



# Jon Mendizabal

Fullstack developer  
Game developer

## My Contact

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📍 Växjö, Sweden

🌐 [Personal website](#)

## Skills

- .Net Framework
- HTML & CSS
- Javascript
- React.js
- SQL
- Git & Github
- Unity

## Languages

- English
- Spanish
- Basque

## Experience

### AML SA, Spain

2011-2023

*Plant Manager / Product designer*

Managed production at a sand casting steel foundry. Daily & weekly MTO production planning, pattern designing, 3D drawing and process simulation have been part of my main responsibilities.

### ATPL PL, India

2017

*Plant Manager / Product designer*

Started up the production line in a newly opened foundry, designed workflow, taught employees and led the production team.

## About Me

I am an aspiring web developer with a strong foundation in .NET development. I am passionate about coding and always eager to learn. In addition to my formal education, I have independently crafted video games using Unity, which has helped me sharpen my problem-solving skills and provided me with hands-on software development experience.

Beyond the world of programming, I'm also deeply passionate about music and can often be found playing my guitar. My journey is just beginning, and I'm excited to take on new challenges, collaborate with like-minded individuals and continue expanding my skill set.

Please visit my [personal website](https://connectslide121.github.io/Portfolio/) to see some of my work.  
<https://connectslide121.github.io/Portfolio/>

## Education

- LEXICON, Sweden

2023-2024

Fullstack .NET developer course

- LEA-ARTIBAI, Spain

2008-2010

Certificate of higher education (HNC):  
Casting manufacturing & powder metallurgy

- LONDON METROPOLITAN UNIVERSITY, Spain

2005-2008

Polymers engineering