Mobile Applications Report

Connor Smith

Matric No.40294347

Introduction

The task was to design and code an app, the mobile application I choose to make was a dating app, the first concept was to use hotspots like clubs and bars as meeting spots where you can like or not inside them. Or get put to the closer one if near, as makes each place has different people. But instead I just used a database for students with student email as a login. I looked at apps like tinder to see what they have done wrong in my mind and how I would improve them.

Software Design

The design was very inviting I went for a 2two colour scheme blue and white. With white background to show off the logo and all the buttons, as believe it gives a clean look.

Implementation

The code may be very buggy, as the firebase database didn't always connect, the design of the app is where it shines
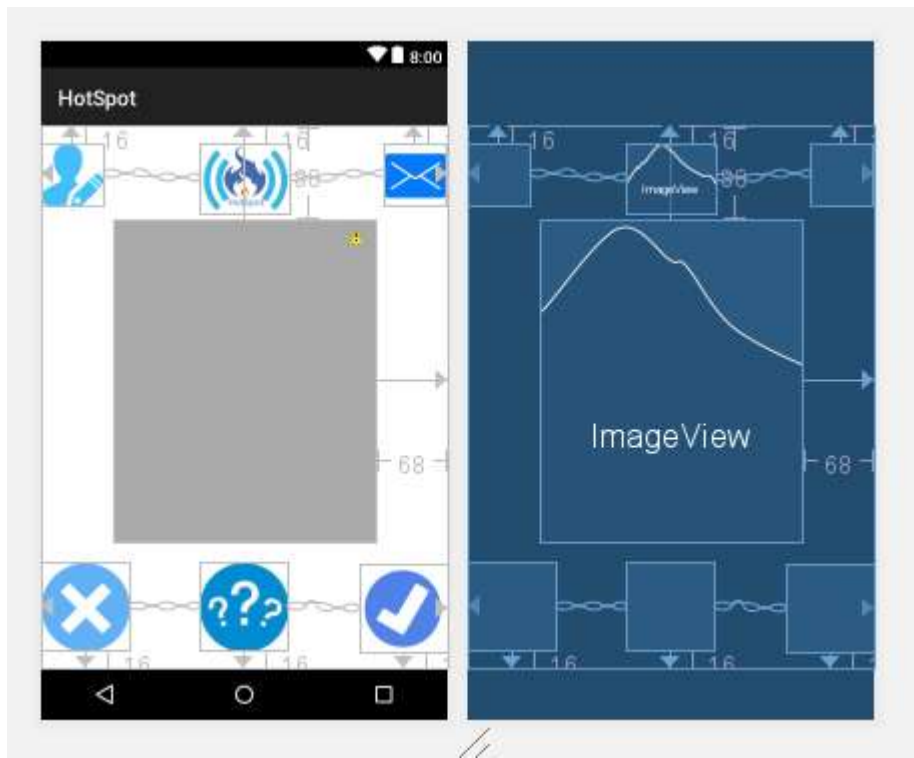
Critical evaluation

The design and the actual product is completely different, as doesn't use the original idea of hotspots. The app if fully implemented would be able to compete with the main dating apps like grindr, tinder, happn and bumble. As it has a different feature which may increase your chance of matching

Personal evaluation

The challenges I faced more than anything was didn't have much time, as I over complicated things. By doing an app that would require a lot more work. so was a rushed job. Its not how I really wanted it too work

Appendices

[2]