
Software Reuse

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Reuse Based Software Engineering

- Application system reuse
 - The whole of an application system may be reused
- Component reuse
 - Components of an application from sub-systems to single objects may be reused
- Object and function reuse
 - Software components that implement a single well-defined object or function may be reused

Benefits of Reuse

- Increased dependability
- Reduced process risk
- Effective use of specialists (subject matter experts)
- Standards compliance
- Accelerated development

Problems With Reuse

- Increased maintenance costs
- Lack of tool support
- Not invented here syndrome
- Finding, understanding, and adapting reusable components

Factors Influencing Reuse

- The development schedule for the software
- The expected software lifetime
- The background, skills and experience of the development team
- The criticality of the software and its non-functional requirements
- The application domain
- The execution platform for the software

Design Patterns

- A design pattern is a way of reusing abstract knowledge about a problem and its solution
- A pattern is a description of the problem and the essence of its solution

- It should be sufficiently abstract to be reused in different settings
- Pattern descriptions usually make use of object-oriented characteristics such as inheritance and polymorphism

COTS Product Reuse

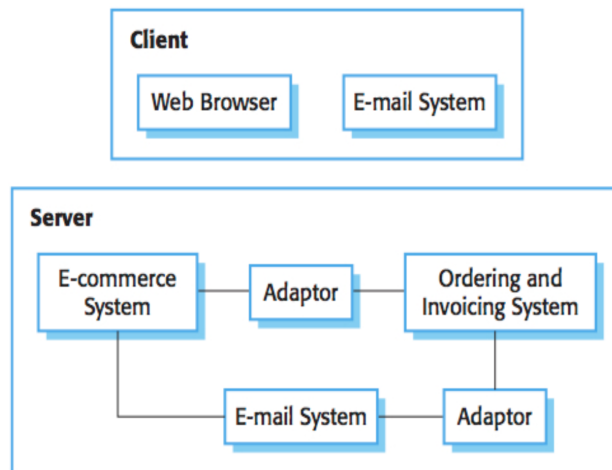


Figure 1: COTS Product Reuse.

- COTS - Commercial Off-The-Shelf systems.
- Usually complete application systems that offer an API (Application Programming Interface)
- Building large systems by integrating COTS systems is now a viable development strategy for some types of system such as E-commerce systems
- The key benefit is faster application development and, usually, lower development costs

Software Product Lines

- Applications with generic functionality that can be adapted and configured for use in a specific context
- Applications with a common architecture and shared components, with each application specialized to reflect different requirements
- Adaptation may involve:
 - Component and system configuration;
 - Adding new components to the system;
 - Selecting from a library of existing components;
 - Modifying components to meet new requirements

Product Line Specialization

- Platform specialization
 - Different versions of the application are developed for different platforms
- Environment specialization
 - Different versions of the application are created to handle different operating environments e.g. different types of communication equipment
- Functional specialization
 - Different versions of the application are created for customers with different requirements
- Process specialization
 - Different versions of the application are created to support different business processes