# Project 1

# **Theoretical Validation**

```
clear; clc;
```

#### **General Cases**

```
e = [0;0;0];
I = [3 0 0; 0 2 0; 0 0 1];
b3_hat = [0;0;1];
```

#### **Null Case**

```
w_0 = [0;0;0];
w_0_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];

out_null = runModel(I, g, w_0, e, b3_hat);
e_null = out_null.angle_out(end,:)
```

```
e_null = 1×3
0 0 0
```

```
w_null = out_null.omega(end,:)
```

```
w_null = 1×3
0 0
```

```
w_inertial_null = out_null.omega_inertial(end,:)
```

```
w_inertial_null = 1 \times 3
0 0 0
```

```
h_null = out_null.ang_mom(end,:)
```

```
h_null = 1×3
0 0
```

```
h_inertial_null = out_null.ang_mom_inertial(end,:)
```

```
h_inertial_null = 1×3
     0      0
```

## **Constant Rotation Case 1**

```
w_0 = [1;0;0];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];
```

```
out_constant1 = runModel(I, g, w_0, e, b3_hat);
 e_constant1 = out_constant1.angle_out(out_constant1.tout == 2, :)
 e constant1 = 1 \times 3
         0
            2.0000
 w_constant1 = out_constant1.omega(out_constant1.tout == 2, :)
 w_constant1 = 1 \times 3
         0 0
 w_inertial_constant1 = out_constant1.omega_inertial(out_constant1.tout == 2, :)
 w_inertial_constant1 = 1 \times 3
 h_constant1 = out_constant1.ang_mom(out_constant1.tout == 2, :)
 h_{constant1} = 1 \times 3
 h_inertial_constant1 = out_constant1.ang_mom_inertial(out_constant1.tout == 2, :)
 h_{inertial\_constant1} = 1 \times 3
           0
Constant Rotation Case 2
 W_0 = [0;1;0];
 w o inertial = w 0;
 h = I*w_0;
 h inertial = h;
 g = [0;0;0];
 out_constant2 = runModel(I, g, w_0, e, b3_hat);
 e_constant2 = out_constant2.angle_out(out_constant2.tout == 2, :)
 e constant2 = 1 \times 3
     1.5708
            2.0000
                    -1.5708
 w_constant2 = out_constant2.omega(out_constant2.tout == 2, :)
 w_constant2 = 1 \times 3
      0 1 0
 w_inertial_constant2 = out_constant2.omega_inertial(out_constant2.tout == 2, :)
 w_inertial_constant2 = 1 \times 3
     0 1
 h_constant2 = out_constant2.ang_mom(out_constant2.tout == 2, :)
```

 $h_{constant2} = 1 \times 3$ 0 2 0

#### **Constant Rotation Case 3**

```
w_0 = [0;0;1];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];
out_constant3 = runModel(I, g, w_0, e, b3_hat);
```

Warning: Argument to arccosine is out of range in 'sat\_model/Quaternions to Rotation Angles/Angle Calculation/Singular/Direction Cosine Matrix to Rotation Angles/AxisRotZeroR3/Fcn2' Warning: Argument to arccosine is out of range in 'sat\_model/Quaternions to Rotation Angles/Angle Calculation/Singular/Direction Cosine Matrix to Rotation Angles/AxisRotDefault/Fcn2'

```
e_constant3 = out_constant3.angle_out(out_constant3.tout == 2, :)

e_constant3 = 1×3
2.0000 0 0

w_constant3 = out_constant3.omega(out_constant3.tout == 2, :)

w_constant3 = 1×3
0 0 1

w_inertial_constant3 = out_constant3.omega_inertial(out_constant3.tout == 2, :)

w_inertial_constant3 = 1×3
0 0 1

h_constant3 = out_constant3.ang_mom(out_constant3.tout == 2, :)

h_constant3 = 1×3
0 0 1
```

```
h_inertial_constant3 = 1×3
0 0 1
```

#### **Constant Torque Case 1**

```
w_0 = [0;0;0];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [1;0;0];
out_torque1 = runModel(I, g, w_0, e, b3_hat);
e_torque1 = out_torque1.angle_out(out_torque1.tout == 3, :)
```

h inertial constant3 = out constant3.ang mom inertial(out constant3.tout == 2, :)

```
e_torque1 = 1 \times 3
              1.5000
                            0
 w_torque1 = out_torque1.omega(out_torque1.tout == 3, :)
 w_torque1 = 1 \times 3
     1.0000
                   0
                            0
 w inertial torque1 = out torque1.omega inertial(out torque1.tout == 3, :)
 w_inertial_torque1 = 1x3
     1.0000
                            0
 h_torque1 = out_torque1.ang_mom(out_torque1.tout == 3, :)
 h_{torque1} = 1 \times 3
     3.0000
                   0
                            0
 h inertial torque1 = out torque1.ang mom inertial(out torque1.tout == 3, :)
 h_inertial_torque1 = 1x3
     3.0000
                            0
Constant Torque Case 2
 W_0 = [0;0;0];
 w o inertial = w 0;
 h = I*w_0;
 h_inertial = h;
 g = [0;1;0];
 out_torque2 = runModel(I, g, w_0, e, b3_hat);
 e_torque2 = out_torque2.angle_out(out_torque2.tout == 3, :)
 e_torque2 = 1 \times 3
     1.5708
            2.2500
                     -1.5708
 w_torque2 = out_torque2.omega(out_torque2.tout == 3, :)
 w torque2 = 1 \times 3
         0
             1.5000
 w inertial torque2 = out torque2.omega inertial(out torque2.tout == 3, :)
 w_inertial_torque2 = 1 \times 3
            1.5000
                            0
 h_torque2 = out_torque2.ang_mom(out_torque2.tout == 3, :)
 h_{torque2} = 1 \times 3
             3.0000
 h_inertial_torque2 = out_torque2.ang_mom_inertial(out_torque2.tout == 3, :)
 h inertial torque2 = 1 \times 3
             3.0000
                            0
```

#### **Constant Torque Case 3**

```
W_0 = [0;0;0];
w_o_inertial = w_0;
h = I*w_0;
h inertial = h;
g = [0;0;1];
out_torque3 = runModel(I, g, w_0, e, b3_hat);
Warning: Argument to arccosine is out of range in 'sat model/Quaternions to Rotation Angles/Angle
Calculation/Singular/Direction Cosine Matrix to Rotation Angles/AxisRotZeroR3/Fcn2'
Warning: Argument to arccosine is out of range in 'sat_model/Quaternions to Rotation Angles/Angle
Calculation/Singular/Direction Cosine Matrix to Rotation Angles/AxisRotDefault/Fcn2'
e torque3 = [2*pi, 0, 0] + out torque3.angle out(out torque3.tout == 3, :)
e_torque3 = 1 \times 3
   4.5000
                  0
                           0
w_torque3 = out_torque3.omega(out_torque3.tout == 3, :)
w_torque3 = 1 \times 3
                  0
                      3.0000
w inertial torque3 = out torque3.omega inertial(out torque3.tout == 3, :)
w_inertial_torque3 = 1 \times 3
                  0
                      3.0000
h_torque3 = out_torque3.ang_mom(out_torque3.tout == 3, :)
h torque3 = 1 \times 3
                  0
                      3.0000
h_inertial_torque3 = out_torque3.ang_mom_inertial(out_torque3.tout == 3, :)
h_{inertial\_torque3} = 1 \times 3
        0
                 0
                      3.0000
```

#### **Specific Cases**

```
e = [0;0;0];
b3_hat = [0;0;1];
```

#### **Isoinertial Case**

```
I = [1 0 0; 0 1 0; 0 0 1];
w_0 = [1;0;0];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;2;0];
```

```
out_iso = runModel(I, g, w_0, e, b3_hat);
 e iso = out iso.angle out(out iso.tout == 2, :);
 w_iso = out_iso.omega(out_iso.tout == 2, :)
 w iso = 1 \times 3
     1.0000
             4.0000
 w_inertial_iso = out_iso.omega_inertial(out_iso.tout == 2, :);
 h_iso = out_iso.ang_mom(out_iso.tout == 2, :)
 h iso = 1 \times 3
                          0
     1.0000
             4.0000
 h_inertial_iso = out_iso.ang_mom_inertial(out_iso.tout == 2, :);
Axisymmetric Prolate Case
 I_t = 2;
 I a = 10;
 I = [I_t 0 0; 0 I_t 0; 0 0 I_a];
 W_0 = [0.5; 0.5; 1];
 w_o_inertial = w_0;
 h = I*w 0;
 h_inertial = h;
 g = [0;0;0];
 out_axypro = runModel(I, g, w_0, e, b3_hat);
 e_axypro = out_axypro.angle_out(abs(out_axypro.tout - pi/2) ==
 min(abs(out_axypro.tout - pi/2)), :);
 w_axypro = out_axypro.omega(abs(out_axypro.tout - pi/2) == min(abs(out_axypro.tout
 - pi/2)), :)
 w_axypro = 1 \times 3
     0.5016
             0.4984
                      1,0000
 w_inertial_axypro = out_axypro.omega_inertial(abs(out_axypro.tout - pi/2) ==
 min(abs(out axypro.tout - pi/2)), :);
 h_axypro = out_axypro.ang_mom(abs(out_axypro.tout - pi/2) ==
```

```
min(abs(out_axypro.tout - pi/2)), :)
```

```
h_{axypro} = 1 \times 3
    1.0032
                0.9968
                            10.0000
```

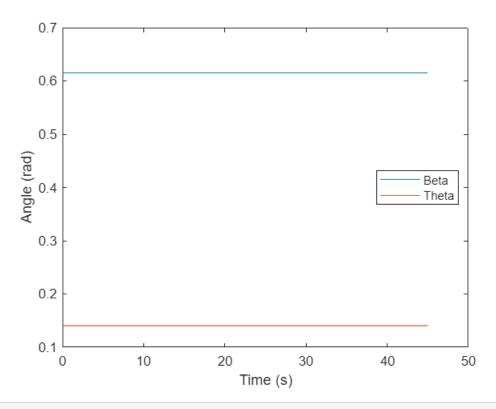
```
h_inertial_axypro = out_axypro.ang_mom_inertial(abs(out_axypro.tout - pi/2) ==
min(abs(out_axypro.tout - pi/2)), :);
beta = acos(out_axypro.omega(:,3)./vecnorm(out_axypro.omega, 2, 2));
theta = acos(out_axypro.ang_mom(:,3)./vecnorm(out_axypro.ang_mom, 2, 2));
beta(1)
```

ans = 0.6155

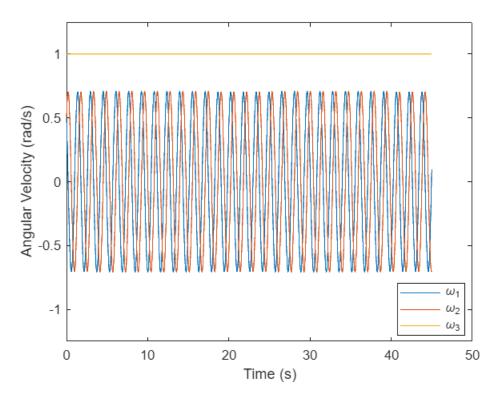
```
theta(1)
```

```
ans = 0.1405
```

```
figure
plot(out_axypro.tout, beta, out_axypro.tout, theta)
xlabel("Time (s)")
ylabel("Angle (rad)")
legend("Beta", "Theta", "Location", "best")
```



```
figure
plot(out_axypro.tout, out_axypro.omega(:,1), out_axypro.tout,
out_axypro.omega(:,2), out_axypro.tout, out_axypro.omega(:,3))
ylim([-1.25, 1.25])
xlabel("Time (s)")
ylabel("Angular Velocity (rad/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```



#### **Axisymmetric Oblate Case**

```
I_t = 10;
Ia = 2;
I = [I_t 0 0; 0 I_t 0; 0 0 I_a];
w_0 = [0.05; 0.05; 1];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];
out_axyob = runModel(I, g, w_0, e, b3_hat);
e_axyob = out_axyob.angle_out(abs(out_axyob.tout - 5*pi/2) ==
min(abs(out_axyob.tout - 5*pi/2)), :);
w_axyob = out_axyob.omega(abs(out_axyob.tout - 5*pi/2) == min(abs(out_axyob.tout -
5*pi/2)), :)
w = 1 \times 3
            0.0502
                    1.0000
   0.0498
w_inertial_axyob = out_axyob.omega_inertial(abs(out_axyob.tout - 5*pi/2) ==
min(abs(out_axyob.tout - 5*pi/2)), :);
h_axyob = out_axyob.ang_mom(abs(out_axyob.tout - 5*pi/2) == min(abs(out_axyob.tout
- 5*pi/2)), :)
h_axyob = 1 \times 3
   0.4984
            0.5016
                    2.0000
```

```
h_inertial_axyob = out_axyob.ang_mom_inertial(abs(out_axyob.tout - 5*pi/2) ==
min(abs(out_axyob.tout - 5*pi/2)), :);

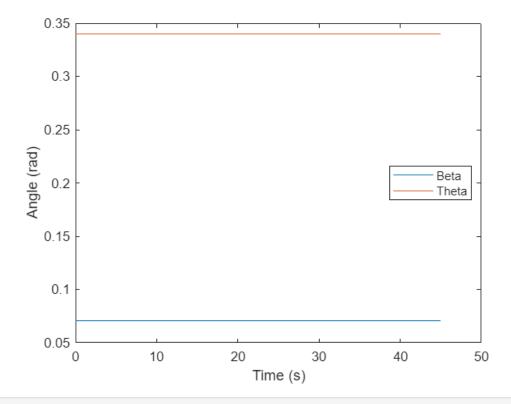
beta = acos(out_axyob.omega(:,3)./vecnorm(out_axyob.omega, 2, 2));
theta = acos(out_axyob.ang_mom(:,3)./vecnorm(out_axyob.ang_mom, 2, 2));
beta(1)
```

ans = 0.0706

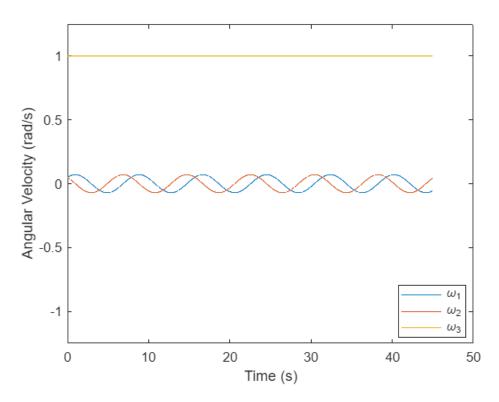
```
theta(1)
```

ans = 0.3398

```
figure
plot(out_axyob.tout, beta, out_axyob.tout, theta)
xlabel("Time (s)")
ylabel("Angle (rad)")
legend("Beta", "Theta", "Location", "best")
```



```
figure
plot(out_axyob.tout, out_axyob.omega(:,1), out_axyob.tout, out_axyob.omega(:,2),
out_axyob.tout, out_axyob.omega(:,3))
ylim([-1.25, 1.25])
xlabel("Time (s)")
ylabel("Angular Velocity (rad/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```



## **Trinertial Major Case**

```
I = [21 0 0; 0 14 0; 0 0 7];
w_0 = [5;3;3];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];

out_trimaj = runModel(I, g, w_0, e, b3_hat);

% figure
% plotPolhode(I, w_0, out_trimaj)
```

#### **Trinertial Minor Case**

```
I = [21 0 0; 0 14 0; 0 0 7];
w_0 = [3;3;10];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];

out_trimin = runModel(I, g, w_0, e, b3_hat);

% figure
% plotPolhode(I, w_0, out_trimin)
```

#### **Trinertial Intermediate Case**

```
I = [21 0 0; 0 14 0; 0 0 7];
w_0 = [1;10;1];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = [0;0;0];

out_triint = runModel(I, g, w_0, e, b3_hat);

% figure
% plotPolhode(I, w_0, out_triint)
```

#### **General Case**

```
DCM = [sqrt(3)/2 0 -1/2;
    0 1 0;
    1/2 0 sqrt(3)/2];

e = [pi/2;pi/6;-pi/2];
I = DCM*[3 0 0; 0 2 0; 0 0 1]*DCM';
w_0 = [0;0;0];
w_o_inertial = w_0;
h = I*w_0;
h_inertial = h;
g = DCM*[0;0;1];

out_gen = runModel(I, g, w_0, e, b3_hat);
e_gen = [2*pi, 0, 0] + out_gen.angle_out(out_gen.tout == 3, :);
w_gen = out_gen.omega(out_gen.tout == 3, :);
w_inertial_gen = out_gen.omega_inertial(out_gen.tout == 3, :)
```

```
0.0000 -0.0000 3.0000

h_gen = out_gen.ang_mom(out_gen.tout == 3, :);
h_inertial_gen = out_gen.ang_mom_inertial(out_gen.tout == 3, :)
```

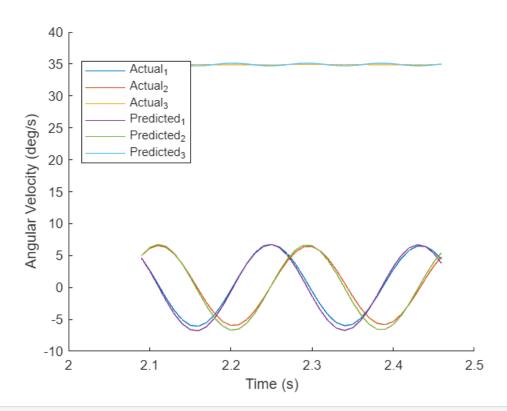
```
h_inertial_gen = 1×3
0.0000 -0.0000 3.0000
```

w inertial gen =  $1 \times 3$ 

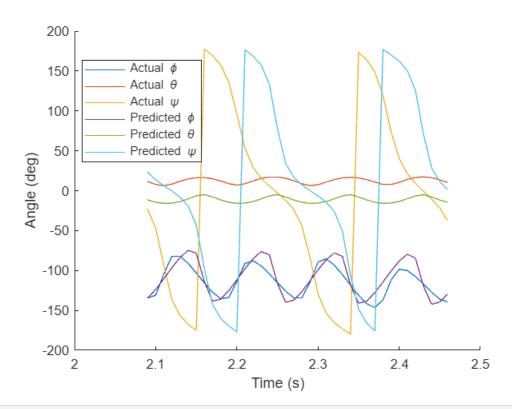
# **Surrogate Phone Satellite**

## **Major Axis**

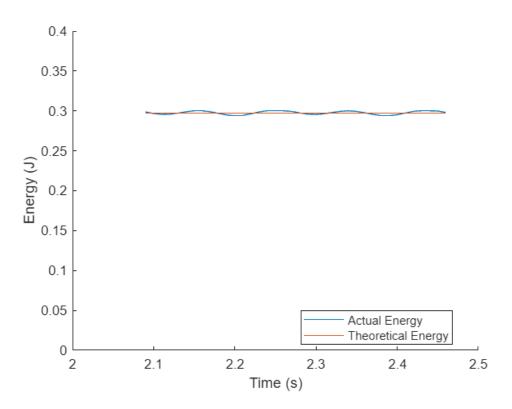
```
out = load(".\Data\sensorlog major axis 2.mat");
w = table2array(timetable2table(out.AngularVelocity, "ConvertRowTimes", false));
e_phone = table2array(timetable2table(out.Orientation, "ConvertRowTimes", false));
t = 0:0.01:(length(w)-1)/100;
e phone euler = [];
for i = 1:length(e_phone)
    [phi, theta, psi] = xyz_to_zxz(-e_phone(i,2), e_phone(i,3), -e_phone(i,1));
    e_phone_euler = [e_phone_euler; phi, theta, psi];
end
energy_actual = [];
energy theoretical = [];
for i = 1:length(w)
    energy = 0.5*(w(i,:)*Ip*w(i,:)');
    energy_actual = [energy_actual; energy];
end
t_0 = 2.09;
t_f = 2.46;
out_majaxis = runModel(Ip, [0;0;0], w(t == t_0,:)', deg2rad(e_phone_euler(t ==
t_0,:)'), [0;0;1]);
model t = out majaxis.tout + t 0;
omega = out_majaxis.omega;
angle = rad2deg([out_majaxis.angle_out(:,1), -out_majaxis.angle_out(:,2),
-out majaxis.angle out(:,3)]);
for i = 1:length(omega)
    energy = 0.5*(omega(i,:)*Ip*omega(i,:)');
    energy_theoretical = [energy_theoretical; energy];
end
figure
hold on
plot(t((t >= t_0 \& t <= t_f)), w((t >= t_0 \& t <= t_f),:))
plot(model_t((model_t >= t 0 \& model_t <= t f)), omega((model_t >= t 0 \& model_t <= t f))
t f),:))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("Actual_1", "Actual_2", "Actual_3", "Predicted_1", "Predicted_2",
"Predicted_3", "Location", "best")
hold off
```



```
figure
hold on
plot(t((t >= t_0 & t <= t_f)), e_phone_euler((t >= t_0 & t <= t_f),:))
plot(model_t((model_t >= t_0 & model_t <= t_f)), angle((model_t >= t_0 & model_t <=
t_f),:))
xlabel("Time (s)")
ylabel("Angle (deg)")
legend("Actual \phi", "Actual \theta", "Actual \psi", "Predicted \phi", "Predicted
\theta", "Predicted \psi", "Location", "best")
hold off</pre>
```



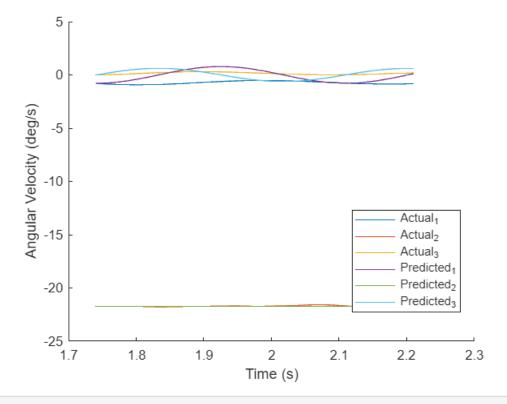
```
figure
hold on
plot(t((t >= t_0 & t <= t_f)), energy_actual(t >= t_0 & t <= t_f))
plot(t((t >= t_0 & t <= t_f)), energy_theoretical(t >= t_0 & t <= t_f))
xlabel("Time (s)")
ylabel("Energy (J)")
legend("Actual Energy", "Theoretical Energy", "Location", "best")
ylim([0, 0.4])
hold off</pre>
```



#### **Minor Axis**

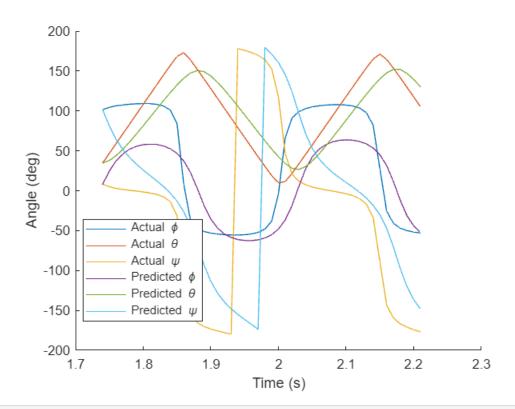
```
out = load(".\Data\sensorlog_minor_axis_2.mat");
w = table2array(timetable2table(out.AngularVelocity, "ConvertRowTimes", false));
e_phone = table2array(timetable2table(out.Orientation, "ConvertRowTimes", false));
t = 0:0.01:(length(w)-1)/100;
e_phone_euler = [];
for i = 1:length(e_phone)
    [phi, theta, psi] = xyz_to_zxz(-e_phone(i,2), e_phone(i,3), -e_phone(i,1));
    e_phone_euler = [e_phone_euler; phi, theta, psi];
end
energy_actual = [];
energy_theoretical = [];
for i = 1:length(w)
    energy = 0.5*(w(i,:)*Ip*w(i,:)');
    energy_actual = [energy_actual; energy];
end
t_0 = 1.74;
t_f = 2.21;
out_minaxis = runModel(Ip, [0;0;0], w(t == t_0,:)', deg2rad(e_phone_euler(t ==
t_0,:)'), [0;0;1]);
model_t = out_minaxis.tout + t_0;
```

```
omega = out_minaxis.omega;
angle = rad2deg([out_minaxis.angle_out(:,3), out_minaxis.angle_out(:,2),
out_minaxis.angle_out(:,1)]);
for i = 1:length(omega)
    energy = 0.5*(omega(i,:)*Ip*omega(i,:)');
    energy_theoretical = [energy_theoretical; energy];
end
figure
hold on
plot(t((t >= t_0 \& t <= t_f)), w((t >= t_0 \& t <= t_f),:))
plot(model_t((model_t >= t_0 & model_t <= t_f)), omega((model_t >= t_0 & model_t <=</pre>
t_f),:))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("Actual_1", "Actual_2", "Actual_3", "Predicted_1", "Predicted_2",
"Predicted_3", "Location", "best")
hold off
```

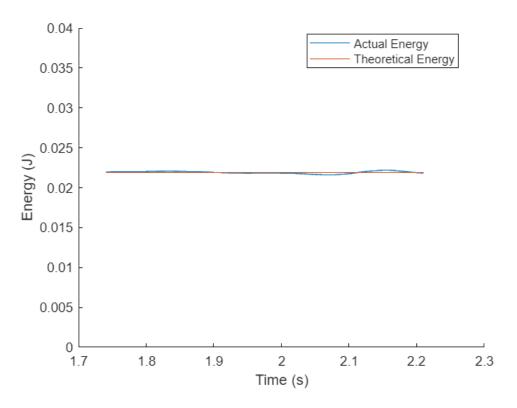


```
figure
hold on
plot(t((t >= t_0 & t <= t_f)), e_phone_euler((t >= t_0 & t <= t_f),:))
plot(model_t((model_t >= t_0 & model_t <= t_f)), angle((model_t >= t_0 & model_t <=
t_f),:))
xlabel("Time (s)")
ylabel("Angle (deg)")</pre>
```

```
legend("Actual \phi", "Actual \theta", "Actual \psi", "Predicted \phi", "Predicted
\theta", "Predicted \psi", "Location", "best")
hold off
```



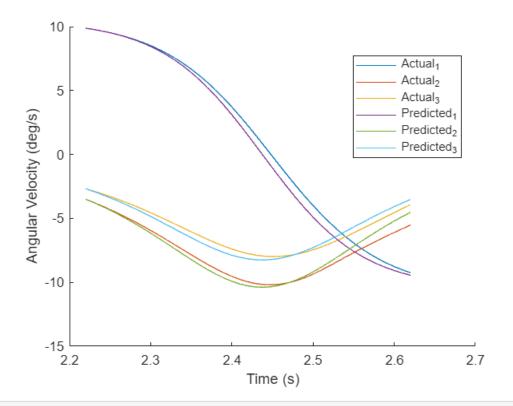
```
figure
hold on
plot(t((t >= t_0 & t <= t_f)), energy_actual(t >= t_0 & t <= t_f))
plot(t((t >= t_0 & t <= t_f)), energy_theoretical(t >= t_0 & t <= t_f))
xlabel("Time (s)")
ylabel("Energy (J)")
legend("Actual Energy", "Theoretical Energy", "Location", "best")
ylim([0, 0.04])
hold off</pre>
```



#### Intermediate Axis

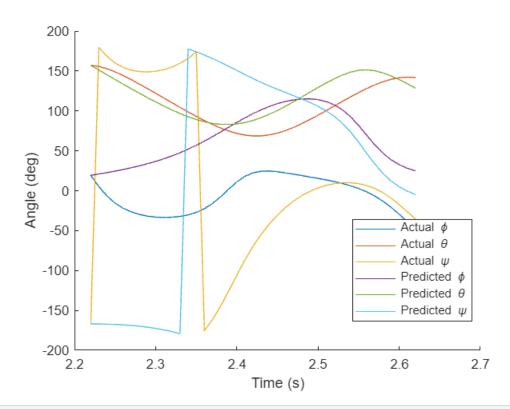
```
out = load(".\Data\sensorlog_intermediate.mat");
w = table2array(timetable2table(out.AngularVelocity, "ConvertRowTimes", false));
e_phone = table2array(timetable2table(out.Orientation, "ConvertRowTimes", false));
t = 0:0.01:(length(w)-1)/100;
e_phone_euler = [];
for i = 1:length(e_phone)
    [phi, theta, psi] = xyz_to_zxz(-e_phone(i,2), e_phone(i,3), -e_phone(i,1));
    e_phone_euler = [e_phone_euler; phi, theta, psi];
end
energy_actual = [];
energy_theoretical = [];
for i = 1:length(w)
    energy = 0.5*(w(i,:)*Ip*w(i,:)');
    energy_actual = [energy_actual; energy];
end
t_0 = 2.22;
t_f = 2.63;
out_intaxis_pure = runModel(Ip, [0;0;0], w(t == t_0,:)', deg2rad(e_phone_euler(t ==
t_0,:)'), [0;0;1]);
model_t = out_intaxis_pure.tout + t_0;
```

```
omega = out_intaxis_pure.omega;
angle = rad2deg([out_intaxis_pure.angle_out(:,1), out_intaxis_pure.angle_out(:,2),
out intaxis pure.angle out(:,3)]);
for i = 1:length(omega)
    energy = 0.5*(omega(i,:)*Ip*omega(i,:)');
    energy_theoretical = [energy_theoretical; energy];
end
figure
hold on
plot(t((t >= t_0 \& t <= t_f)), w((t >= t_0 \& t <= t_f),:))
plot(model_t((model_t >= t_0 & model_t <= t_f)), omega((model_t >= t_0 & model_t <=</pre>
t_f),:))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("Actual_1", "Actual_2", "Actual_3", "Predicted_1", "Predicted_2",
"Predicted_3", "Location", "best")
hold off
```

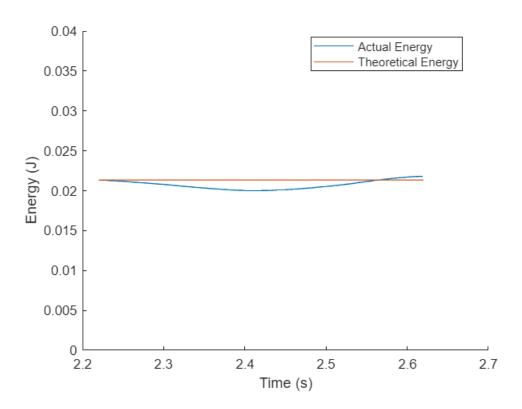


```
figure
hold on
plot(t((t >= t_0 & t <= t_f)), e_phone_euler((t >= t_0 & t <= t_f),:))
plot(model_t((model_t >= t_0 & model_t <= t_f)), angle((model_t >= t_0 & model_t <=
t_f),:))
xlabel("Time (s)")
ylabel("Angle (deg)")</pre>
```

```
legend("Actual \phi", "Actual \theta", "Actual \psi", "Predicted \phi", "Predicted
\theta", "Predicted \psi", "Location", "best")
hold off
```



```
figure
hold on
plot(t((t >= t_0 & t <= t_f)), energy_actual(t >= t_0 & t <= t_f))
plot(t((t >= t_0 & t <= t_f)), energy_theoretical(t >= t_0 & t <= t_f))
xlabel("Time (s)")
ylabel("Energy (J)")
legend("Actual Energy", "Theoretical Energy", "Location", "best")
ylim([0, 0.04])
hold off</pre>
```



# FalconSAT-Ex

```
I_b = [15.6 -0.2 -0.2;
    -0.2 14.3 -0.2;
    -0.2 -0.2 7.9];
b3_hat = [0;0;1];
```

### Case 1

```
w_0 = deg2rad([0;0;5]);
e = deg2rad([0 0.57 0]);
g = [0;0;0];

out_case1 = runModel(I_b, g, w_0, e, b3_hat);

figure
plot(out_case1.tout, rad2deg(out_case1.omega))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```

```
6
      5
Angular Velocity (deg/s)
     4
      3
                                                                                                           \omega_2
                                                                                                           \omega_3
      0
     -1
        0
                            10
                                                 20
                                                                      30
                                                                                            40
                                                                                                                50
                                                       Time (s)
```

```
% figure
% animateVector(rad2deg(out_case1.omega), out_case1.tout)

figure
plot(out_case1.tout, rad2deg(out_case1.omega_inertial))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```

```
% figure
% animateVector(rad2deg(out_case1.omega_inertial), out_case1.tout)

figure
plot(out_case1.tout, out_case1.ang_mom)
xlabel("Time (s)")
ylabel("Angular Momentum (N-m-s)")
legend("h_1", "h_2", "h_3", "Location", "best")
```

```
0.7
     0.6
Angular Momentum (N-m-s)
     0.5
     0.4
     0.3
                                        h_2
                                        h_3
     0.2
     0.1
       0
    -0.1
                          10
                                            20
                                                             30
                                                                               40
                                                                                                 50
                                                Time (s)
```

```
% figure
% animateVector(out_case1.ang_mom, out_case1.tout)

figure
plot(out_case1.tout, out_case1.ang_mom_inertial)
xlabel("Time (s)")
ylabel("Angular Momentum (N-m-s)")
legend("h_1", "h_2", "h_3", "Location", "best")
```

```
0.7
     0.6
Angular Momentum (N-m-s)
     0.5
     0.4
     0.3
                                                                                             h_2
                                                                                             h_3
     0.2
     0.1
       0
    -0.1
                          10
                                            20
                                                             30
                                                                                40
                                                                                                 50
                                                 Time (s)
```

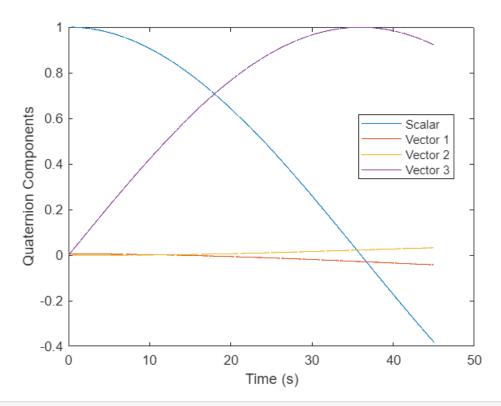
```
% figure
% animateVector(out_case1.ang_mom_inertial, out_case1.tout)

figure
plot(out_case1.tout, out_case1.b3hat_inertial)
xlabel("Time (s)")
ylabel("Vector Components")
legend("Component 1", "Component 2", "Component 3", "Location", "best")
```

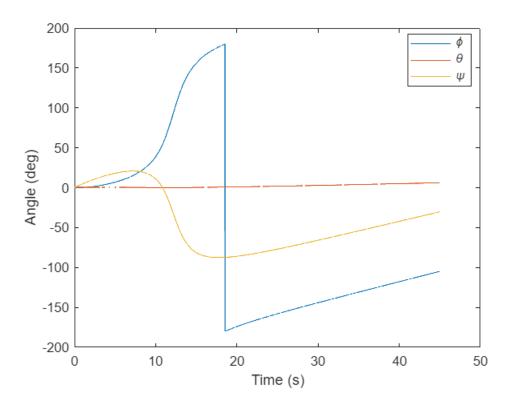
```
1
    8.0
                                                               Component 1
                                                               Component 2
Vector Components
    0.6
                                                               Component 3
    0.4
    0.2
      0
   -0.2
                      10
                                      20
                                                     30
                                                                    40
                                                                                   50
                                          Time (s)
```

```
% figure
% animateVector(out_case1.b3hat_inertial, out_case1.tout)

figure
plot(out_case1.tout, out_case1.q)
xlabel("Time (s)")
ylabel("Quaternion Components")
legend("Scalar", "Vector 1", "Vector 2", "Vector 3", "Location", "best")
```



```
figure
plot(out_case1.tout, rad2deg(out_case1.angle_out))
xlabel("Time (s)")
ylabel("Angle (deg)")
legend("\phi", "\theta", "\psi", "Location", "best")
```



## Case 2

```
w_0 = deg2rad([0.1337;0.16;4.9957]);
e = deg2rad([0 0.57 0]);
g = [0;0;0];

out_case2 = runModel(I_b, g, w_0, e, b3_hat);

figure
plot(out_case2.tout, rad2deg(out_case2.omega))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```

```
5
    4.5
       4
Angular Velocity (deg/s)
    3.5
       3
    2.5
                                                                                                  \omega_2
                                                                                                  \omega_3
       2
    1.5
       1
    0.5
       0
         0
                           10
                                              20
                                                                 30
                                                                                    40
                                                                                                       50
                                                   Time (s)
```

```
% figure
% animateVector(rad2deg(out_case2.omega), out_case2.tout)

figure
plot(out_case2.tout, rad2deg(out_case2.omega_inertial))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```

```
5
    4.5
       4
Angular Velocity (deg/s)
    3.5
       3
    2.5
                                                                                                \omega_2
                                                                                                \omega_3
       2
    1.5
       1
    0.5
       0
         0
                          10
                                             20
                                                               30
                                                                                  40
                                                                                                    50
                                                  Time (s)
```

```
% figure
% animateVector(rad2deg(out_case2.omega_inertial), out_case2.tout)

figure
plot(out_case2.tout, out_case2.ang_mom)
xlabel("Time (s)")
ylabel("Angular Momentum (N-m-s)")
legend("h_1", "h_2", "h_3", "Location", "best")
```

```
% figure
% animateVector(out_case2.ang_mom, out_case2.tout)

figure
plot(out_case2.tout, out_case2.ang_mom_inertial)
xlabel("Time (s)")
ylabel("Angular Momentum (N-m-s)")
legend("h_1", "h_2", "h_3", "Location", "best")
```

```
0.7

0.6

($\frac{1}{3}$ 0.5

0.1

0 10 20 30 40 50

Time (s)
```

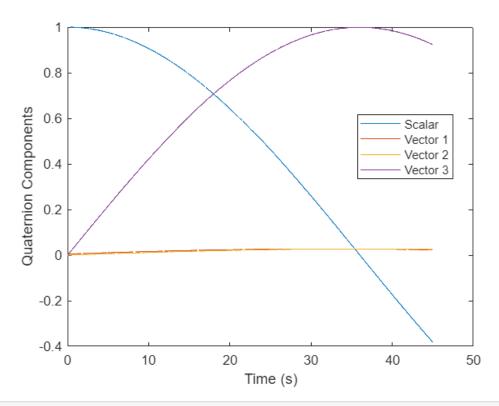
```
% figure
% animateVector(out_case2.ang_mom_inertial, out_case2.tout)

figure
plot(out_case2.tout, out_case2.b3hat_inertial)
xlabel("Time (s)")
ylabel("Vector Components")
legend("Component 1", "Component 2", "Component 3", "Location", "best")
```

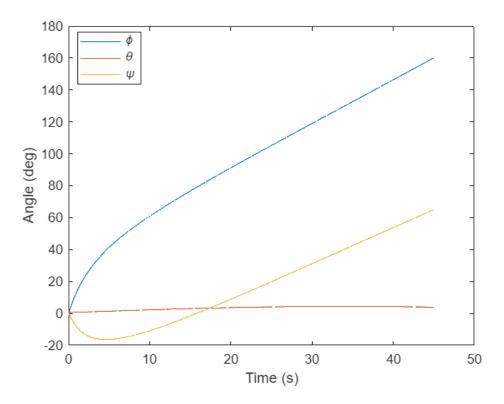
```
1
    8.0
                                                               Component 1
                                                               Component 2
Vector Components
    0.6
                                                               Component 3
    0.4
    0.2
      0
   -0.2
                      10
                                      20
                                                     30
                                                                    40
                                                                                   50
                                          Time (s)
```

```
% figure
% animateVector(out_case2.b3hat_inertial, out_case2.tout)

figure
plot(out_case2.tout, out_case2.q)
xlabel("Time (s)")
ylabel("Quaternion Components")
legend("Scalar", "Vector 1", "Vector 2", "Vector 3", "Location", "best")
```



```
figure
plot(out_case2.tout, rad2deg(out_case2.angle_out))
xlabel("Time (s)")
ylabel("Angle (deg)")
legend("\phi", "\theta", "\psi", "Location", "best")
```



## Case 3

```
w_0 = deg2rad([0.1337;0.16;4.9957]);
e = deg2rad([0 0.57 0]);
g = [0.001;0;0];

out_case3 = runModel(I_b, g, w_0, e, b3_hat);

figure
plot(out_case3.tout, rad2deg(out_case3.omega))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```

```
6 (s/sbp) λtjool3 - ω1 ω2 ω3 ω3 ω3 ω2 ω3 Time (s)
```

```
% figure
% animateVector(rad2deg(out_case3.omega), out_case3.tout)

figure
plot(out_case3.tout, rad2deg(out_case3.omega_inertial))
xlabel("Time (s)")
ylabel("Angular Velocity (deg/s)")
legend("\omega_1", "\omega_2", "\omega_3", "Location", "best")
```

```
% figure
% animateVector(rad2deg(out_case3.omega_inertial), out_case3.tout)

figure
plot(out_case3.tout, out_case3.ang_mom)
xlabel("Time (s)")
ylabel("Angular Momentum (N-m-s)")
legend("h_1", "h_2", "h_3", "Location", "best")
```

```
0.7
    0.6
Angular Momentum (N-m-s)
   0.5
   0.4
   0.3
                                                                        h_2
                                                                        h_3
   0.2
   0.1
     0
   -0.1
                    10
                                  20
                                                30
                                                              40
                                                                           50
                                      Time (s)
```

```
% figure
% animateVector(out_case3.ang_mom, out_case3.tout)

figure
plot(out_case3.tout, out_case3.ang_mom_inertial)
xlabel("Time (s)")
ylabel("Angular Momentum (N-m-s)")
legend("h_1", "h_2", "h_3", "Location", "best")
```

```
0.7

0.6

($\frac{1}{2} \text{ Q Q } \text{ Q } \text{
```

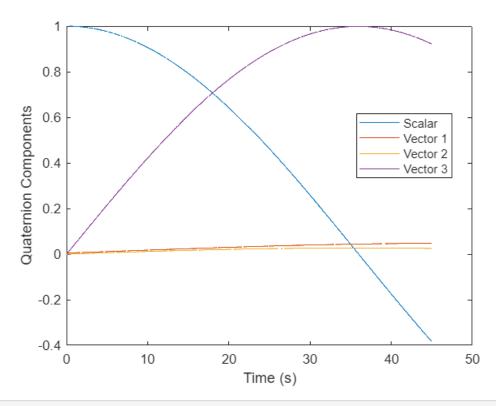
```
% figure
% animateVector(out_case3.ang_mom_inertial, out_case3.tout)

figure
plot(out_case3.tout, out_case3.b3hat_inertial)
xlabel("Time (s)")
ylabel("Vector Components")
legend("Component 1", "Component 2", "Component 3", "Location", "best")
```

```
全目心里只公
      1
    8.0
                                                       Component 1
                                                       Component 2
Vector Components
   0.6
                                                       Component 3
    0.4
   0.2
     0
   -0.2
                    10
                                 20
                                              30
                                                            40
                                                                         50
                                     Time (s)
```

```
% figure
% animateVector(out_case3.b3hat_inertial, out_case3.tout)

figure
plot(out_case3.tout, out_case3.q)
xlabel("Time (s)")
ylabel("Quaternion Components")
legend("Scalar", "Vector 1", "Vector 2", "Vector 3", "Location", "best")
```



```
figure
plot(out_case3.tout, rad2deg(out_case3.angle_out))
xlabel("Time (s)")
ylabel("Angle (deg)")
legend("\phi", "\theta", "\psi", "Location", "best")
```

