fat tree

STABILITY OF SYMMETRIC GRAPHS

- **Proof idea:** Given a symmetric graph G , show that if
 \rightarrow then there exists a sequence of nested k -decompositions,
 $k = 1, \dots, n.$

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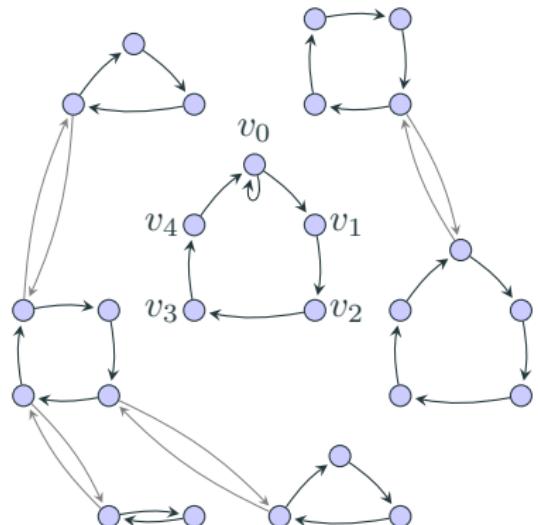
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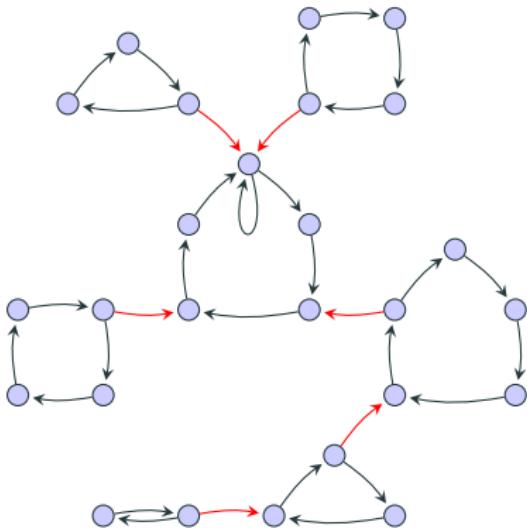
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 2. G contains a Hamiltonian decomposition→ **then** there exists a sequence of *nested k*-decompositions, $k = 1, \dots, n.$
- The conclusion above says that we satisfy the **sufficient** condition presented earlier.
- **Proof technique:** find a **fat tree** in G . Fat trees provide a **natural ordering** of nodes. Use the ordering to exhibit nested k -decompositions:
We **label (order) the nodes** so that
 $\{1\}, \{1, 2\}, \{1, 2, 3\}, \dots, \{1, \dots, n\}$ all have k -decompositions. By **construction**, they are nested.

STABILITY OF SYMMETRIC GRAPHS (II)

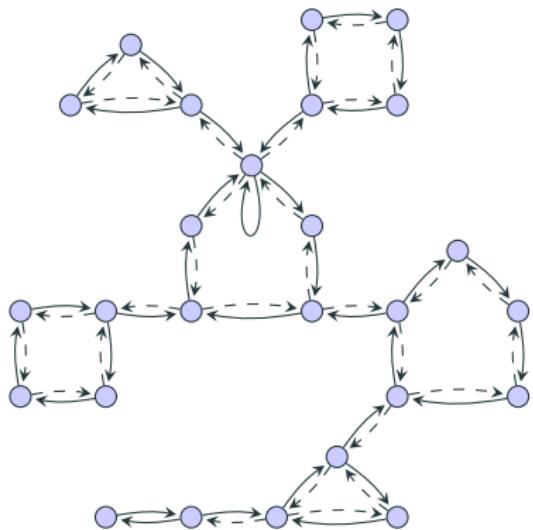


Draw the cycles of a Hamiltonian decomposition of G . This is a **subgraph** of G .

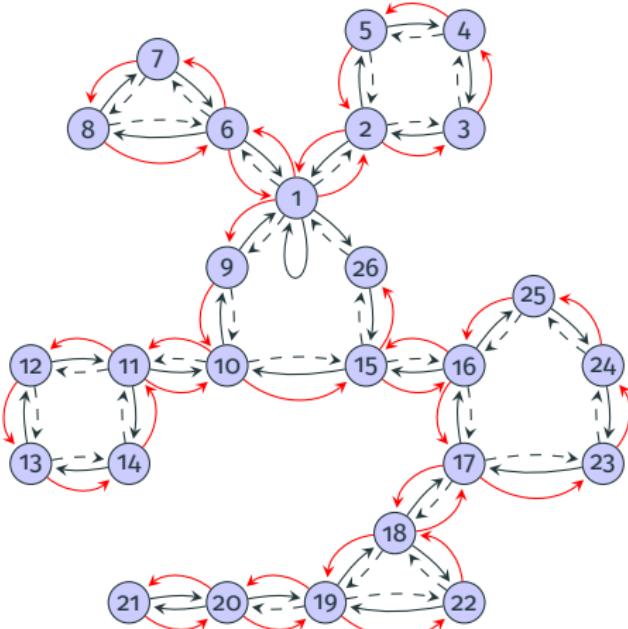


Connect every cycle to the cycle with the self-loop. We can do so by assumption 1.

STABILITY OF SYMMETRIC GRAPHS (III)



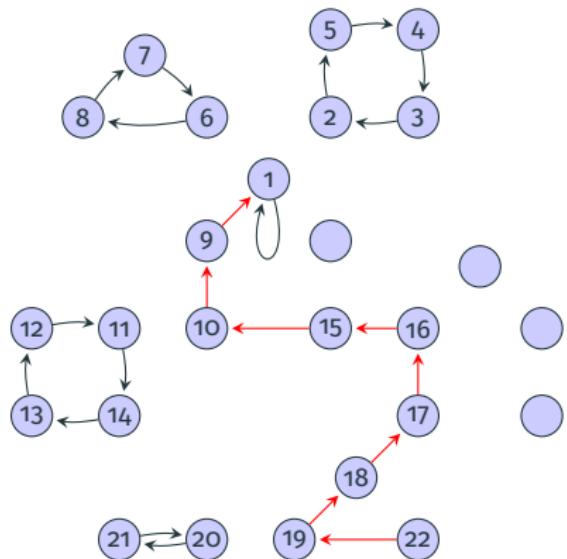
Add reciprocal edges. The resulting graph is a planar subgraph of G by construction.



Ordering: Set v_0 at 1. Order nodes counter-clockwise. **Skip** already numbered nodes. **By construction**, no node lies **inside** \rightarrow complete ordering. Call this graph P .

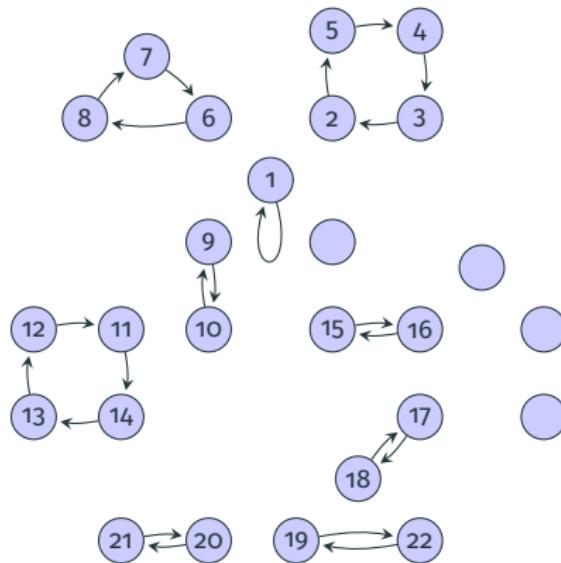
STABILITY OF SYMMETRIC GRAPHS: (IV)

The last graph shown is a **subgraph** of G . We show that it satisfies the hypothesis of Theorem 2.



- There is a **unique path** from any node k to 1 using the plain edges of P only.
- **Key observation:** by construction, the subgraph induced by the node set $\{1, 2, \dots, k\}$ is the union of the path joining 1 to k and l -cycles.

STABILITY OF SYMMETRIC GRAPHS: (v)



A $n = 22$ -decomposition

- The **subgraph induced** by nodes $\{1, \dots, k\}$ admits a **Hamiltonian decomposition**, which is thus a k -decomposition of G .
- Depending on whether the path joining 1 to k has an **even or odd** number of nodes, the decomposition is in 2-cycles (even) or self-loop+2 cycles (odd).
- Repeating the procedure for each node $k = 1, \dots, n$, we obtain nested k -decompositions.

3.36pt

Introduction to Networked Dynamic Systems

Basic Graph Theory

Protocols on Graphs

Structural Stability of Linear Time-Invariant Systems

Graphs and Input-Output Properties of Network Systems

Unexplored Opportunities

Symmetry and Controllability

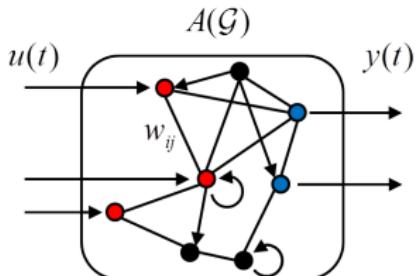
CONTROL OF NETWORKS

- Model

$$\dot{x}_i(t) = -w_{ii}x_i(t) + \sum_{i \sim P} w_{iP}x_P(t) + u_i(t)$$

that in general assumes the form:

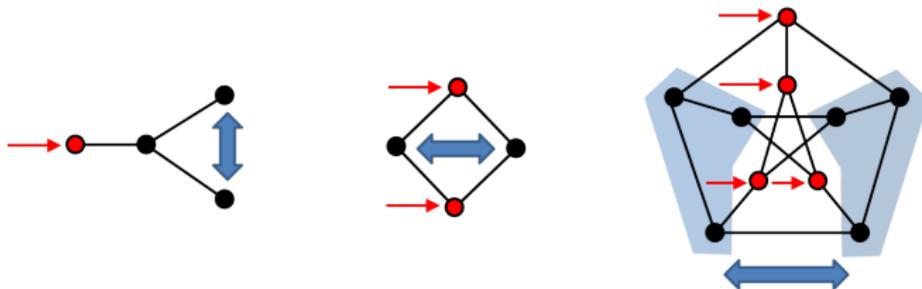
$$\dot{x}(t) = A(\mathcal{G})x(t) + B(\mathbf{S})u(t)$$



Controllability/observability: stabilization via feedback, observer design, disturbance/noise rejection, optimal control, and pole placement

NETWORK CONTROLLABILITY

For the LTI plant $(A(\mathcal{G}, S), B(S))$ what are the structural conditions for controllability? One approach is to link uncontrollability to symmetry



For today, we will use the edge leader follower dynamics

$$\dot{x} = A(\mathcal{G}, S)x + B(S)u = -(L(\mathcal{G}) + B(S)B(S)^T)x + B(S)u.$$

(These results can be extended to the leader follower dynamics

$\dot{x} = A(\mathcal{G}, \mathcal{R})x + B(\mathcal{R})u$ and controlled consensus dynamics

$\dot{x} = -L(\mathcal{G})x + B(S)u$)

First, what do we mean by symmetry...

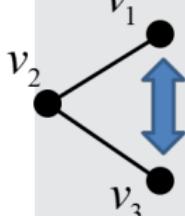
Definition

An **automorphism** of the graph is a mapping $\pi : \mathcal{V}(\mathcal{G}) \rightarrow \mathcal{V}(\mathcal{G})$ such that if $\{i, p\} \in \mathcal{E}(\mathcal{G}) \iff \{\pi(i), \pi(p)\} \in \mathcal{E}(\mathcal{G})$

Represented as $\pi : \{1, 2, \dots, n\} \rightarrow \{1, 2, \dots, n\}, \pi(i) = p$

$$\begin{array}{ccccc} 1 & & 2 & & 3 & \cdots & n \\ \downarrow & & \downarrow & & \downarrow & & \downarrow \\ \pi(1) & & \pi(2) & & \pi(3) & & \pi(n) \end{array}$$

Example



$$1 \rightarrow 3, 2 \rightarrow 2, 3 \rightarrow 1$$

Mapping $\pi : \mathcal{V}(\mathcal{G}) \rightarrow \mathcal{V}(\mathcal{G})$

$$\pi(1) = 3, \pi(2) = 2, \pi(3) = 1$$

The edges $\{\pi(i), \pi(p)\}$

$\{1, 2\} \rightarrow \{3, 2\} \in \mathcal{E}, \{2, 3\} \rightarrow \{2, 1\} \in \mathcal{E} \implies \pi \text{ is an automorphism}$

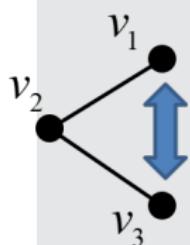
We need an algebraic representation of the automorphism π .

Definition

A **permutation matrix** is a $\{0, 1\}$ square matrix with one “1” and one “zero” in each row and column.

$\pi \rightarrow$ permutation matrix P such that $PA(\mathcal{G}) = A(\mathcal{G})P$

Example



$$\begin{aligned}
 PA(\mathcal{G}) &= \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \\
 A(\mathcal{G})P &= \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}
 \end{aligned}$$

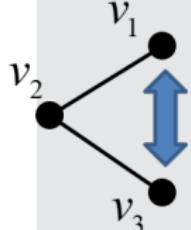
We also need a link between the automorphism and the inputs.

Definition

A system is **input symmetric** with respect to the input nodes if there exists a nonidentity automorphism with input nodes invariant under its action.

Input symmetry (permutation P) w.r.t. to the input nodes $\iff P \neq I$, $A(\mathcal{G})P = PA(\mathcal{G})$ and $PB(S) = B(S)$.

Example



$$PB(\{v_2\}) = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = B(\{v_2\})$$

→ Input symmetric

$$PB(\{v_3\}) = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \neq B(\{v_3\})$$

Some more preliminary work before showing our controllability conditions

For an automorphism π of \mathcal{G} with permutation matrix P

$$A(\mathcal{G})P = PA(\mathcal{G}) \implies \deg(v) = \deg(\pi(v)) \implies \Delta(\mathcal{G})P = P\Delta(\mathcal{G})$$

then as $L(\mathcal{G}) = A(\mathcal{G}) - \Delta(\mathcal{G})$ we have

$$L(\mathcal{G})P = PL(\mathcal{G}).$$

For input symmetry $PB(S) = B(S)$ then

$$PB(S) = B(S) \implies \pi(\{s\}) = \{s\} \text{ for all } s \in S$$

Finally,

$$\begin{aligned} A(\mathcal{G}, S)P &= -(L(\mathcal{G}) + B(S)B(S)^T)P \\ &= -P(L(\mathcal{G}) + B(S)B(S)^T) \\ &= PA(\mathcal{G}, S). \end{aligned}$$

Theorem

Input symmetry implies uncontrollability.

Proof.

For $P \neq I$, $A(\mathcal{G})P = PA(\mathcal{G})$ and $PB(S) = B(S) \implies A(\mathcal{G}, S)P = PA(\mathcal{G}, S)$

Let v be an eigenvector of $A(\mathcal{G}, S) := A$ then

$$APv = PAv = P(\lambda v) = \lambda Pv$$

So Pv is also an eigenvector.

As $A(\mathcal{G}, S)$ is symmetric with a spanning set of eigenvectors then for some v , $Pv \neq v$.

Then $v - Pv$ is an eigenvector and

$(v - Pv)^T B(S) = v^T B(S) - v^T P^T B(S)$; hence

$$(v - Pv)^T B(S) = v^T B(S) - v^T B(S) = 0$$

Theorem

Suppose that the network dynamics assumes the form

$$\dot{x} = \mathbf{A}(\mathcal{G})x + \mathbf{B}(\mathcal{G})u$$

is such at there exists some $P \in \mathbf{AUT}(\mathcal{G})$ that commutes with the dynamics and leaves the input invariant under its action, i.e.,

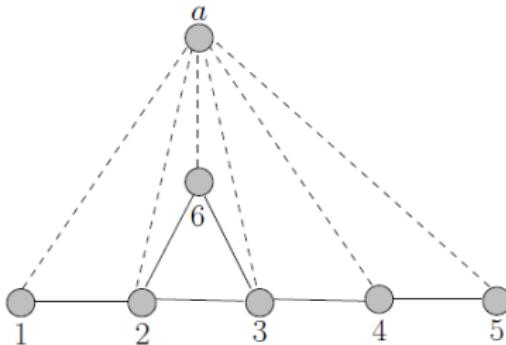
$$P\mathbf{A}(\mathcal{G}) = \mathbf{A}(\mathcal{G})P \quad P\mathbf{B}(\mathcal{G}) = \mathbf{B}(\mathcal{G});$$

if $\mathbf{A}(\mathcal{G})$ is non-defective, then $(A(\mathcal{G}), B(\mathcal{G}))$ is not controllable.

DOES INPUT ASYMMETRY \implies CONTROLLABILITY?

No!

Consider the smallest asymmetric graph \mathcal{G} controlled through a



Then $A(\mathcal{G}, \mathcal{R}) = L(\mathcal{G}) + I$ and $B(\mathcal{R}) = -\mathbf{1}$; $A(\mathcal{G}, \mathcal{R})$ has $\mathbf{1}$ as an eigenvector:

$$A(\mathcal{G}, \mathcal{R})\mathbf{1} = L(\mathcal{G})\mathbf{1} + \mathbf{1} = \mathbf{1}$$

All other eigenvectors of $A(\mathcal{G}, \mathcal{R})$ are orthogonal to $\mathbf{1}$; now invoke PBH!

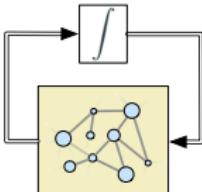
Performance of Networks

CONSENSUS-SEEKING NETWORKS

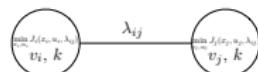
The consensus protocol is a **canonical model**
for studying complex networked systems



formation
control



system theory
over graphs

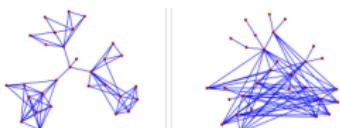


distributed
optimization

Are certain
information
structures more
favorable than others?

Can **system
performance** be
characterized using
properties of the
graph?

How do we **synthesize**
good information
structures?



$$\mathcal{H}_2$$

$$\mathcal{H}_{\infty}$$

\propto cycle lengths
node degree

$$\min_{\mathcal{G} \in \mathbb{G}} \|\Sigma(\mathcal{G})\|$$

⋮

⋮

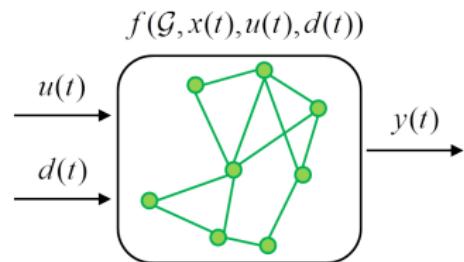
INFLUENCED NETWORKED DYNAMICS

Networks may be **influenced** by

- selected **leaders**
- exogenous inputs (**disturbances or noises**)
- **malicious** agents

General Dynamics

$$\begin{aligned}\dot{x}(t) &= f(\mathcal{G}, x(t), u(t), d(t)) \\ y(t) &= g(\mathcal{G}, x(t), u(t), d(t))\end{aligned}$$



Analysis draws upon:

- Control theory:
Input-output dynamics
- Graph theory:
Design and reasoning on \mathcal{G}

- Large-scale Optimization:
For large # nodes n
- Machine-learning:
For uncertain dynamics and inputs

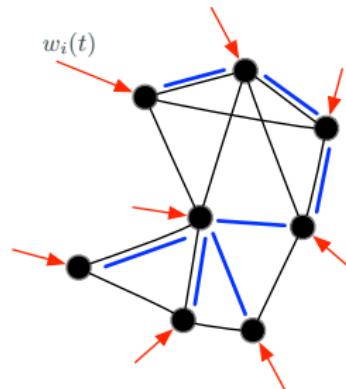
THE NOISY CONSENSUS PROTOCOL

Dynamics

$$\dot{x}(t) = -L(\mathcal{G})x(t) + w(t)$$

$$y(t) = E(\mathcal{H})^T x(t)$$

- Each node corrupted by zero-mean white Gaussian noise.
- \mathcal{H} models the performance network (i.e., $\mathcal{H} \subseteq \mathcal{G}$ or $\mathcal{H} = \mathcal{K}_n$)

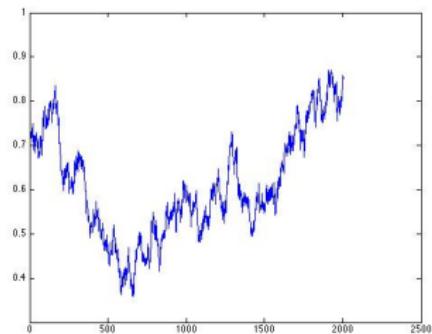


consensus state (average) is
driven by noise

$$\frac{d}{dt} \text{avg}(x(t)) = \frac{1}{n} \mathbf{1}^\top w(t)$$

covariance exhibits a random walk

$$\mathcal{E}(\text{avg}(x(t)^2)) = \frac{\sigma_w^2}{n} t$$

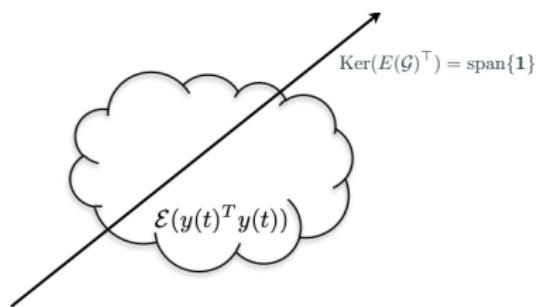


THE NOISY CONSENSUS PROTOCOL

When driven by noise, it is meaningful to examine how noises effect the **stead-state covariance of the relative states**

Idea

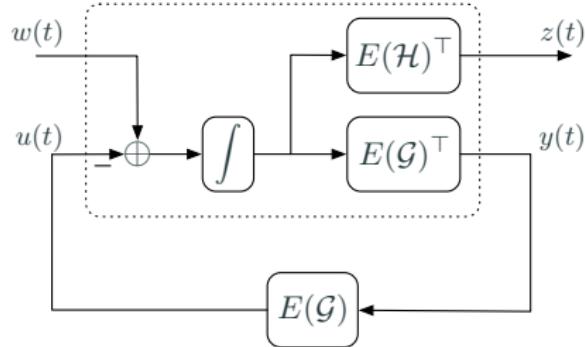
Characterized by the \mathcal{H}_2 performance



MINIMAL REALIZATIONS AND THE EDGE LAPLACIAN

A two-port model

$$\begin{aligned}\dot{x}(t) &= -L(\mathcal{G})x(t) + w(t) \\ z(t) &= E(\mathcal{H})^T x(t)\end{aligned}$$



Note the system is *not* minimal (unobservable) and also has unbounded \mathcal{H}_2 norm (eigenvalue at 0)

⇒ Find a stable minimal realization!

$$S = \begin{bmatrix} P & \frac{1}{\sqrt{n}} \mathbf{1} \end{bmatrix} \quad \mathbf{1}^\top P = 0$$

$$\tilde{x}(t) = S^{-1}x(t)$$

\mathcal{G}

$$S^{-1}L(\mathcal{G})S = \left[\begin{array}{cccc|c} 2.90 & 0.90 & 0.90 & -0.40 & 0.00 \\ 0.90 & 1.90 & 0.90 & 0.60 & 0.00 \\ 0.90 & 0.90 & 1.90 & 0.60 & -0.00 \\ -0.40 & 0.60 & 0.60 & 1.29 & -0.00 \\ \hline 0.00 & 0.00 & 0.00 & 0.00 & -0.00 \end{array} \right]$$

SPANNING TREES AND CO-TREES

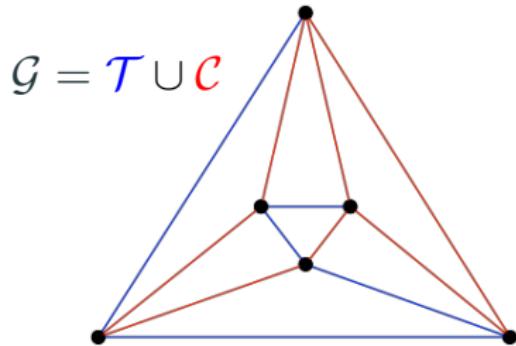
A connected graph can be decomposed into a **spanning tree** and the edges that complete **cycles** (co-tree)

Cycles can be expressed as a “linear combination” of edges in the tree

$$E(\mathcal{C}) = E(\mathcal{T})R$$

$$E(\mathcal{G}) = E(\mathcal{T}) \begin{bmatrix} I & R \end{bmatrix}$$

R is referred to as the *Tucker representation* of \mathcal{G} with spanning tree \mathcal{T}



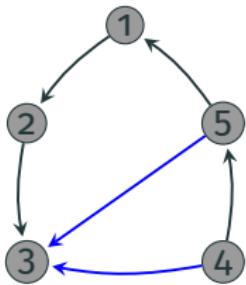
Theorem [Godsil and Royle, 2001]

The **cycle space** of \mathcal{G} is spanned by the fundamental cycles of \mathcal{G} .

$$\text{Ker}[E(\mathcal{G})] = \text{Im} \begin{bmatrix} -R \\ I \end{bmatrix}$$

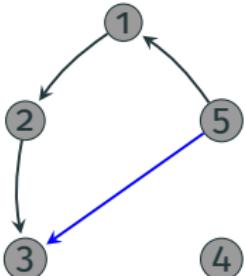
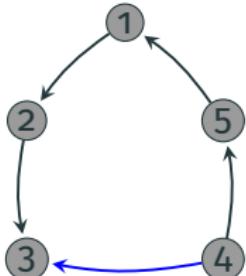
$$R = \underbrace{(E(\mathcal{T})^\top E(\mathcal{T}))^{-1}}_{E_T^L} E(\mathcal{T})^\top E(\mathcal{C})$$

SPANNING TREES AND CO-TREES



$$E(\mathcal{T}) = \begin{bmatrix} 1 & 0 & 0 & -1 \\ -1 & 1 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix}$$

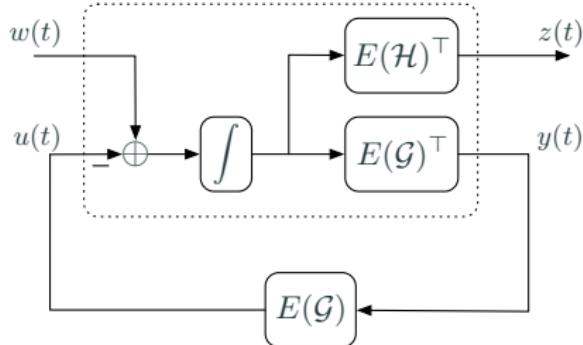
$$R = \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}$$



MINIMAL REALIZATIONS AND THE EDGE LAPLACIAN

A two-port model

$$\begin{aligned}\dot{x}(t) &= -L(\mathcal{G})x(t) + \textcolor{red}{w(t)} \\ z(t) &= \textcolor{blue}{E(\mathcal{H})}^T x(t)\end{aligned}$$



⇒ Find a stable minimal realization!

$$S^{-1} = \begin{bmatrix} E(\mathcal{T})^\top \\ \frac{1}{\sqrt{n}} \mathbf{1}^\top \end{bmatrix}$$

$$\tilde{x}(t) = \begin{bmatrix} x_\tau(t) \\ \text{avg}(x(t)) \end{bmatrix} = S^{-1}x(t)$$

$$S^{-1}L(\mathcal{G})S = \begin{bmatrix} L_{ess}(\mathcal{G}) & \mathbf{0}^\top \\ \mathbf{0} & 0 \end{bmatrix}$$

The Essential Edge Laplacian

$$L_{ess}(\mathcal{G}) := (E(\mathcal{T})^\top E(\mathcal{T}))(I + RR^\top)$$



$$S^{-1}L(\mathcal{G})S = \begin{bmatrix} E(\mathcal{T})^\top E(\mathcal{T})(I + RR^\top) & \mathbf{0}^\top \\ \mathbf{0} & 0 \end{bmatrix} = \begin{bmatrix} 2 & 1 & -1 & 0 \\ 1 & 2 & -1 & 0 \\ -1 & -1 & 2 & -1 \\ 0 & 0 & -1 & 2 \end{bmatrix} = L_e(\mathcal{T})$$

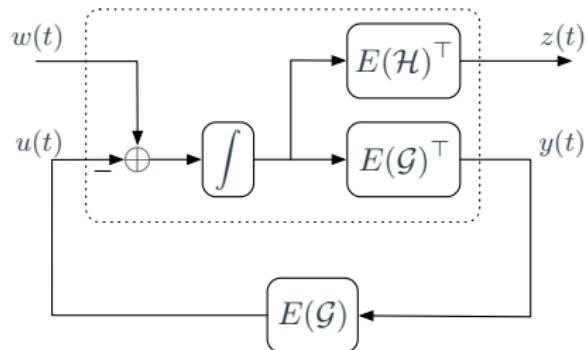
Edge Laplacian

$$L_e(\mathcal{G}) = E(\mathcal{G})^\top E(\mathcal{G}) \in \mathbb{R}^{|\mathcal{E}| \times |\mathcal{E}|}$$

- shares the same non-zero eigenvalues of $L(\mathcal{G})$
- $L_e(\mathcal{T})$ is positive definite
- indexed by the **edges** in the graph
- $[L_e(\mathcal{G})]_{ij} = \pm 1$ when *edge i* is adjacent to *edge j*
- $\text{Ker}[L_e(\mathcal{G})]$ is spanned by fundamental cycles in \mathcal{G}

⟨2 PERFORMANCE OF CONSENSUS

$$\begin{aligned}\dot{x}(t) &= -L(\mathcal{G})x(t) + \textcolor{red}{w}(t) \\ z(t) &= \textcolor{blue}{E}(\mathcal{H})^T x(t)\end{aligned}$$



Theorem [Zelazo and Mesbahi, TAC2011]

The \mathcal{H}_2 performance of the consensus protocol is

$$\|\Sigma(\mathcal{G})\|_2^2 = \text{Tr}[E(\mathcal{H})^T E_{\mathcal{T}}^L X E_{\mathcal{T}}^L E(\mathcal{H})],$$

where

$$X = \frac{1}{2} (I + RR^\top)^{-1}$$

is the positive definite solution to the Lyapunov equation

$$\mathcal{L}(X) = -L_{ess}(\mathcal{G})X - XL_{ess}(\mathcal{G})^\top + E(\mathcal{T})^\top E(\mathcal{T}) = 0.$$

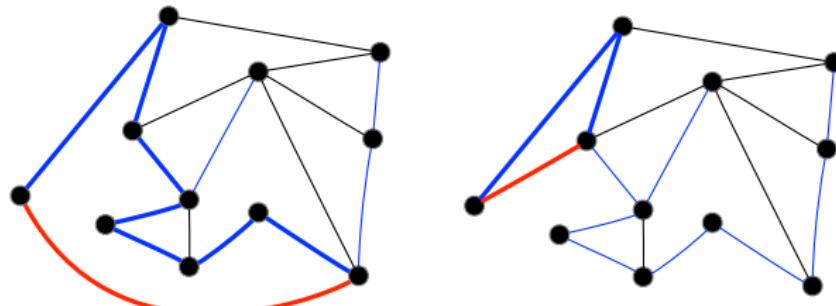
⟨2 PERFORMANCE OF CONSENSUS

Theorem [Zelazo et al., Systems & Controls Letters, 2013]

Consider the consensus protocol with $\mathcal{G} = \mathcal{H} = \mathcal{T}$ and an edge $e \notin \mathcal{G}$. Then

$$\|\Sigma(\mathcal{T} \cup e)\|_2^2 = \|\Sigma_e(\mathcal{T})\|_2^2 - \frac{\ell(c) - 1}{2\ell(c)},$$

where $\ell(c)$ is the length of the fundamental cycle created by adding the edge e .



- long cycles are better than short ones

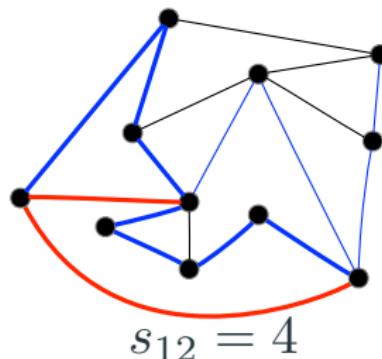
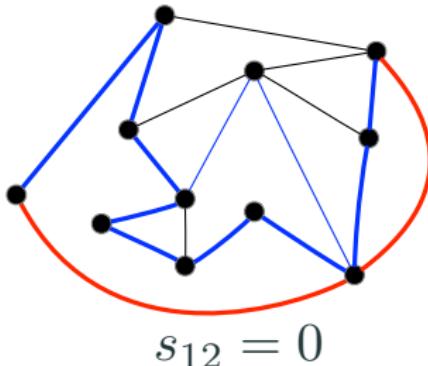
⟨2 PERFORMANCE OF CONSENSUS

Corollary [Zelazo et al., Systems & Controls Letters, 2013]

Consider the consensus protocol with $\mathcal{G} = \mathcal{H} = \mathcal{T}$ and an edges $e_1, e_2 \notin \mathcal{G}$. Then

$$\|\Sigma(\mathcal{T} \cup \{e_1, e_2\})\|_2^2 = \|\Sigma_e(\mathcal{T})\|_2^2 - \left(1 - \frac{\ell(c_1) + \ell(c_2)}{2(\ell(c_1)\ell(c_2) - s_{12}^2)}\right),$$

where s_{ij} is the edge correlation number for cycles c_i and c_j .

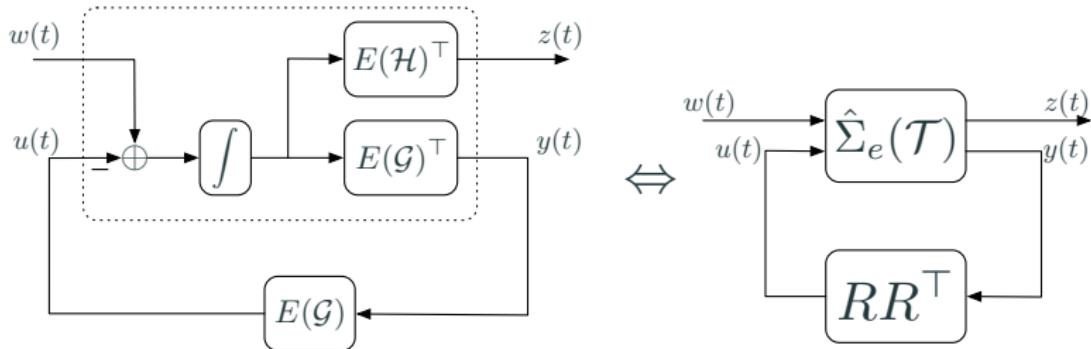


- *edge disjoint* cycles are better

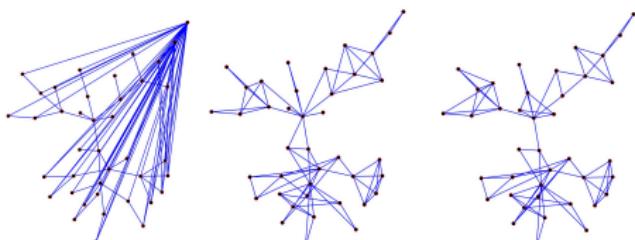
DESIGN OF CYCLES

A network design problem

Given a graph \mathcal{G} with spanning tree \mathcal{T} , add k edges that optimizes $\|\Sigma(\mathcal{G})\|_2^2$.

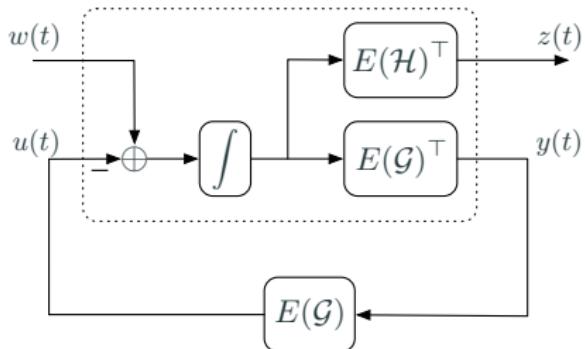


- Cycles interpreted as a *feedback system*
- Can be formulated as a *mixed-integer SDP*
- re-weighted ℓ_1 optimization; ADMM

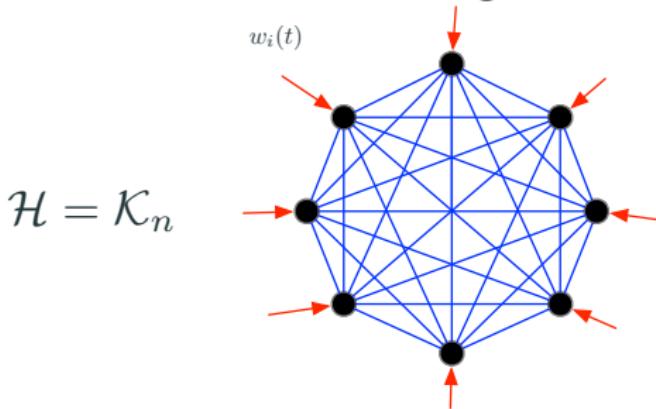


H₂ PERFORMANCE OF CONSENSUS

$$\begin{aligned}\dot{x}(t) &= -L(\mathcal{G})x(t) + \textcolor{red}{w}(t) \\ z(t) &= \textcolor{blue}{E}(\mathcal{H})^T x(t)\end{aligned}$$



What is the performance when monitoring **all** relative state pairs?



CIRCUIT INTERPRETATIONS

Linear Consensus as an RC-Circuit

$$\dot{x}(t) = -L(\mathcal{G})x(t) + w(t)$$

$$y(t) = E(\mathcal{H})^T x(t)$$

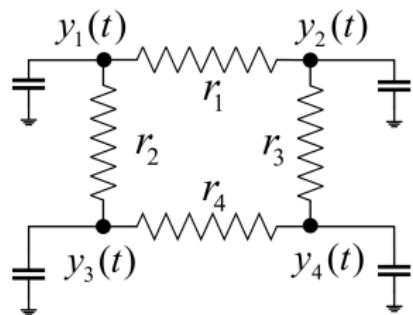
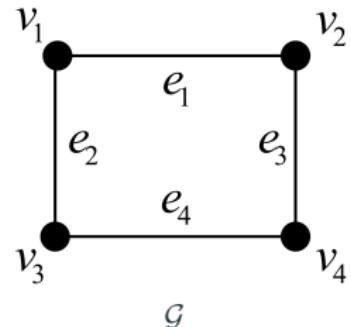
Capacitors \Leftrightarrow Node Dynamics (integrators)

Resistors \Leftrightarrow Edge Dynamics (linear gain)

- edge weights model the *admittance* of the resistor

$$r_i = \frac{1}{w_i}$$

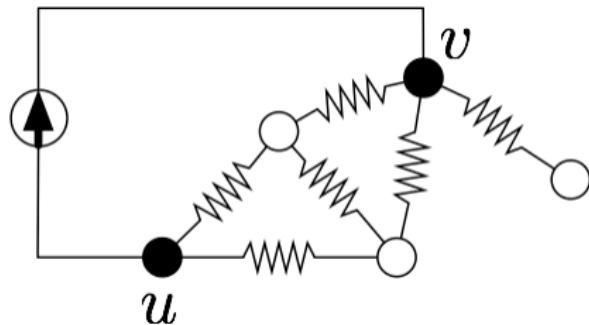
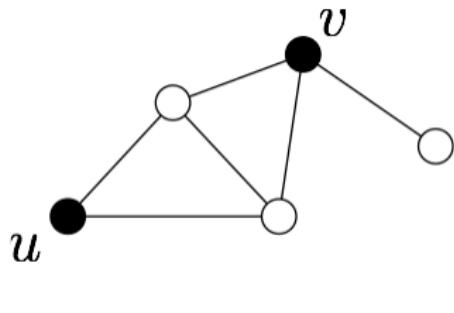
- in steady-state, network corresponds to a *resistive circuit*



RC circuit

EFFECTIVE RESISTANCE

The **effective resistance** between two nodes u and v is the electrical resistance measured across the nodes when the graph represents a resistive circuit.



Effective Resistance Calculation [Klein and Randić 1993]

$$\mathcal{R}_{uv}(\mathcal{G}) = [L^\dagger(\mathcal{G})]_{uu} + 2[L^\dagger(\mathcal{G})]_{uv} + [L^\dagger(\mathcal{G})]_{vv}$$

The *total effective resistance* of a graph is the sum over all pairs of nodes of $\mathcal{R}_{uv}(\mathcal{G})$,

EFFECTIVE RESISTANCE AND THE EDGE LAPLACIAN

Proposition

Consider a graph \mathcal{G} with spanning tree \mathcal{T} and Tucker matrix R . Let R_{uv} satisfy $(\mathbf{e}_u - \mathbf{e}_v) = E(\mathcal{T})R_{uv}$. Then the effective resistance between nodes u and v can be computed as

$$\mathcal{R}_{uv}(\mathcal{G}) = R_{uv}^\top (I + RR^\top)^{-1} R_{uv}.$$

This can be extended to derive an expression for the total effective resistance. Let $R_{\mathcal{K}_n}$ satisfy $E(\mathcal{K}_n) = E(\mathcal{T})R_{\mathcal{K}_n}$, representing the Tucker matrix for all possible edges, then

$$\mathcal{R}_{tot}(\mathcal{G}) = \text{Tr}[R_{\mathcal{K}_n}^\top (I + RR^\top)^{-1} R_{\mathcal{K}_n}].$$

Performance when $\mathcal{H} = \mathcal{K}_n$

$$\|\Sigma(\mathcal{G})\|_2^2 = \frac{1}{2}\mathcal{R}_{tot}(\mathcal{G})$$

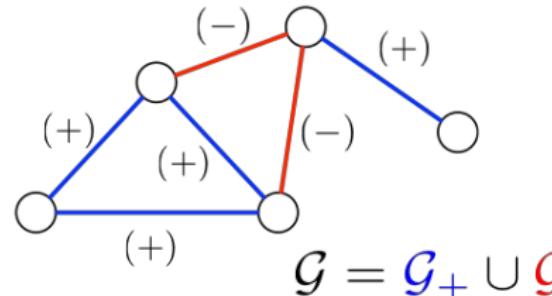
EFFECTIVE RESISTANCE AND SIGNED NETWORKS

a **signed graph** is a graph with positive and negative edge weights

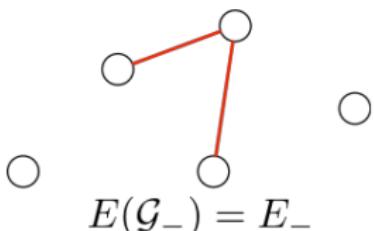
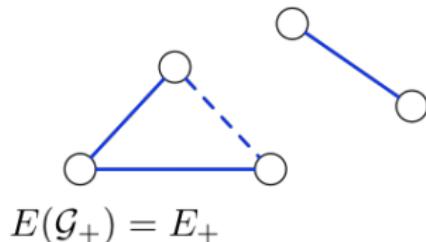
$$\mathcal{G} = (\mathcal{V}, \mathcal{E}, \mathcal{W})$$

$$\mathcal{W} : \mathcal{E} \rightarrow \mathbb{R}$$

$$\mathcal{E}_+ = \{e \in \mathcal{E} : \mathcal{W}(e) > 0\}$$



$$\mathcal{E}_- = \{e \in \mathcal{E} : \mathcal{W}(e) < 0\}$$



$$L(\mathcal{G}) = E(\mathcal{G}_+) W_+ E(\mathcal{G}_+)^T - E(\mathcal{G}_-) |W_-| E(\mathcal{G}_-)^T$$

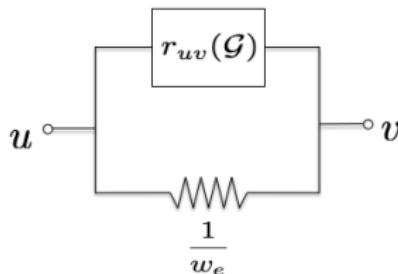
EFFECTIVE RESISTANCE AND SIGNED NETWORKS

Theorem [Zelazo and Bürger, TCNS2017]

Let $\mathcal{G} = (\mathcal{V}, \mathcal{E}_>)$ be a strictly positive network with edge functions $\mu_k = w_k \zeta_k$ (i.e., $w_k > 0$ for all $k \in \mathcal{E}$) and let $\bar{\mathcal{G}} = (\mathcal{V}, \mathcal{E}_> \cup e)$ where $e = (u, v)$ is a negative edge with weight $w_e < 0$. Then the signed consensus network reaches agreement if and only if

$$|w_e| \leq r_{uv}^{-1},$$

where r_{uv} is the effective resistance in \mathcal{G} between nodes u and v .



The negative edge weights effectively creates an **open circuit**

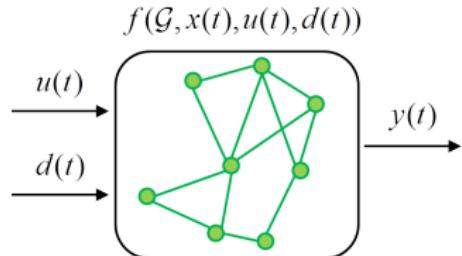
SUMMARY AND OUTLOOKS

General Dynamics

$$\dot{x}(t) = f(\mathcal{G}, x(t), u(t), d(t))$$

$$y(t) = g(\mathcal{G}, x(t), u(t), d(t))$$

- network structure influences the performance of network systems
- in linear consensus, \mathcal{H}_2 performance can be understood in terms of fundamental **structural** properties of the graph: trees and co-trees
- **effective resistance** is a



powerful concept for analyzing performance and robustness of linear consensus

- design of networks leverages combinatorial understanding of performance with modern optimization methods

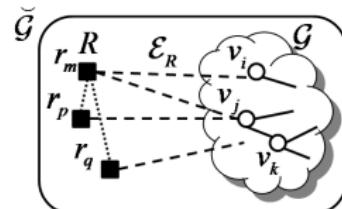
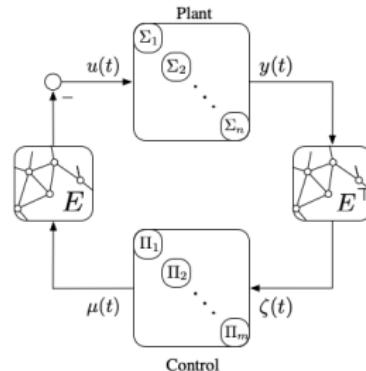
SUMMARY AND OUTLOOKS

Explore graph-theoretic interpretations for more general networked systems structures

Leader-follower networks

$$\dot{x}(t) = A(\mathcal{G}, \mathcal{R})x(t) + B(\mathcal{R})u(t)$$

- leader selection and \mathcal{H}_2 performance
- effective resistance interpretations
- network design using online



3.36pt

Introduction to Networked Dynamic Systems

Basic Graph Theory

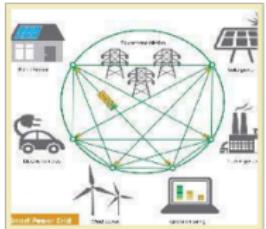
Protocols on Graphs

Structural Stability of Linear Time-Invariant Systems

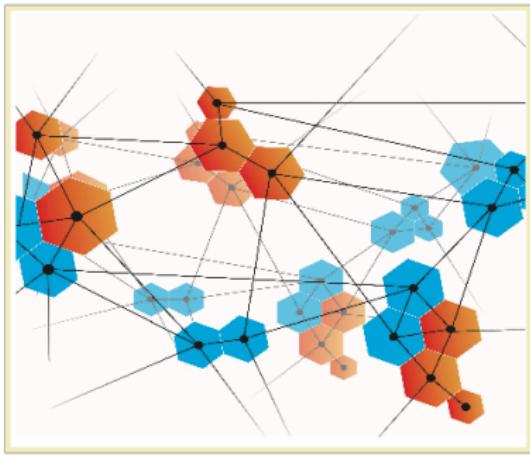
Graphs and Input-Output Properties of Network Systems

Unexplored Opportunities

NETWORKED DYNAMIC SYSTEMS



NETWORKS OF DYNAMICAL SYSTEMS ARE ONE OF **THE** ENABLING TECHNOLOGIES OF THE FUTURE



GRAPHS AT CDC

Why do we need this tutorial?

Network analysis and control

MoA03.5, MoA05.6, MoA07.2, MoA09.6, MoA12.2, MoA12.6, MoB03.3, MoB05.3, MoB10.1, MoB12.1, MoC03.1, MoC03.4, MoC08.1, MoC08.2, MoC13.6, MoC14.3, TuA03.6, TuA04.3, TuB09.1, TuB09.2, TuB12.1, TuB12.2, TuB12.3, TuB12.4, TuB12.5, TuB12.6, TuB12.7, TuB12.8, TuC04.1, TuC04.2, TuC04.3, TuC04.4, TuC04.5, TuC04.6, TuC12.1, TuC12.2, TuC12.3, TuC12.4, TuC12.5, TuC12.6, TuC12.7, TuC12.8, TuC18.5, TuC18.6, WeA09.2, WeA09.3, WeA09.4, WeA09.5, WeA09.6, WeA12.1, WeA12.2, WeA12.3, WeA12.4, WeA12.5, WeA12.6, WeB03.6, WeB05.1, WeB05.6, WeB12.5, WeB12.6, WeB13.1, WeB13.2, WeB13.3, WeB13.4, WeB14.1, WeB14.6, WeB18.6, WeC01.6, WeC05.1, WeC05.5, WeC12.1, WeC12.3

Networked control systems

MoA01.3, MoA03.4, MoA03.5, MoA04.2, MoA04.3, MoA04.4, MoA04.5, MoA04.6, MoA05.1, MoA05.3, MoA10.5, MoA12.1, MoA12.2, MoA12.3, MoA12.4, MoA12.5, MoA12.6, MoB03.2, MoB04.3, MoB04.4, MoB04.5, MoB09.4, MoB12.1, MoB12.2, MoB12.3, MoB12.4, MoB12.5, MoB12.6, MoB12.7, MoB12.8, MoB14.4, MoC03.4, MoC04.2, MoC04.3, MoC04.5, MoC09.4, MoC10.1, MoC12.1, MoC12.2, MoC12.3, MoC12.4, MoC12.5, MoC12.6, MoC13.1, MoC13.2, MoC13.3, MoC13.4, MoC13.5, MoC13.6, MoC19.1, TuA01.6, TuA02.1, TuA02.2, TuA02.3, TuA12.2, TuA12.3, TuA12.4, TuA12.5, TuA12.6, TuA15.5, TuA19.3, TuB02.1, TuB02.2, TuB02.3, TuB02.4, TuB02.5, TuB02.6, TuB02.7, TuB12.2, TuB12.3, TuB12.4, TuB12.5, TuB12.6, TuB12.7, TuB12.8, TuB14.3, TuB14.4, TuB19.3, TuC02.4, TuC03.2, TuC03.3, TuC05.5, TuC09.1, TuC11.6, TuC13.1, TuC16.4, WeA03.1, WeA03.3, WeA03.5, WeA05.6, WeA09.5, WeA12.4, WeA12.5, WeA12.6, WeA14.4, WeA16.1, WeB01.3, WeB04.3, WeB04.4, WeB04.5, WeB08.1, WeB09.5, WeB10.3, WeB10.4, WeB12.3, WeB12.4, WeB13.1, WeB18.1, WeB19.3, WeB19.4, WeC07.2, WeC15.6, WeC17.3, WeC20.4, WeC21.4

Control system architecture

Cooperative control

MoA17.2, MoC07.6, TuA04.5, TuB06.3, TuB12.6, WeA05.2, WeB14.3, WeC05.4

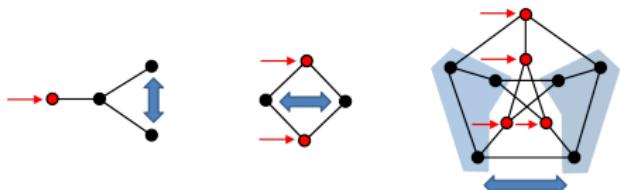
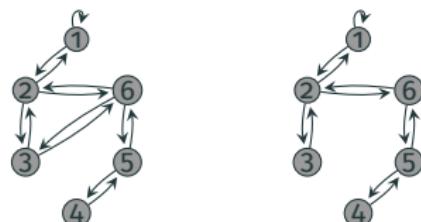
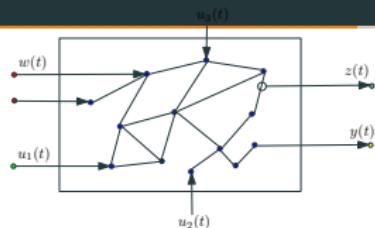
See also Large-scale Systems

MoA03.3, MoA03.4, MoA03.6, MoA11.6, MoA14.1, MoA14.2, MoA14.3, MoA14.4, MoA14.5, MoB03.1, MoB03.2, MoB05.5, MoB12.6, MoB14.1, MoB14.5, MoB14.6, MoB14.7, MoB14.8, MoB14.9, MoB15.5, MoB17.2, MoB17.4, MoC03.6, MoC12.2, MoC14.1, MoC14.2, MoC14.3, MoC14.4, MoC14.5, MoC14.6, MoC17.2, MoSP1.1, TuA03.2, TuA03.3, TuA05.2, TuA09.8, TuA10.8, TuA11.1, TuA12.1, TuA14.4, TuA16.5, TuB04.1, TuB14.5, TuB17.6, TuC05.1, TuC09.2, TuC11.5, TuC11.6, TuC14.2, TuC14.3, WeA03.5, WeA05.2, WeA05.4, WeA05.5, WeA05.6, WeA14.2, WeA14.3, WeA14.5, WeB04.4, WeB12.3, WeB13.1, WeB13.2, WeB14.2, WeB14.3, WeB14.4, WeB14.5, WeC14.1, WeC20.4

The **network approach** to systems is here to stay. This tutorial aims to bring to the forefront the role of graphs in these systems.

So far in this tutorial...

- graphs and modelling of network systems
- stability of network systems
- input-output properties of network systems



A GRAPH STRUCTURE \Leftrightarrow SYSTEM BEHAVIOR MORPHISM

We are interested in morphisms between

(networks/operations) \Leftrightarrow (systems/properties)

Our thesis is that for control theoretic methods to have an impact in the growing field of networks, our techniques should be modular, scalable, and offer flexibility in their use.

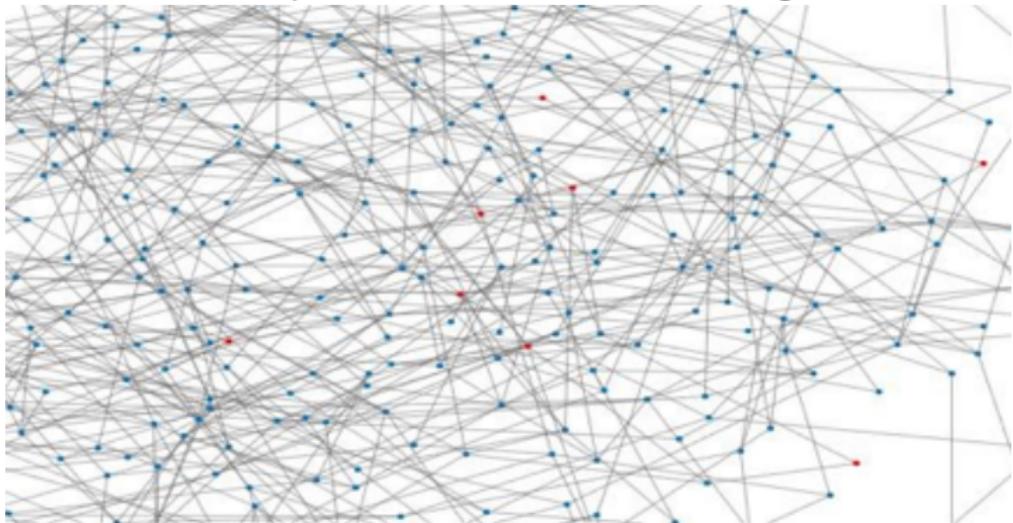
Some areas that have been explored in this direction include:

- structural considerations
- compositional perspective/motifs
- approximations
- randomness

We believe this area is highly unexplored!

Extremal Graphs

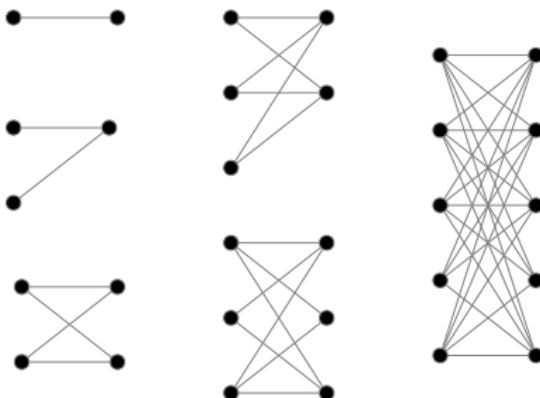
How do we analyze networks that are too large to model?



- fault detection and isolation
- power distribution networks
- transportation networks
- internet-of-things
- cyber-physical systems
- social networks

Mantel's Theorem (1907)

If a graph \mathcal{G} on n vertices contains no triangles, then it contains at most $\frac{n^2}{4}$ edges.



The complete bipartite graphs are extremal

Extremal graph theory studies how global properties of a graph (i.e., number of edges) relate to local substructures (i.e., a triangle subgraph)

Forbidden Subgraph Problem

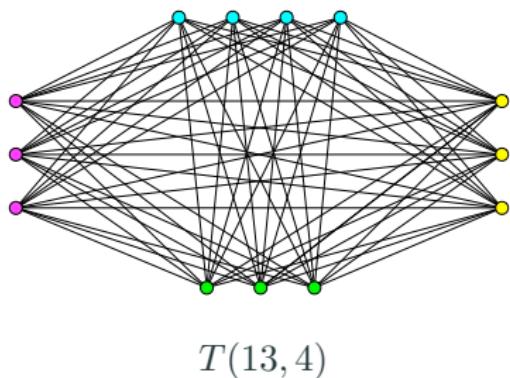
Given a set \mathbb{H} of *forbidden graphs*, what is the maximum number of edges in a graph \mathcal{G} on n nodes (denoted $e(\mathcal{G})$) such that $\mathcal{H} \not\subseteq \mathcal{G}$ for any $\mathcal{H} \in \mathbb{H}$?

Extremal Number $ex(n, \mathcal{G}) = \max_{\mathcal{H} \not\subseteq \mathcal{G}} e(\mathcal{G})$

Generalize Mantel's Theorem for \mathcal{K}_r

Túran Graphs $T(n, r)$ - complete r -partite graphs with n vertices

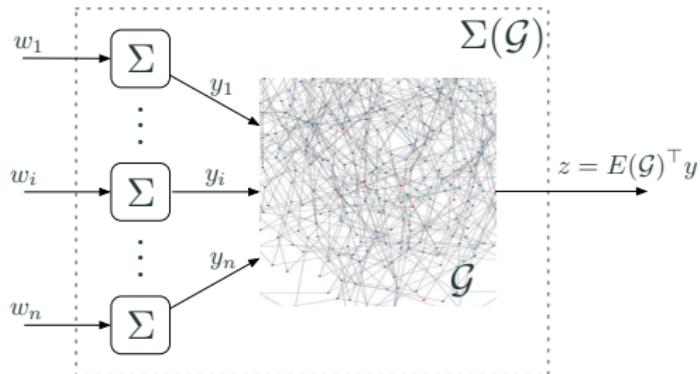
$$e(n, \mathcal{K}_r) \leq \frac{n^2}{2} \left(1 - \frac{1}{r-1}\right)$$



- avoiding paths of length k
- avoiding Hamiltonian cycles
- avoiding even length cycles

- avoiding edge disjoint cycles

A simple example...



A relative sensing network

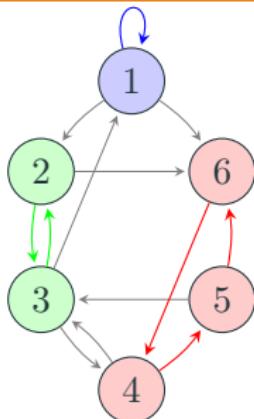
$$\|\Sigma(\mathcal{G})\|_2^2 = 2|\mathcal{E}|\|\Sigma\|_2^2$$

Proposition

Let $\Sigma(\mathcal{G})$ be a relative sensing network with n agents such that \mathcal{G} is K_{r+1} -free. Then the \mathcal{H}_2 performance of $\Sigma(\mathcal{G})$ is at most $n^2 \frac{r}{r+1} \|\Sigma\|_2^2$.

RECALL: K-DECOMPOSITIONS

- *k-cycle* in \mathcal{G} : a sequence of k **distinct** nodes connected by edges.
- Two cycles are **disjoint** if they have no nodes in common.
- *k-decomposition* in \mathcal{G} : union of *disjoint* cycles covering k nodes.
A k -decomposition is given by cycles S_1, \dots, S_l if the S_i are disjoint and $|S_1| + \dots + |S_l| = k$.
- **Hamiltonian cycle (resp. decomposition):** n -cycle (resp. decomposition).

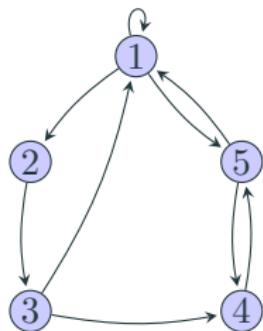


1-cycle = (1)
2-cycle: (23)
3-cycle: (456)
3-decomp.: (1)(23) or (456)
4-decomp.: (1)(456)
5-decomp.: (23)(456)

A NECESSARY CONDITION FOR STABILITY

Theorem⁴

A digraph \mathcal{G} is stable only if it contains a k -decomposition for each $k = 1, 2, \dots, n$



$$\begin{bmatrix} * & * & 0 & 0 & * \\ 0 & 0 & * & 0 & 0 \\ * & 0 & 0 & * & 0 \\ 0 & 0 & 0 & 0 & * \\ * & 0 & 0 & * & 0 \end{bmatrix}$$

An extremal question

What is the maximum number of edges in a graph \mathcal{G} on n nodes before a k -decomposition appears?

⁴B. "Sparse Stable Systems", Systems and Control Letters, 2013

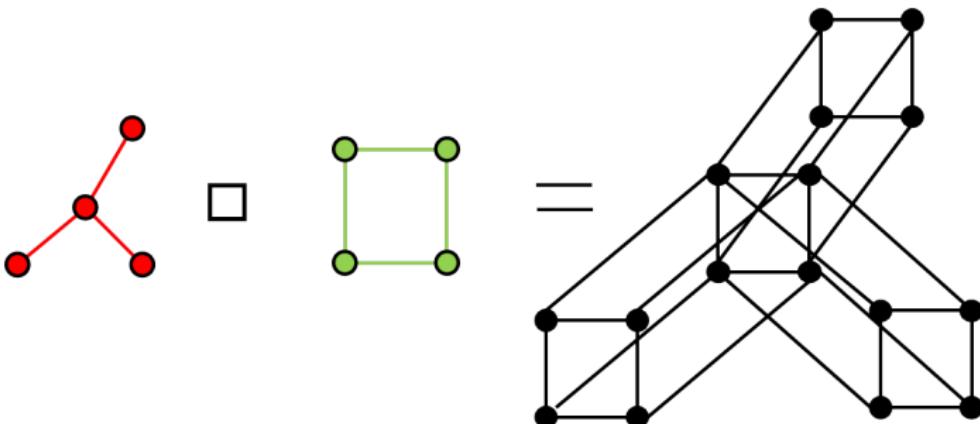
Composite Networks

COMPOSITIONAL APPROACHES: A GENERAL SETUP

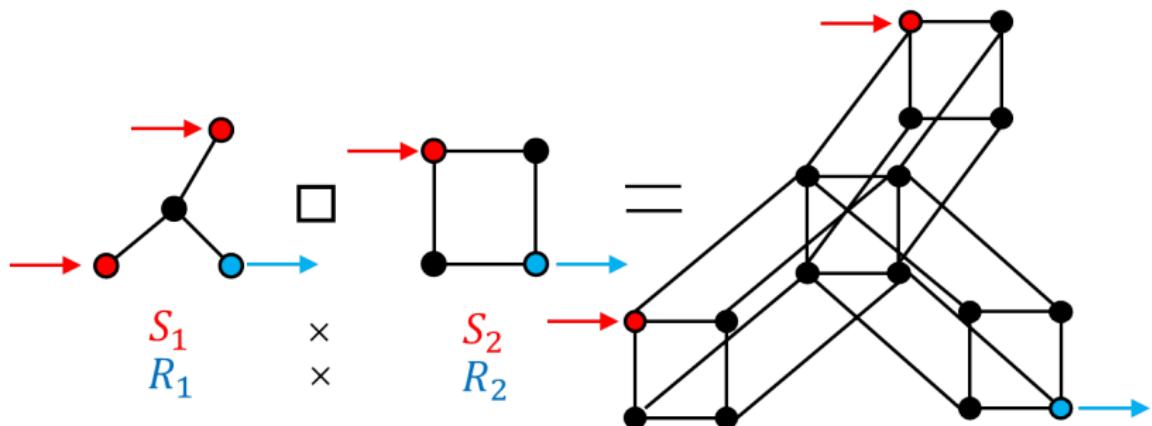
- let \mathcal{P} be a system theoretic property, \mathbf{G} be a class of graphs, and consider $\mathcal{P}(\mathbf{G})$
- consider a subset of \mathbf{G} and examine how \mathcal{P} varies over this subset
- impose algebraic operations on \mathbf{G} and examine how \mathcal{P} behaves with respect to this algebra
- make \mathbf{G} a semi-lattice and examine how the ordering on \mathbf{G} is reflected on \mathcal{P}

CASE IN POINT: COMPOSITE NETWORKS

Controllability of the product networks?



INPUT AND OUTPUT SET PRODUCT



Theorem 1: Product Controllability

The dynamics

$$\dot{x}(t) = -A(\prod_{\square} \mathcal{G}_i)x(t) + B(\prod_{\times} S_i)u(t)$$

$$y(t) = C(\prod_{\times} R_i)x(t)$$

where $A(\prod_{\square} \mathcal{G}_i)$ has **simple** eigenvalues is controllable/observable if and only if

$$\dot{x}_i(t) = -A(\mathcal{G}_i)x_i(t) + B(S_i)u_i(t)$$

$$y_i(t) = C(R_i)x_i(t)$$

is controllable/observable for all i .

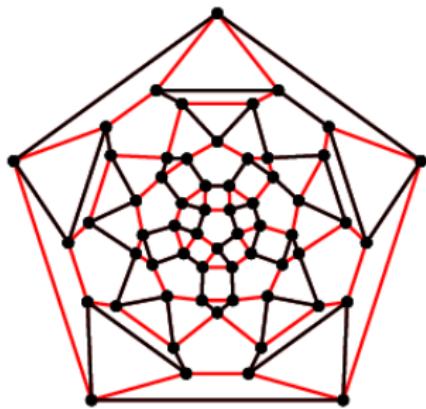
CONCLUSIONS

Graph Theory

- Algebraic graph theory
- Geometric graph theory
- Extremal graph theory
- Probabilistic graph theory
- Topological graph theory

Systems Theory

- Stability
- Performance
- Input-Output Properties
- Control Synthesis
- Control Architectures



Thank you!