

Homework 2

Objectives:

This exercise aims to demonstrate how Assembly code translates to the circuits, which is what you already learned reading about the IA32 architecture.

Description:

Below is the code that calculates the user's age in dog years. Considering that the **.data** segment starts at the address **0x1000 in main memory**, the **.code** segment start at the address **0x2000 in cache memory**, and the value for the **age** the user gives is **20**, write down the changes in variables and registers for each instruction. Assume that when the "OFFSET" operator is used, only the address of the variable is fetched, **NOT** the data. The first 4 instructions are given. You can stop after the instruction "exit"

EXTRA CREDIT (+10 points):

Modify the code in Visual Studio so when the user enters a number for their age below 5, the program prints out a message "Wow! That young, yet you know how to use a computer!".

What to submit:

Both, the document file with the program execution and the .asm file for the extra credit.

```

TITLE Dog years      (demo1.asm)
; Description: This program gets the age of the user and calculates their age in dog years (age x 7).
INCLUDE Irvine32.inc

.data
    age          DWORD    ?                ; User's age
    hi_there     BYTE     "Hi there, this is John",0    ; Greeting the user
    prompt1      BYTE     "Can I have your age please?",0 ; Gets age
    output       BYTE     "So, your age in dog years is: ",0 ; Reposts dog age
    byebye       BYTE     "Thanks for passing by, have a great day!",0 ; Bye bye

.code
main PROC
; Greet the user
    mov     EDX, OFFSET hi_there        ; Set up for call to WriteString and greet the user
    call    WriteString
    call    Crlf

; Gets the user's age
    mov     EDX, OFFSET prompt1        ; Asks the user's age
    call    WriteString
    call    Crlf
    call    ReadInt                    ; Reads the users age. Age in EAX
    call    Crlf

; Calculate the dog years and stores the dog age
    mov     EBX, 7
    mul     EBX
    mov     age, EAX                  ; Stores the users dog age. Dog age also in EAX

; Reports the dog years and says bye
    mov     EDX, OFFSET output
    call    WriteString
    mov     EAX, age
    call    WriteDec
    call    Crlf
    mov     EDX, OFFSET byebye
    call    WriteString
    call    Crlf
    exit                                ;exit to operating system

main ENDP
END main

```

Address	Instruction	EIP	EIR	EID	MDR	MAR	EAX	EBX	ECX	EDX	age
0x2000	main PROC	0x2004	main PROC	main PROC	?	?	?	?	?	?	?
0x2004	mov EDX, OFFSET hi_there	0x2008	mov EDX, OFFSET hi_there	mov EDX, OFFSET hi_there	?	0x1004	?	?	?	0x1004	?
0x2008	call WriteString	0x200C	call WriteString	call WriteString	0	0x101A	?	?	?	0x1004	?
0x200C	call CrLf	0x2010	call CrLf	call CrLf	0	0x101A	?	?	?	0x1004	?
0x2010	Mov EDX, OFFSET prompt1	0x2014	Mov EDX, OFFSET prompt1	Mov EDX, OFFSET prompt1	0	0x101A	?	?	?	0x1005	?
0x2014	Call Writestring	0x2018	Call Writestring	Call Writestring	0	0x101A	?	?	?	0x1005	?
0x2018	Call CrLf	0x201C	Call CrLf	Call CrLf	0	0x101A	?	?	?	0x1005	?
0x201C	Call ReadInt	0x2020	Call ReadInt	Call ReadInt	0	0x101A	20	?	?	0x1005	?
0x2020	Call CrLf	0x2024	Call CrLf	Call CrLf	0	0x101A	20	?	?	0x1005	?
0x2024	Mov EBX, 7	0x2028	Mov EBX, 7	Mov EBX, 7	7	0x101A	20	7	?	0x1005	?
0x2028	Mul EBX	0x202C	Mul EBX	Mul EBX	140	0x101A	140	7	?	0x1005	?
0x202C	Mov age, EAX	0x2030	Mov age, EAX	Mov age, EAX	140	0x101A	140	7	?	0x1005	140
0x2030	Mov EDX, OFFSET output	0x2034	Mov EDX, OFFSET output	Mov EDX, OFFSET output	0	0x101A	140	7	?	0x1006	140
0x2034	Call Writestring	0x2038	Call Writestring	Call Writestring	0	0x101A	140	7	?	0x1006	140
0x2038	Mov EAX, age	0x203C	Mov EAX, age	Mov EAX, age	140	0x101A	140	7	?	0x1006	140
0x203C	Call WriteDec	0x2040	Call WriteDec	Call WriteDec	140	0x101A	140	7	?	0x1006	140
0x2040	Call CrLf	0x2044	Call CrLf	Call CrLf	140	0x101A	140	7	?	0x1006	140
0x2044	Mov EDX, OFFSET byebye	0x2048	Mov EDX, OFFSET byebye	Mov EDX, OFFSET byebye	0	0x101A	140	7	?	0x1007	140

[illegible]