

AE 370 — solutions to homework #1

1. Consider the ‘first-order difference’ matrix $\mathbf{A} \in \mathbb{R}^{(n-1) \times n}$ defined as

$$\mathbf{A} = \begin{bmatrix} -1 & 1 & 0 & 0 & 0 & \cdots & 0 \\ 0 & -1 & 1 & 0 & 0 & \cdots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & -1 & 1 & 0 & 0 \\ 0 & 0 & \cdots & 0 & -1 & 1 & 0 \\ 0 & 0 & \cdots & 0 & 0 & -1 & 1 \end{bmatrix} \quad (1)$$

We will encounter this matrix (and ones like it) later in class, and we already have tools to say a lot about the properties of this matrix. You will demonstrate that below.

- (a) Does the problem $\mathbf{A}\mathbf{x} = \mathbf{b}$, where $\mathbf{x} \in \mathbb{R}^n$ and $\mathbf{b} \in \mathbb{R}^{n-1}$, have a solution? How do you know? *Hint*: it may be helpful to inspect this matrix for $n = 3$ or 4 and determine the answer for that case before considering the general n case.

Let’s consider the case where $n = 4$, for which \mathbf{A} looks like

$$\mathbf{A} = \begin{bmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{bmatrix} \quad (2)$$

A solution does exist, since the columns of \mathbf{A} span all of \mathbb{R}^3 ; i.e., $\mathcal{R}(\mathbf{A}) = \mathbb{R}^{n-1}$. We can see this by noting that any $\mathbf{b} = [b_1, b_2, b_3]^T$ can be written as $b_1\mathbf{a}_2 + (b_2 + b_1)\mathbf{a}_3 + (b_3 + b_2 + b_1)\mathbf{a}_4$ (Try it for yourself!).

Now, we turn to the general case. It is clear from the $n = 4$ example that for any n , $\mathcal{R}(\mathbf{A}) = \mathbb{R}^{n-1}$, as any \mathbf{b} will continue to be expressible recursively in terms of the last $n - 1$ columns of \mathbf{A} . Thus, a solution exists for any (finite) value of n .

- (b) If there is a solution, is it unique? Why or why not? If it is not unique, what vector can be added to the solution without affecting the solution. *Hint*: is there a vector that gets annihilated by taking differences of its components and their neighbors?)

No, the solution is not unique because \mathbf{A} has a nontrivial null space: multiplying \mathbf{A} by any constant vector will result in zero. Thus, a constant vector with each entry equal to $\alpha (\in \mathbb{R})$ may be added to the solution without affecting the solution.

2. We derived the linear system for approximating a solution to $\mathbf{A}\mathbf{x} = \mathbf{b}$ using the fact that if $\mathbf{y}^* \in \mathcal{R}(\mathbf{A})$, then $(\mathbf{y}^* - \mathbf{b}, \mathbf{r}) = 0$ for any $\mathbf{r} \in \mathcal{R}(\mathbf{A})$.

- (a) Show that this is indeed true. *Hint*: any $\mathbf{w} \in \mathcal{R}(\mathbf{A})$ can be written as $\mathbf{w} = \mathbf{y}^* + \beta\mathbf{r}$ for some $\beta \in \mathbb{R}$ and $\mathbf{r} \in \mathcal{R}(\mathbf{A})$. Use this in conjunction with the fact that $\|\mathbf{y}^* - \mathbf{b}\| \leq \|\mathbf{w} - \mathbf{b}\|$. Letting $\mathbf{w} \in \mathcal{R}(\mathbf{A})$ be written as $\mathbf{w} = \mathbf{y}^* + \beta\mathbf{r}$, the inequality becomes $\|\mathbf{y}^* - \mathbf{b}\| \leq \|(\mathbf{y}^* + \beta\mathbf{r}) - \mathbf{b}\|$. Writing the norms in terms of the inner product, we get

$$(\mathbf{y}^* - \mathbf{b}, \mathbf{y}^* - \mathbf{b}) \leq (\mathbf{y}^* + \beta\mathbf{r} - \mathbf{b}, \mathbf{y}^* + \beta\mathbf{r} - \mathbf{b},) \quad (3)$$

$$= ((\mathbf{y}^* - \mathbf{b}) + \beta\mathbf{r}, (\mathbf{y}^* - \mathbf{b}) + \beta\mathbf{r},) \quad (4)$$

$$= (\mathbf{y}^* - \mathbf{b}, \mathbf{y}^* - \mathbf{b}) + 2\beta(\mathbf{r}, (\mathbf{y}^* - \mathbf{b})) + \beta^2(\mathbf{r}, \mathbf{r}) \quad (5)$$

Subtracting $(\mathbf{y}^* - \mathbf{b}, \mathbf{y}^* - \mathbf{b})$ from both sides of the equation gives

$$2\beta(\mathbf{r}, (\mathbf{y}^* - \mathbf{b})) + \beta^2(\mathbf{r}, \mathbf{r}) \geq 0 \quad (6)$$

The second term always satisfies the inequality, so the only way the inequality holds *for any* \mathbf{w} (i.e., for any β and \mathbf{r}) is if $(\mathbf{r}, (\mathbf{y}^* - \mathbf{b})) = 0$.

- (b) Consider the matrix $\hat{\mathbf{A}} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$. Determine the best approximation to the problem $\mathbf{A}\mathbf{x} = \mathbf{b}$ onto $\mathcal{R}(A)$ for $\mathbf{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, and demonstrate that this solution indeed satisfies the required orthogonality relation.

A basis for $\mathcal{R}(\hat{\mathbf{A}})$ is $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$. We look for the optimal $\mathbf{y}^* = \alpha_1 \mathbf{v}_1$ that best approximates $\mathbf{A}\mathbf{x} = \mathbf{b}$. To solve for α_1 we use the orthogonality relation we just derived:

$$\alpha_1(\mathbf{v}_1, \mathbf{v}_1) = (\mathbf{v}_1, \mathbf{b}) \quad (7)$$

$$\Rightarrow \alpha_1 = \frac{(\mathbf{v}_1, \mathbf{b})}{(\mathbf{v}_1, \mathbf{v}_1)} = \frac{3}{5} \quad (8)$$

The best approximation is then $\mathbf{y}^* = 3/5 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$.

As we demonstrated must be true in a), we see that

$$(\mathbf{y}^* - \mathbf{b}, \eta \mathbf{v}_1) = \left(\frac{3}{5} \begin{bmatrix} 1 \\ 2 \end{bmatrix} - \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \eta \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right) \quad (9)$$

$$= \left(\begin{bmatrix} -2/5 \\ 1/5 \end{bmatrix}, \eta \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right) \quad (10)$$

$$= -2\eta/5 + 2\eta/5 \quad (11)$$

$$= 0 \quad \text{for any } \eta \in \mathbb{R} \quad (12)$$

3. An alien spacecraft has crash landed on Earth and biologists were able to measure concentrations of an unknown chemical as a function of radius from the crash-site. The values of concentration (\mathbf{y}) and radius (\mathbf{x}) are as follows:

$$\mathbf{x} = \begin{bmatrix} 0.02 \\ 0.10 \\ 0.32 \\ 0.66 \\ 0.94 \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} 1.93 \\ 2.60 \\ 3.03 \\ 3.97 \\ 4.89 \end{bmatrix} \quad (13)$$

The biologists are turning to you to ask you to determine a line that best fits this data. That is, they want a best approximation to the problem

$$\mathbf{y} = a\mathbf{x} + b\mathbf{e} \quad (14)$$

where $a, b \in \mathbb{R}$ are the constants to be solved for and $\mathbf{e} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$. Can you help Planet Earth?!

Once you have solved for a, b , provide a plot that includes both the raw data (with circles or some comparable marker) as well as the best fit line through the data.

We are looking for a \mathbf{y} which is a linear combination of \mathbf{x} and \mathbf{e} ; *i.e.*, it is in the span of $\{\mathbf{x}, \mathbf{e}\}$. One way to see that we want our solution to be in the span of $\{\mathbf{x}, \mathbf{e}\}$ is to recast the problem as

$$\begin{bmatrix} | & | \\ \mathbf{x} & \mathbf{e} \\ | & | \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} | \\ \mathbf{y} \\ | \end{bmatrix} \quad (15)$$

We note that \mathbf{x} and \mathbf{e} are linearly independent and therefore form a basis for $\{\mathbf{x}, \mathbf{e}\}$. So we can write our minimizer \mathbf{y}^* as $\mathbf{y}^* = \alpha\mathbf{x} + \beta\mathbf{e}$, where α and β are as yet unknown and are solved for from the linear system resulting from the orthogonality condition:

$$\begin{bmatrix} (\mathbf{x}, \mathbf{x}) & (\mathbf{x}, \mathbf{e}) \\ (\mathbf{e}, \mathbf{x}) & (\mathbf{e}, \mathbf{e}) \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} (\mathbf{x}, \mathbf{y}) \\ (\mathbf{e}, \mathbf{y}) \end{bmatrix} \quad (16)$$

Plugging everything into Matlab (see code at the end of the problem), we get that $\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 2.977 \\ 2.0691 \end{bmatrix}$. The plots of the raw data and the best-fit line are provided in figure 1.

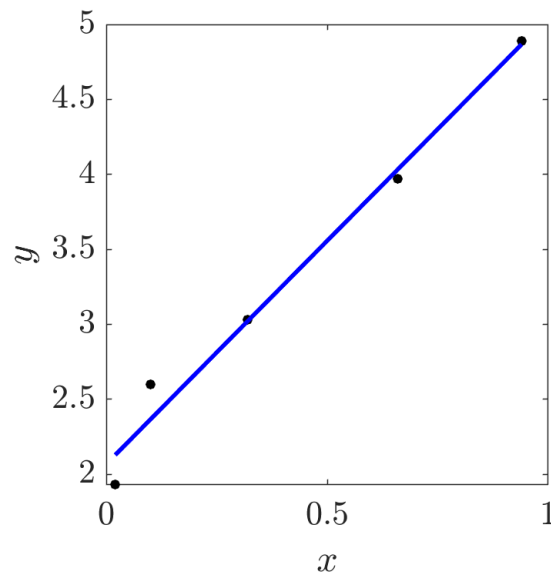


Figure 1: A plot of the raw data (black markers) and the best-fit solution (blue line).

```
clear all, close all, clc
```

```

%raw data
x = [ 0.02; 0.1; 0.32; 0.66; 0.94];
y = [1.93; 2.60; 3.03; 3.97; 4.89];
e = ones( size( x ) );

%plot raw data and hold on
plot( x, y, 'k.', 'markersize', 16 ), hold on

%set up and solve approximation problem:
A = [ x'*x x'*e; x'*e e'*e ];
b = [ x'*y; e'*y ];
soln = A \ b %always use \ instead of inv()

plot( x, soln(1)*x + soln(2)*e, 'b-', 'linewidth', 2 )

%make plot pretty
xlabel( '$x$', 'fontsize', 16, 'interpreter', 'latex' )
ylabel( '$y$', 'fontsize', 16, 'interpreter', 'latex' )
set( gca, 'fontsize', 16, 'ticklabelinterpreter', 'latex' )

%format and save
set(gcf, 'PaperPositionMode', 'manual')
set(gcf, 'Color', [1 1 1])
set(gca, 'Color', [1 1 1])
set(gcf, 'PaperUnits', 'centimeters')
set(gcf, 'PaperSize', [10 10])
set(gcf, 'Units', 'centimeters' )
set(gcf, 'Position', [0 0 10 10])
set(gcf, 'PaperPosition', [0 0 10 10])

dirsv = '~/Desktop/';
svnm = 'best_fit';
print( '-dpng', [dirsv, svnm], '-r200' )

```

4. We showed in class that when the problem $\mathbf{Ax} = \mathbf{b}$ (with $\mathbf{A} \in \mathbb{R}^{m \times n}$, $\mathbf{x} \in \mathbb{R}^n$, $\mathbf{b} \in \mathbb{R}^m$) does not have a solution, then we can approximate this solution using a basis $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ for $\mathcal{R}(\mathbf{A})$. Re-derive these equations assuming that the basis is orthogonal; *i.e.*, when $(\mathbf{v}_i, \mathbf{v}_j) = 0$ for $i \neq j$. What simplifications arise, and what are some benefits of these simplifications?

We write the approximation problem as

$$\min_{\mathbf{y} \in \mathcal{R}(\mathbf{A})} \|\mathbf{y} - \mathbf{b}\| \quad (17)$$

If $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ forms a basis for $\mathcal{R}(\mathbf{A})$ then we may write the minimizer (let's call it \mathbf{u}) as $\mathbf{u} = \sum_{i=1}^k \alpha_i \mathbf{v}_i$ for some as-yet undetermined coefficients α_i . Now we may use the fact that, as we just showed in problem 2, $(\mathbf{u} - \mathbf{b}, \mathbf{r}) = 0$ for *any* $\mathbf{r} \in \mathcal{R}(\mathbf{A})$. Since this holds for *any* $\mathbf{r} \in \mathcal{R}(\mathbf{A})$, we may use choose k different \mathbf{r} : $\mathbf{r} = \mathbf{v}_j$, $j = 1, \dots, k$. This leads us with k

different equations:

$$(\mathbf{u} - \mathbf{b}, \mathbf{v}_j) = 0, \quad j = 1, \dots, k \quad (18)$$

$$\implies (\mathbf{u}, \mathbf{v}_j) = (\mathbf{b}, \mathbf{v}_j), \quad j = 1, \dots, k \quad (19)$$

$$\implies \left(\sum_{i=1}^k \alpha_i \mathbf{v}_i, \mathbf{v}_j \right) = (\mathbf{b}, \mathbf{v}_j), \quad j = 1, \dots, k \quad (20)$$

$$\implies \sum_{i=1}^k \alpha_i (\mathbf{v}_i, \mathbf{v}_j) = (\mathbf{b}, \mathbf{v}_j), \quad j = 1, \dots, k \quad (21)$$

$$\implies \alpha_j (\mathbf{v}_j, \mathbf{v}_j) = (\mathbf{b}, \mathbf{v}_j), \quad j = 1, \dots, k \quad (22)$$

$$\implies \alpha_j = \frac{(\mathbf{b}, \mathbf{v}_j)}{(\mathbf{v}_j, \mathbf{v}_j)}, \quad j = 1, \dots, k \quad (23)$$

This is a huge simplification—it turns a full linear system of equations into a set of scalar equations for the unknown coefficients!