

Eulerian Consensus Networks

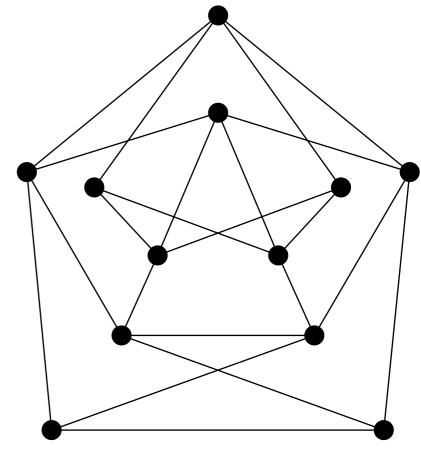
Daniel Zelazo

Faculty of Aerospace Engineering Technion-Israel Institute of Technology

Frank Allgöwer

Institute for Systems Theory and Automatic Control University of Stuttgart

Conference on Decision and Control 2012 Maui, Hawaii





Leonard Euler



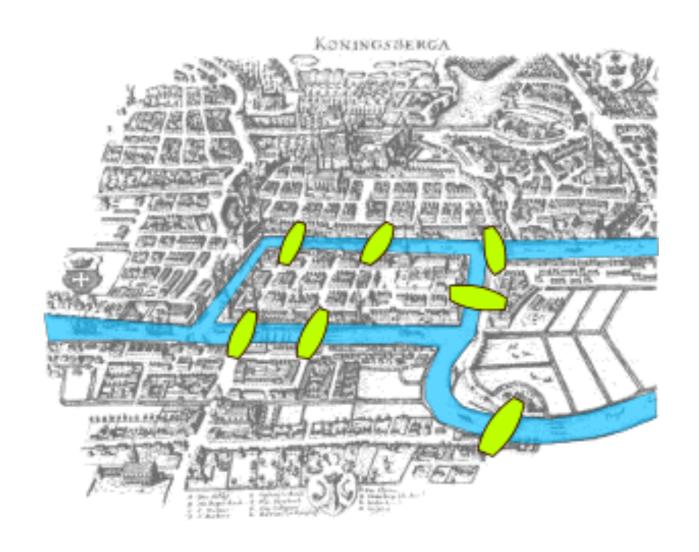
Euler to Diderot:

Sir,
$$\frac{a+b^n}{n} = x$$
 hence, God exists; reply!

1707 - 1783



The Bridges of Königsberg

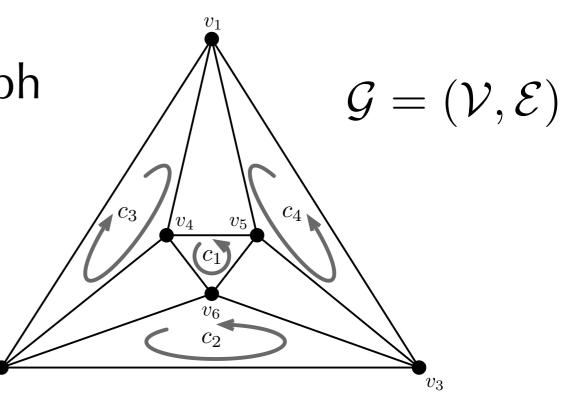


Does there existed walk that crosses each bridge once and only once?



Eulerian Graphs

An *Eulerian Cycle* is a walk on a graph beginning and ending at the same node that traverses each edge only once.



Proposition_[Godsil]

Given a connected graph, the following are equivalent:

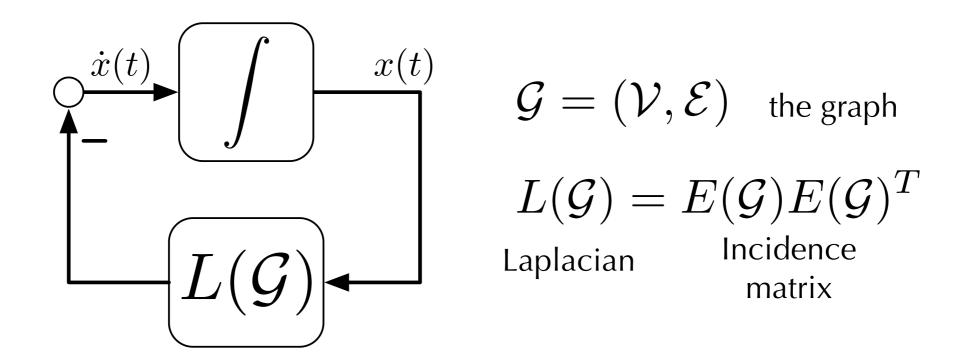
- 1. \mathcal{G} is an Eulerian graph.
- 2. The degree of each node is even.
- 3. \mathcal{G} is the union of edge-disjoint cycles; i.e., $\mathcal{E} = \bigcup_{i=1}^k c_i$ and $c_i \cap c_j = \emptyset$, $\forall i, j$.



Eulerian Consensus Networks

the consensus protocol

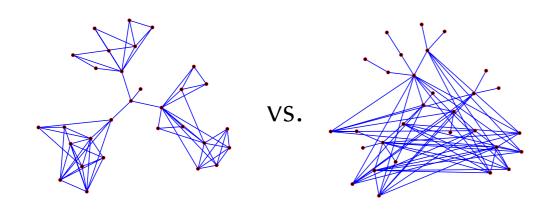
$$\dot{x}_i(t) = \sum_{i \sim j} x_j(t) - x_i(t)$$



 ${\mathcal G}$ is an Eulerian graph



Performance of Consensus



Are certain information structures more favorable to others?

$$\mathcal{H}_2 \\ \mathcal{H}_\infty \quad \propto \quad \begin{array}{c} ext{cycle lengths} \\ ext{node degree} \\ \vdots \end{array}$$

Can notions of *dynamic system performance* be explained in terms of *properties of the graph?*

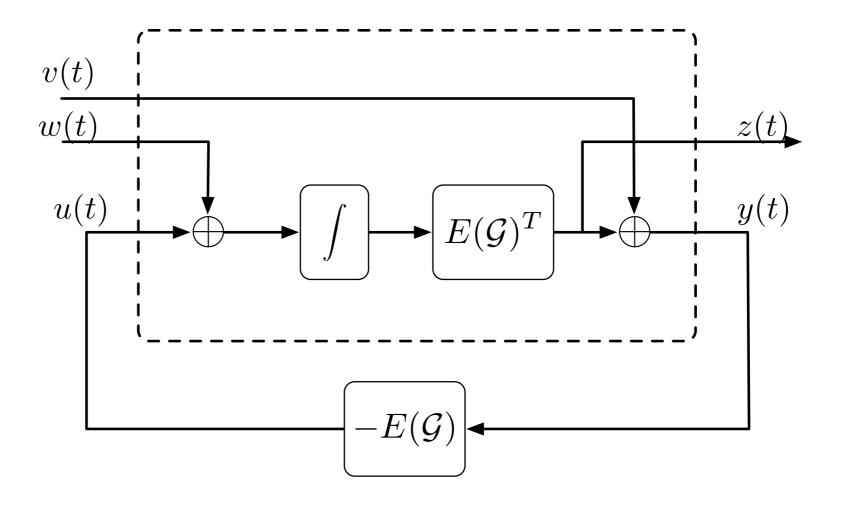
$$\min_{\mathcal{G}} \|\Sigma(\mathcal{G})\|_p$$

How do we *synthesize* good information structures?

Eulerian networks lead to efficient and largescale design methods

The Consensus Protocol

An 'input-output' consensus model

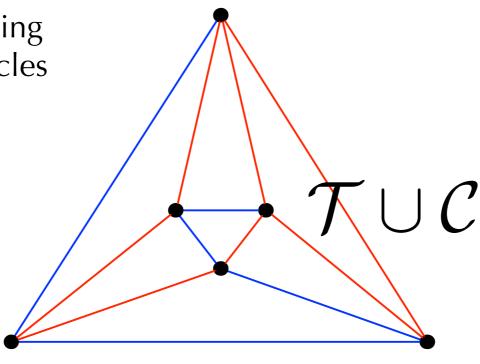


How do disturbances and noises affect the performance of the consensus protocol?



Spanning Trees and Cycles

A graph as the union of a spanning tree and edges that complete cycles



a spanning tree

remaining edges "complete cycles"

Edge Laplacian

$$L_e(\mathcal{G}) = E(\mathcal{G})^T E(\mathcal{G})$$

 $\mathcal{R}_{(\mathcal{T},\mathcal{C})}$ rows form a basis for the cut space of the graph

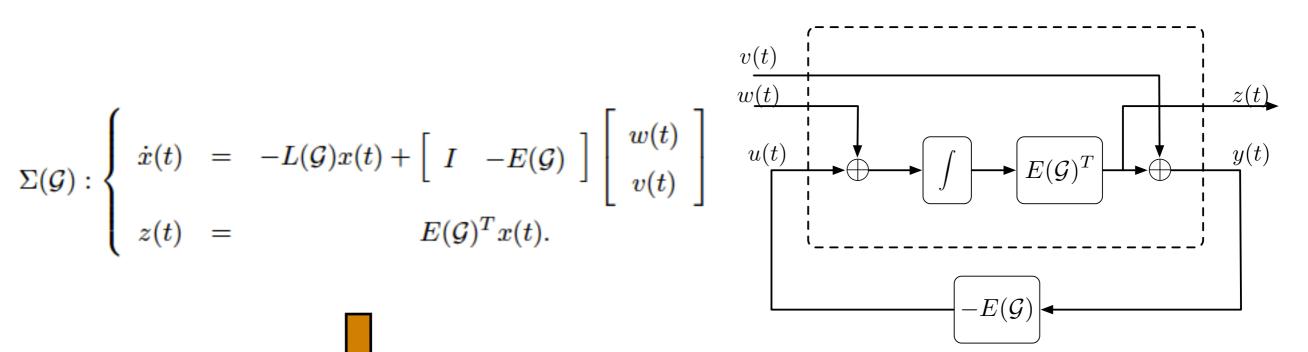
Essential Edge Laplacian $L_e(\mathcal{T})\mathcal{R}_{(\mathcal{T},\mathcal{C})}\mathcal{R}_{(\mathcal{T},\mathcal{C})}^T$

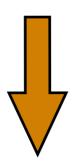
similarity between edge and graph Laplacians $L(\mathcal{G})$ ______ $L_e(\mathcal{G})$



The Edge Agreement Problem

$$\Sigma(\mathcal{G}): \left\{ \begin{array}{lcl} \dot{x}(t) & = & -L(\mathcal{G})x(t) + \left[\begin{array}{ccc} I & -E(\mathcal{G}) \end{array} \right] \left[\begin{array}{ccc} w(t) \\ v(t) \end{array} \right] \\ z(t) & = & E(\mathcal{G})^T x(t). \end{array} \right.$$





$$\Sigma_{e}(\mathcal{G}): \left\{ \begin{array}{rcl} \dot{x}_{\tau}(t) & = & -L_{e}(\mathcal{T})R_{(\mathcal{T},c)}R_{(\mathcal{T},c)}^{T}x_{\tau}(t) + \\ & \left[E(\mathcal{T})^{T} & -L_{e}(\mathcal{T})R_{(\mathcal{T},c)} \right] \left[\begin{array}{c} w(t) \\ v(t) \end{array} \right] \\ z(t) & = & x_{\tau}(t). \end{array} \right.$$

stable and minimal realization of consensus protocol



Performance of Consensus

Theorem [Zelazo TAC '11]

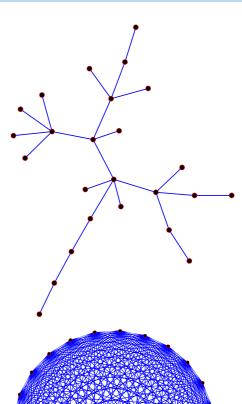
$$\|\Sigma_e(\mathcal{G})\|_2^2 = \frac{1}{2} \mathbf{tr} \left[(R_{(\mathcal{T},\mathcal{C})} R_{(\mathcal{T},\mathcal{C})}^T)^{-1} \right] + (n-1)$$

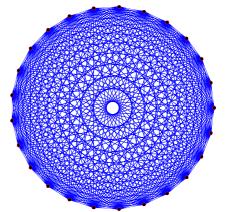
some immediate bounds...

$$\|\Sigma_e(\mathcal{G})\|_2^2 \le \|\Sigma_e(\mathcal{T})\|_2^2 = \frac{3}{2}(n-1)$$

all trees are the same

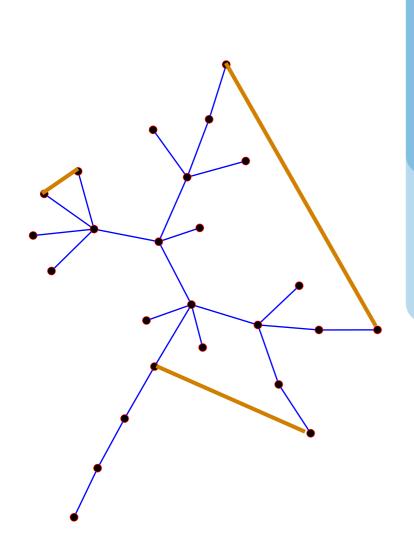
$$\|\Sigma_e(\mathcal{G})\|_2^2 \ge \|\Sigma_e(K_n)\|_2^2 = \frac{n^2 - 1}{n}$$





Performance and Cycles

Is there a *combinatorial* feature that affects the performance?



Corollary

$$\|\Sigma_e(\mathcal{G})\|_2^2 = \|\Sigma_e(\mathcal{T})\|_2^2 - \frac{1}{2} \left(k - \sum_{i=1}^k \frac{1}{|c_i|}\right)$$

performance of Eulerian graph is exactly characterized by its cycle decomposition

Design of Eulerian Graphs

A synthesis problem

$$\min_{T_{(\mathcal{T},\mathcal{C})} \in \mathbb{R}^{|\mathcal{V}| \times k}} \|\Sigma_e(\mathcal{G})\|_2,$$

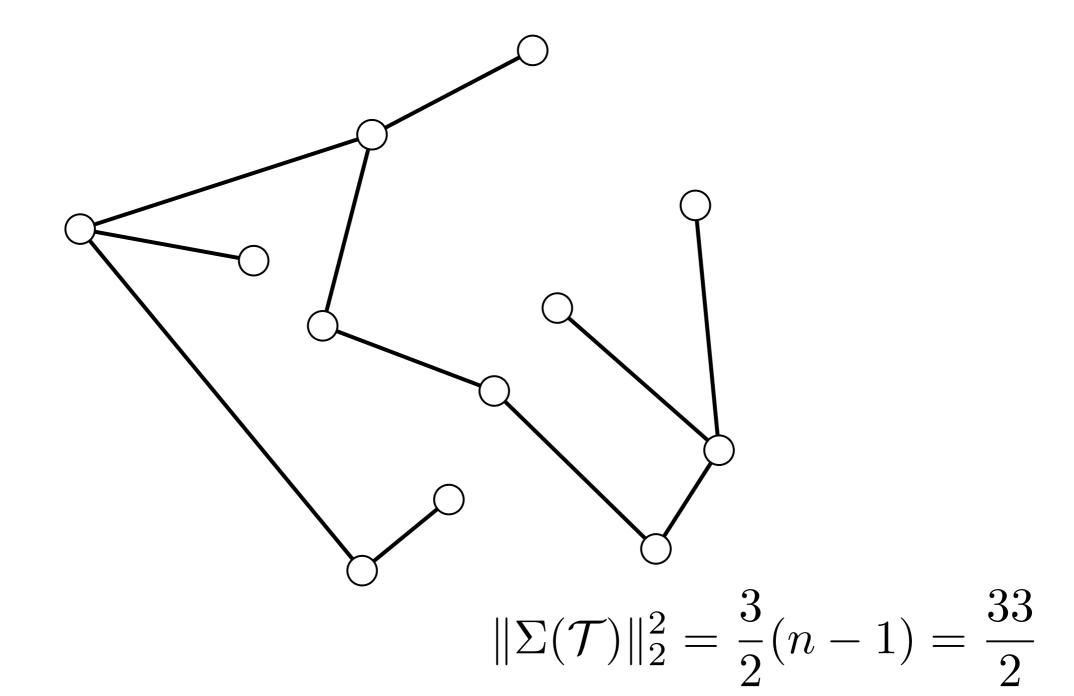
11 - relaxation

$$\min_{M,w_{i}} \quad \alpha \mathbf{trace} [M] + (1 - \alpha) \sum_{i} m_{i} w_{i}$$
s.t.
$$\begin{bmatrix} M & I \\ I & I + T_{(\mathcal{T},\overline{\mathcal{T}})} W T_{(\mathcal{T},\overline{\mathcal{T}})} \end{bmatrix} \geq 0$$

$$\sum_{i} w_{i} = k, \quad 0 \leq w_{i} \leq 1.$$

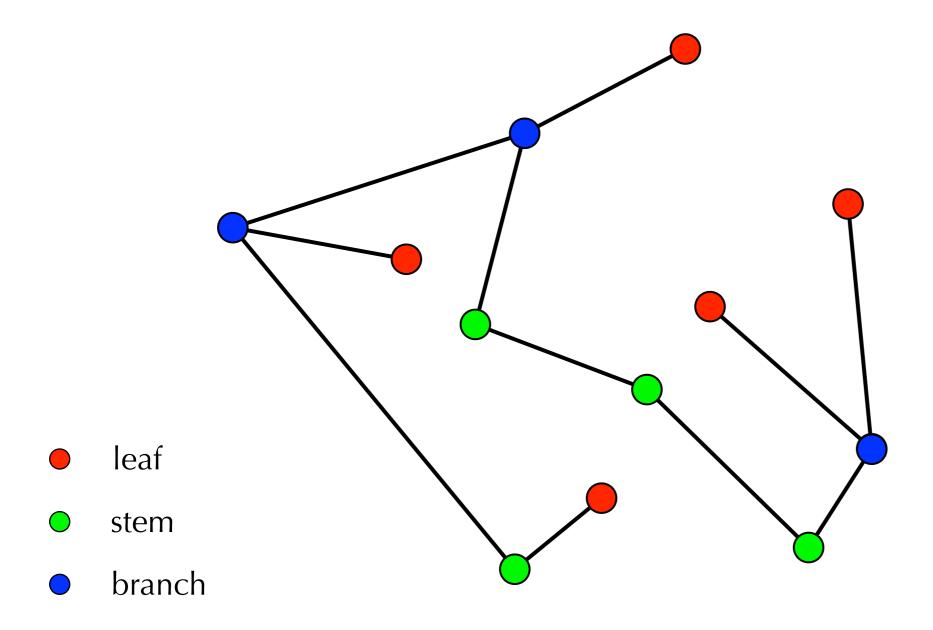


start with a tree

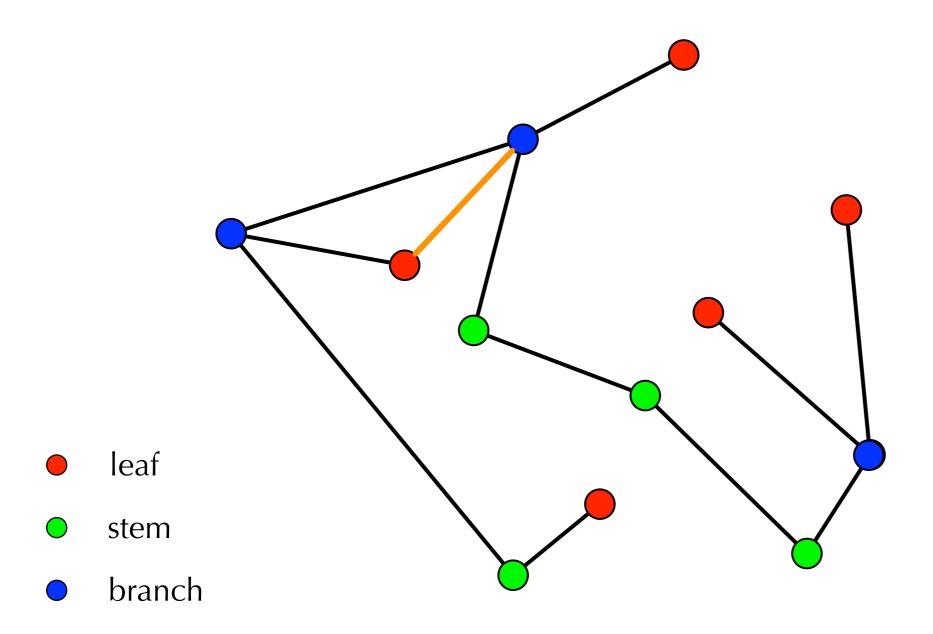




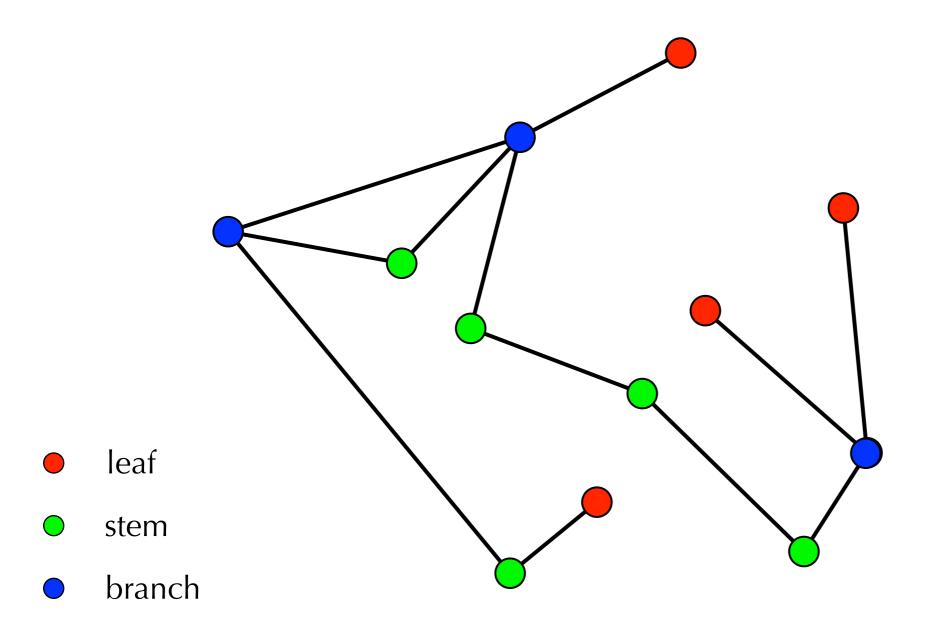
3 node classifications



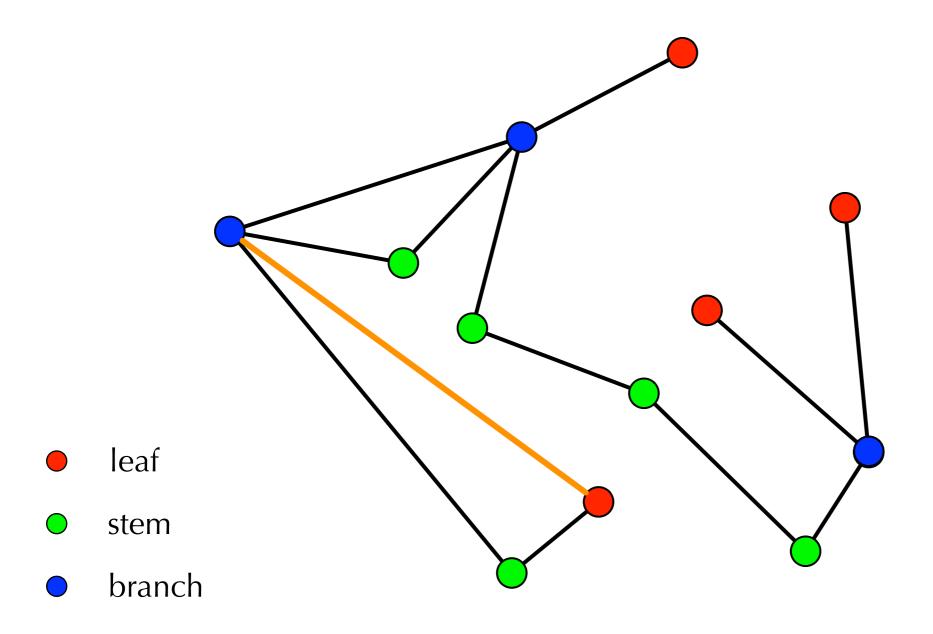




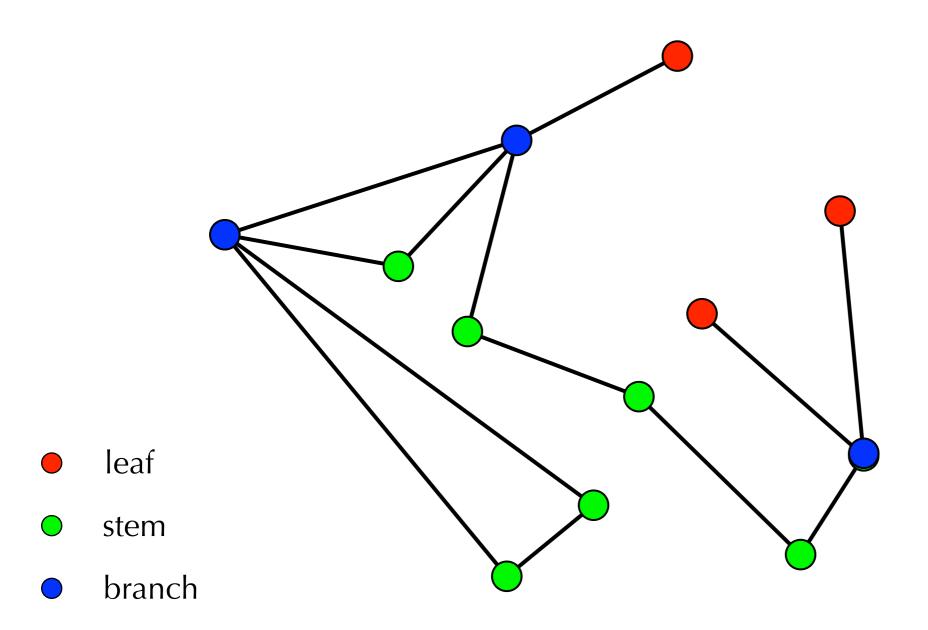




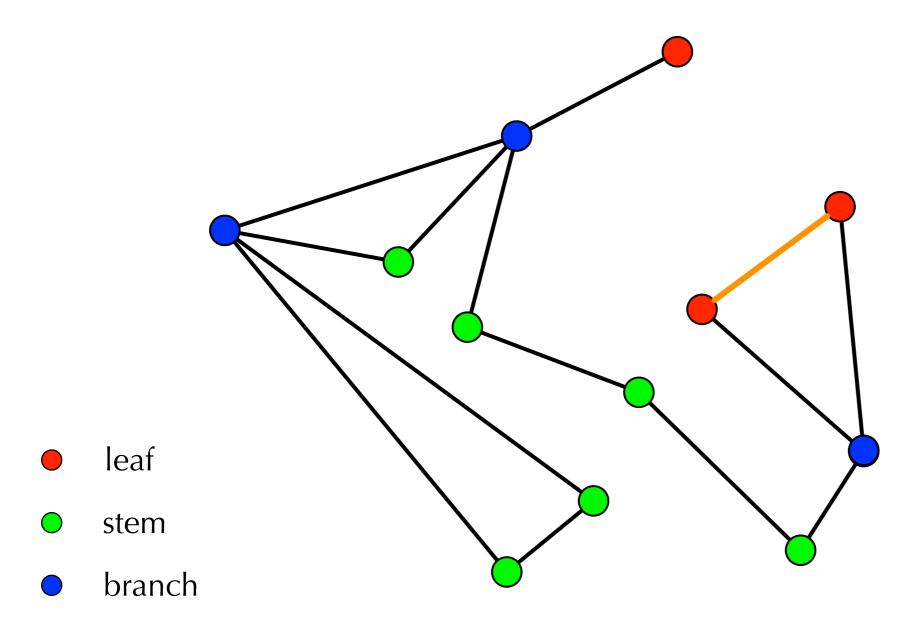




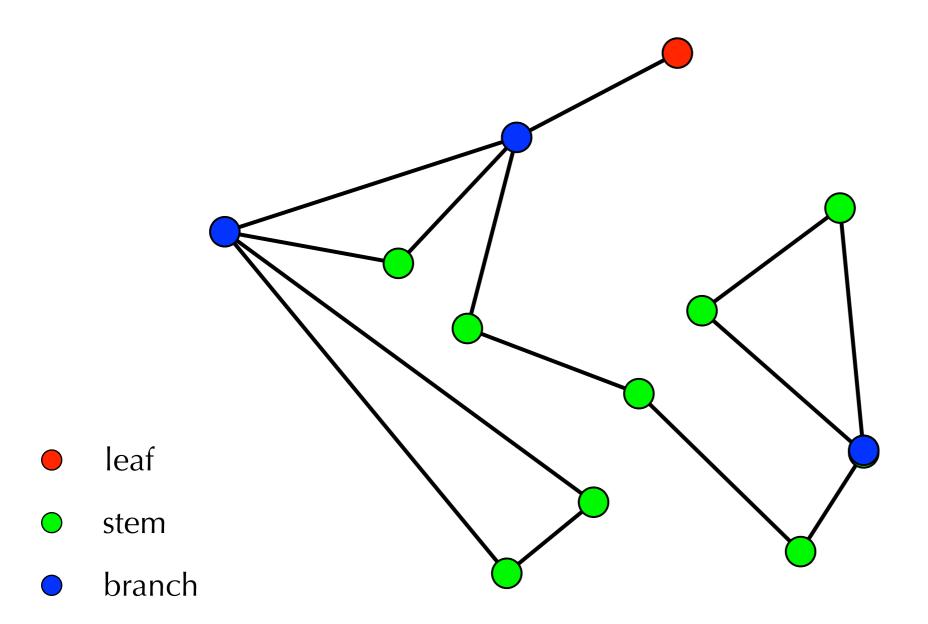




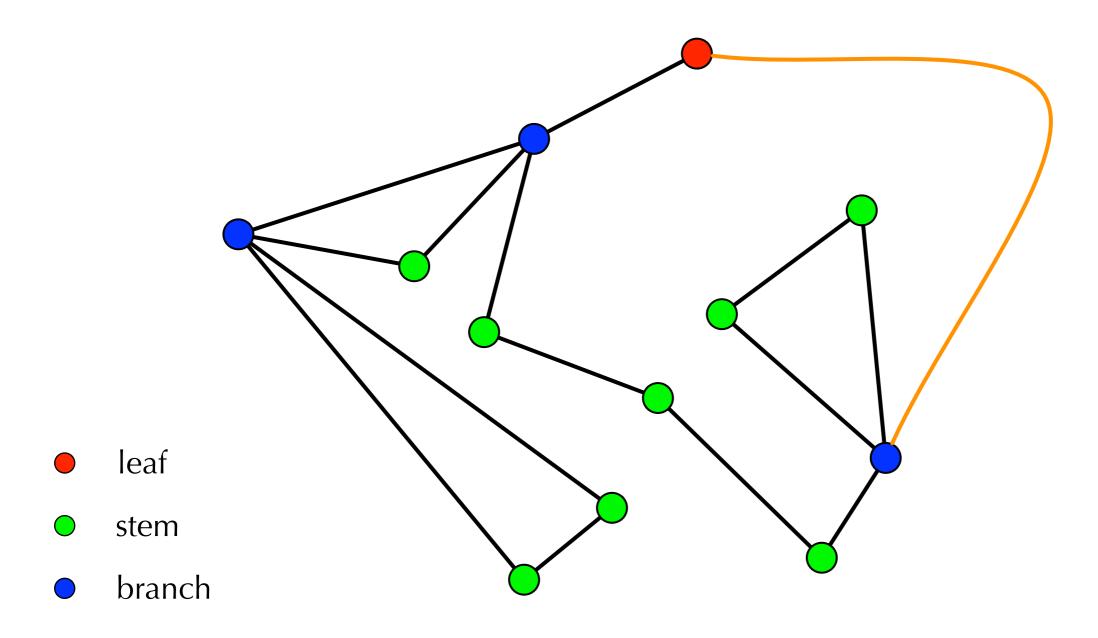




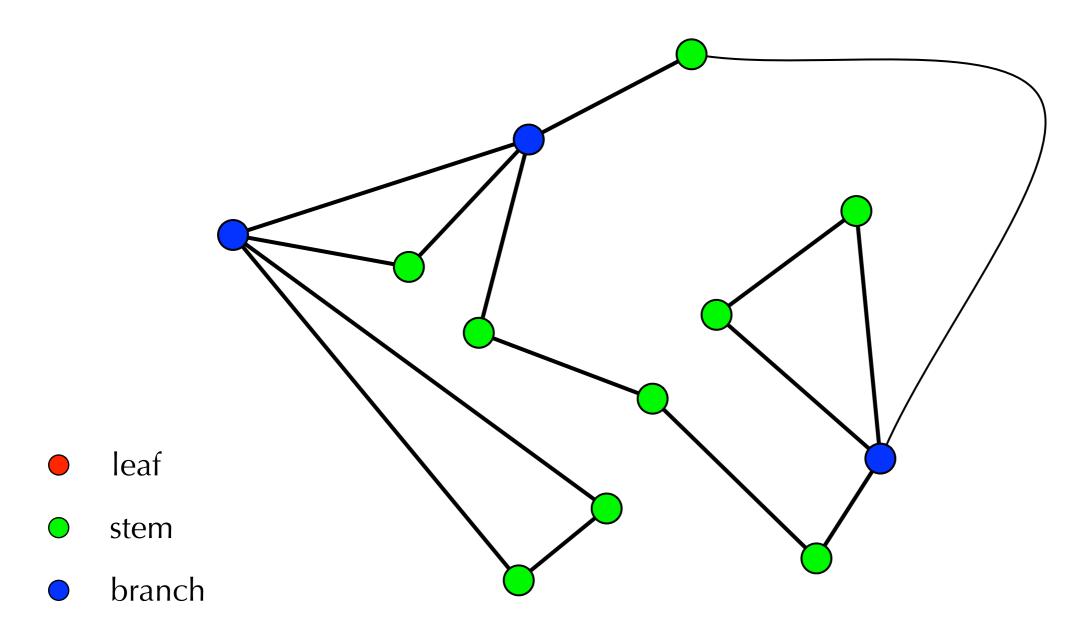






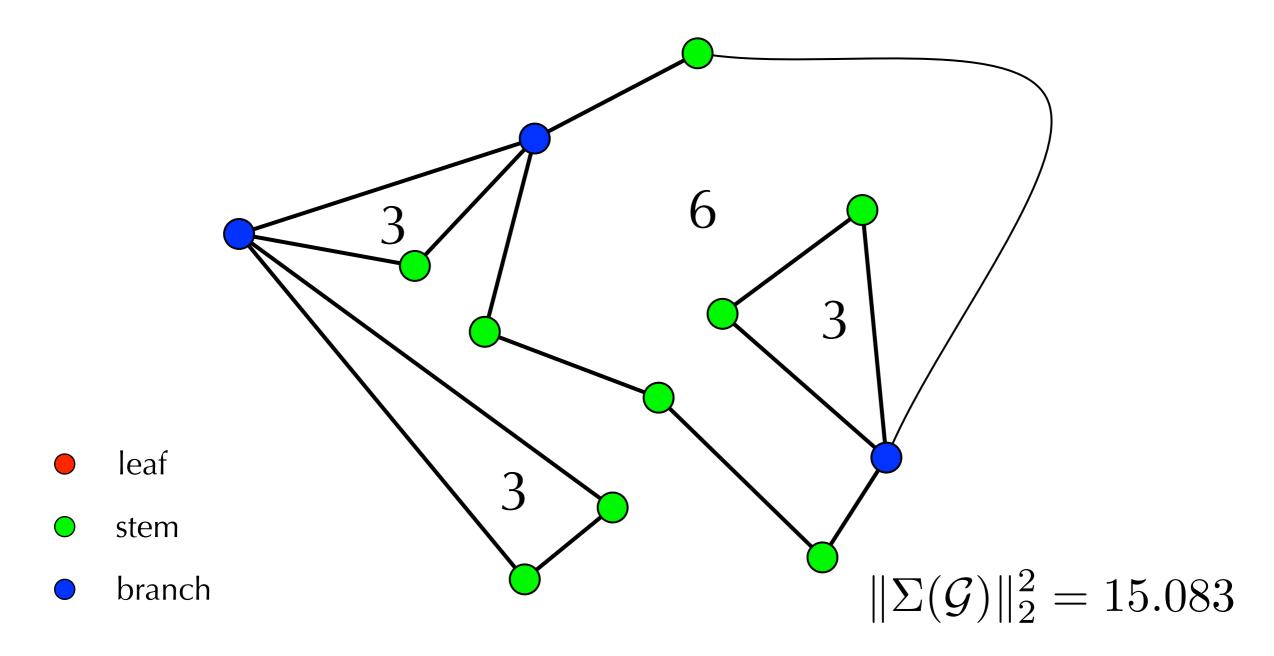






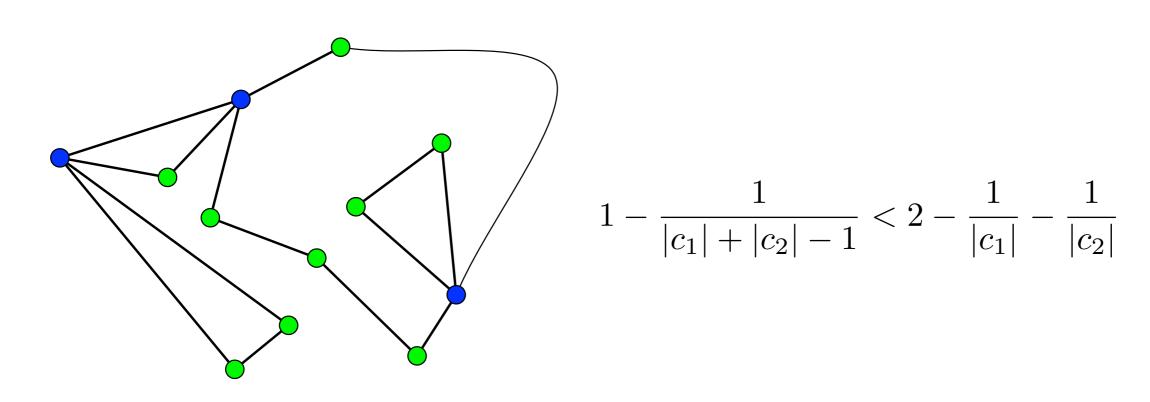


result is a Eulerian graph



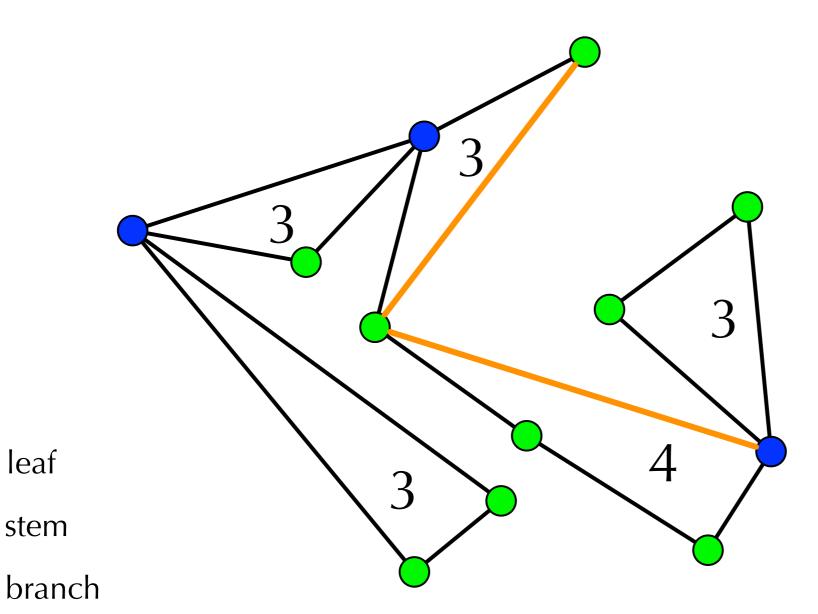


not the "best" Eulerian graph!



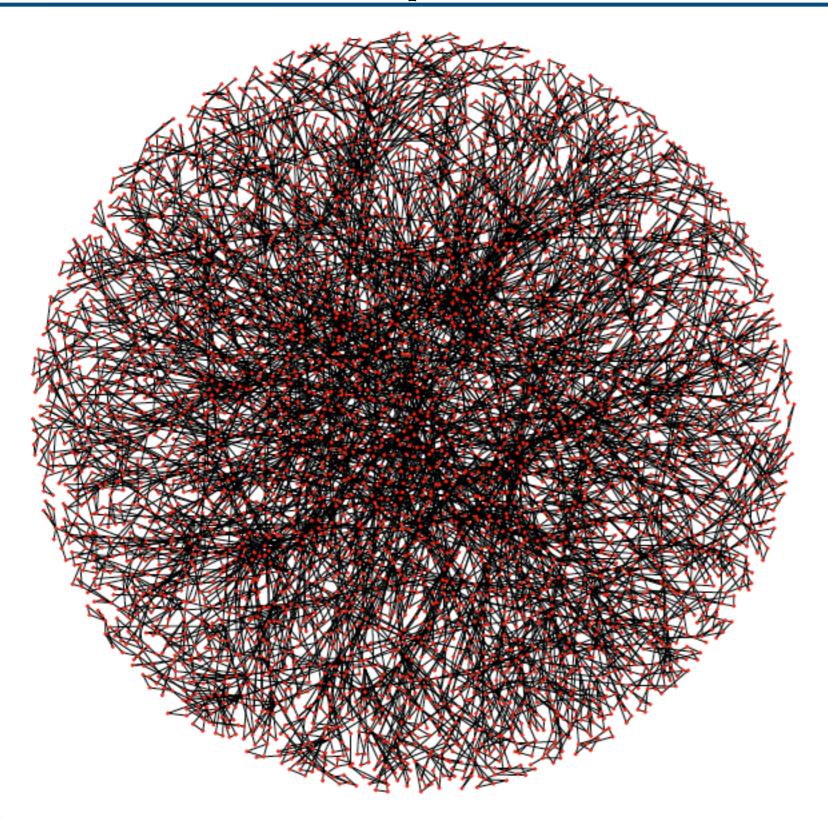
multiple short cycles are better than fewer long cycles!

performance "enhancing" algorithm



 $\|\Sigma(\mathcal{G})\|_2^2 = 14.7916$





5000 nodes

$$\|\Sigma(\mathcal{T})\|_2^2 = 7498.5$$

$$\|\Sigma(\hat{\mathcal{G}})\|_2^2 = 6535.75$$

2329 cycles added

Concluding Remarks

role of cycles in consensus networks

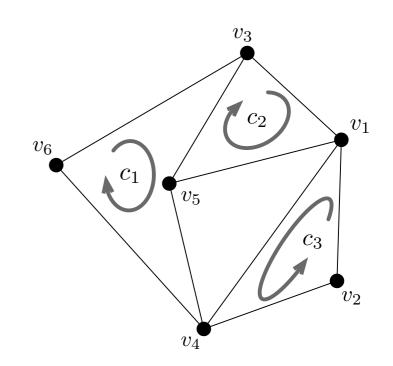
- * internal feedback
- * performance

large-scale design

- *efficient algorithm
- *known performance

future works

- * additional performance metrics
- * distributed architectures





Concluding Remarks

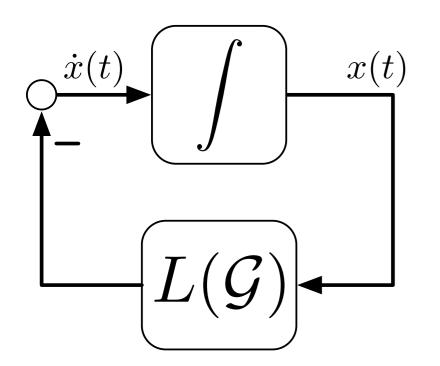
Questions?

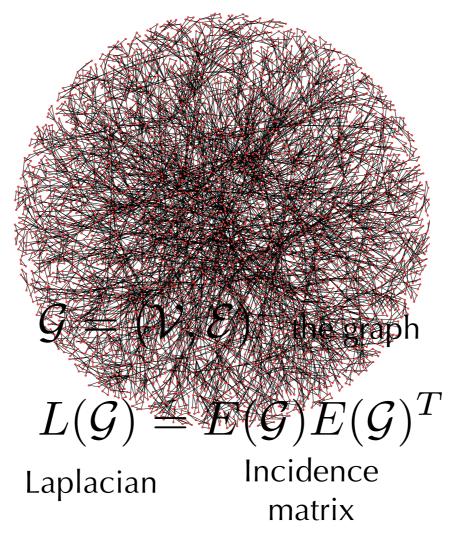
Mahalo!

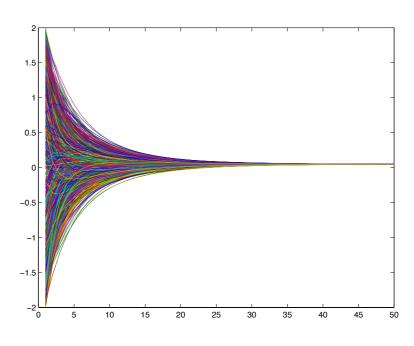


The Consensus Protocol

$$\dot{x}_i(t) = \sum_{i \sim j} x_j(t) - x_i(t)$$







"distributed averaging"