

```
function [phi, theta, psi] = xyz_to_zxz(alpha, beta, gamma)
% Input:
% alpha - rotation about x-axis (in radians)
% beta  - rotation about y-axis (in radians)
% gamma - rotation about z-axis (in radians)
%
% Output:
% phi    - first rotation about z-axis in z-x-z convention (in radians)
% theta  - rotation about x-axis in z-x-z convention (in radians)
% psi    - second rotation about z-axis in z-x-z convention (in radians)

% Step 1: Create the rotation matrix for the x-y-z rotation sequence
R_x = [1, 0, 0;
       0, cosd(alpha), -sind(alpha);
       0, sind(alpha), cosd(alpha)];

R_y = [cosd(beta), 0, sind(beta);
       0, 1, 0;
       -sind(beta), 0, cosd(beta)];

R_z = [cosd(gamma), -sind(gamma), 0;
       sind(gamma), cosd(gamma), 0;
       0, 0, 1];

% Combined rotation matrix for x-y-z convention
R_xyz = R_z * R_y * R_x;

% Step 2: Extract the Euler angles in z-x-z convention from the rotation matrix
theta = acosd(R_xyz(3,3)); % theta is the angle between z-axes

if abs(sind(theta)) > 1e-6 % Check if sin(theta) is not too close to 0 (singularity)
    psi = atan2d(R_xyz(3,2), R_xyz(3,1)); % psi (final rotation about z)
    phi = atan2d(R_xyz(2,3), -R_xyz(1,3)); % phi (initial rotation about z)
else
    % Gimbal lock condition: theta = 0 or pi
    phi = 0; % Arbitrary value, because the first rotation is not defined
    psi = atan2d(R_xyz(1,2), R_xyz(1,1)); % Combine rotations around z-axis
end
end
```