

Chapter 1 - Mathematical Preliminaries

Table of contents

★ **1.1 Review of vector theory**

1.1.1 Vector algebra

1.1.2 Scalar and vector fields

1.2 Indicial notation

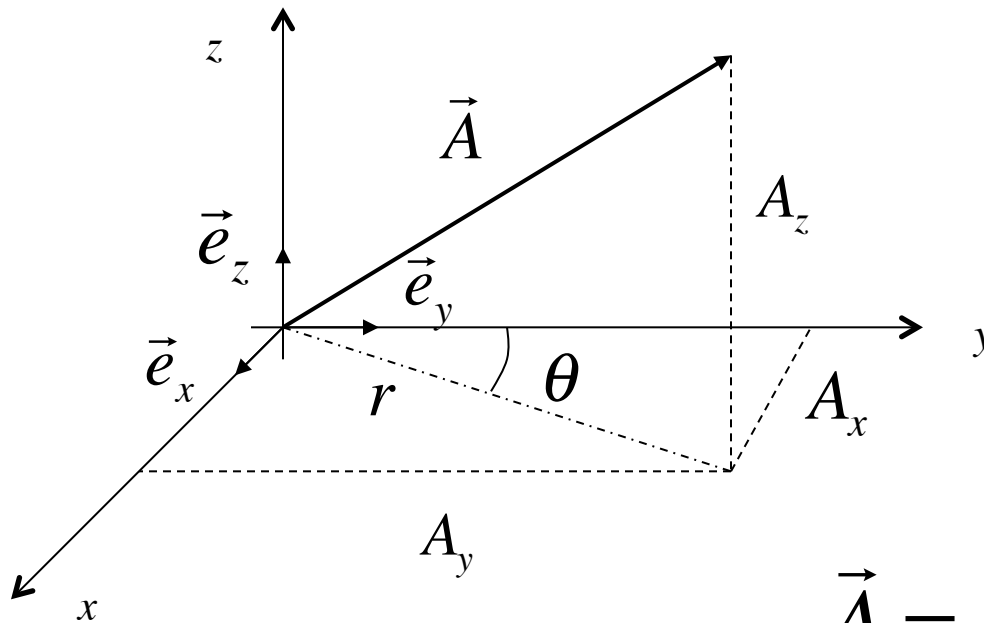
1.3 Tensor theory

1.3.1 Coordinate transformation

1.3.2 Cartesian tensors

1.1.1 Vector Algebra

- **Vector:** Directed line segment  Magnitude and direction



$\vec{e}_x, \vec{e}_y, \vec{e}_z$: unit basis vectors
for (x,y,z) or (x_1, x_2, x_3)

$$\begin{aligned}\vec{A} &= A_x \vec{e}_x + A_y \vec{e}_y + A_z \vec{e}_z \\ &= r \vec{e}_r + A_z \vec{e}_z\end{aligned}$$

Vector Algebra (cont.)

$$\vec{A} = A_x \vec{e}_x + A_y \vec{e}_y + A_z \vec{e}_z$$

$$\vec{B} = B_x \vec{e}_x + B_y \vec{e}_y + B_z \vec{e}_z$$

- Magnitude: $A = |\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$

- Vector multiplication:

- **Scalar** (inner or dot) product: $C = \vec{A} \cdot \vec{B}$
$$= A_x B_x + A_y B_y + A_z B_z$$
$$= AB \cos \theta_{AB}$$

- **Vector** (outer or cross) product: $\vec{C} = \vec{A} \times \vec{B}$

$$= \begin{vmatrix} \vec{e}_x & \vec{e}_y & \vec{e}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

1.1.2 Scalar and Vector Fields

Field: (physical) quantity that possess spatial variation, i.e. depends on x, y, z

- Scalar field: A scalar quantity expressed as a function of Cartesian coordinates

$$f(x_1, x_2, x_3) = \text{const.}$$

e.g. Temperature at a point, density at a point

- Vector field: vector components depend on Cartesian coordinates

$$\vec{A}(x_1, x_2, x_3) = A_1(x_1, x_2, x_3)\vec{e}_1 + A_2(x_1, x_2, x_3)\vec{e}_2 + A_3(x_1, x_2, x_3)\vec{e}_3$$

e.g. Velocity of a particle

Vector Calculus

- Gradient of a scalar, f :
$$\nabla f = \frac{\partial f}{\partial x_1} \vec{e}_1 + \frac{\partial f}{\partial x_2} \vec{e}_2 + \frac{\partial f}{\partial x_3} \vec{e}_3$$
- Divergence of a vector, \mathbf{A} :
$$\nabla \cdot \vec{A} = \frac{\partial A_1}{\partial x_1} + \frac{\partial A_2}{\partial x_2} + \frac{\partial A_3}{\partial x_3}$$
- Curl of a vector, \mathbf{A} :
$$\nabla \times \vec{A} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ \frac{\partial}{\partial x_1} & \frac{\partial}{\partial x_2} & \frac{\partial}{\partial x_3} \\ A_1 & A_2 & A_3 \end{vmatrix}$$
- Gradient of a vector: ?

Chapter 1 - Mathematical Preliminaries

Table of contents

1.1 Review of vector theory

1.1.1 Vector algebra

1.1.2 Scalar and vector fields

★ 1.2 Indicial notation

1.3 Tensor theory

1.3.1 Coordinate transformation

1.3.2 Cartesian tensors

1.2 Indicial Notation

- A mathematical shorthand useful in Mechanics

$$\vec{A} = (A_1, A_2, A_3) = A_i \quad \text{index } i = 1, 2, 3$$

$$[B] = \begin{bmatrix} B_{11} & B_{12} & B_{13} \\ B_{21} & B_{22} & B_{23} \\ B_{31} & B_{32} & B_{33} \end{bmatrix} = B_{ij} \quad \begin{array}{l} \text{indices } i = 1, 2, 3 \\ j = 1, 2, 3 \end{array}$$

$$A \Rightarrow 1 \text{ term}$$

$$B_i \Rightarrow 3 \text{ individual terms}$$

$$C_{ij} \Rightarrow 9 \text{ individual terms}$$

$$D_{ijk} \Rightarrow 27 \text{ individual terms}$$

$$E_{ij\dots n} \Rightarrow 3^n \text{ individual terms}$$

Summation Convention

- Dot product of vectors:

$$\vec{A} \cdot \vec{B} = A_1 B_1 + A_2 B_2 + A_3 B_3$$

$$= \sum_{i=1}^3 A_i B_i$$

$$\Rightarrow \vec{A} \cdot \vec{B} = A_i B_i \quad (\text{implied } i = 1, 2, 3)$$

- **Einstein's Summation Convention:** repeated indices (only twice) are summed over 1, 2, 3:

$$A_i B_i = A_1 B_1 + A_2 B_2 + A_3 B_3$$

$$D_{ii} = D_{11} + D_{22} + D_{33}$$

Summation Convention (cont.)

- Two types of indices:
 - **Free index** = appears only **once** per term and ranges from 1 to 3 (i.e. 3 separate equations)
 - **Dummy (repeated) index** = appears **twice** per term and implies summation (also ranges from 1 to 3)
- Examples:

$$D_{ii} = D_{11} + D_{22} + D_{33} = D_{jj} = D_{kk}$$

$$A_i B_i C_{ii} = \text{INCORRECT!}$$

$$A_i B_i C_{kl} = ?$$

$$A_{ij} x_j = C_i \Rightarrow ?$$

Summation Convention (cont.)

- No sum condition:

$$A_{11} + B_{11} = C_{11}$$

$$A_{ii} + B_{ii} = C_{ii} \quad \text{no sum} \quad \Rightarrow \quad A_{22} + B_{22} = C_{22}$$

$$A_{33} + B_{33} = C_{33}$$

- Derivative notation: partial differentiation wrt x_i is abbreviated with a comma followed by i

$$\frac{\partial A_i}{\partial x_i} = A_{i,i} \quad \text{Divergence} \quad (\# \text{ of terms} = ?)$$

$$\frac{\partial D_{ij}}{\partial x_j} = D_{ij,j} = D_{i1,1} + D_{i2,2} + D_{i3,3} \quad (\# \text{ of terms} = ?)$$

$$\frac{\partial A_i}{\partial x_j} = A_{i,j} \quad \text{Gradient} \quad (\# \text{ of terms} = ?)$$

Applications

1) How many terms are represented by

a) A_{ij} b) $B_{ij,kl}$ c) $C_{ij,ji}$ d) D_{ijk} e) $A_{pq}B_{qr}$

2) How many equations are represented by

a) $A_{ij}B_{jk}C_{kl} = D_{il}$ b) $A_{ij,j} = 0$ c) $A_{ijk,l} + B_{ij,kl} = C_{ijkl}$

Kronecker Delta: δ_{ij}

- Definition:

$$\begin{aligned}\delta_{ij} &= 1 && \text{if } i = j \\ &= 0 && \text{if } i \neq j\end{aligned}$$

$$[\delta_{ij}] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

e.g. $\delta_{ii} = \delta_{11} + \delta_{22} + \delta_{33} = 3$

- Effect of d_{ij} : changes indices by multiplication

$$A_i \delta_{ij} = A_j$$

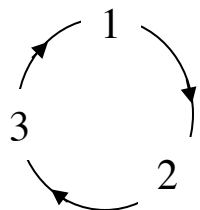
$$D_{ij} \delta_{jk} = D_{ik}$$

$$C_{ijk} \delta_{ij} = C_{jjk} = C_{11k} + C_{22k} + C_{33k}$$

Alternator: e_{ijk} or ε_{ijk}

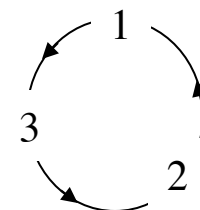
- Definition:

$$\begin{aligned} e_{ijk} &= 1 && \text{if } i,j,k \text{ are an even permutation of } 1,2,3 \\ &= -1 && \text{if } i,j,k \text{ are an odd permutation of } 1,2,3 \\ &= 0 && \text{otherwise} \end{aligned}$$



even permutation

$$e_{123} = e_{231} = e_{312} = 1$$



odd permutation

$$e_{132} = e_{213} = e_{321} = -1$$

- Useful in vector cross product:

$$\begin{aligned} \vec{A} \times \vec{B} &= e_{ijk} \vec{e}_i A_j B_k \\ &= (A_2 B_3 - A_3 B_2) \vec{e}_1 + (A_3 B_1 - A_1 B_3) \vec{e}_2 + (A_1 B_2 - A_2 B_1) \vec{e}_3 \end{aligned}$$

Some useful relations

- Transpose:

$$u_{ij}^T = u_{ji}$$

- Symmetry:

$$u_{ij} = u_{ji}$$

- Skew (anti) symmetry:

$$u_{ij} = -u_{ji}$$

- Inverse:

$$u_{ij}^{-1} u_{jk} = \delta_{ik}$$

- Orthogonality:

$$u_{ij}^T = u_{ij}^{-1}$$

Applications

1) Compute

a) $\delta_{ij}\delta_{ij} = ?$

b) $\delta_{ij}\delta_{jk}\delta_{ki} = ?$

2) Knowing that

$$\epsilon_{ijk}\epsilon_{pqr} = \det \begin{bmatrix} \delta_{ip} & \delta_{iq} & \delta_{ir} \\ \delta_{jp} & \delta_{jq} & \delta_{jr} \\ \delta_{kp} & \delta_{kq} & \delta_{kr} \end{bmatrix},$$

compute/simplify

(a) $\epsilon_{ijk}\epsilon_{iqr} =$

(b) $\epsilon_{ijk}\epsilon_{ijr} =$

(c) $\epsilon_{ijk}\epsilon_{ijk} =$

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Table of contents

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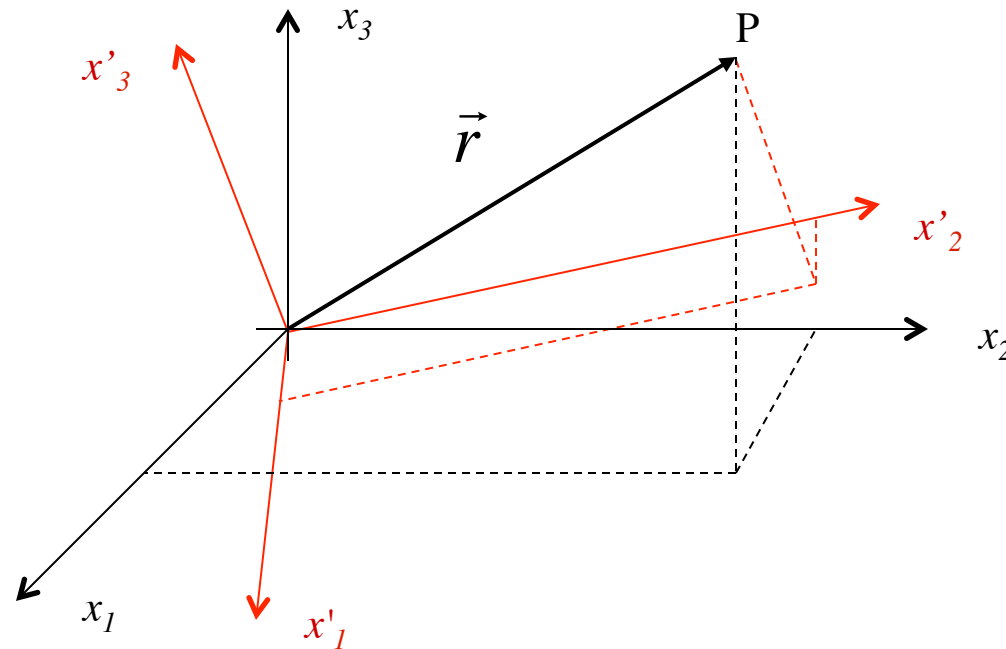
1.2 Indicial notation

★ 1.3 Tensor theory

1.3.1 Coordinate transformation

1.3.2 Cartesian tensors

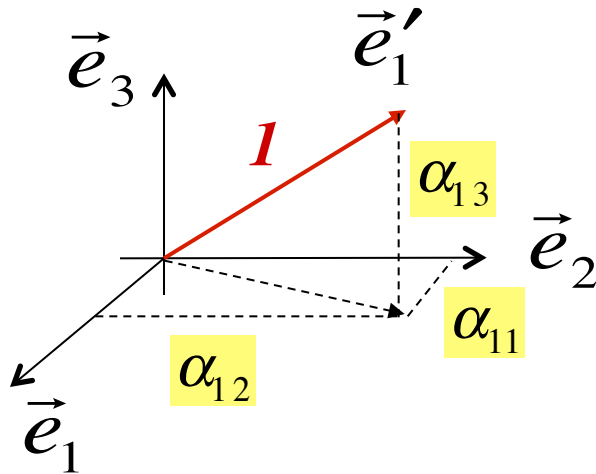
1.3.1 Coordinate Transformation



- Position vector of point P:

$$\begin{aligned}\vec{r} &= x_1 \vec{e}_1 + x_2 \vec{e}_2 + x_3 \vec{e}_3 \\ &= x'_1 \vec{e}'_1 + x'_2 \vec{e}'_2 + x'_3 \vec{e}'_3\end{aligned}$$

Coordinate Transformation (cont.)



- α_{ij} : **directional cosines** (9 terms) – cosine of angle between i th-primed and j th-unprimed axis

$$\alpha_{ij} = \cos(x'_i, x_j) = \cos(\vec{e}'_i, \vec{e}_j)$$

$$= \vec{e}'_i \cdot \vec{e}_j = \frac{\partial x'_i}{\partial x_j}$$

- Coordinate transformation for unit vectors:

$$\vec{e}'_1 = \alpha_{11}\vec{e}_1 + \alpha_{12}\vec{e}_2 + \alpha_{13}\vec{e}_3$$

$$\vec{e}'_2 = \alpha_{21}\vec{e}_1 + \alpha_{22}\vec{e}_2 + \alpha_{23}\vec{e}_3$$

$$\vec{e}'_3 = \alpha_{31}\vec{e}_1 + \alpha_{32}\vec{e}_2 + \alpha_{33}\vec{e}_3$$

or, more simply:

$$\vec{e}'_i = \alpha_{ij}\vec{e}_j$$

or, for coordinates:

$$x'_i = \alpha_{ij}x_j$$

Rotation matrix [R]

- In matrix form: $\{x'\} = [R]\{x\}$

$$\{x'\} = \begin{Bmatrix} x'_1 \\ x'_2 \\ x'_3 \end{Bmatrix}, \quad \{x\} = \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix}, \quad [R] = \begin{bmatrix} \alpha_{11} & \alpha_{12} & \alpha_{13} \\ \alpha_{21} & \alpha_{22} & \alpha_{23} \\ \alpha_{31} & \alpha_{32} & \alpha_{33} \end{bmatrix}$$

- [R]: rotation matrix from (x_1, x_2, x_3) to (x'_1, x'_2, x'_3)

- Inverse transformation: $x_i = \alpha_{ji} x'_j$

Note : $\alpha_{ij} \neq \alpha_{ji}$,
i.e. not symmetric

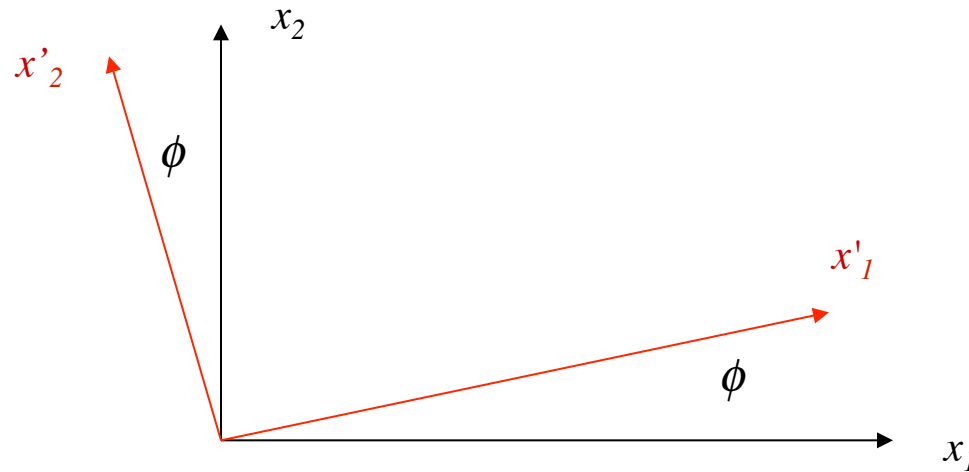
- **Definition of a vector:** Any quantity which obeys the transformation law

$$\{x'\} = [R]\{x\}$$

$$x'_i = \alpha_{ij} x_j$$

is defined as a vector

Example: Pure rotation in 1-2 plane



$$\alpha_{11} = \cos \phi$$

$$\alpha_{12} = \cos(90 - \phi) = \sin \phi$$

$$\alpha_{21} = -\sin \phi$$

$$\alpha_{22} = \cos \phi$$

$$\Rightarrow [R] = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Properties of α_{ij}

$$\delta_{ij} = \vec{e}_i \cdot \vec{e}_j$$

$$= \vec{e}'_i \cdot \vec{e}'_j$$

$$= ?$$

Properties of α_{ij}

$$\delta_{ij} = \vec{e}_i \cdot \vec{e}_j$$

$$= \vec{e}'_i \cdot \vec{e}'_j$$

$$= (\alpha_{ik} \vec{e}_k) \cdot (\alpha_{jl} \vec{e}_l) = (\alpha_{ik} \vec{e}_k) \cdot (\alpha_{jl} \vec{e}_l)$$

$$= \alpha_{ik} \alpha_{jl} (\vec{e}_k \cdot \vec{e}_l)$$

$$= \alpha_{ik} \alpha_{jl} \delta_{kl}$$

$$\Rightarrow \delta_{ij} = \alpha_{ik} \alpha_{jk}$$

Properties of α_{ij} (cont.)

$$\delta_{ij} = \alpha_{ik} \alpha_{jk}$$

i.e. a_{ij} is orthogonal

- Consequence #1: Let $i=j$ (no sum)

$$1 = \alpha_{ik} \alpha_{ik} \quad \text{no sum on } i$$

$$\Rightarrow 1 = \alpha_{i1}^2 + \alpha_{i2}^2 + \alpha_{i3}^2$$

$$\Rightarrow \begin{cases} 1 = \alpha_{11}^2 + \alpha_{12}^2 + \alpha_{13}^2 \\ 1 = \alpha_{21}^2 + \alpha_{22}^2 + \alpha_{23}^2 \\ 1 = \alpha_{31}^2 + \alpha_{32}^2 + \alpha_{33}^2 \end{cases}$$

- i.e. **normality property** of directional cosines

Properties of α_{ij} (cont.)

$$\delta_{ij} = \alpha_{ik} \alpha_{jk}$$

- Consequence #2: Let $i \neq j$

$$\begin{aligned} 0 &= \alpha_{ik} \alpha_{jk} & i &\neq j \\ &= \alpha_{i1} \alpha_{j1} + \alpha_{i2} \alpha_{j2} + \alpha_{i3} \alpha_{j3} \end{aligned}$$

- Expanding:

$$0 = \alpha_{11} \alpha_{21} + \alpha_{12} \alpha_{22} + \alpha_{13} \alpha_{23} \quad , \quad i = 1, \quad j = 2$$

$$0 = \alpha_{21} \alpha_{31} + \alpha_{22} \alpha_{32} + \alpha_{23} \alpha_{33} \quad , \quad i = 2, \quad j = 3$$

etc...

- i.e. **orthogonality property** of direction cosines

1.3.2 Cartesian Tensors

- A tensor of order n is a set of 3^n quantities which transform from a coordinate system (x_1, x_2, x_3) to another (x'_1, x'_2, x'_3) according to the relation:

<u>n</u>	<u>order</u>	<u>transf. law</u>
0	zero (scalar)	$A'_i = A_i$
1	one (vector)	$A'_i = \alpha_{ij} A_j$
2	two (two - tensor)	$A'_{ij} = \alpha_{ik} \alpha_{jl} A_{kl}$
3	three	$A'_{ijk} = \alpha_{il} \alpha_{jm} \alpha_{kn} A_{lmn}$
4	four	$A'_{ijkl} = \alpha_{im} \alpha_{jn} \alpha_{kp} \alpha_{lq} A_{mnpq}$

- Second order tensors are very important in Elasticity. In matrix form:

$$[A'] = [R] [A] [R]^T$$

Tensor Algebra

- Tensor arithmetic and algebra similar to matrix operations wrt addition, equality and multiplication with a scalar.
- Multiplication (one form) of two tensors of order m and n produces a tensor of order m+n:

$$A_i B_{jk} = C_{ijk} \quad A_{ij} \otimes B_{kl} = C_{ijkl}$$

- Two-tensor multiplication with one contraction (summed index):

$$A_{ij} B_{jk} = C_{ik}$$

- Two-tensor multiplication with two contractions (inner or dot product):

$$\underline{A} \cdot \underline{B} = A_{ij} B_{ij}, \quad \text{a scalar}$$

Tensor (Field) Calculus

- Gradient of a vector field, \mathbf{v} , is a second order tensor field:

$$(\nabla \vec{v})_{ij} = v_{i,j} \quad 9 \text{ components}$$

- Can perform div, grad, curl operations on a second order tensor, \underline{A} , as follows:

$$(\text{div } \underline{A})_i = (\nabla \cdot \underline{A})_i = A_{ij,j}$$

i.e. 3 numbers ---> a vector

$$(\text{curl } \underline{A})_{ij} = (\nabla \times \underline{A})_{ij} = e_{ipq} A_{jq,p}$$

i.e. 9 numbers ---> a second order tensor

$$(\text{grad } \underline{A})_{ijk} = (\nabla \underline{A})_{ijk} = A_{ij,k}$$

i.e. 27 numbers ---> a third order tensor

Applications

1) If \mathbf{a} , \mathbf{b} and \mathbf{c} are vectors, use indicial notations to prove

a) $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c} = \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$

b) $(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} = (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{b} \cdot \mathbf{c})\mathbf{a}$

2) Let the vector \mathbf{A} be defined as $\mathbf{A} = 2\mathbf{e}_1 + 4\mathbf{e}_2 + 2\mathbf{e}_3$.

(a) Find the components of \mathbf{A} after a counter-clockwise rotation of 45° around the x_2 axis.

(b) What is the magnitude of \mathbf{A} in each case?

3) Let \mathbf{A} be a symmetric two-tensor and \mathbf{B} a skew-symmetric one. Show that $\mathbf{A} \cdot \mathbf{B} = 0$.

4) Using indicial notation, show that the gradient of a vector is a second-order tensor.

5) Let a , \mathbf{u} and \mathbf{W} be a scalar, vector and two-tensor field, respectively.

Using indicial notation, prove that

a) $\nabla \times \nabla a = 0$

b) $\nabla \times (\nabla \times \mathbf{u}) = \nabla(\nabla \cdot \mathbf{u}) - \nabla^2 \mathbf{u}$

End of Chapter 1