

PROFILE

Detail-oriented and creative computer science graduate with expertise in digital arts, web development, and advanced programming.

CONTACT

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WFBSITE:

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EMAIL

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HOBBIES

3D Modeling and Animation:

Designing hybrid and conceptual models using Maya, emphasizing precision and creativity.

Web Development: Building and designing responsive, user-friendly websites with a focus on aesthetics and functionality.

Fitness: Staying active through lifting weights, running, and physical challenges, fostering discipline and perseverance.

CONNOR HEGE

Computer Science

EDUCATION

University of North Carolina Wilmington

Bachelor's in Computer Science, Concentration in Digital Arts 2022 – 2024

Developed expertise in web development, database management, advanced programming, 3D modeling, computer graphics, and software engineering utilizing SQL, OpenGL, Maya, Python, C++, and SCRUM methodologies.

Cape Fear Community College

Associate in Science – 2020 - 2022

Gained foundational knowledge in mathematics, physical sciences, and technology, with a focus on problem-solving and critical thinking in scientific applications.

WORK EXPERIENCE

Kennel Reservation System Software Engineering Project

- Collaborated in a team using SCRUM methodologies to design and implement a reservation system prototype.
- Developed test cases for user stories and ensured functionality through iterative sprints.

Image Processing Project C++ Programmer

- Applied Bayer filters and demosaicing algorithms to process and enhance digital images.
- Utilized the CImg library to develop efficient solutions for image manipulation.