Conner Rose

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EDUCATION

University of Michigan, Ann Arbor, MI

Expected May 2026

B.S.E. and M.S.E. in Computer Science, Completing Requirements for B.S. in Honors Mathematics

GPA: 3.80/4.0

- CS Coursework: Object-Oriented Programming, Data Structures and Algorithms, Discrete Math, Machine Learning, Computer Organization, Algorithm and Computation Theory, Web Systems, Operating Systems, Formal Verification of Systems Software
- Mathematics Coursework: Calculus I-IV, Linear Algebra, Combinatorics and Graph Theory, Probability, Real Analysis, Graduate Probability Theory, Advanced Linear Algebra, Discrete State Stochastic Processes

Experience

Bloomberg L.P., New York, NY

June – August 2024

Software Engineering Intern – Enterprise Data, Index Core Data

- Implement dependency resolution and conflict handling **Python** library, handling verification of updates made to index calculation pipelines, in large-scale distributed calculation engine, resulting in reduced update turnaround times
- Design and implement user interface using **React**, allowing developers to modify index calculation configuration files, validate and test their modifications, while monitoring downstream affects

Traders At Michigan, Ann Arbor, MI

September 2023 – Present

Head of Software Engineering

- Lead development of ETF trading game, played at UMich Trading Competition by ~100 competitors simultaneously
- Design and deliver advanced SWE curriculum to club members, supporting their SWE interview and career preparation

Bloomberg L.P., New York, NY

May – August 2023

CTO Office Intern – Compute Architecture and OSPO

- Designed automated access revocation system using **Python** and **LDAP**, deployed to **Docker**-containerized **Jenkins Pipeline**, ensuring appropriate removal of inactive accounts from Bloomberg's open-source GitHub repositories
- Developed GitHub crawler using **Python** to scan all projects contributed to by Bloomberg employees over 10 years, automating contribution cataloging and open-source license compliance verification, increasing audited projects by **3x**

Projects

Zinger's (ETF Trading Game)

March – July 2024

C++20, Java Script, React, Websockets, Multithreading

- · Architected ETF Trading Game, utilizing websocket-based infrastructure, enabling real-time data and order matching
- Developed multithreaded matching engine in C++, capable of handling 4,000,000 orders in < 4 seconds across 4 assets
- Implemented backend server using μ WebSockets integrated with matching engine, capable of sub 0.1ms 99% latency

IMC Prosperity 2 (Global Trading Competition)

April 2024

• Utilized ETF arbitrage, pairs trading, game theory simulations, and other strategies to place 53rd of 9,140 (top 0.58%)

Historical Landmark Image Classifier

October – November 2023

Python, PyTorch, Pandas, NumPy, Matplotlib, Computer Vision

- Designed and implemented convolutional neural networks for multiclass image classification of historical landmarks
- Researched **model architecture** and **data augmentation**, employing subsampling and noise generation to improve accuracy and mitigate overfitting while training model with 5 convolutional layers and **+2,000,000** parameters

MST/TSP Solution Generator, C++

April 2023

- Utilized **arbitrary insertion** heuristic approach to generate approximate solutions for the **traveling salesperson problem** with quadratic time complexity, allowing for computation for **+10,000-order** complete graphs in seconds
- Developed **branch and bound** algorithm to guarantee optimal solutions to the traveling salesperson problem and optimized via **solution tree pruning**, using MST-derived upper bound, reducing runtime by **90**%

TECHNICAL SKILLS

Languages: Python, C++, Java, JavaScript/TypeScript, HTML/CSS, SQL (SQLite), Languages: Python, C++, Java, Languages: Python, C++, Java, Languages: Python, C++, Languages: Python, Python