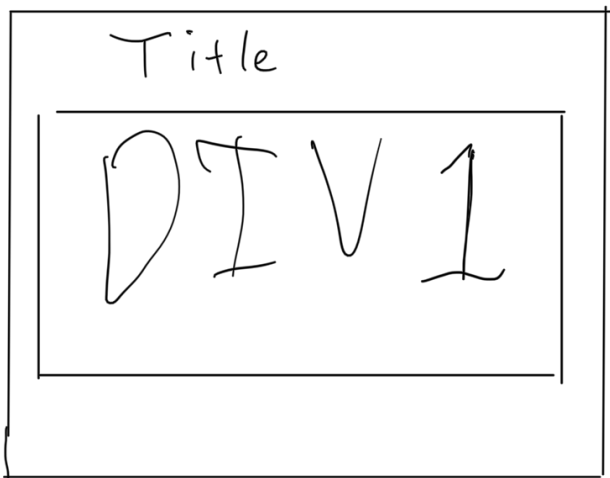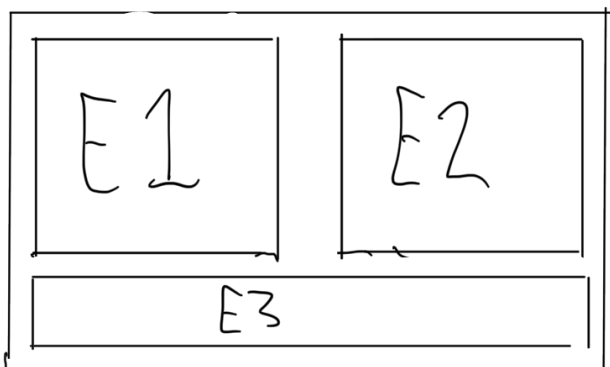# Javascript_diagram_test

Landing page

Title

DIV 1

Div 1 - Breakdown

E1   E2

E3

E1+2, E3 breakdown:
E1 and E2 appear as just a picture of the tweet. E1 and E2 are their own objects. After clicking on one of the images it fades in opacity to 0 while the words "correct" or "false" take its visibility, depending on whether it was the real or fake tweet. At the same time, the other image slightly fades to black and both elements are unable to be selected.

IMPORTANT: This is the design for the alpha version of the website. The final release won't use images for each tweet, but rather text that uses twitter css to look exactly like a real tweet.

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E3 is the score counter that becomes visible at the end of the game, telling you how many you got right or wrong. The text will say as follows:

"1/1: Nice job spotting the cnn fake news! Impressive, very based"
"0/1: Impressive, very cringe"

Depending on whether you get the question right or wrong. Once scaled up to include more questions the text accompanying the score will have more variation.
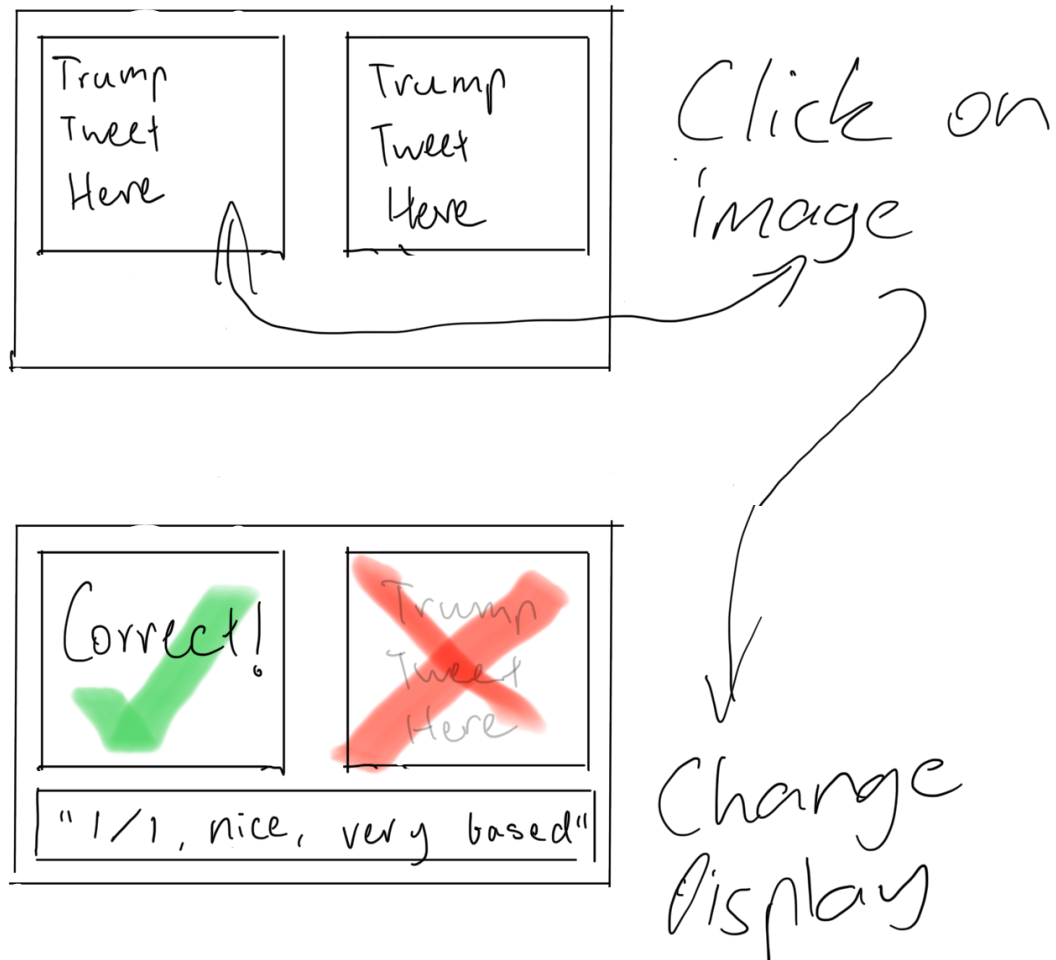

Image click flow of operations:
1. When the image object is clicked a method call checkAnswer(img_n) is triggered to see its status. N = image number
2. checkAnswer() will call upon an array using the image id to see if it was correct or false. ===Array = [img_1, true; img_2, false] with the image number also being its array index. ===
3. The image object uses the Boolean return value of checkAnswer() to decide whether to display the "correct" OR "incorrect" message. It then updates the score, darkens the other tweet and makes both non selectable, and displays score at the bottom.

Each "image object" is just a div that's displays the image/messages and listens for mouse clicks. Workflow:
>Loads photo
>listens for click

…Once clicked…
>Checks if displayed image is true or false
>Displays message for correct or false
>Updates score counter
>Checks if score counter has reached the end point.
>Ends the game and tells the full score if games finished
>Locks itself and other image from being clicked