

1. Path Integral Quantum Monte Carlo

- Algorithm to simulate quantum systems in thermal equilibrium classically and find expectations of observables
- Write out time-discretized path integral of the partition function

$$\mathcal{Z} = \text{Tr}\{e^{-\beta H}\} = \sum_{n_0, \dots, n_{T-1}} \prod_{k=0}^{T-1} \langle n_{k+1} | e^{-\beta H/T} | n_k \rangle$$

- Run Monte Carlo, sampling paths according to their amplitudes
- Often written with an “action”: $\mathcal{Z} = \sum_{n_0, \dots, n_{T-1}} e^{-\beta S[\{n_i\}]}$

4. Spin Coherent States

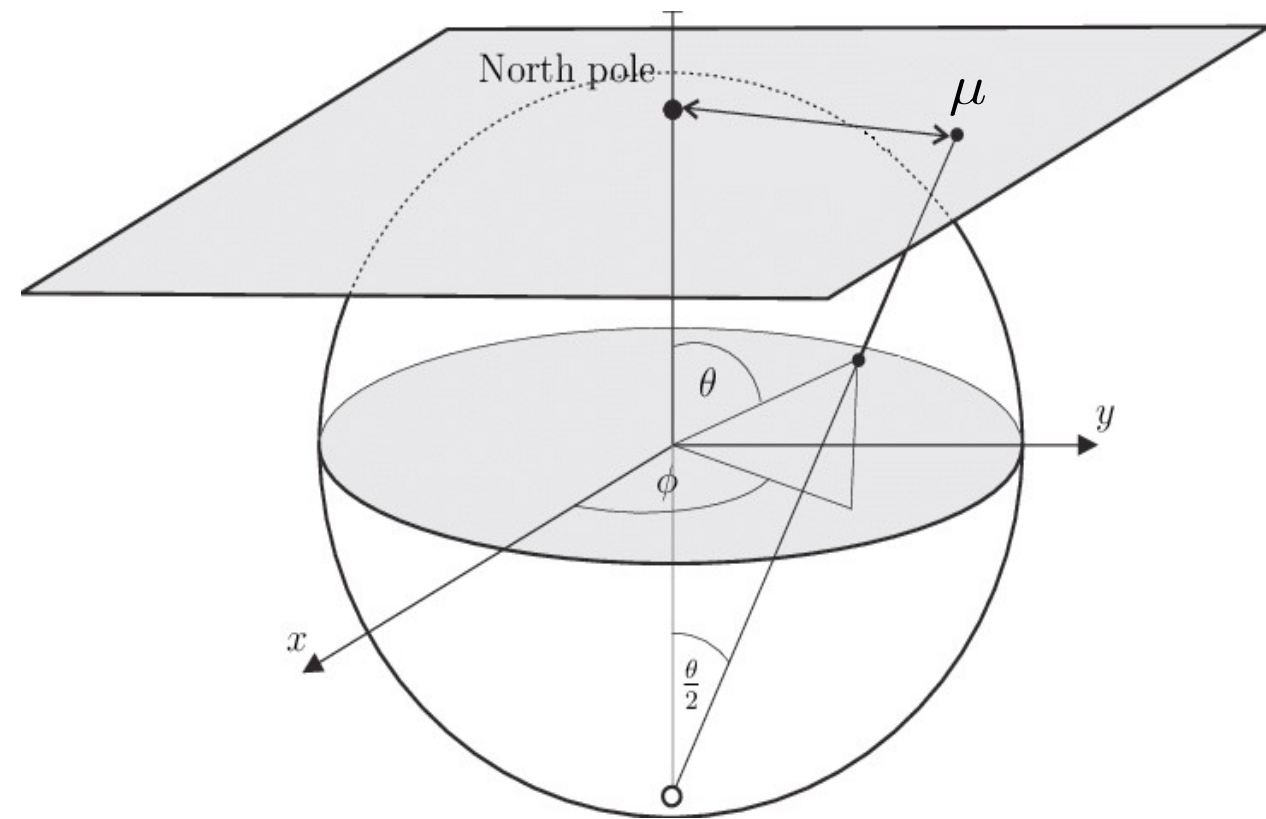
- LTMC works for continuous resolutions of the identity, but not for discrete ones like spin
- Need to rewrite spin states with continuous variables
- Solution: Spin coherent states
 - Define as $|\mu\rangle = \frac{1}{(1+|\mu|^2)^S} \exp(\mu S_-) |S_z\rangle$ for spin S system, complex number μ
 - Resolves the identity: $I = \frac{2S+1}{\pi} \int \frac{d\text{Re}(\mu) d\text{Im}(\mu)}{(1+|\mu|^2)^2} |\mu\rangle \langle \mu|$

- Path integral (SCSPI): Letting x and y be the real and imaginary parts of the spin coherent state we integrate over, and $H^{cl}(x, y) \equiv \langle x + iy | H | x + iy \rangle$, then

$$\mathcal{Z} = \oint \mathcal{D}x \mathcal{D}y e^{-S[x, y]}$$

$$S[x, y] = \int_0^\beta d\tau \left(2iS \frac{\dot{y}x - \dot{x}y}{1+x^2+y^2} + H^{cl}(x, y) \right)$$

- Introduces sign problem into partition function



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2. The Sign Problem

- What if S isn't real?
- Solution: Reweighting

$$\langle O \rangle = \frac{1}{\mathcal{Z}} \oint \mathcal{D}\varphi O e^{-S[\varphi]}$$

$$= \frac{1}{\mathcal{Z}} \oint \mathcal{D}\varphi O e^{-i\text{Im}S[\varphi]} e^{-\text{Re}S[\varphi]}$$

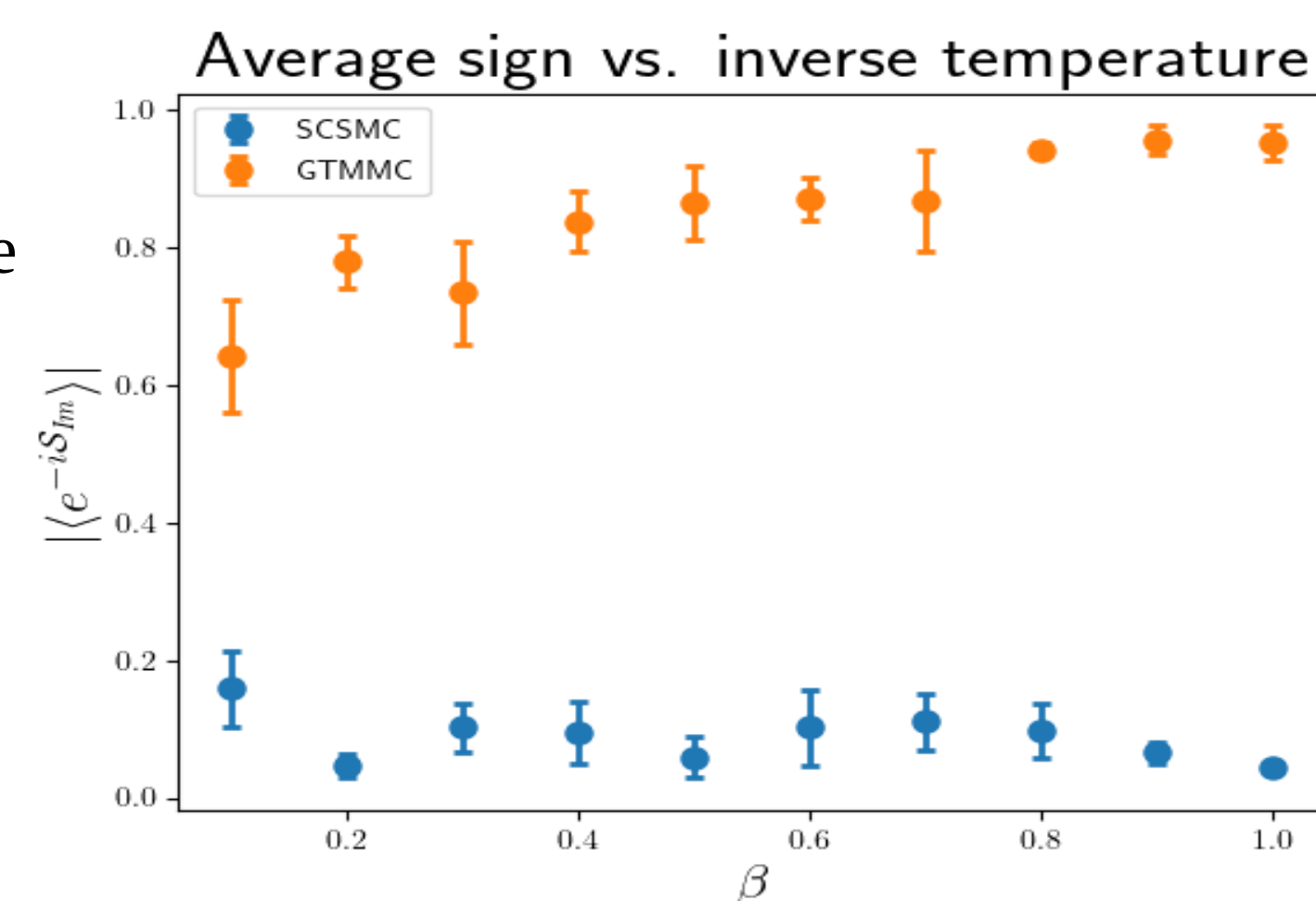
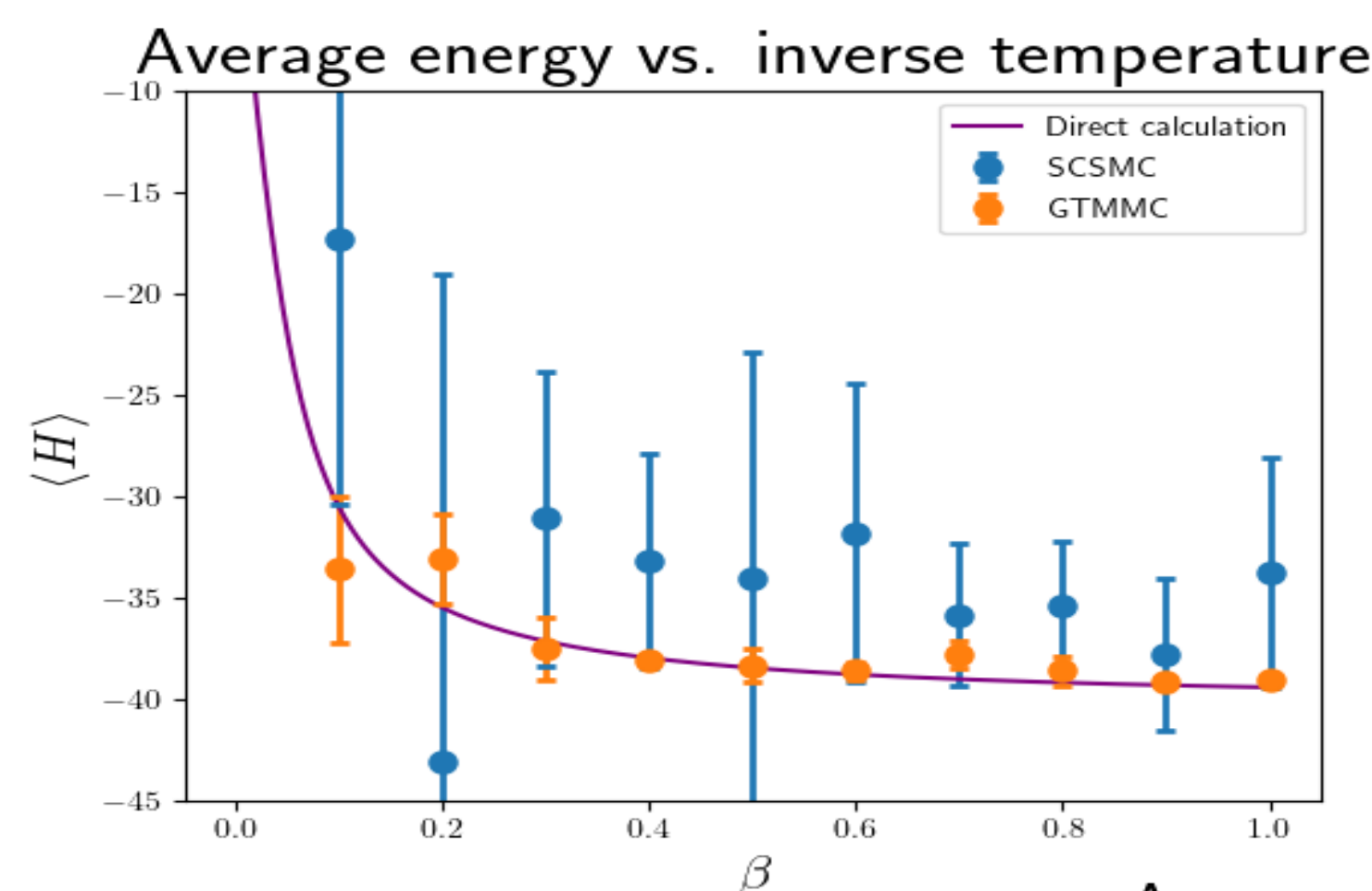
$$= \frac{\langle O e^{-i\text{Im}S} \rangle_{\text{Re}}}{\langle e^{-i\text{Im}S} \rangle_{\text{Re}}}$$
- Relative error in expected phase grows exponentially with β and particle number
 - This exponential scaling is the **sign problem**
- Basis dependent, but solving generically is NP-hard
- Still can solve/mitigate in special cases

5. Our Setup

- We choose to deal with high-spin systems as SCSPI has less error for high spins
- Two tests:
 - Can LTMC overcome the sign problem the SCSPI introduces?
 - How about for a system with an actual sign problem?
- First test: Spin-40 particle with $H = J_y$
 - Originally no sign problem
 - Sign problem comes from SCSPI completely
- Second test: 3 spin-10 particles with frustrated spin triplet Hamiltonian

$$H = J_{x1}J_{x2} + J_{x1}J_{x3} + J_{x2}J_{x3} + J_{z1}J_{z2} + J_{z1}J_{z3} + J_{z2}J_{z3}$$
 - Severe sign problem

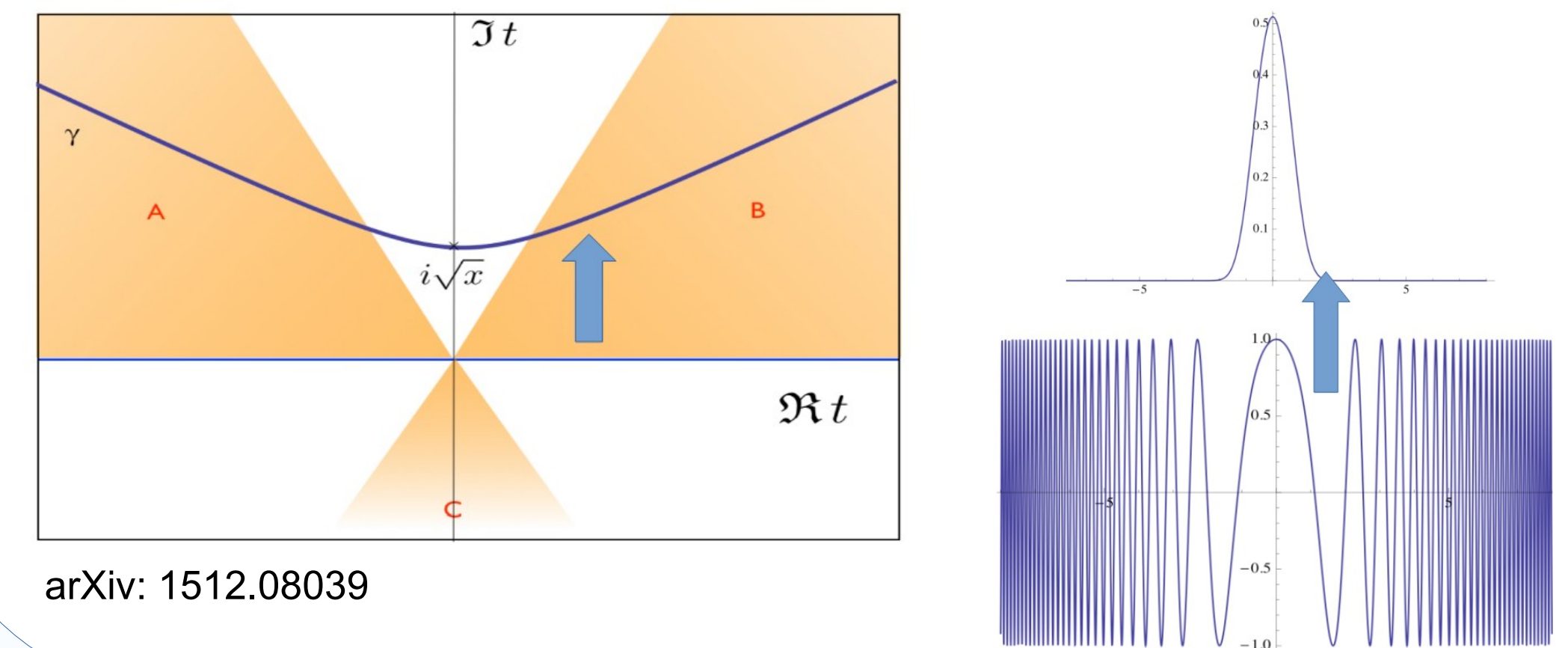
6. Results – One spin case



- Average sign is the metric we use to evaluate the severity of the sign problem – the higher it is, the less severe the sign problem is

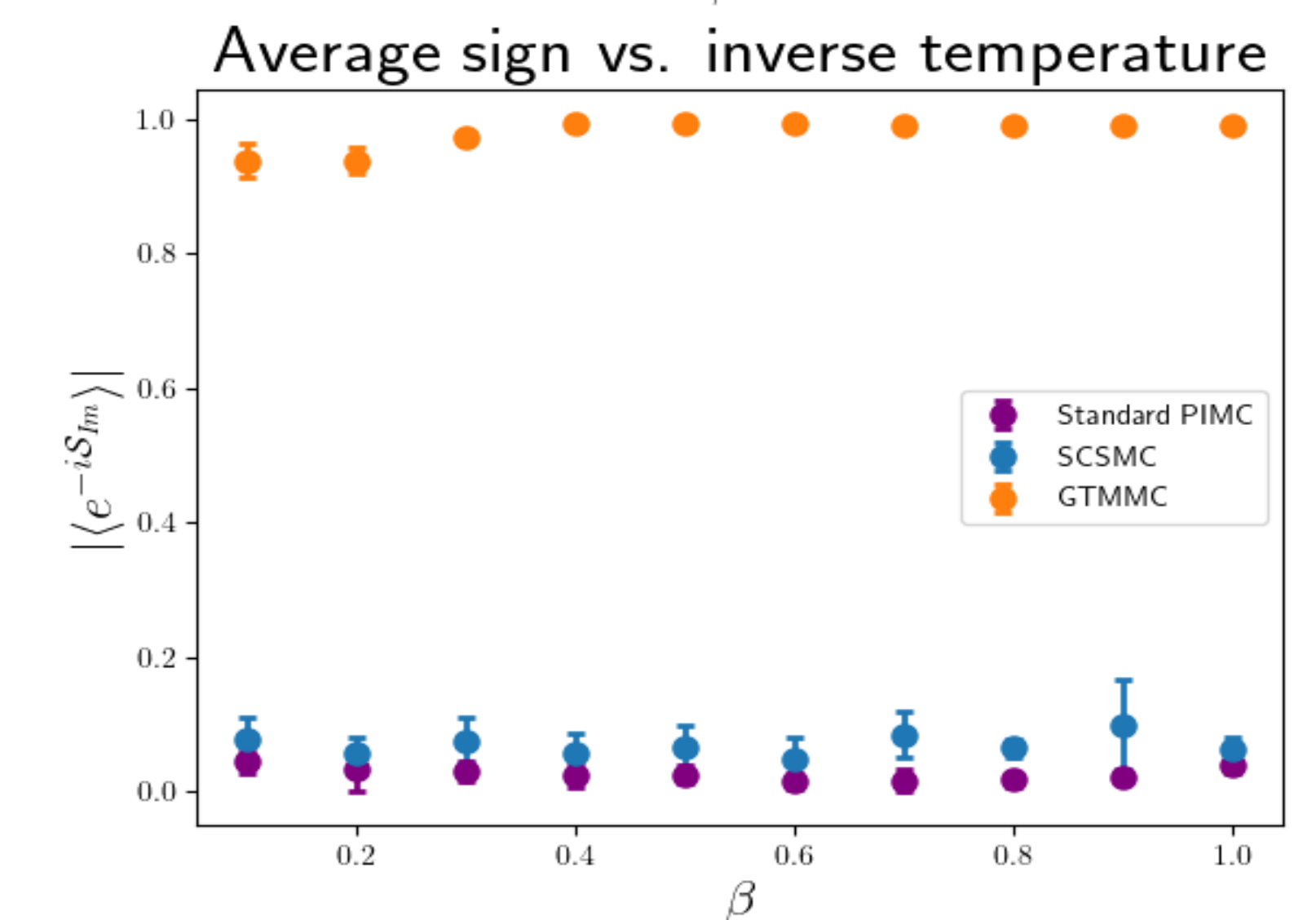
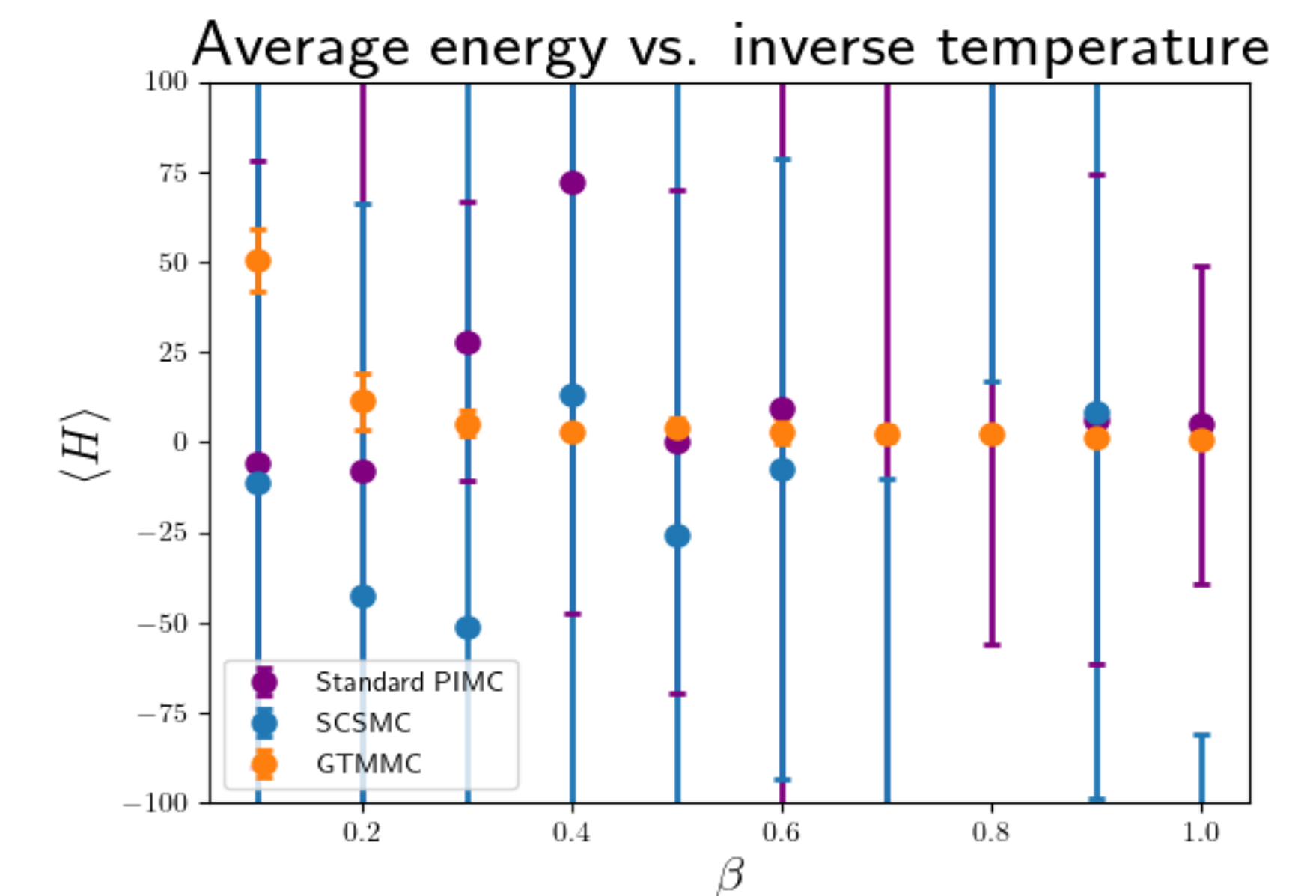
3. Lefschetz Thimble Monte Carlo (LTMC)

- For continuous path integrals (i.e. position, momentum), we can deform the contours as we like
- Deform from original integration contour onto Lefschetz thimbles – multi-dimensional stationary phase contours with no sign problem
- Associated numerical techniques: Lefschetz thimble Monte Carlo, generalized thimble method (GTMMC)



arXiv: 1512.08039

6. Results – Frustrated Triplet



7. Conclusions

- LTMC can be applied effectively to simulate spin systems via spin coherent states
 - LTMC can overcome the sign problem induced by the SCSPI and proceed to mitigate the original sign problem
- Further considerations:
 - How does this method perform at lower spins?
 - What exactly is the complexity of this algorithm?