

# Numbers in Non-Integer Bases

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NVCC

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## 1 Whole Numbers

- Definitions
- Examples
- Language Generated by Whole Number Bases

## 2 Definitions

## 3 Examples and Properties of Non-Integer Bases

## 4 Language Generated by Non-Integer Bases

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## Base

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## Example (Different Whole Number Bases)

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## Radix Point

A point used to separate the integer part of a number from the fractional part.

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## Example (Radix Point Expressions)

$10.5_{10}$

$A5.E_{16}$

$1.1_2$

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A means of rewriting a number as the digits multiplied by the base which is raised to the power of position of the digit.

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$$20_2 = 2 \times 10^1 + 0 \times 2^0$$

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# Let's Play a Game

- Suppose that you're given the interval  $[0, 1]$ , with a point somewhere on it

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- You're allowed one operation
  - Multiplication by a whole number, followed by modulo one
  - Once you choose a multiplier, you must use it for the duration

# Dealing with Radix Point Numbers (Geometrically)

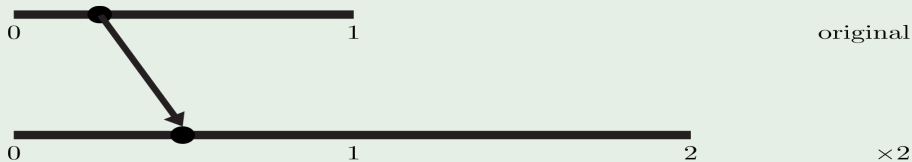
Example (Suppose you have a point...)



original

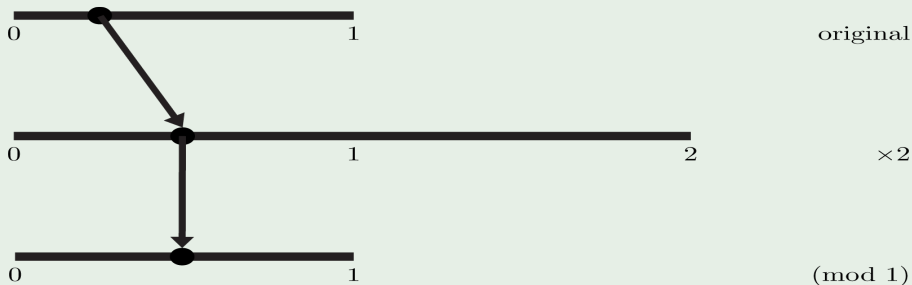
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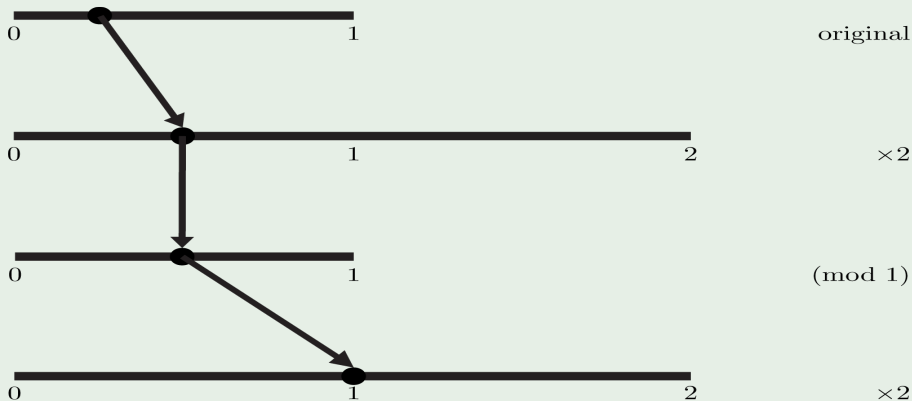
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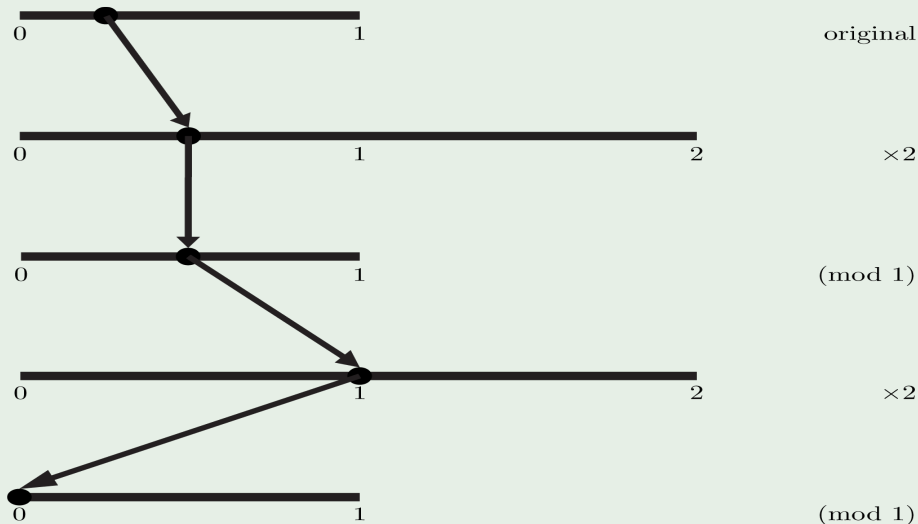
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# Dealing with Radix Point Numbers (Geometrically)

Example (Suppose you have a point...)



# What this Tells Us

- This tells us two things:
  - Where the point was originally
  - Whether there is a finite radix point expression in a given base

# Wait, What?

- Our choice of partitioning and multiplication matter
  - We just converted  $0.25_{10}$  to a number in binary:  $0.01_2$
  - We can check with a beta expansion:
$$0.01_2 = 0 \times 2^0 + 0 \times 2^{-1} + 1 \times 2^{-2} = 1/4 = 0.25_{10}$$
- The fact we didn't get stuck in a loop means that there was a finite representation
- This is what is happening geometrically when we change bases

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- This is what is happening geometrically when we change bases
- What happens when multiply by a different number?

# Dealing with Radix Point Numbers (Geometrically)

Example (Suppose you have a point...)



original

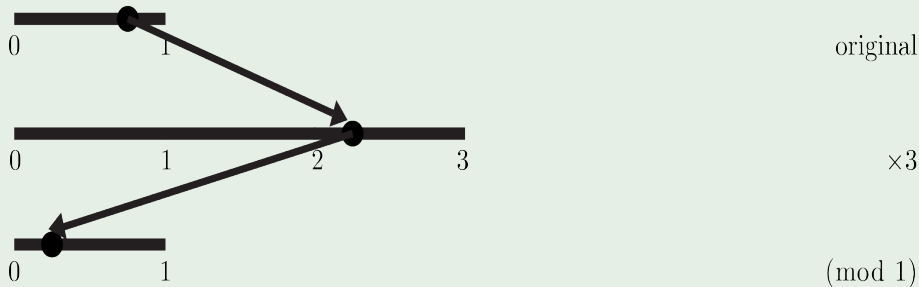
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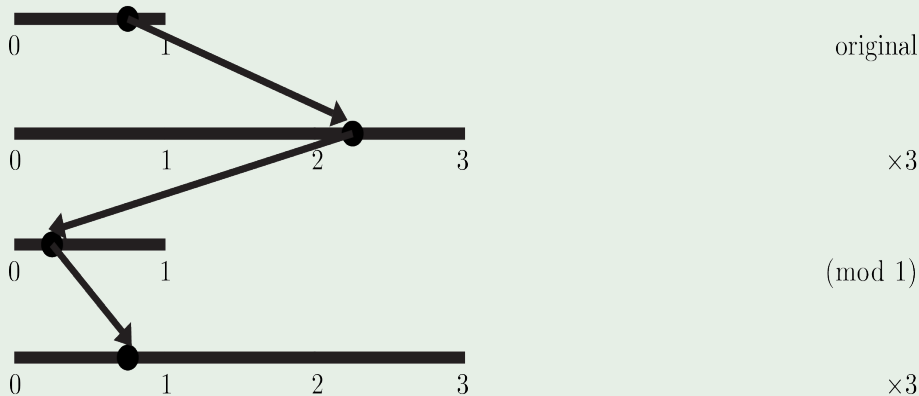
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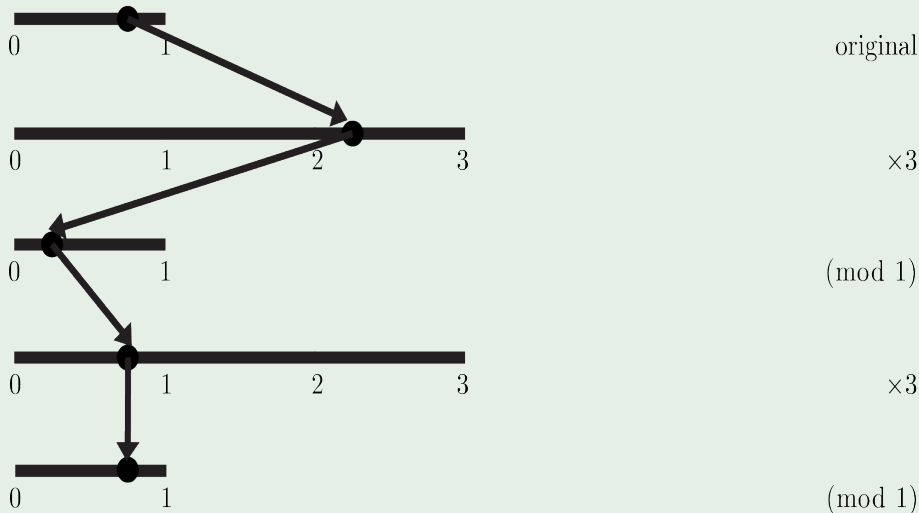
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# Dealing with Radix Point Numbers (Geometrically)

Example (Suppose you have a point...)



# What this Tells Us

- What does this cycle mean?
  - This number is not representable as a finite radix point expression in base 3
- This can happen in any base
  - Arithmetically this happens when the number can't be written as something divided by multiples of the prime factors of the base

## Beta Map

The transformation  $T : [0, 1) \rightarrow [0, 1)$  defined by  $T = (x \cdot \beta) \pmod{1}$ .

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Example (Convert  $0.1_{10}$  to binary.)

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$$0.1 * 2 = 0.2$$

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0.0

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Example (Convert  $0.1_{10}$  to binary.)

$0.1 * 2 = 0.2$	$0.2 \bmod (1) = 0.2$	0.0
$0.2 * 2 = 0.4$	$0.4 \bmod (1) = 0.4$	0.00

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$0.4 * 2 = 0.8$	$0.8 \bmod (1) = 0.8$	0.000

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$0.4 * 2 = 0.8$	$0.8 \bmod (1) = 0.8$	0.000
$0.8 * 2 = 1.6$	$1.6 \bmod (1) = 0.6$	0.0001



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$0.4 * 2 = 0.8$	$0.8 \bmod (1) = 0.8$	0.000
$0.8 * 2 = 1.6$	$1.6 \bmod (1) = 0.6$	0.0001
$0.6 * 2 = 1.2$	$1.2 \bmod (1) = 0.2$	0.00011

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$0.4 * 2 = 0.8$	$0.8 \bmod (1) = 0.8$	0.000
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$0.4 * 2 = 0.8$	$0.8 \bmod (1) = 0.8$	0.000
$0.8 * 2 = 1.6$	$1.6 \bmod (1) = 0.6$	0.0001
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$0.2 * 2 = 0.4$	$0.4 \bmod (1) = 0.4$	...
		$0.0001\overline{11}_2$

# What Makes a Finite Radix Point Expression

- That was another example of a number that is not expressible as a finite representation

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- That was another example of a number that is not expressible as a finite representation
- We know when this occurs geometrically, but not arithmetically
- Why does this happen?

# Finite Radix Point Expression

## Finite Radix Point Expression

A number  $p$  is said to have a finite radix point expression if

$$p = \frac{n}{m_1 m_2 \dots m_k}$$

where  $n \in \mathbb{N}$ , and  $m_1 m_2 \dots m_k$  are all the prime factors of the base raised to some power

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<http://mathworld.wolfram.com/DecimalExpansion.html>

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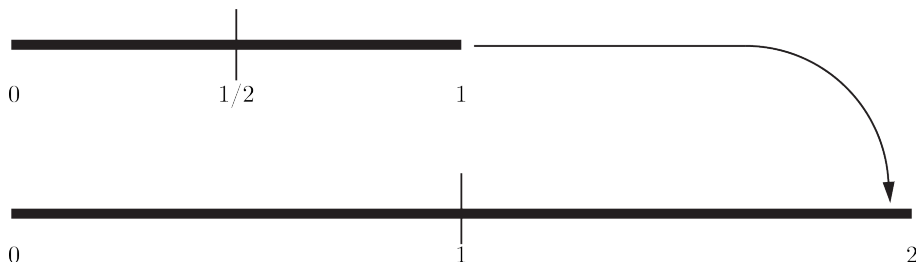
## Example (1/3 in Base 10)

$$\frac{1}{3} \neq \frac{n}{2^\alpha 5^\beta}$$

where  $n, \alpha, \beta \in \mathbb{N}$ .

# How Partitioning Works

- We partition before we multiply
- We multiply so that the first partition becomes the unit interval
  - The number we multiply by is the base that we are converting to
- So for binary:





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# Definition

## Word

A word is a sequence of characters allowed by the definition of its language

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## Example (Examples of Words)

Cat (English)

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## Example (Examples of Words)

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A language is the set of all allowed words defined by some rule

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Numerical Bases



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Numerical Bases

Sounds a bird makes while chirping

# Language Generated by Whole Number Bases

- A word is not allowed in a language if it contains a forbidden subword
  - Acceptable words in base 10 include 9, or 5.5 – but not CAT or 5Z: they contain forbidden subwords
  - Acceptable words in base 2 include 1, or 0.110000 – but not 3, or 4: they contain forbidden subwords

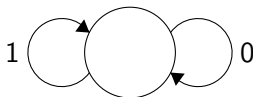
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  - Acceptable words in base 2 include 1, or 0.110000 – but not 3, or 4: they contain forbidden subwords
- How can we represent the language generated by these bases?

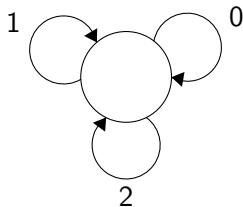
## Finite State Machine

A finite state machine (FSM) is a mathematical structure that allows us to imagine a machine with no memory

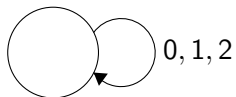
# FSM for Binary



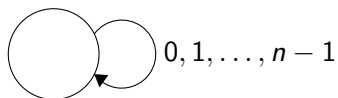
# FSM for Ternary



# Simplified FSM for Ternary



# FSM for Whole Number Bases



- $n \in \mathbb{N}, n > 1$



# Definition

## Orbit

The unique, non-terminating radix point representation of a number in any base.

## Algebraic Integer

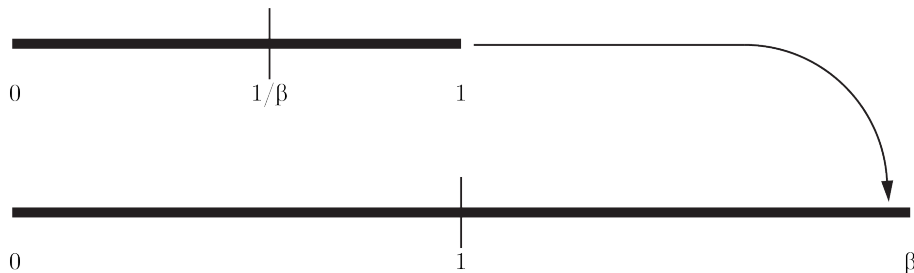
A number  $x$  is an algebraic integer if it is the root of a monic polynomial  $f(x) = x^n + a_{n-1}x^{n-1} + \cdots + a_1x + a_0$ , where  $a_{n-1}, \dots, a_0 \in \mathbb{Z}$ .

## Simplest Form

A number is in simplest form if we are unable to rewrite the beta expansion such that it includes a higher power.

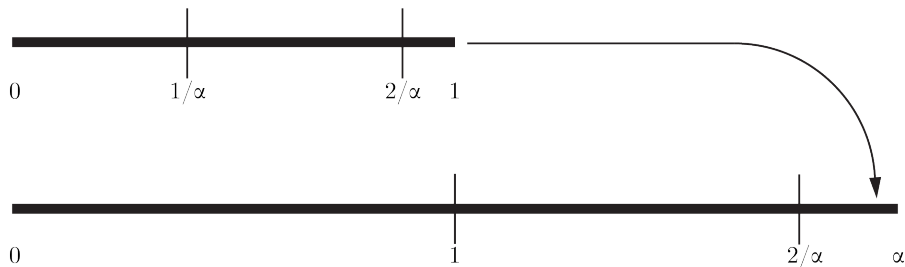
# Partitioning Differently

- We don't have to use a whole number
- The partitions won't be even, but that's not a problem



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# Examples of Non-Integer Bases

- Base Golden Ratio
- Base Silver Ratio

# Properties of Non-Integer Bases

- There will be forbidden words
  - We can find these by using the orbit of any whole number in these bases (one is the easiest choice)
- It is easy/interesting to represent certain numbers in these bases
- Arithmetic is more of a pain than usual

## Golden Ratio

The positive solution to the equation  $\varphi^2 = \varphi + 1$ .

$$\varphi = \frac{1+\sqrt{5}}{2} \approx 1.618.$$

# Golden Ratio Addition

## Example ( $1_\varphi + 1_\varphi$ )

$$1_\varphi = 0.11_\varphi$$

$$1_\varphi + 0.11_\varphi = 1.11_\varphi = 10.01_\varphi$$

We can double check this operation by doing a beta expansion and using the definition of the base.

# Golden Ratio Addition

## Example ( $1_\varphi + 1_\varphi$ )

$$10.01_\varphi = 1 \times \varphi^1 + 0 \times \varphi^0 + 0 \times \varphi^{-1} + 1 \times \varphi^{-2} = \varphi + 1/\varphi^2 = (\varphi^2 + 1)/\varphi^2 = 2_{10}$$



## Silver Ratio

The positive solution to the equation  $\alpha^2 = 2\alpha + 1$ .  
 $\alpha = 1 + \sqrt{2} \approx 2.414$ .

# Finding Forbidden Words

- Take the orbit of one
- Find the period
- Any sequence of numerals greater than the numerals of the period is not allowed

# What Makes a Word Forbidden in Non-Integer Bases?

- In general, a word is forbidden if it is not in simplest form
- In actuality, it is because it escapes the range of the beta map

# Escaping the Beta Map

## Example ( $T(0.011_\varphi)$ )

$T(0.011_\varphi) = 0.11_\varphi = 1.00_\varphi$  But that can't happen! By definition,  $T : [0, 1) \rightarrow [0, 1)$ . As such, we say that this is a forbidden word. How do we find forbidden words?

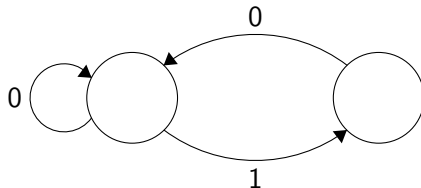
# Finding Forbidden Words

- The orbit of one is composed of the maximum allowed word in a language
- All the forbidden words then will subwords of the orbit, with one added until the word is the maximum allowed in the language

# Language Generated by base Golden Ratio

- $0.\overline{10}_\varphi$  is the orbit of one in base golden ratio
- Since the maximum allowed word in the language is 10, we add one and find that the forbidden word is 11.
- There can be more than one forbidden word, but since the maximum allowed numeral in base golden ratio is 1, we can't add one again without changing the length.
- With this in mind, we can now create a finite state machine

# FSM For Language Generated by Base Golden Ratio



# Language Generated by base Silver Ratio

- $0.\overline{20}_\alpha$  is the orbit of one in base silver ratio
- Therefore, 21 and 22 are forbidden words in the language



# FSM For Language Generated by Base Silver Ratio

