Traceability Matrix

Use Cases Classes	R1	R2	R3	R4	R5	R6	R7	R8	R9
	Game Classes								
Board					Χ				
Cli			Χ		Χ				
Game					Χ				
Location					Χ				
NextMove					X				
Pieces Classes					X				
Player					X				
Tile Classes					X				
	GUI Classes								
Background					Χ				
GameButton					X				
GamePage					X				
GUI			X		X				
MainMenuPage			X		X				
Page					X				

Use Case	Description
R1	Register
R2	Sign in
R3	Create Match
R4	Invite to Match
R5	Play Match
R6	Save Match State
R7	Record Match Results
R8	View User Profile
R9	Unregister

Pieces Classes	Tile Classes
Cat	Den
Dog	Jump
Elephant	Open
Leopard	River
Lion	Tile
Piece	Trap
Rat	
Tiger	
Wolf	