

SYMMETRY PRESERVING MOTION COORDINATION

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Workshop: *Rigidity Theory applied to Dynamic Systems from Parallel Robots to Multi-Agent Formations*

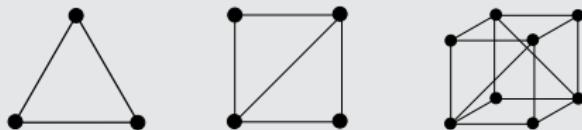
Technion - Israel Institute of Technology



Formation Control Objective

Given a team of robots endowed with the ability to sense/communicate with neighboring robots, design a control for each robot using only local information that

- moves the team into a desired spatial configuration - **formation acquisition**
- moves the team into a desired spatial configuration while simultaneously moving the formation through space as a rigid body - **formation maneuvering**



AGENT CONFIGURATIONS

- we consider a team of n agents in a metric space $\mathbb{R}^d, d \in \{2, 3\}$,

$$p_i(t) \in \mathbb{R}^d$$

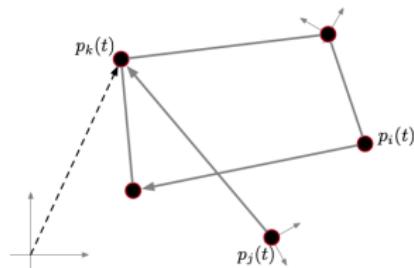
- the **configuration** of the agents at time t is the vector

$$p(t) = \begin{bmatrix} p_1(t) \\ \vdots \\ p_n(t) \end{bmatrix} \in \mathbb{R}^{nd}$$

- agent dynamics modeled as integrators

$$\dot{p}_i(t) = u_i(t), i = 1, \dots, n$$

- agents interact according to a **sensing graph** $\mathcal{G} = (\mathcal{V}, \mathcal{E})$



- a **framework** is the pair (\mathcal{G}, p)

FORMATION CONSTRAINTS

- The **desired formation** is characterized by a set of M constraints, encoded in the function $F : \mathbb{R}^{nd} \rightarrow \mathbb{R}^M$, and a configuration \mathbf{p}^* satisfying the constraints.
- The set of all **feasible formations** is

$$\mathcal{F}(p) = \{p \in \bar{\mathcal{D}} \mid F(p) = F(\mathbf{p}^*)\}$$

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Formation Control Objective

For an ensemble of n agents with dynamics

$$\dot{p}_i = u_i,$$

with $p_i(t) \in \mathbb{R}^d$, an information exchange graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, and formation constraint function $F : \mathbb{R}^{nd} \rightarrow \mathbb{R}^M$, design a distributed control law for each agent $i \in \{1, \dots, n\}$ such that the set

$$\mathcal{F}(p) = \{p \in \bar{\mathcal{D}} \mid F(p) = F(\mathbf{p}^*)\},$$

is asymptotically stable.

Theorem - Distance Constrained Formation Control

Consider the potential function

$$V(p) = \frac{1}{4} \sum_{i \sim j} \left(\|p_i(t) - p_j(t)\|^2 - (d_{ij}^*)^2 \right)^2$$

and assume the desired distances d_{ij}^* correspond to a feasible formation. Then the gradient dynamical system

$$\dot{p} = -\nabla_p V(p) = -R^T(p)R(p)p + R^T(p)(d^*)^2$$

asymptotically converges to the critical points of the potential function, i.e., $\frac{\partial V(p)}{\partial p} = 0$.

- $R(p)$ is the *rigidity matrix* for the framework (\mathcal{G}, p)
- rigidity theory used here to understand more about the equilibrium sets

PROOF SKETCH

(following De Queiroz '18)

Define some notations...

- relative positions: $\tilde{p}_{ij} = p_i - p_j$
- distance error: $e_{ij} = \|\tilde{p}_{ij}\| - d_{ij}^*$
- intermediate variable: $z_{ij} = \|\tilde{p}_{ij}\|^2 - (d_{ij}^*)^2 = e_{ij}(e_{ij} + 2d_{ij}^*)$

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introduce Lyapunov candidate:

$$V(e) = \frac{1}{4} \sum_{i \sim j} z_{ij}^2 = z^T z$$

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time-derivative of Lyapunov function along trajectories

$$\dot{V} = \dot{z}^T R(p) z$$

IDEA: Design control u to ensure Lyapunov function is decreasing!

- **Formation acquisition:** $u = -R(p)^T z$
ensures stable formation dynamics
“classic” distance-constrained formation controller

FORMATION MANEUVERING

Formation maneuvering aims to satisfy the formation control objective while simultaneously moving the formation through space as a rigid body.

FORMATION MANEUVERING

Formation maneuvering aims to satisfy the formation control objective while simultaneously moving the formation through space as a rigid body.

...recall our earlier Lyapunov function

$$\dot{W} = z^T R(p) u$$

choose $u = u_a + u_m$

- $u_a = -R(p)^T z$: used to attain desired formation

- $u_m = \mathbb{1} \otimes v_0 + \begin{bmatrix} \vdots \\ \omega_0 \times \tilde{q}_i \\ \vdots \end{bmatrix}$: rigid body translation (v_0) and rotation about a point $(\omega_0 \times \tilde{q}_i)$

Main Idea: rigid body rotations and translations are in the Kernel of the rigidity matrix!

if we relax our requirement to achieve **formation shape**, does it enrich the class of distance-preserving motions we can achieve?

Flexes of Frameworks

A framework $\mathcal{F} = (\mathcal{G}, p)$ is **flexible** if there exists a continuous motion of its joints (the points p_i) such that all pairs of joints connected by an edge remain at a constant distance, but between at least one pair of joints not joined by an edge, the distance changes.

- **infinitesimal flexes** can be found by examining the kernel of the rigidity matrix
- if the only infinitesimal flexes are the translations and rotations, the framework is **rigid**

BEYOND ROTATIONS AND TRANSLATIONS

Explore flexes of a framework that preserve
some notion of **symmetry**

symmetric frameworks and rigidity well explored in the mathematics community

- B. Schulze and W. Whiteley, *Rigidity of Symmetric Frameworks* 2017
- B. Schulze, *The Orbit Rigidity Matrix of a Symmetric Framework* 2011
- R. Connelly, *Rigidity and Symmetry* 2014

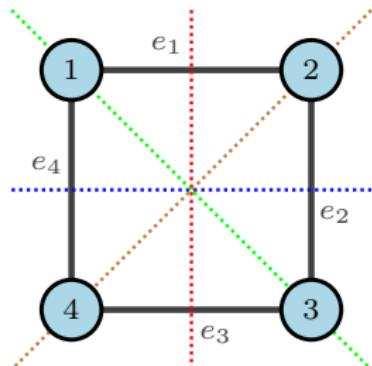
SYMMETRY AND GRAPH AUTOMORPHISMS

Graph Automorphism

An **automorphism** of the graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ is a permutation ψ of its vertex set such that

$$\{v_i, v_j\} \in \mathcal{E} \Leftrightarrow \{\psi(v_i), \psi(v_j)\} \in \mathcal{E}$$

Automorphisms encode graph **symmetries**



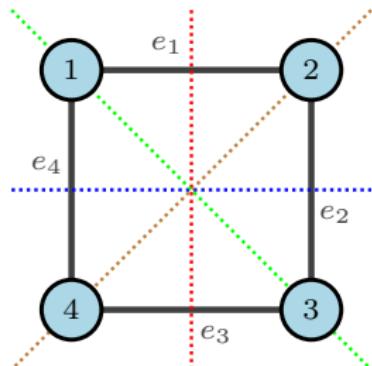
- identity: $\text{Id} = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 2 & 3 & 4 \end{pmatrix}$
- 90° rotation: $\psi_1 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 3 & 4 & 1 \end{pmatrix}$
- 180° rotation: $\psi_2 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 3 & 4 & 1 & 2 \end{pmatrix}$
- 270° rotation: $\psi_3 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 4 & 1 & 2 & 3 \end{pmatrix}$

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Automorphisms encode graph **symmetries**



- **reflection:** $\psi_4 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \end{pmatrix}$
- **reflection:** $\psi_5 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 4 & 3 & 2 & 1 \end{pmatrix}$
- **reflection:** $\psi_6 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 1 & 4 & 3 & 2 \end{pmatrix}$
- **reflection:** $\psi_7 = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 3 & 2 & 1 & 4 \end{pmatrix}$

Definition

Let X be a set, and let Γ be a collection of invertible functions $X \rightarrow X$. Then Γ is called a **group** if for any $\Gamma \ni f, g : X \rightarrow X$, both the composite function $f \circ g$ and the inverse function f^{-1} belong to Γ .

Automorphisms of a graph form a **group** - $\text{Aut}(\mathcal{G})$

- $\text{Aut}(\mathcal{G}) = \{\text{Id}, \psi_1, \psi_2, \psi_3, \psi_4, \psi_5, \psi_6, \psi_7\}$
- subgroup: $\Gamma_1 = \{\text{Id}, \psi_1, \psi_2, \psi_3\}$
- subgroup: $\Gamma_2 = \{\text{Id}, \psi_2, \psi_4, \psi_5\}$
- subgroup: $\Gamma_3 = \{\text{Id}, \psi_2\}$
- subgroup: $\Gamma_4 = \{\text{Id}, \psi_6\}$
- subgroup: $\Gamma_5 = \{\text{Id}, \psi_7\}$

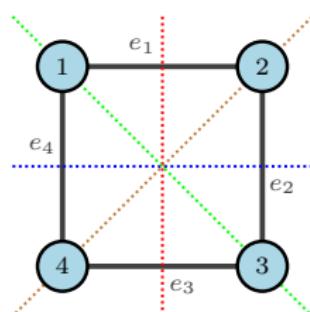
Γ -SYMMETRIC GRAPHS

Definition

A **Γ -Symmetric graph** is a graph for which there exists a group action $\theta : \Gamma \rightarrow \text{Aut}(\mathcal{G})$. The action θ is **free** if $\theta(\gamma)(i) \neq i$ for all $i \in \mathcal{V}$ and non-trivial $\gamma \in \Gamma$.

Definition

For a Γ -symmetric graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ and node $i \in \mathcal{V}$, the set $\Gamma^{(i)} = \{\theta(\gamma)(i) \mid \gamma \in \Gamma\}$ is called the **vertex orbit**. Similarly, for an edge $e = \{i, j\} \in \mathcal{E}$, the set $\Gamma^{(e)} = \{\{\theta(\gamma)(i), \theta(\gamma)(j)\} \mid \gamma \in \Gamma\}$ is termed the **edge orbit**.



Consider $\Gamma_3 = \{\text{Id}, \psi_2\}$

- **Vertex Orbit:**

$$\Gamma^{(1)} = \Gamma^{(3)} = \{1, 3\}, \quad \Gamma^{(2)} = \Gamma^{(4)} = \{2, 4\}$$

- **Edge Orbit:**

$$\Gamma^{(e_1)} = \Gamma^{(e_3)} = \{e_1, e_3\},$$

$$\Gamma^{(e_2)} = \Gamma^{(e_4)} = \{e_2, e_4\}$$

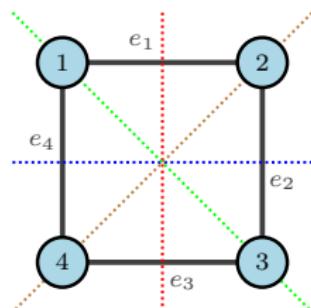
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Consider $\Gamma_2 = \{\text{Id}, \psi_2, \psi_4, \psi_5\}$

- **Vertex Orbit:**

$$\Gamma^{(i)} = \{1, 2, 3, 4\}$$

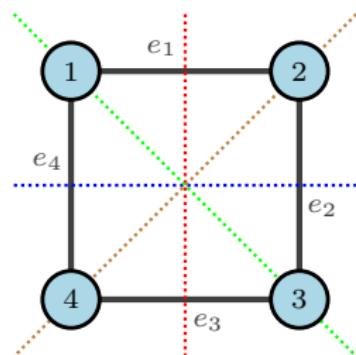
- **Edge Orbit:**

$$\Gamma^{(e_i)} = \{e_1, e_2, e_3, e_4\}$$

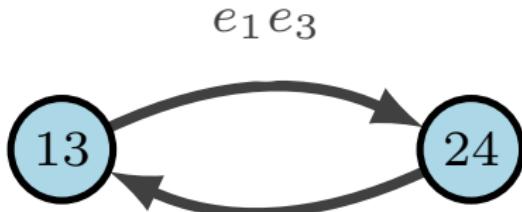
QUOTIENT Γ -GAIN GRAPHS

Definition

For a Γ -symmetric graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, the multigraph \mathcal{G}/Γ with vertex set $\mathcal{V}/\Gamma = \{\Gamma^{(i)} \mid i \in \mathcal{V}\}$ and edge set $\mathcal{E}/\Gamma = \{\Gamma^{(e)} \mid e \in \mathcal{E}\}$ is called the **quotient graph**.



Consider $\Gamma_3 = \{\text{Id}, \psi_2\}$

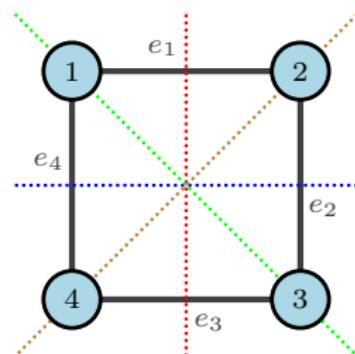


- nodes are the vertex orbits
- edges are the edge orbits

QUOTIENT Γ -GAIN GRAPHS

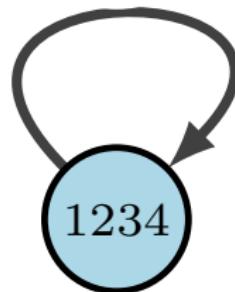
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$e_1 e_2 e_3 e_4$



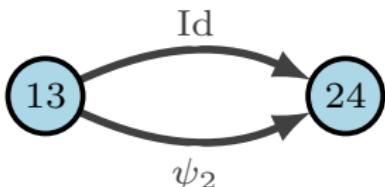
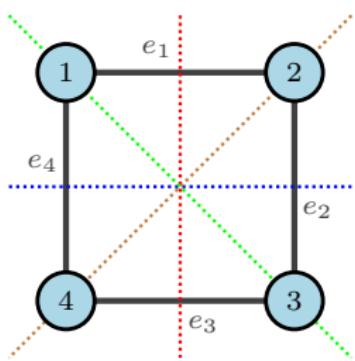
- nodes are the vertex orbits
- edges are the edge orbits

Definition

Let $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ be a Γ -symmetric graph, where the group action $\theta : \Gamma \rightarrow \text{Aut}(\mathcal{G})$ is free. Each edge orbit $\Gamma^{(e)}$ connecting $\Gamma^{(i)}$ and $\Gamma^{(j)}$ in \mathcal{G}/Γ can be written as $\{\{\theta(\gamma)(i), \theta(\gamma) \circ \theta(\alpha)(j)\} \mid \gamma \in \Gamma\}$ for a unique $\alpha \in \Gamma$. For each $\Gamma^{(e)}$, orient $\Gamma^{(e)}$ from $\Gamma^{(i)}$ to $\Gamma^{(j)}$ in \mathcal{G}/Γ and assign with the gain α . The resulting oriented quotient graph $\mathcal{G}_0 = (\mathcal{V}_0, \mathcal{E}_0)$, together with the gain labeling $w : E_0 \rightarrow \Gamma$, is the **quotient Γ -gain graph** (\mathcal{G}_0, w) of \mathcal{G} .

QUOTIENT Γ -GAIN GRAPHS

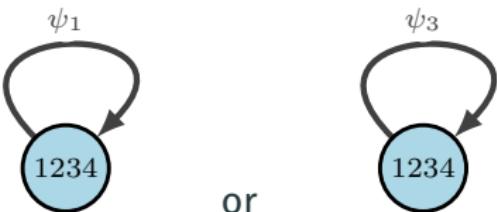
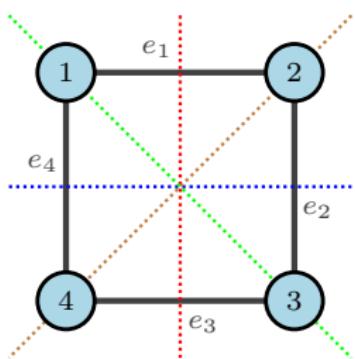
Consider $\Gamma_3 = \{\text{Id}, \psi_2\}$



- vertex orbit $\{1, 3\}$ is adjacent to $\{2, 4\} = \{\text{Id}(2), \text{Id}(4)\}$ under identity element
- vertex orbit $\{1, 3\}$ is adjacent to $\{2, 4\} = \{\psi_2(2), \psi_2(4)\}$ under image of ψ_2
- note no self-loops - no vertex orbit is adjacent to itself under Id or ψ_2

QUOTIENT Γ -GAIN GRAPHS

Consider $\Gamma_2 = \{\text{Id}, \psi_2, \psi_4, \psi_5\}$



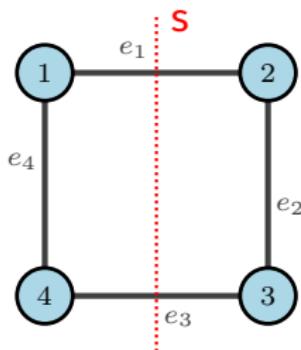
- vertex orbit $\{1, 2, 3, 4\}$ is adjacent to itself under ψ_1 or ψ_3
- no self loops with Id or ψ_2 - vertex orbit not adjacent to itself under these maps

Definition

Given a finite simple graph \mathcal{G} and a map $p : \mathcal{V} \rightarrow \mathbb{R}^d$, a **symmetry operation** of the framework (\mathcal{G}, p) in \mathbb{R}^d is an isometry x of \mathbb{R}^d such that for some $\alpha_x \in \text{Aut}(\mathcal{G})$ we have

$$x(p_i) = p_{\alpha_x(i)} \text{ for all } i \in \mathcal{V}.$$

The set of all symmetry operations of a framework (\mathcal{G}, p) forms a group under composition, called the **point group** of (\mathcal{G}, p) .



- consider $\psi_4 \in \text{Aut}(\mathcal{G})$ (reflection)
 - isometry $x : (a, b) \mapsto (-a, b)$
- satisfies $x(p_i) = p_{\alpha_x(i)}$ for all $i \in \mathcal{V}$.

Definition

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The set of all symmetry operations of a framework (\mathcal{G}, p) forms a group under composition, called the **point group** of (\mathcal{G}, p) .

Let $\mathcal{R}_{(\mathcal{G}, \Gamma)}$ denote set of all d -dimensional realizations of \mathcal{G} whose point group is either equal to Γ or contains Γ as a subgroup.

- $\mathcal{R}_{(\mathcal{G}, \Gamma)}$ consists of all realizations (\mathcal{G}, p) for which there exists an action $\theta : \Gamma \rightarrow \text{Aut}(\mathcal{G})$ such that

$$x(p(v)) = p(\theta(x)(v)) \text{ for all } v \in \mathcal{V} \text{ and all } x \in \Gamma.$$

Definition

For a graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, a group action $\theta : \Gamma \rightarrow \text{Aut}(\mathcal{G})$, and a homomorphism $\tau : \Gamma \rightarrow \mathcal{O}(\mathbb{R}^d)$, a framework (\mathcal{G}, p) is Γ -symmetric if

$$\tau(\gamma)(p_i) = p_{\theta(\gamma)(i)} \text{ for all } \gamma \in \Gamma \text{ and } i \in \mathcal{V}.$$

The symmetry group of a Γ -symmetric framework is the group

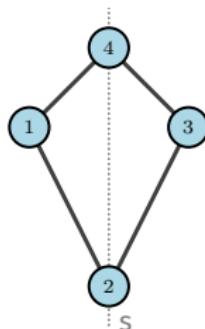
$$\tau(\Gamma) = \{\tau(\gamma) \mid \gamma \in \Gamma\}$$

of isometries of \mathbb{R}^d .

infinitesimal motions can also be studied in this framework

- $\tau(\gamma)(u_i) = u_{\theta(\gamma)(i)}$
- understanding symmetry structure means we only need to find infinitesimal motion for one representative vertex in each vertex orbit

EXAMPLE



(\mathcal{G}, p)

- $p_1 = (a, b)^T$
- $p_2 = (0, c)^T$
- $p_3 = (-a, b)^T$
- $p_4 = (0, d)^T$

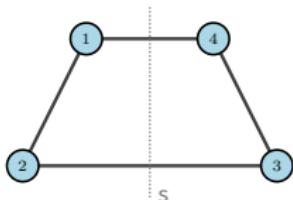
Rigidity matrix

$$R(p) = \begin{bmatrix} (a \ b - c) & (-a \ c - b) & (0 \ 0) & (0 \ 0) \\ (a \ b - d) & (0 \ 0) & (0 \ 0) & (-a \ d - b) \\ (0 \ 0) & (a \ c - b) & (-a \ b - c) & (0 \ 0) \\ (0 \ 0) & (0 \ 0) & (-a \ b - d) & (a \ d - b) \end{bmatrix}$$

- 4-dimensional kernel – flexible framework
- 3 trivial motions

1-dimensional flex spanned by
 $(-1 \ 0 \ 0 \ \frac{a}{c-b} \ 1 \ 0 \ 0 \ \frac{a}{d-b})^T$
flex is symmetric! with respect to s
($x : (a, b) \mapsto (-a, b)$)

EXAMPLE



(\mathcal{G}, p)

- $p_1 = (a, b)^T$
- $p_2 = (c, d)^T$
- $p_3 = (-c, d)^T$
- $p_4 = (-a, b)^T$

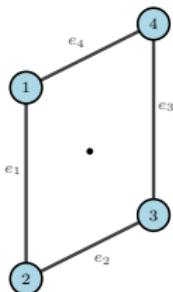
Rigidity matrix

$$R(p) = \begin{bmatrix} (a - c \ b - d) & (c - a \ d - b) & (0 \ 0) & (0 \ 0) \\ (2a \ 0) & (0 \ 0) & (0 \ 0) & (-2a \ 0) \\ (0 \ 0) & (2c \ 0) & (-2c \ 0) & (0 \ 0) \\ (0 \ 0) & (0 \ 0) & (a - c \ d - b) & (c - a \ b - d) \end{bmatrix}$$

- 4-dimensional kernel - flexible framework
- 3 trivial motions

1-dimensional flex spanned by
 $(-1 \ -1 \ -1 \ \frac{2(c-a)+b-d}{d-b} \ -1 \ -\frac{2(c-a)+b-d}{d-b} \ 1 \ 1)^T$
flex is **not** symmetric with respect to s

ORBIT RIGIDITY MATRIX



(\mathcal{G}, p)

- $p_1 = (a, b)^T$
- $p_2 = (c, d)^T$
- $p_3 = (-a, -b)^T$
- $p_4 = (-c, -d)^T$

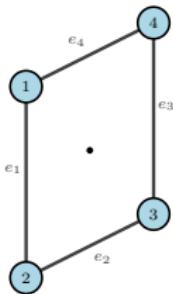
Rigidity matrix

$$R(p) = \begin{bmatrix} (a - c \ b - d) & (c - a \ d - b) & (0 \ 0) & (0 \ 0) \\ (a + c \ b + d) & (0 \ 0) & (0 \ 0) & (-a - c \ -b - d) \\ (0 \ 0) & (0 \ 0) & (c - a \ d - b) & (a - c \ b - d) \\ (0 \ 0) & (a + c \ b + d) & (-a - c \ -b - d) & (0 \ 0) \end{bmatrix}$$

- 4-dimensional kernel - flexible framework
- 3 trivial motions

1-dimensional flex spanned by
 $(-1 \ 0 \ \frac{cd-ab}{ad-bc} \ \frac{a^2-c^2}{ad-bc} \ 1 \ 0 \ -\frac{cd-ab}{ad-bc} \ -\frac{a^2-c^2}{ad-bc})^T$
flex is symmetric with respect to 180° rotation (\mathcal{C}_2)

ORBIT RIGIDITY MATRIX



(\mathcal{G}, p)

- $p_1 = (a, b)^T$
- $p_2 = (c, d)^T$
- $p_3 = (-a, -b)^T$
- $p_4 = (-c, -d)^T$

Rigidity matrix

$$R(p) = \begin{bmatrix} (a - c \ b - d) & (c - a \ d - b) & (0 \ 0) & (0 \ 0) \\ (a + c \ b + d) & (0 \ 0) & (0 \ 0) & (-a - c \ -b - d) \\ (0 \ 0) & (0 \ 0) & (c - a \ d - b) & (a - c \ b - d) \\ (0 \ 0) & (a + c \ b + d) & (-a - c \ -b - d) & (0 \ 0) \end{bmatrix}$$

- 180° rotation of points corresponds to $\psi_2 \in \text{Aut}(\mathcal{G})$
- recall: vertex orbits : $\{1, 3\}, \{2, 4\}$, edge orbits: $\{e_1, e_3\}, \{e_2, e_4\}$

symmetries make certain rows and columns of the rigidity matrix **redundant**

ORBIT RIGIDITY MATRIX

symmetries make certain rows and columns of the rigidity matrix **redundant**

$$R(p) = \begin{pmatrix} & 1 & 2 & 3 = \mathcal{C}_2(1) & 4 = \mathcal{C}_2(2) \\ e_1 & (a - c \ b - d) & (c - a \ d - b) & (0 \ 0) & (0 \ 0) \\ e_4 & (a + c \ b + d) & (0 \ 0) & (0 \ 0) & (-a - c \ -b - d) \\ \mathcal{C}_2(e_1) & (0 \ 0) & (0 \ 0) & (c - a \ d - b) & (a - c \ b - d) \\ \mathcal{C}_2(e_4) & (a + c \ b + d) & (-a - c \ -b - d) & (0 \ 0) & \end{pmatrix}$$

ORBIT RIGIDITY MATRIX

symmetries make certain rows and columns of the rigidity matrix **redundant**

$$R(p) = \begin{matrix} & \begin{matrix} 1 & 2 & 3 = \mathcal{C}_2(1) & 4 = \mathcal{C}_2(2) \end{matrix} \\ \begin{matrix} e_1 \\ e_4 \\ \mathcal{C}_2(e_1) \\ \mathcal{C}_2(e_4) \end{matrix} & \begin{pmatrix} (a - c, b - d) & (c - a, d - b) & (0, 0) & (0, 0) \\ (a + c, b + d) & (0, 0) & (0, 0) & (-a - c, -b - d) \\ (0, 0) & (0, 0) & (c - a, d - b) & (a - c, b - d) \\ (a + c, b + d) & (-a - c, -b - d) & (0, 0) & \end{pmatrix} \end{matrix}$$

Orbit Rigidity Matrix

$$\begin{matrix} & \begin{matrix} 1 & 2 \end{matrix} \\ \begin{matrix} e_1 \\ e_4 \end{matrix} & \begin{pmatrix} (p_1 - p_2)^T & (p_2 - p_1)^T \\ (p_1 - C_2(p_2))^T & (p_2 - C_2^{-1}(p_1))^T \end{pmatrix} = \begin{pmatrix} (a - c, b - d) & (c - a, d - b) \\ (a + c, b + d) & (c + a, d + b) \end{pmatrix} \end{matrix}$$

- 2 rows - one for each representative of edge orbits under action of \mathcal{C}_2
- 4 columns - nodes p_1, p_2 each have two dof; nodes $p_3 = \mathcal{C}_2(p_1)$ and $p_4 = \mathcal{C}_2(p_2)$ are uniquely determined by the symmetries

ORBIT RIGIDITY MATRIX

Definition [Shulze 2011]

For a Γ -symmetric framework (\mathcal{G}, p) with quotient gain Γ -gain graph (\mathcal{G}_0, w) , the **orbit rigidity matrix**, $\mathcal{O}(\mathcal{G}_0, w, p)$, is the $|\mathcal{E}_0| \times d|\mathcal{V}_0|$ matrix defined as follows. Choose a representative vertex \tilde{i} for each vertex $\Gamma^{(i)}$ in \mathcal{V}_0 . The row corresponding to the edge $\tilde{e} = (\tilde{i}, \tilde{j})$ with gain $w(\tilde{e})$ in \mathcal{E}_0 is given by

$$(0 \cdots 0 \underbrace{p(\tilde{i}) - \tau(w(\tilde{e}))p(\tilde{j})}_{\tilde{i}} 0 \cdots 0 \underbrace{p(\tilde{j}) - \tau(w(\tilde{e}))^{-1}p(\tilde{j})}_{\tilde{i}} 0 \cdots 0).$$

If $\tilde{e} = (\tilde{i}, \tilde{i})$ is a loop at \tilde{i} , then the row corresponding to \tilde{e} is given by

$$(0 \cdots 0 \underbrace{2p(\tilde{i}) - \tau(w(\tilde{e}))p(\tilde{i}) - \tau(w(\tilde{e}))^{-1}p(\tilde{i})}_{\tilde{i}} 0 \cdots 0 0 0 \cdots 0).$$

Theorem [Shulze 2011]

The kernel of the orbit rigidity matrix $\mathcal{O}(\mathcal{G}_0, w, p)$ is the space of (w, Γ) -symmetric infinitesimal motions of (\mathcal{G}, p) restricted to the set of vertex orbits $\Gamma^{(i)}$ of \mathcal{G} .

- Orbit rigidity matrix can be used to identify symmetric infinitesimal flexes
- full-rank $\mathcal{O}(\mathcal{G}_0, w, p)$ implies none exist
- size of $\mathcal{O}(\mathcal{G}_0, w, p)$ does not depend on p , but only the graph and symmetry constraints

BACK TO MOTION COORDINATION

Symmetry preserving motion coordination aims to satisfy the formation control objective while simultaneously moving the formation through space as a rigid body and preserving symmetry of configuration.

Symmetry preserving motion coordination aims to satisfy the formation control objective while simultaneously moving the formation through space as a rigid body and preserving symmetry of configuration.

...recall our earlier Lyapunov function

$$\dot{W} = z^T R(p) u$$

choose $u = u_a + u_m + \textcolor{brown}{u}_s$

- $u_a = -R(p)^T z$: used to attain desired formation

- $u_m = \mathbb{1} \otimes v_0 + \begin{bmatrix} \vdots \\ \omega_0 \times \tilde{q}_i \\ \vdots \end{bmatrix}$: rigid body translation (v_0) and

rotation about a point $(\omega_0 \times \tilde{q}_i)$

- $\textcolor{brown}{u}_s$ obtained from kernel of Orbit rigidity matrix

SYMMETRY PRESERVING MOTION COORDINATION



CONCLUDING REMARKS

- theory of symmetric frameworks and orbit rigidity matrix promising for complex motion coordination applications
- analytical challenges associated with identifying symmetries and automorphisms
- extensions for bearing rigidity

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