Numbers in Non-Integer Bases

Connor Baker

NVCC

VMATYC, Spring 2017

Outline

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Base

A base (or radix) is a mathematical building block used to describe a number system whose digits are used to represent numbers.

Base

A base (or radix) is a mathematical building block used to describe a number system whose digits are used to represent numbers.

Example (Different Whole Number Bases)

Base

A base (or radix) is a mathematical building block used to describe a number system whose digits are used to represent numbers.

Example (Different Whole Number Bases)

12510

Base

A base (or radix) is a mathematical building block used to describe a number system whose digits are used to represent numbers.

Example (Different Whole Number Bases)

125₁₀ 888₉

Base

A base (or radix) is a mathematical building block used to describe a number system whose digits are used to represent numbers.

Example (Different Whole Number Bases)

 125_{10}

8889

48.5₈

Base

A base (or radix) is a mathematical building block used to describe a number system whose digits are used to represent numbers.

Example (Different Whole Number Bases)

125₁₀

8889

48.58 ?

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero.

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero. The number of numerals in a base is one less than the base.

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero. The number of numerals in a base is one less than the base.

Example (Allowed Numbers in Different Bases)

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero. The number of numerals in a base is one less than the base.

Example (Allowed Numbers in Different Bases)

12510

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero. The number of numerals in a base is one less than the base.

Example (Allowed Numbers in Different Bases)

125₁₀ 888₉

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero. The number of numerals in a base is one less than the base.

Example (Allowed Numbers in Different Bases)

 125_{10}

8889

48.58

Maximum Allowed Numeral in Base

The radix is the number of numerals allowed in a base, and it includes zero. The number of numerals in a base is one less than the base.

Example (Allowed Numbers in Different Bases)

 125_{10}

8889

48.59

Radix Point

A point used to separate the integer part of a number from the fractional part.

Radix Point

A point used to separate the integer part of a number from the fractional part.

Example (Radix Point Expressions)

Radix Point

A point used to separate the integer part of a number from the fractional part.

Example (Radix Point Expressions)

 10.5_{10}

Radix Point

A point used to separate the integer part of a number from the fractional part.

Example (Radix Point Expressions)

 10.5_{10}

A5.E₁₆

Radix Point

A point used to separate the integer part of a number from the fractional part.

Example (Radix Point Expressions)

 10.5_{10}

 $A5.E_{16}$

 1.1_{2}

Beta Expansion

A means of rewriting a number as the digits multiplied by the base which is raised to the power of position of the digit.

Beta Expansion

A means of rewriting a number as the digits multiplied by the base which is raised to the power of position of the digit.

Beta Expansion

A means of rewriting a number as the digits multiplied by the base which is raised to the power of position of the digit.

$$125_{10} = 1 \times 10^2 + 2 \times 10^1 + 5 \times 10^0$$

Beta Expansion

A means of rewriting a number as the digits multiplied by the base which is raised to the power of position of the digit.

$$125_{10} = 1 \times 10^2 + 2 \times 10^1 + 5 \times 10^0$$

 $A5.E_{16} = 10 \times 16^1 + 5 \times 16^0 + 14 \times 16^-1$

Beta Expansion

A means of rewriting a number as the digits multiplied by the base which is raised to the power of position of the digit.

$$\begin{aligned} 125_{10} &= 1\times 10^2 + 2\times 10^1 + 5\times 10^0 \\ \text{A5.E}_{16} &= 10\times 16^1 + 5\times 16^0 + 14\times 16^-1 \\ 20_2 &= 2\times 10^1 + 0\times 2^0 \end{aligned}$$

Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- 2 Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

 Suppose that you're given the interval [0, 1], with a point somewhere on it

 Suppose that you're given the interval [0, 1], with a point somewhere on it



 Suppose that you're given the interval [0, 1], with a point somewhere on it



- You're allowed one operation
 - Multiplication by a whole number, followed by modulo one

 Suppose that you're given the interval [0,1], with a point somewhere on it

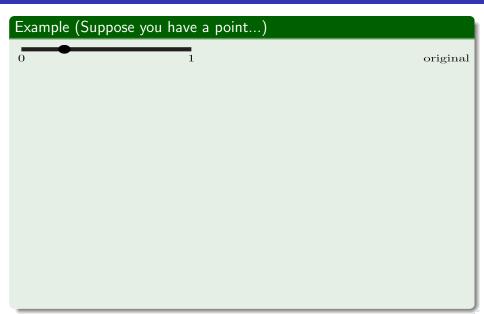


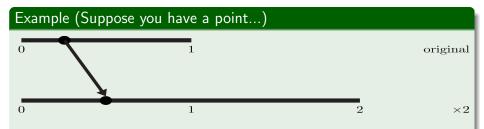
- You're allowed one operation
 - Multiplication by a whole number, followed by modulo one
 - Once you choose a multiplier, you must use it for the duration

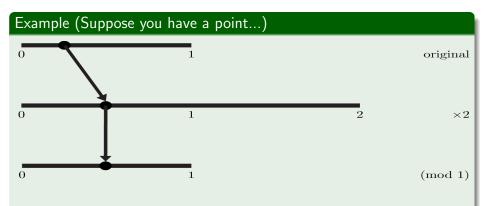
 Suppose that you're given the interval [0,1], with a point somewhere on it

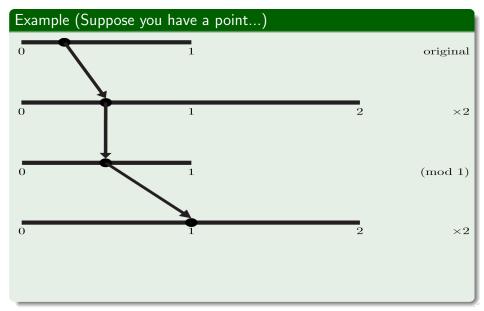


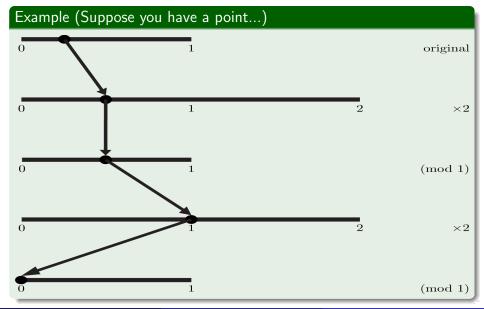
- You're allowed one operation
 - Multiplication by a whole number, followed by modulo one
 - Once you choose a multiplier, you must use it for the duration
- We keep track of the interval that it falls in after the operation









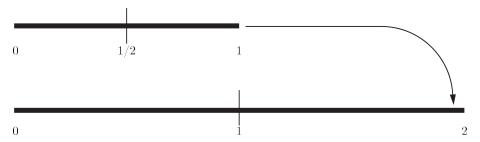


• We partition before we multiply

- We partition before we multiply
- We multiply so that the first partition becomes the unit interval

- We partition before we multiply
- We multiply so that the first partition becomes the unit interval
 - The number we multiply by is the base that we are converting to

- We partition before we multiply
- We multiply so that the first partition becomes the unit interval
 - The number we multiply by is the base that we are converting to
- So for binary, this is what we doing:



Where the point was originally

- Where the point was originally
 - The conversion of 0.25_{10} to a number in binary: 0.01_2
 - We can check this with a beta expansion:

$$0.01_2 = 0 \times 2^0 + 0 \times 2^{-1} + 1 \times 2^{-2} = 1/4 = 0.25_{10}$$

- Where the point was originally
 - The conversion of 0.25_{10} to a number in binary: 0.01_2
 - We can check this with a beta expansion: $0.01_2 = 0 \times 2^0 + 0 \times 2^{-1} + 1 \times 2^{-2} = 1/4 = 0.25_{10}$
- That there is a finite radix point expression in a given base

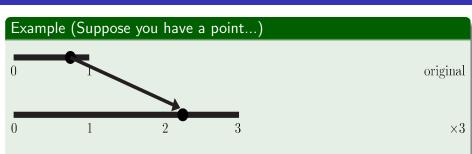
- Where the point was originally
 - The conversion of 0.25_{10} to a number in binary: 0.01_2
 - We can check this with a beta expansion: $0.01_2 = 0 \times 2^0 + 0 \times 2^{-1} + 1 \times 2^{-2} = 1/4 = 0.25_{10}$
- That there is a finite radix point expression in a given base
- That our choice of partitioning and multiplication matter... this is what happens geometrically when we change bases

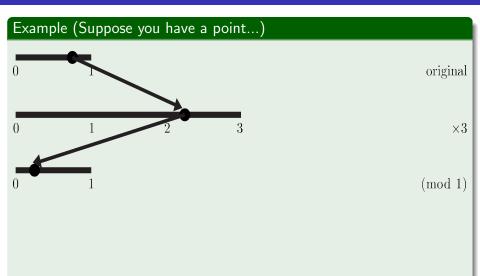
- Where the point was originally
 - The conversion of 0.25_{10} to a number in binary: 0.01_2
 - We can check this with a beta expansion: $0.01_2 = 0 \times 2^0 + 0 \times 2^{-1} + 1 \times 2^{-2} = 1/4 = 0.25_{10}$
- That there is a finite radix point expression in a given base
- That our choice of partitioning and multiplication matter... this is what happens geometrically when we change bases
- Let's do another example

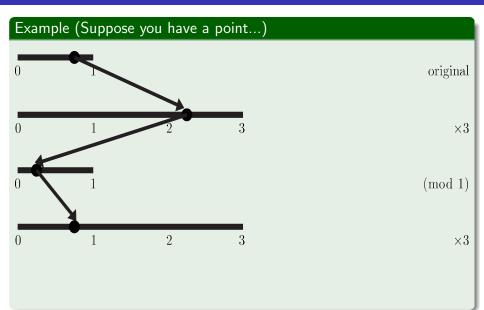
Example (Suppose you have a point...)

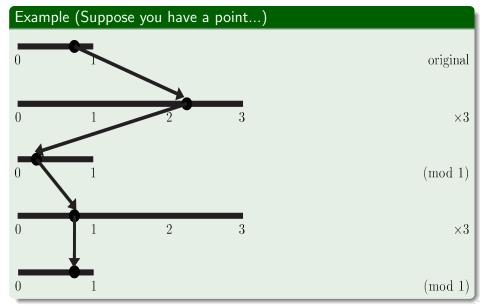


original









• Getting stuck in this cycle means this number is not representable as a finite radix point expression in base 3

- Getting stuck in this cycle means this number is not representable as a finite radix point expression in base 3
- In general, this can and does happen in any base

- Getting stuck in this cycle means this number is not representable as a finite radix point expression in base 3
- In general, this can and does happen in any base
- We can explain this phenomenon arithmetically

Theorem



Theorem

Finite Radix Point Expression

A number p is said to have a finite radix point expression if

$$p=\frac{n}{m_1m_2\ldots m_k}$$

where $n \in \mathbb{N}$, and $m_1 m_2 \dots m_k$ are all the prime factors of the base raised to some power.

http://mathworld.wolfram.com/DecimalExpansion.html

Theorem

Finite Radix Point Expression

A number p is said to have a finite radix point expression if

$$p=\frac{n}{m_1m_2\ldots m_k}$$

where $n \in \mathbb{N}$, and $m_1 m_2 \dots m_k$ are all the prime factors of the base raised to some power.

 $\verb|http://mathworld.wolfram.com/DecimalExpansion.html|\\$

Example (1/3 in Base 10)

$$\frac{1}{3} \neq \frac{n}{2^{\alpha}5^{\beta}}$$

where $n, \alpha, \beta \in \mathbb{N}$.

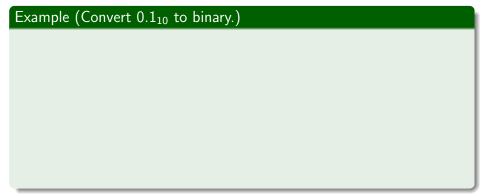


We can do this operation with arithmetic

- We can do this operation with arithmetic
 - We must first qualify what we were doing in our "game" previously

Beta Map

The transformation $T:[0,1)\to [0,1)$ defined by $T=(x\cdot\beta)$ (mod 1).



Example (Convert 0.1_{10} to binary.)

$$0.1 * 2 = 0.2$$

$$0.1 * 2 = 0.2$$
 $0.2 \mod (1) = 0.2$

0.0

Example (Convert 0.1_{10} to binary.)

$$0.1 * 2 = 0.2$$
 $0.2 \mod (1) = 0.2$ 0.0

$$0.2 * 2 = 0.4$$
 $0.4 \mod (1) = 0.4$

0.00

$$0.1 * 2 = 0.2$$
 $0.2 \mod (1) = 0.2$ 0.0

$$0.2 * 2 = 0.4$$
 $0.4 \mod (1) = 0.4$

$$1) = 0.4 0.00$$

$$0.4 * 2 = 0.8$$
 $0.8 \mod (1) = 0.8$

0.1 * 2 = 0.2	$0.2 \; mod \; (1) = 0.2$	0.0
0.2 * 2 = 0.4	$0.4 \mod (1) = 0.4$	0.00
0.4 * 2 = 0.8	$0.8 \mod (1) = 0.8$	0.000

$$0.8 * 2 = 1.6$$
 $1.6 \mod (1) = 0.6$

0.1 * 2 = 0.2	$0.2 \mod (1) = 0.2$	0.0
0.2 * 2 = 0.4	$0.4 \mod (1) = 0.4$	0.00
0.4 * 2 = 0.8	$0.8 \mod (1) = 0.8$	0.000
0.8 * 2 = 1.6	$1.6 \mod (1) = 0.6$	0.0001
0.6 * 2 = 1.2	$1.2 \mod (1) = 0.2$	0.00011

0.1 * 2 = 0.2	$0.2 \mod (1) = 0.2$	0.0
0.2 * 2 = 0.4	$0.4 \mod (1) = 0.4$	0.00
0.4 * 2 = 0.8	$0.8 \mod (1) = 0.8$	0.000
0.8 * 2 = 1.6	$1.6 \mod (1) = 0.6$	0.0001
0.6 * 2 = 1.2	$1.2 \mod (1) = 0.2$	0.00011
0.2 * 2 = 0.4	$0.4 \mod (1) = 0.4$	

0.1 * 2 = 0.2	$0.2 \mod (1) = 0.2$	0.0
0.2 * 2 = 0.4	$0.4 \mod (1) = 0.4$	0.00
0.4 * 2 = 0.8	$0.8 \mod (1) = 0.8$	0.000
0.8 * 2 = 1.6	$1.6 \; mod \; (1) = 0.6$	0.0001
0.6 * 2 = 1.2	$1.2 \mod (1) = 0.2$	0.00011
0.2 * 2 = 0.4	$0.4 \mod (1) = 0.4$	
		$0.0\overline{0011}_{2}$

Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- 2 Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Word

 \boldsymbol{A} word is a sequence of characters allowed by the definition of its language.

Word

 \boldsymbol{A} word is a sequence of characters allowed by the definition of its language.

Example (Examples of Words)

Word

 \boldsymbol{A} word is a sequence of characters allowed by the definition of its language.

Example (Examples of Words)

Cat (English)

Word

A word is a sequence of characters allowed by the definition of its language.

Example (Examples of Words)

Cat (English) 101 (Binary)

Word

A word is a sequence of characters allowed by the definition of its language.

Example (Examples of Words)

Cat (English)

101 (Binary)

99.9 (Decimal)

Language

A language is the set of all allowed words defined by some rule.

Language

A language is the set of all allowed words defined by some rule.

Example (Examples of Languages)

Language

A language is the set of all allowed words defined by some rule.

Example (Examples of Languages)

English

Language

A language is the set of all allowed words defined by some rule.

Example (Examples of Languages)

English

Numerical Bases

Language

A language is the set of all allowed words defined by some rule.

Example (Examples of Languages)

English

Numerical Bases

Sounds a bird makes while chirping

A word is not allowed in a language if it contains a forbidden subword

- A word is not allowed in a language if it contains a forbidden subword
 - Acceptable words in base 10 include 9, or 5.5 but not CAT or 5Z: they contain forbidden subwords

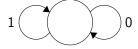
- A word is not allowed in a language if it contains a forbidden subword
 - Acceptable words in base 10 include 9, or 5.5 but not CAT or 5Z: they contain forbidden subwords
 - Acceptable words in base 2 include 1, or 0.110000 but not 3, or 4: they contain forbidden subwords

- A word is not allowed in a language if it contains a forbidden subword
 - Acceptable words in base 10 include 9, or 5.5 but not CAT or 5Z: they contain forbidden subwords
 - Acceptable words in base 2 include 1, or 0.110000 but not 3, or 4: they contain forbidden subwords
- How can we represent the language generated by these bases?

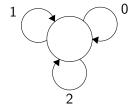
Finite State Machine

A finite state machine (FSM) is a mathematical structure that allows us to imagine a machine with no memory.

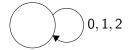
FSM for Binary



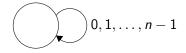
FSM for Ternary



Simplified FSM for Ternary



FSM for Whole Number Bases



 \bullet $n \in \mathbb{N}, n > 1$

Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Maximum Allowed Numeral in Base

If the radix is a whole number, the previous definition holds.

If the radix is not a whole number, then the maximum allowed characters is the floor function of the base.

Maximum Allowed Numeral in Base

If the radix is a whole number, the previous definition holds.

If the radix is not a whole number, then the maximum allowed characters is the floor function of the base.

Example (Allowed Numbers in Different Bases)

Maximum Allowed Numeral in Base

If the radix is a whole number, the previous definition holds.

If the radix is not a whole number, then the maximum allowed characters is the floor function of the base.

Example (Allowed Numbers in Different Bases)

 $eta = rac{1+\sqrt{5}}{2} pprox 1.618$, maximum numeral is 1

Maximum Allowed Numeral in Base

If the radix is a whole number, the previous definition holds.

If the radix is not a whole number, then the maximum allowed characters is the floor function of the base.

Example (Allowed Numbers in Different Bases)

 $eta = rac{1+\sqrt{5}}{2} pprox 1.618$, maximum numeral is 1

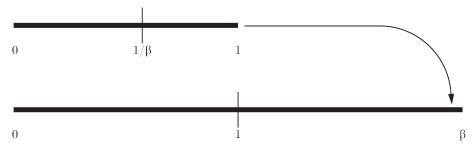
 $\alpha = 1 + \sqrt{2} \approx 2.14$, maximum numeral is 2

Algebraic Integer

A number x is an algebraic integer if it is the root of a monic polynomial $f(x) = x^n + a_{n-1}x^{n-1} + \cdots + a_1x + a_0$, where $a_{n-1}, \ldots, a_0 \in \mathbb{Z}$.

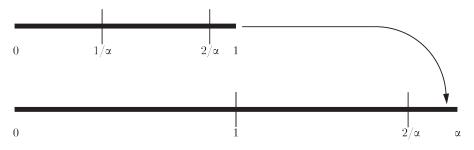
Partitioning Differently

- We don't have to use a whole number
- The partitions won't be even, but that's not a problem



Partitioning Differently

- We don't have to use a whole number
- The partitions won't be even, but that's not a problem



Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Examples of Non-Integer Bases

- Base Golden Ratio
- Base Silver Ratio

Properties of Non-Integer Bases

- There will be forbidden words
 - We can find these by using the orbit of any whole number in these bases (one is the easiest choice)
- It is easy/interesting to represent certain numbers in these bases
- Arithmetic is more of a pain than usual

Golden Ratio

Golden Ratio

The positive solution to the equation $\varphi^2 = \varphi + 1$.

$$\varphi = \frac{1+\sqrt{5}}{2} \approx 1.618$$
.

Golden Ratio Addition

Example $(1_arphi+1_arphi)$

$$1_{\varphi} = 0.11 \varphi$$

$$1_{\varphi}+0.11\varphi=1.11\varphi=10.01_{\varphi}$$

We can double check this operation by doing a beta expansion and using the definition of the base.

Golden Ratio Addition

Example $\overline{(1_{arphi}+1_{arphi})}$

$$10.01_{\varphi} = 1 \times \varphi^{1} + 0 \times \varphi^{0} + 0 \times \varphi^{-1} + 1 \times \varphi^{-2} = \varphi + 1/\varphi^{2} = (\varphi^{2} + 1)/\varphi^{2} = 2_{10}$$

Silver Ratio

Silver Ratio

The positive solution to the equation $\alpha^2=2\alpha+1$.

$$\alpha = 1 + \sqrt{2} \approx 2.414$$
.

Overview

- Whole Numbers
 - Definitions
 - Examples
 - Language Generated by Whole Number Bases
- Non-Integer Algebraic Numbers
 - Definitions
 - Examples
 - Properties of Non-Integer Bases
 - Language Generated by Non-Integer Bases

Orbit

The unique, non-terminating radix point representation of a number in any base.

Orbit

The unique, non-terminating radix point representation of a number in any base.

Example

Orbit of One in Different Bases

Orbit

The unique, non-terminating radix point representation of a number in any base.

Example

Orbit of One in Different Bases $1_{10}=0.\overline{99}_{10}$

Definition

Orbit

The unique, non-terminating radix point representation of a number in any base.

Example

Orbit of One in Different Bases $1_{10}=0.\overline{99}_{10}$ $1_9=0.\overline{88}_9$

Definition

Orbit

The unique, non-terminating radix point representation of a number in any base.

Example

Orbit of One in Different Bases $\mathbf{1}_{10}=0.\overline{99}_{10}$

$$\mathbf{1_9} = 0.\overline{88}_9$$

$$\mathbf{1_2}=0.\overline{11}_8$$

Definition

Simplest Form

A number is in simplest form if we are unable to rewrite the beta expansion such that it includes a higher power.

Example of Simplest Form

Simplest Form

Let $\varphi^2 = \varphi + 1$.

Example of Simplest Form

Simplest Form

Let $\varphi^2 = \varphi + 1$.

Using the positive solution of that equation $\varphi\approx 1.618$, we can show that $0.11_{\varphi}=1.00_{\varphi}$ using a beta expansion.

$$0.11_{\varphi} = 1 \times \varphi^{-1} + 1 \times \varphi^{-2}.$$

$$\frac{1}{\varphi} + \frac{1}{\varphi^2} = \frac{\varphi}{\varphi^2} + \frac{1}{\varphi^2}.$$

$$\frac{\varphi + 1}{\varphi^2},$$

and by the definition of the base, we can rewrite the numerator:

$$rac{arphi^2}{arphi^2}=1_arphi$$

Finding Forbidden Words

- Take the orbit of one
- Find the period
- Any sequence of numerals greater than the numerals of the period is not allowed

What Makes a Word Forbidden in Non-Integer Bases?

- In general, a word is forbidden if it is not in simplest form
- In actuality, it is because it escapes the range of the beta map

Escaping the Beta Map

Example $(T(0.011_{\varphi}))$

 $T(0.011_{\varphi}) = 0.11_{\varphi} = 1.00_{\varphi}$ But that can't happen! By definition, $T: [0,1) \to [0,1)$. As such, we say that this is a forbidden word. How do we find forbidden words?

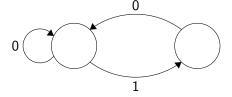
Finding Forbidden Words

- The orbit of one is composed of the maximum allowed word in a language
- All the forbidden words then will subwords of the orbit, with one added until the word is the maximum allowed in the language

Language Generated by base Golden Ratio

- ullet 0. $\overline{10}_{arphi}$ is the orbit of one in base golden ratio
- Since the maximum allowed word in the language is 10, we add one and find that the forbidden word is 11.
- There can be more than one forbidden word, but since the maximum allowed numeral in base golden ratio is 1, we can't add one again without changing the length.
- With this in mind, we can now create a finite state machine

FSM For Language Generated by Base Golden Ratio



Language Generated by base Silver Ratio

- $0.\overline{20}_{\alpha}$ is the orbit of one in base silver ratio
- Therefore, 21 and 22 are forbidden words in the language

FSM For Language Generated by Base Silver Ratio

