User Stories

1. As a player, I want a mechanical table that displays topography in 3-D for tabletop role playing games like Dungeons & Dragons.
2. As a game master, I want to design and upload different terrains or geographical features for the topographical table to generate and display in 3-dimensions.
3. As a user, I want an on-board interface with preset layouts that can be selected from a digital menu.
4. As a game master, I want a desktop interface to control individual modules.
5. As a player, I want the table to adjust to new environments in a minimal amount of time (<2min).

Design Diagrams:

The diamonds represent program specific steps, while the squares represent mechanical steps.

