

Connor Aitken

Game Designer

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EXPERIENCE

Junior Game Designer, Glasgow — *Hairy Heart Games*

18th August 2021 - 8th July 2021

As Junior Game Designer, I was responsible for modifying and creating tracks and environments for our games. This involved using Unity 3D to decorate levels with props, place track sections, add power ups and collectables, and any other environmental details. Tracks needed to be thoroughly playtested, and on occasion needed several revisions.

I would also help in other tasks where appropriate - these included playtesting, collecting screenshots and videos for marketing, some elements of community management, UI Design, some basic 3D modeling and coding.

Working and communicating within the team and with clients was also a daily requirement

EDUCATION

Abertay University, Dundee — *Game Design & Production*

2016 - 2020

Awarded a Bachelor of Art

Modules included:

- Gameplay and Narrative Design
- Game Mechanics and System Design
- Analytics and Data-Driven Game Design
- Game Design Practice

Completed a Professional Project where a Mobile Game was designed and developed for Abertay Mental Health & Nursing Students to aid their studies.

West Lothian College, Livingston — *HND Interactive Media*

2015 - 2016

Higher National Unit awards include User Interface Design, Developing Mobile Web Based Applications.

West Lothian College, Livingston — *HNC Digital Media Computing*

2014 - 2015

National Unit awards include Games Interface Design, Digital Games Design.

PROFILE

I've had a love for video games for as long as I can remember and ever since learning about the games industry I have been passionate about designing and creating games that bring enjoyment to others. I also enjoy creating digital art and video editing for a variety of genres.

As a recent graduate from Abertay University, I am eager to make my first steps into the industry to learn new things as well as bring my own creativity to the table.

STRENGTHS

Determination
Punctual
Time Management
Team Work
Independent
Adaptive

SKILLS

Motivated
Creative
Detail Oriented
Prototyping
Design Documentation

TOOLS

After Effects
Photoshop
Unity
Blender
GitHub
Trello

INTERESTS

Watching and Collecting Movies
Playing Video Games
Video Editing