Program Design Worksheet

Use the worksheet below to collect and revise your reflections from each section.

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| What is the desired outcome of your program? Five years from now, when your participants look back at the experience, how will they say it helped them? | **Outcome Categories:**   * Community * Creativity * Digital Citizenship * Learning * Literacies * \_\_\_\_\_\_\_\_\_\_ * \_\_\_\_\_\_\_\_\_\_ * \_\_\_\_\_\_\_\_\_\_ |

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| What participants do you want or expect to have? What considerations do you need to think about to create a great experience for them? |

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| Thinking about your desired outcomes and your participants, start to create a theory of change for your program: |

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| Describe the format of your program. | Select all that apply:   * One-off * Series * Drop-in * Pop-up * Independent * Volunteer * Long-term * Outside the library * \_\_\_\_\_\_\_\_\_ * \_\_\_\_\_\_\_\_\_ * \_\_\_\_\_\_\_\_\_ |

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| What kind of activities will be involved? |

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| Who will facilitate the program? |

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| Will your program have a theme? |

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| Now that you’ve thought through your program more thoroughly, create a final version of your theory of change here. |