

# Jon Mendizabal

# Fullstack developer Game developer

# **My Contact**

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Växjö, Sweden

Personal website

## **Hard Skills**

- .Net Framework
- HTML & CSS
- Javascript
- Reacts.js
- 501
- Git & Github
- Unity

#### **Soft Skills**

- Team management
- Problem solving
- Decision making
- Fast learning

# **Experience**

**AML SA, Spain** 2011-2023

Plant Manager / Product designer

Managed production at a sand casting steel foundry. Daily & weekly MTO production planning, pattern designing, 3D drawing and process simulation have been part of my main responsibilities.

#### ATPL PL, India

2017

Plant Manager / Product designer

Started up the production line in a newly opened foundry, designed workflow, taught employees and led the production team.

#### **About Me**

I am an aspiring web developer with a strong foundation in .NET development. I am passionate about coding and always eager to learn. In addition to my formal education, I have independently crafted video games using Unity, which has helped me sharpen my problem-solving skills and provided me with hands-on software development experience.

Beyond the world of programming, I'm also deeply passionate about music and can often be found playing my guitar. My journey is just beginning, and I'm excited to take on new challenges, collaborate with like-minded individuals and continue expanding my skill set.

Please visit my <u>personal website</u> to see some of my work. https://connectslide121.github.io/Portfolio/

### Education

LEXICON, Sweden
2023-2024

Fullstack .NET developer course

LEA-ARTIBAI, Spain
2008-2010

Certificate of higher education (HNC): Casting manufacturing & powder metallurgy

 LONDON METROPOLITAN UNIVERSITY, Spain 2005–2008

Polymers engineering